

Michael Carroll

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EDUCATION

Florida State University, Tallahassee, FL

August 2022 – May 2026

Bachelor of Science in Computer Science – (Honors Student)

- **GPA:** 3.88/4.0
- **Relevant Coursework:** Data Structures and Algorithms I & II, Computer Organization, Discrete Math I & II, Computer Network Systems, Advanced Programming in Java, Operating Systems
- **Leadership:** ACM Club, AWS Cloud Captain, FSU Pickleball, ColorStack Founding Member at FSU
- **Awards and Scholarships:** Florida Academic Scholar 100% Tuition, L3Harris Undergrad Scholarship, NSF S-STEM Scholarship Organization, President's List, Upsilon Pi Epsilon, Theta Tau Engineering Fraternity

WORK EXPERIENCE

Reddit – Software Engineer Intern

May 2025 – August 2025

Skills: React, Redux, TypeScript, Python, GraphQL, SQL, Java, GoLang

New York, NY

- Worked on the Safety Tools team on an internal application to develop a tool that allows internal admins to quickly report bugs, request features, flag trends, and send feedback.
- Improved agent satisfaction with the internal application and saved time during the workday for agents to natively submit feedback instead of using external tools.
- Enabled the Safety Tools team to identify and prioritize high impact bugs while also detecting trends that violate our policy to further improve user safety on Reddit.com

Diverse Computing Inc. – Software Engineer Intern

January 2024 – May 2025

Skills: HTML, CSS, GitHub, Thymeleaf, Spring Boot, React, Microsoft SQL Server, PostgreSQL, JavaScript, Java, TypeScript

Tallahassee, FL

- Develop efficient, maintainable code adhering to best practices, facilitating easier updates and scalability. Tested my code to identify and fix issues early, ensuring robust and reliable software performance.
- Resolve critical bugs in applications handling sensitive data, ensuring data integrity and application reliability.
- Improve various applications by incorporating client feedback and ensuring optimal functionality and performance.

RELEVANT SKILLS

Languages: C++, JavaScript, Java, C#, HTML, CSS, PostgreSQL, Microsoft SQL Server, TypeScript, XAML, Python

Frameworks: React, Spring Boot, ExpressJS, jQuery, Thymeleaf, Angular, .NET MAUI, Node.js, MongoDB, Supabase

Developer Tools: Git, GitHub, AWS, VSCode, VisualStudio, IntelliJ, Trello, Jira

PROJECT EXPERIENCE

Thrifty – <https://thrifty.us/>

November 2024 – March 2025

- Used React Native, Expo Go, and Supabase to create a listing app for university students to shop their college marketplace.
- Focused primarily on creating an appealing design for user experience so that college students can list items and shop items from other students.
- Implemented real-time messaging and verification of school email addresses only which assign which community the user would be a part of.

PickleBOT – <https://thepicklebot.vercel.app/>

January 2024 – March 2024

- Used MongoDB, ExpressJS, React + Vite, and NodeJS to create an appealing full stack application with user authentication and security to protect documentation about pickleBOT on the web app.
- Automated the reservation of courts by running a Node.js script. Outperforms the average user so that a court will be reserved by the bot before the courts sell out.
- Used Puppeteer to create an automation bot that reserves Pickleball courts in Tallahassee for the FSU Pickleball club at a specific time on specific days.

CERTIFICATIONS

Amazon Web Services (AWS) Certified Cloud Practitioner

June 2024