

Getting started with MCC and Soteria-G3 User guide Rev 1.1 Jan 03, 2023

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1 Introduction

1.1 Purpose

This document provides details on how to use MCC with CEC173x part and use Soteria secure-boot solution.

1.2 Scope

The scope of this document is limited to providing the user with a high-level overview of MCC, Soteria-G3 and getting started with using Soteria-G3 in CEC173x part.

1.3 References

MPLAB MCC getting started: https://microchipdeveloper.com/mcc:start

1.4 Pre-requisites

IDE	MPLABX IDE v6.05 or higher
DFP	v1.7.151
Debugger (only in case of debugging)	ICD4 or PICKit4
Compiler	XC32 v4.10
Device	CEC1736_S0_2ZW
Development board	EV19K07A
	Internal flash pre-programmed binary
	External flash modules with pre-programmed AP_FW
	binaries

1.5 Assumptions and Dependencies

The user is expected to have a fair idea of using MCC with any other Microchip microcontrollers.

1.6 Glossary of Terms and Acronyms

Term/Acronym	Meaning/Expansion
OEM	Original Equipment Manufacturer
AP	Application Processor
SG3	Soteria Generation 3
MCC	Microchip Code Configurator
EC_FW	Embedded Controller Firmware

SPI	Serial Peripheral Interface
СоТ	Chain Of Trust
HAL	Hardware Abstraction Layer
PLIB	Peripheral LIBrary
API	Application Programming Interface
GPIO	General Purpose Input Output
ECIA	Embedded Controller Interrupt Aggregator
IRQ	Interrupt ReQuest
BSP	Board Support Package
UART	Universal Asynchronous Receiver and
	Transmitter
Hex	Hexadecimal

2 What is Soteria?

Soteria-G3 is a firmware design executed on the CEC173x family of devices. It can be used in conjunction with any application processor (AP) that boots out of an external SPI flash device to extend the Root of Trust and enforce a secure boot process in the system.

Soteria-G3 uses the CEC173x immutable secure bootloader, implemented in ROM, as the system Root-of-Trust (RoT). The CEC173x secure bootloader loads, decrypts and authenticates the embedded controller firmware (EC_FW) from the external (or) internal SPI Flash. The validated EC_FW that runs on the CEC173x is designed to subsequently authenticate the application processor firmware (AP_FW) located in the same SPI Flash component and up to three additional SPI Flash components.

Soteria-G3 prevents the system from booting unless the AP_FW stored in the external SPI Flash is authentic code signed by the OEM. It offers security features to authenticate the SPI Flash image in the external SPI flash device.

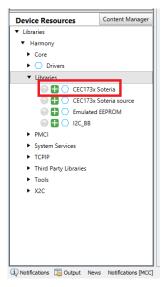
The validated AP_FW that runs on the application processor can utilize crypto resources in the CEC173x to authenticate other code in the system, thereby extending the Chain-of-Trust (CoT) to ensure that all code running in the system is authorized.

Soteria-G3 also supports secure firmware updates. EC_FW can authenticate updates to both AP_FW and EC_FW in the system.

3 Setting up an MCC project with Soteria library

3.1 Creating Project and adding SG3 component

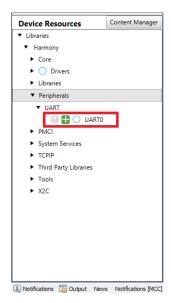
- Create a new "32-bit MCC Harmony Project" and select "CEC1736_S0_2ZW" as the target device
- 2. Select and download "cec173x_soteria_lib" component from MCC content manager
- 3. To add Soteria as a library into the created application project, "double click" on "CEC173x Soteria" component which can be found under "Libraries → Harmony → Libraries → CEC173x Soteria" under "Device Resources" window as shown below



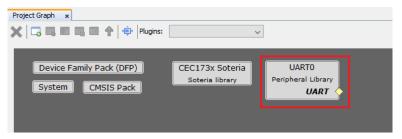
4. The Soteria library component should get added in the "Project Graph" and "Project Resources" as shown below



To add UART peripheral into the created application project, "double click" on "UARTO" component which can be found under "Peripherals → UART → UARTO" under "Device Resources" window as shown below



 The UART peripheral component should get added in the "Project Graph" and "Project Resources" as shown below

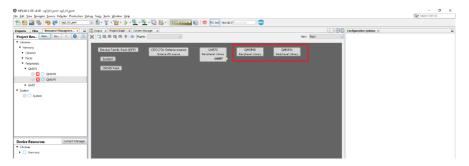


7. To add QMSPI0 peripheral into the created application project, "double click" on "QMSPI0" which can be found under "Peripherals → QMSPI → QMSPI0" under "Device Resources" window as shown below

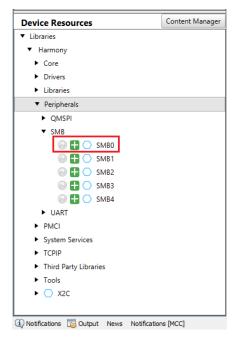


8. Follow similar steps mentioned in step #7, add "QMSPI1", which is located below "QMSPI0"

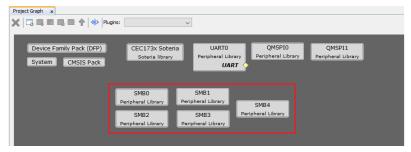
9. The QMSPI peripheral components should get added in the "Project Graph" and "Project Resources" as shown below



10. To add SMB0 peripheral into the created application project, "double click" on "SMB0" which can be found under "Peripherals → SMB → SMB0" under "Device Resources" window as shown below

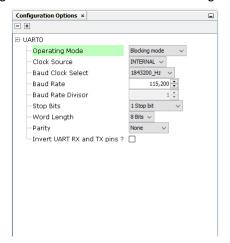


- 11. Similarly, add SMB1, SMB2, SMB3, SMB4 found under "Peripherals → SMB" under "Device Resources" window
- 12. The SMB peripheral components should get added in the "Project Graph" and "Project Resources" as shown below

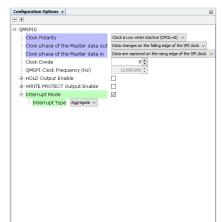


3.2 Configure peripherals

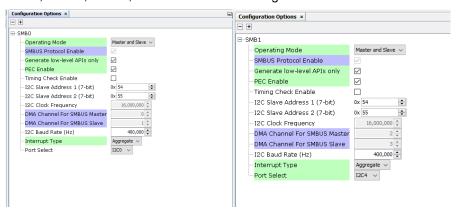
1. Change the UART0 configuration as shown in the below image

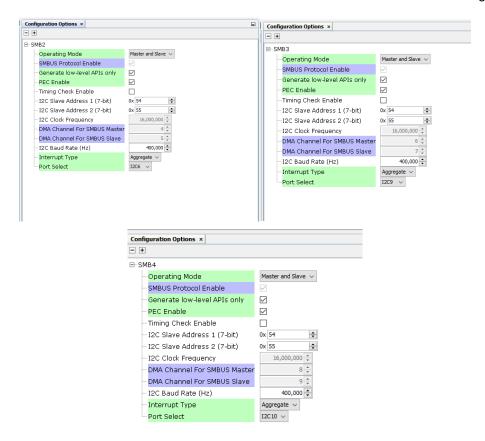


2. Change QMSPI0 and QMSPI1 configurations as shown in the below image



3. Change SMB0, SMB1, SMB2, SMB3 and SMB4 configurations as shown in the below image





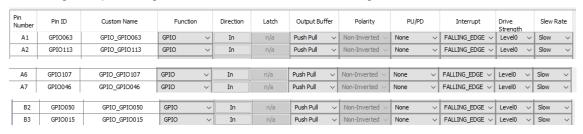
4. Select the project configurations as shown in the below image

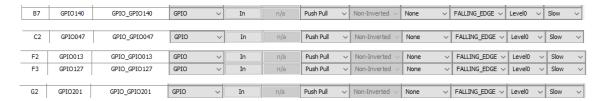


5. Goto "Plugins -> Pin Configuration" located in the project graph as shown in the below image

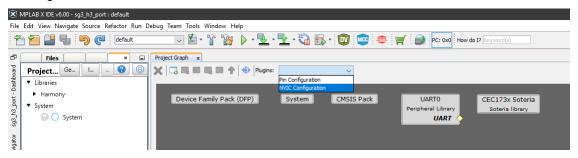


6. Change the pin configurations as shown in the below image

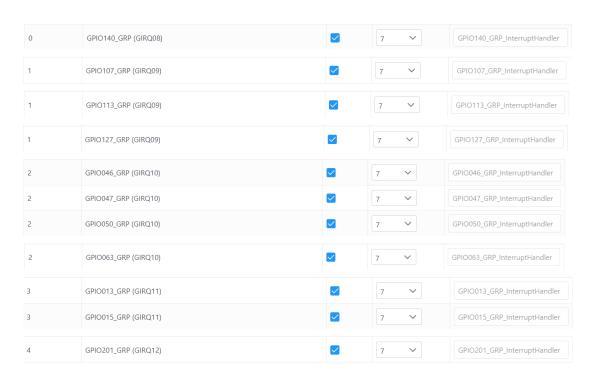


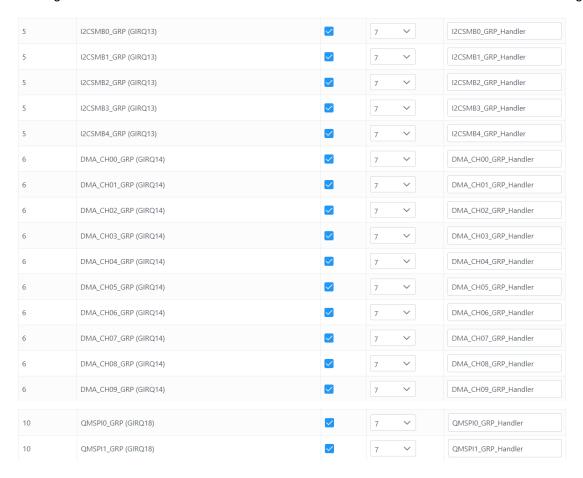


 Goto "Plugins -> NVIC Configuration" located in the project graph as shown in the below image

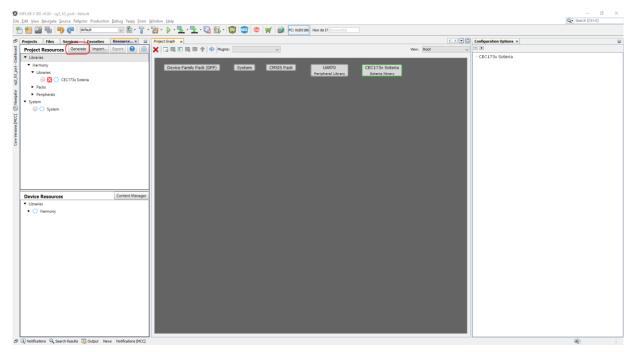


8. Change the interrupt configurations as shown in the below image

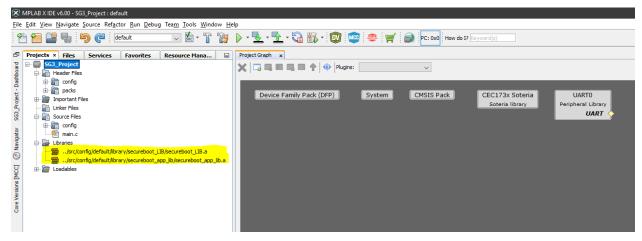




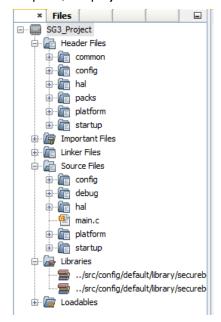
Click on the "Generate" button located under "Project Resources" window and wait for the code generation to complete



10. Once the code generation is complete, the Soteria can be located under the "Libraries" logical folder of the current project as shown below



11. Once the code generation is complete, the project structure should look like the image below



12. If you get the below error during the project creation process, then navigate to "Tools -> Options -> Plugins Tab -> MPLAB Code Configurator x.x" as shown in Step #2 under Section 4.1 of this document and re-set the path to the Harmony Framework with the same value again



- 13. Include the file "common.h" in the main.c file of this project
- 14. To run the SG3 application, the application's main function should call the functions described in Section 6.1.2 as shown below

15. Refer to <u>Section 6</u> and <u>Section 8</u> to understand the usage of the available API functions and OEM tasks

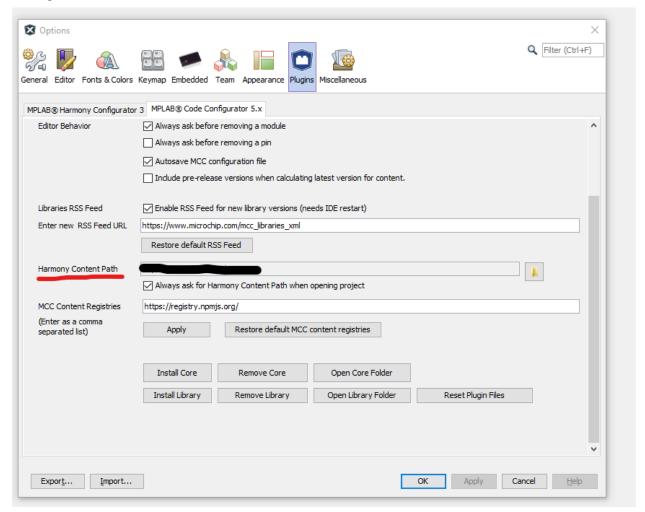
4 Soteria-G3 sample library project

To ease the process of creating a Soteria-G3 project from scratch, a sample project has already been created, which can be found under

"HarmonyFrameworkPath/cec173x_soteria_lib/apps/sg3_h3_port/"

4.1 Opening SG3 sample library project

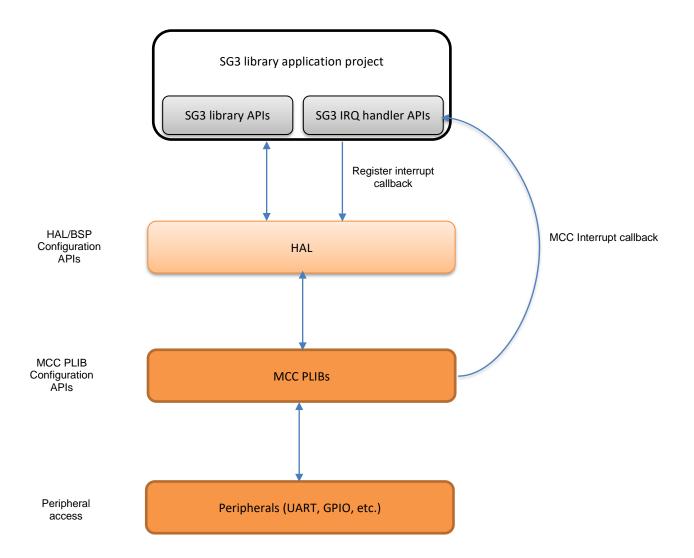
- 1. From the MCC content manger, select the component "cec173x soteria lib" and download it
- 2. Locate the "MCC Content Path" by navigating to "Tools -> Options -> Plugins Tab -> MPLAB Code Configurator x.x" tab as shown below



- 3. Navigate to this location to find the folder "cec173x_soteria_lib/apps/sg3_h3_port/firmware/" which contains the SG3 application project for this device
- 4. Open the "sg3_h3_port" sample application project in MPLABX

5. Users can get started with developing an application by using the application task functions of this project as mentioned in **Section 8** of this document

4.2 High level design



5 Soteria-G3 library project structure

common/debug/	APIs for UART debugging
common/include/	APIs for working with GPIO and ECIA
	blocks
	2. Common file inclusions for use by
	application
	3. Linker script
config/	MCC generated PLIB files
hal/	Hardware Abstraction Layer APIs (not to be
	used unless an API is not present in
	ahb_api_mpu.h)
kernel/	SG3 APIs for application use
oem/	Functions and definitions for adding user code
packs/	MCC generated device specific files (not for
	application use)
platform/	Application specific configurations
	2. Interrupt handling routines
startup/	Device startup file

6 Soteria-G3 library APIs

6.1.1 UART debugging

6.1.1.1 Formatted printing to UART

Function prototype:		
void tracev(const shar *fmt):		
void tracex(const char *fmt,);		
Description:		
The function usage is like the <i>printf</i> function of stdio		
Inputs:		
Same as <i>printf</i> function of stdio		
Outputs:		
None		
6.1.1.2 ISR safe formatted printing to UART		
Function prototype:		
void tracex_from_ISR(const char *fmt,);		
Description:		
This function is an ISR safe equivalent of <i>tracex</i>		
Inputs:		
Same as printf function of stdio		

Outputs:

None

6.1.1.3 Hex dump to UART

Function prototype:

void print_buf(uint8_t *buf, uint32_t len);

Description:

Prints hexadecimal values inside a buffer of user defined length

Inputs:

Input Parameter	Description
buf	Pointer to a user defined allocated buffer which contains
len	Length of the user defined allocated buffer

Outputs:

None

6.1.2 Soteria-G3 specific APIs

6.1.2.1 Soteria-G3 firmware initialization

Function prototype:

int sg3_init(void);

Description:

Initializes the Soteria-G3 firmware application

In	nuts:
111	pulo.

None

Outputs:

Input Parameter	Description
0	Soteria-G3 initialization succeeded
-1	Soteria-G3 initialization failed

6.1.2.2 Start Soteria-G3 firmware operation

Function prototype:
void sg3_start(void);
Description:
Runs the Soteria-G3 firmware application
Note:
<u>Inputs:</u>
None
Outputs:
None

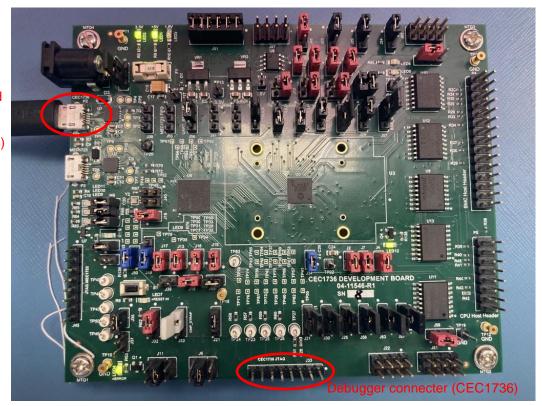
6.1.3 GPIO and ECIA peripheral access

To configure the GPIO and ECIA peripherals from OEM functions, please refer to the file "ahb_api_mpu.h" present in "cec173x_soteria_lib /apps/sg3_h3_port" sample SG3 project. Accessing these peripherals directly using MCC generated APIs is not allowed because of software design constraints.

7 Soteria user interaction and feedback

7.1 Debugging

- 1. Connect a micro-USB cable to the P2 connector on the development board
- 2. Connect the debugger to the J33 connector on the development board



Power and serial port connector (CEC1736)

- 3. Open the "sg3_h3_port" sample Soteria project using MPLABX IDE (Refer Section 4.1)
- 4. Clean and build the project by selecting "Clean and Build" option from the project context menu
- 5. Start a debug session of this project by selecting the "**Debug**" option from the project context menu
- 6. Click on "Run" from the "Debug" context menu
- 7. Open "PuTTY" or any other serial port application with the following settings

a. Baud rate: 115200

b. Stop bits: 1

c. Flow control: Off

d. Parity: None

8. The UART output from SG3 can be observed on the serial port application

7.2 On board LEDs

State	Observation
Authenticating AP images	Blink rate = 2Hz
	Pattern = None
Authentication completed	Blink rate = 0.5Hz
and no error detected	Pattern = None
Authentication completed	Blink rate = 1Hz
and non-fatal error detected	Pattern = 2
Authentication completed	Blink rate = 1Hz
and fatal error detected	Pattern = 1
Executing recovery	Blink rate = 4Hz
sequence	Pattern = None
Authentication completed	Blink rate = 1Hz
post recovery and no error	Pattern = None
detected	

LED12 behavior

State	AP0 critical	AP1 critical	LED5	LED6
	image	image		
Authenticating AP	No failure	No failure	Off	Off
images	Image failure	No failure	Blink rate =	Off
			1Hz	
			Pattern =	
			None	
	No failure	Image failure	Off	Blink rate =
				1Hz
				Pattern =
				None
	Image failure	Image failure	Blink rate =	Blink rate =
			1Hz	1Hz
			Pattern =	Pattern =
			None	None

Executing recovery	Recover image	No recovery	Blink rate =	Off
sequence			4Hz	
			Pattern =	
			None	
	No recovery	Recover image	Off	Blink rate =
				4Hz
				Pattern =
				None
	Recover image	Recover image	Blink rate =	Blink rate =
			4Hz	4Hz
			Pattern =	Pattern =
			None	None
Authentication	Non-fatal error	No failure	Blink rate =	Off
completed and error			1Hz	
detected			Pattern =	
			None	
	No Failure	Non-fatal error	Off	Blink rate =
				1Hz
				Pattern =
				None
	Non-fatal error	Non-fatal error	Blink rate =	Blink rate =
			1Hz	1Hz
			Pattern =	Pattern =
			None	None
	No failure	Fatal error	Off	Blink rate =
				1Hz
				Pattern = 2
	Non-fatal error	Fatal error	Blink rate =	Blink rate =
			1Hz	1Hz
			Pattern =	Pattern = 2
			None	
	Fatal error	X	Blink rate =	Blink rate =
			1Hz	1Hz
			Pattern = 1	Pattern = 1

Authentication	Pass	Pass	Off	Off
completed and no error				
detected				
Authentication	Image	No image	Blink rate =	Off
completed post recovery	recovered	recovered	1Hz	
			Pattern =	
			None	
	No image	Image	Off	Blink rate =
	recovered	recovered		1Hz
				Pattern =
				None
	Image	Image	Blink rate =	Blink rate =
	recovered	recovered	1Hz	1Hz
			Pattern =	Pattern =
			None	None

LED5 and LED6 behavior

Blink patterns:

- 1. Blink Blink Off Off <repeat>
- 2. Blink Off Off <repeat>

8 Application tasks for debugging

Soteria provides OEM task functions for user to play around with various features of the application project.

There are three functions provided to the user to get started with Soteria.

- oem_task1_function ()
- oem_task2_function ()
- oem_task3_function ()

The user can add his own code inside these functions to evaluate the capabilities and features of Soteria and CEC173x secure-boot controller.

Please refer to the sample Soteria application project present in

"cec173x_soteria_lib/apps/sg3_h3_port" for reference. The OEM task functions can be located under "src/oem/oem_task1", "src/oem/oem_task2" and "src/oem/oem_task3" directories.

9 Revision History

Name	Revision Level	Date	Section	Remarks
Shreyas Kannan	0.1	March 29, 2022	1	Initial draft
Shreyas Kannan	0.2	March 30, 2022	2, 3, 4, 5, 6	Updated
Shreyas Kannan	0.3	April 1, 2022	2, 3, 4, 5, 6	Updated
Shreyas Kannan	0.4	April 5, 2022	1.4, 1.6, 2, 4, 5	Updated
Shreyas Kannan	0.5	April 6, 2022	6.2	Updated
Shreyas Kannan	0.6	April 7, 2022	4, 7	Updated
Shreyas Kannan	1.0	May 18, 2022	3, 4, 6, 8	Updated
Shreyas Kannan	1.1	Jan 03, 2023	3,4,6	Updated