W / Friends

Keep in touch everywhere with your friends!

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Netherlands Project

This project is a collaboration between "**mboRijnland**" and "**City College of Plymouth**" that allows students to work and learn together.
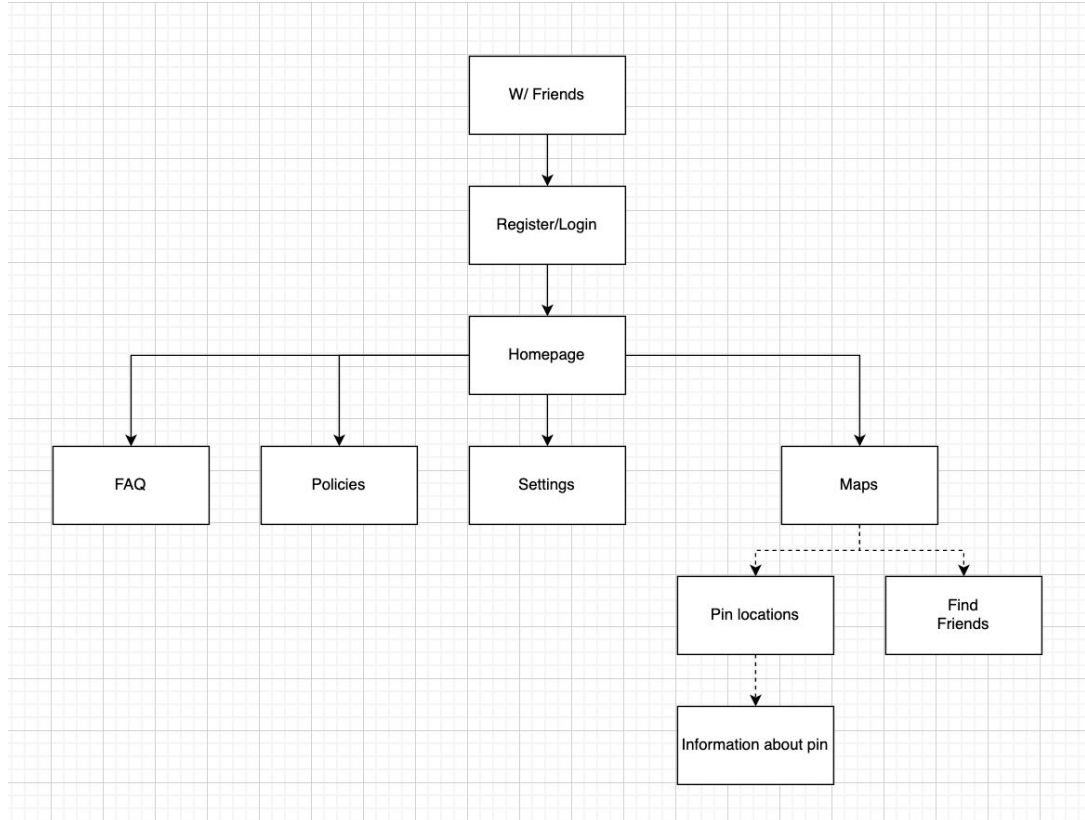
The web application we are developing is called "W/ Friends".

It is a web social application with the practical main function designed to help friends meet.
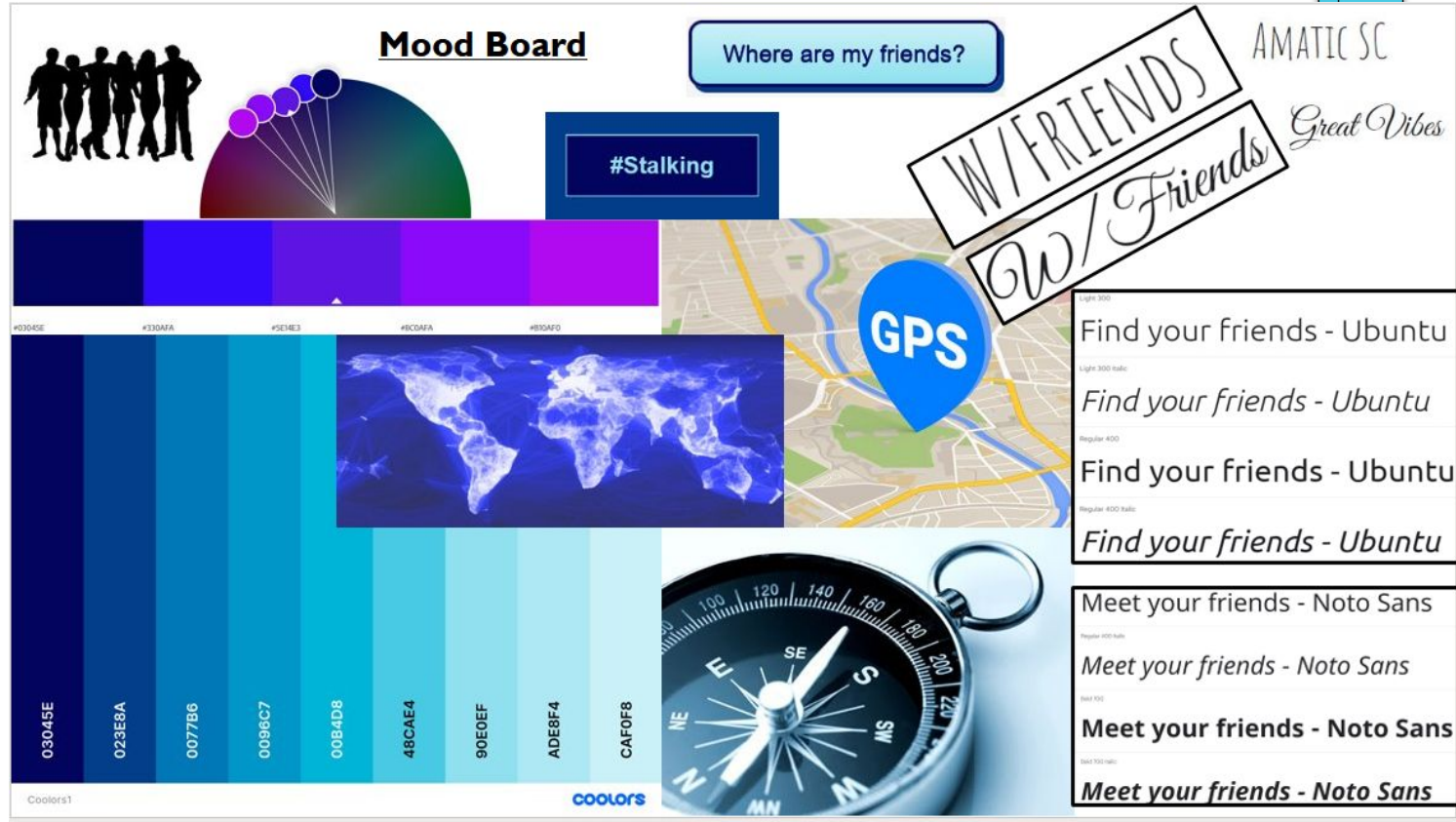
The map based software will show you where your "friends" are and will allow to chat with them and set meeting points for specific events. In addition, users are also able to write specific tailored reviews of places such as restaurants, pubs, clubs and shops created by your "friends".

- Pick a place to meet your friends (GPS system)
- See where your friends are going to
- Personal specific recommendations/ratings of places on the map
- Our target audience is age 16+
- 6-digit code to add each other as friends (QR code can be added to manage friend requests)
- Secure login/register page (CAPTCHA I am not a robot)
- Chat with people in proximity.

Sitemap

W/ Friends

→

Register/Login

→

Homepage

FAQ

Policies

Settings

Maps

Pin locations

Find Friends

Information about pin

Moodboard

Guntt Chart

W / Friends

mboRijnland

SIMPLE GANTT CHART by Vertex42.com
https://www.vertex42.com/ExcelTemplates/simple-gantt-chart.html

Project Start: Mon, 3/28/2022
Display Week: 3

TASK	ASSIGNED TO	PROGRESS	START	END	DAYS	Mar 30, 2022							Apr 6, 2022					
						1	2	3	5	6	7 8		9	10	11	12	13
						M	T	W	T	F			M	T	W	F	F
Phase 1																	
Task 1 SiteMap	Mick Davy	100%	3/28/22	3/29/22	2												
Task 2 Mockups	Jim Kenan / Marieke Brandon	100%	3/28/22	3/29/22	2												
Task 3 Wireframes	Jim Kenan / Marieke Brandon	100%	3/28/22	3/29/22	2												
Task 4 UserStories	Jim Kenan / Marieke Brandon	100%	3/28/22	3/29/22	2												
Task 5 SetServer	Jakub Marly	100%	3/28/22		3												
Task 6 SecurityServer/Firewall	Michael Liam / Lux Mick	60%	3/28/22														
Task 7 ERD	Daan Marly	100%	3/28/22	3/29/22	2												
Task 8 Class Diagrams	Daan Marly	100%	3/28/22	3/29/22	2												
Task 9 Mood Board	Marieke Davy	100%	3/29/22	3/29/22	2												
Phase 2 Title																	
Task 1 Database	Daan	100%	3/29/22														
Task 2 Login	Davy	60%	3/29/22														
Task 3 Register	Davy	60%	3/29/22														
Task 4 Home / Map	Liam Jim	40%	3/29/22														
Task 5 Friend List	Kenan Daan	50%	3/29/22														
Task 6 Header / Footer	Brandon/Marieke	95%	3/29/22														
Task 7 github	Mick	100%	3/29/22	3/29/22	1												
Task 8 Logo	Marieke	100%	3/29/22	3/31/22	2												
Task 9 Settings	Lux	70%	3/31/22														
Task 10 Contacts	Jakub	10%															
Phase 3 Title																	
Task 1 CHAPTCHA	Davy																
Task 2 Bar code 6-digits																	
Task 3 Messages																	
Task 4 Android app																	
Task 5 iOS app																	
Phase 4 Title																	
Task 1 Testing																	

Expectations

For this project our expectations are:

- Understanding how to work in teams
- Learning about several technologies
- Delivering an almost fully prototype implementing complex features (time might affect our product)
- Make new friends!

Conclusion

We would like to thank all of you for your hospitality and for participating at our presentation

QUESTIONS??