

MPLAB® Harmony Setup for Software Development on PIC32CX_BZ2/WBZ45x

This document will show users how to install MPLAB® Harmony Configurator (MHC) and how-to setup the MPLAB Harmony framework for software development on PIC32CX BZ2/WBZ45x module

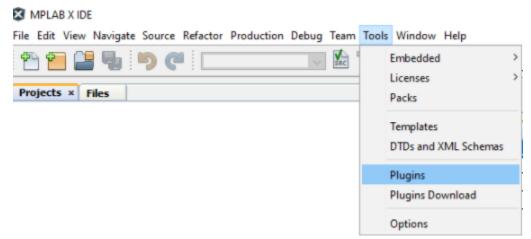
MHC includes tool called the MPLAB Harmony 3 Content Manager that is used to download and update the Harmony 3 framework on local machine. Users should install MHC before downloading and setting up the framework

MHC is a GUI for the MPLAB Harmony framework. It dramatically simplifies 32-bit (SAM and PIC32) core and peripheral configuration. It also allows users to enable and configure any of the specific Harmony framework libraries (e.g., device drivers, middleware, USB, system services etc.)

MHC is available as a plugin extension to the MPLAB® IDE

Users must install the following tools to use MHC with MPLAB®X IDE

- MPLAB X IDE
- XC32 C compiler
- 1. Install MPLAB Harmony Configurator (MHC)
 - 1.1 Open the MPLAB X IDE and select Tools > Plugins

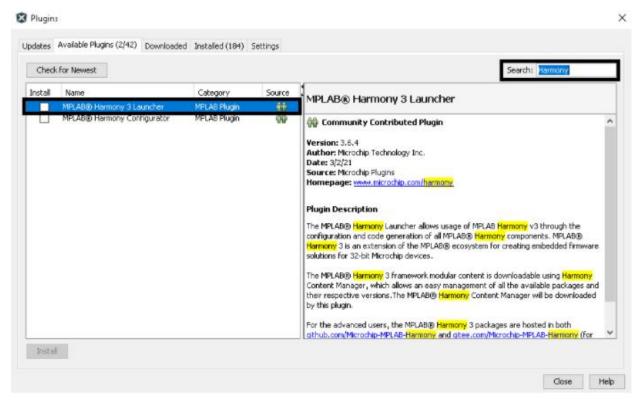


1.2 The Plugins window will open. Click on the **Available Plugins** tab, check the MPLAB® Harmony 3 Launcher box, and click the install button

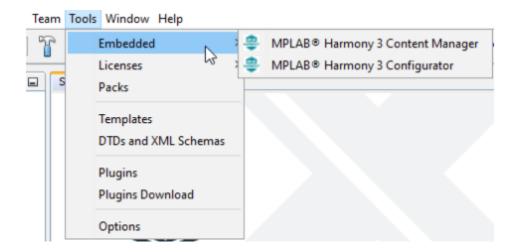
Note: Users should not select MPLAB® Harmony Configurator as this is a different plugin used with previous version of Harmony (version 2)







- 1.3 Click Next, accept the license terms, and click install
- 1.4 Click Finish to restart the IDE
- 1.5 Select **Tools > Embedded** to verify that MHC and the content manager are displayed in the list

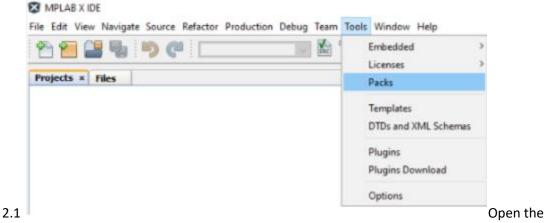






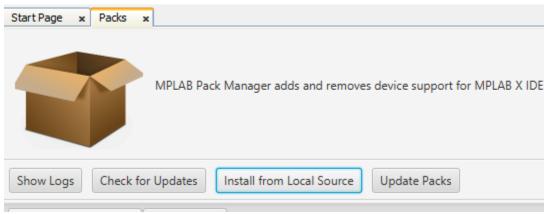
2. Install PIC32CX-BZ Device Family Pack (DFP) from local source

Device Family Packs are device description files (.PIC files for PIC® devices, .ATDF files for AVR® and SAM devices), which contain SFR names, memory regions, programming information. Device-dependent source code files (i.e. peripheral header files) are being moved to DFPs. XC8 (AVR target) and XC32 (SAM target) are implemented today. Libraries will be part of the DFP on XC8 (AVR, CSTARTUP) and XC32 – XC16 will store the libraries in the compiler directory.



MPLAB X IDE and select Tools > Packs

2.2 Click "Install from Local Source"



2.3 Locate (EAx\MPLAB X IDE) and select the device family pack Microchip.PIC32CX-BZ DFP-1.0.xx in MPLAB X IDE directory of the EA Package







2.4 **Verify** the installation of device family pack by searching in the window – search for "bz" keyword



2.5 Restart MPLAB X IDE

3. Clone the repository "EA" – using command – "git clone https://github.com/MicrochipTech/EA.git"

Note: Users must clone this repository in the root directory(maximum 1 level deep), C:/folder_name (folder_name cannot exceed 4 characters for example C:/mchp)

- 4. copy "clk_pic32cx_bz" folder located in EA directory to "EA\H3\csp\peripheral" folder. A prompt will appear warning "plib_clk.c.ftl" is available in destination folder Select "Replace the file in the destination".
- 5. Copy the "H3" folder located in EA directory to C:\ drive, users must copy the H3 folder to the root directory like C:\H3
- 6. Setup the MPLAB Harmony Framework

MPLAB Harmony Framework provides flexible and interoperable software modules to simplify the software development. It includes peripheral libraries, Drivers and services, Reusable middleware

Tools and Harmony 3 Package versions for software development on PIC32CX_BZ2/WBZ45x – The EA package has been tested with the below versions

Table 1:

Package	Version	Location
MPLAB X IDE	5.50	IDE folder
XC32	3.01	Compiler
		folder
Harmony 3 Plugin	3.6.4	MPLAB X
		IDE >



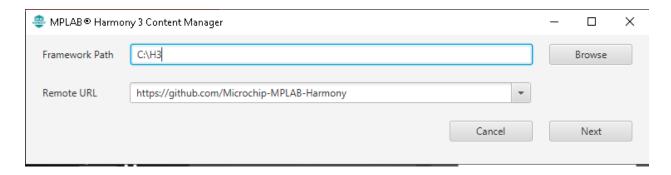


		Tools >
		Plugins
csp	3.10.0	MPLAB®
	3.10.0	Harmony3
		Content
		Manager
core	3.10.0	MPLAB®
66.6	3.10.0	Harmony3
		Content
		Manager
mhc	3.8.0	MPLAB®
		Harmony3
		Content
		Manager
dev_packs	3.10.0	MPLAB®
'		Harmony3
		Content
		Manager
bsp	3.10.0	MPLAB®
		Harmony3
		Content
		Manager
CMSIS-FreeRTOS	10.3.1	MPLAB®
		Harmony3
		Content
		Manager
crypto	3.7.2	MPLAB®
		Harmony3
		Content
		Manager
wolfssl	4.7.0	MPLAB®
		Harmony3
		Content
		Manager
wireless	211211	EA\H3
PIC32CX-BZ_DFP	1.0.80	EA\MPLAB
		X IDE
Wireless_system_pic32cxbz_wbz		EA\H3\

- 7.1 Open MPLAB X IDE and select **Tools > Embedded > Harmony 3 Content Manager**
- 7.2 Select Framework Path as C:\H3, enter Remote URL as is: https://github.com/Microchip-MPLAB-Harmony and click Next







7.3 A new window – Harmony 3 Content Manager pops-up

go to Local Packages and select "Load Manifest" option

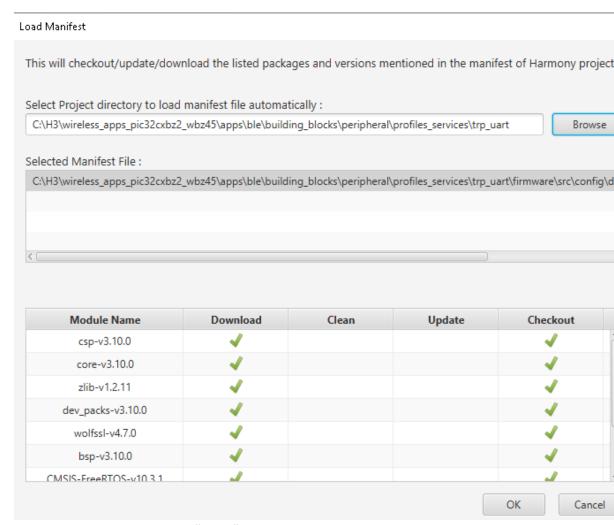


Browse to

"C:\H3\wireless_apps_pic32cxbz2_wbz45\apps\ble\building_blocks\peripheral\p rofiles_services\trp_uart" location and select "ok"







Accept all licenses and Select "Close"





License Window

Remote Packages

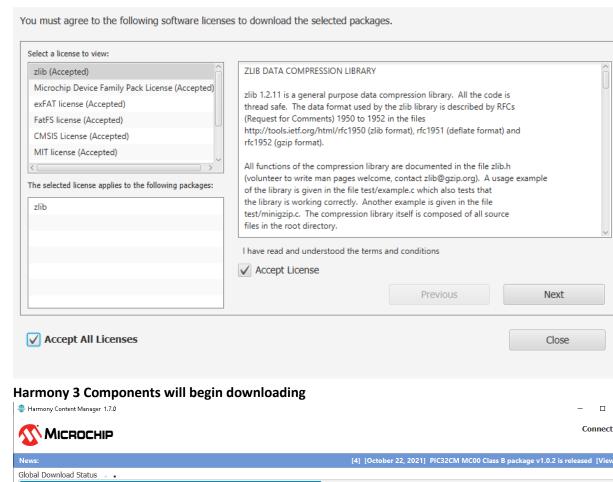
Harmony Core

bsp 🛭

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Local Packages

Select All Clean Selected Update Selected Delete Selected



Load Mar

Synchronized

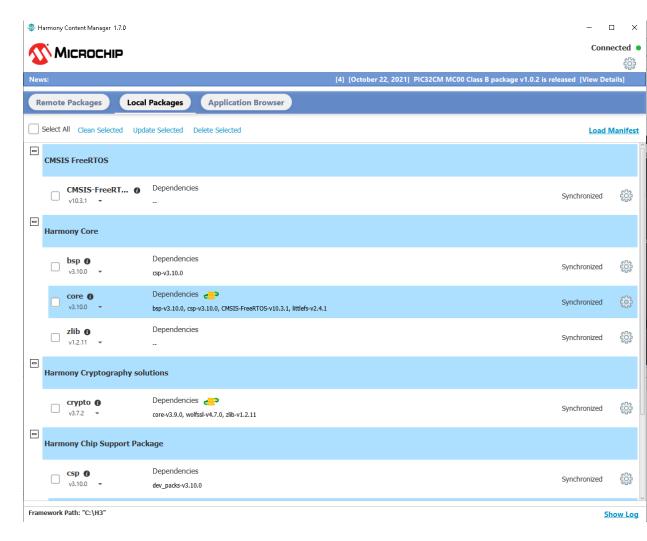
After downloading is Local Packages will display the downloaded H3 components

Application Browser

Dependencies 🚙







Caution: Users should not update/download any components based of remote packages, EA package is tested with only the versions mentioned in Table 1

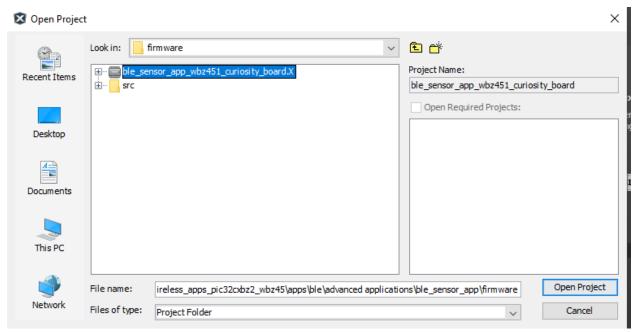
7. How to open, build and program an existing application example

Pre-requisites: Complete all the steps mentioned in previous sections 1-6

- 8.1 Connect Curiosity Board to the PC using usb cable
- 8.2 Open MPLAB IDE
- 8.3 Select File > Open Project
- 8.4 Select the project from C:\H3\wireless_apps_pic32cxbz2_wbz45\apps\ble\advanced applications\ble_sensor_app\firmware







Information related to the workings of the application example are available in readme.md file available in the ble_sensor_app folder or Getting Started html
8.5 Open Project Properties

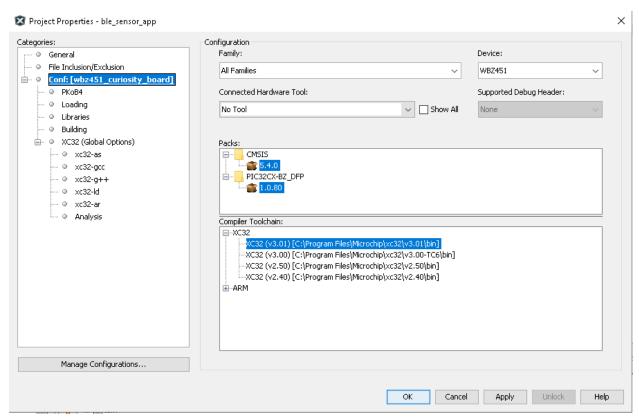
- 8.5.1 Select WBZ451 Curiosity Board as hardware tool for programming
- 8.5.2 Ensure DFP v1.0.xx is selected and CMSIS v5.4.0

 Note: DFP version should match the version mentioned in table 1
- 8.5.3 select XC32 v3.01 compiler (in case user has several versions of XC32 compilers installed)

Note: Compiler version should match the version mentioned in table 1







8.6 Select option **Build Project** in IDE to compile the application example



Build Project

- 8.7 Plug the Curiosity Development board to PC using usb cable
- 8.8 Select option **Run Project** in IDE to program the target the onboard debugger will program the example application



Run Project

Note: A smartphone App might be needed to explore the full feature set of Application examples, users can refer to readme.md (markdown reader recommended) available in respective Application Example folder or Getting Started html points to the instructions of the Application example





