

# Algorithm and Data Structure Analysis (ADSA)

## Lecture 12: Skip Lists

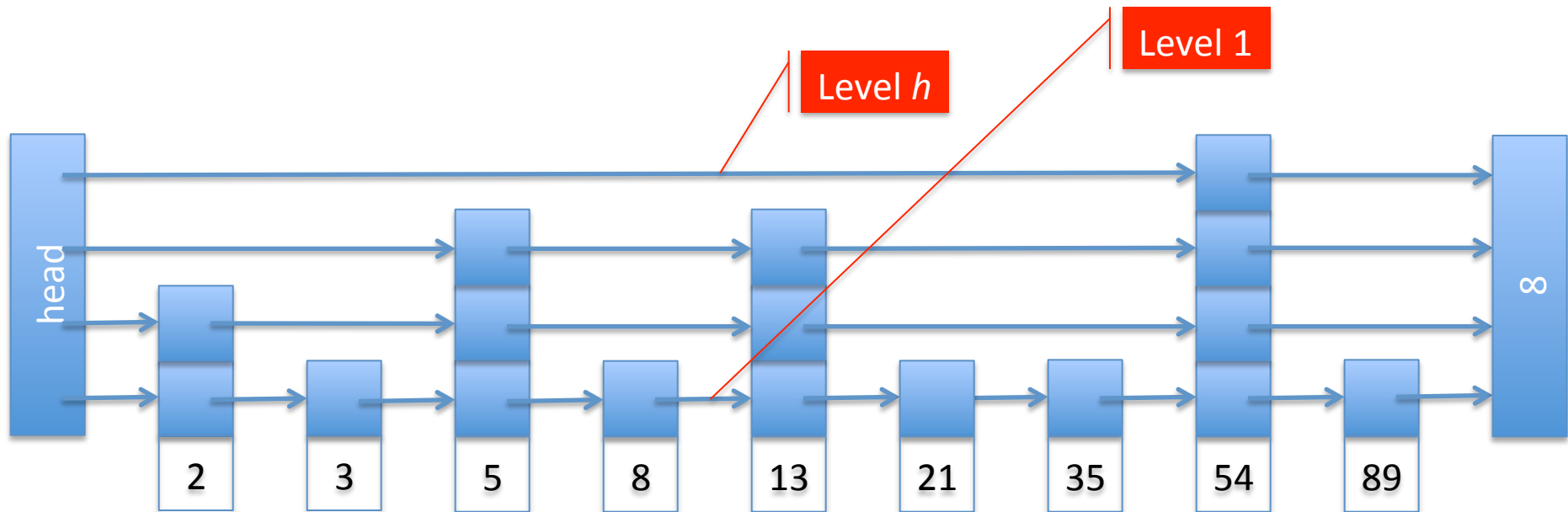
# History

Invented by William Pugh (1990)

- A **probabilistic data structure** likely to replace balanced trees as the implementation method for many applications.
- Algorithms have the **same asymptotic expected time bounds** as balanced trees and are **simpler**.

# Skip Lists

Sorted list of items, using a **hierarchy of linked lists** (bottom-top:  $S_0, S_1, \dots, S_h$ ) that connect **increasingly sparse subsequences** of the items.



# Skip Lists

**Theorem** (without proof) Let  $S$  be a skip list containing  $n$  elements.

The expected\*...

- Runtime of a search is  $O(\log n)$
- Height of the skip list is  $O(\lfloor \log n \rfloor + 3)$
- Number of pointers is  $O(2n + \lfloor \log n \rfloor + 3)$

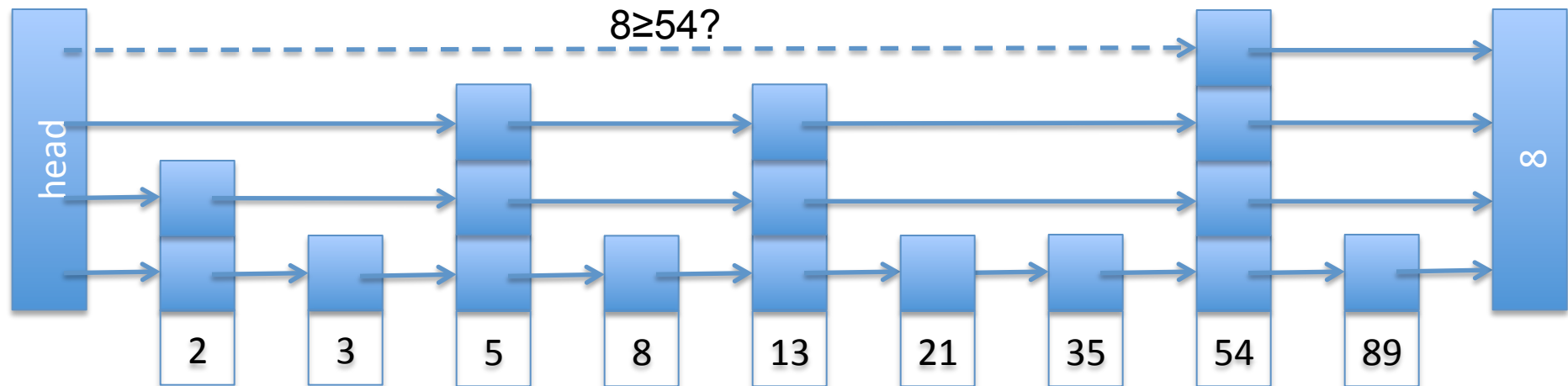
\*large deviations extremely unlikely

# Search(x)

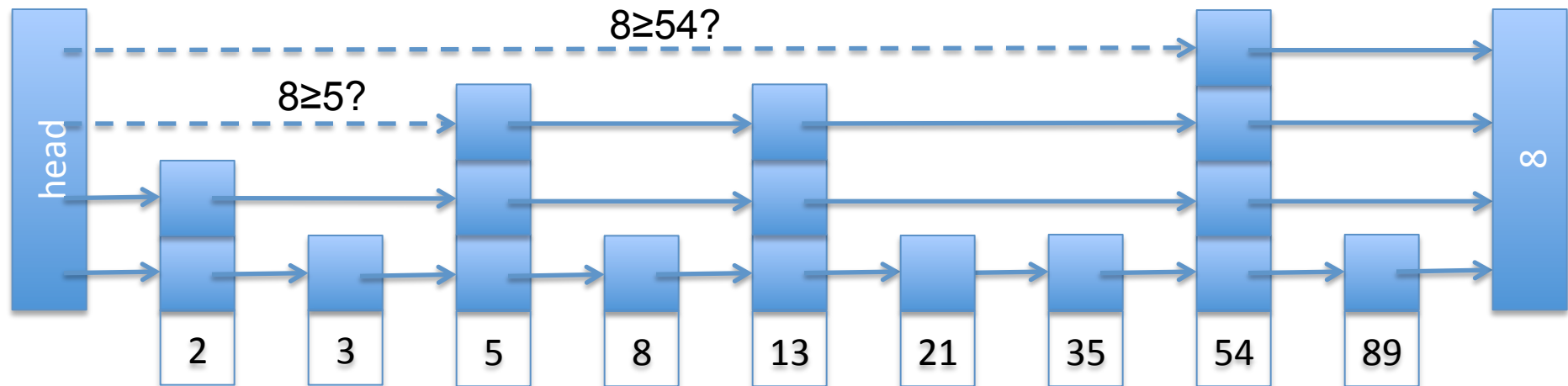
1. Start at **highest level**.
2. If next element  $\leq x \rightarrow$  go to next element  
else  $\rightarrow$  descend one level

(similar to a search in a binary tree)

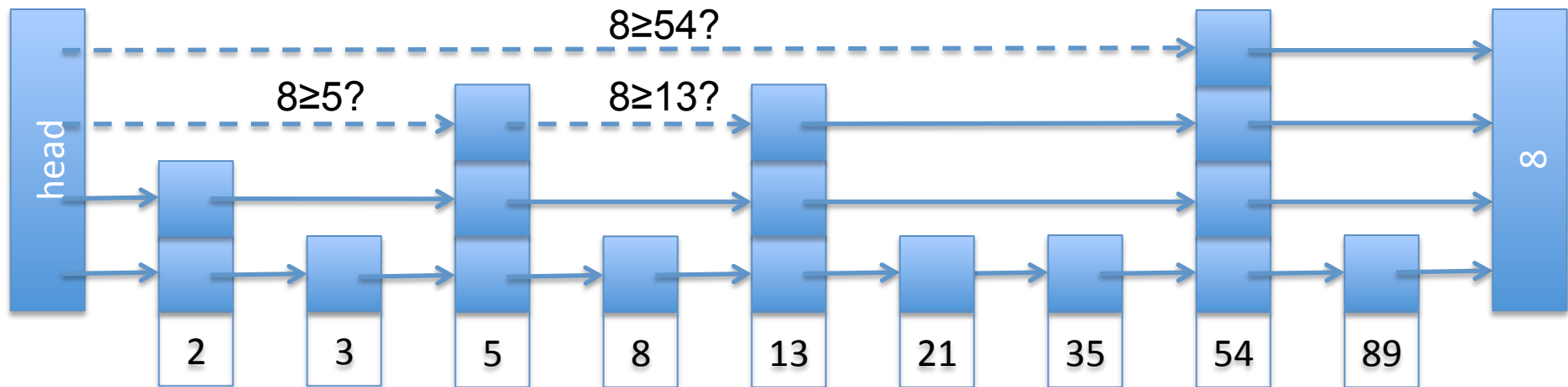
# Example Search(8)



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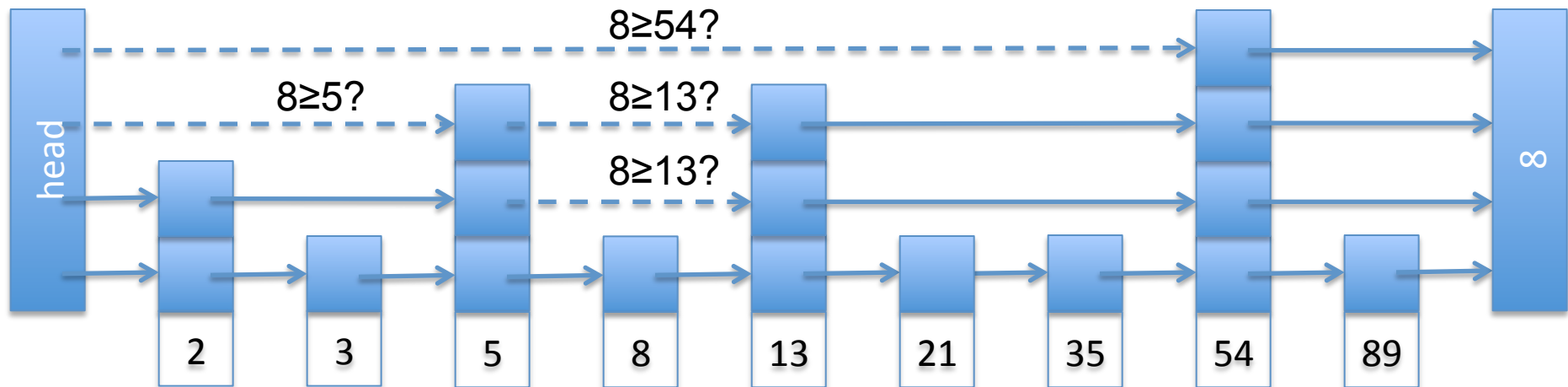


# Example Search(8)

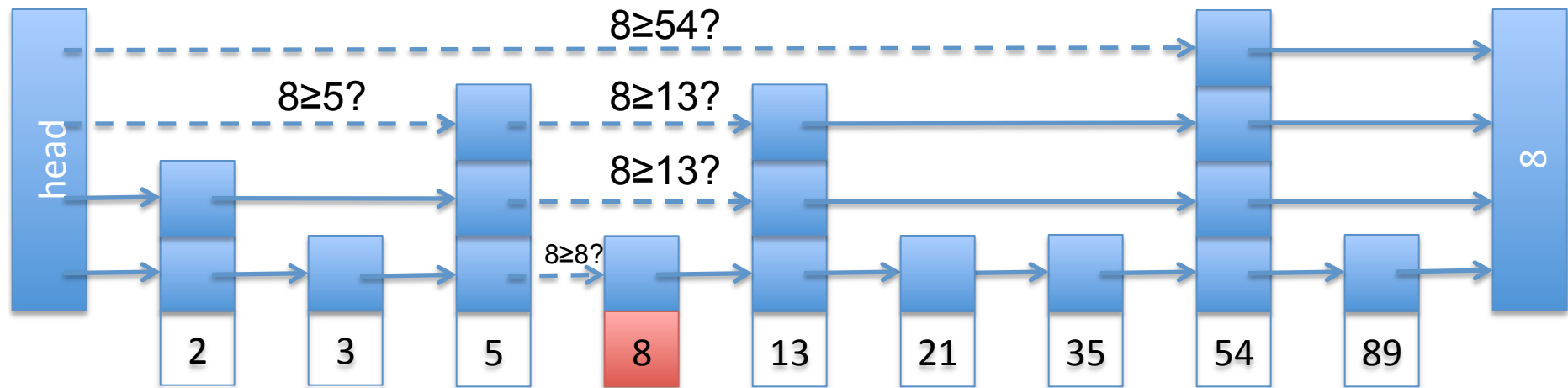




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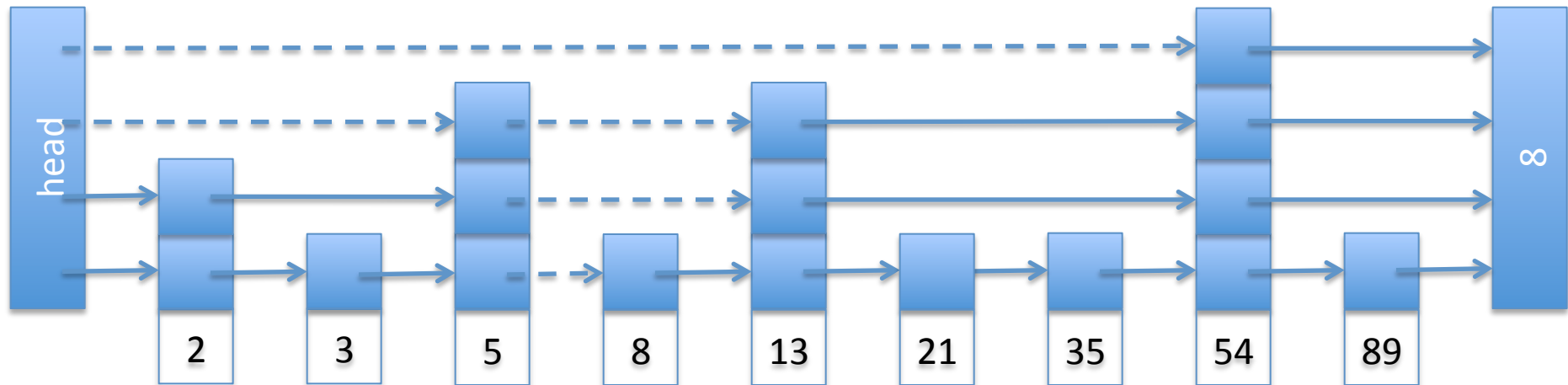
# Split( $x$ )

1. Search  $x$ .

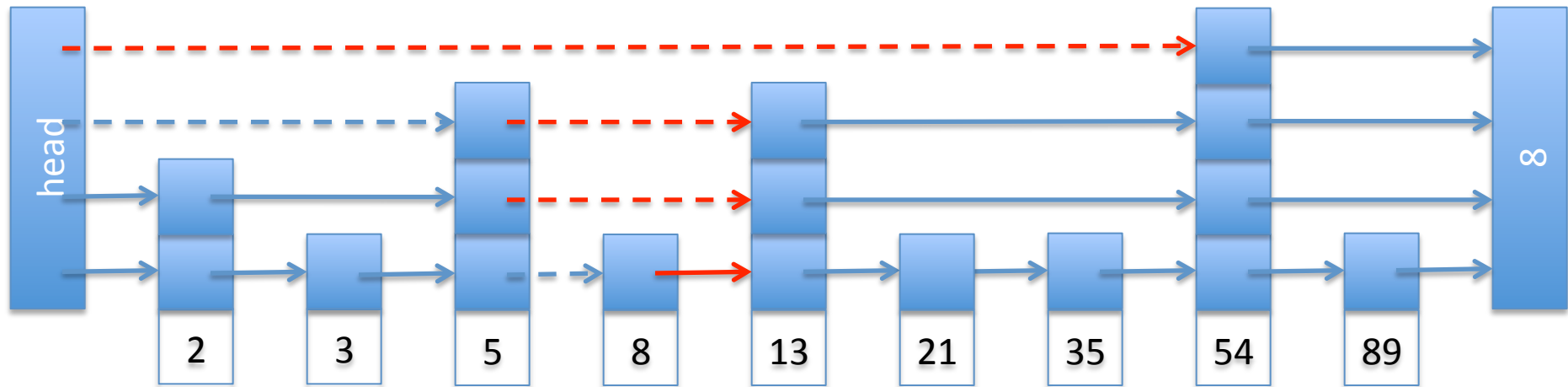
2. Update pointers:

- Pointers  $S_1$  from  $x \rightarrow$  point to  $\infty$
- Pointers  $S_2$  "over"  $x \rightarrow$  point to  $\infty$
- Introduce new head for 2<sup>nd</sup> list, and have it point to where  $S_1$  and  $S_2$  pointed to.

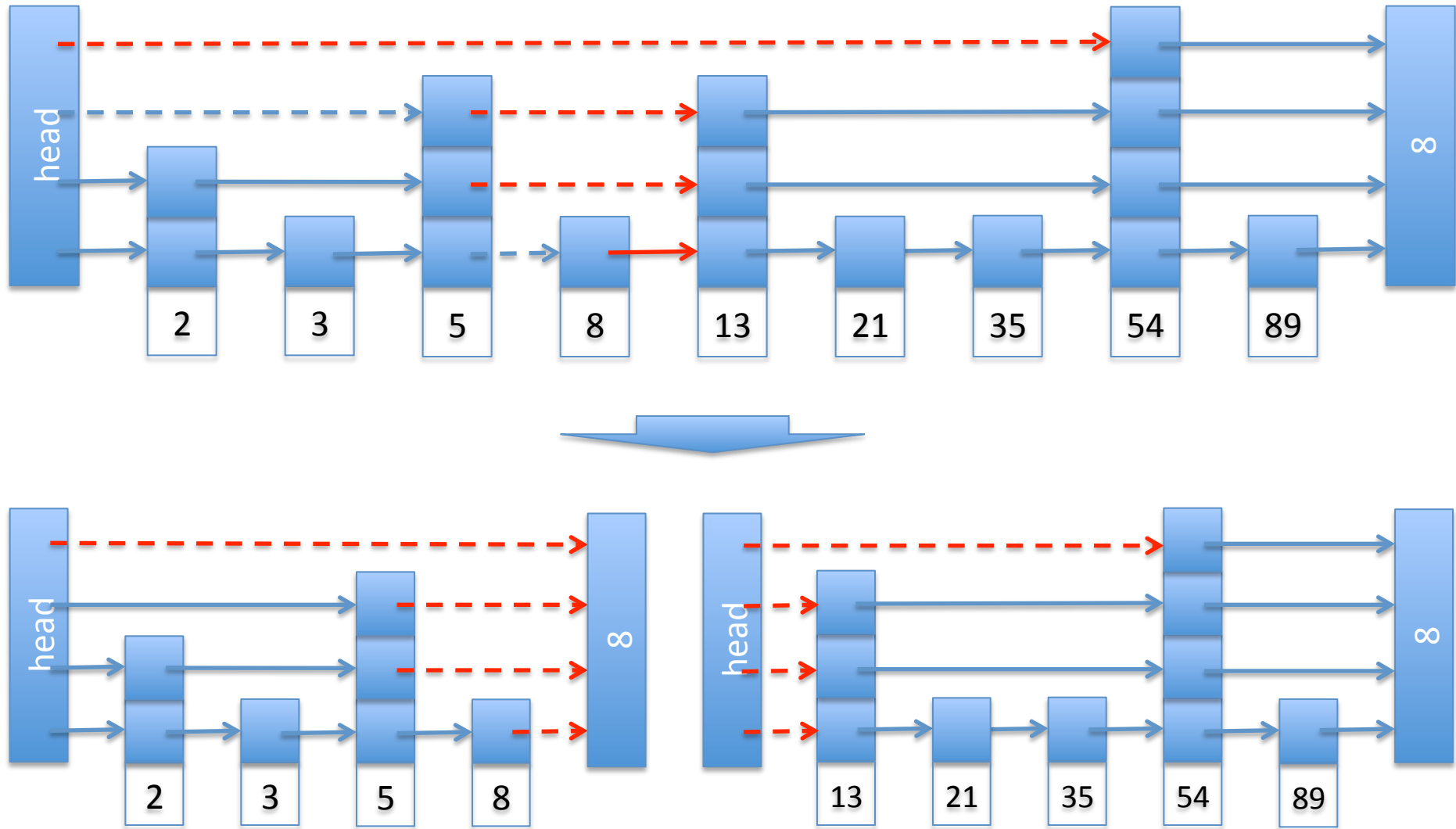
# Example Split(8)



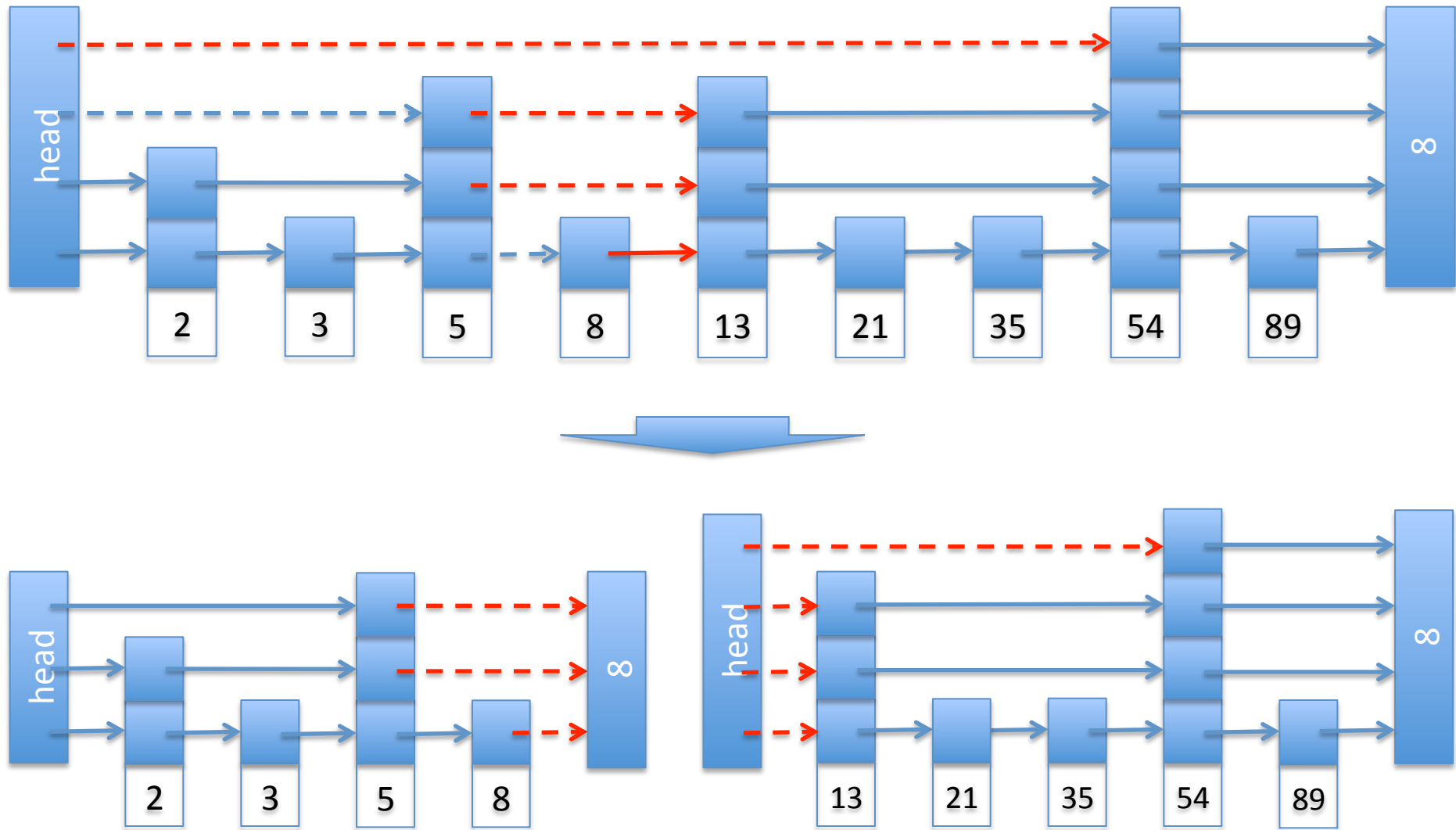
# Example Split(8)



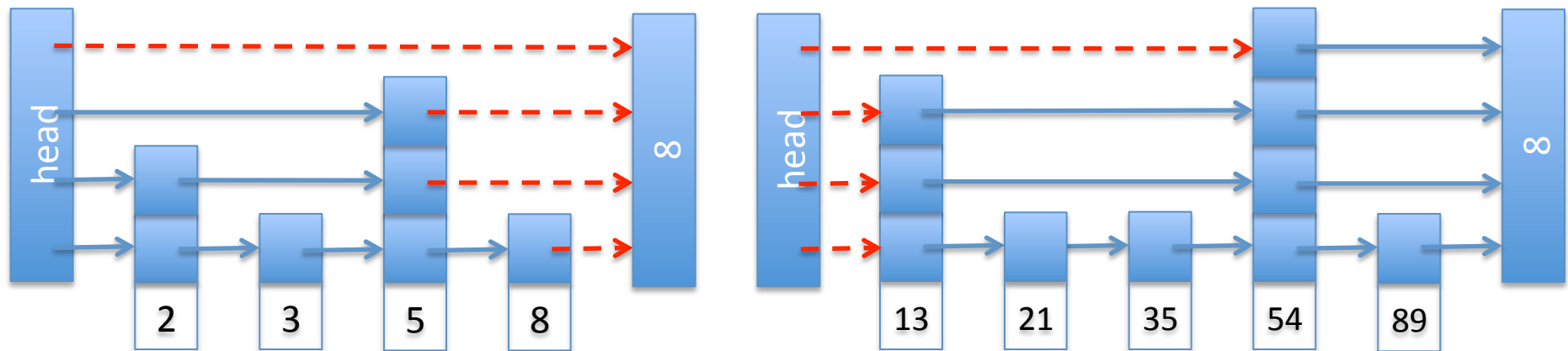
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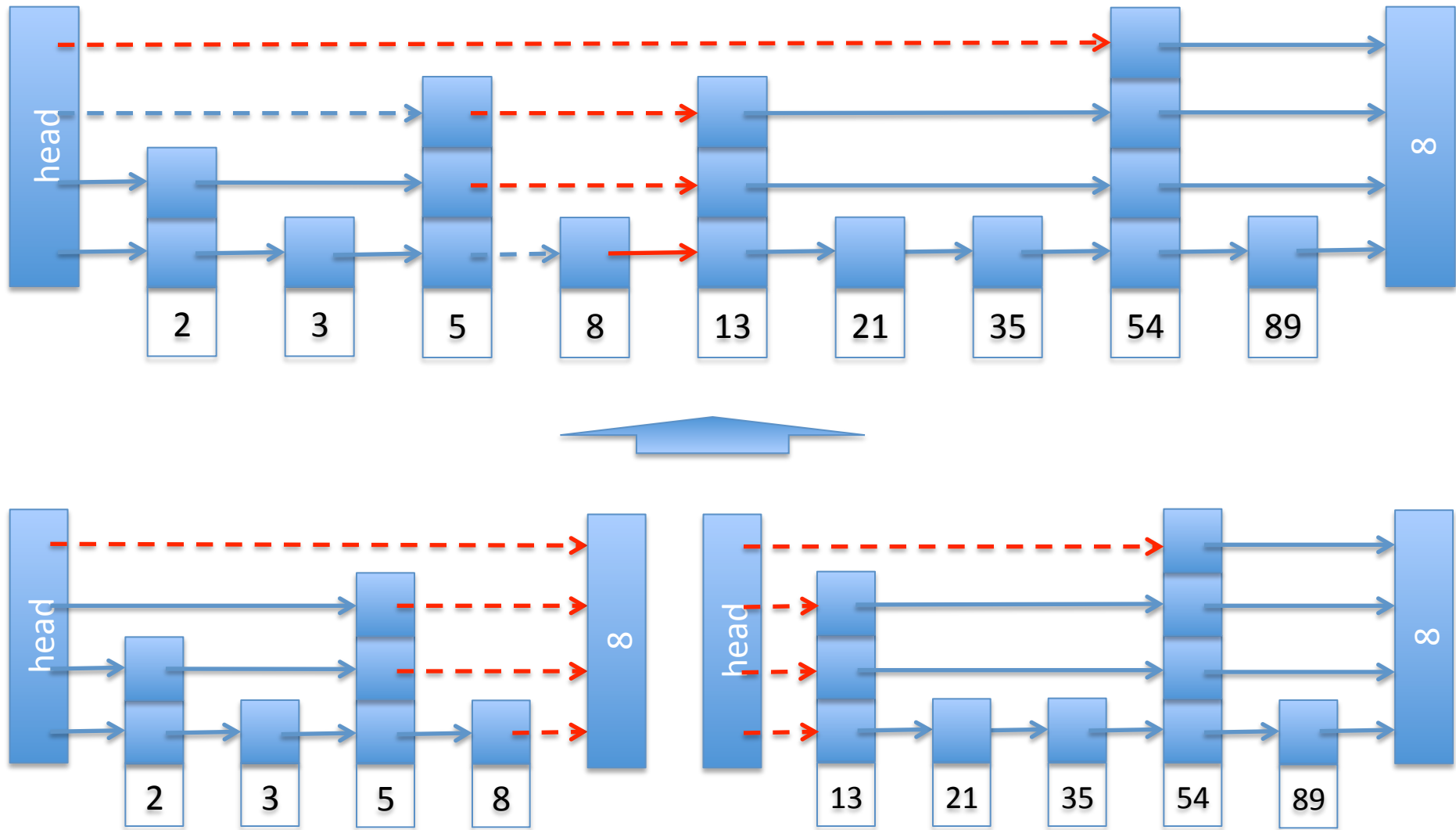


# Example Concatenate





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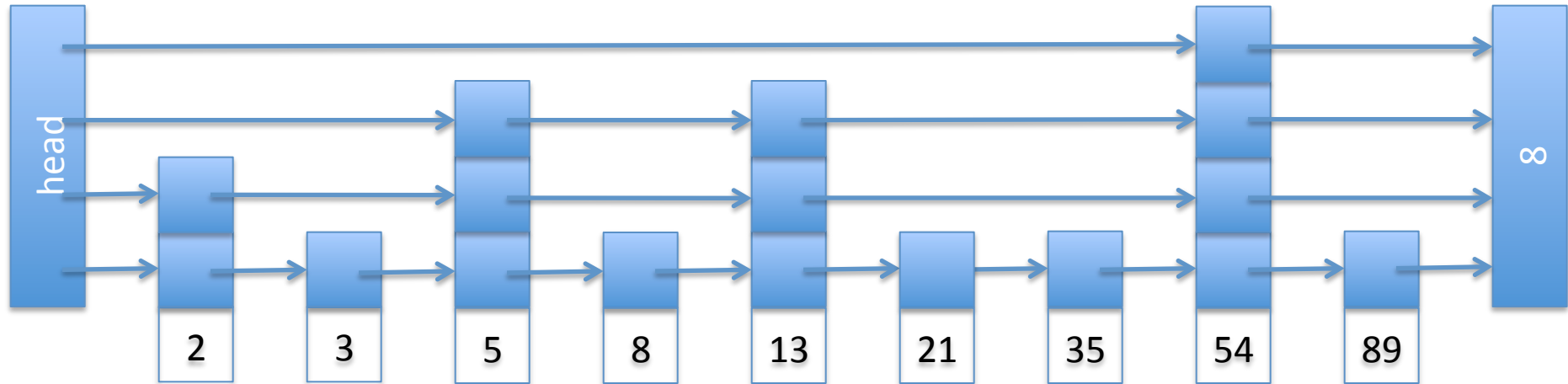
# Delete( $x$ )

1. Search  $x$ .

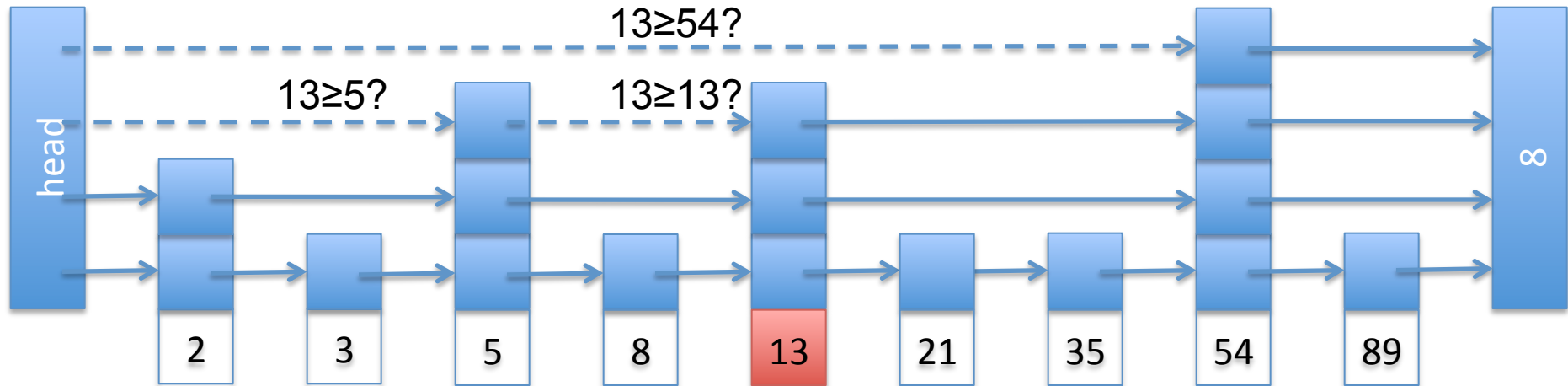
2. Update pointers:

Pointers  $S$  through  $x \rightarrow$  point to where  $x$  pointed to at the corresponding levels.

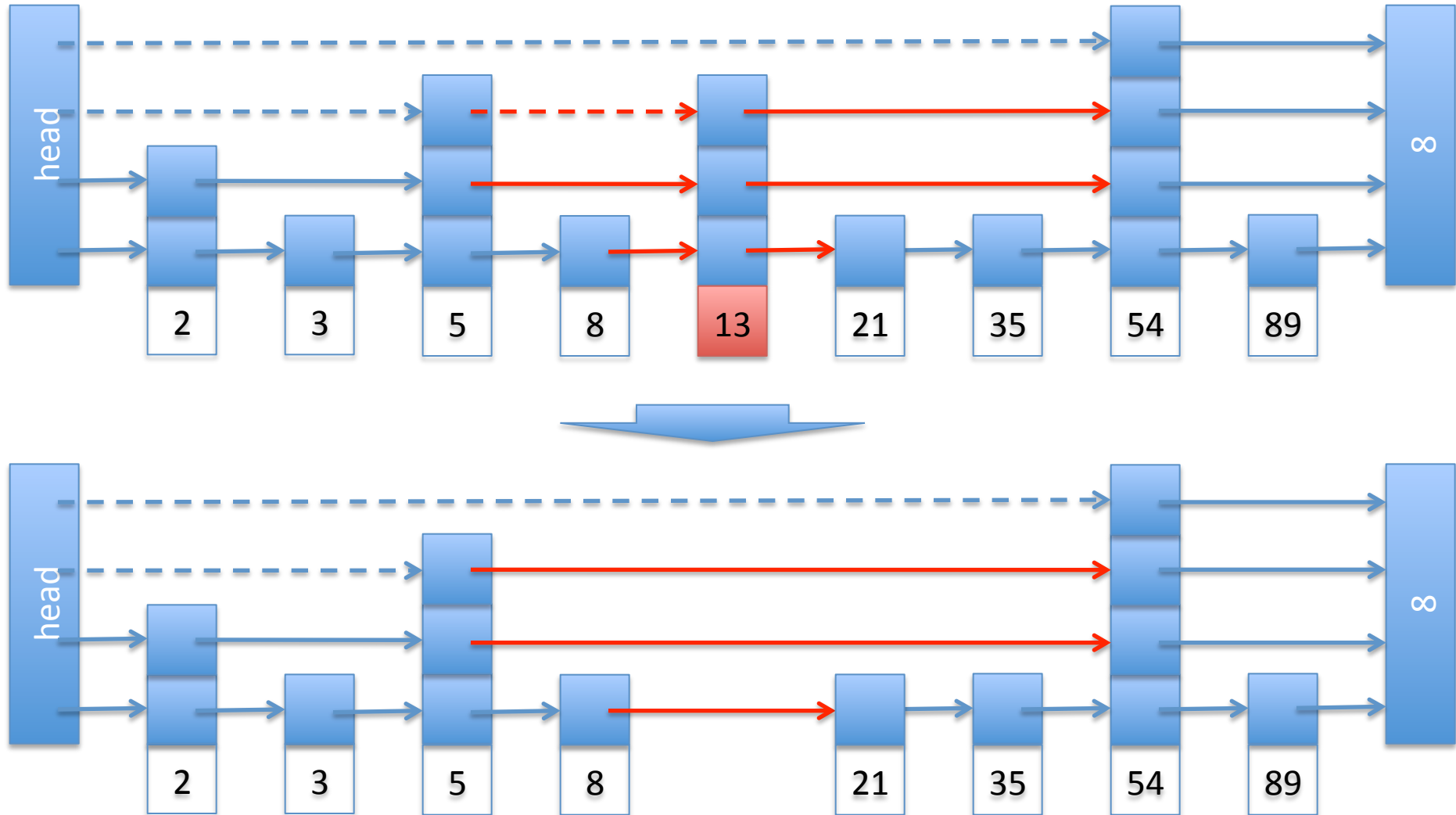
# Example Delete(13)



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# Insert( $x$ )

1. Search for  $x$ .
2. Flip coins to set the height  $h$ .

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Flip a coin until “head”. If  $h$  trials are needed, the height of  $x$  is  $h$ . Thus, the probability for height  $h$  is  $(1/2)^h$  and the expected height is

$$\sum_{1 \leq h \leq \infty} h \cdot (1/2)^h = 2$$

(geometric distribution)

# Insert( $x$ )

1. **Search** for  $x$ .
2. **Flip coins** to set the height  $h$ .
3. **Update pointers**. Note that element  $x$  with  $h$  will be present in layers  $1, \dots, h$ .

Then, for each layer  $l$ :

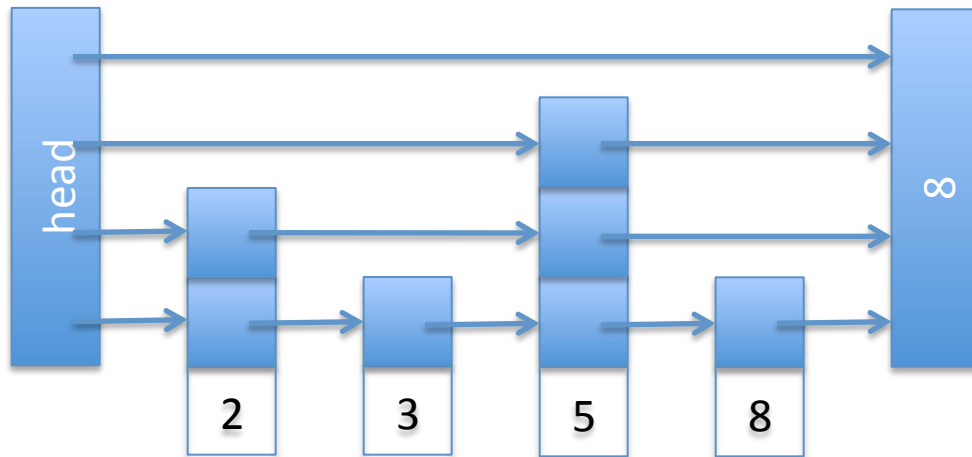
If  $l > h \rightarrow$  do nothing,

else  $\rightarrow$  we know the pointers “going through  $x$ ” and update those to point to  $x$  and from  $x$  to the subsequent element.



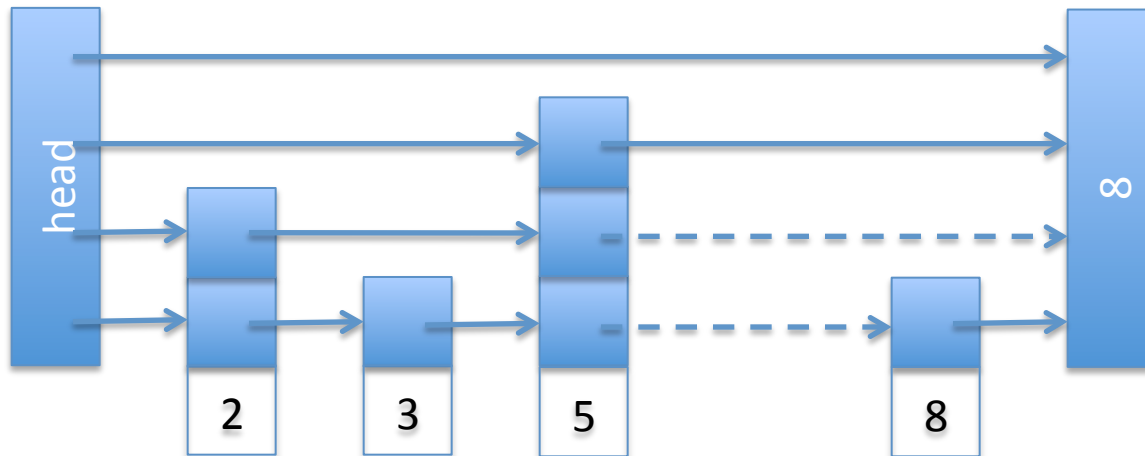
# Example Insert(7)

$h=2$



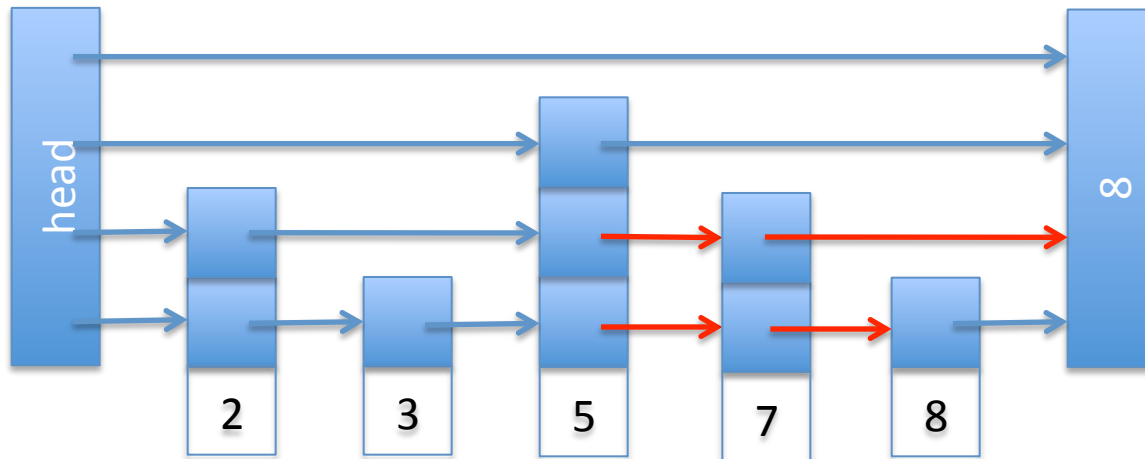
# Example Insert(7)

$h=2$



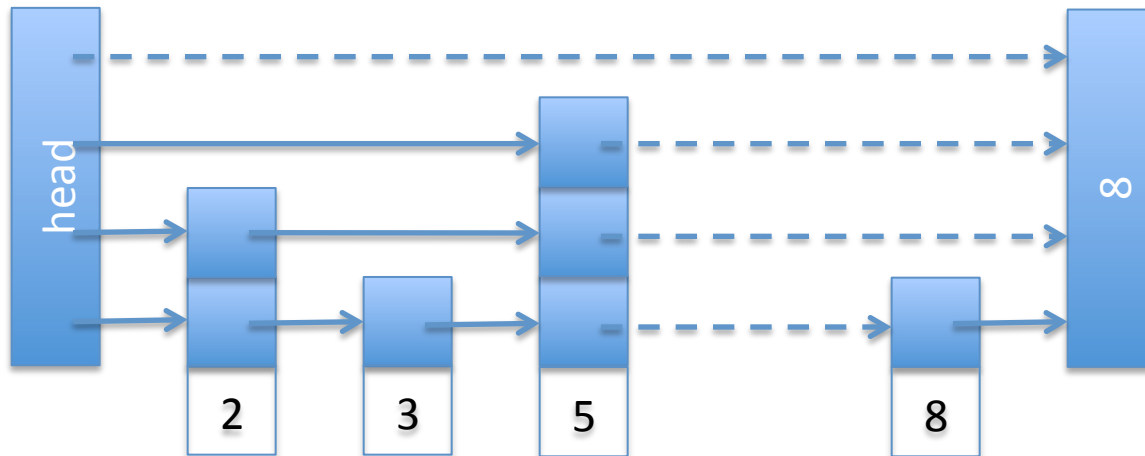
# Example Insert(7)

$h=2$



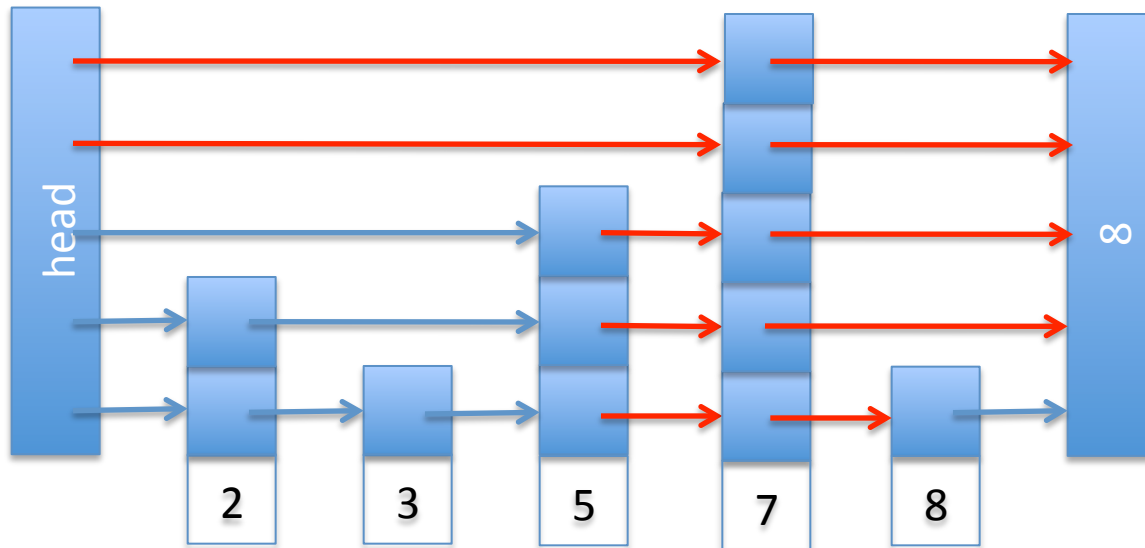
# Example Insert(7)

$h=5$



# Example Insert(7)

$h=5$



# Space Usage

- The space used by a skip list depends on the random bits used by each invocation of the insertion algorithm
- We use the following two basic probabilistic facts:
- Consider a skip list with  $n$  entries
  - By Fact 1, we insert an entry in list  $S_i$  with probability  $1/2^i$
  - By Fact 2, the expected size of list  $S_i$  is  $n/2^i$
- The expected number of nodes used by the skip list is

**Fact 1:** The probability of getting  $i$  consecutive heads when flipping a coin is  $1/2^i$

**Fact 2:** If each of  $n$  entries is present in a set with probability  $p$ , the expected size of the set is  $np$

$$\sum_{i=0}^h \frac{n}{2^i} = n \sum_{i=0}^h \frac{1}{2^i} < 2n$$

- ◆ Thus, the expected space usage of a skip list with  $n$  items is  $O(n)$

# Height

- The running time of the search is affected by the height  $h$  of the skip lists
- We show that with high probability, a skip list with  $n$  items has height  $O(\log n)$
- We use the following additional probabilistic fact:  
**Fact 3:** If each of  $n$  events has probability  $p$ , the probability that at least one event occurs is at most  $np$
- Consider a skip list with  $n$  entries
  - By Fact 1, we insert an entry in list  $S_i$  with probability  $1/2^i$
  - By Fact 3, the probability that list  $S_i$  has at least one item is at most  $n/2^i$
- By picking  $i = c \log n$ , we have that the probability that  $S_{c \log n}$  has at least one entry is at most
$$n/2^{c \log n} = n/n^c = 1/n^c$$
- Thus a skip list with  $n$  entries has height at most  $O(\log n)$  with probability at least  $1 - 1/n^c$  that is asymptotically 1 for large constant  $c$ .