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5 Create the Add to Google Wallet button

6 Check if the Google Wallet API is available

7 Create a Generic pass object

8 Add the pass to Google Wallet

9 Handle the savePassesJwt result

10 Congratulations

## 4. Open the project in Android Studio

The GitHub repository you cloned contains an Android project with an empty activity. In this step, you will edit in this activity to include an **Add to Google Wallet** button on a product page.

1. Open Android Studio
2. Select **File**, then **Open**
3. Select the `android` directory in the repository
4. Select **Open**

### Add the Google Wallet SDK to your app

1. Open the module-level Gradle build file ( `android/app/build.gradle` )
2. Add the Google Wallet SDK to the `dependencies` section

```
// TODO: Add the "com.google.android.gms:play-services-pay" dependency to  
//           use the Google Wallet API  
implementation "com.google.android.gms:play-services-pay:16.0.3"
```



3. Save the file
4. Select **File**, then **Sync Project with Gradle Files**

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