## HASSAN IFTIKHAR

Data Scientist

hassaniftikhar62@gmail.com • (16) Hassan Iftikhar | LinkedIn • Github: https://github.com/Micro046

## Summary

Data Scientist with experience in machine learning, deep learning, reinforcement learning, and generative AI. Skilled at building end-to-end data solutions, from pipelines to production models, to drive measurable business impact

# Experience

Inspired Square FZE Dubai, United Arab Emirates

07/2022 - 08/2024

A mobile gaming company focused on developing data-driven, engaging puzzle and strategy games.

- Designed and optimized ETL pipelines to source and structure data in cloud databases.
- Analyzed large datasets to extract actionable insights supporting product and business strategy.
- Developed and deployed machine learning models for predictive analytics and game performance optimization.
- Built interactive dashboards and visualizations to monitor KPIs and guide decision-making.
- Conducted data-driven analyzes to increase revenue and improve player engagement metrics.
- · Integrated new data pipelines with existing databases, streamlining data sourcing and accessibility.
- Executed A/B testing and user segmentation to deliver targeted experiences and boost key KPIs.

## Applied AI Center, Skoltech

Moscow, Russia

Researcher 09/2024 - Present

A research hub at Skolkovo Institute driving innovation in AI and machine learning.

- · Conducted research on Umbrella Reinforcement Learning (URL), developing an offline RL variant to extend its applicability.
- Designed and experimented with RL algorithms for efficient policy learning.
- Contributed to the theoretical understanding and practical adaptation of advanced RL and generative AI techniques.

Sberbank Moscow, Russia
Data Scientist 05/2025 - 08/2025

Sber AI — Sberbank's AI division, building generative models and intelligent systems for finance and beyond.

- Designed and developed the speaker feedback system, enabling real-time verbal delivery insights.
- · Built audio-processing pipelines for feature extraction (pitch, pace, clarity) and preprocessed speech data.
- Trained ML models to assess speech quality, refine performance, and provide immediate feedback on delivery attributes.
- Integrated feedback mechanisms to guide users on pacing, tone, and clarity in live speaker scenarios.
- Deployed the system via an interface or API, ensuring accessibility for coaching or presentation tools.

DCUBE Tech

Islamabad, Pakistan

01/2022 - 05/2022

Pakistan-based firm specializing in computer vision, AI, and OCR solutions

• Moving raw data (360 shots) in the form of batch from one server to another

#### Education

Skolkovo Institute of Science and Technology

Moscow

Mianwali

Masters in Data Science

09/2024 - 06/2026

Namal University
Bachelor of Science in Electrical Engineering

09/2018 - 06/2022

#### Skills

Machine Learning · Al · Supervised Learning · Unsupervised Learning · Reinforcement Learning · Generative Al · Agentic Al · Deep Learning · CNNs · LSTMs · UNet · Transformers · Programming · Python · NumPy · Pandas · Scikit-Learn · TensorFlow · PyTorch · SciPy · Keras · OpenCV · Matplotlib · Seaborn · MATLAB · C++ · Statistics · A/B Testing · Time Series · PCA · Bayesian Methods · Data Engineering · ETL · Talend · MySQL · Google BigQuery · MySQL Workbench · Visualization · Tableau · Google Data Studio · React · Node.js · Cloud · DevOps · GCP · Vertex Al · Cloud Run · AWS SageMaker · Docker · Tools · Git · Jupyter · Cron Jobs · VAE · Diffusion Models · GANs · Flows · SAC · PPO · Vision Transormers

## **Projects**

#### Speaker Feedback System

Created a machine learning system to analyze **presentation video**s by slide, extracting features (**speech pace, clarity, tone, timing, gaze, emotions, clothing**) for speaker feedback. Built the pipeline: feature extraction, model training, real-time evaluation.

• Created AI tool for slide feedback using speech, vision, language models; **transformer-based OCR** in English/Russian. Evaluated on presentation videos, offering feedback on clarity, gaze, emotions, gestures, attire, slide content.

### Retinal Vessel Segmentation and Diabetic Retinopathy detection

Developed a **UNET**-based deep learning model to segment **retinal blood vessels**, employing separate training for thick/thin vessels and a **fusion mechanism**. Enhanced thin vessel detection with optimized preprocessing, skeletonization, and vessel-width separation, outperforming baseline models.

• Achieved **96.42% accuracy, 97.13% sensitivity,** and 84.67% specificity on the DRIVE dataset, outperforming UNET, AG-UNET, and Dense Net baselines. Demonstrated improved segmentation of thin vessels a critical factor for early diabetic retinopathy diagnosis.

#### A/B Testing & User Segmentation for Mobile Games

Performed **user segmentation** on mobile puzzle games (*X2* and *2248*) using **RFM analysis** and the **20/80** rule to identify high-value players. Designed and executed A/B tests on game economy parameters (e.g., coin rewards per level) to optimize player engagement, in-app purchases, and ad interactions.

• Increased game revenue by 2–3%, while maintaining player **retention rates** demonstrating effective balance between monetization and user experience.

### ETL Pipeline Development for Mobile Analytics

Built automated ETL pipelines to extract user and monetization data from APIs such as Apps flyer and App Lovin, ingest it into **Google Cloud Storage (buckets)**, and load it into **Big Query** for analytics. Used **Talend Data Studio**, **Pub/Sub**, and **Dataflow** to orchestrate, transform, and scale data pipelines.

• Delivered a cloud-based data pipeline that cut manual reporting, enhanced analyst data access, and enabled real-time user metrics insights.

### User Lifetime Prediction & Segmentation

Developed a predictive modelling framework that uses a player's **first 7 days of activity** to forecast their **90-day lifetime value and category**. Designed strategies to target **high-value players** with personalized offers and promotions to maximize retention and in-app purchases.

• Enabled early identification of **golden users**, allowing the marketing team to deploy targeted offers and campaigns. Improved personalization contributed to higher retention and revenue potential, optimizing user acquisition ROI.

#### Certification

Coursera-Machine Learning

DeepLearning.Al — Natural Language Processing with Classification and Vector Spaces

Google — Data Analytics Certificate, Data Analytics Specialization, Finance Data Analytics Professional Certificate

KPMG — Data Analytics Consulting Virtual Internship

GE - Virtual Learning Program (Analytics)

Coursera — Diabetic Retinopathy Detection with Artificial Intelligence

Sololearn - Python for Data Science, C++