# **School of Computer Science Masters of Computing & Innovation**

### Final Presentation: Poster and Demo



### **Objectives**

- 1. You are to prepare a poster describing *WHAT* was achieved in your project, in terms of key components developed and how they fit together. You poster should also described *WHAT* could be done in the future to improve it.
- 2. You are to demonstrate *HOW* the software you have developed works in order to show that it delivers on the *PROJECT GOALS*.

This is a team assignment, so all team members should participate in the creation of the poster and the demonstration and being able to answer questions about its content. Make sure each member has a significant participation in the delivery.

### **Deliverables**

You will deliver a poster plus a demonstration of your software to the MCI class, your project advisor and a second marker. Your session will be 30 minutes long, with at least 8-10 minutes for each part (talk or demo) and 5 minutes for questions. There may be a chance for lecturers and supervisors to do further testing.

Poster Presentation You should prepare a poster that describes what your project has achieved compared with the starting goals. The poster should be complimentary to the demonstration and illustrate key aspects of your project development process such as the systems architecture, software tools used, key components, any critical issues or constrains etc. Don't attempt to address all topics, choose the ones that are relevant to your project.

You should arrange to meet with your project advisor a few days prior to your presentation. You should send a draft of your poster to him/her at least a day before this meeting, so that he or she provide you with feedback.

**Demo:** You are free to organise your demo however you wish! However, you should of course ensure that you demonstrate that the software does indeed address the objectives you set in the project: either meeting the

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goals set in the initial business case, or (if for example, those goals turned out not to be feasible) meeting modified goals described in your final report.

You should discuss the technical requirements for your demo with your project advisor to ensure that all required facilities are available.

### Preparing for delivery

As with previous presentation, it is important that you practice the delivery of your poster and your demonstration. The Software Engineering Meeting Room can be booked at the School Front Office for this purpose. You will need to plan and practice your demonstration: don't just turn up and expect to be able to come up with an effective demonstration on the spot!

You may seek feedback from your peers (team members or others teams) in regards with the clarity of your poster content and oral presentation.

#### **Ethics**

Your poster should describe what you have actually done, where your project has met its goals, and where it can be improved. Avoid the temptation of overselling the product or your contribution to it. Set realistic goals for future extensions.

Be clear when demonstrating the capabilities of your system. This will take planning and testing. You do not want the demonstration to reveal unexpected errors.

### **Assessment**

This assignment is worth 20% of the marks for the course. 70% of those marks will be awarded for content (40% for the poster and 30% for the demo). This mark is shared by all team members.

The remaining 30% marks are for organization and presentation style, including how effective each team member is at communicating and their ability to keep to the time limit. Presentation marks will be awarded individually to each member.