```
#include<reg51.h>
#define LCDDATA P2
                       //LCD
sbit E = P3^6:
                       //LCD REST
sbit RS = P3^7;
                       //LCD ENABLE
sbit GREEN=P3^1;
                       // STATION
sbit RED1=P3^2;
sbit RED2=P3<sup>3</sup>;
sbit RED3=P3^4;
sbit BLUE=P3<sup>5</sup>;
sbit BUZZER=P3^0;
                         //INDICATION BUZZER
//sbit START=P3^7; // SART FOR LCD
sbit START=P0^7;
                  // SART FOR LCD
sbit C3=P1^2;
sbit C2=P1^1;
sbit C1=P1^0;
sbit R1=P1^6;
sbit R2=P1<sup>5</sup>;
sbit R3=P1^4;
sbit R4=P1^3;
void my_delay(double t)
{int i,j;
  for(i=0;i<t;i++)
   for(j=0;j<1000;j++);
void trainMoving();
int checkTicket();
DATAWRITE FUNCTION
void lcd cmd(unsigned char);
void my_delay(double);
void lcd_data(char *str)
\{char i = 0;
 while(str[i] !='\0')lcd_datawrite(str[i++]);
void printDot(char i)
{for(;i>0;i--)
  lcd_datawrite('.');
void lcd_cmd(unsigned char value)
{ LCDDATA=value;
  RS=0; E=1; my_delay(2); E=0;
void lcd_datawrite(unsigned char temp)
{ RS=1; E=1;
  LCDDATA=temp; my_delay(2); E=0;
void lcd_initialize()
```

```
// 2 line 5x7 matrix
  lcd\_cmd(0x38);my\_delay(1);
   lcd\_cmd(0x38);my\_delay(1);
   lcd\_cmd(0x38);my\_delay(1);
   lcd cmd(0 \times 0 c); my delay(1);
                                // display on cursor off
                                // clear display screen
   lcd\_cmd(0x01);my\_delay(1);
   lcd\_cmd(0x06);my\_delay(1);
                                // shift display right
}
int i ;
void main()
  int startlcd=-1;
     lcd_initialize();
    while(1)
        startlcd= checkTicket();
        trainMoving();
    }
int checkTicket()
{ int n=0;
  lcd_data("Welcome to ");
  lcd cmd(0 \times c0);
                                               // next line
  lcd_data("Chandigarh Metro");
  my_delay(400);
  lcd cmd(0 \times 01);
  lcd data("Enter Ticket no");
  lcd_cmd(0xc0);
                                             // next line
  while(1)
  { C1=0; C2=C3=1; R1=R2=R3=R4=1;
   if(R1==0){lcd_datawrite('1');n=n*10+1;while(R1==0);}
   if(R2==0){lcd datawrite('4');n=n*10+4;while(R2==0);}
   if(R3==0){lcd_datawrite('7'); n=n*10+7; while(R3==0);}
   if(R4==0){lcd datawrite('C'); while(R4==0);
               lcd_cmd
(0 \times 01);
                                                //CLEAR
               lcd_data("Enter Ticket no");lcd_cmd
(0\times c0):
                  // next line
               n=0;
    C2=0; C1=C3=1; R1=R2=R3=R4=1;
    if(R1==0){lcd_datawrite('2'); n=n*10+2; while((R1==0));}
    if(R2==0){lcd_datawrite('5'); n=n*10+5; while(R2==0);}
    if(R3==0){lcd_datawrite('8'); n=n*10+8; while(R3==0);}
    if(R4==0){lcd datawrite('0'); n=n*10+0; while(R4==0);}
    C3=0; C2=C1=1; R1=R2=R3=R4=1;
    if(R1==0){lcd_datawrite('3');n=n*10+3;while(R1==0);}
    if(R2==0){lcd_datawrite('6'); n=n*10+6; while(R2==0);}
    if(R3==0){lcd_datawrite('9'); n=n*10+9; while(R3==0);}
    if(R4==0)
     \{if(n==220 | |n==350 | |n==430) / / | |n==450)
       { lcd_cmd(0x01);
```

```
lcd_data("Correct Ticket");
        lcd_cmd(0xc0);
                                       // next line
        lcd_data("Enjoy Journey");
        my_delay(300);
        lcd_cmd(0x01);
        return 1;
       }
      else
       \{ lcd_cmd(0x01);
       lcd data("InCorrect Ticket");
       lcd_cmd(0xc0);
                                       // next line
       n=0;
       return 0;
       while(R4 == 0);
     my_delay(10);
 }
}
void trainMoving()
{ GREEN=0;
   lcd data("Station-17....");
  my_delay(800);
                                       //stading on - "station
17"
  GREEN=1;
   for(i=1; i<=5; i++)
   { my_delay(400);
    if (i>3)
    {BUZZER=0;}
    lcd_cmd(0x01);
                                      //clear lcd
    lcd\_cmd(0x80);
    printDot(i);
    lcd_data("Station-17");
    printDot(5-i);
    if(i==5)
    { lcd_cmd(0xc0);// next line
      lcd_data("reaching..stn 22");
      my_delay(700);
    }
   BUZZER=1;
    RED1=0;
    lcd\_cmd(0\times01);
                                      //clear lcd
    lcd_data("Station-22....");
   my_delay(800);
                                      //stading on - "station
22"
   RED1=1;
   for (i=1; i<=5; i++)
    { my_delay(400);
      if (i>2)
       {BUZZER=0; }
       lcd_cmd(0x01); //clear lcd
       lcd_cmd(0x80);
```

```
printDot(i) ;
   lcd_data("Station-22");
  printDot(5-i);
  if (i==5)
   { lcd_cmd(0xc0);// next line
    lcd_data("reaching..stn 35");
    my_delay(700);
}
BUZZER=1;
RED2=0;
lcd_cmd(0x01);
                          //clear lcd
lcd_data("Station-35....");
my_delay(800);
                           //stading on - "station 35"
RED2=1:
for (i=1; i<=5; i++)
{ my_delay(400);
  if (i>2)
  { BUZZER=0; }
                         //clear lcd
 lcd_cmd(0x01);
  lcd_cmd(0x80);
  printDot(i);
  lcd_data("Station-35");
 printDot(5-i);
 if (i==5)
  { lcd_cmd(0xc0);
                           // next line
   lcd data("reaching..stn 43");
   my_delay(700);
BUZZER=1;
RED3=0;
lcd cmd(0\times01);
                              //clear lcd
lcd data("Station-43....");
my_delay(800);
                              //stading on - "station 43"
RED3=1;
for (i=1; i<=5; i++)
{ my delay(400);
  if (i>2)
   {BUZZER=0;}
   lcd_cmd(0x01);
                           //clear lcd
   lcd\_cmd(0x80);
   printDot(i);
   lcd_data("Station-43");
  printDot(5-i);
  if (i==5)
   { lcd_cmd(0xc0);
                            // next line
    lcd_data("reaching..stn 45");
    my_delay(700);
   }
BUZZER=1;
```