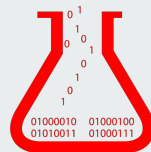

Flow Control

IF Statements

IF Statements

- Creates a condition, which if True, executes the block of code. If False, it skips over it.
- Format:
 - if boolean_condition:
 - #code to execute
- The block of code is indented with a tab (or 4 spaces)
- The IF block ends when the indentation ends

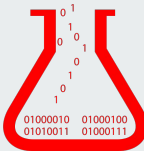


IF Statements

- Creates a condition, which if True, executes the block of code. If False, it skips over it.

```
if my_animal == "mammal":  
    print("It's a mammal")
```

- The block of code is indented with a tab (or 4 spaces)
- The IF block ends when the indentation ends



Nested IF Statements

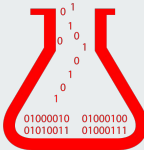
- IF statements can be nested

```
If my_animal == "mammal":
```

```
    if my_animal_species == "dog:
```

```
        print("It's a dog!")
```

```
print("It's a mammal")
```



IF-ELSE

- ELSE blocks execute if the IF condition is False

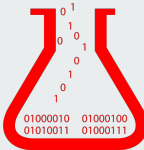
```
if my_animal == "mammal":
```

```
    if my_animal_sepcies == "dog:
```

```
        print("It's a dog!")
```

```
    else:
```

```
        print("It's a mammal, but not a dog")
```



ELIF (else if)

- ELIF executes a second IF condition, if the first condition is False

```
if my_animal == "mammal":
```

```
    if my_animal_sepcies == "dog:
```

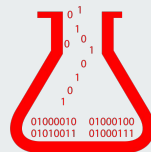
```
        print("It's a dog!")
```

```
    elif my_animal_sepcies == "cat":
```

```
        print("It's a cat!")
```

```
else:
```

```
    print("It's a mammal, but not a dog or a cat")
```



Equality Operators

equality ==

inequality !=

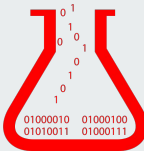
less than <

greater than >

less than or equal <=

greater than or equal >=

membership **in**



Default False vs. Default True

In python, everything evaluates as True by default unless it is empty or does not exist.

All empty sets, tuples, dictionaries, "0" evaluate to False

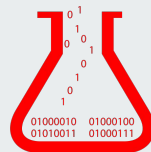
```
y = [] # an empty list
```

```
if y:
```

```
    print("y is full")
```

```
else:
```

```
    print("y is empty")
```



Default False vs. Default True

In python, everything evaluates as True by default unless it is empty or does not exist.

All empty sets, tuples, dictionaries, "0" evaluate to False

```
y = [] # an empty list
```

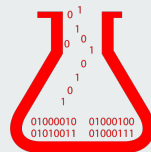
```
if y:
```

```
    print("y is full")
```

```
else:
```

```
    print("y is empty")
```

Output: y is empty

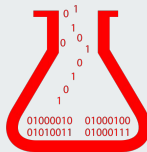


“is” vs “==”

- “==” tests for the same value, “is” tests for the same object

Example:

```
x=5.0  
y=5  
print(x == y)  
print(x is y)
```



“is” vs “==”

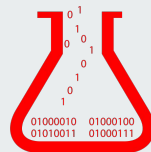
- “==” tests for the same value, “is” tests for the same object

Example:

```
x=5.0  
y=5  
print(x == y)  
print(x is y)
```

Output: True
False

To check the exact ID of an object in memory, use `print(id(x))`



“is” and Lists

- IS is useful for checking if two lists are the same.

Example:

```
x=[1,2,3]
y = x
z = x.copy()
print(x is y)
print(x is z)
```

Output: True
False



Boolean Operators

In Python, boolean operators (**and**, **or**, **not**) have lower **precedence** than the code chunks that they are comparing:

```
x = 11
```

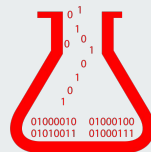
```
y = 5
```

```
x >= 11 and y < 6    True, equivalent to (x >= 11) and (y < 6)
```

```
x > 12 and y < 6      False
```

```
x > 12 or y < 6       True
```

```
x > 10 and not y < 3   True
```



IF statement practice:

- What's the expected output?

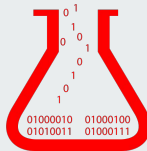
`x = [2,4,6,8]`

`if x:`

`print(x)`

`else:`

`print("No x to be found!")`



IF statement practice:

- What's the expected output?

`x = [2,4,6,8]`

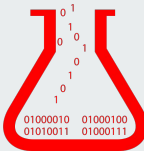
`if x:`

`print(x)`

`else:`

`print("No x to be found!")`

Output: [2,4,6,8]



Questions?



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