# Lecture 11 - Worksheet

### Question 1

Look at the following program. Think about the broad steps you might need to build a symbol table for such a program.

```
// Computes 1+...+RAM[0]
// And stored the sum in RAM[1]
    @i
          // i = 1
    M=1
    @sum
         // sum = 0
    M=0
(LOOP)
         // if i>RAM[0] goto WRITE
    @i
    D=M
    @R0
    D=D-M
    @WRITE
    D; JGT
    @i
          // sum += i
    D=M
    @sum
    M=D+M
          // i++
    @i
    M=M+1
    @LOOP // goto LOOP
    0;JMP
(WRITE)
    @sum
    D=M
    @R1
    M=D // RAM[1] = the sum
(END)
    @END
    0;JMP
```

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#### Question 2

Look at the following program again. Write down the broad steps that need to be taken to turn this into assembly code.

```
// Computes 1+...+RAM[0]
// And stored the sum in RAM[1]
   @i
          // i = 1
   M=1
   @sum
         // sum = 0
   M=0
(LOOP)
         // if i>RAM[0] goto WRITE
   @i
   D=M
   @R0
   D=D-M
   @WRITE
   D; JGT
   @i
         // sum += i
   D=M
   @sum
   M=D+M
          // i++
   @i
   M=M+1
   @LOOP // goto LOOP
   0;JMP
(WRITE)
   @sum
   D=M
   @R1
   M=D // RAM[1] = the sum
(END)
   @END
    0;JMP
```

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### Question 3

Look at the following program again. Write down a symbol table produced from this code.

```
// Computes 1+...+RAM[0]
// And stored the sum in RAM[1]
    @i
    M=1
          // i = 1
    @sum
          // sum = 0
    M=0
(LOOP)
         // if i>RAM[0] goto WRITE
    @i
    D=M
    @R0
    D=D-M
    @WRITE
    D; JGT
    @i
          // sum += i
    D=M
    @sum
    M=D+M
          // i++
    @i
    M=M+1
    @LOOP // goto LOOP
    0;JMP
(WRITE)
    @sum
    D=M
    @R1
    M=D // RAM[1] = the sum
(END)
    @END
    0;JMP
```