Written Examination, December 17th, 2015

Course no. 02157

The duration of the examination is 4 hours.

Course Name: Functional programming

Allowed aids: All written material

The problem set consists of 3 problems which are weighted approximately as follows:

Problem 1: 30%, Problem 2: 35%, Problem 3: 35%

Marking: 7 step scale.

Problem 1 (30%)

We consider the use of appliances (in Danish 'husholdningsapparater') like washing machines, dishwashers and coffee machines. A usage of an appliance a is a pair (a, t), where t is the time span (in hours) the appliance is used. A usage list is a list of the individual usages during a full day, that is, 24 hours. This is modelled by:

```
type Appliance = string
type Usage = Appliance * int

let ad1 = ("washing machine", 2)
let ad2 = ("coffee machine", 1)
let ad3 = ("dishwasher", 2)
let ats = [ad1; ad2; ad3; ad1; ad2]
```

where ats is a value of type Usage list containing one usage of the dishwasher and two usages of the washing machine and the coffee machine.

- 1. Declare a function: inv: Usage list -> bool, that checks whether all time spans occurring in a usage list are positive.
- 2. Declare a function durationOf: Appliance -> Usage list -> int, where the value of durationOf a ats is the accumulated time span appliance a is used in the list ats. For example, durationOf "washing machine" ats should be 4.
- 3. A usage list ats is well-formed if it satisfies inv and the accumulated time span of any appliance in ats does not exceed 24. Declare a function that checks this well-formedness condition.
- 4. Declare a function $\mathtt{delete}(a, ats)$, where a is an appliance and ats is a usage list. The value of $\mathtt{delete}(a, ats)$ is the usage list obtained from ats by deletion of all usages of a. For example, deleting usage of the coffee machine from \mathtt{ats} should give [ad1; ad3; ad1]. State the type of \mathtt{delete} .

We now consider the *price* of using appliances. This is based on a *tariff* mapping an appliance to the price for one hour's usage of the appliance:

```
type Price = int
type Tariff = Map<Appliance, Price>
```

- 5. Declare a function is Defined ats trf, where ats is a usage list and trf is a tariff. The value of is Defined ats trf is true if and only if there is an entry in trf for every appliance in ats. State the type of is Defined.
- 6. Declare a function priceOf: Usage list -> Tariff -> Price, where the value of priceOf ats trf is the total price of using the appliances in ats. The function should raise a meaningful exception when an appliance is not defined in trf.

Problem 2 (35%)

Consider the following F# declarations of two functions g1 and g2:

- 1. Give the (most general) types of g1 and g2 and describe what each of these two functions computes. Your description for each function should focus on what it computes, rather than on individual computation steps.
- 2. The function g1 is not tail recursive.
 - Make a tail-recursive variant of g1 using an accumulating parameter.
 - Make a continuation-based tail-recursive variant of g1.
- 3. The function g2 is tail recursive. Give a brief informal explanation of why.

Consider now the following F# declarations of three functions f1, f2 and f3:

- 4. What is the value of List.ofSeq (f1 2 2 3)?
- 5. Give an alternative declaration of f2 using functions from the Seq library.
- 6. Give the (most general) types of f1, f2 and f3 and describe what each of these three functions computes. Your description for each function should focus on what it computes, rather than on individual computation steps.

Problem 3 (35%)

We consider *rivers*, where a river has a *name*, a source contributing with an *average stream* flow rate (in Danish: 'middelvandføring') and a list of *tributaries* (in Danish: 'bifloder'). A tributary is itself a river. We assume that names are unique for a river and will use the phrase 'the river n' to mean 'the river with name n'. Consider a simple example (where average stream flow rate is abbreviated to flow):

- A river named "R" has flow $10m^3/s$ from its source and it has three tributaries named "R1", "R2" and "R3", respectively.
- The river "R1" has flow $5m^3/s$ from its source and no tributaries.
- The river "R2" has flow $15m^3/s$ from its source and one tributary named "R4".
- The river "R3" has flow $8m^3/s$ from its source and no tributaries.
- The river "R4" has flow $2m^3/s$ from its source and no tributaries.

The following F# types are used to model rivers with tributaries by trees:

```
type Name = string
type Flow = int // can be assumed positive in below questions
type River = R of Name * Flow * Tributaries
and Tributaries = River list
```

- 1. Declare F# values riv and riv3 corresponding to the rivers "R" and "R3".
- 2. Declare a function contains: Name \to River \to bool. The value of contains n r is true if and only if the name of r is n, or n is the name of a tributary occurring somewhere in r. For example, "R", "R1", "R2", "R3" and "R4" constitute all names contained in riv.
- 3. Declare a function allNames r which returns a list with all names contained in the river r. The order in which names occur in the list is of no significance.
- 4. Declare a function totalFlow r which returns the total flow in the river mouth (in Danish 'udmunding') of r, by adding the flow from the source of r to the total flows of r's tributaries. For example totalFlow riv = 40.
- 5. Declare a function mainSource: River \rightarrow (Name * Flow). If (n, fl) = mainSource r, then fl is the biggest flow of some source occurring in the river r and n is the name of a river having this "biggest" source. For example, mainSource riv = ("R2",15) and mainSource riv3 = ("R3",8).
- 6. Declare a function tryInsert: Name \to River \to River \to River option. The value of tryInsert n t r is Some r' if n is the name of a river in r and r' is obtained from r by adding t as a tributary of n. The value of tryInsert n t r is None if n is not a name occurring in r.
- 7. Discuss briefly possible limitations of the above tree-based model of rivers.