


Michel Kansou

SOFTWARE ENGINEER

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Summary

Currently a student in fourth year of an engineering programme at EXIA Cesi Arras. I enjoy keeping abreast of the latest programming language, virtual reality and video games technology. Dynamic, I like learning new things and I am involved in my projects (whether independently or in groups).

Work Experience

NEOXIA

Paris

SOFTWARE ENGINEER

Sep. 2016 - Feb. 2017

- Front-end development with ReactJS & Redux
- Back-end development with Laravel 5
- Create mobile app for iOS & Android with React Native

KUMQUATS

Lille

WEB & MOBILE DEVELOPER

Feb. 2016 - May 2016

- Create web and mobile application
- Mobile development with React Native
- Front-End development with ReactJS

ADENATIS

ROUEN

WEB & MOBILE DEVELOPER

Sep. 2014 - Nov. 2014

- Web development and Responsive Design

Side Projects

Vapor Blog : A personal blog using Vapor a Swift Framework (Mar. 2017 - PRESENT)

OpenRA-MI : Desktop App build with ReactJS & Electron to make mod installation quicker and easier for OpenRA Project (Sep. 2016 - Nov. 2016)

SlideDeck : Open Source Project, Creation and development of a desktop application for HTML presentation using ReactJS, Redux and Electron. This project showed how to build desktop app using Web languages. (April. 2016)

Squart : Personal Project, Creation and development of a mobile game for iOS 9 using Swift. This project gave me a rich knowledge of this language and a great competence in Object-Oriented Programming. (Summer. 2015)

Education

B.Sc. in Computer Science, Expected July 2018

Arras, France

College of Science and Engineering, CESI Exia

Sep. 2013 - PRESENT

Technical Skills

Languages & Frameworks : HTML 5, CSS3, React, Redux, SASS, JS, PHP, Swift 3, React Native, Vapor, Laravel 5, CRUD & Restful API, C, Java, SQL, Firebase

Tools : Atom, Xcode, Vagrant, GitKraken, Slack

Standard : Github, MVC, Agile / Scrum, UML