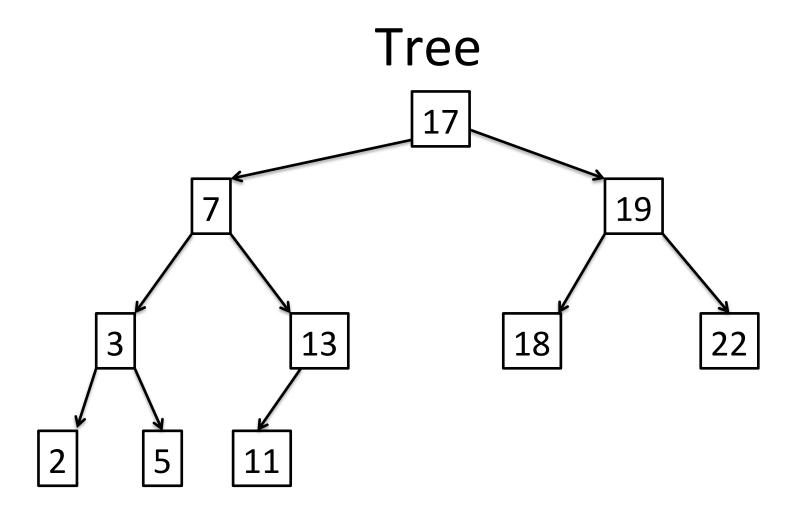
Algorithm and Data Structure Analysis (ADSA)

Lecture 7: Binary Search Trees

Overview

- Trees
- Sorted Sequences
- Binary Search Trees



Representing Trees

- Heaps are special trees (can be stored efficiently in an array)
- Want to have a pointer based representation of trees
- Each node stores
 - an element
 - has a pointer to the left subtree (might be empty)
 - has a point to the right subtree (might be empty)

Treeltem

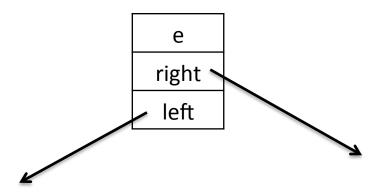
Class Handle = Pointer to Treeltem

Class Treeltem of Element

e: Element

right: Handle

left: Handle



Tree Traversal

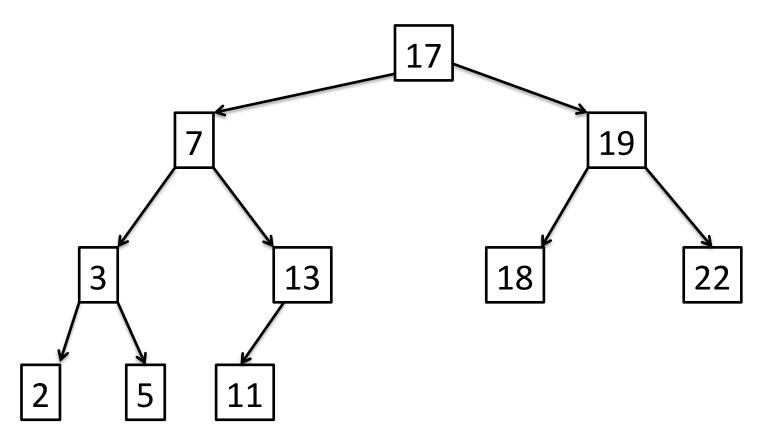
- Want to visit every node in the tree (and print out the elements).
- Recursive formulation for tree traversal

Preorder Traversal

Preorder(Tree T)

- 1. Visit the root (and print out the element)
- 2. If (T->left !=null) Preorder(T->left)
- 3. If (T->right !=null) Preorder(T->right)

Preorder Traversal



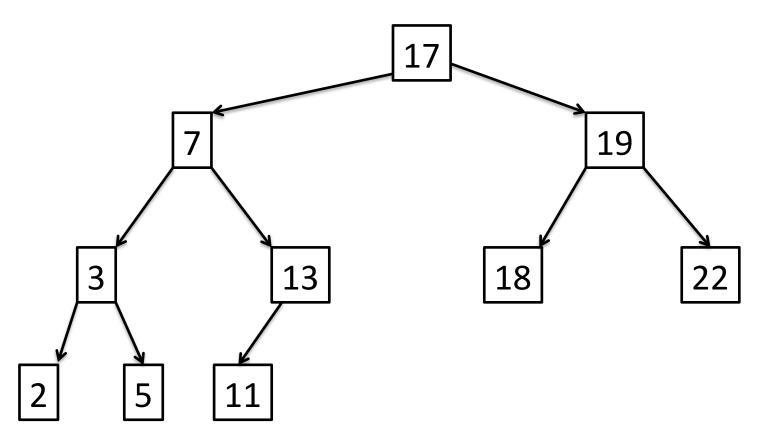
Order nodes are visited: 17, 7, 3, 2, 5, 13, 11, 19, 18, 22

Postorder Traversal

Postorder(Tree T)

- 1. If (T->left !=null) Postorder(T->left)
- 2. If (T->right !=null) Postorder(T->right)
- 3. Visit the root (and print out the element)

Postorder Traversal



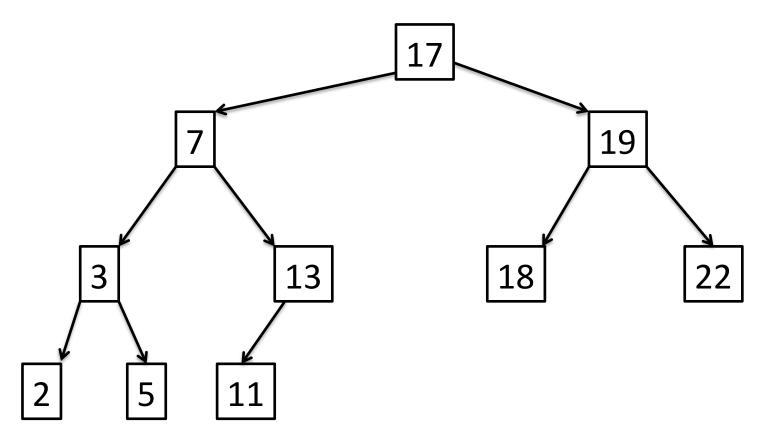
Order nodes are visited: 2, 5, 3, 11, 13, 7, 18, 22, 19, 17

Inorder Traversal

Inorder(Tree T)

- 1. If (T->left !=null) Inorder(T->left)
- 2. Visit the root (and print out the element)
- 3. If (T->right !=null) Inorder(T->right)

Inorder Traversal



Order nodes are visited: 2, 3, 5, 7, 11, 13, 17, 18, 19, 22

Observation: This sequence is sorted

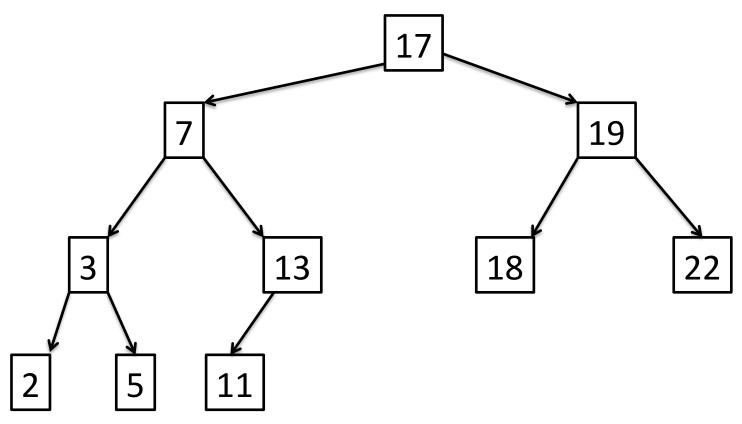
Sorted Sequences

Operations for Sorted Sequences

- Find an element e in the sorted sequence
- Insert an element e into the sorted sequence
- Delete an element e from the sorted sequence.

Want to have all these operations implemented in time O(log n).

Binary Search Tree



Sorted sequence by Inorder Traversal: 2, 3, 5, 7, 11, 13, 17, 18, 19, 22

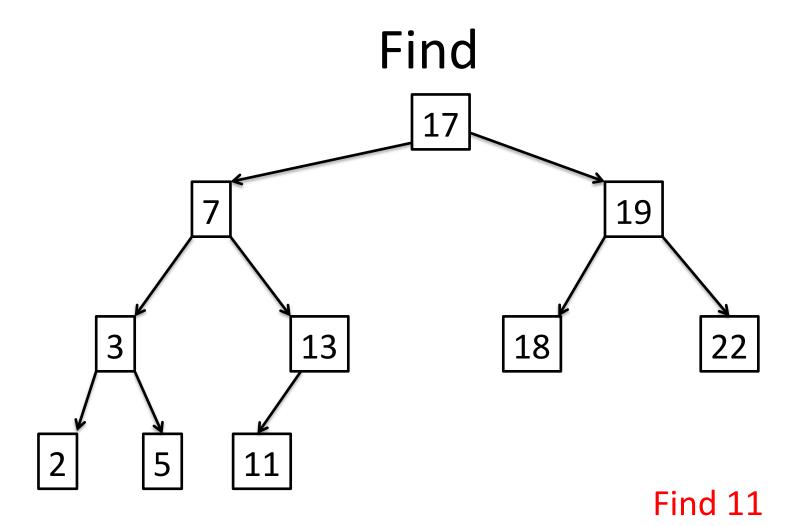
Properties of Binary Search Trees

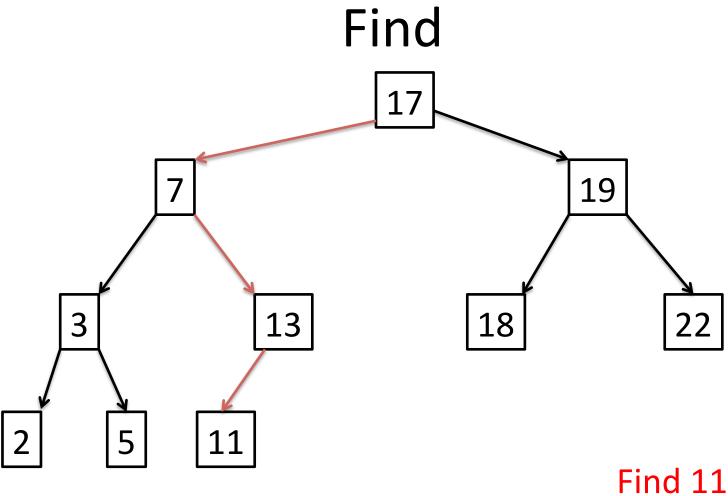
- All elements in the left subtree of a node k have value smaller than k.
- All elements in the right subtree of a node k have value larger than k.

Method find

find(k)

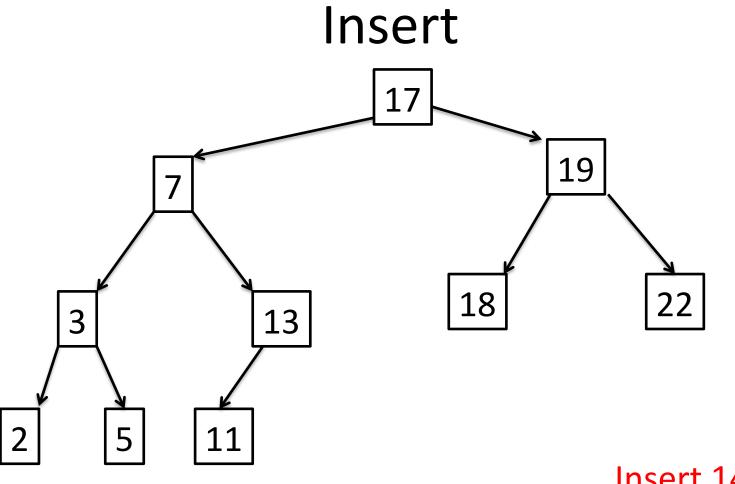
- Start at the root.
- At a node x, compare x and k.
- 1. If k=x, then found
- 2. If k < x, search in the left subtree of x. If subtree does not exist return not found.
- 3. If k > x, search in the right subtree of x. If subtree does not exist, return not found



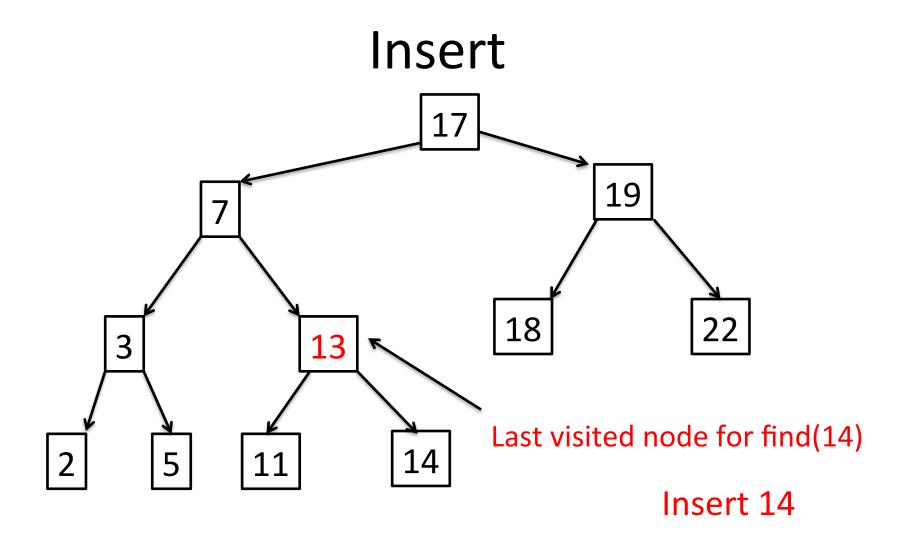


insert(k)

- 1. find(k)
- 2. If not found, element with key k becomes child of the last visited node of find(k).



Insert 14

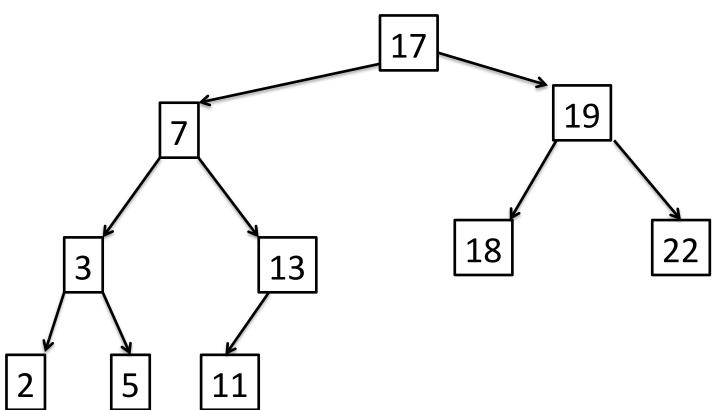


Remove

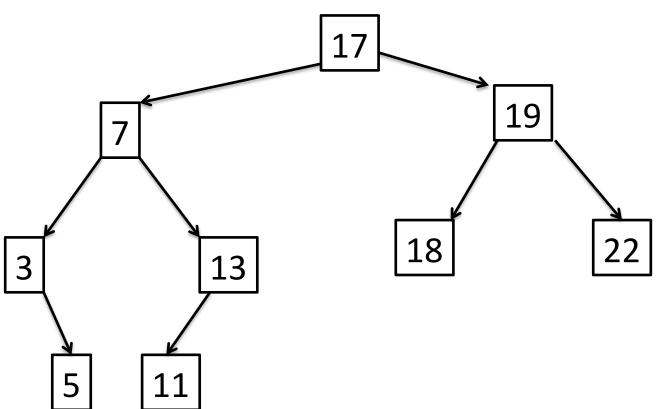
remove(k)

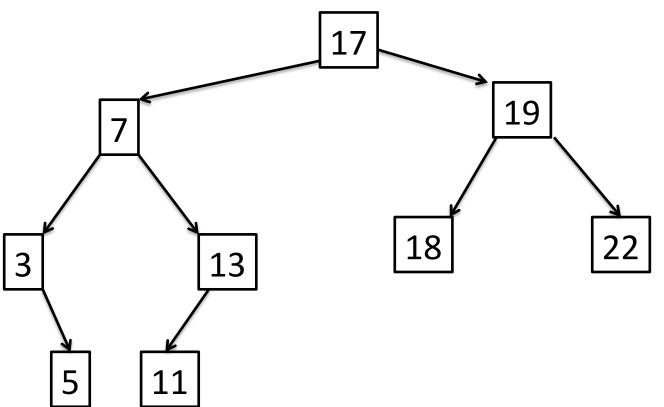
- 1. find(k)
- If k is stored at a leaf, delete this leaf and the incoming edge.
- If k has one child x, redirect pointer pointing to k to x and delete k.
- If k has two children
 - search in the tree for the largest element x smaller than k.
 - swap x and k and delete(k)

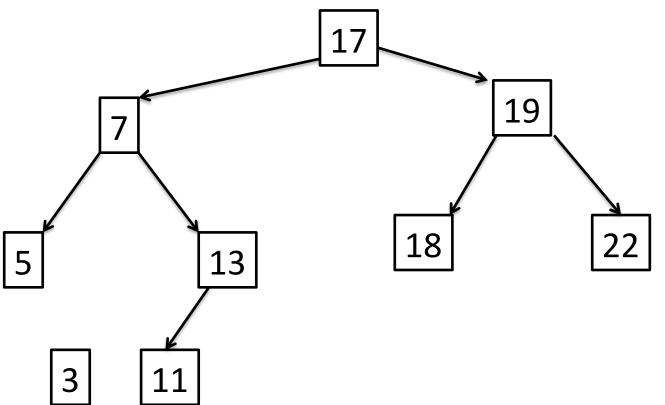
Remove leaf

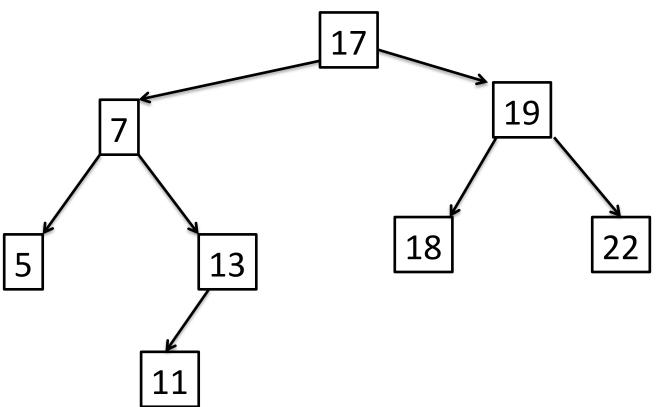


Remove leaf



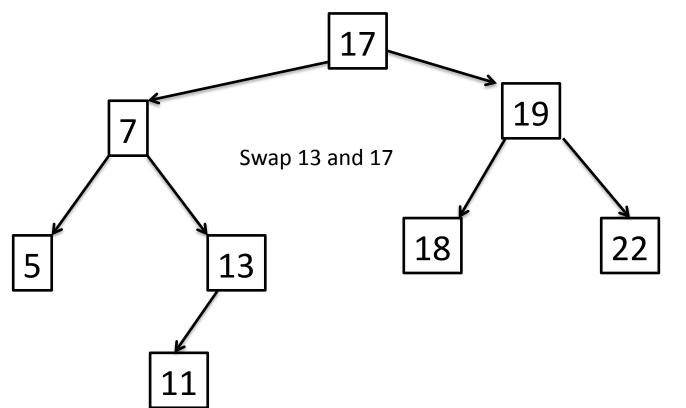


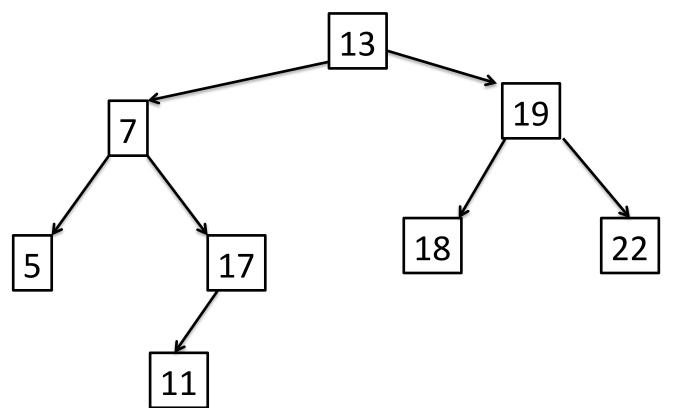


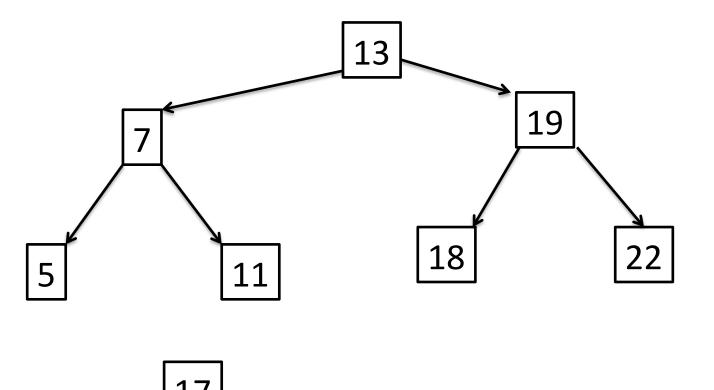


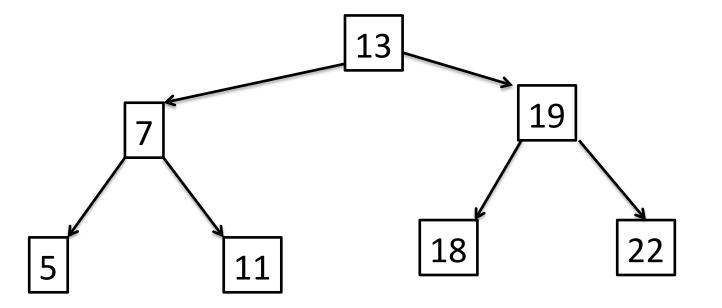
How to find the largest element smaller than k?

- Go to the left child of k (has to exist as k has two children.
- Follow the pointer to the right as long as possible.





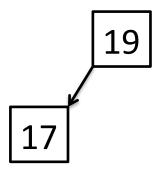


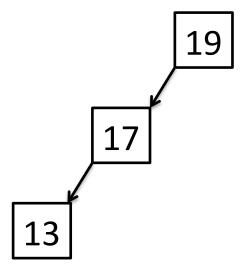


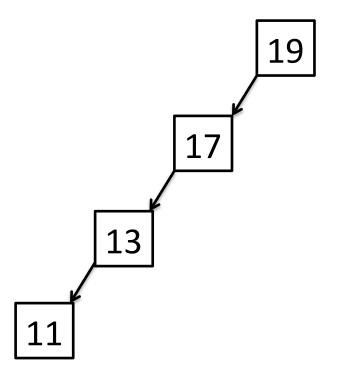
Perfectly Balanced Binary Search Trees

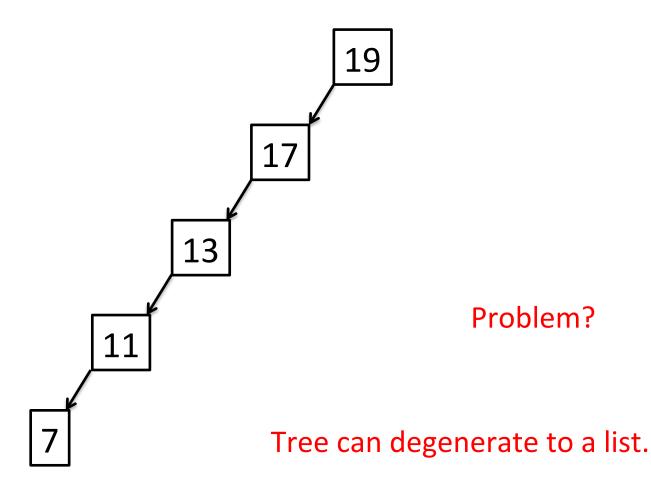
• A binary search tree is perfectly balanced if it has height $\lfloor \log n \rfloor$ (height is the length of the longest path from the root to a leaf)

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