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| **Mickaël SERENO** | | | | | | | | | | |
|  | | | 12/31/1995, 20 years’ old | | | serenomickael.perso.sfr.fr | | | | |
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|  | | | Driving licence category B | | | +33 627 812 161 | | | | |
|  | | **ASSISTANT ENGINEER (INTERNSHIP 3 MONTHS)**  **Available from May 2016**  In order to enhance my skills in graphic systems, I am looking for a company which values its expertise and aims for the top. Currently at Polytech Paris-Sud, school of computer science engineering, in my 4th year, I am looking for an internship of three mouths as assistant engineer in the field of graphic systems. | | | | | | |  | |
|  | **EDUCATION** | | | | | | | | |  |
|  | | *2013-2017* | | | Polytech Paris-Sud, Computer Science, Engineering (4th year)   * Economy and business, Communication skills, Project management * Computer science, mathematics, algorithms | | | | | |
|  | | *2012* | | | A level in Science with Honor: Mathematics 90%, Physics 75 %, Chemistry 75% | | | | | |
|  | **EXPERIENCES** | | | | | | | | |  |
|  | | *2014-Today* | | | **KFC**, Restoration, Versatile employee. First real experience at work. | | | | | |
|  | | *2016 (3 months)* | | | **INRIA**, research in computer science, freelance: Tangible selection of a subset of the 3D world (C/C++, OpenGL 2.x, Android SDK/NDK) (work published at EuroVIS) | | | | | |
|  | | *2015(1 month)* | | | **ISMO**, research in Chemistry, Internship: Correction of tilt angles between normal and rotation axis for atomistic diffraction via Arduino (work published) | | | | | |
|  | **COMPETENCES** | | | | | | | | |  |
| * **C / C++** (Advanced skills programming) * **Python** (Intermediate / Advanced) * **GTK / GDK** (Intermediate) * **OpenGL 2.x / GLSL 1.0**(Intermediate / Advanced) * **Unix** system (Advanced) * Android development toolkit (**SDK/NDK**) | | | | | | * **SQL** management via shell (PostgreSQL / Oracle) or programs via sqlite3 in Python, C/C++ (Intermediate) * **HTML/CSS/PHP** (Beginning) or **Django** via Python (Beginning) * **Java** (Intermediate) | | | | |
|  | **LANGUAGES SKILLS** | | | | | | | | |  |
|  | | **French** | | Mother tongue | | **Portuguese** | Intermediate / Advanced | | | |
|  | | **English** | | Professional | | **Spanish** | Intermediate | | | |
|  | **HOBBIES** | | | | | | | | |  |
| * Reading books (**English** version to improve my English) * Electronic programming with **Arduino** | | | | | | * Playing video games (PC/Console/Arcade) * Programming video games | | | | |
|  | **PROJECTS** | | | | | | |  | | |
| * Basic shell Unix System (C) * Database Manager (Python, sqlite3, GTK) * Tile map editor (Python, SFML, GTK) | | | | | | * Android Graphics Engine (C++, OpenGL, GLSL, NDK/SDK) * Tactical RPG for Android (C/C++, the Engine, NDK/SDK) | | | | |