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Part a

in the comand space:

```
%syms x(t) t
Dx = diff(x,t);
%D2x= diff(Dx,t);
x = D2x + (0.8x) = cos(t)
xeq(t) =
%(4*x(t))/5 + diff(x(t), t, t) == cos(t)
  %eqLT=laplace(xeq)
%eqLT =
s^2 = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b = a + b 
   (4*laplace(x(t), t, s))/5 == s/(s^2 + 1)
%syms Fs
%eqLT= subs( eqLT, laplace(x), Fs)
%eqLT =
Fs*s^2 - x(0)*s + (4*Fs)/5 - subs(diff(x(t), t), t, 0) == s/(s^2 + 1)
%X= solve( eqLT, Fs)
%X =
(s*x(0) + s/(s^2 + 1) + subs(diff(x(t), t), t, 0))/(s^2 + 4/5)
%x_soln= ilaplace(X)
x_soln =
5^*\cos((2^*5^*(1/2)^*t)/5) - 5^*\cos(t) + x(0)^*\cos((2^*5^*(1/2)^*t)/5) +
   (5^{(1/2)} \sin((2*5^{(1/2)} t)/5) * subs(diff(x(t), t), t, 0))/2
vars = [x(0), Dx(0)];
vals = [0,1];
%xfin= subs( x_soln, vars, vals)
```

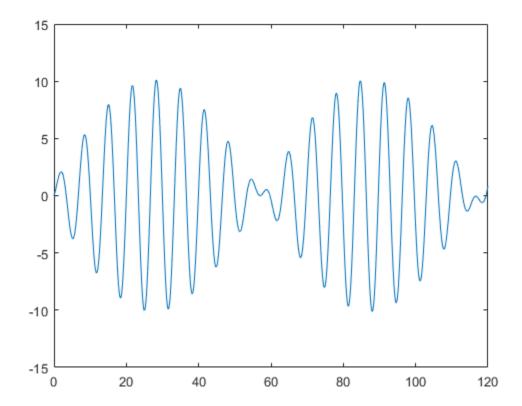
```
xfin =
5^*\cos((2^*5^(1/2)^*t)/5) - 5^*\cos(t) + (5^(1/2)^*\sin((2^*5^(1/2)^*t)/5))/2
%syms x(t) t
%Dx= diff(x,t);
%D2x= diff(Dx,t);
x = D2x + x = cos(t)
xeq(t) =
diff(x(t), t, t) + x(t) == cos(t)
%eqLT=laplace(xeq)
%eqLT =
s^2 = ac(x(t), t, s) - s^2 = ac(t) - ac(t) + ac(t) +
  laplace(x(t), t, s) == s/(s^2 + 1)
  %syms Fs
%eqLT= subs( eqLT, laplace(x), Fs)
%eqLT =
Fs*s^2 - x(0)*s + Fs - subs(diff(x(t), t), t, 0) == s/(s^2 + 1)
%X= solve( eqLT, Fs)
%X =
(s*x(0) + s/(s^2 + 1) + subs(diff(x(t), t), t, 0))/(s^2 + 1)
%x_soln= ilaplace(X)
x_soln =
x(0) \cos(t) + (t \sin(t))/2 + \sin(t) \cos(diff(x(t), t), t, 0)
vars = [x(0), Dx(0)];
vals = [0,1];
%xfin= subs( x_soln, vars, vals)
xfin =
sin(t) + (t*sin(t))/2
```

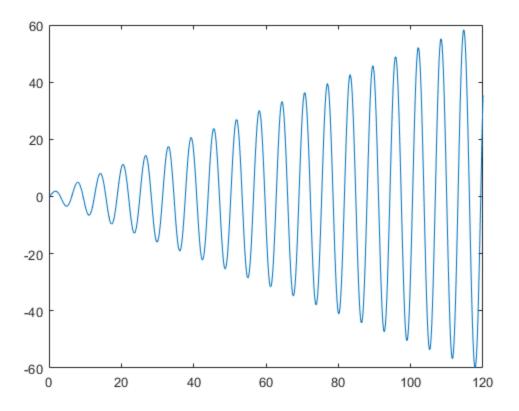
Part b

for k=1 xfin=sin(t) + (t*sin(t))/2 for k=.8 xfin= $5*\cos((2*5^{(1/2)*t})/5)$ - $5*\cos(t)$ + $(5^{(1/2)*\sin((2*5^{(1/2)*t})/5))/2$

Part c

```
t= 0:.1:120;
y= sin(t) + (t.*sin(t))/2;
x = 5*cos((2*5^(1/2)*t)/5) - 5*cos(t) +
    (5^(1/2)*sin((2*5^(1/2)*t)/5))/2;
figure(1)
plot(t,x)
figure(2)
plot(t,y)
% the spring where k=.8 is more likely to break because it represents a
% beat.
```





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