BENJAMIN XIE

Ph.D. Candidate

RESEARCH INTERESTS: I am a human-computer interaction (HCI) researcher who designs interactive tools to support equity in computing education. I engage with the fields of HCI, computing education, artificial intelligence in education, and psychometrics.

EDUCATION

2016- University of Washington, Seattle, WA

Ph.D. in Information Science

Advisor: Amy J. Ko

2015-2016 Massachusetts Institute of Technology, Cambridge, MA

M.Eng. in Computer Science

Thesis: Progression of Computational Thinking Skills Demonstrated by App Inventor Users

Advisor: Hal Abelson

2011-2015 Massachusetts Institute of Technology, Cambridge, MA

B.S. in Computer Science Advisor: Hal Abelson

ACADEMIC EXPERIENCE

2020	Code.org,	Research	Intern.	Mentor:	Baker	Franke
2020	Couc.org,	KC3Cui Cii	mile ciri.	WICHTON.	Dakei	Hanke

2016- UW Code & Cognition Lab, Graduate Research Assistant.

Mentor: Amy J. Ko

2015-2016 MIT App Inventor, Graduate Research Assistant. Mentor: Hal Abelson

2014-2015 **MIT App Inventor**, *Undergraduate Research Assistant*.

Mentor: Hal Abelson

2012-2013 MIT Education Arcade, Undergraduate Research Assistant.

Mentors: Judy Perry, Lisa Stump

Professional Experience

2015	NovoEd	Software	Fngineering	Intern
7015	NUVUEU	JULIWALE	FIIOHIEELIHO	menn

- 2014 AppNexus, Software Engineering Intern, API Team
- 2013 eBay, Software Engineering Intern, Marketplace Team

AWARDS & HONORS

2020	National Science Foundation (NSF) INTERN Recipient	
2016-2021	National Science Foundation (NSF) Graduate Research Fellowship	
2019	Society for Collegiate Leadership & Achievement Nomination	
2017	Golden Key Honour Society Nomination	
2014-2015	MIT EECS - Google Research and Innovation Scholar	
2013-2016	USTFCCCA All-Academic Honoree in Cross Country, Track	

PUBLICATIONS

The Effect of Informing Agency in Self-Directed Online Learning Environments

B. Xie, G. L. Nelson, H. Akkaraju, W. Kwok, A. J. Ko (2020)

L@S: ACM Conference on Learning at Scale

Designed and evaluated three variations of self-directed online learning tool to explore how informing and affording agency affected engagement and learning outcomes

Investigating Novices' In Situ Reflections on Their Programming Process

D. Loksa, B. Xie, H. Kwik, A. J. Ko (2020)

SIGCSE: ACM Technical Symposium on Computer Science Education

Presented evidence that self-regulation use during programming varies, and that teaching self-regulation skills may require targeted instruction based on students' self-regulation and programming practices

Towards a Validated Formative Assessment for Language-Specific Program Tracing Skills G. L. Nelson, B. Xie, A. Hu, A. J. Ko (2019)

Koli Calling

Developed formative assessment with Kane's validity framework and situated framework within computing education

An Item Response Theory Evaluation of a Language-Independent CS1 Knowledge Assessment

B. Xie, M. J. Davidson, M. Li, A. J. Ko. (2020)

SIGCSE: ACM Technical Symposium on Computer Science Education

Evaluated SCS1 language-agnostic concept inventory, using Item Response Theory to identify items that were problematic

A Theory of Instruction for Introductory Programming Skills

B. Xie, D. Loksa, G. L. Nelson, M. J. Davidson, D. Dong, H. Kwik, A. H. Tan, L. Hwa, M. Li, A. J. Ko (2020)

CSE: Computer Science Education (journal)

Proposed theory of instruction to teach four distinct programming skills incrementally: tracing, writing syntax, comprehending reusable programming abstractions (templates), applying templates. Demonstrated that teaching these skills resulted in improvement in certain learning outcomes

Experiences of Computer Science Transfer Students

H. Kwik, B. Xie, A. J. Ko (2018)

ICER: ACM International Computing Education Research Conference

Investigated experiences of computer science students who transferred to a university, finding that university interventions helped support social transition but did not eliminate gaps in academic performance

An Explicit Strategy to Scaffold Novice Program Tracing

B. Xie, G. L. Nelson, A. J. Ko (2018)

SIGCSE: ACM Technical Symposium on Computer Science Education

Described and evaluated a simple but powerful strategy to scaffold tracing of program execution. With <30 min of practice, novices in intro CS course had midterm grades 7% higher than a control group

Comprehension First: Evaluating a Novel Pedagogy and Tutoring System for Program Tracing in CS1

G. L. Nelson, *B. Xie*, A. J. Ko (2017)

ICER: ACM International Computing Education Research Conference

Contributed a new theory of what it means to know a programming language, instruction based on their theory, and a computer-based tutorial for teaching this knowledge. Found that the tutorial resulted in improved learning gains

Skill Progression in MIT App Inventor

B. Xie, H. Abelson (2016)

VL/HCC: IEEE Symposium on Visual Languages and Human-Centric Computing

Found that long-term users of App Inventor tend to expand breadth of programming knowledge (use new blocks) before depth (use blocks in more complex ways)

Measuring the Usability and Capability of App Inventor to Create Mobile Applications *B. Xie,* I. Shabir, H. Abelson (2015)

PROMOTO: Workshop on Programming for Mobile and Touch

Investigated the usability and realized capability of >5,000 App Inventor projects, finding that the order of App Inventor tutorials heavily influence the usability of App Inventor to implement particular functionalities

WORKSHOP PAPERS & ABSTRACTS

Learning, Education, and HCI

B. Xie, E. Harpstead, B. DiSalvo, P. Slovak, A. Kharrufa, M. J. Lee, V. Pammer-Schindler, A. Ogan,

J. J. Williams (2019)

CHI: ACM Conference on Human Factors in Computing Systems *Proposed special interest group to foster the intersection of HCI and learning sciences.*

DOCTORAL COLLOQUIUM

Supporting Equity in Computing Education with Student-Led Interactions with Data *B.Xie,* UW DUB Doctoral Colloquium 2020

Human-Al Collaborations within Computing Education

B. Xie, iConference 2019

TEACHING

Instructor	UW INFO 370: Introduction to Data Science (Fa '17)
TEACHING ASSISTANT	UW INFO 201: Technical Foundations of Informatics (Fa '19) UW INFO 461: Cooperative Software Design (Sp '17) Prospect Hill Academy Intro to Computer Science (Fa '14, Sp '15)
SERVICE	
REVIEWER	CHI (2018, 2020), UIST (2019), TOCE (2019), SIGCSE (2018, 2019), ICIS (2020), Journal of Information an Learning Sciences (2018)
PROGRAM COMMITTEE	EECScon: MIT EECS Undergrad Research Conference (2014, 2015)
STUDENT CO- ORDINATOR	UW DUB Seminars (2019), UW DUB Doctoral Colloquium (2019), UW DUB PhD Student Retreat (2018), UW Information School PhD Retreat (2018)
Mentor	Technology Access Foundation (TAF) Academy STEM Expo (2016-2019) Google Summer of Code (on behalf of MIT Media Lab, 2016)
EDUCATIONAL COUNSELOR	Massachusetts Institute of Technology (2016-2019)

STUDENTS SUPERVISED

2019	Christina Zhang, UW
2018-19	William Kwok, UW. First position: Qualtrics
	Harshitha Akkaraju, UW. First positon: Microsoft
2018	Jane Quichocho, UW
2017	Alex Hui Tan, UW. First position: Hazel Analytics
	Leanne Hwa, UW. First position: Deloitte
2016-2018	Harrison Kwik, UW. First position: PhD at Northwestern TSB
2016	Abhijit Suresh, CU Boulder via Google SoC. First position: Ph.D. at CU CS
	Sylvan Tsai, MIT. First position: Amazon
2015-16	Xinyue Deng, MIT. First position: Master's at MIT EECS