

type	patch size/ stride	output size	depth	$\#1\times1$	$\#3\times3$ reduce	$\#3\times3$	$\#5\times5$ reduce	$\#5\times5$	pool proj	params	ops
convolution	$7\times7/2$	$112\times112\times64$	1							2.7K	34M
max pool	$3\times3/2$	$56\times56\times64$	0								
convolution	$3\times3/1$	$56\times56\times192$	2		64	192				112K	360M
max pool	$3\times3/2$	$28\times28\times192$	0								
inception (3a)		$28\times28\times256$	2	64	96	128	16	32	32	159K	128M
inception (3b)		$28\times28\times480$	2	128	128	192	32	96	64	380K	304M
max pool	$3\times3/2$	$14\times14\times480$	0								
inception (4a)		$14\times14\times512$	2	192	96	208	16	48	64	364K	73M
inception (4b)		$14\times14\times512$	2	160	112	224	24	64	64	437K	88M
inception (4c)		$14\times14\times512$	2	128	128	256	24	64	64	463K	100M
inception (4d)		$14\times14\times528$	2	112	144	288	32	64	64	580K	119M
inception (4e)		$14\times14\times832$	2	256	160	320	32	128	128	840K	170M
max pool	$3\times3/2$	$7\times7\times832$	0								
inception (5a)		$7\times7\times832$	2	256	160	320	32	128	128	1072K	54M
inception (5b)		$7\times7\times1024$	2	384	192	384	48	128	128	1388K	71M
avg pool	$7\times7/1$	$1\times1\times1024$	0								
dropout (40%)		$1\times1\times1024$	0								
linear		$1\times1\times1000$	1							1000K	1M
softmax		$1\times1\times1000$	0								