

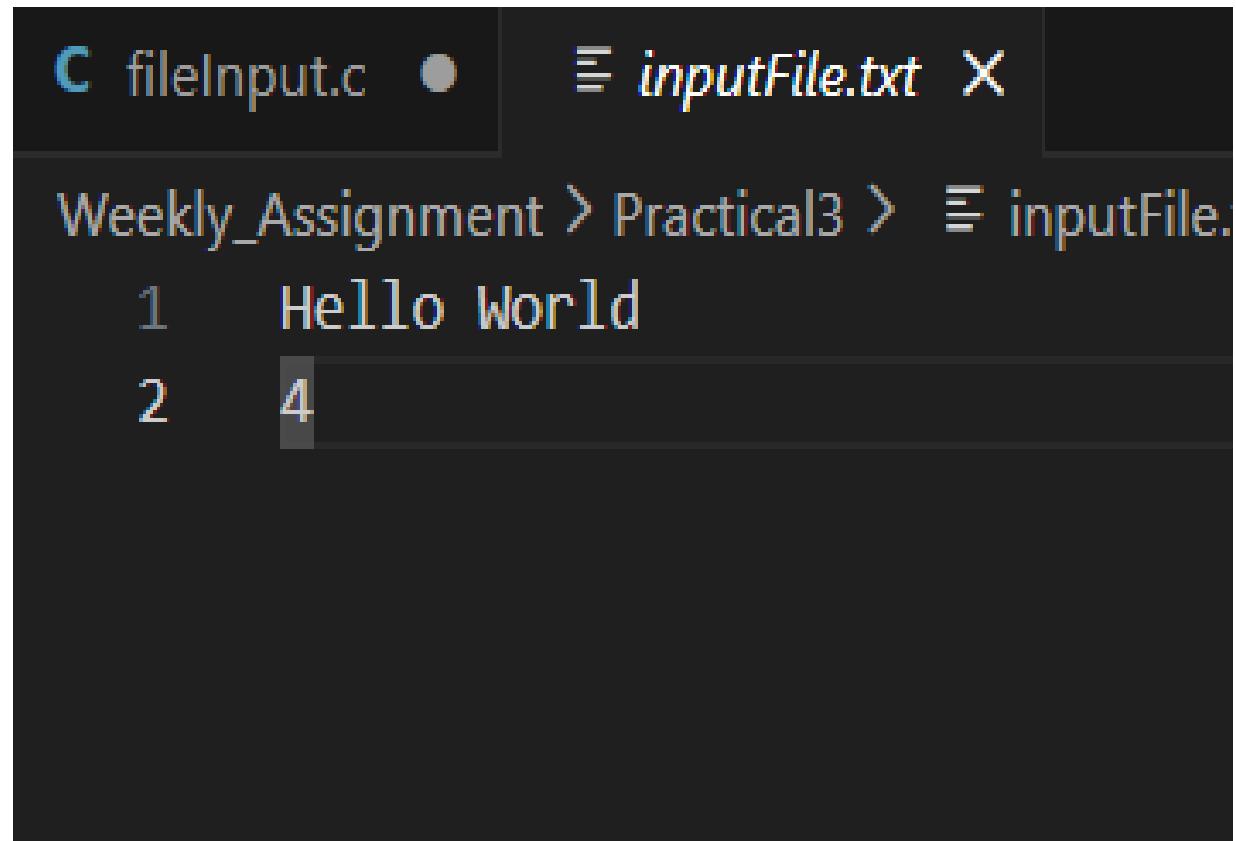
```
//FILE INPUT

/*Read Values from the Input file*/
#include <stdio.h>

int main()
{
    //file pointer definition to hold a disk location
    FILE * fp;
    fp = fopen("inputFile.txt","r");
    //assign its address/disk location to file pointer
    char firstWord[20];
    char secondWord[20];
    int num;
    if(fp==NULL)
    {
        printf("File doesnot Exist...");
        return 1;
    }
    printf("Reads two words and an integer from file \n");
    fscanf(fp,"%s %s %d", firstWord,secondWord,&num);
    printf("Display back what has been read from input file: \n");
    printf("%s %s \n%d \n",firstWord,secondWord,num);
    fclose(fp);
    return 0;
}
```

## OUTPUT: File Input

```
Reads two words and an integer from file  
Display back what has been read from input file:  
Hello World  
4  
PS C:\TBC\Sem2\Principle of programming\POP\Weekly
```



C fileInput.c inputFile.txt

Weekly\_Assignment > Practical3 > inputFile.txt

```
1 Hello World
2 4
```

What are the differences between these two blocks of code?

: The fscanf() function takes input from the txt file

: The scanf() function takes input from the users.

//READ ELECTRICITY BILL

```
#include <stdio.h>
```

```
int main()
{
    FILE * fp;
    int a,b,c,d;
    fp = fopen("bill_input.txt","r");
    if(fp==NULL)
    {
        printf("File doesnot Exist...");
        return 1;
    }
    printf("Reading Values from bill input \n");
    fscanf(fp,"%d %d %d %d",&a,&b,&c,&d);
```

```
    printf("Displaying file: \n");
    printf("%d %d %d %d\n\n",a,b,c,d);
    // Goes (starts) to the beginning of the file
    fseek(fp,0,SEEK_SET);
    for (int i=1;i<=7;i++)
    {
        fscanf(fp,"%d %d %d %d",&a,&b,&c,&d);
        printf("%d %d %d %d\n",a,b,c,d);
    }
    fclose(fp);
    return 0;
}
```

## OUTPUT: READ ELECTRICITY BILL

```
cal3> cd "c:\TBC\Sem2\Principle of programming\Practical3" ; if ($?) { gcc electricityBillB.c -o electricityBillB } ; if ($?) { .\electricityBillB }
Displaying file:
900 800 23 5

900 800 23 5
9000 9999 12 2
9999 10005 14 6
500 6000 26 7
10000 10100 10 9
6000 6890 30 2
590 829 31 9
0 ps c:\TBC\Sem2\Principle of programming\Practical3>
```

```
≡ bill_input.txt ×
Weekly_Assignment > Practical3 > ≡ bill_input.txt
1 900 800 23 5
2 9000 9999 12 2
3 9999 10005 14 6
4 500 6000 26 7
5 10000 10100 10 9
6 6000 6890 30 2
7 590 829 31 9
```

## //Customer Statistics Pseudo Code

```
/*
Step 1: Start
Step 2: Open file
Step 3: Take input from the file
Step 4: If about 1000 heave user,
        else if 500-100 unit consumed regular user
        below 0-500 unit consumed light user
        else, should enter [positive integer(more than 0)]
Step 5: Count the unit consumer
Step 6: Display the number of consumer, classifiying the users
Step 7: End
*/
```

```
//Customer Statistics
#include <stdio.h>

int main()
{
    FILE * fp;
    int unit,test_int;
    int count_huser=0, count_ruser=0, count_luser=0;
    fp = fopen("testInput.txt","r");

    if(fp==NULL)
    {
        printf("File doesnot Exist...");
        return 1;
    }
    //takes input from the file unit it reaches the end of file

    while((test_int=fscanf(fp,"%d",&unit))!=EOF)
    {
        if (unit>=1000)
        {
            count_huser+=1;
        }
        else if (unit>=500 && unit<1000)
        {
            count_ruser+=1;
        }
        else if (unit>0 && unit<500)
        {
            count_luser+=1;
        }
        else
        {
            printf("Invalid Input!!");
        }
    }
    printf("\nHeavy Users :%d\n",count_huser);
    printf("Regular Users :%d\n",count_ruser);
    printf("Light Users :%d\n",count_luser);

    fclose(fp);
    return 0;
}
```

# Output: Customer Statistics

```
PS C:\TBC\Sem2\Principle of programming
> cd "c:\TBC\Sem2\Principle of programming\Practical3" ; if ($?) { gcc customerStatistics } ; if ($?) { .\customerStatistics }

Heavy Users :12
Regular Users :3
Light Users :1
PS C:\TBC\Sem2\Principle of programming
```

```
≡ testInput.txt X
Weekly_Assignment > Practical3 > ≡ testInput.txt
1 5
2 1078 9000 9999
3 1234 10000 10100
4 1134 6000 6890
5 4511 590 829
6 8122 500 2000
```

# Display Pattern:

```
#include <stdio.h>

//PATTERNS
int main ()
{
    int size = 6;
    //using temp as copy variable of size to not affect the actual size variable
    int temp = size;
    int temp2 = size;
```

to be continued...

# Display Pattern: Pattern A

```
printf("Patter A: \n");
for(int i=1;i<=size;i++)
{
    for (int j =1;j<=i;j++)
    {
        printf("%d ",j);
    }
    printf("\n");
}
printf("\n\n");
```

- OUTPUT:

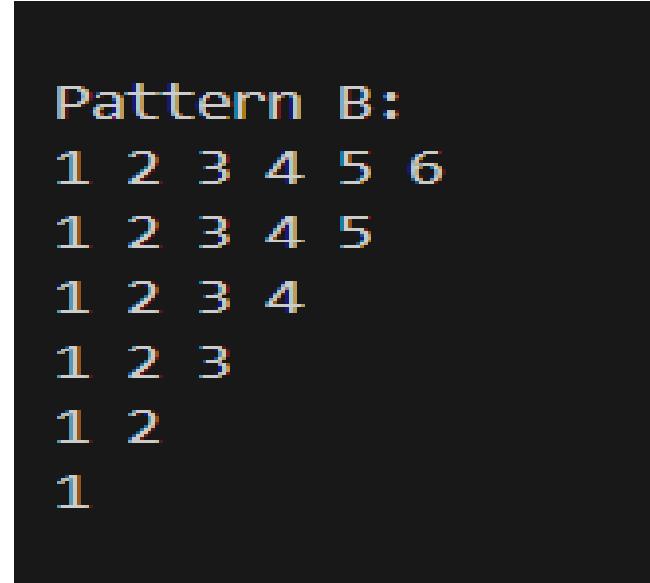
```
PS cd "c:\TBC\Sem2\Principle of programm
displayPatterns.c -o displayPatterns } ;
Patter A:
1
1 2
1 2 3
1 2 3 4
1 2 3 4 5
1 2 3 4 5 6
```

to be continued...

# Display Pattern: Pattern B

```
printf("Pattern B: \n");
for(int i=1;i<=size;i++)
{
    for(int j =1;j<=temp;j++)
    {
        printf("%d ",j);
    }
    temp-=1;
    printf("\n");
}
printf("\n\n");
```

- OUTPUT:



The image shows a terminal window with a black background and white text. The text displays a pattern of numbers from 1 to 6, arranged in a descending staircase shape. The output is as follows:

```
Pattern B:
1 2 3 4 5 6
1 2 3 4 5
1 2 3 4
1 2 3
1 2
1
```

to be continued...

# Display Pattern: Pattern C

```
printf("Pattern C: \n");
for(int i=1;i<=size;i++)
{
    for(int space =i;space<size;space++)
    {
        printf(" ");
    }
    //reversing the pattern
    for(int j=i; j>=1;j--)
    {
        printf("%d ",j);
    }
    //temp2-=1;
    printf("\n");
}
printf("\n\n");
```

- OUTPUT:

Pattern C:

1

2 1

3 2 1

4 3 2 1

5 4 3 2 1

6 5 4 3 2 1

to be continued...

# Display Pattern: Pattern D

```
printf("Pattern D: \n");
for(int i=1;i<=size;i++)
{
    for(int space=1;space<i;space++)
    {
        printf(" ");
    }
    for(int j = 1;j<=temp2;j++)
    {
        printf("%d ",j);
    }
    temp2-=1;
    printf("\n");
}
return 0;
```

- OUTPUT:

```
Pattern D:
1 2 3 4 5 6
 1 2 3 4 5
   1 2 3 4
     1 2 3
       1 2
         1
```

```
D PS C:\TBC\Sem2\Principle of programming\POP\Weekly_Assignment\Practical3>
```

//Largest num, count

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
FILE * fp;
```

```
fp = fopen("occurrence.txt","r");
```

```
int size = 10,num[size], largest=num[0];
```

```
int l_occurrence =0;
```

```
if (fp==NULL)
```

```
{
```

```
printf("File doesnot exist");
```

```
return 1;
```

```
}
```

```
//Reading values from file
```

```
for(int i =0;i<size;i++)
```

```
{
```

```
fscanf(fp,"%d",&num[i]);
```

```
//Assuming input ends with 0
```

```
//breaks if input is 0 while fetching
```

```
if(num[i]==0)
```

```
{
```

```
break;
```

```
}
```

```
if (largest<num[i])
```

```
{
```

```
largest = num[i];
```

```
}
```

```
}
```

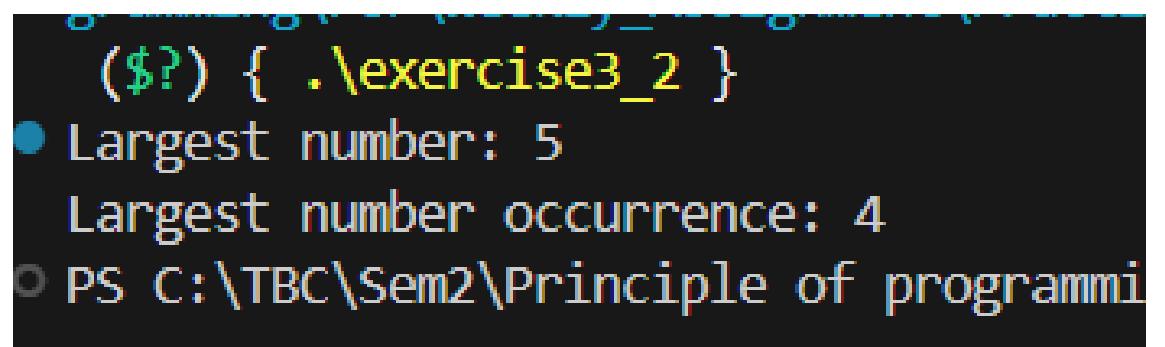
to be continued...

## ... Largest num, count (continued)

```
//counting the occurrence of largest number
for(int j = 0; j<size;j++)
{
    if(num[j]==0)
    {
        break;
    }
    if(largest== num[j])
    {
        l_occurrence+=1;
    }
}
```

```
printf("Largest number: %d\n",largest);
printf("Largest number occurrence: %d\n",l_occurrence);
fclose(fp);
return 0;
}
```

- OUTPUT:



A terminal window showing the execution of a C program named 'exercise3\_2'. The output displays the largest number (5) and its occurrence (4). The terminal prompt is 'PS C:\TBC\Sem2\Principle of programming'.

```
$ (?) { .\exercise3_2 }
● Largest number: 5
● Largest number occurrence: 4
○ PS C:\TBC\Sem2\Principle of programming
```

# Vowel and Consonant Count

```
#include <stdio.h>
int main()
{
    int t_vowel=0, t_consonants=0;
    char str[100];
    // To compare sentence with vowel letter
    char vowel[10]= {'a','e','i','o','u','A','E','I','O','U'};
    printf("Enter a word : ");
    // Takes (reads) input until user enters new line.
    scanf("%[^\\n]",str);
    /*loops runs if the string is not null char
    as string ends with null character when it reaches
    last array(null char) loop ends*/
    for (int i =0; str[i]!='\\0';i++)
    {
        //checks whether the given input is alphabet or not
        //done so to not count space in total consonant
        if(str[i]>='A' && str[i]<='Z' || str[i]>='a' &&
        str[i]<='z')
        {
            // the given input is not vowel, resets after each
            letter
            int is_vowel =0;
            for(int j =0; j<10;j++)
            {
                if(str[i]==vowel[j])
                {
                    // if the given input is vowel
                    is_vowel =1;
                }
            }
        }
    }
}
```

to be continued...

## ... Vowel and Consonant Count continued

```
if (is_vowel==1)
{
    t_vowel+=1;
}

if (is_vowel == 0)
{
    t_consonants+=1;
}

printf("\nTotal Vowel: %s",str);
printf("\nTotal Vowel: %d\n",t_vowel);
printf("Total Consonants: %d",t_consonants);
return 0;
```

- OUTPUT:

```
C:\Users\DELL\OneDrive\Desktop\Principle of programming\POP\Weekly Assignment\Practical3> if ($?) { gcc exercise3_3 } ; if ($?) { ./exercise3_3 }
Enter a word : Programming is fun

Total Vowel: Programming is fun
Total Vowel: 5
Total Consonants: 11
PS C:\TBC\Sem2\Principle of programming\POP\Weekly Assignment\Practical3>
```