

UNIVERSIDAD PRIVADA
DOMINGO SAVIO

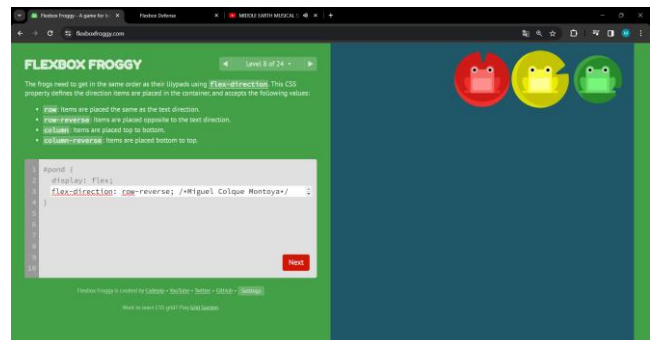
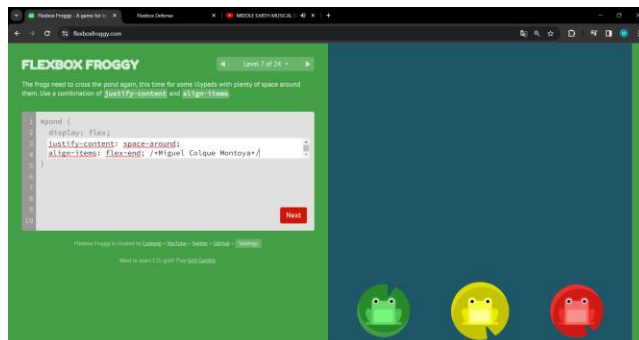
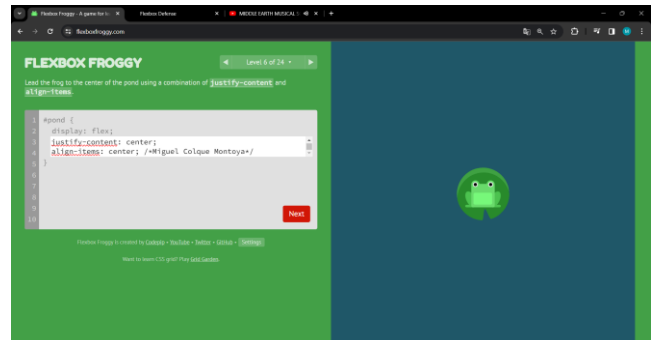
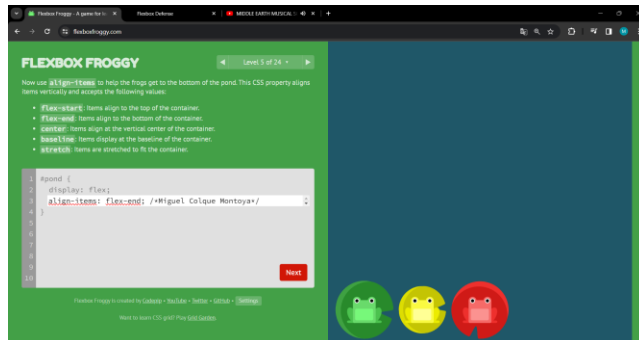
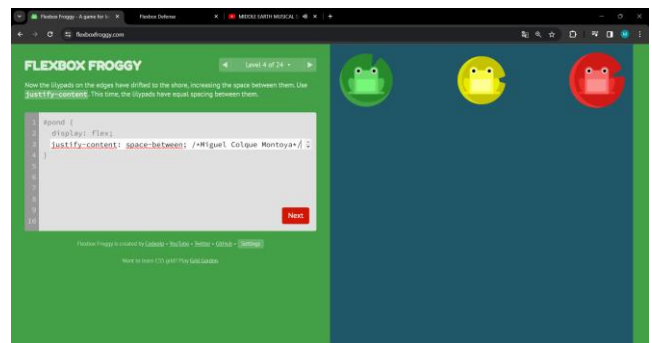
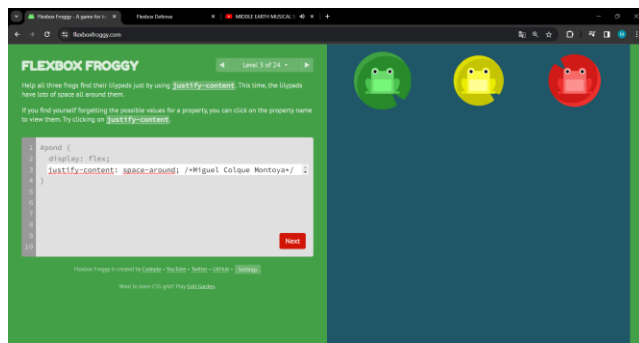
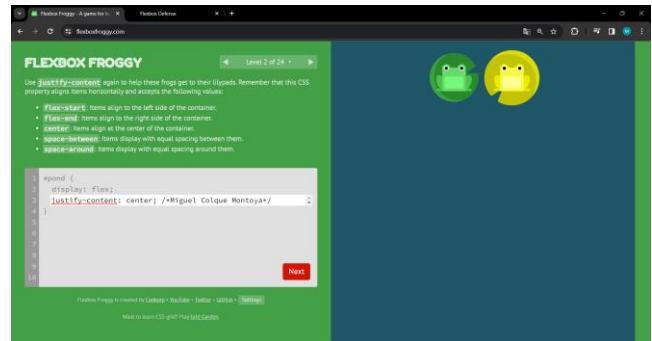
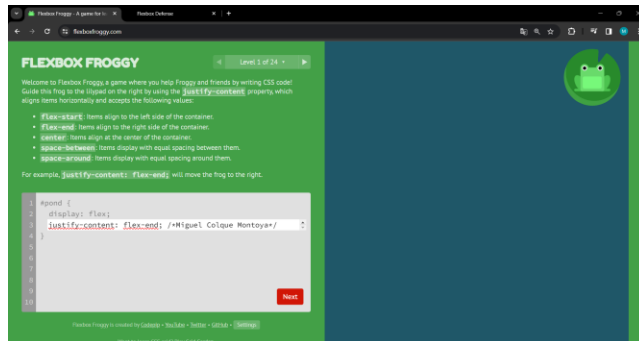
DESAFÍO COMPLEMENTARIO

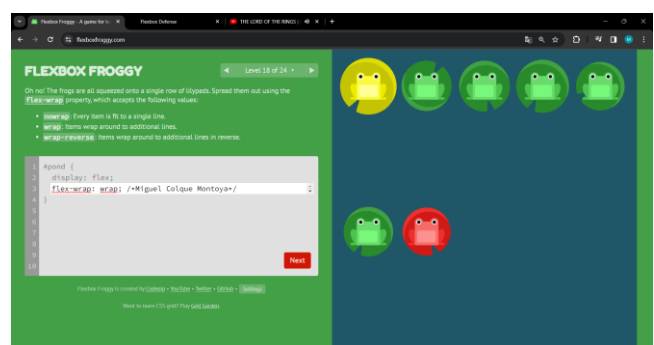
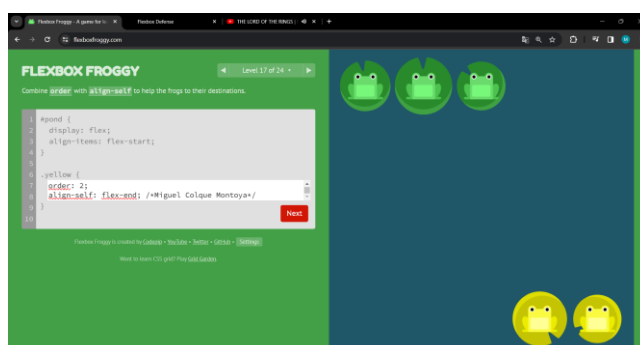
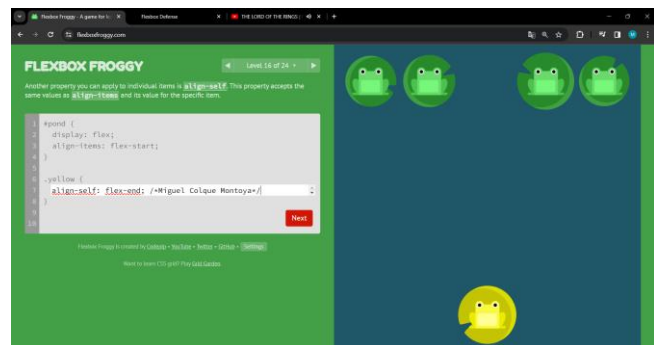
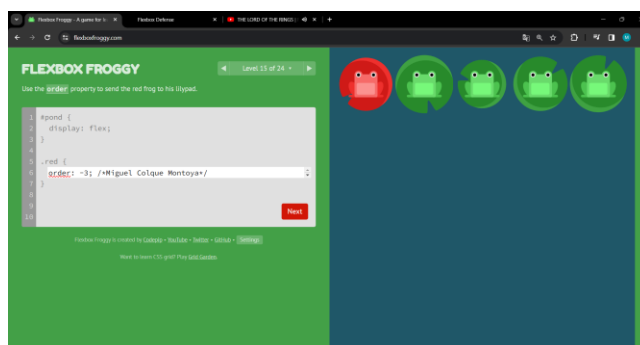
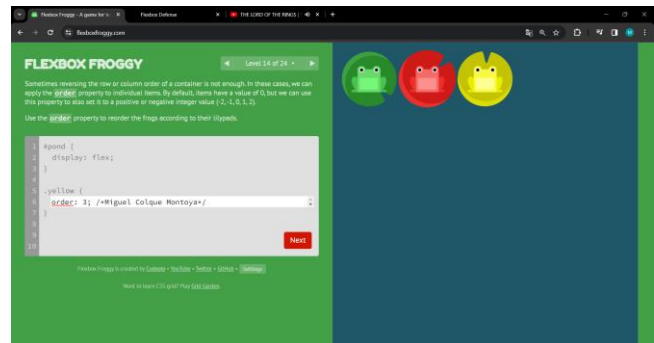
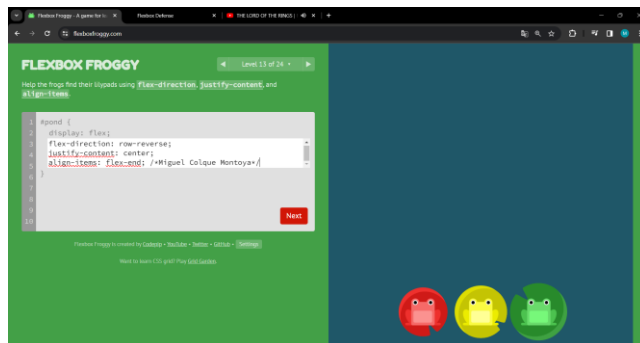
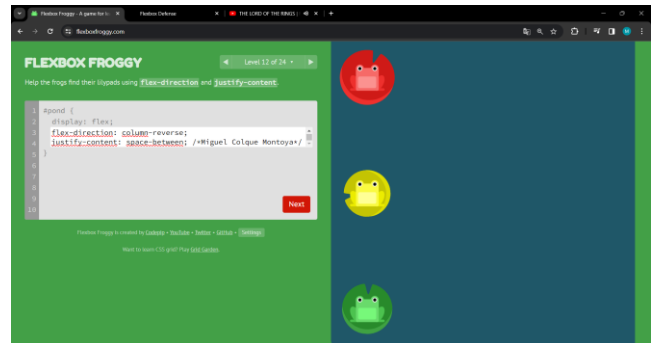
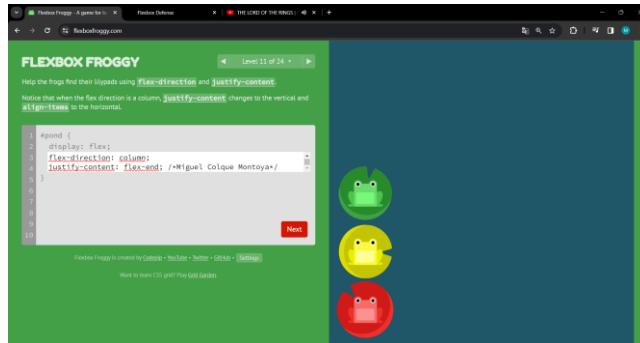
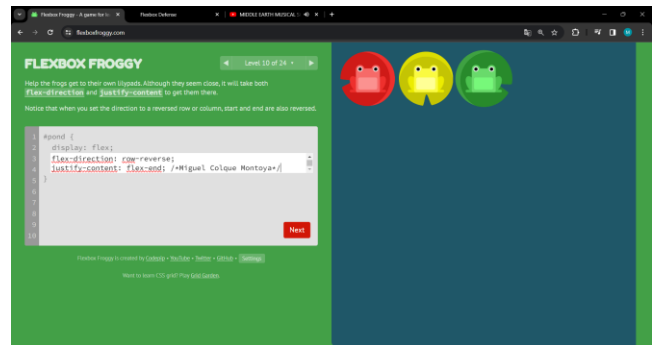
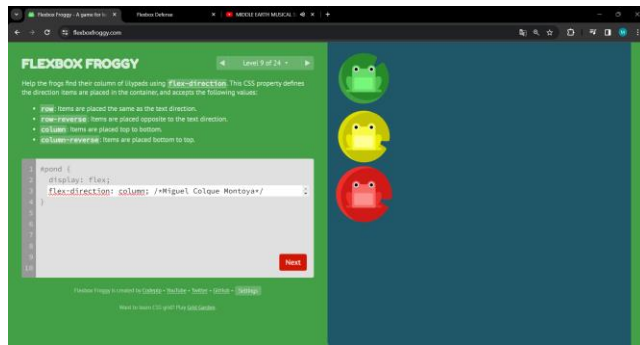
Estudiantes:	Carlos Miguel Colque Montoya
Docente:	Ing. Angela Graciela Rosales Ugarte
Modulo:	Diseño Web I
Carrera:	Ingeniería de Sistemas
Año:	2024

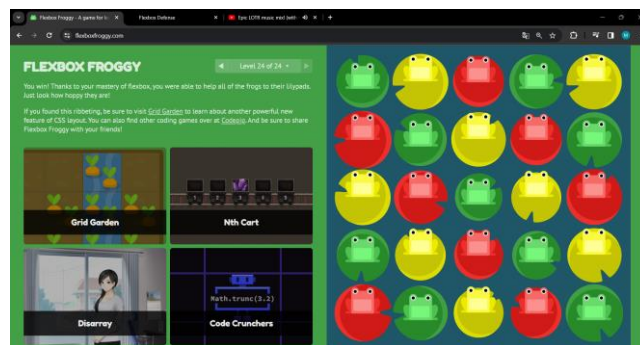
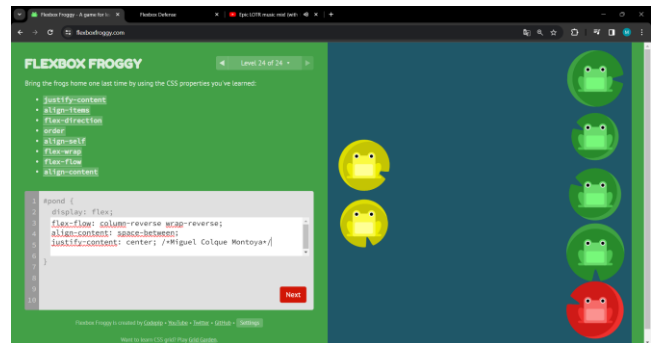
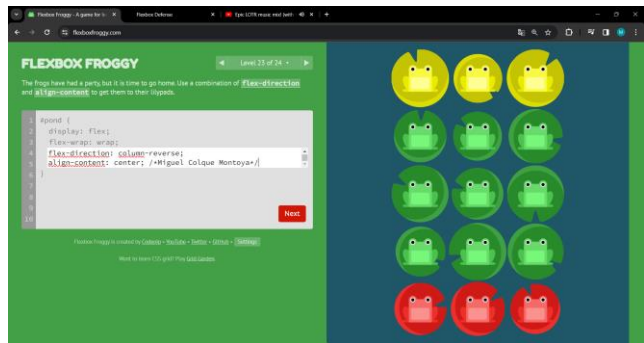
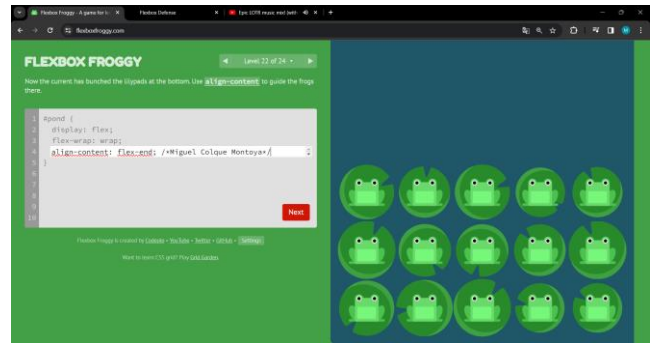
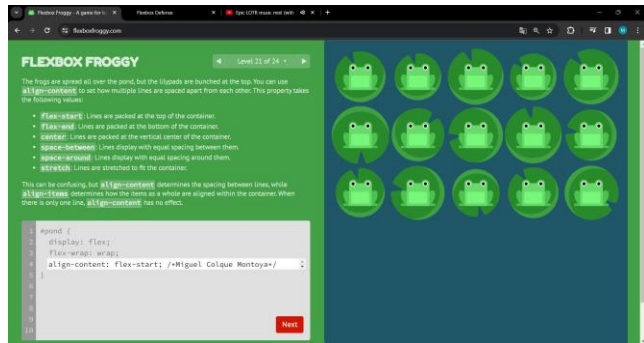
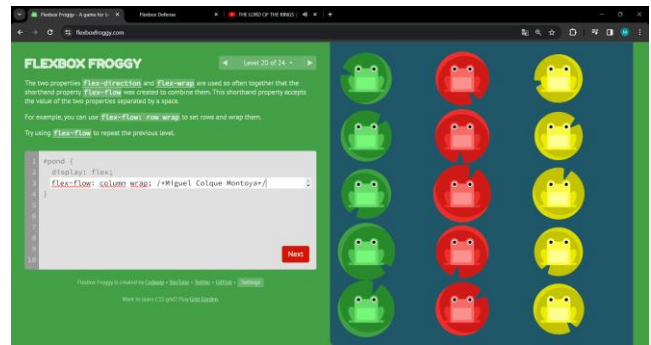
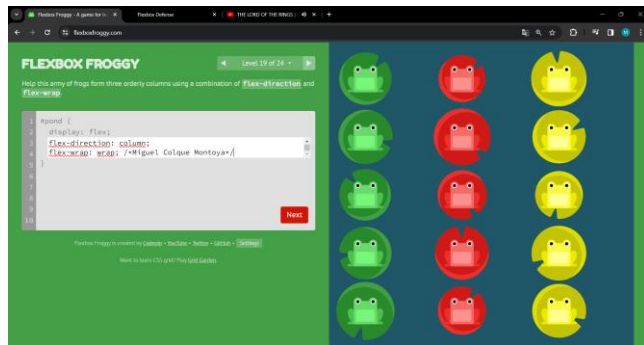
Sucre – Bolivia

Desafío complementario

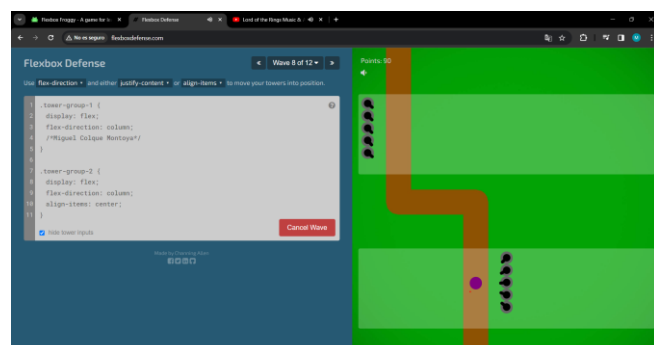
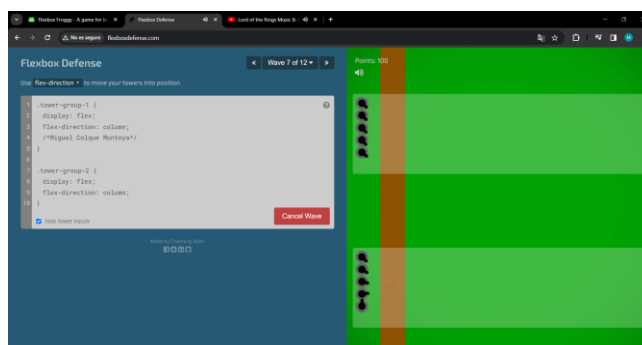
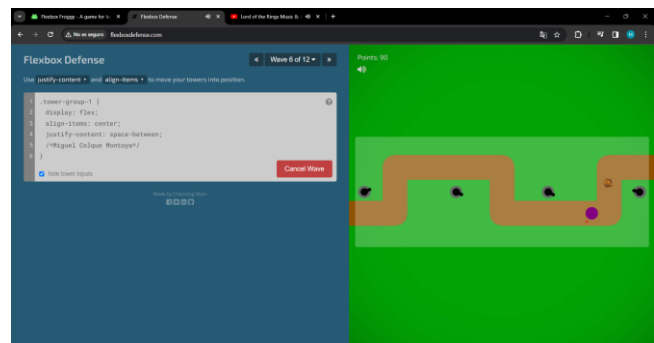
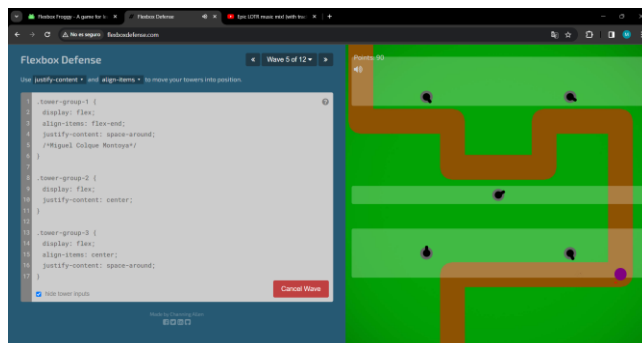
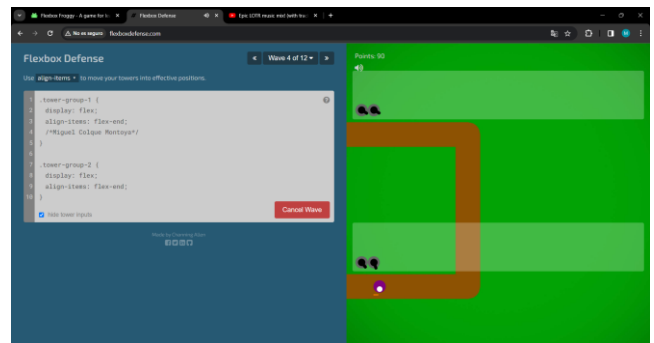
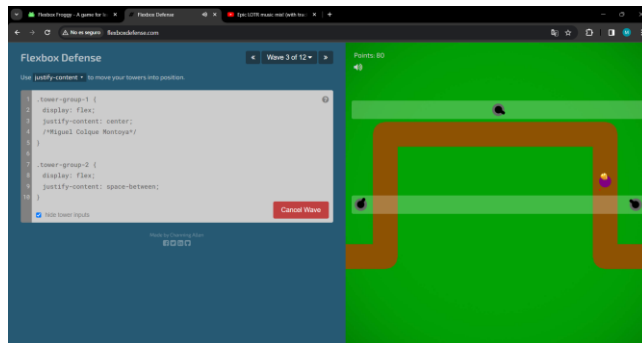
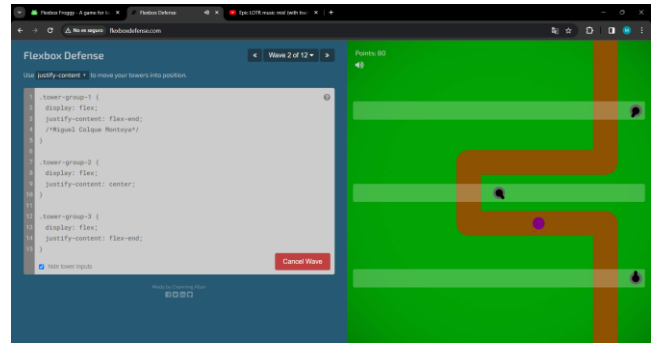
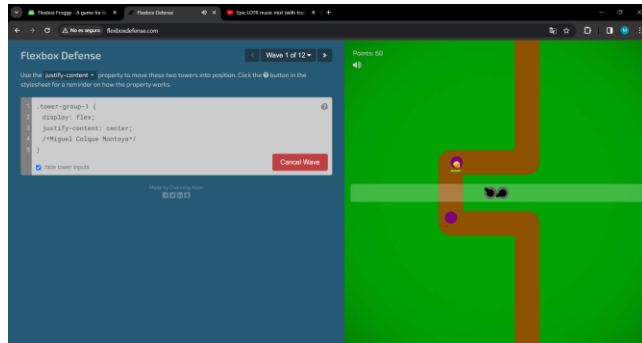
Flexbox Froggy

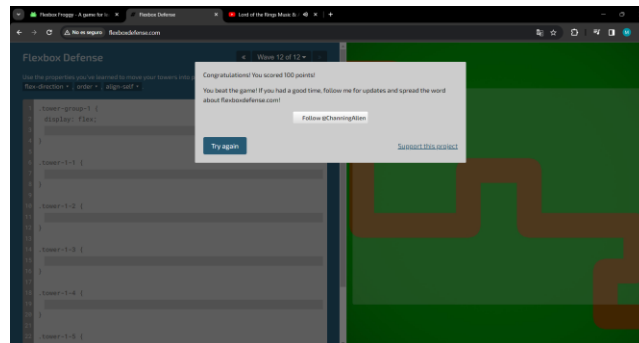
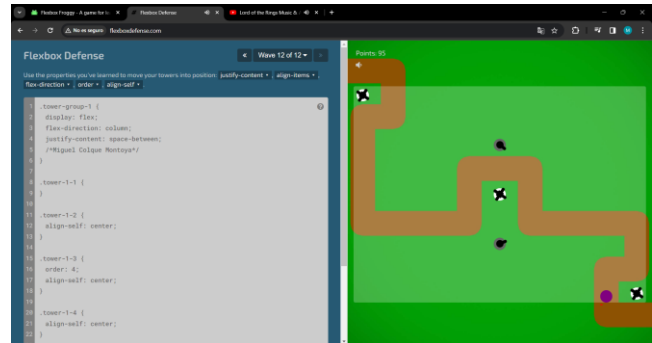
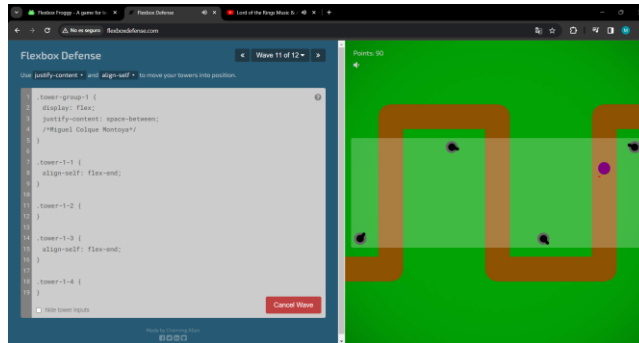
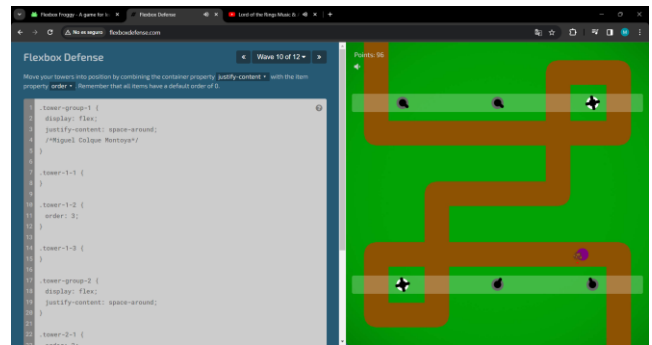
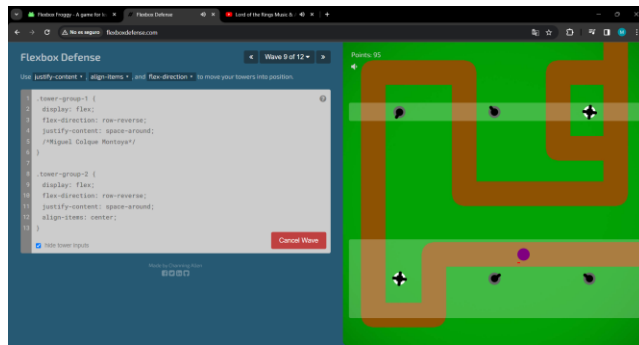




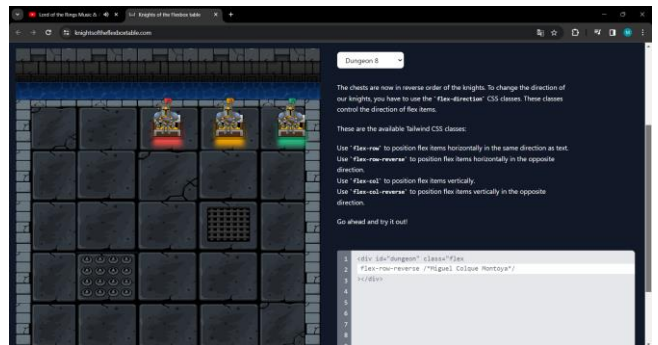
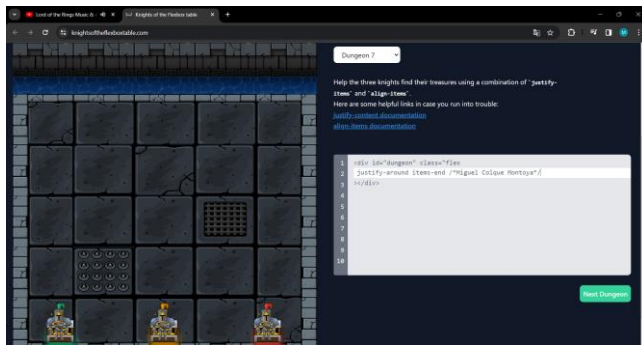
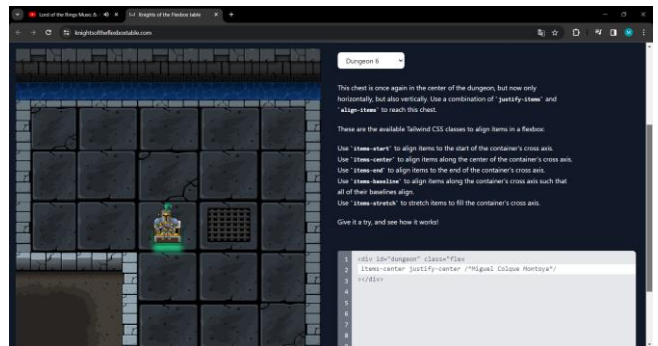
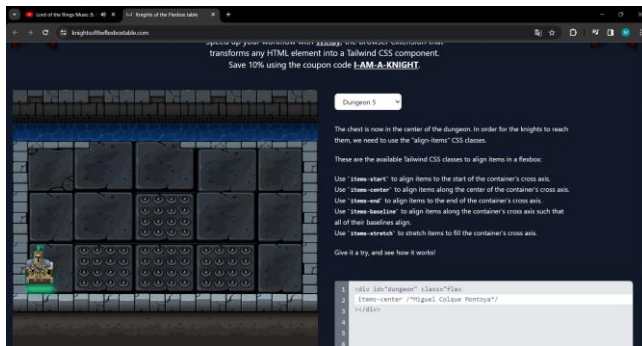
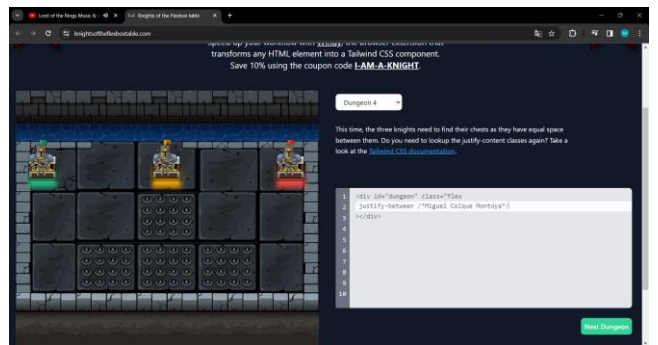
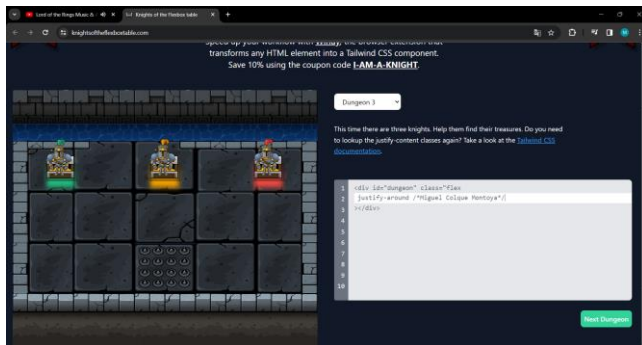
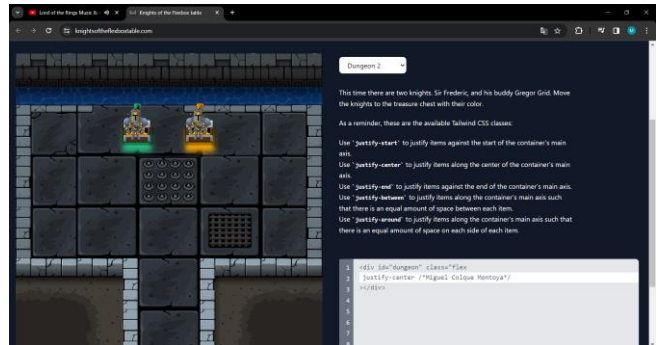
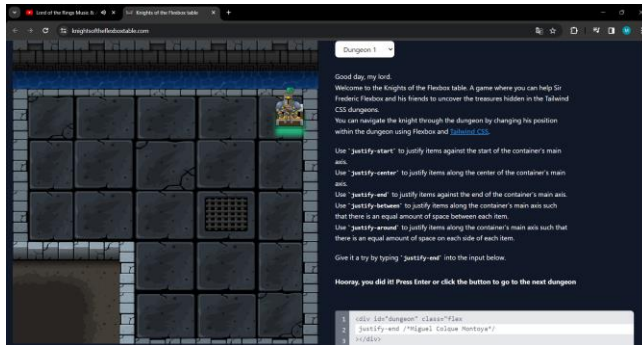


Flexbox Defense





Knights Of The Flexbox Table



Dungeon 9

Once again use the "flex-direction" CSS classes to help the knights reach their chests.

These are the available Tailwind CSS classes:

- Use "flex-row" to position flex items horizontally in the same direction as text.
- Use "flex-row-reverse" to position flex items horizontally in the opposite direction.
- Use "flex-col" to position flex items vertically.
- Use "flex-col-reverse" to position flex items vertically in the opposite direction.

```
1 <div id="dungeon" class="flex"
2   flex-col //Miguel Colaque Montoya*/
3 >/div>
```

Dungeon 10

This time, you need to use a combination of all three Tailwind classes that you've learned about.

[helpful content documentation](#)
[align-items documentation](#)
[flex-direction documentation](#)

```
1 <div id="dungeon" class="flex"
2   flex-col-reverse justify-center items-end //Miguel Colaque Montoya*/
3 >/div>
```

[Next Dungeon](#)

Dungeon 11

In some situations, it might not be enough to be able to reverse the flexbox item order. Here, we need to change the order of the knights to make them reach their chests.

To make this work, we can apply an individual "order" CSS classes to the knights to change their order within a flexbox container. The default order is "1".

These are the available Tailwind CSS classes:

- Use "order" (order: 1-12) to render flex and grid items in a different order than they appear in the DOM.
- Use "order-first" to force the first order of an item. This sets the order to -9999.
- Use "order-last" to force the last order of an item. This sets the order to 9999.
- Use "order-reverse" to reset the order back to 0.

```
1 <div class="yellow-knight"
2   order="1" //Miguel Colaque Montoya*/
3 >/div>
```

Dungeon 12

Once again, use one of the available "order" CSS classes to let the red knight reach the chest.

These are the available Tailwind CSS classes:

- Use "order-0" (0-12) to render flex and grid items in a different order than they appear in the DOM.
- Use "order-first" to force the first order of an item. This sets the order to -9999.
- Use "order-last" to force the last order of an item. This sets the order to 9999.
- Use "order-reverse" to reset the order back to 0.

```
1 <div class="red-knight"
2   order-first //Miguel Colaque Montoya*/
3 >/div>
```

[Next Dungeon](#)

Dungeon 13

In this dungeon, the yellow knight needs to be in the center of the dungeon. You can modify the position of individual flex items, by using the "align-self" CSS classes.

These are the available Tailwind CSS classes:

- Use "self-auto" to align an item based on the value of the container's "align-items" property.
- Use "self-start" to align an item to the start of the container's cross axis, despite the container's "align-items" value.
- Use "self-end" to align an item to the end of the container's cross axis, despite the container's "align-items" value.
- Use "self-center" to align an item along the center of the container's cross axis, despite the container's "align-items" value.
- Use "self-stretch" to stretch an item to fill the container's cross axis, despite the container's "align-items" value.

Try moving the yellow knight to the center of the dungeon.

```
1 <div class="yellow-knight"
2   self-center //Miguel Colaque Montoya*/
3 >/div>
```

Dungeon 14

Now try using a combination of the "order" and "align-self" classes.

```
1 <div class="red-knight"
2   self-end order-last //Miguel Colaque Montoya*/
3 >/div>
```

[Next Dungeon](#)

Dungeon 15

Uh oh, there are way too many knights in one row of the dungeon! They are stepping on each others' feet!

Using "flex-wrap", you can control how flex items should behave in such a situation.

The available Tailwind CSS classes are:

- Use "flex-wrap" to prevent flex items from wrapping, causing inflexible items to overflow the container if necessary.
- Use "flex-wrap" to allow flex items to wrap.
- Use "flex-wrap-reverse" to wrap flex items in the reverse direction.

Try wrapping the knights, so they each can find their chest.

```
1 <div id="dungeon" class="flex"
2   flex-wrap //Miguel Colaque Montoya*/
3 >/div>
```

Dungeon 16

By reaching these chests with a combination of "flex-wrap" and "justify-items".

```
1 <div id="dungeon" class="flex"
2   flex-wrap-reverse justify-end //Miguel Colaque Montoya*/
3 >/div>
```

[Next Dungeon](#)

Dungeon 17

When flex items are wrapped around multiple rows, you can use "align-content" classes to control how you want to place the items. The available Tailwind CSS classes are:

- Use "content-start" to pack rows in a container against the start of the cross axis.
- Use "content-center" to pack rows in a container in the center of the cross axis.
- Use "content-end" to pack rows in a container against the end of the cross axis.
- Use "content-between" to distribute rows in a container such that there is an equal amount of space between each line.
- Use "content-around" to distribute rows in a container such that there is an equal amount of space around each item.
- Use "content-fully" to distribute rows in a container such that there is an equal amount of space around each item, but also accounting for the doubling of space you would normally see between each item when using content-around.

```
1 <div id="dungeon" class="flex"
2   content-between //Miguel Colaque Montoya*/
3 >/div>
```

Dungeon 18

Use a combination of the Tailwind CSS classes you learnt, to retrieve the chests from the dungeon.

```
1 <div id="dungeon" class="flex"
2   flex-wrap-reverse content-center justify-center //Miguel Colaque Montoya*/
3 >/div>
```

[Next Dungeon](#)

