

# //FILE INPUT

/\*Read Values from the Input file\*/

#include <stdio.h>

int main()

{

//file pointer definition to hold a disk location

FILE \* fp;

fp = fopen("inputFile.txt","r");

//assign its address/disk location to file pointer

char firstWord[20];

char secondWord[20];

int num;

if(fp==NULL)

{

printf("File doesnot Exist...");

return 1;

}

printf("Reads two words and an integer from file \n");

fscanf(fp,"%s %s %d", firstWord,secondWord,&num);

printf("Display back what has been read from input file: \n");

printf("%s %s \n%d \n",firstWord,secondWord,num);

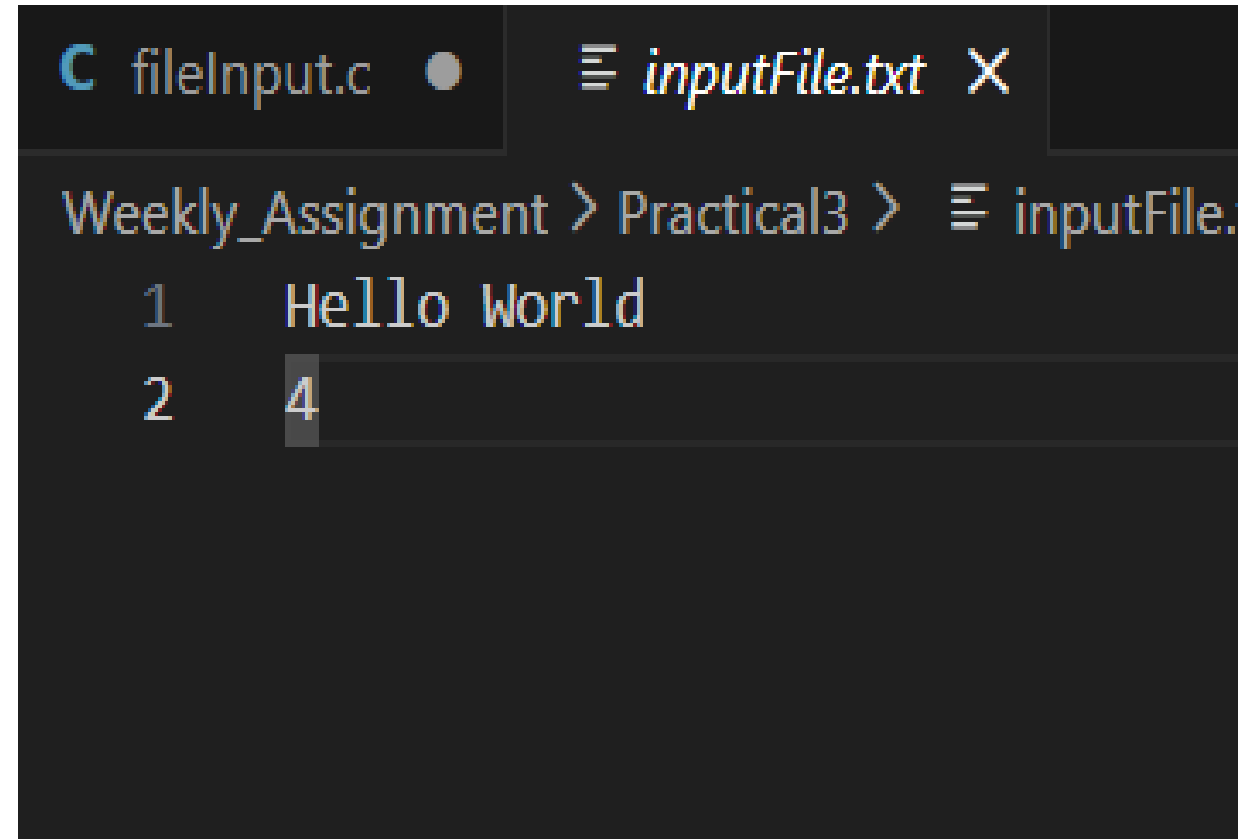
fclose(fp);

return 0;

}

## OUTPUT: File Input

```
Reads two words and an integer from file
Display back what has been read from input file:
Hello World
4
PS C:\TBC\Sem2\Principle of programming\POP\Weekly
```



The screenshot shows a C++ IDE with two tabs: 'fileInput.c' and 'inputFile.txt'. The 'inputFile.txt' tab is active, displaying the contents of the file. The file contains two lines: 'Hello World' and '4'. The IDE's interface includes a file explorer on the left showing the path 'Weekly\_Assignment > Practical3' and a command prompt at the bottom.

```
fileInput.c  inputFile.txt X
Weekly_Assignment > Practical3 > inputFile.txt
1 Hello World
2 4
```

What are the differences between these two blocks of code?

: The `fscanf()` function takes input from the txt file

: The `scanf()` function takes input from the users.

```
//READ ELECTRICITY BILL
```

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    FILE * fp;
```

```
    int a,b,c,d;
```

```
    fp = fopen("bill_input.txt","r");
```

```
    if(fp==NULL)
```

```
    {
```

```
        printf("File doesnot Exist...");
```

```
        return 1;
```

```
    }
```

```
    printf("Reading Values from bill input \n");
```

```
    fscanf(fp,"%d %d %d %d",&a,&b,&c,&d);
```

```
    printf("Displaying file: \n");
```

```
    printf("%d %d %d %d\n\n",a,b,c,d);
```

```
    // Goes (starts) to the beginning of the file
```

```
    fseek(fp,0,SEEK_SET);
```

```
    for (int i=1;i<=7;i++)
```

```
    {
```

```
        fscanf(fp,"%d %d %d %d",&a,&b,&c,&d);
```

```
        printf("%d %d %d %d\n",a,b,c,d);
```

```
    }
```

```
    fclose(fp);
```

```
    return 0;
```

```
}
```

## OUTPUT: READ ELECTRICITY BILL

```
cal3> cd "c:\TBC\Sem2\Principle of pr  
 \Practical3\" ; if ($?) { gcc electri  
 } ; if ($?) { .\electricityBillB }  
Displaying file:  
900 800 23 5  
  
900 800 23 5  
9000 9999 12 2  
9999 10005 14 6  
500 6000 26 7  
10000 10100 10 9  
6000 6890 30 2  
590 829 31 9  
PS C:\TBC\Sem2\Principle of programmi
```

```
≡ bill_input.txt X  
Weekly_Assignment > Practical3 > ≡ bill_input.txt  
1 900 800 23 5  
2 9000 9999 12 2  
3 9999 10005 14 6  
4 500 6000 26 7  
5 10000 10100 10 9  
6 6000 6890 30 2  
7 590 829 31 9
```

//Customer Statistics Pseudo Code

```
/*  
Step 1: Start  
Step 2: Open file  
Step 3: Take input from the file  
Step 4: If about 1000 heavy user,  
        else if 500-100 unit consumed regular user  
        below 0-500 unit consumed light user  
        else, should enter [positive integer(more than 0)]  
Step 5: Count the unit consumer  
Step 6: Display the number of consumer, classifying the users  
Step 7: End  
*/
```

```

//Customer Statistics
#include <stdio.h>

int main()
{
    FILE * fp;
    int unit,test_int;
    int count_huser=0, count_ruser=0, count_luser=0;
    fp = fopen("testInput.txt","r");

    if(fp==NULL)
    {
        printf("File doesnot Exist...");
        return 1;
    }
    //takes input from the file unit it reaches the end of file

```

```

while((test_int=fscanf(fp,"%d",&unit))!=EOF)
{
    if (unit>=1000)
    {
        count_huser+=1;
    }
    else if (unit>=500 && unit<1000)
    {
        count_ruser+=1;
    }
    else if (unit>0 && unit<500)
    {
        count_luser+=1;
    }
    else
    {
        printf("Invalid Input!!");
    }
}
printf("\nHeavy Users :%d\n",count_huser);
printf("Regular Users :%d\n",count_ruser);
printf("Light Users :%d\n",count_luser);

fclose(fp);
return 0;

```

```

}

```

# Output: Customer Statistics

```
PS C:\TBC\Sem2\Principle of programming> cd "c:\TBC\Sem2\Principle of programming\Practical3\" ; if ($?) { gcc customerStatistics.c ; if ($?) { .\customerStatistics.exe }  
  
Heavy Users :12  
Regular Users :3  
Light Users :1  
PS C:\TBC\Sem2\Principle of programming>
```

```
testInput.txt X  
Weekly_Assignment > Practical3 > testInput.txt  
1 5  
2 1078 9000 9999  
3 1234 10000 10100  
4 1134 6000 6890  
5 4511 590 829  
6 8122 500 2000
```



# Display Pattern:

```
#include <stdio.h>
```

```
//PATTERNS
```

```
int main ()
```

```
{
```

```
    int size = 6;
```

```
    //using temp as copy variable of size to not affect the actual size variable
```

```
    int temp = size;
```

```
    int temp2 = size;
```

to be continued...

# Display Pattern: Pattern A

```
printf("Patter A: \n");
for(int i=1;i<=size;i++)
{
    for (int j =1;j<=i;j++)
    {
        printf("%d ",j);
    }

    printf("\n");
}
printf("\n\n");
```

- OUTPUT:

```
PS cd "c:\TBC\Sem2\Principle of programm
displayPatterns.c -o displayPatterns } ;
Patter A:
1
1 2
1 2 3
1 2 3 4
1 2 3 4 5
1 2 3 4 5 6
```

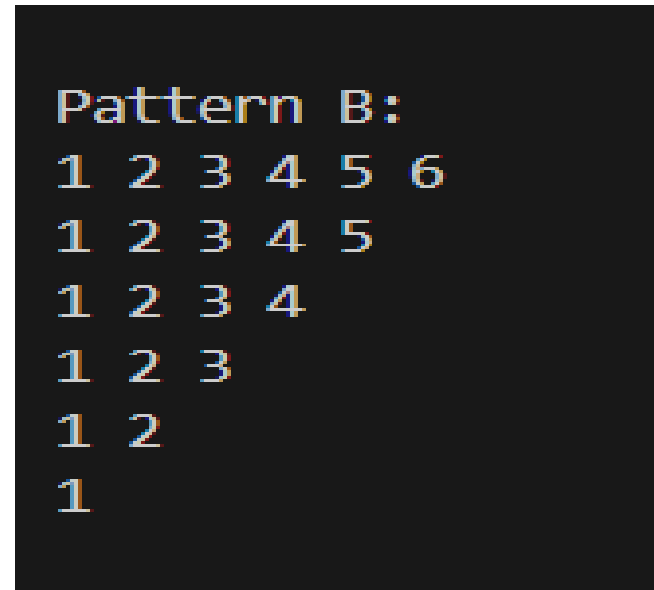
to be continued...

# Display Pattern: Pattern B

```
printf("Pattern B: \n");
for(int i=1;i<=size;i++)
{
    for(int j =1; j<=temp;j++)
    {
        printf("%d ",j);
    }
    temp-=1;

    printf("\n");
}
printf("\n\n");
```

- OUTPUT:



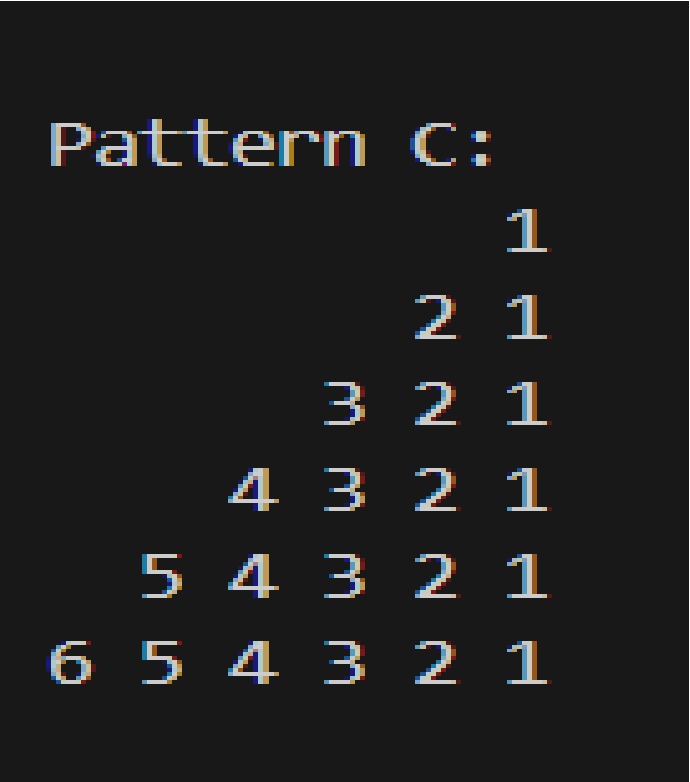
```
Pattern B:
1 2 3 4 5 6
1 2 3 4 5
1 2 3 4
1 2 3
1 2
1
```

to be continued...

# Display Pattern: Pattern C

```
printf("Pattern C: \n");
for(int i=1;i<=size;i++)
{
    for(int space =i;space<size;space++)
    {
        printf(" ");
    }
    //reversing the pattern
    for(int j=i; j>=1;j--)
    {
        printf("%d ",j);
    }
    //temp2-=1;
    printf("\n");
}
printf("\n\n");
```

- OUTPUT:



```
Pattern C:
          1
         2 1
        3 2 1
       4 3 2 1
      5 4 3 2 1
     6 5 4 3 2 1
```

to be continued...

# Display Pattern: Pattern D

```
printf("Pattern D: \n");
for(int i=1;i<=size;i++)
{
    for(int space=1;space<i;space++)
    {
        printf(" ");
    }
    for(int j = 1;j<=temp2;j++)
    {
        printf("%d ",j);
    }
    temp2-=1;
    printf("\n");
}
return 0;
}
```

- OUTPUT:

```
Pattern D:
1 2 3 4 5 6
 1 2 3 4 5
   1 2 3 4
    1 2 3
     1 2
      1
PS C:\TBC\Sem2\Principle of programming\POP\Weekly_Assignment\Practical3>
```

```
//Largest num, count
```

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
FILE * fp;
```

```
fp = fopen("occurrence.txt","r");
```

```
int size = 10,num[size], largest=num[0];
```

```
int l_occurrence =0;
```

```
if (fp==NULL)
```

```
{
```

```
printf("File doesnot exist");
```

```
return 1;
```

```
}
```

```
//Reading values from file
```

```
for(int i =0;i<size;i++)
```

```
{
```

```
fscanf(fp,"%d",&num[i]);
```

```
//Assuming input ends with 0
```

```
//breaks if input is 0 while fetching
```

```
if(num[i]==0)
```

```
{
```

```
break;
```

```
}
```

```
if (largest<num[i])
```

```
{
```

```
largest = num[i];
```

```
}
```

```
}
```

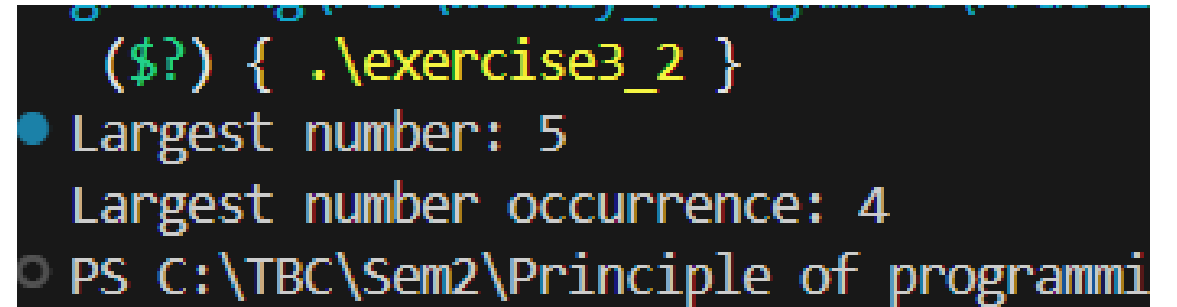
to be continued...

## ... Largest num, count (continued)

```
//counting the occurrence of largest number
for(int j = 0; j<size;j++)
{
    if(num[j]==0)
    {
        break;
    }
    if(largest== num[j])
    {
        l_occurrence+=1;
    }
}
```

```
printf("Largest number: %d\n",largest);
printf("Largest number occurrence: %d\n",l_occurrence);
fclose(fp);
return 0;
}
```

### • OUTPUT:



```
($?) { .\exercise3_2 }
● Largest number: 5
  Largest number occurrence: 4
○ PS C:\TBC\Sem2\Principle of programmi
```

# Vowel and Consonant Count

```
#include <stdio.h>

int main()
{
    int t_vowel=0, t_consonants=0;
    char str[100];

    // To compare sentence with vowel letter
    char vowel[10]= {'a','e','i','o','u','A','E','I','O','U'};
    printf("Enter a word : ");

    // Takes (reads) input until user enters new line.
    scanf("%s",str);

    /*loops runs if the string is not null char
    as string ends with null character when it reaches
    last array(null char) loop ends*/
    for (int i=0; str[i]!='\0';i++)
```

```
{
    //checks whether the given input is alphabet or not
    //done so to not count space in total consonant
    if(str[i]>='A' && str[i]<='Z' || str[i]>='a' &&
str[i]<='z')
    {
        // the given input is not vowel, resets after each
letter
        int is_vowel =0;
        for(int j =0; j<10;j++)
        {
            if(str[i]==vowel[j])
            {
                // if the given input is vowel
                is_vowel =1;
            }
        }
    }
}
```

to be continued...

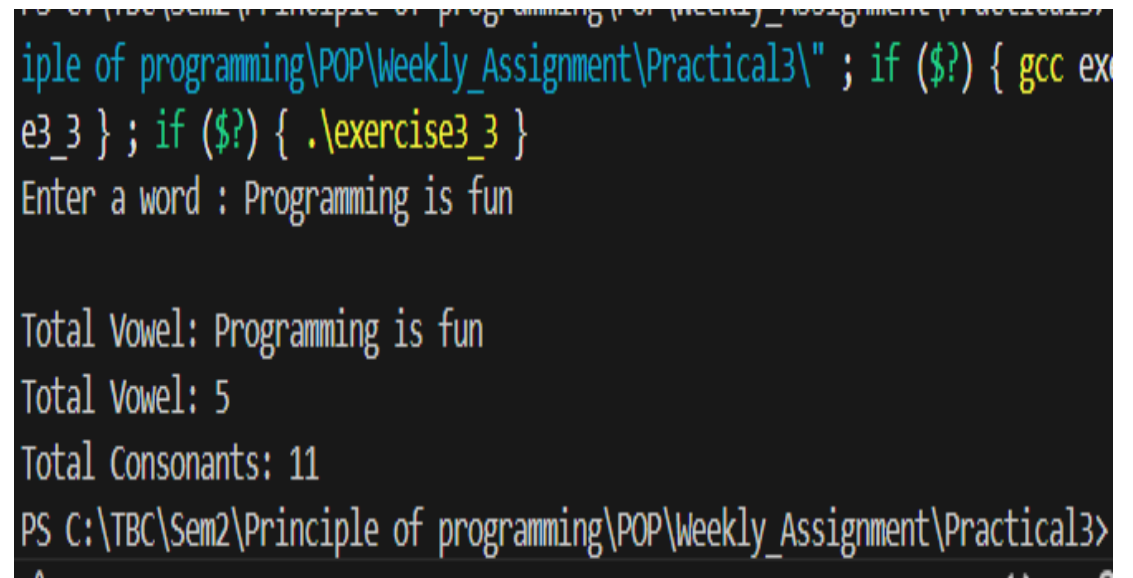


## ... Vowel and Consonant Count continued

```
        if (is_vowel==1)
        {
            t_vowel+=1;
        }
        if (is_vowel == 0)
        {
            t_consonants+=1;
        }
    }
}

printf("\nTotal Vowel: %s",str);
printf("\nTotal Vowel: %d\n",t_vowel);
printf("Total Consonants: %d",t_consonants);
return 0;
}
```

## • OUTPUT:



```
C:\TBC\Sem2\Principle of programming\POP\Weekly_Assignment\Practical3> gcc exercise3_3.c
C:\TBC\Sem2\Principle of programming\POP\Weekly_Assignment\Practical3> .\exercise3_3
Enter a word : Programming is fun

Total Vowel: Programming is fun
Total Vowel: 5
Total Consonants: 11
PS C:\TBC\Sem2\Principle of programming\POP\Weekly_Assignment\Practical3>
```