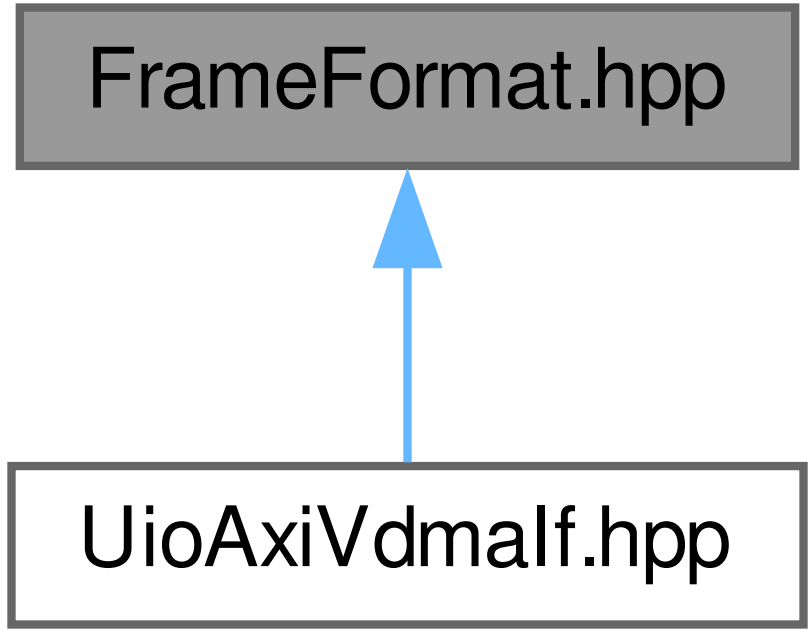
FrameFormat.hpp
UioAxiVdmaIf.hpp