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🛅 Players — -zsh — 214×72
create mode 100644 Zawodnicy/.vs/Zawodnicy/xs/project-cache/Zawodnicy.Core-Debug.json
create mode 100644 Zawodnicy/.vs/Zawodnicy/xs/project-cache/Zawodnicy.Infrastructure-Debug.json
create mode 100644 Zawodnicy/.vs/Zawodnicy/xs/project-cache/Zawodnicy.WebAPI-Debug.json
rewrite Zawodnicy/Zawodnicy.Infrastructure/obj/Debug/netcoreapp3.1/Zawodnicy.Infrastructure.assets.cache (98%)
rewrite Zawodnicy/Zawodnicy.WebAPI/obj/Debug/netcoreapp3.1/Zawodnicy.WebAPI.assets.cache (98%)
rewrite Zawodnicy/Zawodnicy.WebAPI/obj/project.nuget.cache (99%)
micha@Mac-mini Players % git status
On branch feature/adding_comment
nothing to commit, working tree clean
micha@Mac-mini Players % git push
fatal: The current branch feature/adding_comment has no upstream branch.
To push the current branch and set the remote as upstream, use
                          git push --set-upstream origin feature/adding_comment
    micha@Mac-mini Players % git push --set-upstream origin feature/adding_comment
 Enumerating objects: 61, done.

Counting objects: 100% (61/61), done.

Delta compression using up to 8 threads

Compressing objects: 100% (35/35), done.

Writing objects: 100% (40/40), 54.53 KiB | 3.89 MiB/s, done.

Total 40 (delta 21), reused 0 (delta 01), pack-reused 0

remote: Resolving deltas: 100% (21/21), completed with 11 local objects.

remote: create a pull request for 'feature/adding_comment' on GitHub by visiting:

remote: https://github.com/PolitechnikaWarszawska/Players/pull/new/feature/adding_comment

remote:
46026 -> 41480 bytes
14560 -> 27612 bytes
++---
.../Zawodnicy.Infrastructure.assets.cache | Bin 46926 -> 41489 bytes |
...y.Infrastructure.csproj.AssemblyReference.cache | Bin 16566 -> 27612 bytes |
...wodnicy.Infrastructure.csproj.nuget.dgspec.json | 42 |
.../Zawodnicy.Infrastructure.csproj.nuget.g.props | 12 |
.../obj/project.assets.json | 22 |
.../obj/project.nuget.cache | 196 |
.../netCoreapp8.1/Zawodnicy.WebAPI.assets.cache | Bin 46107 -> 41561 bytes |
.../obj/Zawodnicy.WebAPI.csproj.nuget.dgspec.json | 64 |
.../obj/Zawodnicy.WebAPI.csproj.nuget.gsprop | 12 |
.../obj/Zawodnicy.WebAPI.csproj.nuget.gsprop | 12 |
.../obj/Zawodnicy.WebAPI.osproj.nuget.gsprop | 12 |
.../obj/Zawodnicy.WebAPI/obj/project.assets.json | 22 |
.../obj/Zawodnicy.WebAPI/obj/project.assets.json | 22 |
.../obj/Zawodnicy.WebAPI/obj/project.nuget.cache | 196 |
.../obj/Zawodnicy.WebAPI/obj/project.nuget.cache | 196 |
.../obj/Zawodnicy.WebAPI/obj/project.nuget.cache | 196 |
.../obj/Zawodnicy.VabpaPi.osproject.osproject.osche/Zawodnicy.Core-Debug.json |
.../obj/Zawodnicy.VabpaPi.osproject.osche/Zawodnicy.Tnfrastructure-Debug.json |
.../obj/Zawodnicy.VabpaPi.osproject.osche/Zawodnicy.WebAPI-Debug.json |
.../obj/Cawodnicy.VabpaPi.osproject.osche/Zawodnicy.WebAPI-Debug.json |
.../obj/Cawodnicy.VabpaPi.osproject.osch
  Your branch is up to date with 'origin/main'
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Players — -zsh — 214×72
  create mode 100644 Zawodnicy/.vs/Zawodnicy/xs/UserPrefs.xml
create mode 100644 Zawodnicy/.vs/Zawodnicy/xs/project-cache/Zawodnicy.Core-Debug.json
create mode 100644 Zawodnicy/.vs/Zawodnicy/xs/project-cache/Zawodnicy.Infrastructure-Debug.json
create mode 100644 Zawodnicy/.vs/Zawodnicy/xs/project-cache/Zawodnicy.WebAPI-Debug.json
micha@Mac-mini Players % git push
(Total 0 (delta 0), reused 0 (delta 0), pack-reused 0
To github.com:PolitechnikaWarszawska/Players.git
75babeb..26506de main -> main
micha@Mac-mini Players % git status
On branch main
Your branch is up to date with 'origin/main'.
  nothing to commit, working tree clean michaeMac-mini Players % git checkout — Switched to branch 'feature/adding_comment' Your branch is up to date with 'origin/feature/adding_comment'. michaeMac-mini Players % git status On branch feature/adding_comment Your branch is up to date with 'origin/feature/adding_comment'.
    nothing to commit, working tree clean micha@Mac-mini Players % git status On branch feature/adding_comment Your branch is up to date with 'origin/feature/adding_comment'.
  Changes not staged for commit:

(use "git add <file>..." to update what will be committed)

(use "git restore <file>..." to discard changes in working directory)
    no changes added to commit (use "git add" and/or "git commit -a")
micha@Mac-mini Players % git branch -a
* feature/adding_comment
              main
remotes/origin/HEAD -> origin/main
/facture/addingTrain
    micha@Mac-mini Players % git add .
micha@Mac-mini Players % git status
On branch feature/adding_comment
Your branch is up to date with 'origin/feature/adding_comment'.
  Changes to be committed:
(use "git restore ---staged <file>..." to unstage)
modified: Zawodnicy/Zawodnicy.Infrastructu
modified: Zawodnicy/Zawodnicy.Infrastructure/Repositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepositories/TrainerRepository.cs | 4 ++++

Indicate the trainer trainer
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micha@Mac-mini Players % git checkout -Switched to branch 'main'

micha@Mac-mini Players %

Switched to branch 'main'
Your branch is up to date with 'origin/main'.
micha@Mac—mini Players % git branch -d featureAdd
error: branch 'featureAdd' not found.
[micha@Mac—mini Players % git branch -d feature/Add
error: The branch 'feature/Add' is not fully merged.

If you are sure you want to delete it, run 'git branch -D feature/Add'.
[micha@Mac—mini Players % git branch -D feature/Add
Deleted branch feature/Add (was 5d8fc32).
micha@Mac—mini Players % git push origin :feature/Add
To github.com:PolitechnikaWarszawska/Players.git
- [deleted] feature/Add
micha@Mac—mini Players %