ZIN [DARSH]

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RACE		CLASS			PROF	
High Elf		Mystic 5 Fighter 1			+3	
\mathbf{AC}		HP			MOVE	
19		51			30'	
	SAVES					
	S	TR DE		Χ	CON	
STR	0		0		0	
-1^{-8}	I.	NT	WIS		CHA	
DEX		6	4		0	
$+3^{16}$	SKILLS					
+3	-	Acrobatics		-	Medicine	
CON	-	Animal		6	Nature	
$+2^{14}$	6	Arcana		4	Perception	
INT	-	Athletics		-	Perform	
$+3^{16}$	-	Deception		-	Persuasion	
+3	-	History		-	Religion	
WIS	-	Insight		6	Sleight	
$+1^{12}$	-	Intimidate		6	Stealth	
CHA	-	Investigate		-	Survival	
-1^{-8}	ATTRIBUTES					
-1	3	Initiative		14	Pass Per	
	14	Spell DC		+6	ATK	

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RACE		CL	ACC						
		CLASS			PROF				
High Elf		Mystic 5 Fighter 1			+3				
\mathbf{AC}		$_{ m HP}$			\mathbf{MOVE}				
19		51			30'				
	SAVES								
	S'	TR DI		Χ	CON				
\mathbf{STR}	0		0		0				
-1^{-8}	INT		WIS		CHA				
DEX	6		4		0				
$+3^{16}$			LLS						
	-	Acrobatics		-	Medicine				
CON	-	Animal		6	Nature				
$+2^{14}$	6	Arcana		4	Perception				
INT	-	Athle		-	Perform				
$+3^{16}$	-	Decep		-	Persuasion				
+3	-	Histor		-	Religion				
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CHA	-	Invest	_	-	Survival				
-1^{-8}	ATTRIBUTES								
_ I	3	Initia		14	Pass Per				
	14	Spell	DC	+6	ATK				