



# Spring Workshop

## Schnelleinstieg Spring

[https://github.com/Michaeli71/Spring\\_Intro\\_3d](https://github.com/Michaeli71/Spring_Intro_3d)

**Michael Inden**  
**Freiberuflicher Consultant und Trainer**

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# Speaker Intro



- Michael Inden, Jahrgang 1971
- Diplom-Informatiker, C.v.O. Uni Oldenburg
- ~8 ¼ Jahre SSE bei Heidelberger Druckmaschinen AG in Kiel
- ~6 ¾ Jahre TPL, SA bei IVU Traffic Technologies AG in Aachen
- ~4 ¼ Jahre LSA / Trainer bei Zühlke Engineering AG in Zürich
- ~3 Jahre TL / CTO bei Direct Mail Informatics / ASMIQ in Zürich
- Freiberuflicher Consultant, Trainer und Konferenz-Speaker
- Autor und Gutachter beim dpunkt.verlag

E-Mail: [michael.inden@hotmail.ch](mailto:michael.inden@hotmail.ch)  
Blog: <https://jaxenter.de/author/minden>

Kurse: Bitte sprecht mich an!

[https://github.com/Michaeli71/Spring\\_Intro\\_3d](https://github.com/Michaeli71/Spring_Intro_3d)





# Agenda

# Workshop Contents

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- **PART 1: Einführung**
  - Geschichte von Spring
  - Spring Architecture & ApplicationContext
- **PART 2: Dependency Injection**
  - Grundlagen IoC / DI
  - Spring Beans
  - Configuration
    - XML
    - Annotation
    - Java Config
  - Arten der Dependency Injection
  - Dependency Resolution Strategies

# Workshop Contents

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- **PART 3: Bean Initialization / Scopes + Lifecycle**
  - Bean Initialization & Laziness
  - Zirkuläre Abhängigkeiten
  - Bean Scopes
  - Bean Lifecycle Callbacks
- **PART 4: Spring MVC**
  - Grundlagen DispatcherServlet & Controller
  - Beispiele Simple Rest Controller
  - Beispiele mit Thymeleaf
- **PART 5: Spring Tool Suite**



# PART 1: Einführung

# Vater von Spring

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## Rod Johnson

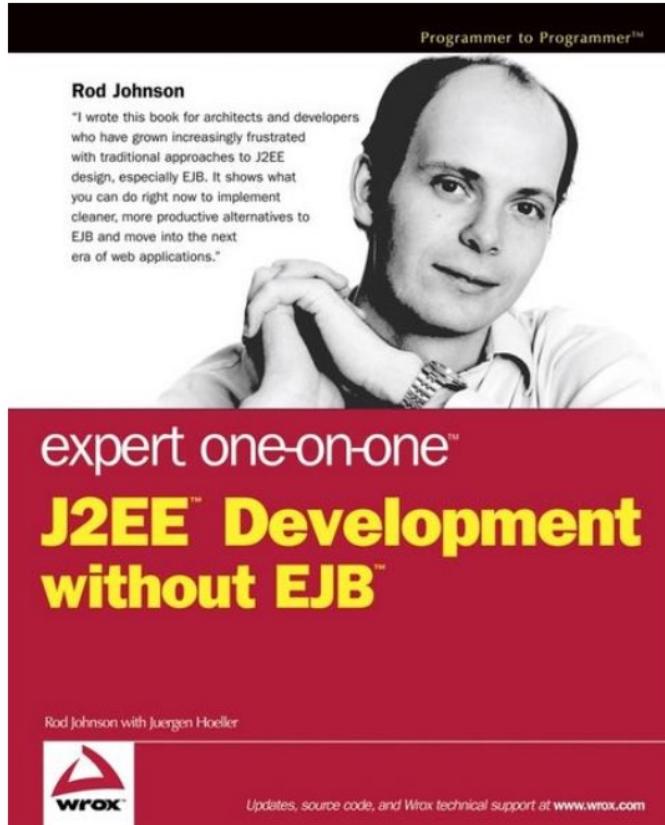
@springrod

CEO, Atomist. Creator of Spring,  
Cofounder/CEO at SpringSource,  
Investor, Author

◎ Sydney / Bay Area

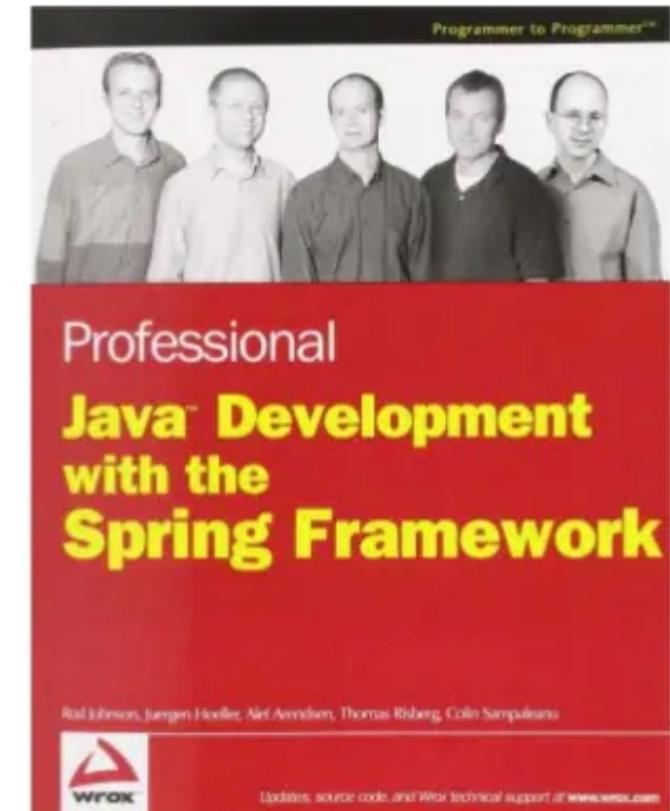
⌚ atomist.com

# Spring's Entstehung



## Rod Johnson

"I wrote this book for architects and developers who have grown increasingly frustrated with traditional approaches to J2EE design, especially EJB. It shows what you can do right now to implement cleaner, more productive alternatives to EJB and move into the next era of web applications."



# Spring's Entstehung

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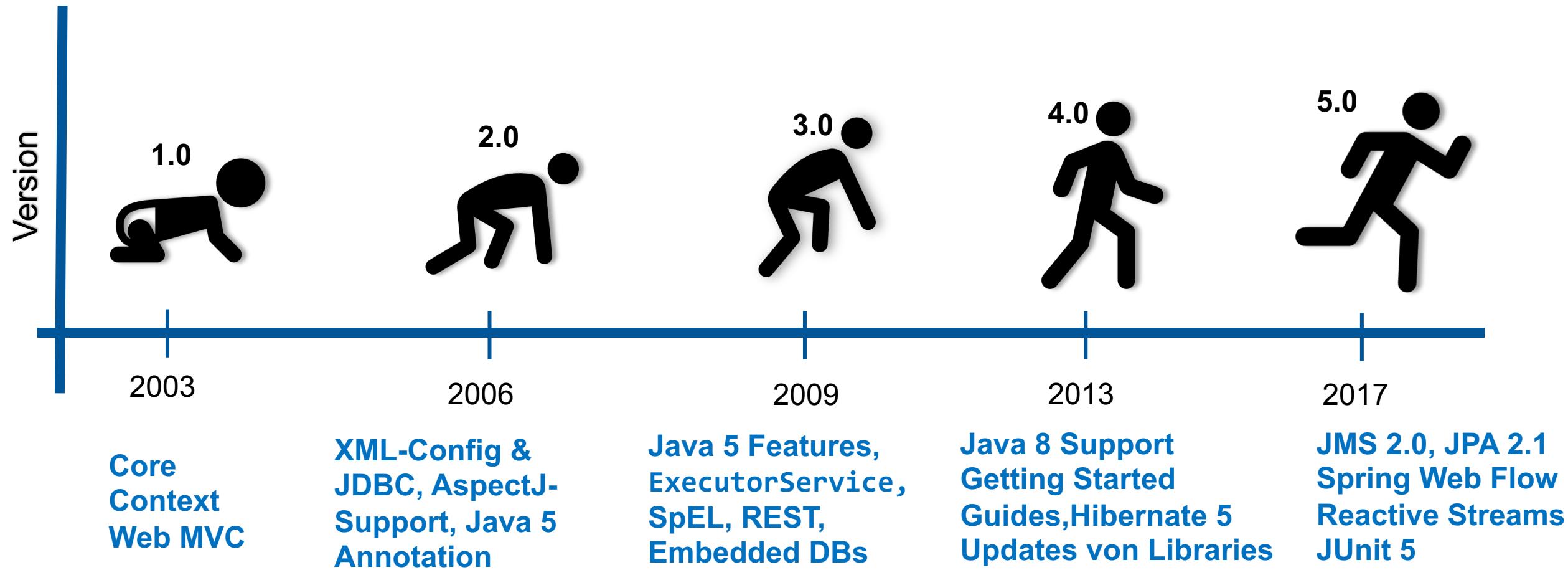


v0.9

2002



# Spring's Werdegang





- **Spring 1.0**
    - **Mit offizieller Dokumentation**
    - **Aufgeteilt in wesentliche Module**
      - **Core**
      - **Context**
      - **Web MVC**
  - **Spring 2.0**
    - **Neuorganisation der Module**
    - **Vereinfachte XML-Konfiguration**
    - **Vereinfachtes JDBC-Handling**
    - **AspectJ-Support**
    - **Java 5 Annotation Support**
-



- **Spring 2.5**
  - Neue Annotations: `@Repository`, `@Component`, `@Service`, `@Controller`
  - `@Autowired` und Unterstützung von JSR-250-Annotations
  - Classpath Scanning
- **Spring 3.0**
  - Nutzt viele Java 5 Features wie Generics
  - Unterstützung für ExecutorService, Callables usw.
  - Einführung Spring Expression Language (SpEL)
  - Guter REST-Support
  - Unterstützung für Embedded Databases (H2)

# Spring's Werdegang

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- Spring 3.1
  - Cache Abstraction
  - Hibernate 4
  - Viele neue Annotations:  
`@ComponentScan, @EnableTransactionManagement, ...`
- Spring 3.2
  - JSON 2 Support
  - `@DateTimeFormat` ohne JODA-Time
  - Unterstützung für ExecutorService

# Spring's Werdegang

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- **Spring 4.0**
    - Java 8 Support
    - Getting Started Guides
  - **Spring 4.2 / 4.3**
    - Hibernate 5
    - Updates von Libraries
-

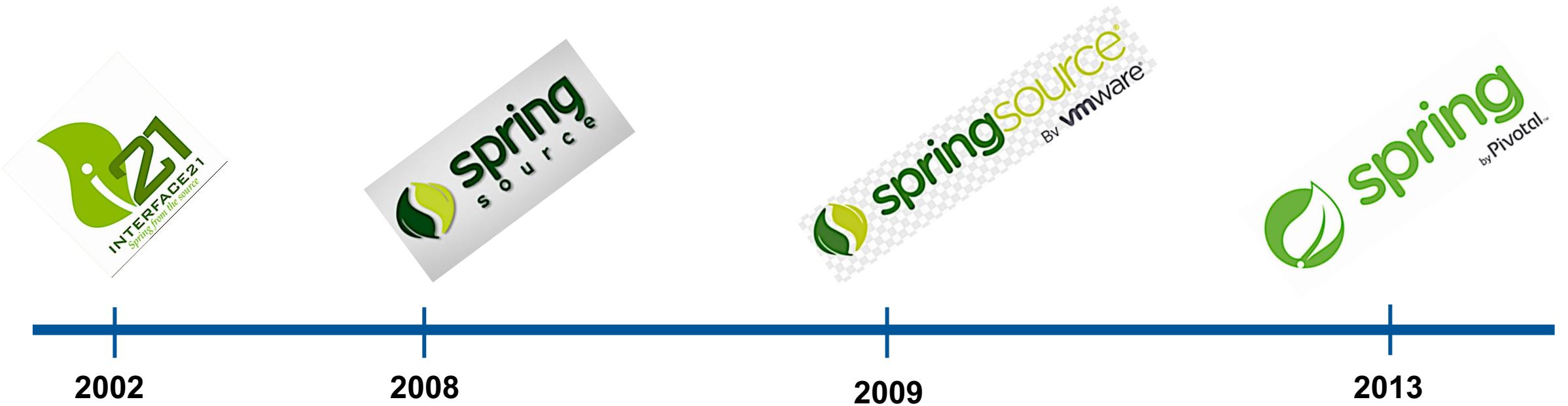
# Spring's Werdegang

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- **Spring 5.x**
    - **JMS 2.0**
    - **JPA 2.1**
    - **Spring Web Flow**
    - **Reactive Streams**
    - **JUnit 5**
-

# Werdegang der Firma





# Vorteile von Spring

- **Leichtgewichtig**
  - Just POJO – need not implement/extend any framework interfaces/classes
- **Modular**
  - Include just the needed module to use the needed functionality.
  - For DI just include spring-context



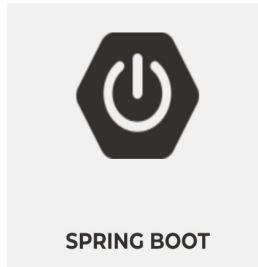
- **Nicht-intrusive**
  - domain logic code generally has no dependencies on the framework itself

# Major Spring Projects

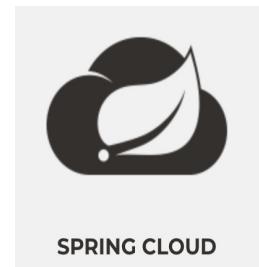
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SPRING FRAMEWORK



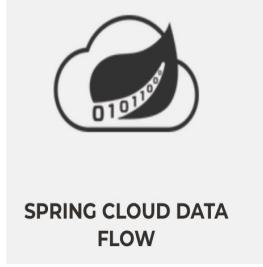
SPRING BOOT



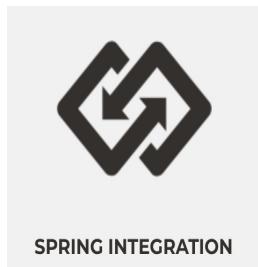
SPRING CLOUD



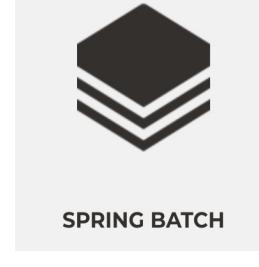
SPRING DATA



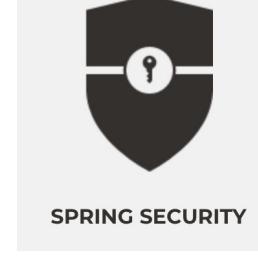
SPRING CLOUD DATA  
FLOW



SPRING INTEGRATION



SPRING BATCH



SPRING SECURITY

# Spring Framework - JDK Baseline

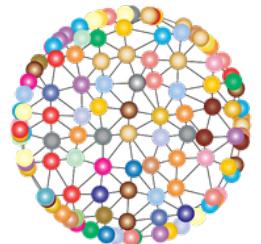


Version	JDK 6	JDK 7	JDK 8	JDK 9	JDK 10	JDK 11	JDK 12
4.3.x	👍	👍	👍	👎	👎	👎	👎
5.0.x	👎	👎	👍	👍	👍	👎	👎
5.1.x	👎	👎	👍	👍	👍	👍	👍



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# Arbeitet Spring mit dem Modulsystem?





Yes, Spring Framework 5 ships with **automatic module name entries** in the manifests of our Spring Framework 5 jars. The public API surface of the Spring libraries remains unchanged.



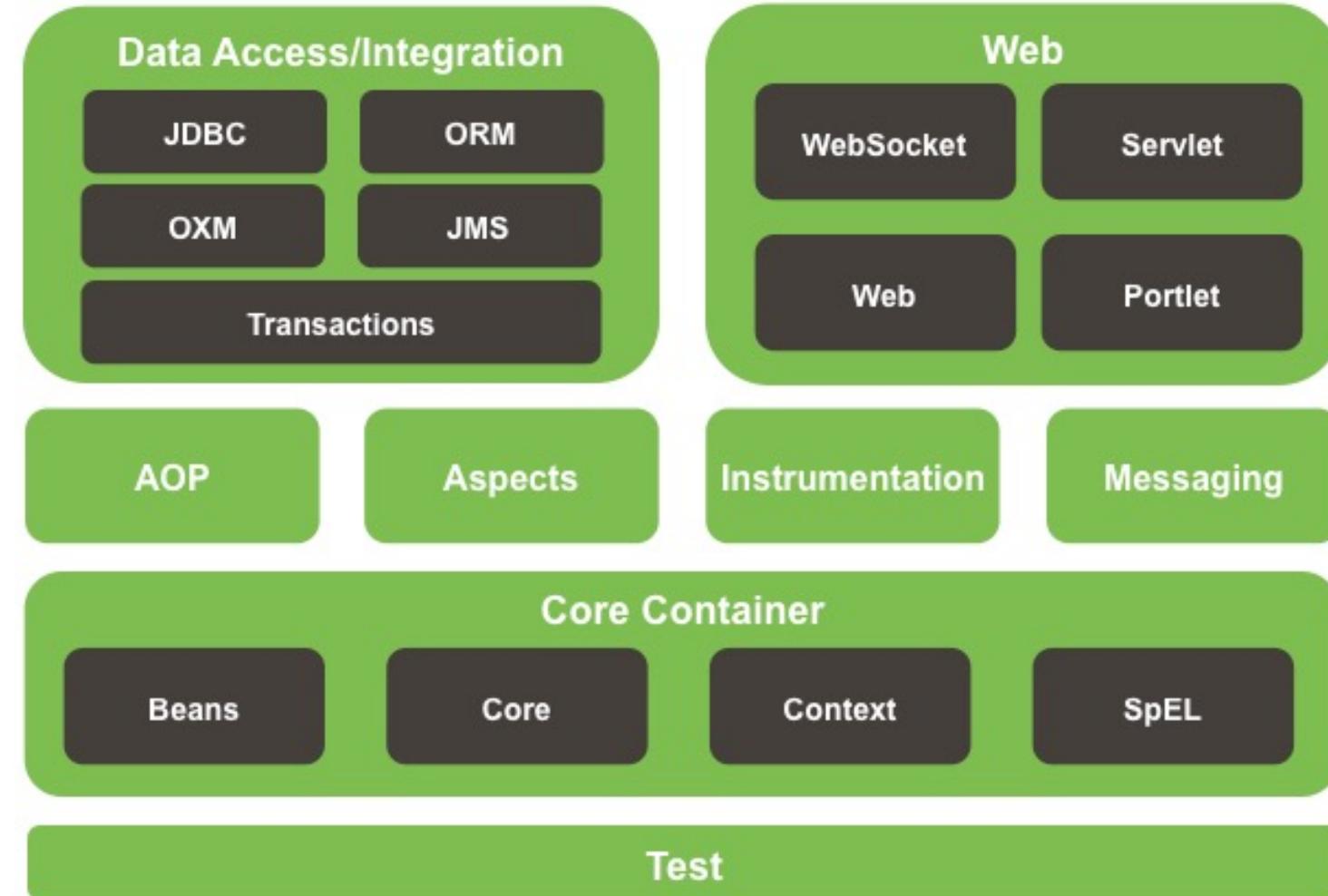
# Spring Architecture



# Spring Architecture



## Spring Framework Runtime





## Core Container

Beans

Core

Context

SpEL

▼ spring-core-5.1.5.RELEASE.jar -

▼ org.springframework

► asm

► cglib

► core

► lang

► objenesis

► util

## Beans Modul

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Contains necessary classes and interfaces for the manipulation of the java beans



Defines most important interface like **BeanFactory** for Bean Creation and Dependency Injection.



Includes utility functions for checking property types, copying bean properties, instantiating java beans.



## Context und SpEL Module

### Context

- Defines the interface **ApplicationContext**, which extends BeanFactory

### SpEL = Spring Expression Language

- *“Language to query and manipulate the object graph at runtime.”*
  - `#{{object.property}}`
  - `#{{object.subobject.property}}`



## Beans & Application Context

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- Ein (Spring) Bean ist eine ganz normale Java-Klasse, die von Spring verwaltet werden soll (Instanziierung, Lifecycle usw.)

```
public class GreetingService {  
  
    public void sayHello() {  
        System.out.println("Welcome to Spring Workshop :-)");  
    }  
}
```

- Zugriff beispielsweise über Application Context

```
ClassPathXmlApplicationContext applicationContext =  
    new ClassPathXmlApplicationContext("greeting-app.xml");
```

```
GreetingService greetingService = applicationContext.getBean(GreetingService.class);
```



# Inversion of Control





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# Was ist eigentlich Dependency Injection und Inversion of Control?

The logo consists of the words "hands on" in a bold, black, sans-serif font. The letters are partially obscured by several blue handprints of varying sizes, suggesting active participation or learning.



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<https://martinfowler.com/bliki/InversionOfControl.html>





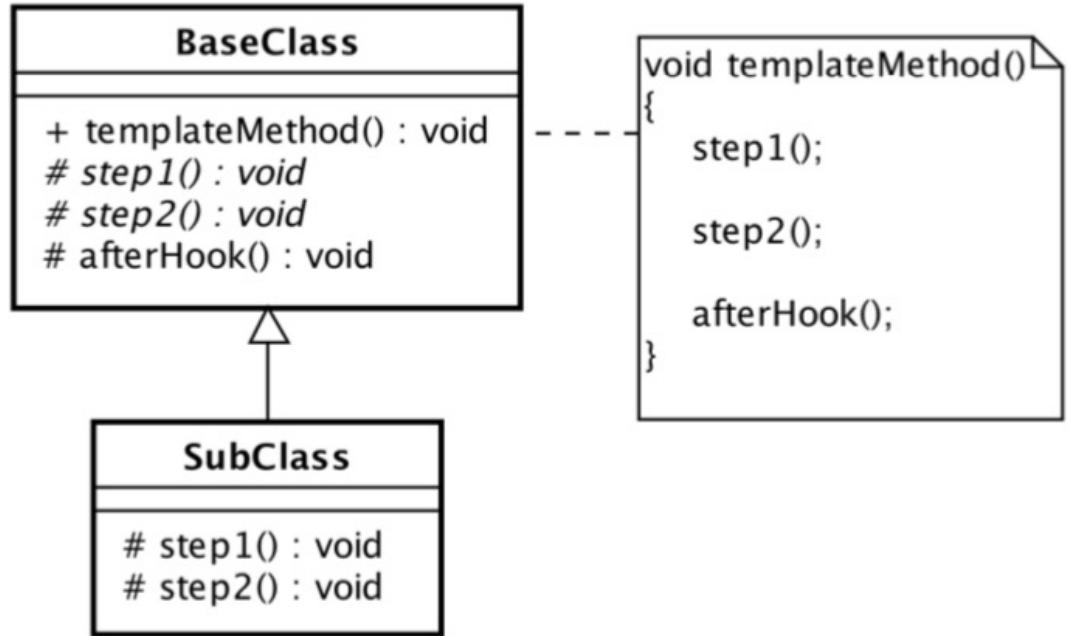
## Inversion of Control

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- Hollywood Principle («Don't call us, we'll call you»)



# Inversion of Control: Template Method Pattern



```
public void paint(Graphics g)
{
    super.paint(g);

    final Graphics2D g2d = (Graphics2D) g;

    drawSheetAndBackground(g2d);

    if (showRuler)
        drawRuler(g2d);

    if (showGrid)
        drawGrid(g2d);

    drawContent(g2d);
}

public abstract drawContent(Graphics2D g2d);
```

- Der grundsätzliche Ablauf und **Algorithmus** ist in der Basisklasse **BaseClass** in der **Methode templateMethod()** **realisiert** und **umfasst** die **Teilschritte** 1 und 2 und einen abschließenden **Hook**. Diese **Funktionalität** wird durch die **korrespondierenden Methoden** `step1()`, `step2()` sowie `afterHook()` **realisiert**. Die Methode `templateMethod()` ist **final** und die Methoden `step1()` und `step2()` sind **abstrakt**. Die Methode `afterHook()` ist in der Basisklasse leer **implementiert**, kann aber in Subklassen redefiniert werden.

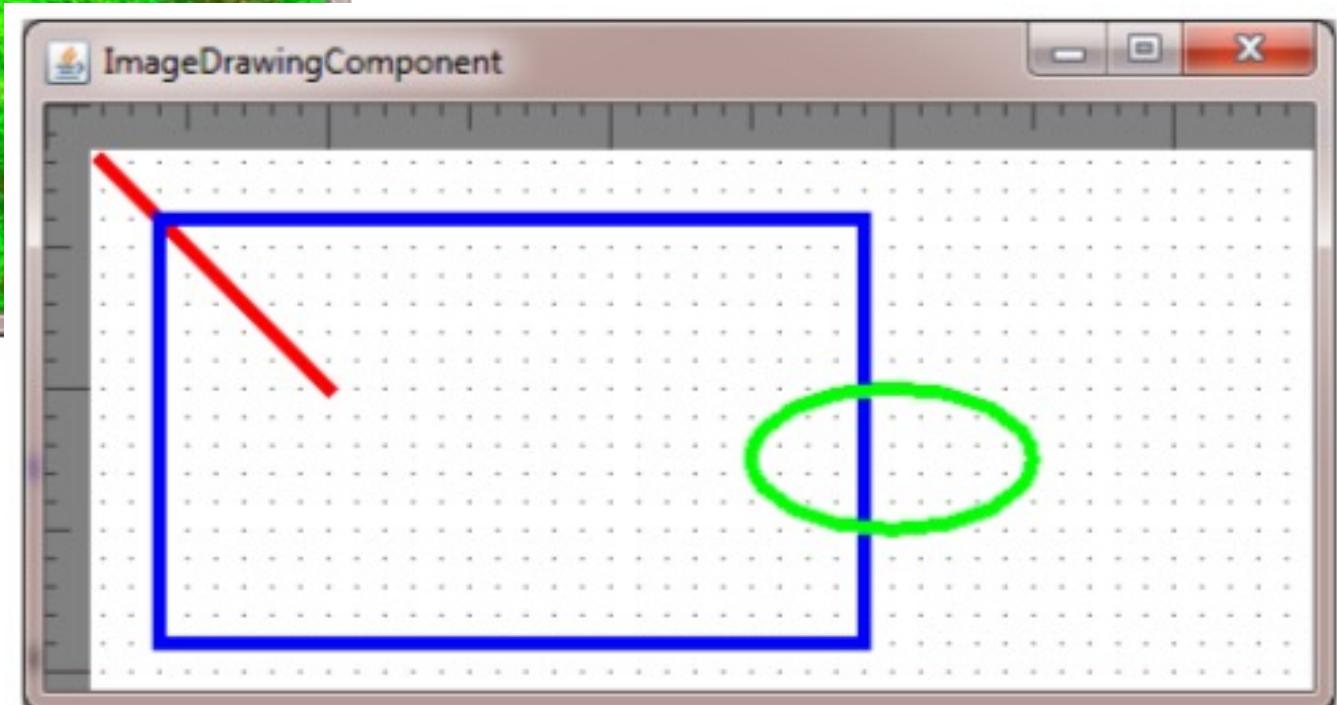
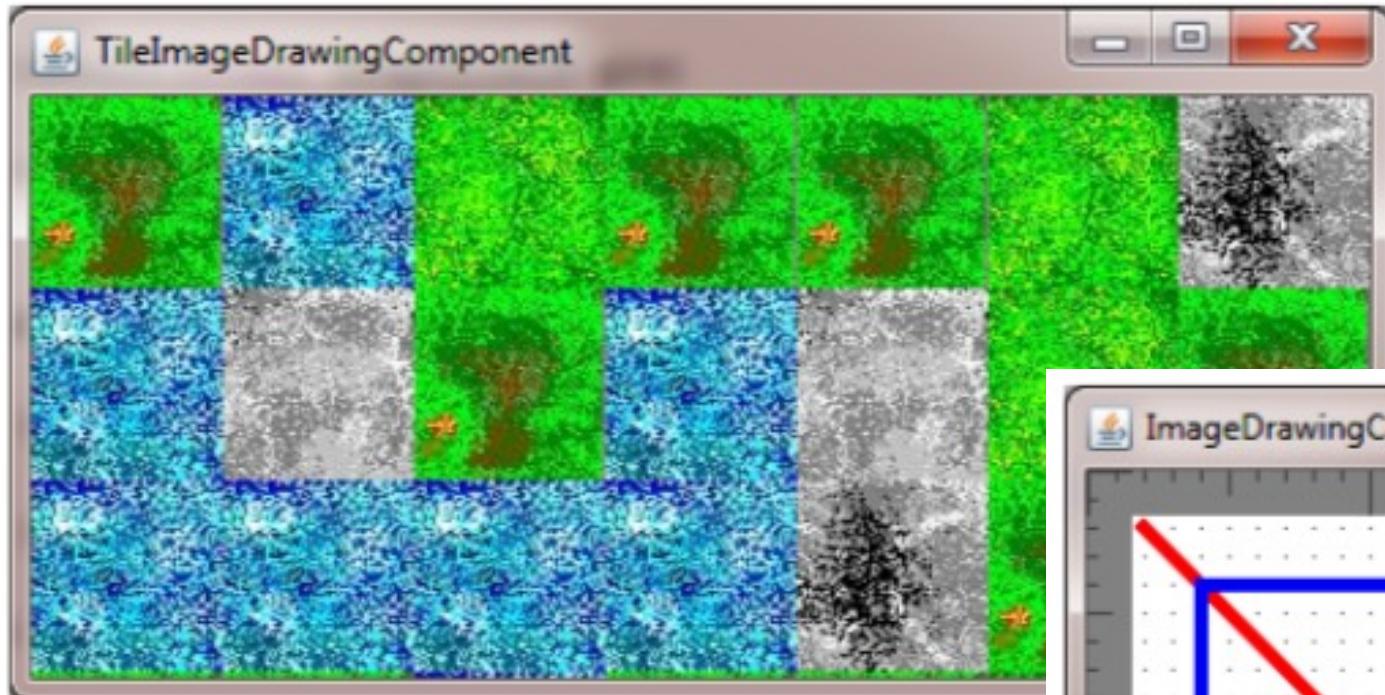
# Motivation und Kurzbeschreibung Schablonenmethode

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- Idee ist es, einen **Algorithmus** in verschiedene **Schritte** aufzuteilen
- **Grundzüge** des Algorithmus in einer Basisklasse definieren und es **Subklassen** erlauben, einige der **Berechnungsschritte** zu **implementieren**.
- Die Abfolge der Schritte wird in einer **speziellen Methode** der **Basisklasse** realisiert, die **Schablonenmethode** genannt wird. Sie ist in der Regel final definiert, um die grundsätzliche Abfolge zu schützen.
- Einige **Schritte** sind in **Basisklasse** noch undefiniert und können dann von **Subklassen** **ausformuliert** werden.
- Das beschriebene Vorgehen stellt sicher, dass die Struktur des Algorithmus unverändert bleibt, Subklassen jedoch Möglichkeiten der Einflussnahme gegeben wird.

# Anwendungsbeispiel



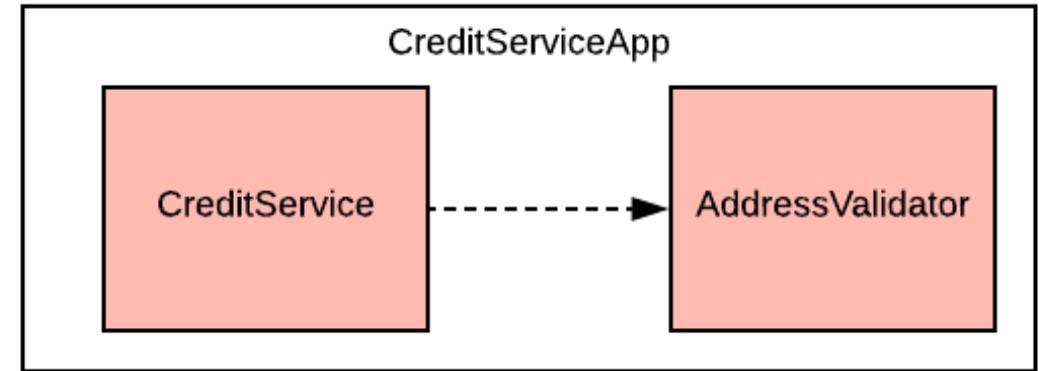
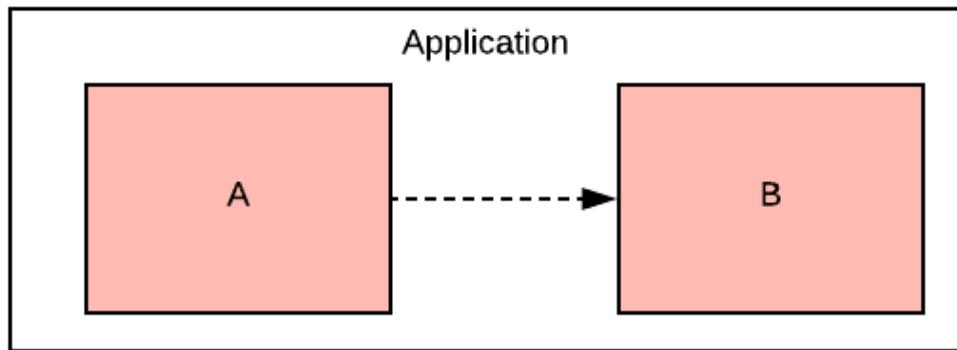


# PART 2: Dependency Injection



## Dependencies – Short Recap

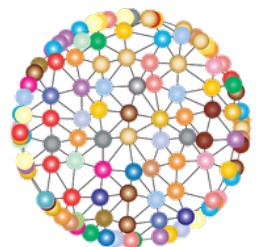
- Dependency = Abhangigkeit  $\Leftrightarrow$  Eine Klasse basiert / nutzt eine andere





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Zentrale Frage:  
Wie komme ich an die  
Dependency?



Früher oft: Durch Aufruf  
von new.

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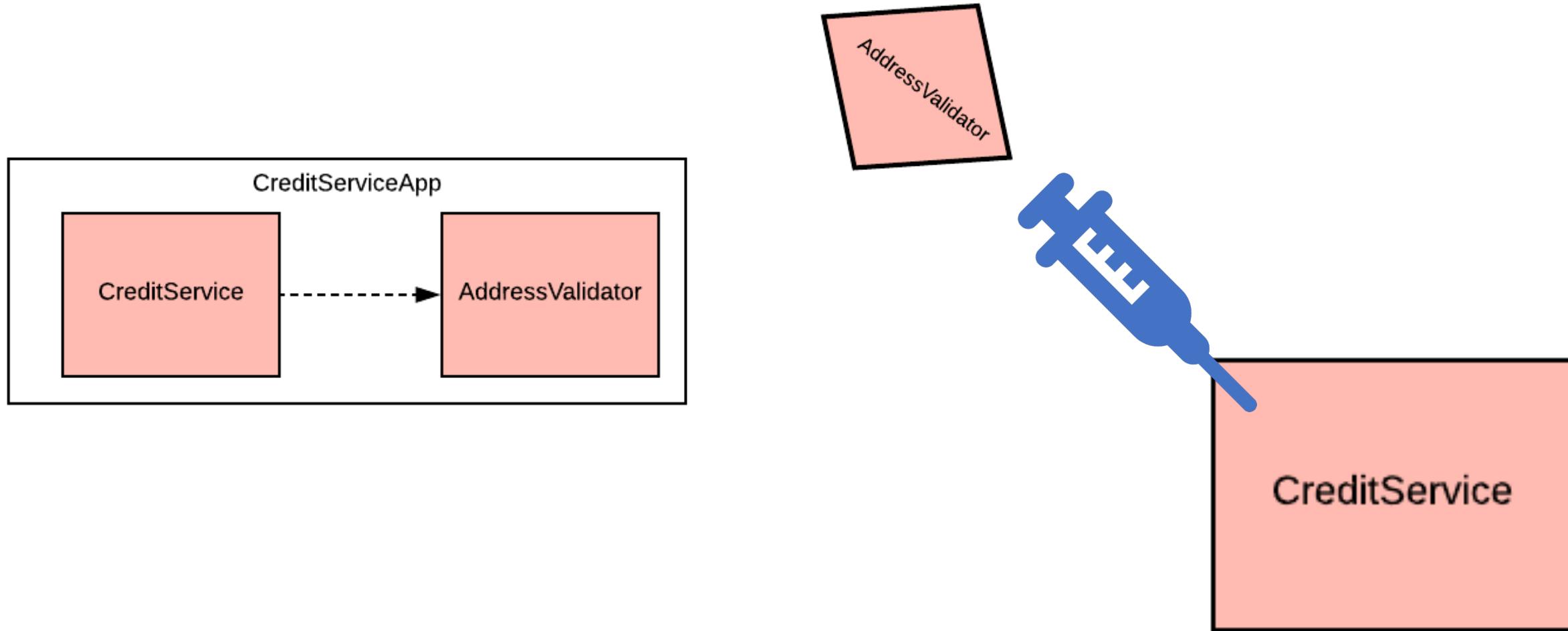
# Dependency Injection

The process of introducing the **dependency** to the **dependent object** is called dependency injection





# Dependency Injection in Action



## Dependency Injection

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```
public class CreditServiceApp {  
  
    public static void main(String[] args) {  
        var addressValidator = new AddressValidator();  
        var creditService = new CreditService(addressValidator);  
        creditService.dispatchCredit();  
    }  
  
}
```

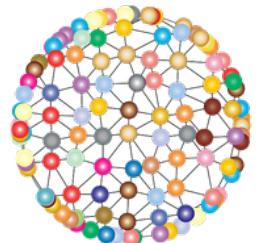
## Manuelle Dependency Injection

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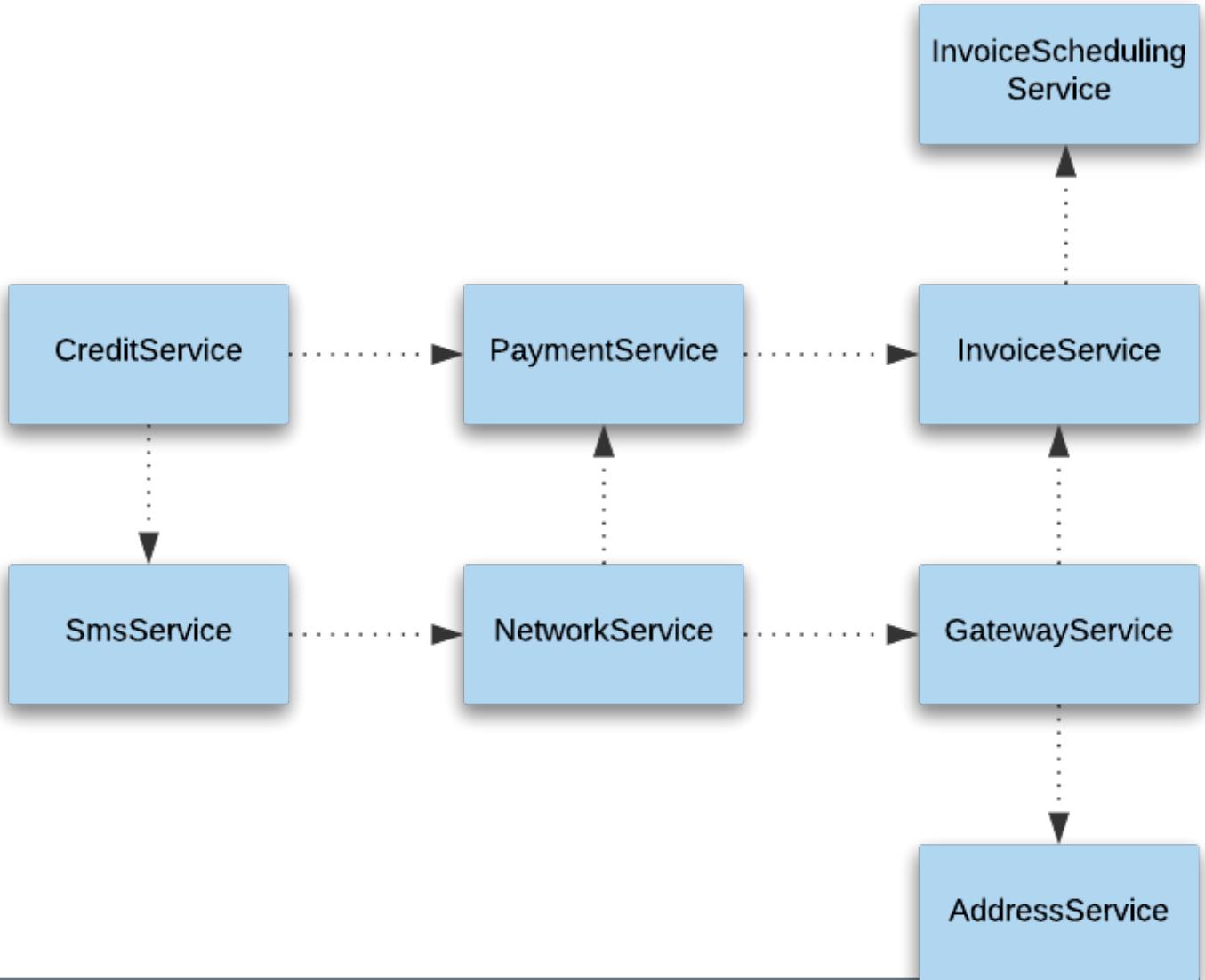
```
public class CreditServiceApp {  
    public static void main(String[] args) {  
        var addressValidator = new AddressValidator();  
        var creditService = new CreditService(addressValidator);  
        creditService.dispatchCredit();  
    }  
}
```

Manual DI  
A blue hand icon pointing upwards.



**Was ist ein Hauptproblem  
am Aufruf von new?**

# Was ist bei einem solchen Objektgraphen?



## Probleme der manuellen DI

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- Aufwendig
  - Viele manuelle Objektkonstruktionen & Bolierplate Code
  - Enge Kopplung
  - Schlechtere Lesbarkeit
  - Manchmal wird interne Aufbau nach außen sichtbar
  - Mitunter schwierig zu testen (Objektkonstruktionen, Abläufe, ...)
-



**Kommen wir nochmal zur  
vorherigen Frage:  
Was ist eigentlich  
Dependency Injection  
und Inversion of Control?**



---

Den Prozess, die Kontrolle über die Instanziierung abhängiger Objekte und die Konfiguration des Objektgraphen abzugeben, nennt man **Inversion of Control (IoC)**.

Die Auflösung / Bereitstellung von Abhängigkeiten wird **Dependency Injection (DI)** genannt.

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# Dependency Injection in Spring

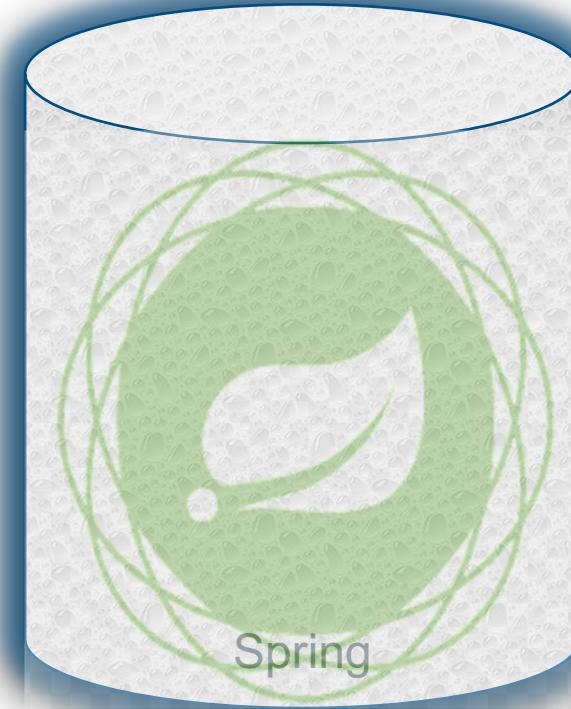


## IoC Container

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- Ist auch (nur) ein Objekt
- Verwaltet andere Objekte
- Ermöglicht Dependency Injection
- Baut den Object Graph auf

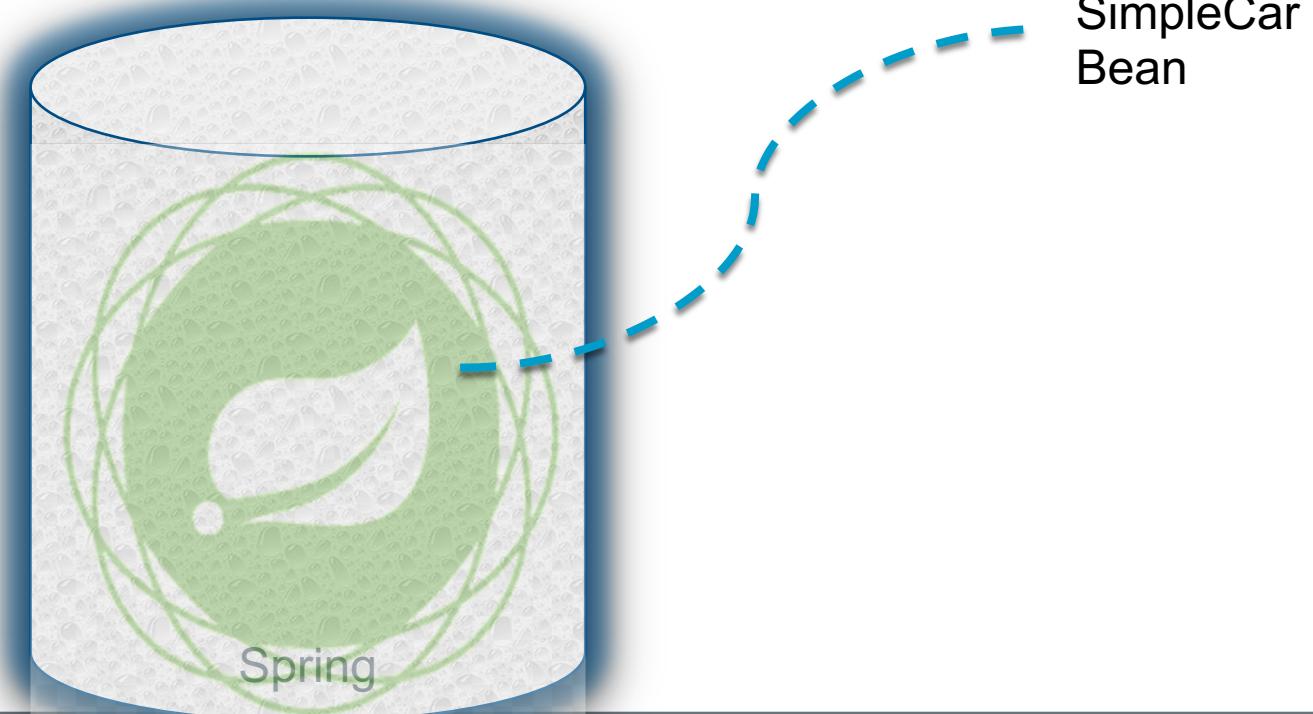




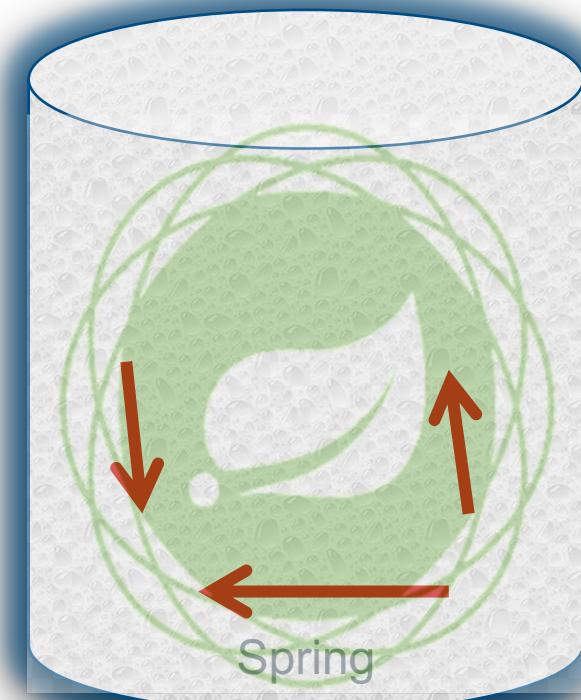
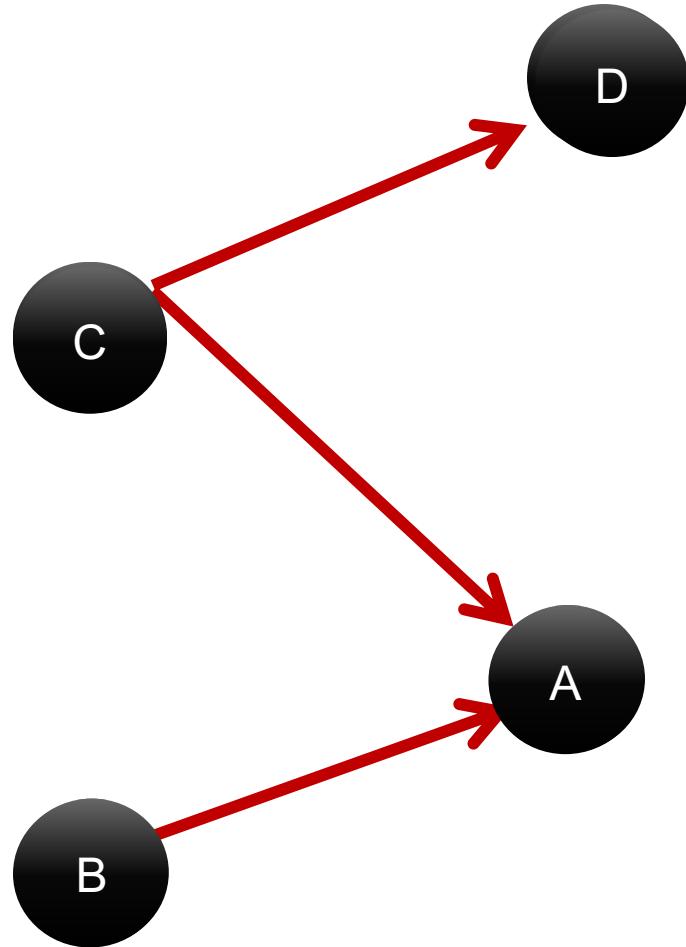
## Spring Beans

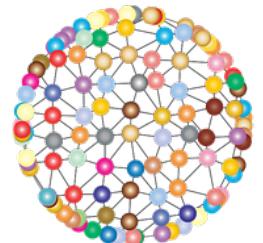
- Plain Old Java Object (POJO) which is/will be **managed** by the Spring is called [Spring Bean](#).

SimpleCar



# IoC Container – Topologische Sortierung und Objekterzeugung





**Woher weiß der  
IoC Container, wie die  
Beans konfiguriert  
werden müssen und  
zusammenhängen?**



---

# Configuration





## Configuration Metadata

The information needed to configure the IoC Container is **Configuration Metadata**



XML



ANNOTATION



JAVA



## XML Configuration



```
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
http://www.springframework.org/schema/beans/spring-beans.xsd">

    <bean id="person" class="ch.karthi.Person">
        <property name="name" value="karthi" />
        <property name="age" value="22" />
    </bean>

</beans>
```



## @Configuration

```
public class MyConfig{
```

## @Bean

```
    public Person createPerson(){
        Person person = new Person();
        person.setName("karthi");
        person.setAge("22");
        return person;
    }
```

```
}
```



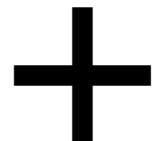
# Annotation Configuration



```
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
       xmlns:c="http://www.springframework.org/schema/c"
       xmlns:context="http://www.springframework.org/schema/context"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
                           http://www.springframework.org/schema/beans/spring-beans.xsd
                           http://www.springframework.org/schema/context
                           http://www.springframework.org/schema/context/spring-context.xsd">

    <context:component-scan base-package="ch.javaprofi_academy" />

</beans>
```

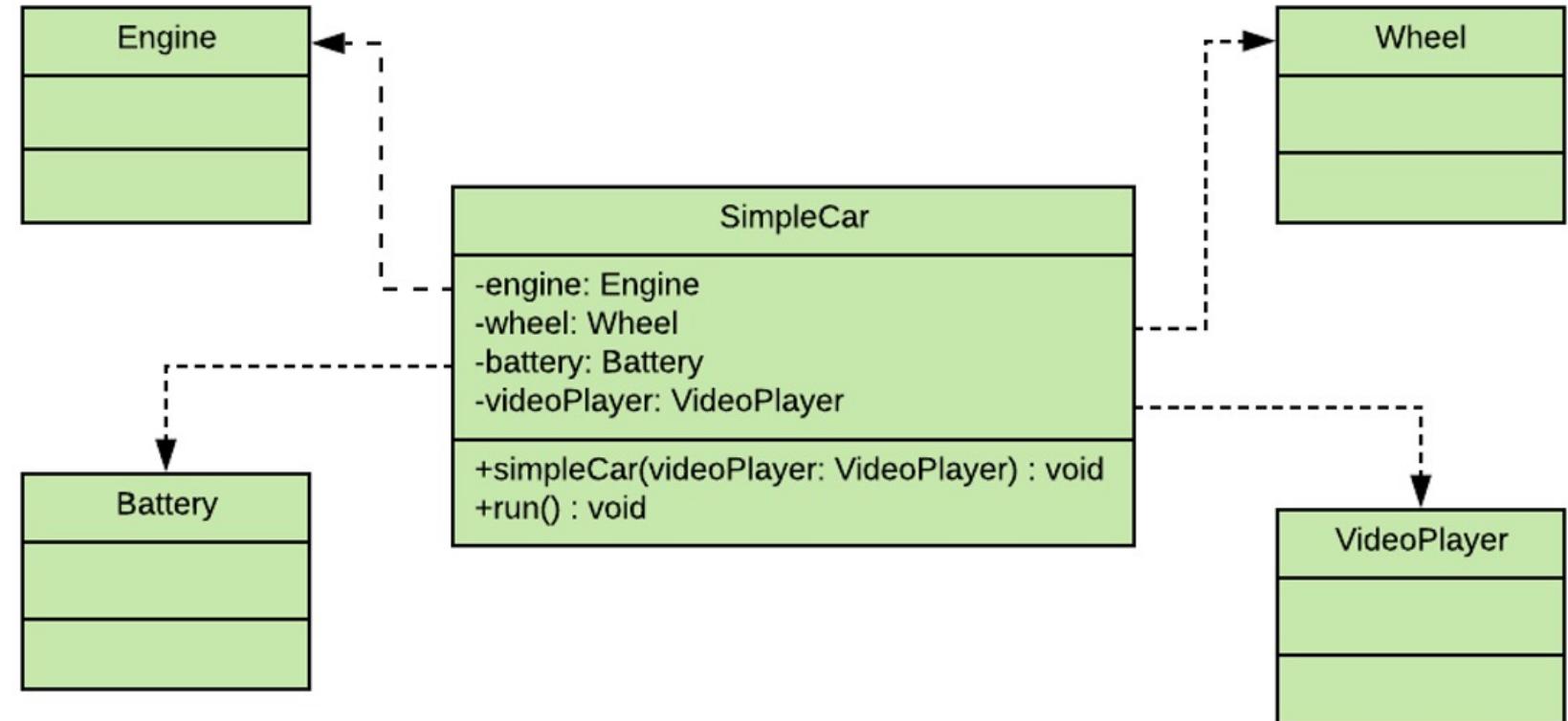
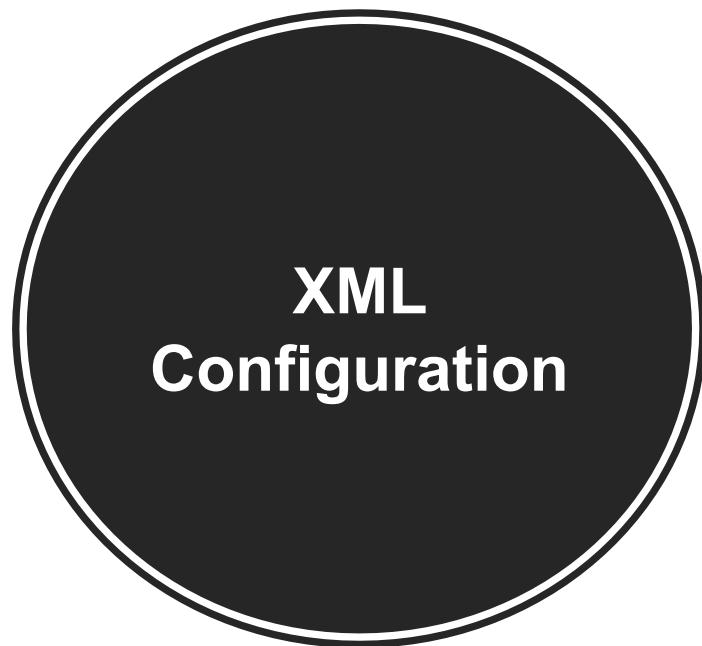


```
@Component
public class Person {
```

...

}

# Beispiel für XML-Konfiguration



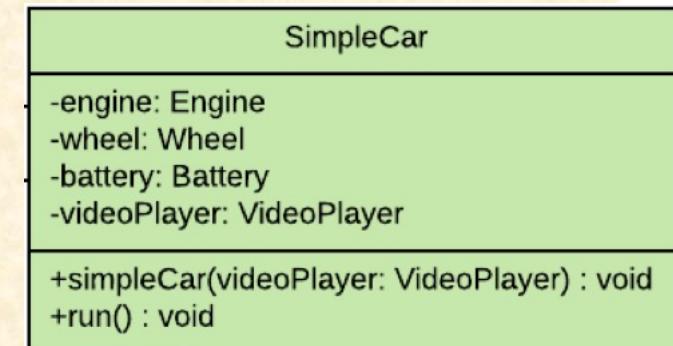
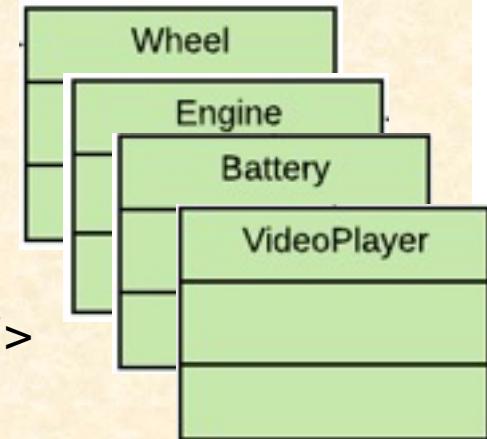


```
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
                           http://www.springframework.org/schema/beans/spring-beans.xsd">
```

```
    <bean id="wheel" class="ch.karthi.Wheel"/>
    <bean id="engine" class="ch.karthi.Engine"/>
    <bean id="battery" class="ch.karthi.Battery"/>
    <bean id="videoPlayer" class="ch.karthi.VideoPlayer"/>
```

```
    <bean id="simpleCar" class="ch.karthi.SimpleCar">
        <constructor-arg ref="videoPlayer" name="videoPlayer"/>
        <property name="engine" ref="engine" />
        <property name="wheel" ref="wheel"/>
        <property name="battery" ref="battery"/>
    </bean>
```

```
</beans>
```





# XML Configuration Besonderheit bei Konstruktion



```
public class Customer {  
  
    private String name;  
    private String address;  
  
    public Customer(String name, String address) {  
        this.name = name;  
        this.address = address;  
    }  
  
    public String getName() {  
        return name;  
    }  
  
    public void setName(String name) {  
        this.name = name;  
    }  
  
    public void setAddress(String address) {  
        this.address = address;  
    }  
}
```



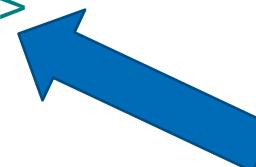
# XML Configuration Besonderheit bei Konstruktion



```
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
       xmlns:c="http://www.springframework.org/schema/c"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
                           http://www.springframework.org/schema/beans/spring-beans.xsd">

    <bean name="customer1" class="ch.javaprofi_academy.Customer">
        <constructor-arg name="name" value="Michael" />
        <constructor-arg name="address" value="Zürich" />
    </bean>

    <bean name="customer2" class="ch.javaprofi_academy.Customer"
          c:name="Tim" c:address="Kiel" />
</beans>
```





# XML Configuration Besonderheit bei Konstruktion



```
public class Application {

    public static void main(String[] args) {

        var ctx = new GenericXmlApplicationContext("bean-def.xml");

        var cust1 = ctx.getBean("customer1");
        var cust2 = ctx.getBean("customer2");

        System.out.println(cust1);
        System.out.println(cust2);

        ctx.close();
    }
}
```

```
Customer [name=Michael, address=Zürich]
Customer [name=Tim, address=Kiel]
```



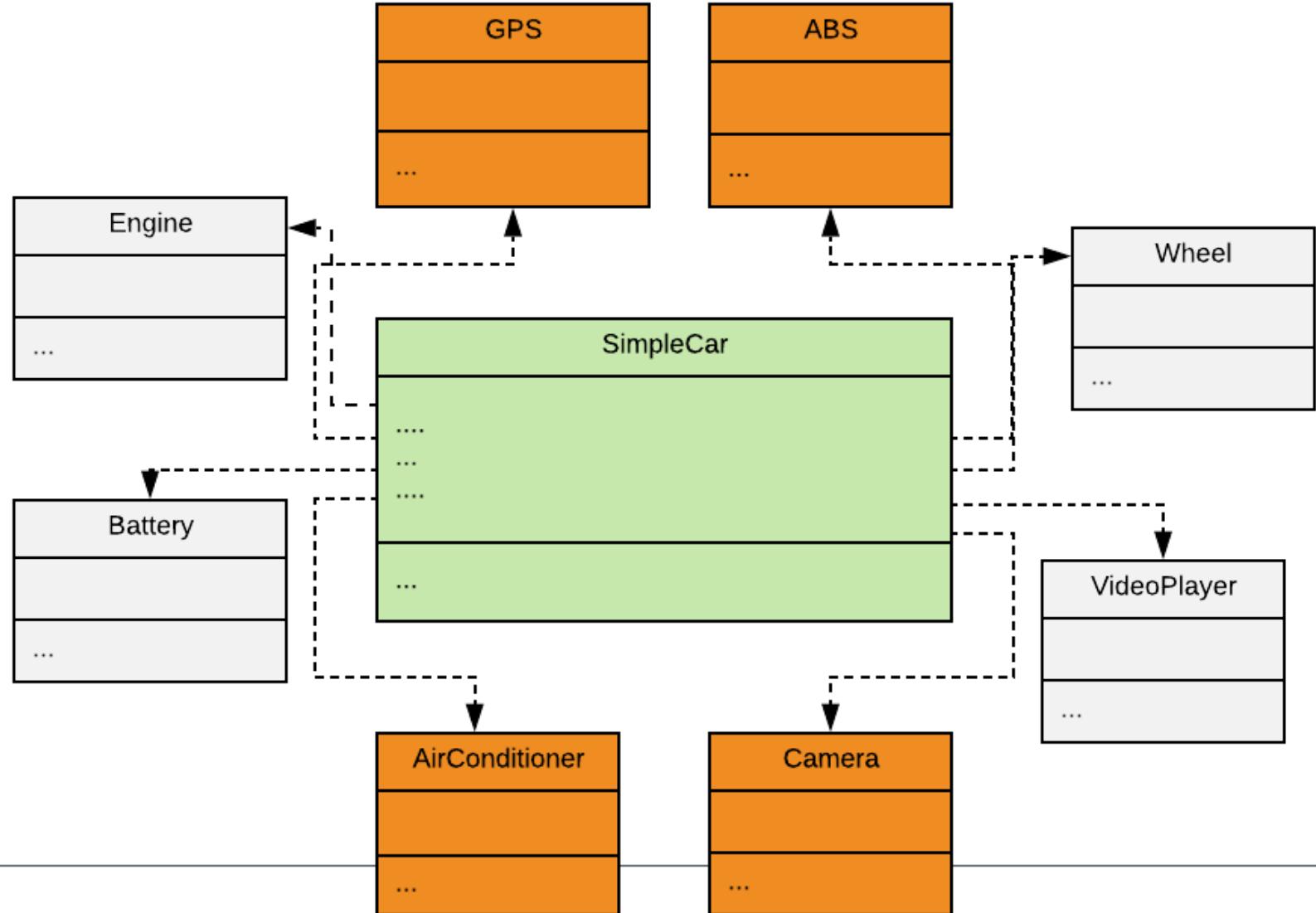
# Demo

**SimpleXmlConfigApp**

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# XML Configuration



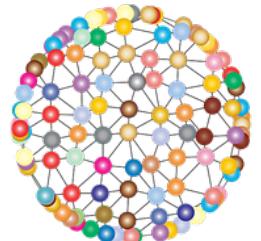


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<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
                           http://www.springframework.org/schema/beans/spring-beans.xsd">

    <bean id="wheel" class="ch.karthi.Wheel"/>
    <bean id="engine" class="ch.karthi.Engine"/>
    <bean id="battery" class="ch.karthi.Battery"/>
    <bean id="videoPlayer" class="ch.karthi.VideoPlayer"/>
    <bean id="gps" class="ch.karthi.GPS"/>
    <bean id="camera" class="ch.karthi.Camera"/>
    <bean id= ... />
    ...
    <bean id="simpleCar" class="ch.karthi.SimpleCar">
        <constructor-arg ref="videoPlayer" name="videoPlayer"/>
        <property name="engine" ref="engine" />
        <property name="wheel" ref="wheel"/>
        <property name="battery" ref="battery"/>
        <property ....>
    </bean>
</beans>
```



**Wäre es nicht schön,  
wenn uns Spring da einige  
Arbeit abnehmen würde?**





```
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
       xmlns:context="http://www.springframework.org/schema/context"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
                           http://www.springframework.org/schema/beans/spring-beans.xsd
                           http://www.springframework.org/schema/context
                           http://www.springframework.org/schema/context/spring-context.xsd">
```

```
    <context:component-scan base-package="ch.karthi" />
```

```
        <bean id="simpleCar" class="ch.karthi.SimpleCar">
            <constructor-arg ref="videoPlayer" name="videoPlayer"/>
            <property name="engine" ref="engine" />
            <property name="wheel" ref="wheel"/>
            <property name="battery" ref="battery"/>
            <property ....>
        </bean>
```

```
</beans>
```

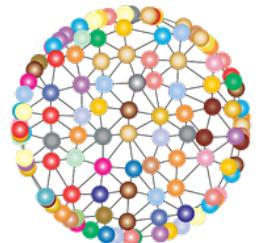
```
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
       xmlns:context="http://www.springframework.org/schema/context"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
                           http://www.springframework.org/schema/beans/spring-beans.xsd
                           http://www.springframework.org/schema/context
                           http://www.springframework.org/schema/context/spring-context.xsd">
```



```
<context:component-scan base-package="ch.karthi" />

<bean id="simpleCar" class="ch.karthi.SimpleCar">
    <constructor-arg ref="videoPlayer" name="videoPlayer"/>
    <property name="engine" ref="engine" />
    <property name="wheel" ref="wheel"/>
    <property name="battery" ref="battery"/>
    <property .....
</bean>

</beans>
```



**Geht es bitte noch  
etwas einfacher?**



## Stereotype Annotations

```
@Component  
public class Engine {
```

```
@Component  
public class VideoPlayer {
```



```
@Component  
public class Wheel {
```

```
@Component  
public class SimpleCar {
```

```
@Component  
public class Battery {
```

## Stereotype Annotations

---

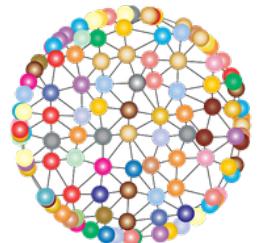


- **@Component**
  - **@Service**
  - **@Repository**
  - **@Controller**
  - **@RestController**
  - **@Configuration**
-



---

**Können wir die  
Abhängigkeiten in Java  
definieren?**





## @Autowired

---

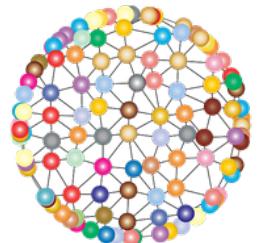
```
@Component
public class SimpleCar {
    @Autowired
    private Engine engine;
    @Autowired
    private Wheel wheel;
    @Autowired
    private Battery battery;

    // this is autowired through constructor
    private VideoPlayer videoPlayer;
    ...
    @Autowired
    public SimpleCar(VideoPlayer videoPlayer) {
        this.videoPlayer = videoPlayer;
    }
}
```



---

Können wir ganz  
auf XML verzichten?



# Java Configuration + @ComponentScan



```
@ComponentScan("ch.karthi")
public class AppConfig {...}
```

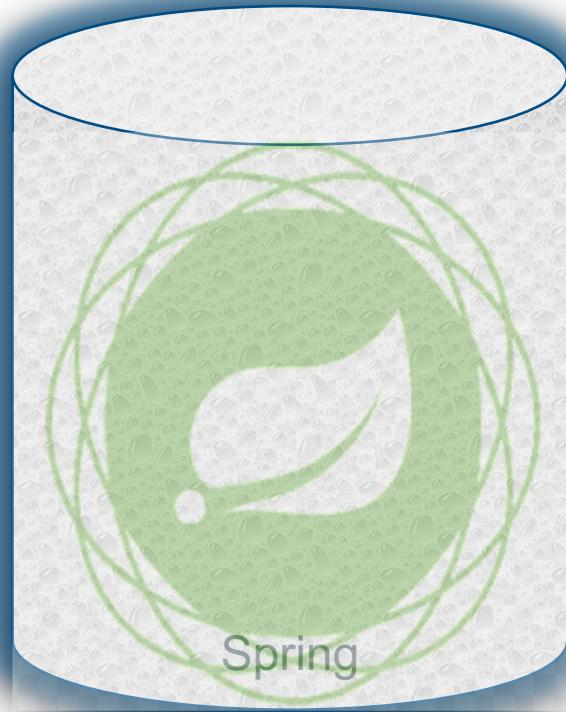
```
@Component
public class Engine {...}
```

```
<bean id="engine" class="ch.karthi.Engine"></bean>
...
<bean id="simpleCar" class="ch.karthi.SimpleCar">
    <constructor-arg ref="videoPlayer"
name="videoPlayer"></constructor-arg>
    <property name="engine" ref="engine"></property>
    ...
</bean>
```

```
@Component
public class SimpleCar {
    @Autowired
    private Engine engine;
}
```

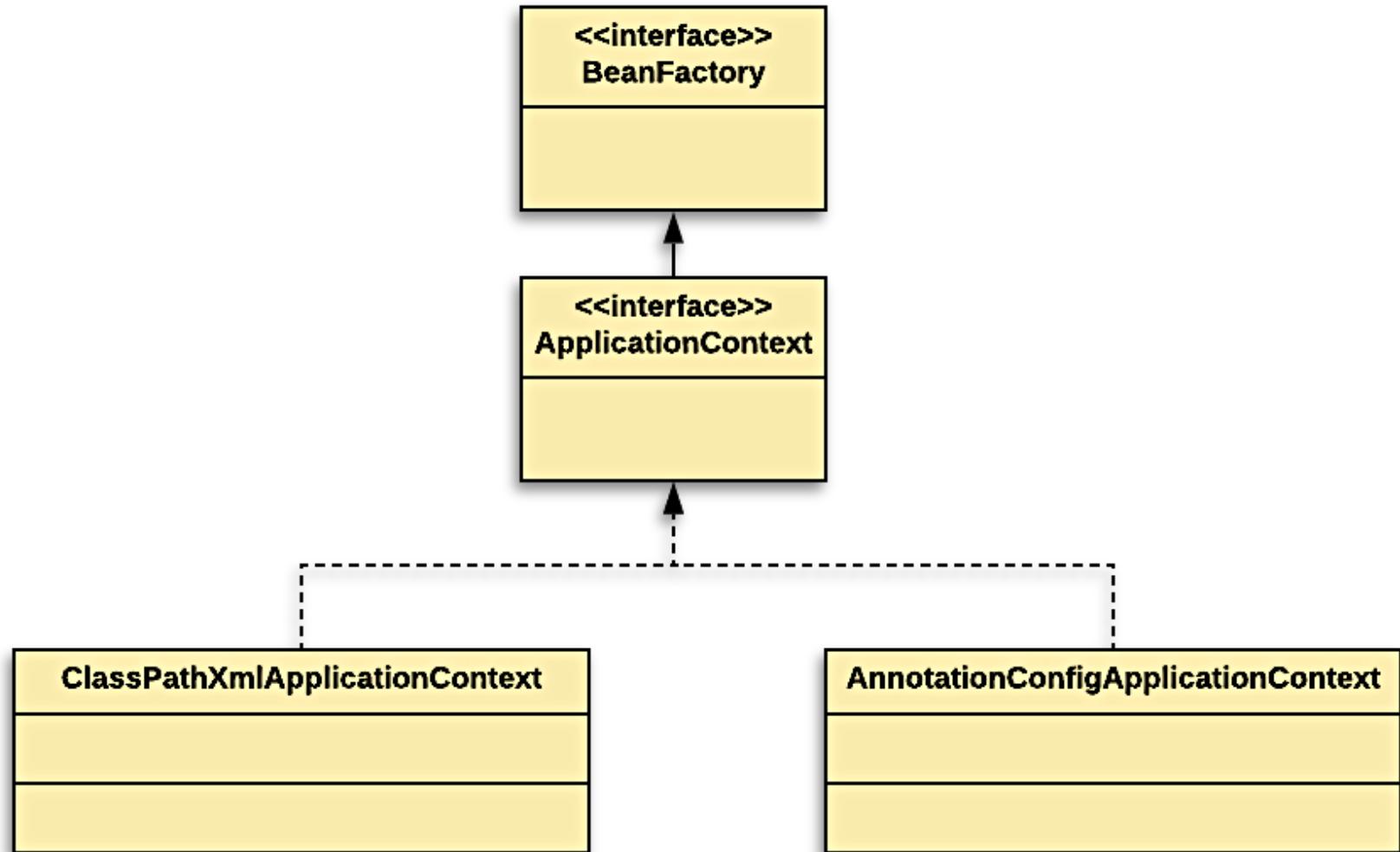
# IoC Container instantiation & usage

---





# IoC Container in Spring



XML



```
var container = new ClassPathXmlApplicationContext("config.xml");

var simpleCar = container.getBean(SimpleCar.class);

// start the simpleCar
```

```
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
                           http://www.springframework.org/schema/beans/spring-beans.xsd">

    <bean id="wheel" class="ch.karthi.Wheel"/>
    <bean id="engine" class="ch.karthi.Engine"/>
    <bean id="battery" class="ch.karthi.Battery"/>
    <bean id="videoPlayer" class="ch.Karthi.VideoPlayer"/>
    <bean id="gps" class="ch.karthi.GPS"/>
    <bean id="camera" class="ch.karthi.Camera"/>
    <bean id= ... />
    ...

```

## Annotation



```
var container = new ClassPathXmlApplicationContext("config.xml");

var simpleCar = container.getBean(SimpleCar.class);

// start the simpleCar
```

```
<?xml version="1.0" encoding="UTF-8"?>
<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
       xmlns:context="http://www.springframework.org/schema/context"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
                           http://www.springframework.org/schema/beans/spring-beans.xsd
                           http://www.springframework.org/schema/context
                           http://www.springframework.org/schema/context/spring-context.xsd">

    <context:component-scan base-package="ch.karthi" />

</beans>
```

Java



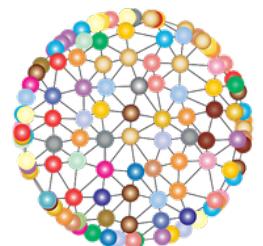
```
@ComponentScan("ch.karthi")
public class AppConfig {...}
```

```
var container = new AnnotationConfigApplicationContext(AppConfig.class);

var simpleCar = container.getBean(SimpleCar.class);

// start the simpleCar
```

```
@Configuration
public class AppConfig
{...}
```



**Lassen sich mehrere  
Konfigurationen  
kombinieren? Warum  
wäre das praktisch?**

# Java



```
@Configuration  
public class CustomerConfig {  
    @Bean  
    public Customer newMikeCustomer() {  
        return new Customer("Michael", "Zürich");  
    }  
  
    @Bean  
    public Customer newTimCustomer() {  
        return new Customer("Tim", "Kiel");  
    }  
}  
  
@Configuration  
public class ServiceConfig {  
    @Bean  
    public ServiceBean serviceBean() {  
        return new ServiceBean();  
    }  
}
```

# Java



```
@Configuration  
@Import({CustomerConfig.class, ServiceConfig.class})  
public class ImportBeansConfig {  
    @Bean  
    public ExampleBean exampleBean() {  
        return new ExampleBean();  
    }  
}  
  
public static void main(String[] args) {  
    AnnotationConfigApplicationContext context =  
        new AnnotationConfigApplicationContext(ImportBeansConfig.class);  
  
    ExampleBean exampleBean = context.getBean(ExampleBean.class);  
    Customer customerBean = context.getBean("newMikeCustomer", Customer.class);  
  
    System.out.println(exampleBean);  
    System.out.println(customerBean);  
    context.close();  
}
```



# Demo

**MultipleAnnotationConfigDemo**

---

Java



## Spring Documentation

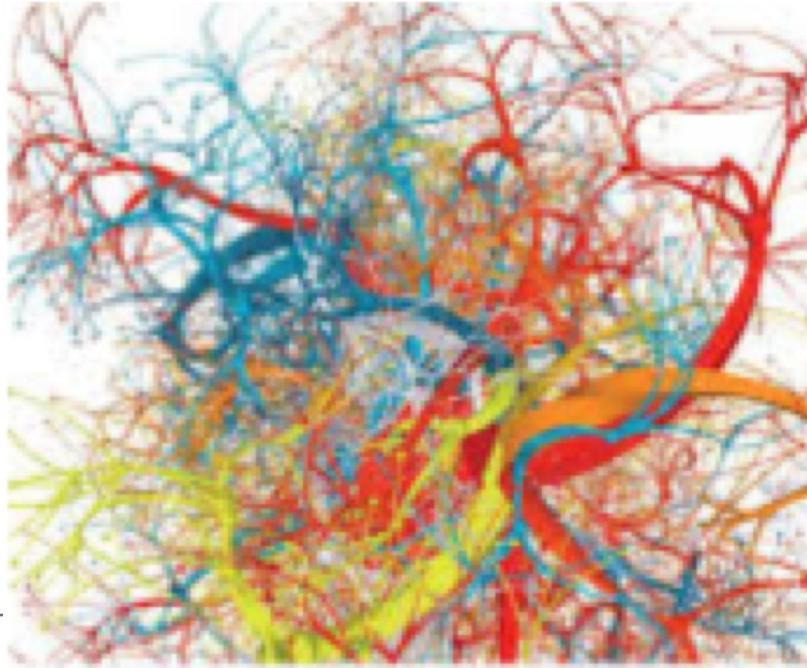
<https://docs.spring.io/spring-framework/docs/current/reference/html/core.html#beans-java-composing-configuration-classes>

<https://docs.spring.io/spring-javaconfig/docs/1.0.0.m3/reference/html/modularizing-configurations.html>



---

# Arten der Dependency Injection



## Arten der Dependency Injection

---



- Konstruktor-Injection
  - Setter / Method-Injection
  - Field-Injection
-



# Constructor Injection

```
public SimpleCar(VideoPlayer videoPlayer){  
    this.videoPlayer = videoPlayer;  
}
```



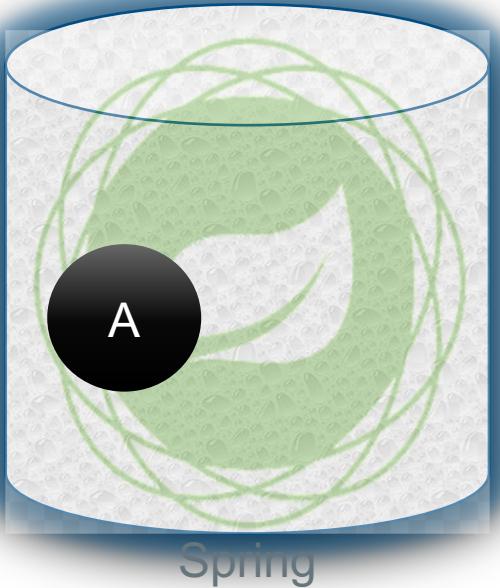
# Constructor Injection

```
public SimpleCar() {}  
  
@Autowired  
public SimpleCar(VideoPlayer videoPlayer) {  
    this.videoPlayer = videoPlayer;  
}
```

Exception in thread "main"  
java.lang.NullPointerException

**Rule:** @Autowired should be present at least on one constructor, when more than one constructor has been declared.

## Constructor Injection Special Case



```
@Autowired  
public MyBean(A a) {
```



```
@Autowired  
public MyBean(A a, B b) {  
@Autowired  
public MyBean(A a,  
    @Autowired(required=false) B b) {
```



Caused by: org.springframework.beans.factory.NoSuchBeanDefinitionException: No qualifying bean of type 'ch.karthi.B' available: expected at least 1 bean which qualifies as autowire candidate. Dependency annotations: {}



## Setter Injection

```
public class SimpleCar {  
  
    private Engine engine;  
  
    private Wheel wheel;  
  
    @Autowired  
    public void setEngine(Engine engine) {  
        this.engine = engine;  
    }  
  
    @Autowired  
    public void setWheel(Wheel wheel) {  
        this.wheel = wheel;  
    }  
}
```

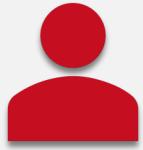


## Field Injection

```
public class SimpleCar {  
    @Autowired  
    private Engine engine;  
  
    @Autowired  
    private Wheel wheel;  
}
```



Use constructor for  
mandatory fields



Use setter for optional fields



Field injection should be  
mostly avoided

## Problems with Field Injection

---



- Final/Immutable objects not possible.
  - Hard to ensure valid Object construction
  - Dependencies not clearly visible
  - Unit testing not possible w/o reflection
  - Heavily used field injection may be an indicator of violation of SRP.
-



---

## Exercises 1 – 4

[https://github.com/Michaeli71/Spring\\_ Intro \\_3d](https://github.com/Michaeli71/Spring_ Intro _3d)



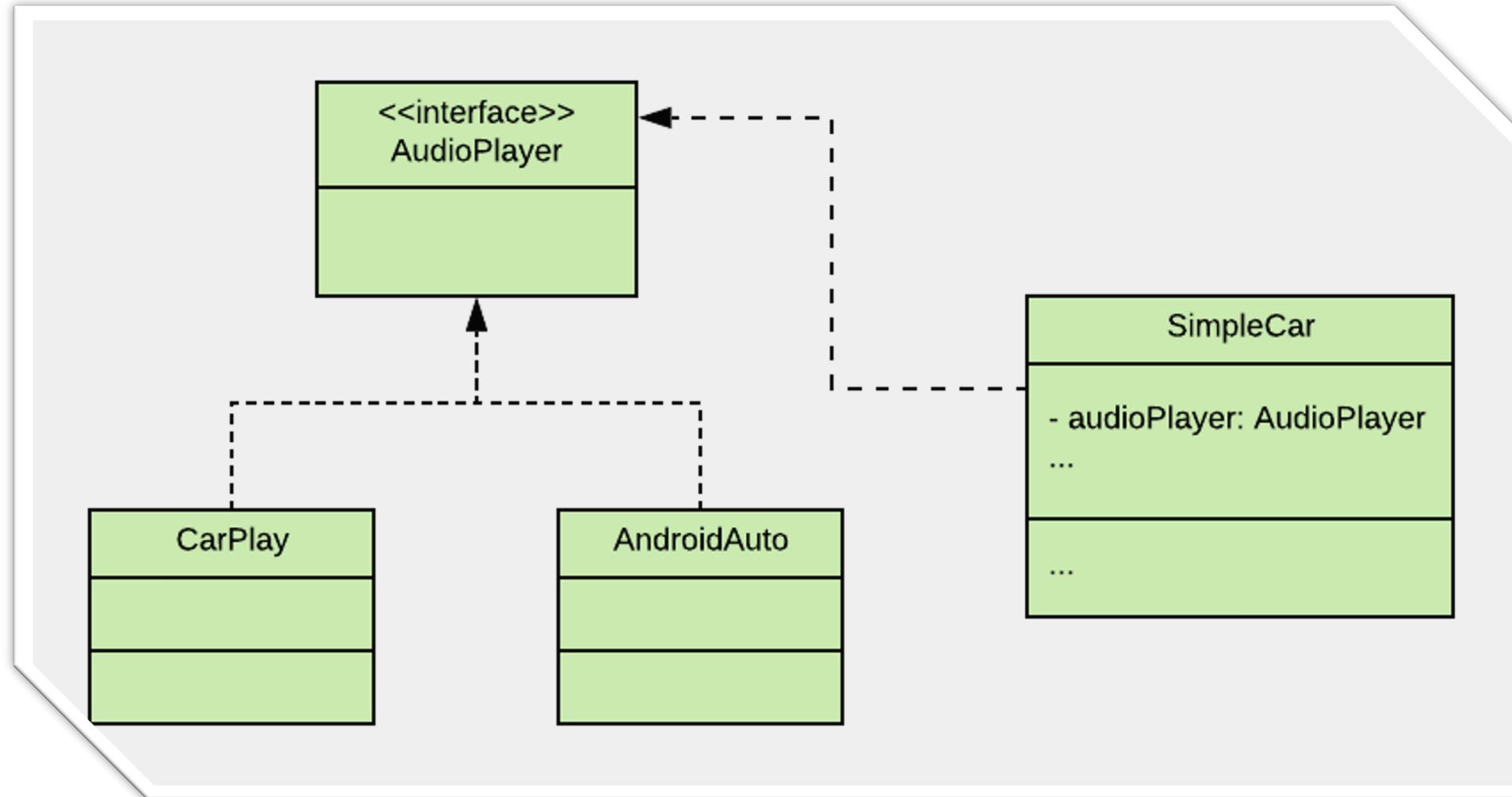


---

# Dependency Resolution



# SimpleCar with AudioPlayer





## Dependency Resolution Modes

---

Vor allem für XML-Config (aber auch programmatisch falls ohne @Autowired)

- byType
- byName
- constructor

Für Konflikte (gleich mehr) ...

- `@Primary`
- `@Qualifier`



```
<?xml version = "1.0" encoding = "UTF-8"?>

<beans xmlns = "http://www.springframework.org/schema/beans"
       xmlns:xsi = "http://www.w3.org/2001/XMLSchema-instance"
       xsi:schemaLocation = "http://www.springframework.org/schema/beans
                           http://www.springframework.org/schema/beans/spring-beans-3.0.xsd">

    <!-- Definition for textEditor bean -->
    <bean id = "textEditor" class = "com.tutorialspoint.TextEditor">
        <property name = "spellChecker" ref = "spellChecker" />
        <property name = "name" value = "Generic Text Editor" />
    </bean>

    <!-- Definition for spellChecker bean -->
    <bean id = "spellChecker" class = "com.tutorialspoint.SpellChecker"></bean>

</beans>
```



byName

```
<?xml version="1.0" encoding="UTF-8"?>

<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
                           http://www.springframework.org/schema/beans/spring-beans-3.0.xsd">

    <!-- Definition for textEditor bean -->
    <bean id="textEditor" class="com.tutorialspoint.TextEditor"
          autowire="byName"> ←
        <property name="name" value="Generic Text Editor" />
    </bean>

    <!-- Definition for spellChecker bean -->
    <bean id="spellChecker" class="com.tutorialspoint.SpellChecker"></bean>

</beans>
```



# Demo

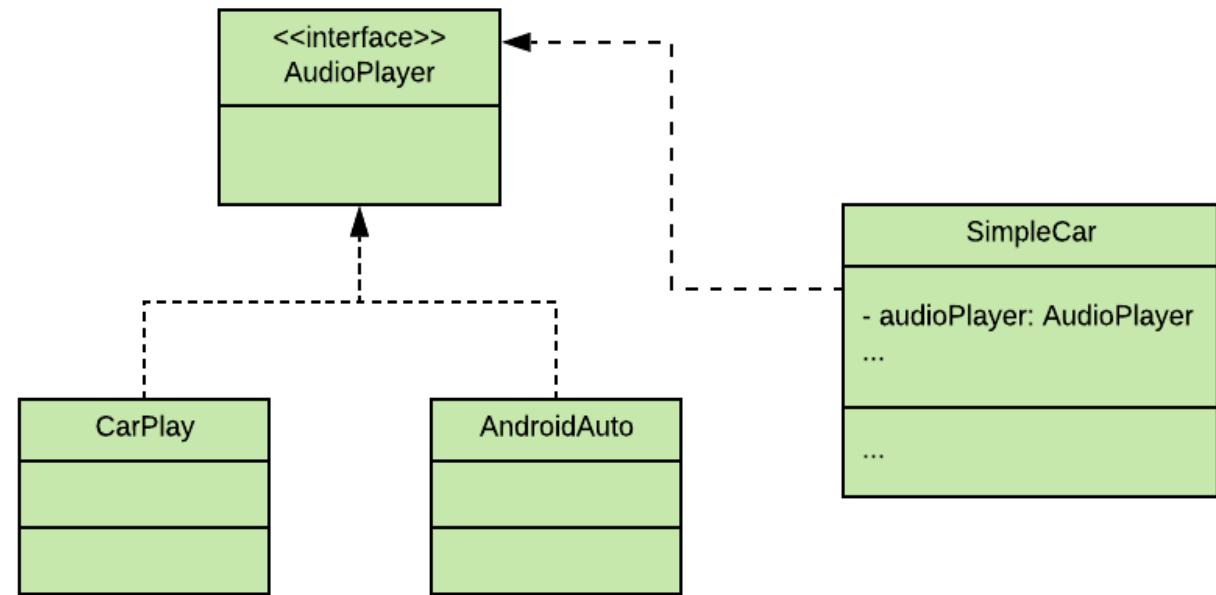
## AutowiringDemo



---

# Dependency Resolution in conflicts





```
public interface AudioPlayer { ... }
```

**@Component**

```
public class AndroidAuto implements AudioPlayer { ... }
```

**@Component**

```
public class CarPlay implements AudioPlayer { ... }
```

**@Component**

```
public class SimpleCar {
```

**@Autowired**

```
private AudioPlayer audioPlayer;
```

```
}
```



**org.springframework.beans.factory.NoUniqueBeanDefinitionException:** No qualifying bean of type 'ch.karthi.AudioPlayer' available: expected single matching bean but found 2: androidAuto,carPlay



```
public interface AudioPlayer {...}
```

**@Primary**

```
@Component
```

```
public class AndroidAuto implements AudioPlayer { ... }
```

**@Primary**

```
@Component
```

```
public class CarPlay implements AudioPlayer { ... }
```

```
@Component
```

```
public class SimpleCar {
```

**@Autowired**

```
private AudioPlayer audioPlayer;
```

```
}
```



**org.springframework.beans.factory.NoUniqueBeanDefinitionException: No qualifying bean of type 'ch.karthi.AudioPlayer' available: expected single matching bean but found 2: androidAuto,carPlay**



**@Qualifier**

```
public interface AudioPlayer {...}
```

```
@Component("androidPlay")
public class AndroidAuto implements AudioPlayer { ... }
```

```
@Component("carPlay")
public class CarPlay implements AudioPlayer { ... }
```

```
@Component
public class SimpleCar {
```

```
    @Autowired
    @Qualifier("carPlay")
```

```
    private AudioPlayer audioPlayer;
```

```
}
```



`org.springframework.beans.factory.NoUniqueBeanDefinitionException: No qualifying bean of type 'ch.karthi.AudioPlayer' available: expected single matching bean but found 2: androidAuto,carPlay`

## DI of scalar values

---

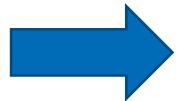


## @Value

---



```
@Component  
public class Wheel {  
  
    private double radius = 2.34d;  
  
    ...  
  
}
```



```
@Component  
@PropertySource("car.properties")  
public class Wheel {  
  
    @Value("${wheel.radius}")  
    private double radius = -1.0d;  
  
    ...  
  
}
```

```
src/main/resources/car.properties  
wheel.radius=2.34
```

```
@Value("${wheel.radius:2.34}")  
private double radius = -1.0d;
```



# Demo

**DependencyConflictResolutionApp**

---



---

# Sollbruchstellen / Injection Points für DI / Testing





## Sollbruchstellen – Injection Points

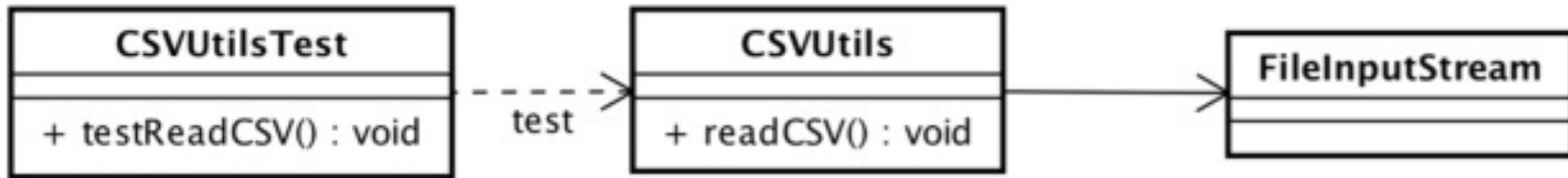
---

- Oftmals erschweren direkte Abhängigkeiten das Testen und auch DI
- Besser gegen Abstraktion arbeiten, also
  - Abstrakte Klasse
  - Interface
- Zum Teil gibt es diese und sie sind nur geeignet in das Design einzufügen
- Manchmal muss erst eine Abstraktion erzeugt und dann genutzt werden  
**(Dependency Injection)**

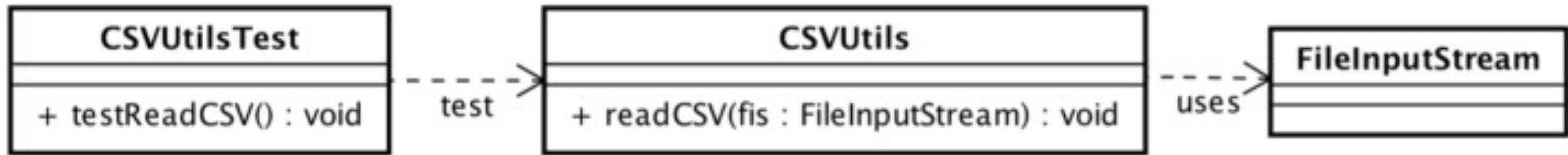


## Sollbruchstellen – Injection Points

- Oftmals erschweren direkte Abhangigkeiten das Testen und auch DI



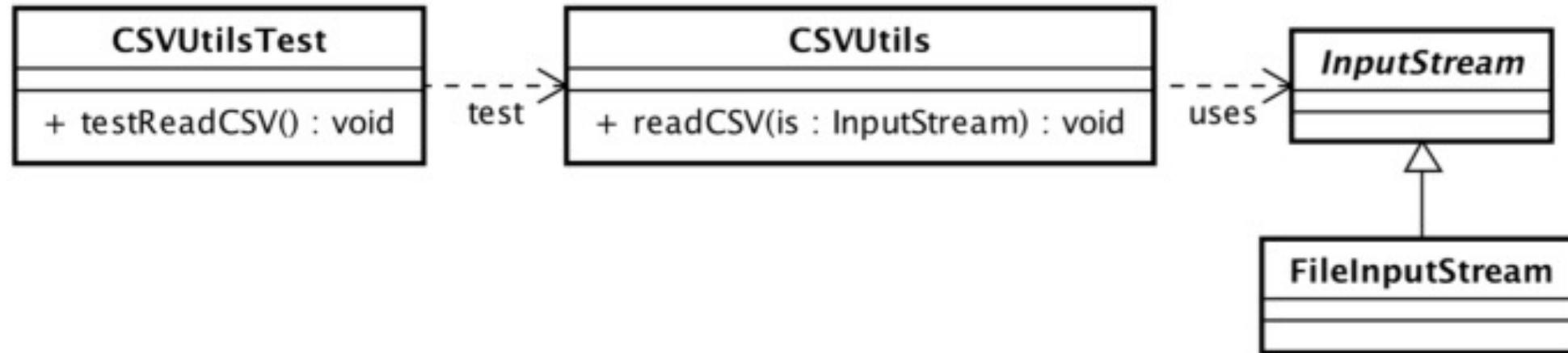
- Indirektion nutzen: Method Injection



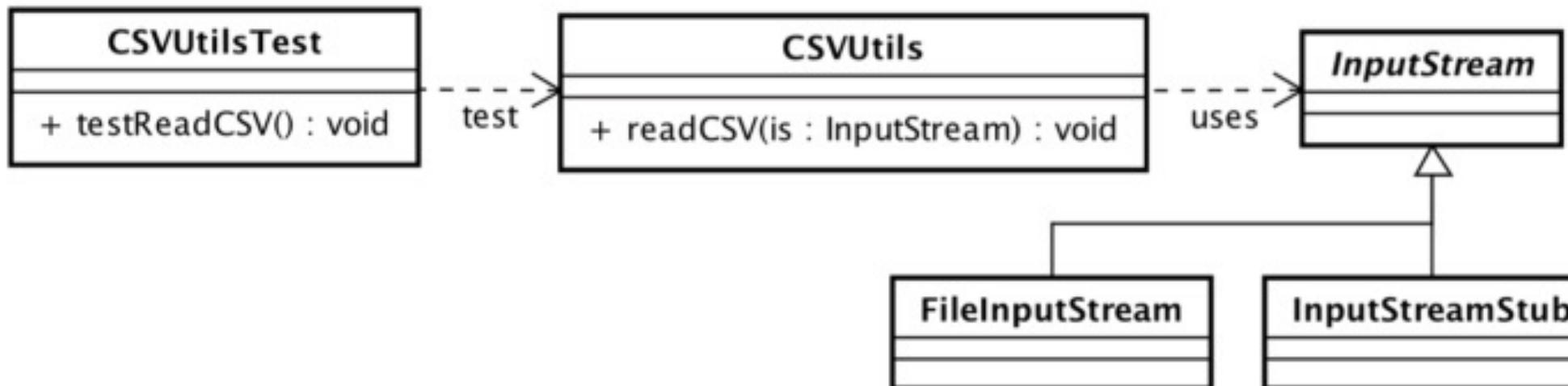


## Sollbruchstellen – Injection Points

- Abstraktion nutzen



- Stub zur Testbarkeit nutzen





---

## Exercises 5 – 8

[https://github.com/Michaeli71/Spring\\_Intro\\_3d](https://github.com/Michaeli71/Spring_Intro_3d)

