Micro-Enterprise A Comprehensive Overview

The mission of micro-enterprise is to orchestrate a complete professional lifecycle, in order to give its members - consistent internships, training with recognized certification, recognition by real-world companies, access to work for higher-level positions like product manager upon graduation.

Micro-Enterprise is a collection of 4 Units - the marketing unit, the education unit, the recruitment unit, and the virtual companies unit. Each of these decentralized units creates Micro-Enterprise.

The Marketing unit

- Responsible for designing a clean marketing mix to deterministically onboard n users per semester.
- Responsible for orchestrating exclusive events, meetups to onboard critical members of micro-enterprise
- Creating a social media presence and maintaining a good brand image for micro-enterprise.

The education unit

- Responsible for designing the syllabus in accordance with the required skillset of the virtual-companies.
- Responsible for creating reliable testing methodologies in order to validate content understanding
- Responsible for conducting various training sessions parallelly
- Responsible for conducting tests such as guiz and mini-projects.
- Responsible for setting up a knowledge hub where consistent support is given to those who require them.
- Responsible for deterministically producing skilled personnel who will then move on to getting recruited.

The recruitment unit

- Responsible for inducting newly educated members on:
 - Functionings of virtual companies and expectations
 - The point system, which will determine their scope for promotions.
 - Job fairs and general guidance on crafting a winning resume.
- Responsible for delivering resource requirements of the virtual companies.
- Responsible for ensuring the best match of skills and culture between virtual-companies and recruits.
- Responsible for delivering urgent resource requirements to virtual companies.

The virtual-companies unit

- Responsible for inducting new recruits on:
 - Task adherence
 - Company culture
 - o Coding, documentation and design standards to be followed
 - Chain of Command within the organization
 - Company policy and guidelines.
 - Tools used and mini-training if any
 - Access to the companies resources.
- Responsible for continuously logging performance reports of each member in the organization.
- Responsible for timeline management and schedule adherence of the project.
- Responsible for budgeting resources
- Responsible for maintaining a high level of developer satisfaction.
- Responsible for maintaining a low attrition rate.

Membership hierarchy for each unit

Core Unit

Title	Role	KPI
CEO	Define company mission and goals	Improve Employer reputability ranking by 10% per annum. (Marketing)
	 Ensure all stakeholders are aligned in a common direction Measure outcome, introspect and improve 	 Undiscounted Value of business (Revenue) % of people being part of this organization (effectiveness) Student Satisfaction index improvement (staff)
СКО	Set training programs and run effectively	 The satisfaction of student on the training conducted % Adherence in number of the program provided as defined in the plan Student attendance rate
CFO	Financial management of the company.	Timely adherence to financial reporting

CHRO	 Effective management of coin price(without loss to the company) Project control Ensure the happiness index of the student is at 	 Timely release of compensation to Students Project control reports Zero non compliance to governing financial processes Happiness index
	 Recruit students Define Compensation and arrange payout 	 Adherence to SLA of Timely assignment. Attrition rate
СРО	 Ensure the vendors are negotiated and the best price and quality is achieved Timely contracts and Maintenance in place 	 % of Dollars saved Adherence to SLA of procurement
СМО	 Marketing of concept to university Marketing to the external world (in an effort to bring projects) Bring in sponsorship 	 Recognition of the body in the university Number of Club Registration request Number of mentors (Professors and external persons) Number of companies reached out Revenue in sponsorship received per academic semester. Companies onboard for work Companies onboard for internship
CSO	Responsible for bringing more work	Networth of projects onboarded
CQO	Create standards for each	% adherence to standards

	process Ensure the standards have adhered Create and refines goals for each role Continuous process improvement	% of Improvement standards% of improvement of quality
CAO	 Ensure logistics are not hindering the progress Responsible for house management of events, 	Adherence to SLAHelpdesk effectiveness
СТО	 Responsible for the technical blueprint of the organization Responsible for introducing new technologies Reviews the solution direction of each project Technically support Projects at a high level Create an expert team for Projects to reach out Technically take part in getting projects (sales role) Advise the training program 	 Peer team rating of his effectiveness % of problems resolved % of projects that does not have architectural rollback. Attrition of the expert team
COO	Responsible for after-sales execution of all projects	 Profitability (execution within budget) Schedule adherence (execution within schedule) Quality adherence with % of delivered defects Student satisfaction Clients satisfaction

Marketing Unit

Title	Role	КРІ
Social Media Marketer	 Manage social media presence Ensure continuity of interest in followers by frequently adding content 	 Follower Count Rate of increase of follower base Monthly Average of shares per post
Branding Executive	Responsible for a crafting marketing mix, suitable for alleviating the goodwill and image of micro-enterprise to the members of UTM	Brand goodwill index (Collected through periodic surveys)
Graphic Designer	 Responsible for working with marketing individuals and produce assets required for marketing. 	 Satisfaction index of the assigner Schedule adherence
Content Writer	Responsible for writing captivating writeups, which is requested by marketers	 Satisfaction index of the assigner Schedule adherence
Field Marketers	Responsible for setting up booths, attending events, speaking, in an attempt to onboard members.	Number of students on-boarded per semester

Education Unit

Title	Role	КРІ
Knowledge Champions	 Create Tests Craft syllabus Curate teaching resources Verify methodology by experts 	Student satisfaction indexStudent attendance rate
Knowledge Masters	 Help clear doubts of individuals during training Teach students/play content via the projector. 	 Student satisfaction index Rate of change of % of student understanding per lecture.

Recruitment Unit

Title	Role	KPI
Hiring Manager	 Matches virtual-companies requirements with educated members. Oversees any hiring events 	 SLA adherence with the virtual company Schedule adherence with virtual company
Event Manager	Manages events related to hiring	 Satisfaction index of attendees Satisfaction index of executive members

Virtual-Companies Unit

Legend		
Trophy	Color Coding	Points Required
Bronze		0.1K (Arbitrary)
Silver		1K (Arbitrary)
Gold		10K (Arbitrary)
Platinum		100K (Arbitrary)

Title	Role	KPI
President	 Accountable for a group of projects. Perform review of the CEO's progress and advise as required. 	 Profitability (execution within budget) Schedule adherence (execution
		within schedule)
		 Quality adherence with % of delivered defects
		Clients satisfaction
		Student satisfaction

CEO	 Point of contact to President. Ensure overall success. Accountable for sustainable business, happy students and happy client. Develop business in alignment with CSO 	 Cost adherence (execution within budget) Clients satisfaction Grow business
COO	 Takes the overall responsibility to deliver a project. Both External and internal-facing role. Produce Project plan Strategies execution. Assess Progress Intervene to ensure success. Team management 	 Cost adherence (execution within budget) Schedule adherence (execution within schedule) Quality adherence with % of delivered defects Student satisfaction
СТО	Takes the overall responsibility to deliver technically a project. Internal facing role	 Quality of design(review comments from CTO) (Schedule adherence (execution within schedule) Quality adherence with % of delivered defects
Quality assurance lead	 Ensure standards and processes are adhered at project level Collect Metrics Menter quality to team 	 No non-adherence to agreed standards and processes Adherence to Timely reporting of metrics
Functional Architect	 Responsible for the overall functionality of the project Shall work with the client to document the needs Perform functional design Produce Functional specification Review the tested product 	Quality of functional doc measured with review comments
Data architect	Model data and implement	Adherence to schedule

		Delivered defects to system testing
Application architect	 Responsible for technically designing and documenting assigned project work. Shall Guide developers for technicals Help in recruiting Developers Review Developers work 	 Adherence to schedule Delivered defects to system testing
Tech Lead	 Integrates Code written by everybody else Responsible for releases Code related Clarification Integration Testing 	
UI/UX Developers	 Responsible for designing the user interface Responsible for designing the user experience 	 Adherence to schedule Delivered defects to system testing
Backend Developers	Write code from the specification given	 Adherence to schedule Delivered defects to system testing Code quality
Testers	 Responsible to assess the quality of the system to be delivered Produce Test plan, Produce test cases and execute 	% coverage using automated tests% of Delivered defects