.Given an integer xx, return true if xx is a palindrome, and false otherwise

:Examples

Input: x = 121x = 121

Output: true

Explanation: 121 reads as 121 from left to right and from

right to left.

Input: x = -121x = -121

Output: false

Explanation: From left to right, it reads -121. From right to .left, it becomes 121-. Therefore, it is not a palindrome

Input: x = 10x = 10

Output: false

Explanation: Reads 01 from right to left. Therefore, it is not a palindrome

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:Constraints

 $x \le 231 - 1 - 231 \le x \le 231 - 1 \ge 231 - 1$

?What is a Palindrome

A palindrome is a sequence that reads the same forwards and backwards, ".such as "121" or "racecar

Explanation Like You're 16

Understanding the Problem

You need to figure out if a number looks the same when you read it :forwards and backwards. For example

- is a palindrome because if you flip it around, it still looks like **121**
 - is not a palindrome because flipping it around gives **121-**, **121-** .which is different
- is not a palindrome because flipping it around gives **01**, which is **10** .different

Step-by-Step Solution :Negative Numbers Any negative number can't be a palindrome because the .minus sign will be at the end when reversed :Single Digit Numbers Any single digit number (like 0, 1, 2, ..., 9) is always a palindrome because it looks the same forwards and .backwards :Reversing the Number Instead of converting the number to a string, we can reverse its digits and then compare the reversed number to the .original **Reversing the Number** .Start with the original number .Extract the last digit of the number .Add this digit to a new number that we're building (start with 0) .Remove the last digit from the original number .Repeat until the original number is 0 .Compare the reversed number to the original **Code Explanation** :Here's the code that does this

:class Solution

:def isPalindrome(self, x: int) -> bool

Step 1: Negative numbers are not palindromes #

:if x < 0

return False

Step 2: Single digit numbers are always palindromes #

:if 0 <= x < 10

return True

Step 3: Reverse the number #

original = x # Keep the original number

reversed_num = 0 # This will store the reversed number

:while x != 0

pop = x % 10 # Get the last digit

x / = 10 # Remove the last digit

reversed_num = reversed_num * 10 + pop # Build the reversed number

Step 4: Compare the original number to the reversed number #

return original == reversed num

Detailed Steps in the Code

:Check for Negative Numbers

If xx is negative, return **False** because negative numbers are .not palindromes

:Check for Single Digit Numbers

If xx is between 0 and 9, return **True** because single-digit .numbers are palindromes

:Reverse the Number

.Save the original number in a variable called **original** .Initialize **reversed_num** to 0

:Use a loop to reverse the digits of xx

.pop = x % 10 gets the last digit of xx

.x //= 10 removes the last digit from xx

:Compare Original and Reversed Numbers

If the reversed number is the same as the original number, return **True**; otherwise, return **False**

Final Thoughts

This approach ensures that we correctly determine if a number is a palindrome without converting it to a string, making it efficient and easy .to understand

15