

UNIVERSITÀ DEGLI STUDI DI NAPOLI FEDERICO II  
WEB TECHNOLOGIES — LECTURE 02

# HTML: HYPERTEXT MARKUP LANGUAGE

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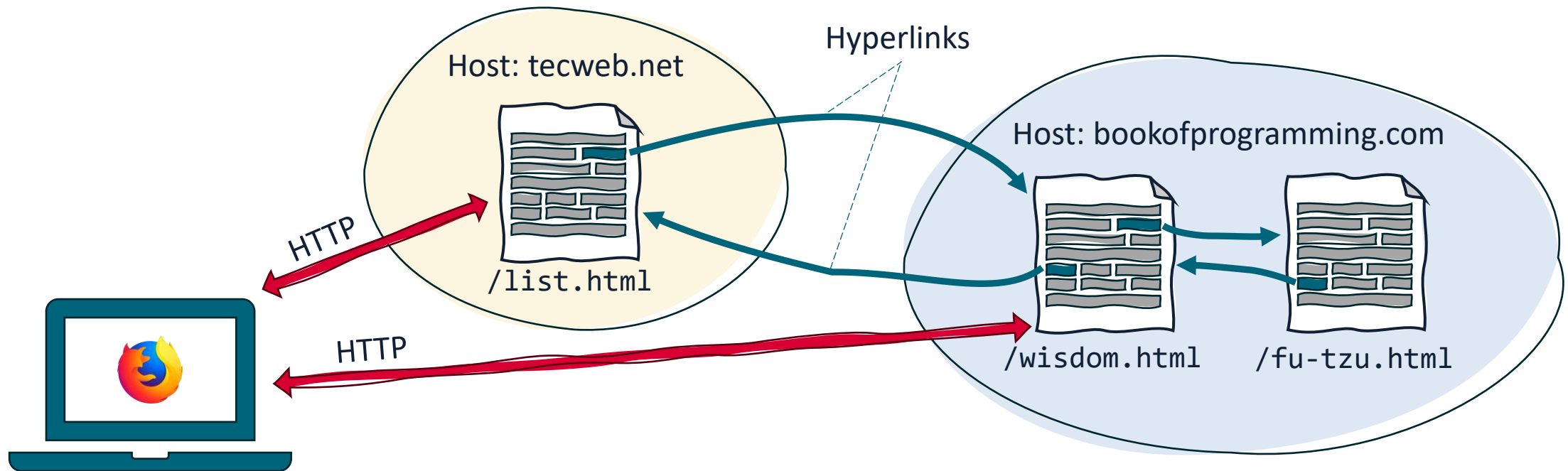
[luigiliberolucio.starace@unina.it](mailto:luigiliberolucio.starace@unina.it)

<https://luistar.github.io>

<https://www.docenti.unina.it/luigiliberolucio.starace>

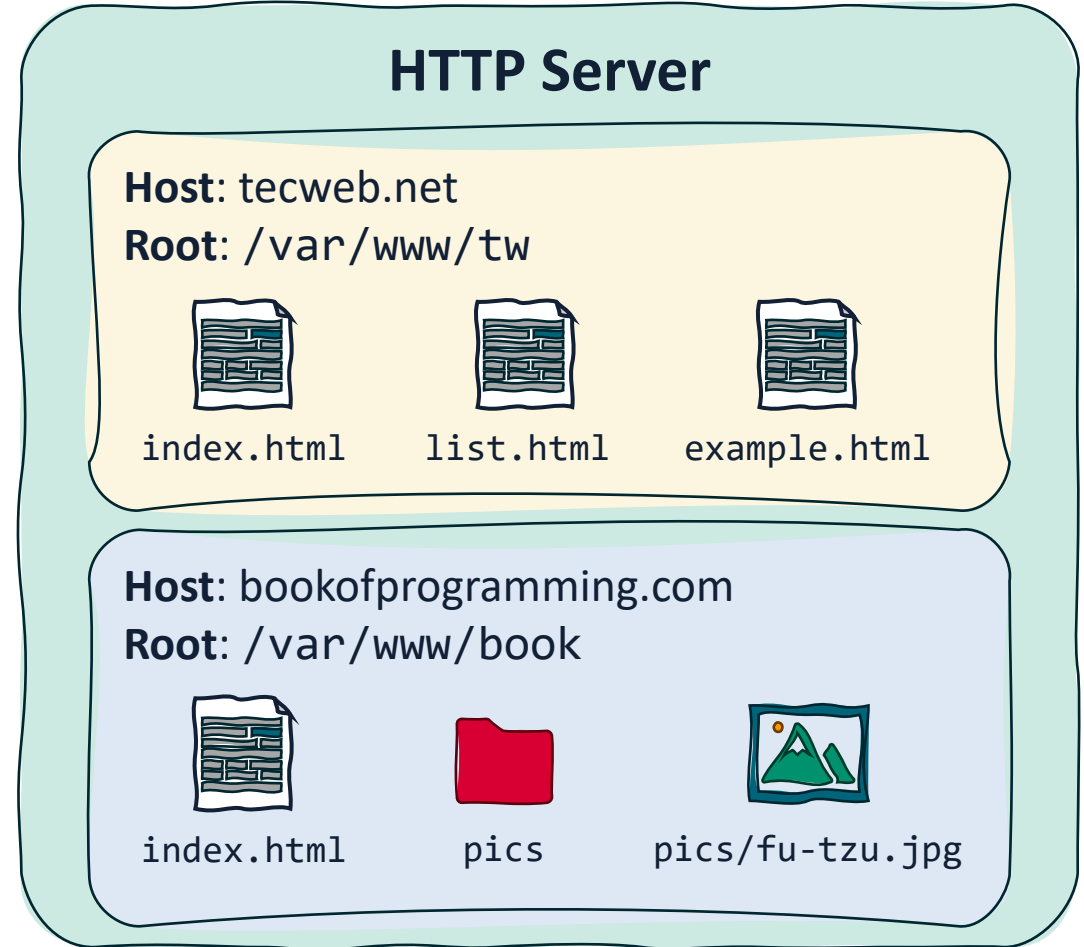
# PREVIOUSLY, ON WEB TECHNOLOGIES

- We've seen **the web** is a system of interconnected **hypertext documents**, which are linked to each other through **hyperlinks**.
- Clients (typically web browsers) use HTTP to fetch these hypertexts



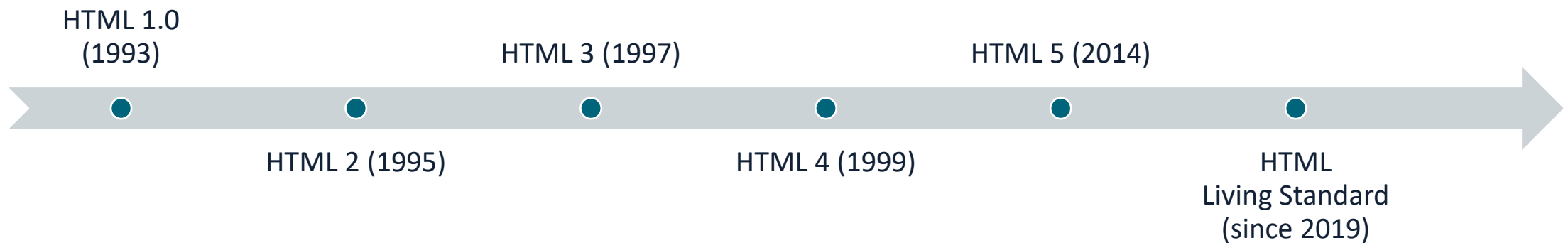
# INSIDE AN HTTP SERVER

- An HTTP Server is a **software**
- **Listens** for HTTP requests on a certain port (e.g.: 80)
- Might manage multiple hosts
  - That's why theres a **Host** header in HTTP requests!
- Handles connections by serving files from the **Document root** in its filesystem
  - We do not want all our files to be accessible via HTTP, right?



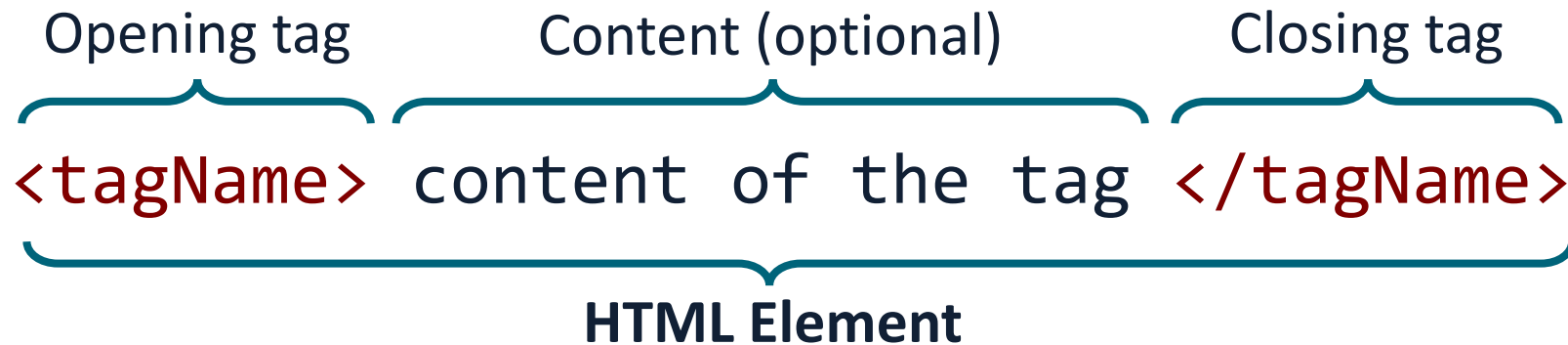
# HTML: HYPERTEXT MARKUP LANGUAGE

- Web Browsers display **Documents** described using **HTML**
- A **Web App** consists of one or more documents (a.k.a. web pages)
- Key concept: **Markup Language**
- Documents are enriched with a set of annotations to control their **structure, formatting, or the relationship between their parts.**
- Several versions since 1993. We'll focus on **HTML Living Standard**



# HTML: HYPERTEXT MARKUP LANGUAGE

- In HTML, the annotations are called **tags**
- Tags are denoted using angle brackets



- Opening tags may also contain key-value **attributes** (value optional)

`<tagName attribute1="value" attribute2>`

# HTML: DOCUMENT STRUCTURE

- HTML documents must start with a `<!DOCTYPE HTML>` declaration
- Not a tag, it just tells the client what document type to expect
- The `<html>` tag represents the entire document
- It contains a `<head>` and a `<body>`

```
<!DOCTYPE HTML>
<html lang="en">
<head>
  <title>Hello World!</title>
</head>
<body> <!-- a comment -->
  <p>Hello World!</p>
</body>
</html>
```

`lang` attribute is encouraged for **accessibility**

`<head>` contains document **metadata**

`<body>` contains the actual document contents

# THE HEAD ELEMENT

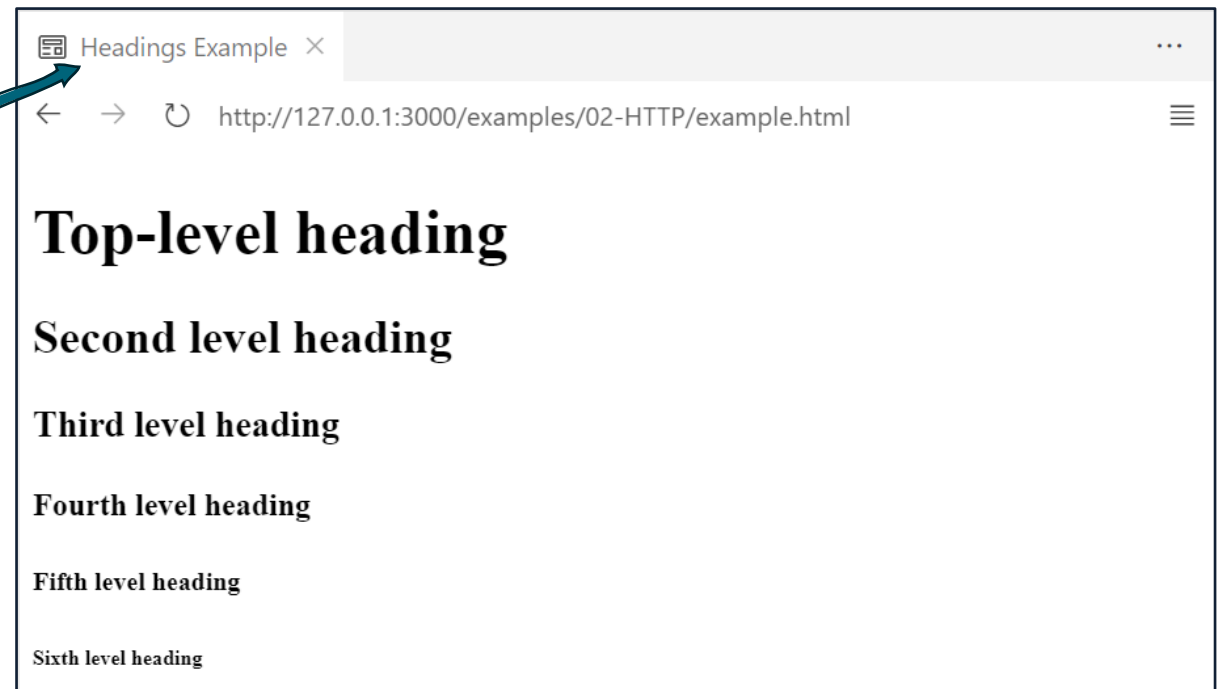
- Is a container for **metadata**
- Metadata are data about data, i.e.: data about the current document
- Often not shown to users, but useful for browsers and search engines
- It is required to contain a `<title>`

```
<head>
  <title>The Book of Programming</title>
  <meta charset="UTF-8">
  <meta name="description" content="Fragments from the Book of Programming">
  <meta name="keywords" content="Wisdom, programming">
  <meta name="author" content="L. L. L. Starace">
  <meta http-equiv="refresh" content="30">
</head>
```

# CORE HTML ELEMENTS: HEADINGS

- `<h1>` to `<h6>`: Represent titles or subtitles

```
<!DOCTYPE HTML>
<html lang="en">
<head>
  <title>Headings Example</title>
</head>
<body>
  <h1>Top-level heading</h1>
  <h2>Second level heading</h2>
  <h3>Third level heading</h3>
  <h4>Fourth level heading</h4>
  <h5>Fifth level heading</h5>
  <h6>Sixth level heading</h6>
</body>
</html>
```

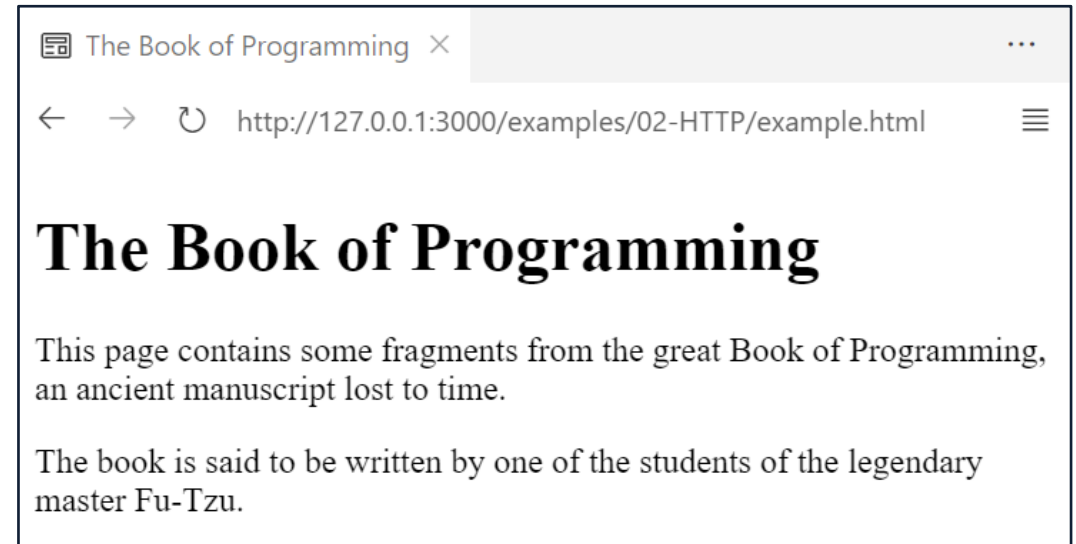




# CORE HTML ELEMENTS: PARAGRAPHS

- `<p>`: Represent paragraphs, typically start on a new line.

```
<h1>The Book of Programming</h1>
<p>
  This page contains some fragments
  from the great Book of Programming,
  an ancient manuscript lost to time.
</p>
<p>
  The book is said to be written by
  one of the students of the legendary
  master Fu-Tzu.
</p>
```



# CORE HTML ELEMENTS: COMMENTS

- Are ignored by Browsers, delimited by `<!--` and `-->`
- Can be useful to add notes or temporarily hide content

```
<h1>The two aspects</h1>
<!-- TODO: add more wisdom -->
<p>
  Below the surface of the machine,
  the program moves. Without effort,
  it expands and contracts.
</p>
<!--
<p>
  The forms on the monitor are but
  ripples on the water. The
  essence stays invisibly below.
</p> -->
```



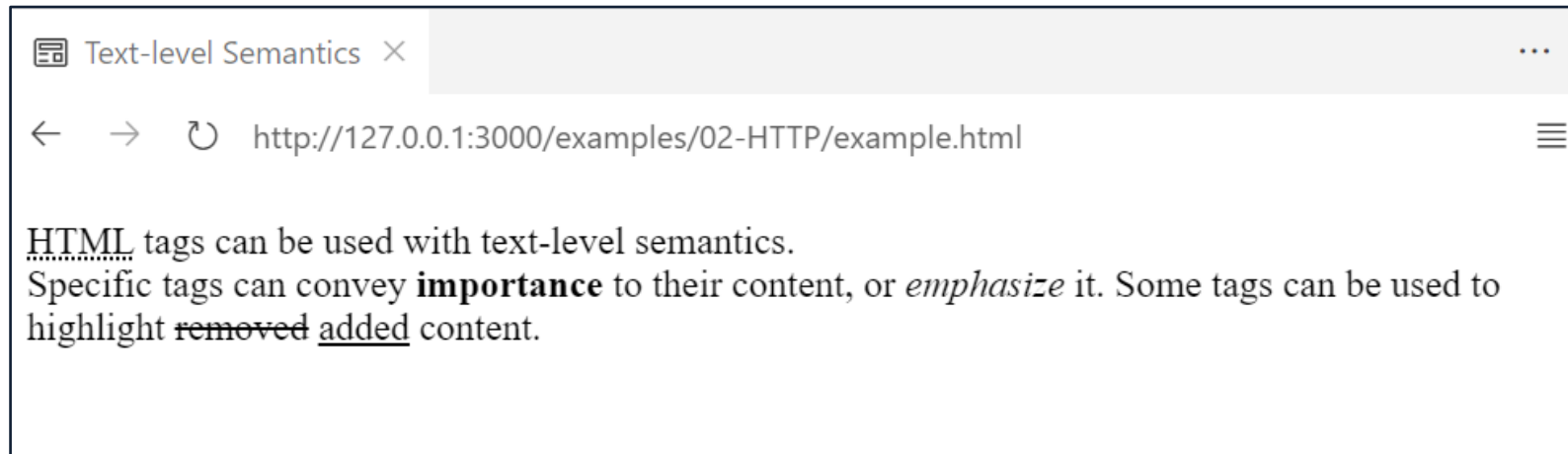
# CORE HTML ELEMENTS: TEXT SEMANTICS

Tags can specify text-level semantics:

- `<em>`: *Emphasize* content
- `<strong>`: Represents **Strong** importance
- `<br/>`: Line Break (void tag, can be self-closing)
- `<abbr title="description">`: Define acronyms and abbreviations
- `<del>`: Content that has been deleted from document
- `<ins>`: Content that has been inserted in document

# CORE HTML ELEMENTS: TEXT SEMANTICS

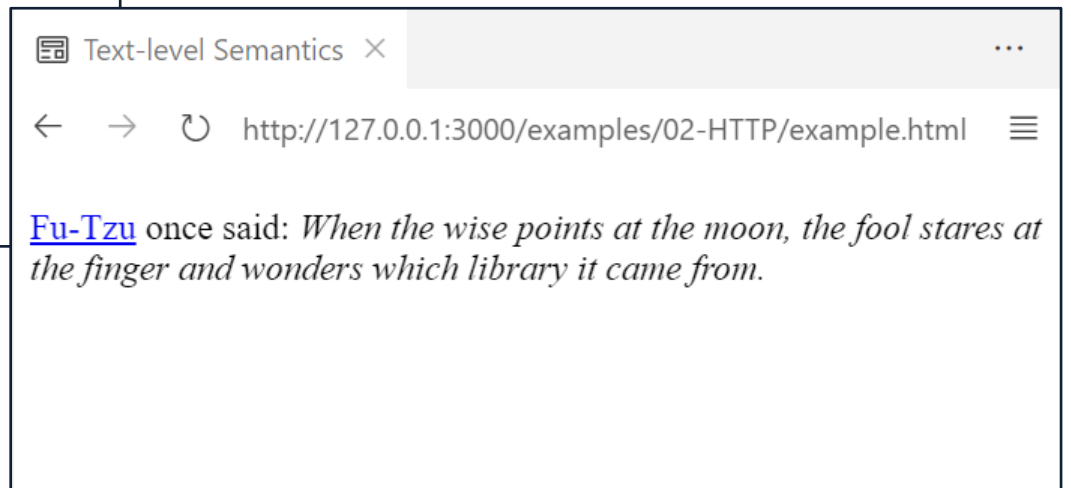
```
<p>  
  <abbr title="HyperText Markup Language">HTML</abbr> tags can be used with  
  text-level semantics.<br/> Specific tags can convey <strong>importance</strong>  
  to their content, or <em>emphasize</em> it.  
  Some tags can be used to highlight <del>removed</del> <ins>added</ins> content.  
</p>
```



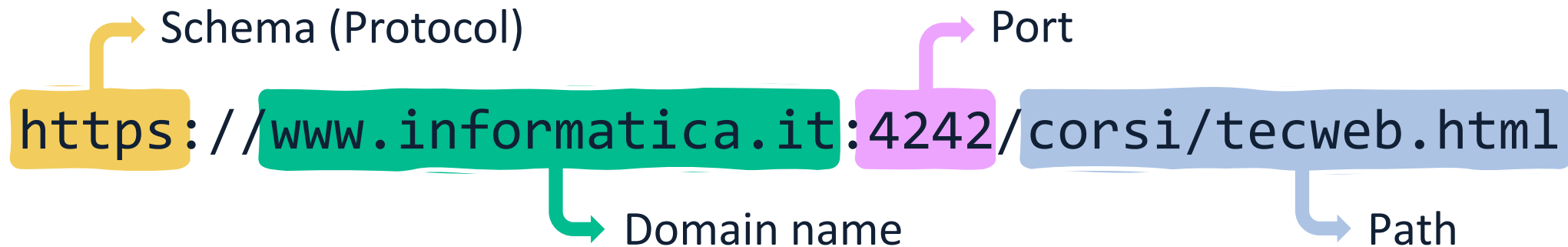
# CORE HTML ELEMENTS: ANCHORS

- Hyperlinks can be defined using the anchor tag `<a>`
- The `href` attribute can be used to point to the target URL

```
<p>  
  <a href="/fu-tzu.html">Fu-Tzu</a> once said:  
  <em>  
    When the wise points at the moon, the  
    fool stares at the finger and wonders  
    which library it came from.  
  </em>  
</p>
```



# A LOOK BACK ON URLs



# ANCHORS: RELATIVE VS ABSOLUTE URLS

- URLs specified by **href** can be **absolute** or **relative**
- Absolute URLs include scheme and hostname, and contain all the information necessary to reach the resource
  - e.g.: `<a href="http://tecweb.com/course/intro.html">`
- Relative URLs specify only a path. Scheme and hostname are inferred from the current context
  - e.g.: `<a href="page.html">` or `<a href="/course/react.html">`

# ANCHORS: RELATIVE URLs

When a relative URL starts with a "/", the **entire path** is replaced

- If the current context is the page at

`http://bookofprogramming.com/fu-tzu/fu-tzu.html`

- An anchor such as `<a href="/index.html">` points to

`http://bookofprogramming.com/index.html`



# ANCHORS: RELATIVE URLS

When a relative URL does **not** start with a "/", only the last part of the path is replaced

- If the current context is the page at  
`http://bookofprogramming.com/fu-tzu/fu-tzu.html`
- An anchor such as `<a href="pic.jpg">` points to  
`http://bookofprogramming.com/fu-tzu/pic.jpg`

# ANCHORS: DOT SEGMENTS IN URLs


- Relative URLs can also contain «dot» segments: «.» and «..»
- Dot («.») represents the current directory
- Double-dot («..») represent the parent directory
- Assume the current path is `/a/b/c/hello.html`

HREF	RESULTING PATH
<code>./index.html</code>	<code>/a/b/c/index.html</code>
<code>../foo.html</code>	<code>/a/b/foo.html</code>
<code>../../pic.jpg</code>	<code>/a/pic.jpg</code>
<code>./../../pic.jpg</code>	<code>/a/pic.jpg (same as above)</code>

# ANCHORS: RELATIVE OR ABSOLUTE URLS?

- Should we use **relative** or **absolute** URLs?

Back to [homepage](#)



Back to `<a href="/index.html">homepage</a>`  
Back to `<a href="https://www.tw.com/index.html">homepage</a>`

- Relative URLs should be preferred when linking resources **within** the same web application
  - This way, if the host name changes, there is no need to change the html pages
- When linking **external** web pages or resources, there is no choice but to use absolute URLs.

# ANCHORS: TARGET ATTRIBUTE

- The **target** attribute can be used to specify **where** to open the linked resource
- `<a target="self" href="pic.jpg">` should be opened in the same browser window/tab than the current page (this is the default behaviour, if you don't specify a target attribute)
- `<a target="_blank" href="pic.jpg">` should be opened in a new browser window/tab

# ON URLS AND INDEX.HTML

- What happens when a URL points to a **directory** and not to a file?
- Web servers typically respond with the content of the **index.html** file, if it exists in the requested directory
- This behaviour is configurable:
  - Other default filenames used include: **home.html**, **default.html**
  - If there is no default file, HTTP servers can be configured to automatically generate an index for the directory.



The screenshot shows a web browser window with the title 'Index of /02-HTML/'. The address bar shows the URL '127.0.0.1:3000/02-HTML/'. The main content area displays a table titled 'Index of /02-HTML/' with three columns: 'Name', 'Size', and 'Date Modified'. The table lists several files and directories, including '../' (the current directory), 'comments.html', 'divs.html', 'forms.html', 'fu-tzu.html', 'image.html', 'lists.html', 'pic.jpg', 'semantics.html', 'special.html', and 'tree.html'. Each entry shows its size and the date and time it was last modified.

Name	Size	Date Modified
../		
<a href="#">comments.html</a>	406.0 B	8/10/23, 7:40:49
<a href="#">divs.html</a>	251.0 B	8/09/23, 11:26:52
<a href="#">forms.html</a>	2.4 kB	8/11/23, 8:18:06
<a href="#">fu-tzu.html</a>	432.0 B	8/09/23, 8:41:24
<a href="#">image.html</a>	288.0 B	8/09/23, 12:10:43
<a href="#">lists.html</a>	454.0 B	8/09/23, 11:27:27
<a href="#">pic.jpg</a>	107.3 kB	8/09/23, 8:45:14
<a href="#">semantics.html</a>	786.0 B	8/09/23, 11:26:53
<a href="#">special.html</a>	134.0 B	8/09/23, 11:26:55
<a href="#">tree.html</a>	308.0 B	8/11/23, 8:49:22

# CORE HTML ELEMENTS: TABLES

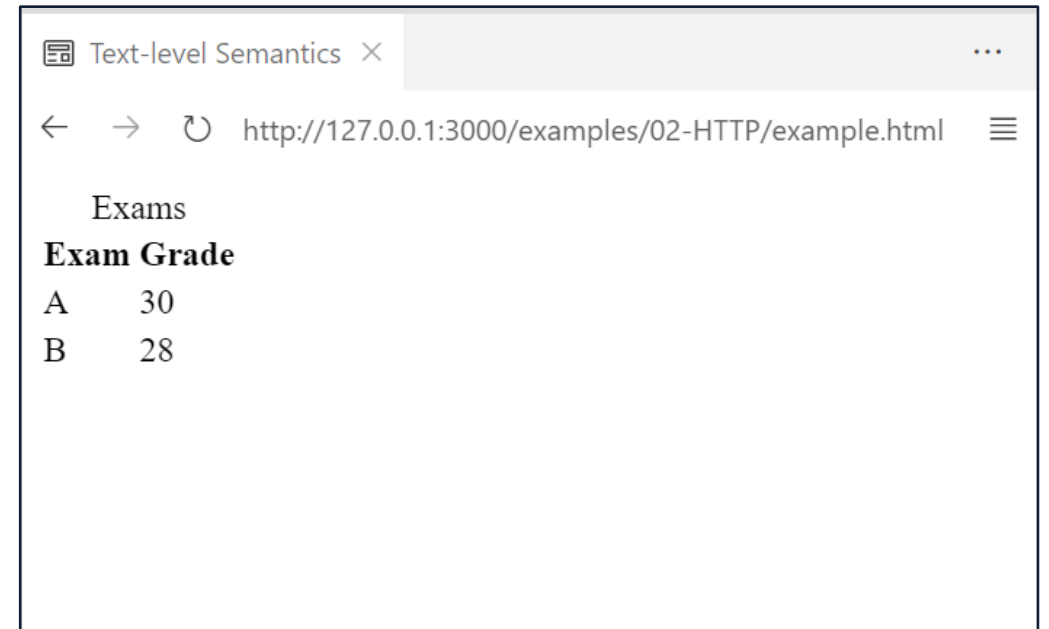
A `<table>` contains a set of `<tr>` (table rows).

- Each `<tr>` can contain one or more:
  - `<td>` (table data cells)
  - `<th>` (table headers)
- `<td>` and `<th>` contain the values to show in the respective cell.

A `<table>` might also contain a `<caption>` that describes it.

# CORE HTML ELEMENTS: TABLES

```
<table>
  <caption>Exams</caption>
  <tr>
    <th>Exam</th><th>Grade</th>
  </tr>
  <tr>
    <td>A</td><td>30</td>
  </tr>
  <tr>
    <td>B</td><td>28</td>
  </tr>
</table>
```



# CORE HTML ELEMENTS: LISTS

HTML defines three kinds of lists

- Ordered lists `<ol>`, used for enumerations
- Unordered lists `<ul>`, used for bullet lists
- Description lists `<dl>`, consisting of terms and their descriptions. Often used for glossaries.

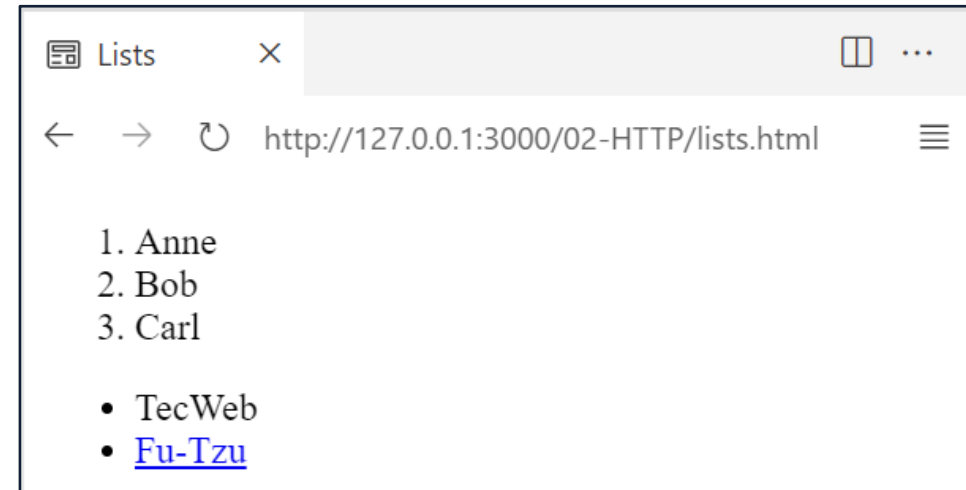


# CORE HTML ELEMENTS: (UN)ORDERED LISTS

- Ordered and unordered lists contain a sequence of list items `<li>`

```
<ol>
  <li>Anne</li>
  <li>Bob</li>
  <li>Carl</li>
</ol>

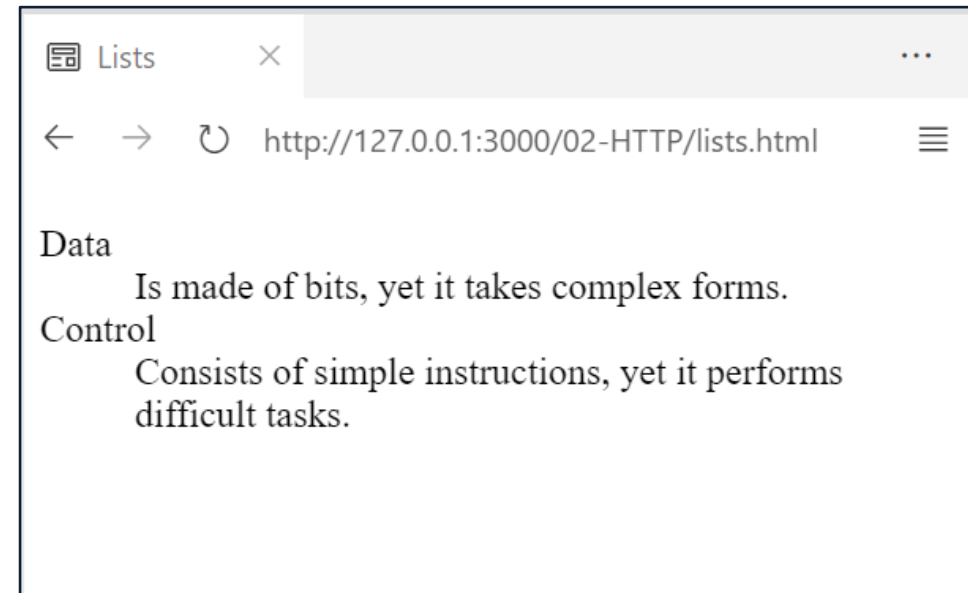
<ul>
  <li>TecWeb</li>
  <li><a href="/">Fu-Tzu</a></li>
</ul>
```



# CORE HTML ELEMENTS: DESCRIPTION LISTS

- Description lists contain a sequence of terms `<dt>` and descriptions for the prior terms `<dd>`

```
<dl>
  <dt>Data</dt>
  <dd>
    Is made of bits,
    yet it takes complex forms.
  </dd>
  <dt>Control</dt>
  <dd>
    Consists of simple instructions,
    yet it performs difficult tasks.
  </dd>
</dl>
```



# CORE HTML ELEMENTS: ENTITIES

- Some characters are **reserved** in HTML
- What if we want to write in a document: `<p>3<x and y>6</p>?`
- The Browser might mix the symbols with tags
- **Character entities** should be used to display reserved characters
- Character entities look like this:
  - *`&entity_name;`* or *`&#entity_number;`*

# SOME USEFUL HTML ENTITIES

Result	Description	Entity Name
	Non-breaking space	&nbsp;
<	Less than	&lt;
>	Greater than	&gt;
&	Ampersand	&amp;
"	Double quote	&quot;
'	Single quote (apostrophe)	&apos;
©	Copyright	&copy;

The example in the previous slide should be: `<p>3&lt;x and y&gt;6</p>`

# CORE HTML ELEMENTS: IMAGES

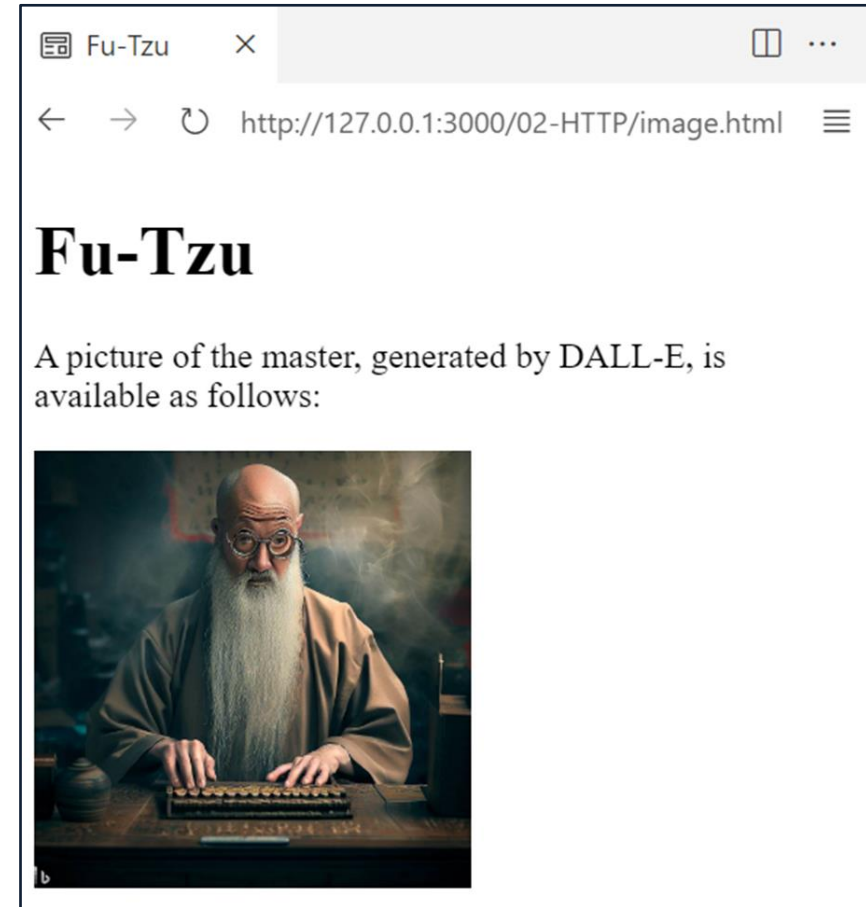
`<img>` is used to embed an image in a HTML document

- It's a void element (it shouldn't contain other elements)
- `src` attribute specifies the URL of the image to include
- `alt` attribute specifies an alternate text description for the image
- `width` and `height` attributes can be used to specify the size (in pixels) of the embedded picture in the web page

# CORE HTML ELEMENTS: IMAGES

```
<h1>Fu-Tzu</h1>
<p>
  A picture of the master,
  generated by DALL-E, is
  available as follows:
</p>

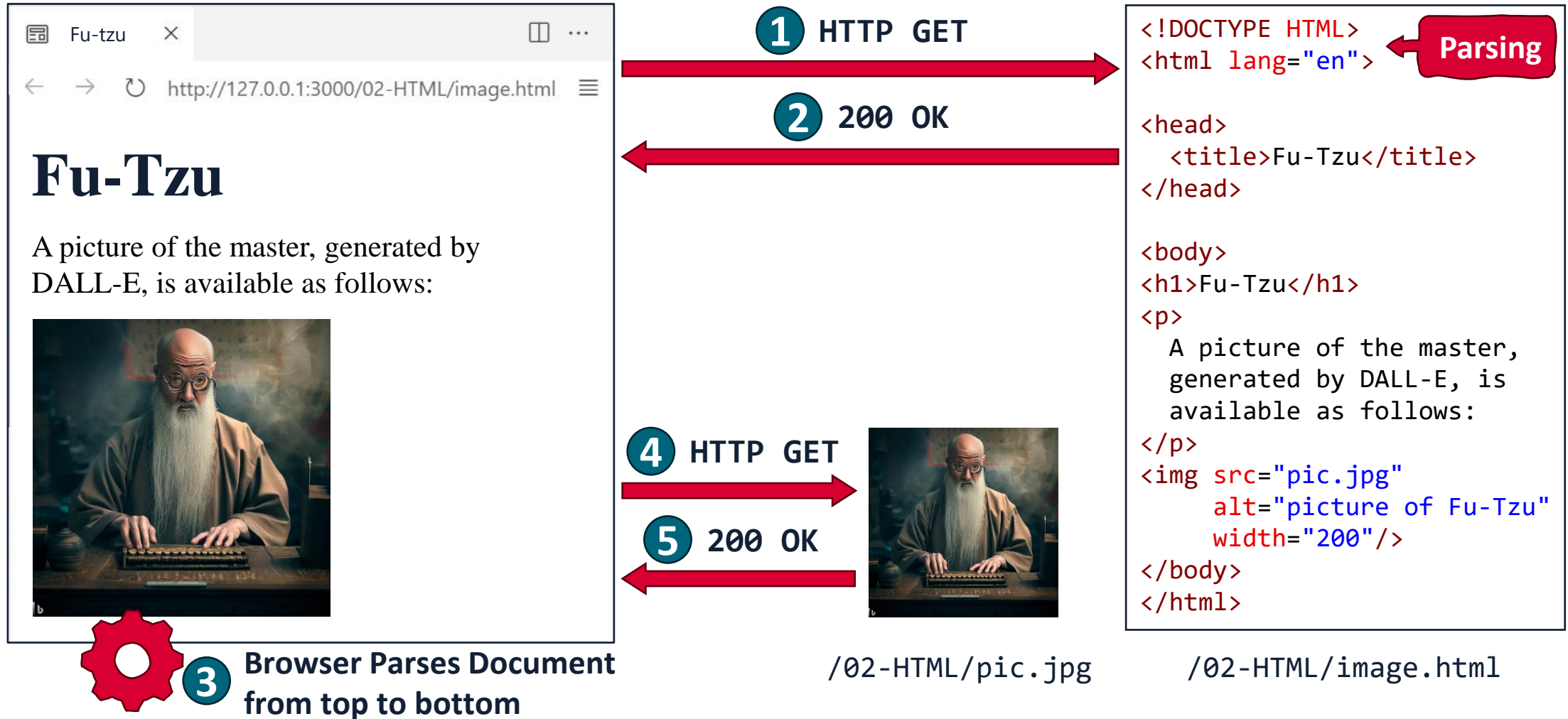
```



# IMAGES: BEHIND THE SCENES

- Something new (and quite interesting) is going on!
- Until now, HTML documents were entirely **self-contained**
  - All the data in the document was **within** the document
  - We had links, but we were free not to navigate them
- The last example web page included some **external content** (the image) by providing only its URL
- The image **itself** is **not included** in the HTML document
- To visualize the document, Browsers need to **fetch** additional resources!

# IMAGES: BEHIND THE SCENES



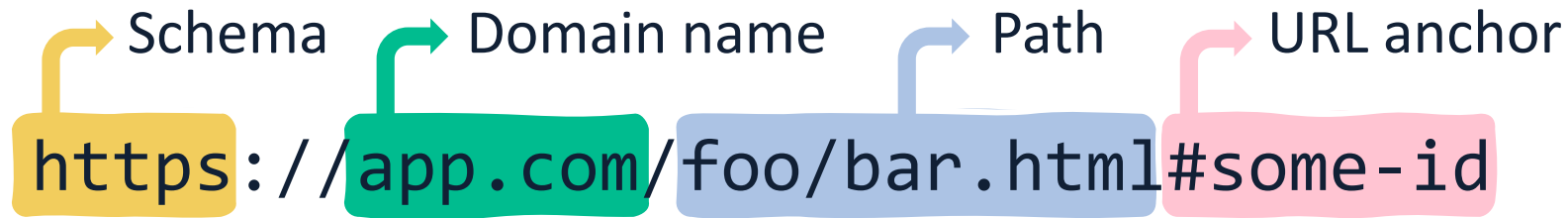


# CORE HTML ELEMENTS: GLOBAL ATTRIBUTES

- We've seen some attributes (e.g.: `href`, `target`, `src`, `alt`)
- These attributes are meaningful only for some elements
  - `<strong src="pic.jpg">Hi!</strong>` would make no sense!
- Some attributes are **global**, i.e.: can be used with any HTML element
- Some examples of global attributes in HTML are:

Global Attr.	Description
<code>id</code>	Specifies a <b>unique</b> (in the document) identifier for an element
<code>lang</code>	Specifies the language for the element's content
<code>style</code> , <code>class</code>	Used for styling (we'll see in the next lecture)

# URLS: ANCHORS

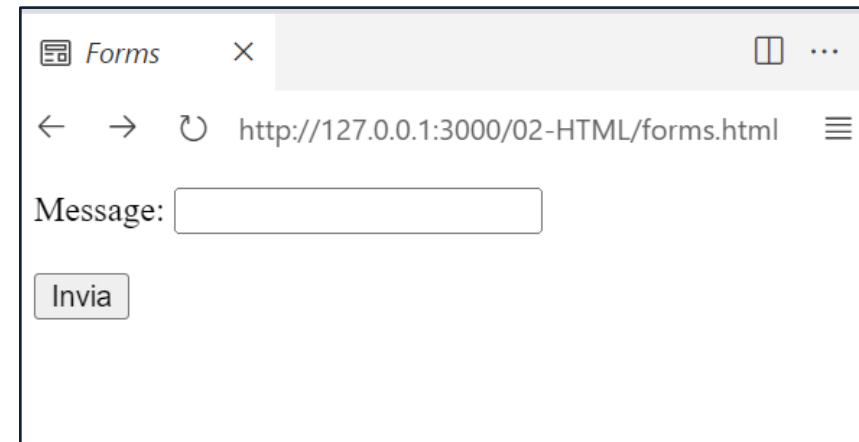


- The `id` attribute in html element can be used also in **URL anchors**
- An anchor represents a sort of “bookmark” inside the resource, used to tell browsers to show the content located at that bookmarked spot.
- In the example, `#some-id` is an anchor, pointing to a specific part of the resource itself, namely the element with id “`some-id`”
  - E.g.: <https://luistar.github.io/publications/#conference>

# CORE HTML ELEMENTS: FORMS

- `<form>` elements are used to **collect user inputs**
- The input is typically sent to a server for processing (we'll see that!)
- Forms contain form elements such as `<input>`, `<label>`, `<textarea>`, `<select>`, `<form>`

```
<form>
  Message:
  <input type="text"><br><br>
  <input type="submit">
</form>
```



A screenshot of a web browser window titled "Forms". The address bar shows the URL "http://127.0.0.1:3000/02-HTML/forms.html". The page content displays a form with the label "Message:" followed by a text input field. Below the input field is a button labeled "Invia".

# FORMS: INPUTS

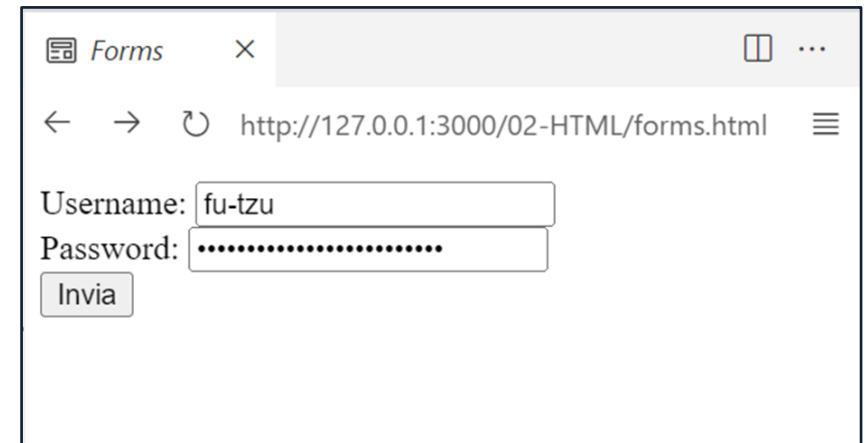
- Different kinds of input elements are available via the **type** attribute
- Some supported types include:

Type	Description
<code>&lt;input type="text"&gt;</code>	Displays a single-line text input field
<code>&lt;input type="password"&gt;</code>	Displays an input field for passwords (input is hidden with *****)
<code>&lt;input type="number"&gt;</code>	Displays an input for numbers
<code>&lt;input type="radio"&gt;</code>	Displays a radio button (for selecting one of many choices)
<code>&lt;input type="checkbox"&gt;</code>	Displays a checkbox (for selecting zero or more of many choices)
<code>&lt;input type="button"&gt;</code>	Displays a clickable button

# FORMS: LABELS

- `<label>` can be used to label each input element
- Using labels is a good **usability** and **accessibility** practice
- The **for** attribute of the label should be equal to the **id** of the corresponding input

```
<form>
  <label for="id_usr">Username: </label>
  <input type="text" name="usr" id="id_usr">
  <br/>
  <label for="id_pwd">Password: </label>
  <input type="password" name="pwd" id="id_pwd">
  <br/>
  <input type="submit">
</form>
```



The screenshot shows a web browser window with the title "Forms". The address bar displays the URL "http://127.0.0.1:3000/02-HTML/forms.html". The form contains two input fields: "Username:" with the value "fu-tzu" and "Password:" with masked characters ".....". Below the fields is a "Submit" button.

# FORMS: SUBMISSION

- Forms can be **submitted** to send collected data to some form-handler
- Upon submission, a new HTTP request is typically performed
- The URL of the form-handler, to which such request is sent, is specified by the **action** attribute on the form (defaults to the same page the form is on)
- It is also possible to specify the HTTP method to use, leveraging the **method** attribute (default is **GET**)

```
<form action="/handler.html" method="GET">  
  <!-- form elements here -->  
</form>
```

# FORMS: SUBMISSION

- Upon submission, the collected user input is represented a series of name/value pairs of the form: **name1=value1&...&nameN=valueN**
- Each name is the name of an input element
- The corresponding value is its value at the moment of submission

```
<form action="/handler.html" method="GET">  
  Message: <input type="text" name="msg"><br>  
  Number: <input type="number" name="num"><br>  
  <input type="submit">  
</form>
```



The browser window displays the rendered HTML form. It has a title bar 'Forms' and a URL bar showing 'http://127.0.0.1:3000/02-HTML/forms.html'. The form contains two input fields: 'Message:' with the value 'Hello!' and 'Number:' with the value '42'. Below the fields is a button labeled 'Invia'.

msg=Hello!&num=42

# FORMS: SUBMISSION WITH GET

- If the method is GET, the inputs are appended to the handler's URL
- URL of the request is: `/handler.html?msg=Hello!&num=42`
- The part in bold of the URL is also called **query string**

```
<form action="/handler.html" method="GET">  
  Message: <input type="text" name="msg"><br>  
  Number: <input type="number" name="num"><br>  
  <input type="submit">  
</form>
```



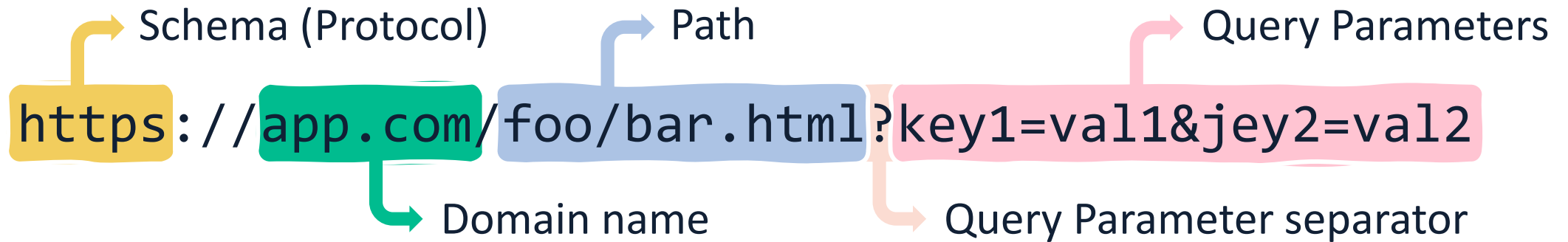
The screenshot shows a web browser window with a single tab titled 'Forms'. The address bar displays the URL 'http://127.0.0.1:3000/02-HTML/forms.html'. The page content includes a form with two input fields: 'Message:' followed by a text box containing 'Hello!', and 'Number:' followed by a number box containing '42'. Below these fields is a submit button labeled 'Invia'.

**msg and num are called  
query parameters**

```
GET /handler.html?msg=Hello!&num=42 HTTP/1.1  
Host: example.com  
User-Agent: Mozilla/5.0  
Accept: text/plain  
Accept-Language: en-us  
Connection: keep-alive
```



# URLS: QUERY PARAMETERS



- Query Params are extra parameters provided to the server.
- Those parameters are a list of key/value pairs separated with “&”
- The Web server can use those parameters to do extra stuff before returning the resource.
  - E.g.: <https://search-engine.com/search?q=web+technologies&lang=en>

# FORMS: SUBMISSION WITH POST

- If the method is POST, the inputs are sent in the request's body
- URL of the request is: /handler.html

```
<form action="/handler.html" method="POST">  
  Message: <input type="text" name="msg"><br>  
  Number: <input type="number" name="num"><br>  
  <input type="submit">  
</form>
```



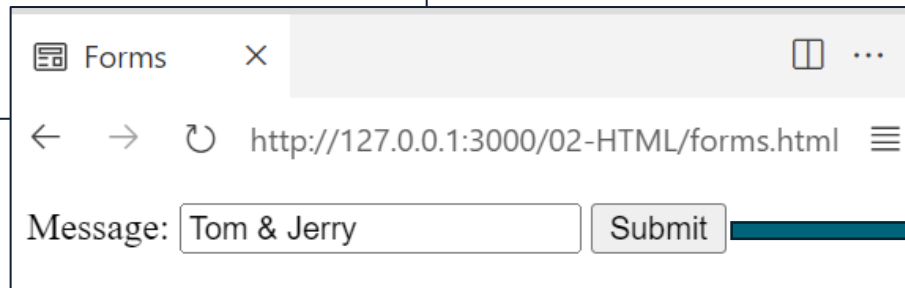
A screenshot of a web browser window. The title bar says "Forms". The address bar shows "http://127.0.0.1:3000/02-HTML/forms.html". The form contains two input fields: "Message:" with the value "Hello!" and "Number:" with the value "42". Below the fields is a button labeled "Invia".

```
GET /handler.html HTTP/1.1  
Host: example.com  
User-Agent: Mozilla/5.0  
Accept: text/plain  
Accept-Language: en-us  
Connection: keep-alive  
  
msg=Hello!&num=42
```

# URL ENCODING

- Form input is encoded as a string of key-values, separated by '&'
- What happens if a user inputs special characters, such as '&'?
- These characters are replaced by character triples of the form %XX
  - XX are two hexadecimal digits representing the replaced character in ASCII
  - Spaces can be replaced by %20 or by the + symbol

```
<form>
  <label for="msg">Message:</label>
  <input id="msg" name="msg" type="text">
  <input type="submit">
</form>
```



The screenshot shows a web browser window titled 'Forms' with the URL 'http://127.0.0.1:3000/02-HTML/forms.html'. The form contains a label 'Message:' followed by a text input field containing 'Tom & Jerry' and a 'Submit' button. A blue arrow points from the 'Submit' button to the URL encoding string above it.

"msg=Tom+%26+Jerry"

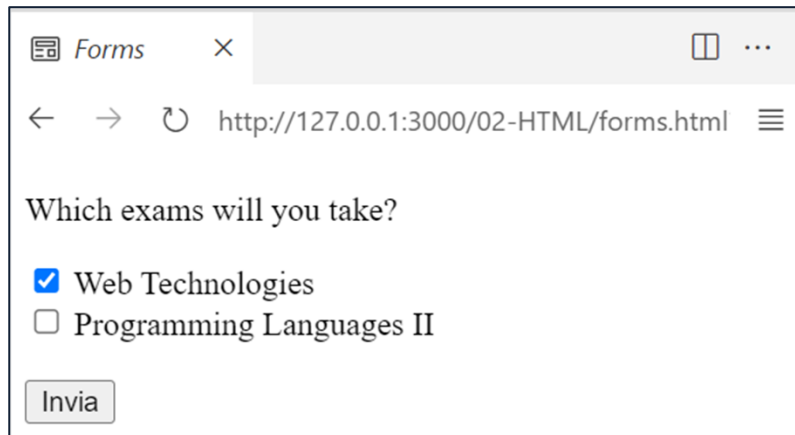
# URL ENCODING: ASCII TABLES

Dec	Hex	Char	Description
32	20	space	Space
33	21	!	Exclamation mark
34	22	"	Double quote
35	23	#	Number
36	24	\$	Dollar sign
37	25	%	Percent
38	26	&	Ampersand
39	27	'	Single quote
40	28	(	Left parenthesis
41	29	)	Right parenthesis
42	2A	*	Asterisk

Dec	Hex	Char	Description
43	2B	+	Plus
44	2C	,	Comma
45	2D	-	Minus
46	2E	.	Period
47	2F	/	Slash
91	5B	[	Left square bracket
92	5C	\	Backslash
93	5D	]	Right square brack.
94	5E	^	Caret / circumflex
95	5F	_	Underscore
96	60	`	Grave / accent

# MORE INPUTS: CHECKBOX

```
<form>
  <p>Which exams will you take?</p>
  <input type="checkbox" name="exams" value="web" id="web_tech">
  <label for="web_tech">Web Technologies</label><br>
  <input type="checkbox" name="exams" value="p12" id="p12">
  <label for="p12">Programming Languages II</label><br><br>
  <input type="submit">
</form>
```



Forms

Which exams will you take?

☒ Web Technologies

☐ Programming Languages II

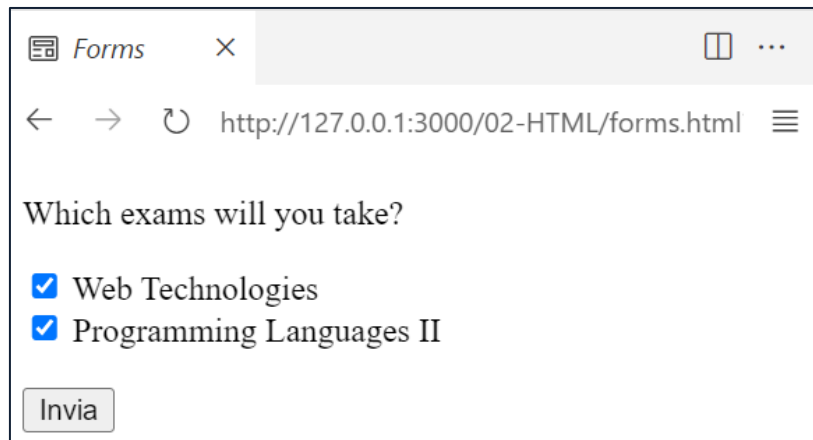
Invia

On submit

"exams=web"

# MORE INPUTS: CHECKBOX

```
<form>
  <p>Which exams will you take?</p>
  <input type="checkbox" name="exams" value="web" id="web_tech">
  <label for="web_tech">Web Technologies</label><br>
  <input type="checkbox" name="exams" value="p12" id="p12">
  <label for="p12">Programming Languages II</label><br><br>
  <input type="submit">
</form>
```



Forms

Which exams will you take?

☒ Web Technologies

☒ Programming Languages II

Invia

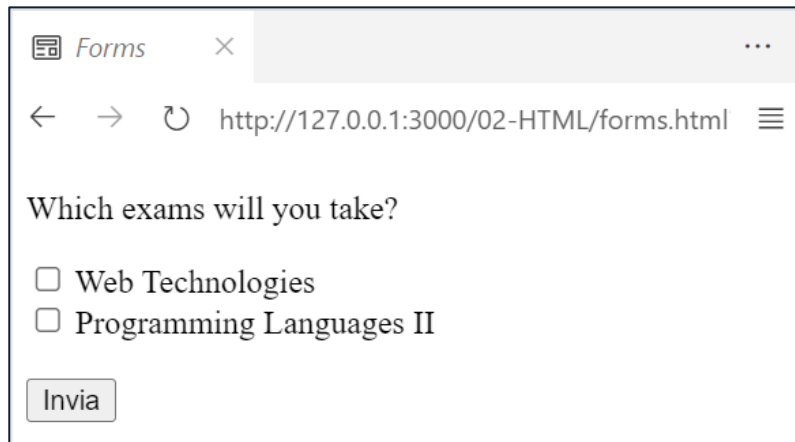
On submit



"exams=web&exams=p12"

# MORE INPUTS: CHECKBOX

```
<form>
  <p>Which exams will you take?</p>
  <input type="checkbox" name="exams" value="web" id="web_tech">
  <label for="web_tech">Web Technologies</label><br>
  <input type="checkbox" name="exams" value="pl2" id="pl2">
  <label for="pl2">Programming Languages II</label><br><br>
  <input type="submit">
</form>
```



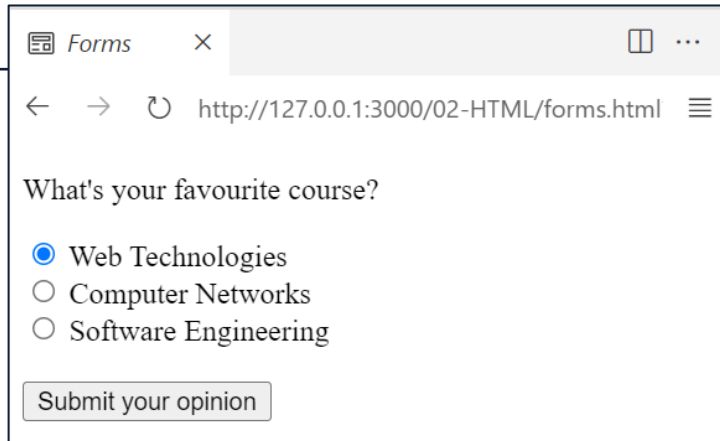
On submit



"" (empty string)

# MORE INPUTS: RADIO BUTTONS

```
<form>
  <p>What's your favourite course?</p>
  <input type="radio" name="fav" value="web" id="web_tech">
  <label for="web_tech">Web Technologies</label><br>
  <input type="radio" name="fav" value="net" id="net">
  <label for="net">Computer Networks</label><br>
  <input type="radio" name="fav" value="se" id="se">
  <label for="se">Software Engineering</label><br><br>
  <input type="submit" value="Submit your opinion">
</form>
```



Forms × ...

← → ↺ http://127.0.0.1:3000/02-HTML/forms.html ☰

What's your favourite course?

☒ Web Technologies  
☐ Computer Networks  
☐ Software Engineering

Submit your opinion

On submit → "fav=web"



# MORE INPUTS: DATES

- Dedicated input types exist for **dates** and **times**:

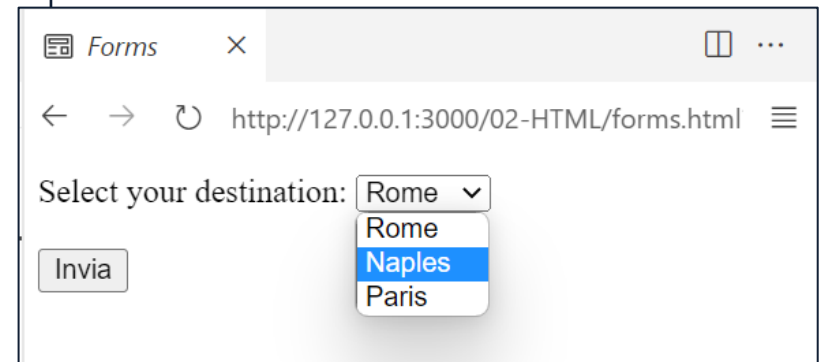
```
<form>
  <input type="date"><br>
  <input type="week"><br>
  <input type="month"><br>
  <input type="time"><br>
  <input type="datetime-local"><br>
</form>
```

The screenshot shows a web browser window with a form titled "Forms". The form contains five input fields: a date field with "17/05/2024", a week field with "Settimana 19, 2024", a month field with "agosto 2024", a time field with "11:42", and a datetime-local field with "31/05/2024 09:45". The datetime-local field is open, showing a calendar for May 2024 and a time selection interface. The calendar shows the month of May 2024, with the 31st highlighted. The time selection interface shows the hours "09" and "45" in blue buttons. The interface also includes a "Cancella" button and an "Oggi" button.

# MORE INPUTS: SELECT

- `<select>` can be used to define dropdowns
- The `multiple` attribute can be used to allow selecting more than one option

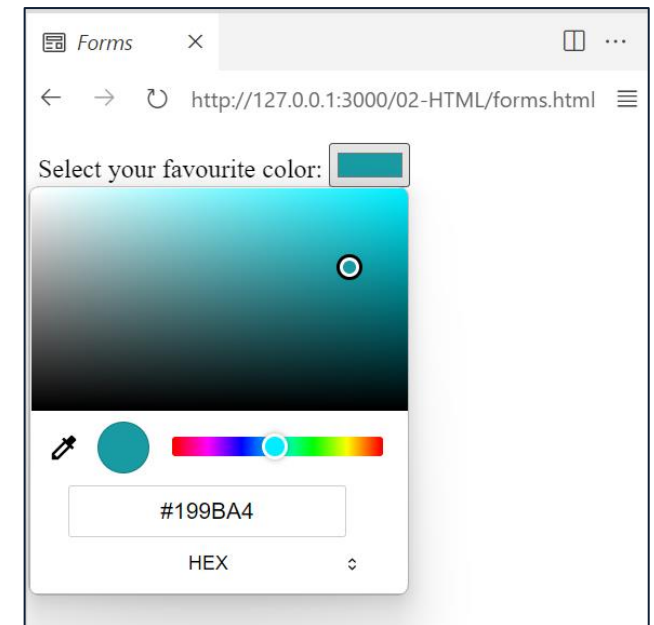
```
<form>
  <label for="dest">Select your destination:</label>
  <select name="destination" id="dest">
    <option value="Rome">Rome</option>
    <option value="Naples">Naples</option>
    <option value="Paris">Paris</option>
  </select><br><br>
  <input type="submit">
</form>
```



# THERE'S MORE TO INPUTS

- There's more to inputs! (e.g.: color picker, file picker, datalists...)

```
<form method="POST">  
  <label for="col">Select your favourite color:</label>  
  <input name="color" id="col" type="color"><br><br>  
  <input type="submit">  
</form>
```



- Check out [MDN web docs](https://developer.mozilla.org/en-US/docs/Web/HTML/Element/input_color) for a complete reference

# FORMS: GROUPING INPUTS

```
<form>
  <fieldset>
    <legend>Personal data:</legend>
    <label for="fname">First name:</label><br>
    <input type="text" id="fname" name="fname"><br>
    <label for="lname">Last name:</label><br>
    <input type="text" id="lname" name="lname">
  </fieldset>
  <fieldset>
    <legend>Exam Registration:</legend>
    <label for="grade">Grade:</label><br>
    <input type="number" id="grade" name="grade"><br>
    <label for="date">Date:</label><br>
    <input type="date" id="date" name="date">
  </fieldset><br>
  <input type="submit" value="Submit">
</form>
```

Forms

http://127.0.0.1:3000/02-HTML/forms.html

Personal data:

First name:  
John

Last name:  
Doe

Exam Registration:

Grade:  
30

Date:  
30/09/2024

Submit

fname=John&lname=Doe&grade=30&date=2024-09-30

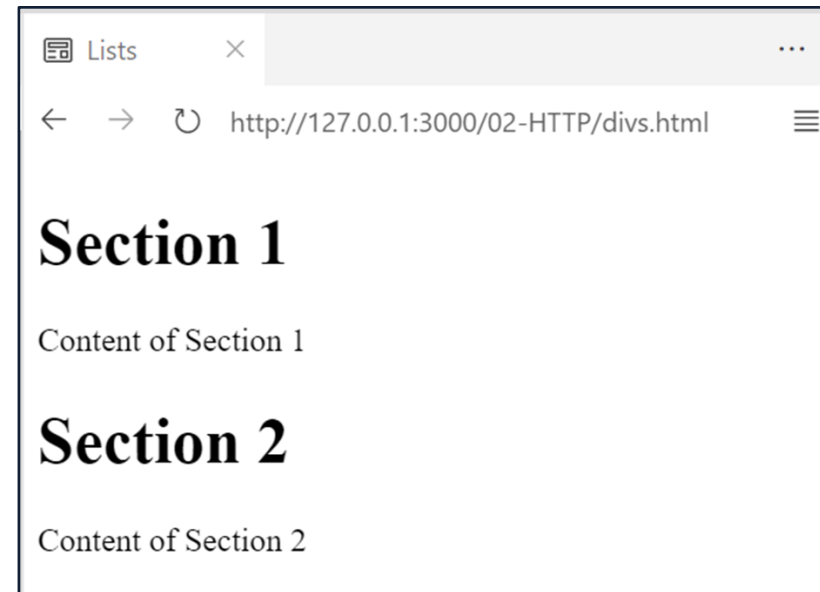
# GROUPING AND ORGANIZING CONTENT

- The content of a web page can be organized (**grouped**) in parts
- This can be done by using **divisions** `<div>`...
- ... or **semantic tags** such as `<header>`, `<nav>`, `<main>`, `<article>`, `<section>`, `<aside>`, `<footer>` , and others

# DIVISIONS

- Divisions `<div>` were the main ways of grouping content in older versions of HTML, before semantic tags were introduced.
- They bear no specific semantics, other than grouping contents that are somewhat related to each other.

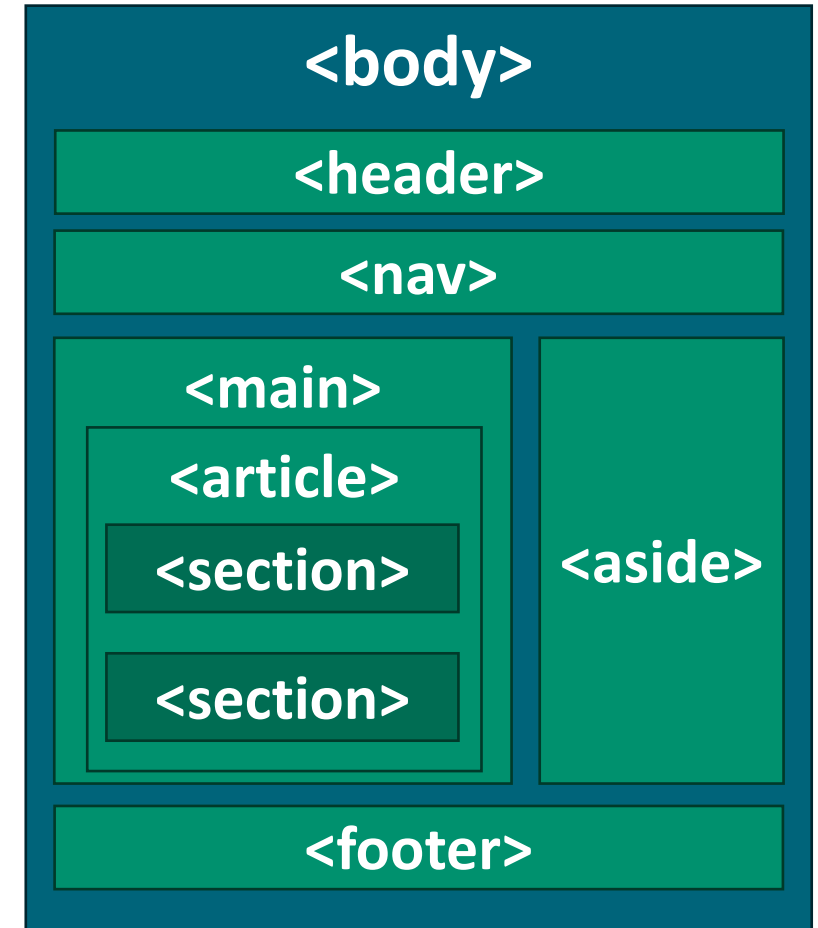
```
<div>
  <h1>Section 1</h1>
  <p>Content of Section 1</p>
</div>
<div>
  <h1>Section 2</h1>
  <p>Content of Section 2</p>
</div>
```



# SEMANTIC TAGS

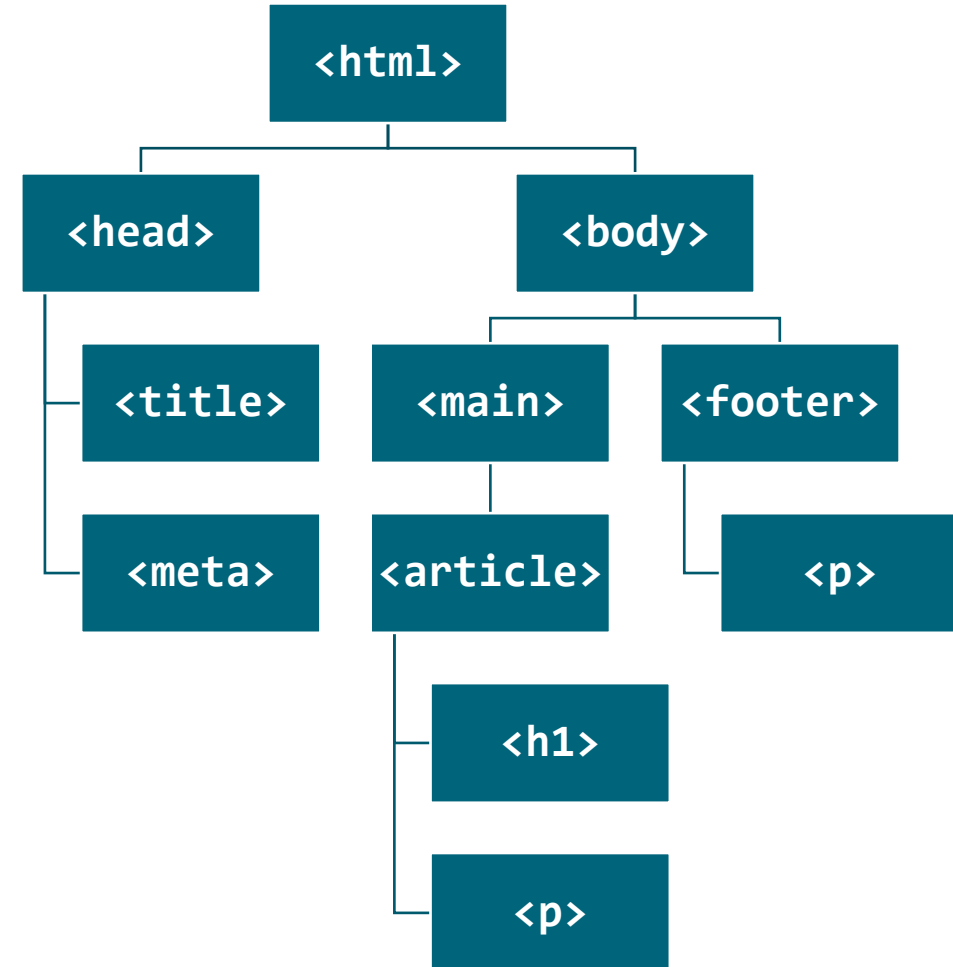
Describe the **meaning** of their content to browsers, developers, and software

- `<nav>` contains navigation links
- `<main>` indicates the main content
- `<article>` used for independent and self-contained content
- `<aside>` for tangentially-related content
- `<header>`, `<footer>`, `<section>` are self-explanatory



# HTML DOCUMENTS AS TREES

```
<!DOCTYPE html>
<html lang="en">
<head>
  <title>The Book of Programming</title>
  <meta charset="UTF-8">
</head>
<body>
  <main>
    <article>
      <h1>Title</h1>
      <p>Body</p>
    </article>
  </main>
  <footer>
    <p>&copy; Web Technologies 2024</p>
  </footer>
</body>
</html>
```





```

<header>
  <h1>Web Technologies!</h1>
  <p>This page contains some contents on Web Technologies.</p>
</header>
<main>
  <article>
    <h2>Semantic elements are good</h2>
    <p>Let's discuss semantic elements.</p>
    <section>
      <h3>Pros</h3>
      <p>They convey more information.</p>
    </section>
    <section>
      <h3>Cons</h3>
      <p>Literally none.</p>
    </section>
  </article>
  <article>
    <h2>HTML is nice</h2>
    <p>And you ain't seen styling and scripting yet!</p>
  </article>
</main>
<footer> &copy; Web Technologies course, 2024. </footer>

```

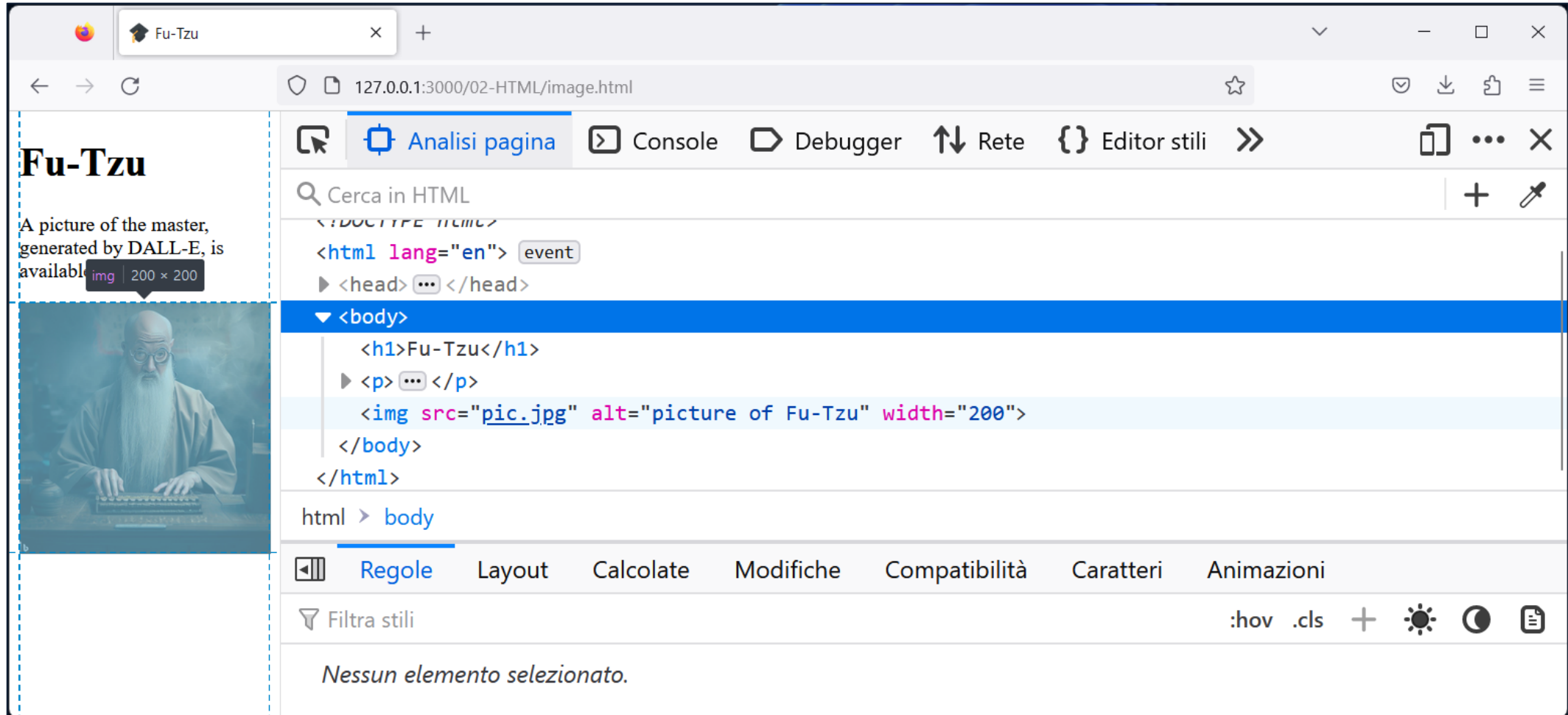


# BROWSER DEV TOOLS

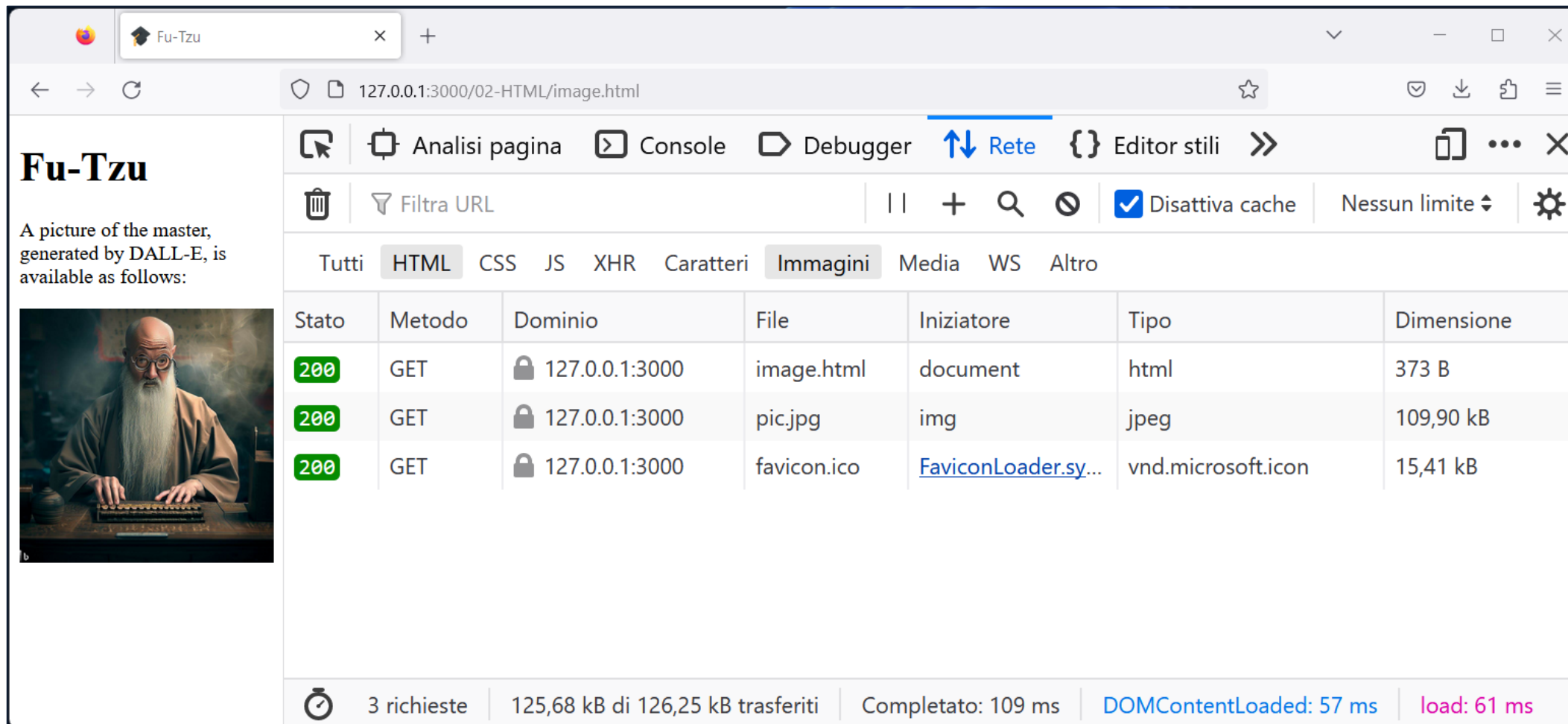
# BROWSER DEV TOOLS

- Modern browsers include many features to support web developers
- These **dev tools** can be accessed by pressing the **F12** key
- Features include:
  - Possibility of **inspecting** HTML documents
  - **Network analysis** (detail of HTTP requests/responses involved)
  - **Profiling** (measuring performance and load times)
  - **Debugging** both styling elements and scripting components
- Dev tools will be your best friend as a web dev
- You'll keep them open most of the time!

# BROWSER DEV TOOLS: INSPECT PAGE




# BROWSER DEV TOOLS: NETWORK ANALYSIS



**Fu-Tzu**

A picture of the master, generated by DALL-E, is available as follows:



**Network Tab:**

Stato	Metodo	Dominio	File	Iniziatore	Tipo	Dimensione
200	GET	127.0.0.1:3000	image.html	document	html	373 B
200	GET	127.0.0.1:3000	pic.jpg	img	jpeg	109,90 kB
200	GET	127.0.0.1:3000	favicon.ico	FaviconLoader.sy...	vnd.microsoft.icon	15,41 kB

**Summary:** 3 richieste | 125,68 kB di 126,25 kB trasferiti | Completato: 109 ms | DOMContentLoaded: 57 ms | load: 61 ms

# ASSIGNMENT

Today's lecture comes with the very first course assignment!

- The assignment will guide you in setting up a development environment with **VS Code**, including a development HTTP server
- You will build a static website by authoring and linking together HTML documents
- You will work with HTML Forms
- You will learn to deploy a production-grade HTTP server



# REFERENCES (1/2)

- **Learn HTML**

web.dev

<https://web.dev/learn/html>

Sections: 1 to 10 and 12 to 14

- **Learn Forms**

web.dev

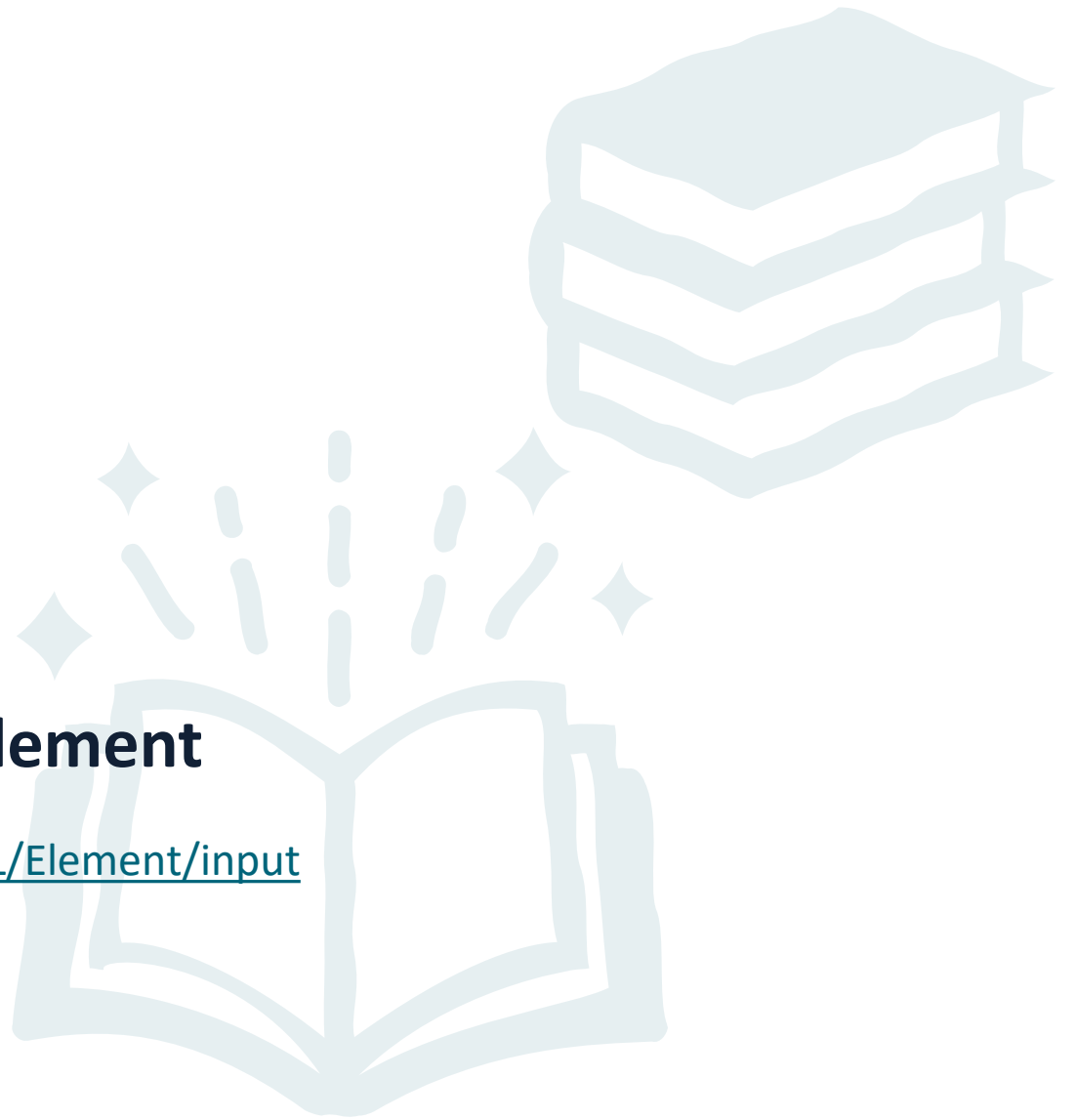
<https://web.dev/learn/forms>

Sections: 1 to 3

- **<input>: The Input (Form Input) element**

MDN web docs

<https://developer.mozilla.org/en-US/docs/Web/HTML/Element/input>



# REFERENCES (2/2)

- **HTML Forms (overview)**

W3Schools

[https://www.w3schools.com/html/html\\_forms.asp](https://www.w3schools.com/html/html_forms.asp)

- **HTML Living Standard**

WHATWG

<https://html.spec.whatwg.org/>

⚠ You are **not** required to learn the entire HTML specification! Just be aware it exists and get a rough idea of how it is structured.

- **Browser DevTools**

Mozilla Firefox DevTools User Docs: <https://firefox-source-docs.mozilla.org/devtools-user/>

Google Chrome DevTools: <https://developer.chrome.com/docs/devtools>

 Get familiar with the DevTools in your web browser of choice!

