

1. Match the words in bold to the synonyms below.

- a) I find the game incredibly **immersive** even without using a special VR headset.
- b) By making a couple of tweaks, they changed the rating from R13 to R15, making the game slightly more **accessible** to a wider public.
- c) It seems that VR is just a buzzword for this company. The new release of the game is rather **dull**.
- d) The new graphics make it remarkably **vivid**. You can create an avatar that looks exactly like you.
- e) The story is well thought out, and all the details are quite **subtle** but crucial.
- f) Although the gameplay is fairly **complex**, professionals will still find it pretty boring.

SYNONYMS:

- 1) lively
- 2) elaborate
- 3) open
- 4) unexciting
- 5) captivating
- 6) indistinct

2. Read the sentences again. Look at the underlined intensifiers and rank them from the least to the most intense. Think of one more intensifier for each level of intensity.

- a) I find the game incredibly immersive even without using a special VR headset.
- b) By making a couple of tweaks, they changed the rating from R13 to R15, making the game slightly more accessible to a wider public.
- c) It seems that VR is just a buzzword for this company. The new release of the game is rather dull.
- d) The new graphics make it remarkably vivid. You can create an avatar that looks exactly like you.
- e) The story is well thought out, and all the details are quite subtle but crucial.
- f) Although the gameplay is fairly complex, professionals will still find it pretty boring.

3. Create sentences about the following things using the adjectives from ex. 1 and the intensifiers from ex. 2.

a) memories of your last holiday

.....

b) superhero films

.....

c) online education

.....

d) a book you started reading but couldn't finish

.....

e) a game with AR elements

.....

f) the interface of your favourite app

.....

4. You are going to watch a video [https://youtu.be/99BnZ8js1_k] about metaverse environments. Before watching, prepare your own definition of the term 'metaverse'.

5. Watch the video again and answer the questions.

a) Who are the active users of virtual spaces today?

b) Which famous company is working on creating their own metaverse?

c) What is one of the advantages of such a transition, according to the company?

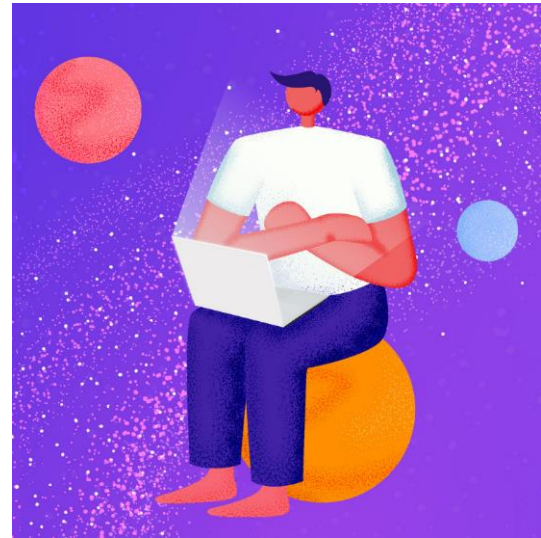
d) What are some of the reasons for the popularity of metaverse spaces?

e) What is Decentraland?

f) How are fashion industries taking advantage of virtual worlds?

6. Discuss the questions.

- The idea of a metaverse is not new. It might be subtle, but it's already intertwined with our daily lives. Do you agree?
- What do you think about complex virtual worlds like Decentraland?
- Do you work remotely? Do you find it dull compared to working in an office?
- Do you think online education is becoming more accessible? What can be improved in this area?
- Do you like going to concerts? Can metaverses make this experience as vivid as in real life?

**7. Read the text about Facebook changing its name and discuss the questions.**

In October 2021, Mark Zuckerberg announced that the Facebook company is changing its name to Meta. The new name reflects the mission of the company – to connect people in the metaverse. According to the presentation, it will be an incredibly immersive environment for work, entertainment and study. Meta presented their vision of socializing made slightly more interactive, work more accessible, and exercising far from dull. What's more, people will be able to create their own places with subtle details that add to the atmosphere.

- Do you think Meta will be remarkably different from Facebook?
- Do you think the virtual experiences will be as immersive as they are shown in their promos?

8. You are going to watch four short excerpts about different aspects of life in a metaverse from the Meta presentation. After each video, discuss the questions below.

[Video 1](#) WORKING

[Video 3](#) EDUCATION

[Video 2](#) GAMING

[Video 4](#) ENTERTAINMENT

- Is this vision technologically feasible?
- What technological challenges are there?
- Will it connect or disconnect people?
- What are the upsides and downsides?
- Is it likely to replace real-life experience completely?

9. Think about other aspects of life. Discuss what possibilities a metaverse environment might provide in these areas. Talk about the disadvantages. Use adjectives to describe experiences and intensifiers to emphasize your point.

- social life
- health and sports
- business and commerce
- fashion

fairly incredibly
quite rather
remarkably slightly

accessible complex
dull immersive
subtle vivid