

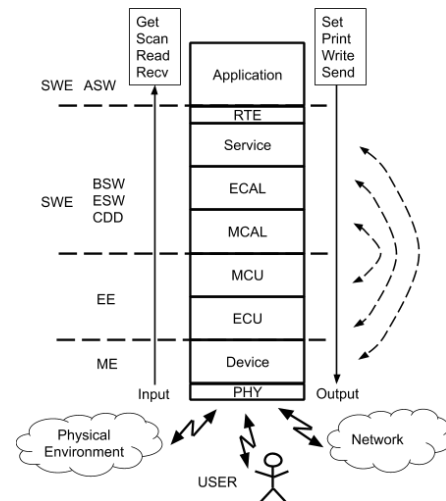
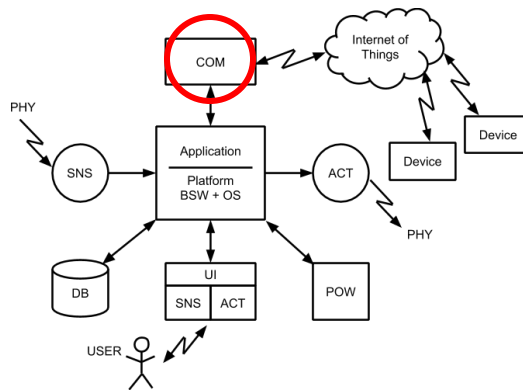
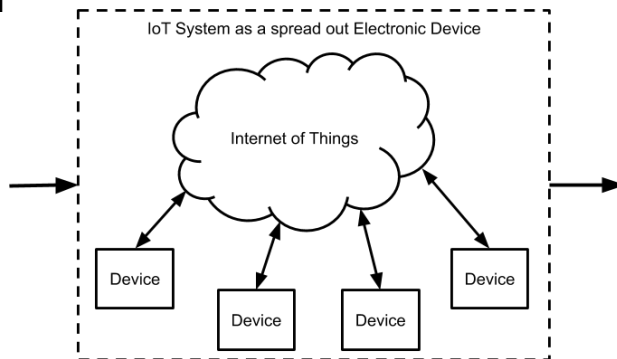
# Comunicare

Andrei Bragarenco

# Comunicare

Schimb de informație între interlocutori

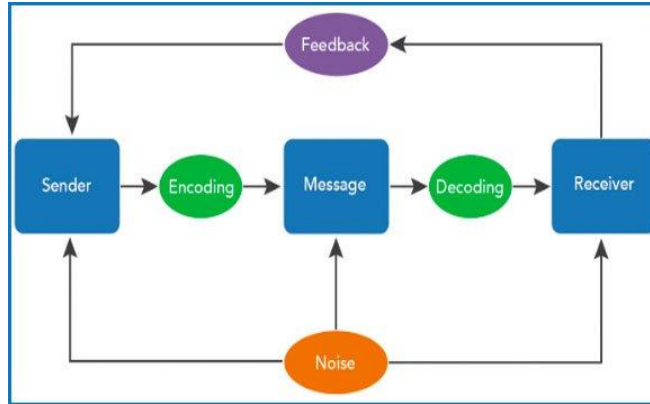
- Notiune de comunicare
- Mediu de transmitere
- Topologie rețea
- Protocol fizic
- Protocol logic
- Internet/Clouding



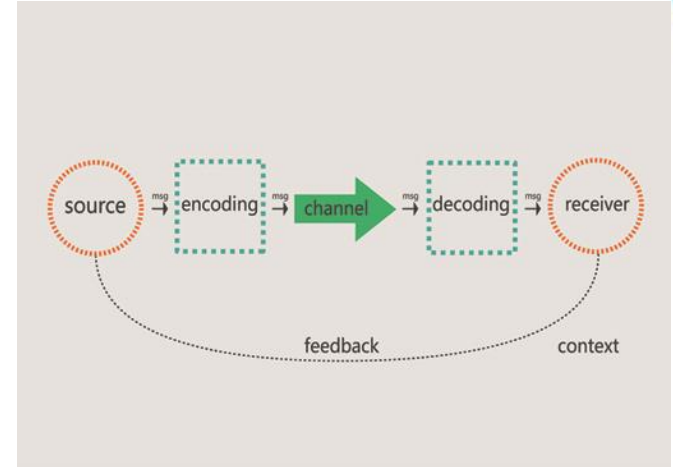
# Notiune de comunicare

Schimb de informație între interlocutori

- Mesaj
- Emițător
- Codare
- Canal
- Decodare
- Receptor
- Raspuns
- Zgomot



<https://learntechit.com/the-process-of-communication/>



<https://www.open.edu/openlearn/ocw/mod/oucontent/view.php?id=87012&section=4>

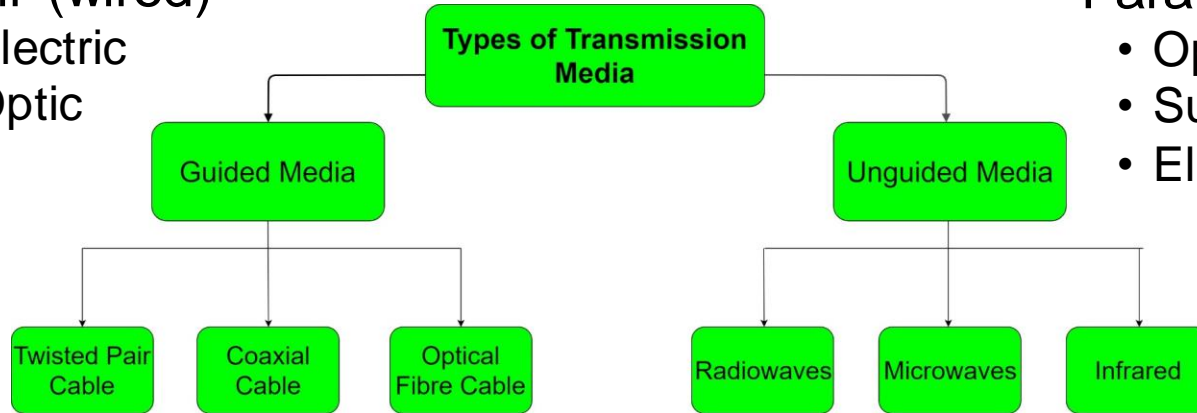
# Mediu de comunicare

- Cu fir (wired)

- Electric
- Optic

- Fara fir (wireless)

- Optic
- Sunet
- Electromagnetic

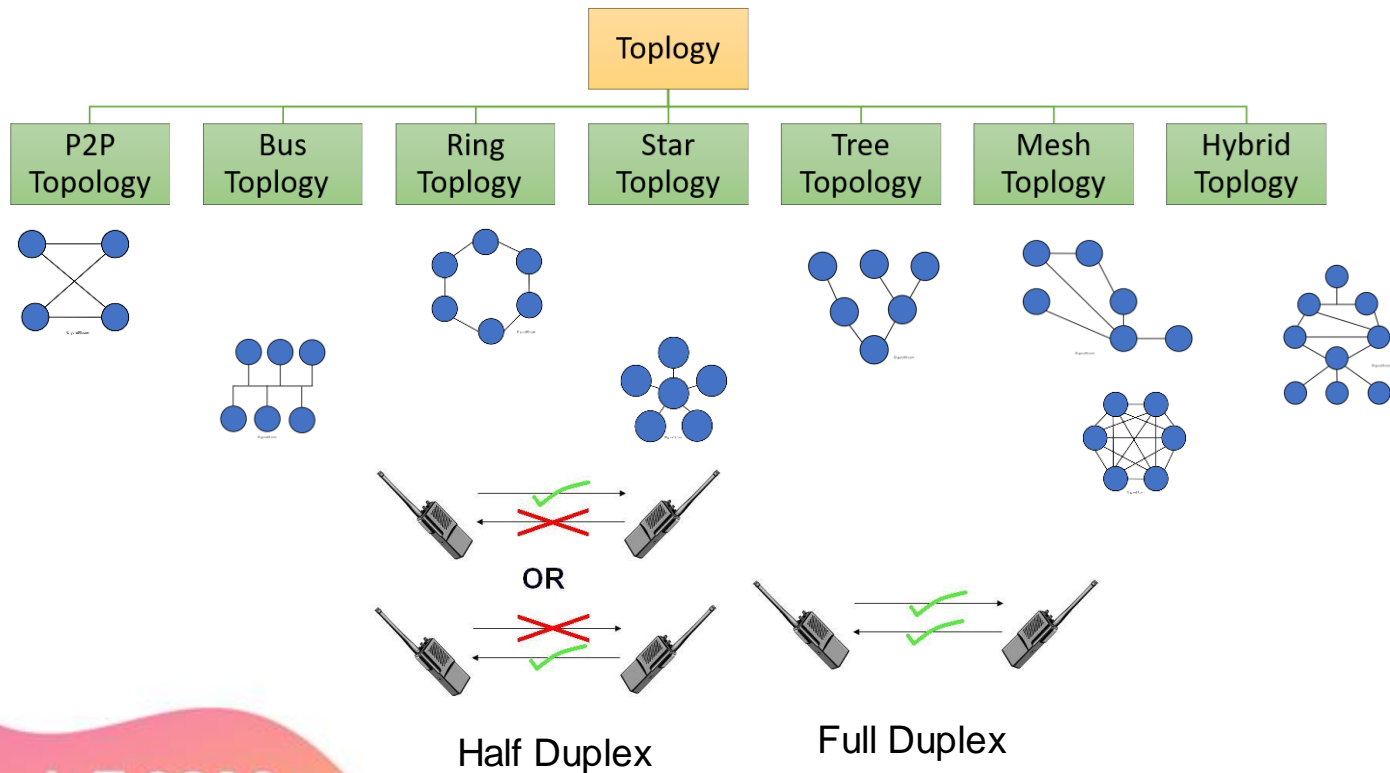


<https://www.geeksforgeeks.org/types-transmission-media/>

[https://en.wikipedia.org/wiki/List\\_of\\_interface\\_bit\\_rates](https://en.wikipedia.org/wiki/List_of_interface_bit_rates)

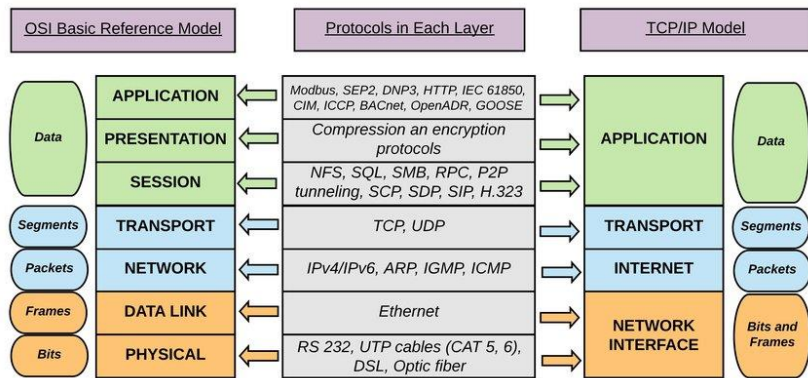
<https://www.electronicdesign.com/technologies/communications/article/21800967/serial-io-interfaces-dominate-data-communications>

# Topologie Rețea



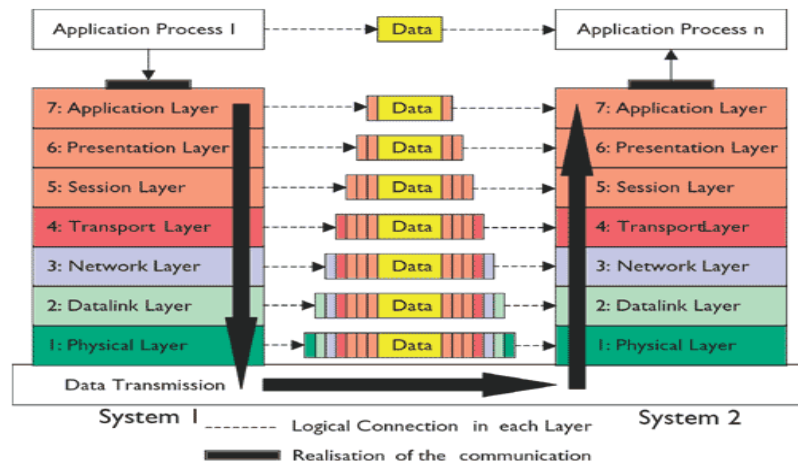
# Protocol de comunicare

Un set de reguli agreea între interlocutori pentru a asigura transmiterea sigură a informației



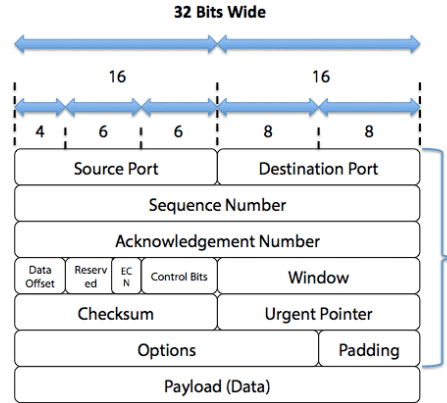
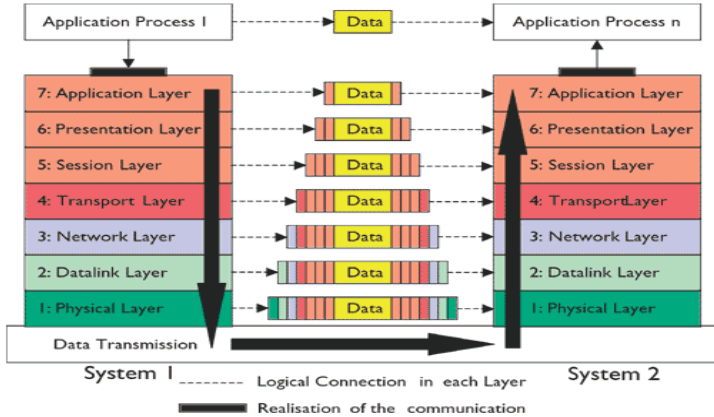
- Protocole fizice
- Protocole logice

Mesaj - structura de date impachetată conform protocolului specific de comunicare



[https://iebmmedia.com/index.php?id=4582&parentid=63&themeid=255&show\\_detail=true](https://iebmmedia.com/index.php?id=4582&parentid=63&themeid=255&show_detail=true)

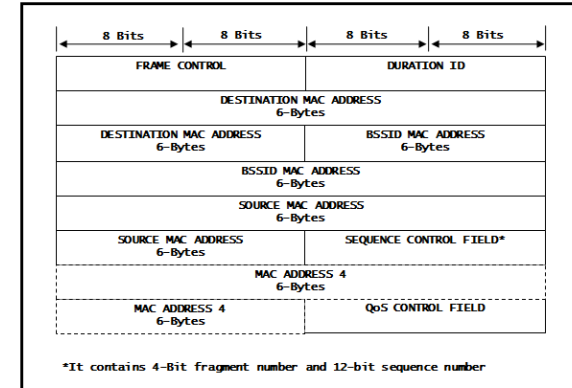
# Protocol Logic



TCP Header

4-bit	8-bit	16-bit	32-bit	
Ver.	Header Length	Type of Service	Total Length	
Identification			Flags	Offset
Time To Live	Protocol	Checksum		
Source Address				
Destination Address				
Options and Padding				

Frame format - 802.11 MAC



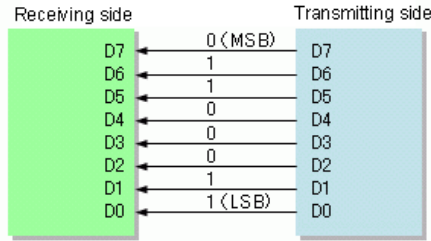
\*It contains 4-bit fragment number and 12-bit sequence number

<https://jialinwu.com/post/ip-network-stack-writing-network-apps/>

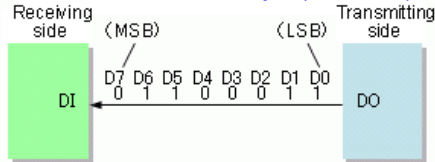
<http://tefnutsecure.blogspot.com/2014/03/ip-address-ipv4-header.html>

# Protoale Fizice – Serial vs Paralel

## Parallel interface example



## Serial interface example (MSB first)



[ARINC 818](#) Avionics Digital Video Bus

[Atari SIO](#) (Joe Decuir credits his work on Atari SIO as the basis of USB)

[Binary Synchronous Communications](#) BSC - Binary Synchronous Communications

[CAN](#) Control Area Network Vehicle Bus

[ccTalk](#) Used in the money transaction and point-of-sale industry

[CoaXPress](#) industrial camera protocol over Coax

[DMX512](#) control of theatrical lighting

[Ethernet](#)

[Fibre Channel](#) (high-speed, for connecting computers to mass storage devices)

[FireWire](#)

[HyperTransport](#)

[InfiniBand](#) (very high speed, broadly comparable in scope to [PCI](#))

[I<sup>2</sup>C](#) multidrop serial bus

[MIDI](#) control of electronic musical instruments

[MIL-STD-1553A/B](#)

[Morse code telegraphy](#)

[PCI Express](#)

[Profibus](#)

[RS-232](#) (low-speed, implemented by [serial ports](#))

[RS-422](#) multidrop serial bus

[RS-423](#)

[RS-485](#) multidrop multimaster serial bus

[SDI-12](#) industrial sensor protocol

[Serial ATA](#)

[Serial Attached SCSI](#)

[SONET](#) and [SDH](#) (high speed telecommunication over optical fibers)

[SpaceWire](#) Spacecraft communication network

[SPI](#)

[T-1](#), [E-1](#) and variants (high speed telecommunication over copper pairs)

[Universal Serial Bus](#) (for connecting peripherals to computers)

[UNI/Q](#) multidrop serial bus

[1-Wire](#) multidrop serial bus

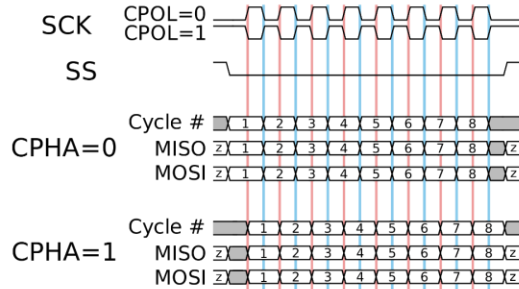
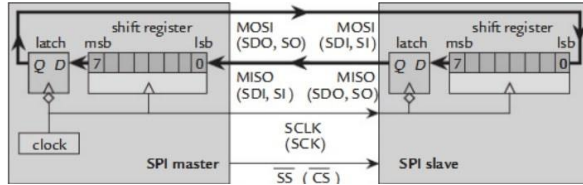
[https://en.wikipedia.org/wiki/Serial\\_communication](https://en.wikipedia.org/wiki/Serial_communication)

[https://en.wikipedia.org/wiki/Parallel\\_communication](https://en.wikipedia.org/wiki/Parallel_communication)

[https://en.wikipedia.org/wiki/Wireless\\_network](https://en.wikipedia.org/wiki/Wireless_network)

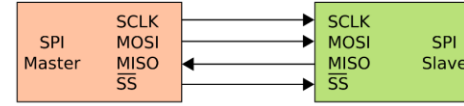


# Protocoloale Fizice - SPI

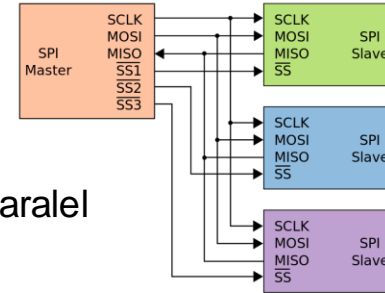


<https://microcontrollerslab.com/introduction-to-spi-communication-protocol/>

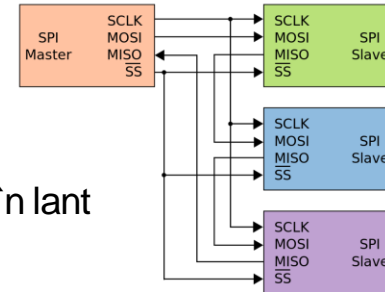
Peerto peer



paralel

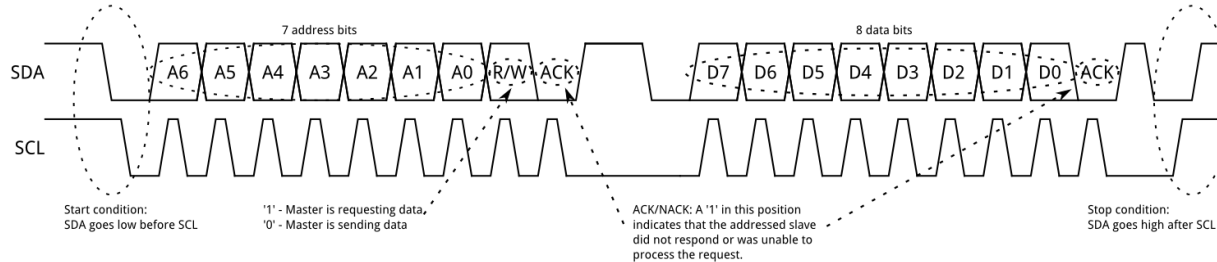
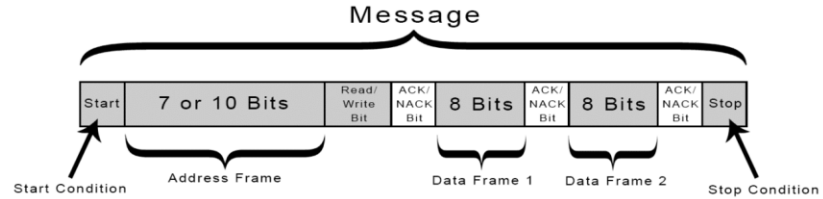
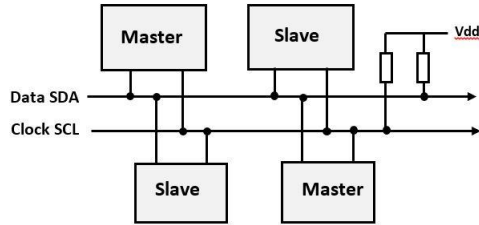


Serial în lant



[https://en.wikipedia.org/wiki/Serial\\_Peripheral\\_Interface](https://en.wikipedia.org/wiki/Serial_Peripheral_Interface)

# Protoale fizice - I2C

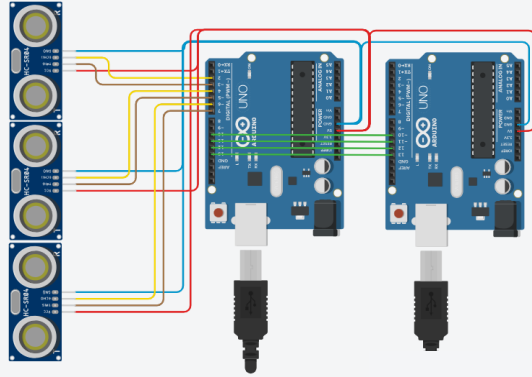


- <https://www.slideshare.net/shudhanshu29/i2c-protocol-94259889>
- <https://www.slideshare.net/komalmeahna/38-i2-c-protocol-spi-protocol>

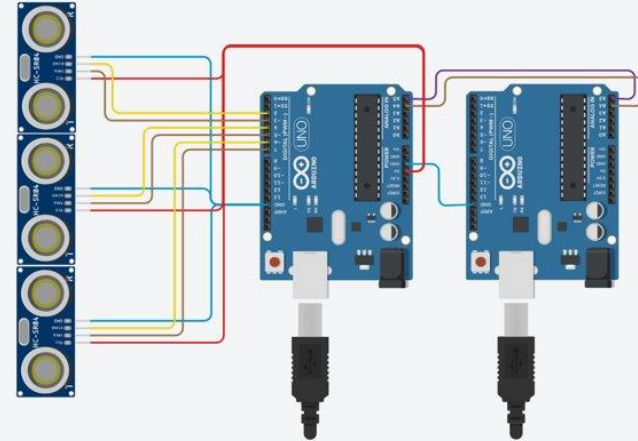
<https://learn.sparkfun.com/tutorials/i2c/all>

# Protocol Fizic - Digital Ultrasonic Sensor HCS-04

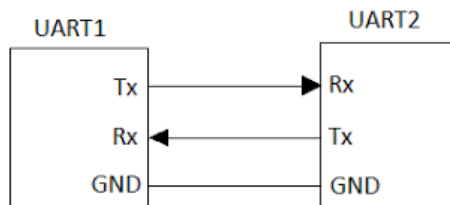
SPI



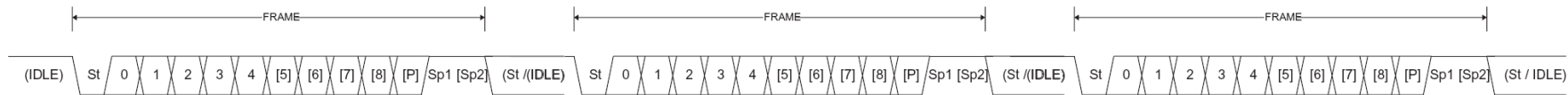
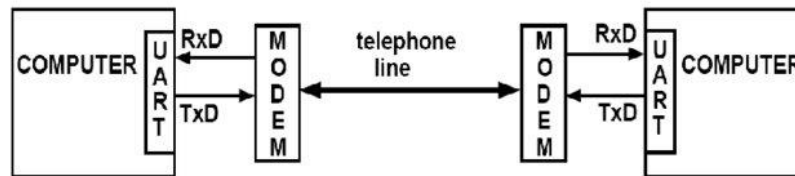
I2C



# Protoale Fizice - USART



Serial Data Transmission

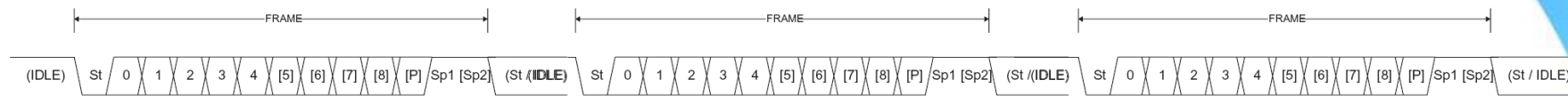


## UART protocol

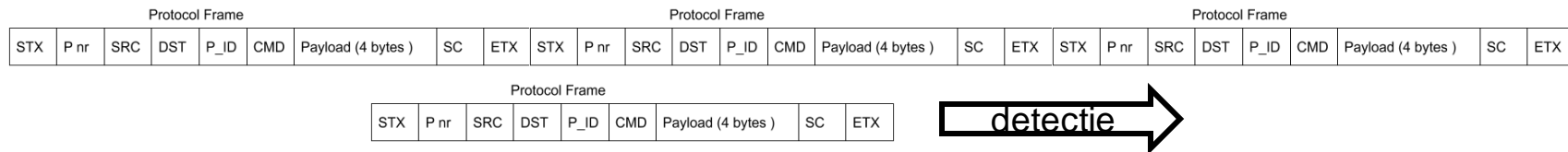
1. Idle – "1"
2. Start bit – "0"
3. Data – 5-9 bits
4. Parity
5. Stop bit – "1" ; 1, 1.5, 2 bits

# USART – Protocol Implementare

## Protocol fizic



## Protocol Logic



- Stx – 0x02
- Etx - 0x03
- Pnr – contorizare pachete
- SRC – ID emiator
- DST – ID receptor
- P\_ID – tipul pachetului
- CMD – comada
- Payload – date pachet
- SC – suma de control

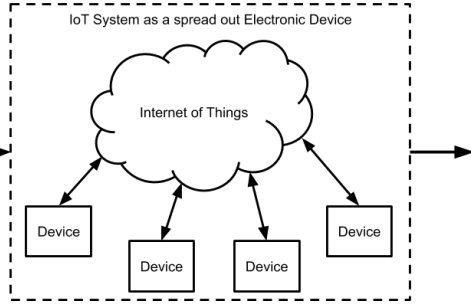
### Emitere

1. Selectie Date
2. Impachetare
3. Creare SC
4. Trimitere

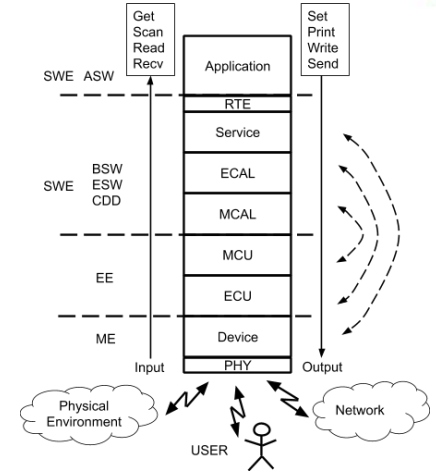
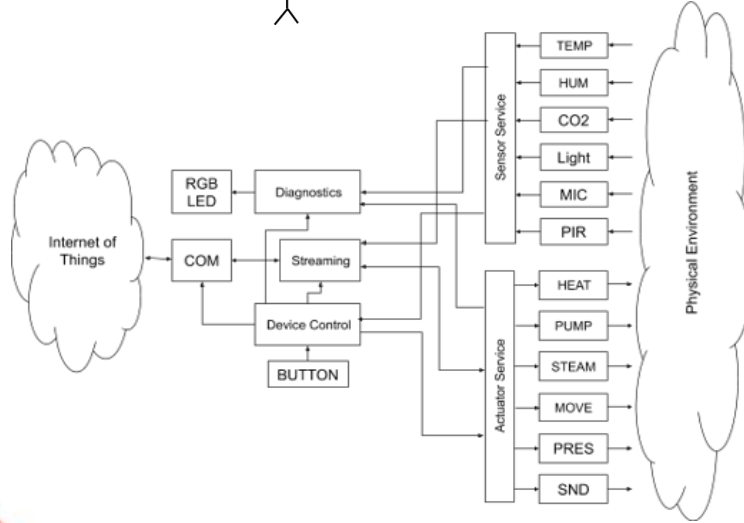
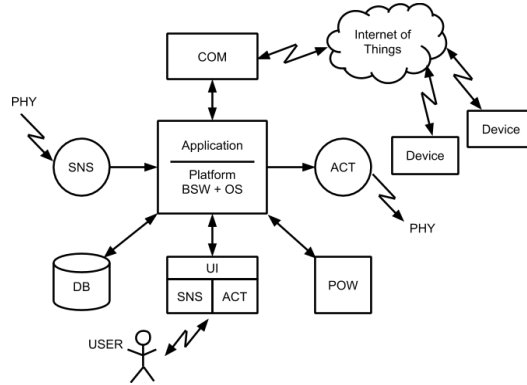
### Receptie

1. Colectare byte
2. Buferizare
3. Verificare
4. Interpretare Date

# IoT Interactiuni

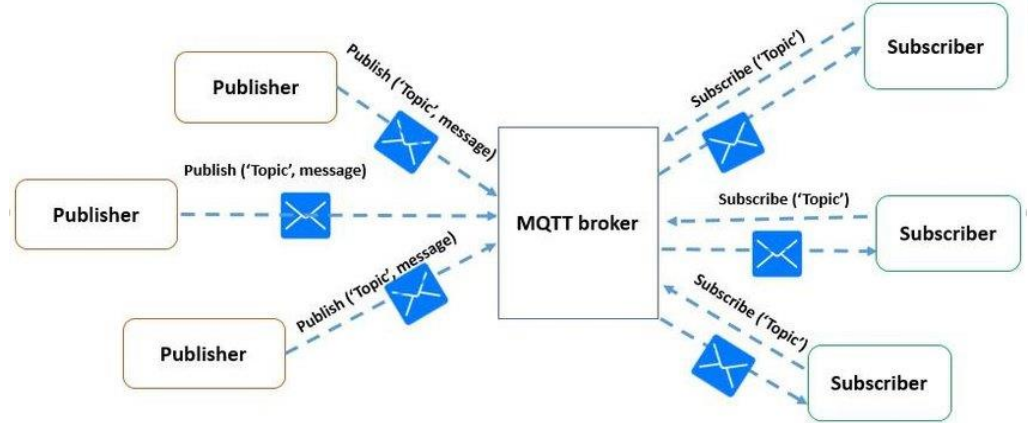
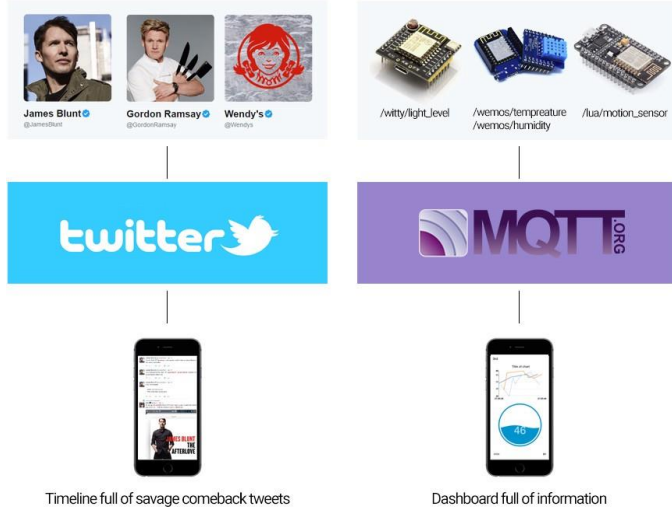


Device - Network

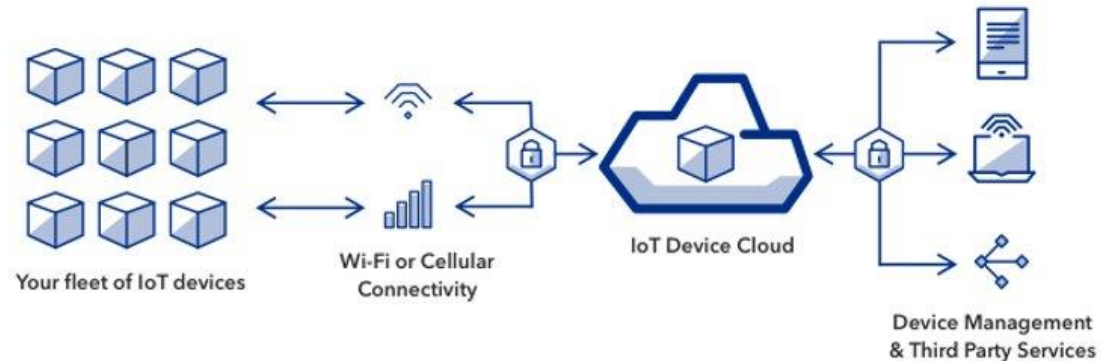
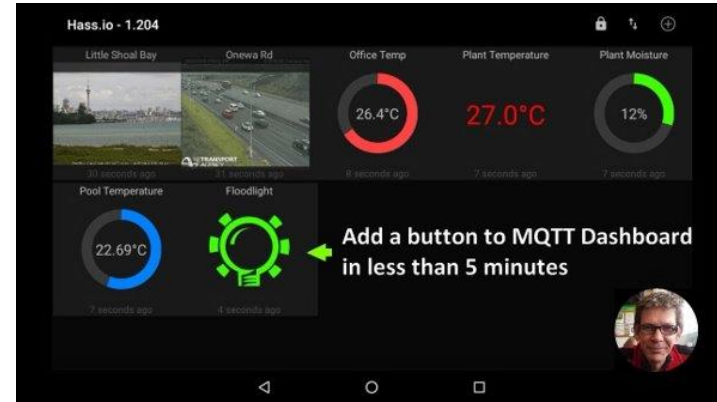
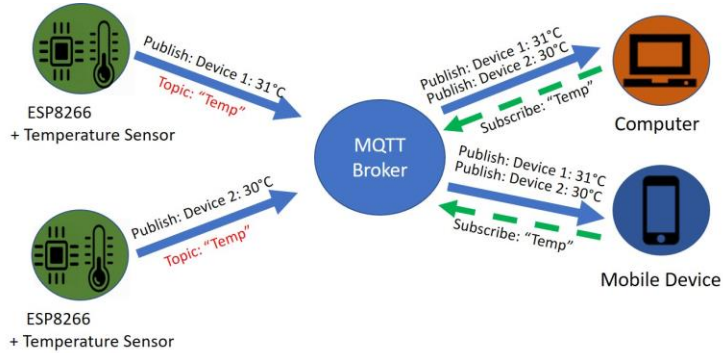


Device - Periferii

# IoT via MQTT

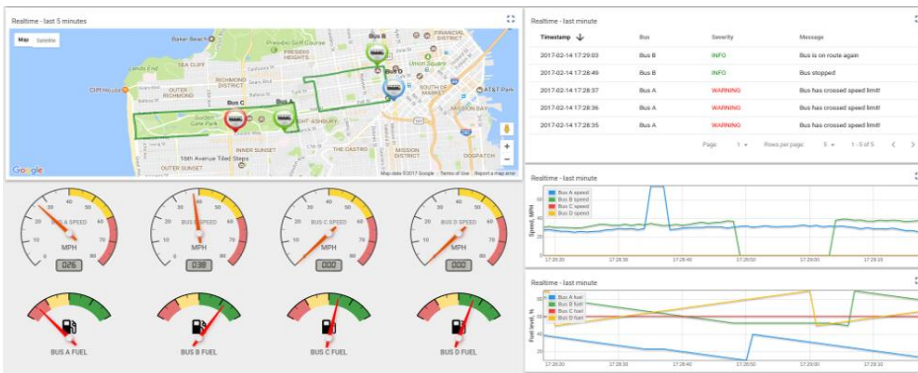
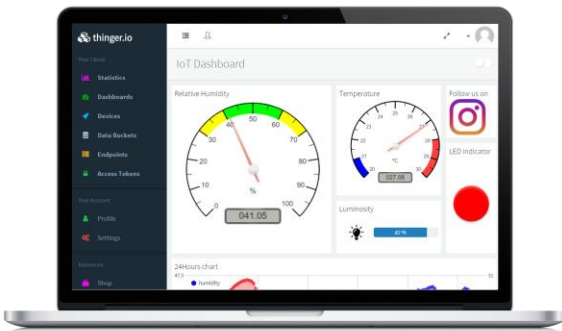


# IoT via MQTT

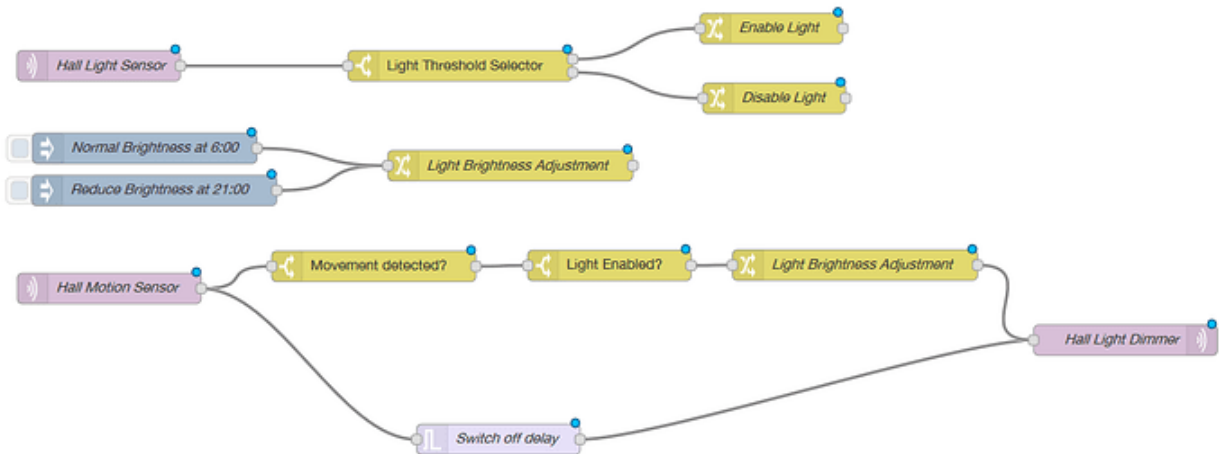
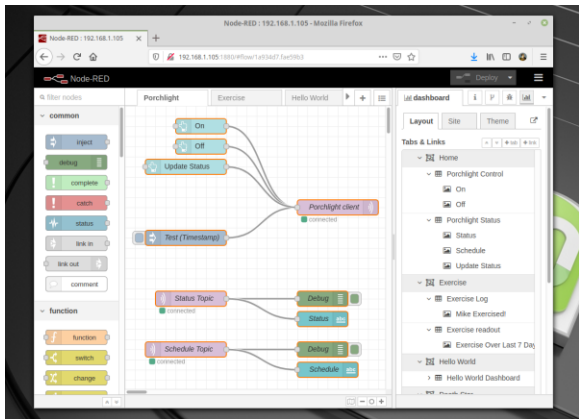




# MQTT – Monitorizare (dashboard)



## MQTT – Control (rule engine)



Mulțumesc pentru atenție

Întrebări?



