

Michael Whitney

CELL (917) 593-1052

E-MAIL michaelw.kcs@gmail.com

[GITHUB](#)

[LINKEDIN](#)

[PORTFOLIO](#)

SKILL

Ruby, Ruby on Rails, Javascript, React, Redux, HTML, CSS, SQL, Git, TDD, Webpack, AWS S3, jQuery

PROJECTS

Whinery (Rails, Postgresql, React/Redux, AWS S3, HTML, SCSS) | *Sole Developer*

[live](#) | [github](#)

Whinery is a clone of Untappd that allows users to find/create wines and wineries and review wines.

- Preloaded check-ins with user, wine, and winery ActiveRecord associations that reduced the amount of database queries to the server.
- Designed front end components to receive their own slice of state and only render data from the backend jbuilder views.
- Implemented an optional photo upload and sharing feature on check-in forms using AWS S3 for all images.
- Applied React Router in tandem with backend authentication measures to only allow users to create check-ins when logged in and prevent other users from deleting a check-in they did not author.

Alien Invader Defender (Javascript, HTML5 Canvas, CSS) | *Sole Developer*

[live](#) | [github](#)

This was a game built with pure Javascript and canvas to render and animate elements on the page.

- Built an upgrade mechanic for towers that either places a tower or increases damage and search radius stats as well as changing appearance on an existing tower.
- Developed a collision detection algorithm between projectile and enemy elements using X and Y coordinates that either reduces enemy health or removes both elements from the canvas.
- Crafted an AI for towers that cycles through all available enemies to find any and all within a certain range to fire at.

EXPERIENCE

Server

Ruby Tuesday, Times Square

August 2016 - June 2017

- Prepared restaurant for all breakfast operations including first floor dining room preparation for over 500 daily customers.
- Served over 80 customers every day in personal section between breakfast and lunch.
- Responsible for handling own personal bank of cash for any non debit/credit card transactions.

Head Bartender

The Louise, UES

June 2015 - August 2016

- Trained 5 new staff members to work both the floor and behind the bar, as well as retraining over 7 existing staff members to be more knowledgeable about top-shelf liquors and drink recipes.
- Developed and tested over 10 original craft cocktails every month with the General Manager to update our drink menu.
- Collaborated with the GM to book two weekly music and performing events to increase the bars reputation and neighborhood popularity which led to a 750% increase in sales and revenue.
- Responsible for counting two separate banks of cash every night which averaged over 2k.

EDUCATION

App Academy - 1000 hour intensive Full-stack web development, Midtown Manhattan, 2018-2019

The American Academy of Dramatic Arts - Two year acting conservatory, Midtown Manhattan, 2013-2015