```
//made by darsh
// line follower robot. sensor 1 has threshold 75 and sensor 2 has 25 as
suited
#include<avr/io.h>
#include<compat/deprecated.h>
#include<avr/delay.h>
void reverse(void); // function prototypes
void right(void);
void left(void);
void InitADC(void)
      ADMUX = 0;
     ADMUX |= (1 << REFS0); // Set ADC reference to AVCC
      //ADMUX |= (1 << ADLAR); // Left adjust ADC result to allow easy 8
bit reading
     ADCSRA = 0xC3; // 11000011 = prescale by 8. and aden and adsc set
      while(!(ADCSRA & 0x10)); // conversion going on as flag is not set
      ADCSRA |= 0x10;// write flag to 1 to reset it and start a new
conversion
}
// ReadADC
unsigned int ReadADC(unsigned char channel)
     unsigned int volt, volt low, volt high;
     ADMUX = channel;
     ADCSRA = 0xC3;
     while(!(ADCSRA & 0x10));
     ADCSRA |= 0 \times 10;
      //volt=ADCH;
     volt low = ADCL;
     volt high = ((unsigned int) (ADCH <<8));</pre>
      volt = volt low | volt high;
     return volt;
}
int main(void)
{DDRC=0xff;
DDRD=0xff;
   int x, y;
```

```
TCCR1A = 0b10100001; // enable 8 bit PWM, select fast non
inverting PWM
         TCCR1B = BV(CS11) \mid BV(WGM12);
   while(1)
           InitADC();
           x=ReadADC(0);
           y=ReadADC(1);
           //forward();
           if(x>75 \&\& y>25)
                 {
                      PORTC=0xff;
                      forward();
                      _delay_ms(25);
                 }
           else if (x<75 && y>25)
                {
                     PORTC=0 \times 00;
                      left();
                      _delay_ms(25);
                 }
           else if(x>75 \&\& y<25)
                { PORTC=0x00;
                      right();
                      _delay_ms(25);
           {
                     PORTC=0 \times 00;
                      forward();
                      _delay_ms(25);
                 }
                 else
                 {_delay_ms(25);
     }
void forward()
PORTD=0b01110100;
OCR1AL = 75;
OCR1BL = 75;
}
void left()
PORTD= 0b01110000;
OCR1AL = 75;
OCR1BL = 75;
```

```
void right()
{
PORTD=0b00110100;
OCR1AL = 75;
OCR1BL = 75;
}
```