# Primary Examination, Semester 1, 2014

# Computer Networks and Applications COMPSCI 3001, 7039

Official Reading Time: 10 mins
Writing Time: 120 mins
Total Duration: 130 mins

Questions Time Marks
Answer all 5 questions 120 mins 120 marks
120 Total

#### Instructions

- Begin each answer on a new page in the answer book.
- Examination material must not be removed from the examination room.

#### Materials

- Calculator without alphanumeric memory or remote communications capability permitted.
- Foreign language paper dictionaries permitted.

DO NOT COMMENCE WRITING UNTIL INSTRUCTED TO DO SO

## **Application Layer**

#### Question 1

(a) The equation for determining the download time for a peer-to-peer file sharing is given below.

$$D_{psp} \ge \max(F/u_s, F/d_{min}, \frac{NF}{u_s + \sum_{i=1}^{N} u_i})$$

- i. Explain what each of the following terms represents (for example: "The time for one peer to download a single copy of the file")
  - $\alpha$ )  $F/u_s$
  - $\beta$ )  $F/d_{min}$
  - $\gamma$ )  $\frac{NF}{u_s + \sum_{i=1}^{N} u_i}$

[3 marks]

ii. Using the same terms, give an equation for the minimum download time for a client/server file download.

[4 marks]

- (b) Two delays that contribute to the total end-to-end delay in networks are propagation delay and transmission delay.
  - i. Explain what these two delays are and show how to calculate these delays.

[4 marks]

ii. What two other delays contribute to the total end-to-end delay in networks?

[2 marks]

(c) You have a web browser with *two windows* open each viewing a different web page. These two web pages are hosted on the same web server. Give one set of possible values for the source and destination port numbers and IP addresses *for each of the two socket connections* (one connection for each web page). For example: connection 1: src-129.127.6.24, dest-129.127.8.52, src-3456, dest-7892 (note this is \*not\* a correct answer, it's just to show the format to write your answer in)

[4 marks]

(d) A local DNS server receives a request to resolve the name www.mycom.com.au There is no entry for this name in the local hosts file or the cache. What steps will the local DNS server do to resolve this name to an IP address?

[4 marks]

(e) Explain how persistent connections in HTTP can reduce the latency in retrieving web pages.

[3 marks]

[Total for Question 1: 24 marks]

#### **Transport Layer**

#### Question 2

(a) Explain the purpose of multiplexing and demultiplexing in the transport layer. How do TCP and UDP provide multiplexing/demultiplexing?

[3 marks]

- (b) Controlling congestion in a network can be critical to performance.
  - i. If a network does not have any congestion control, explain what conditions will cause congestion to occur. Be specific. "too much traffic" is not enough detail. You need to explain your answer in terms of router and link resources.

[3 marks]

ii. Explain in detail how TCP provides congestion control.

[6 marks]

(c) TCP uses an estimated RTT plus estimated deviation when determining the timeout value for segments. Why does TCP include the deviation value? What would be more likely to occur if the deviation value were not included?

[4 marks]

- (d) We looked at three protocols for providing reliable transport: Alternating Bit, Go-Back-N and Selective-Repeat. Assume we have a delay-bandwidth product of 1MByte and a maximum segment size (MSS) of 1KByte. Assume the local memory available for buffering is not a limiting factor.
  - i. Assuming the send window size has been set to the delay-bandwidth product (with the exception of alternating bit which has been set to the MSS), what would be size of the receiver buffer for each of the protocols?

[3 marks]

ii. Give one advantage for each of the three protocols

[3 marks]

(e) TCP flow control relies on the receiver to indicate how much buffer space is available for data at the receiver. How does the receiver provide this information to the sender?

[2 marks]

[Total for Question 2: 24 marks]

## **Routing and Internet Protocol**

#### Question 3

(a) You are unable to reach hosts on the Internet. Briefly explain how you would test if the problem is within your network or outside your network (ie your service provider or further upstream).

[3 marks]

(b) Clearly explain the difference between unicast, multicast and broadcast traffic at Layer 3.

[3 marks]

(c) Briefly describe three limitations of IPv4 that justify the development and deployment of IPv6.

[3 marks]

(d) For each of the groups of IP addresses below, identify how many distinct networks are represented, provide the network number(s) in each case and give a brief reason for your answer.

i. 10.5.5.1 10.5.6.2 10.7.8.3

[3 marks]

ii. 10.5.5.1/1610.5.6.2/1610.7.8.3/16

[3 marks]

iii. 10.5.5.1/24 10.5.6.2/24 10.7.8.3/24

[3 marks]

(e) Suppose datagrams are limited to 1500 bytes (including header) between source Host A and destination Host B. Assuming a 20 byte IP header, how many datagrams would be required to send an MP3 consisting of 5 million bytes.

[4 marks]

(f) Dijkstra's algorithm can be implemented in two different ways, one of which has a complexity of  $O(n^2)$  and one of which has a complexity of  $O(n\log n)$ . Choose one of the implementations and briefly justify its complexity.

[5 marks]

[Total for Question 3: 27 marks]

## **Switching and Link Layer Protocols**

#### Question 4

(a) Explain how a packet enters a *Multi-Protocol Label Switching* (MPLS) network, how it is routed through the network and how it is ultimately delivered. Consider using a simple diagram to help you explain your answer.

[6 marks]

(b) Briefly explain why we need to use Spanning Tree Protocol to shut down specific ports when we have redundant connections in a Layer 2 network.

[4 marks]

(c) Explain how CSMA/CD is implemented in Ethernet. You may express your answer as an algorithm if you wish.

[6 marks]

(d) How is the address field used in PPP? Justify your answer.

[3 marks]

(e) Why do we carry out error detection and/or correction at Layer 2, given that it is carried out at Layers 3 and 4 as well?

[2 marks]

(f) Explain how the use of full-duplex mode in a LAN can reduce collisions to zero.

[2 marks]

(g) Given that  $\lim_{N\to+\infty} \left(1-\frac{1}{N}\right)^N = \frac{1}{e}$ , derive the maximum efficiency of slotted ALOHA.

[8 marks]

[Total for Question 4: 31 marks]

#### ICMP, SNMP and Security

#### **Question 5**

(a) You want to use SNMP to detect when a link interface goes down or comes up. Would a request-response mode or a trap mode be appropriate for this? Explain your choice.

[2 marks]

(b) Provide a detailed description of how you would provide a secure email facility over SMTP. Ensure that you identify which security services you are providing. A diagram will be helpful.

[8 marks]

(c) I generate an MD5 message digest fingerprint of the phrase:

"2012 TR3 NAAEC CNA Supp"

and it produces the string

80c55979acb8198c4445c25810e4e630.

I update this for next year and change this message to:

"2013 TR3 NAAEC CNA Supp"

What will happen to the MD5 signature? Briefly explain your answer.

[4 marks]

[Total for Question 5: 14 marks]