Michael (Micky) Mangrobang

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EDUCATION

Bachelor of Science, Computer Science

Spring 2018 (Expected)

University of Hawai'i at Mānoa

Honolulu, Hawai'i

 Courses: Discrete Mathematics I & II, Program Structure, Software Engineering I & II, Algorithms, Data Storage & Retrieval, Logic Design & Microprocessors, Design for Mobile Devices, Computing Ethics for Lab Assistants, Independent Study

Associate of Arts, Liberal Arts

May 2014

Kaua'i Community College

Līhu'e, Hawai'i

EXPERIENCE

Teaching Assistant

August 2016 - Present

University of Hawai'i at Mānoa ICS Department

Honolulu, Hawai'i

- Conducted 75-minute lab sessions twice a week, teaching the use of various software including Microsoft Office, Photoshop, SSH and Adobe Dreamweaver
- · Developed full lesson plans including class format and material for each lab session
- Handled student grades including grading homework, quizzes, and overall course grade

T Intern June 2016 – July 2016

County of Kaua'i – Information Technology Department

Līhu'e, Hawai`i

- · Handled technical calls weekly, ranging from repairing and replacing computer parts to troubleshoot problems
- · Built and deployed new shipment of computers for county employees

Assistant Teaching Assistant

January 2016 - May 2016

University of Hawai'i at Mānoa ICS Department

Honolulu, Hawaiʻi

- \cdot Supported a lab session twice a week helping the teaching assistant throughout their lesson
- · Conducted a week's worth of lab using self-developed lesson plans including class format and material

Fire Intern June 2015 – July 2015

County of Kaua'i – Fire Department

Līhu'e, Hawai'i

- Database management using DBMS software
- Created and digitized new forms using a variety of software

SKILLS

Languages & Frameworks

- Proficient in C++, C, C#, Java, JavaScript, HTML, CSS
- · Competent in Python, SQL, PHP, Semantic UI, Bootstrap, Meteor, MongoDB

Toolsets & Operating Systems

- · Proficient in Windows, Linux (Ubuntu), UNIX (Secure Shell), Git/GitHub, CLI
- · Competent in Adobe Dreamweaver, IntelliJ IDEA, Eclipse, WordPress,

AWARDS & PROJECTS

Playto (Unity Game)

October 2017 - Present

ICS 485 – Video Game Design Project

dreamingbento.wordpress.com

· A 2D puzzle/platformer video game about a Play-Doh named, Plato, looking to find happiness.

Alloy (Web Application)

January 2017 - May 2017

ICS 499 – Independent Study Project

alloyteams.github.io

· An application that connects UH faculty and students through their skills to collaborate on a project.

Moar Chow (Web Application)

October 2016 - December 2016

ICS 314 – Software Engineering Project

moarchow.github.io

· An application that maps out food vendors & their menus on the UHM campus for UH faculty & students.

Hawai'i - Division 1, Certificate of Achievement for 4th Place

November 2016

ACM Pacific Northwest Regional Programming Contest

Laie, Hawaiʻi

· My team and I participated in the ACM ICPC, sponsored by IBM, using C++, and won 4th place in Hawai'i.

ACTIVITIES

Active General Member

September 2017 – Present

The ICS Grey Hats

greyhats.club

· Active member for The ICS Grey Hats, regularly participating in Grey Hats hosted events.

Active General Member

November 2016 – Present

Association for Computing Machinery UHM Student Chapter

acmanoa.github.io

· Active member for ACM UHM Student Chapter, regularly participating in ACM hosted events.