

# USB Power Delivery Software Framework(PSF) User Guide

Version 1.04

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# **1 Revision History**

REV	DATE	DESCRIPTION OF CHANGE	
0.92	11-Dec-19	Initial Revision	
0.95	1-Jan-20	Revised multiple sections to improve document flow	
1.00	26-Feb-20	Updated document version to align with v1.00 release	
1.01	19-Mar-20	Updated the document to align with recent PSF_Config header file updates where various PSF Configuration Options are moved to global configuration structure and Type C and Policy Engine Timeouts are moved inside PSF stack.	
1.02	7-Apr-20	Sink functionality added. GotoMin support, Sink related configuration registers updated; MCHP_PSF_HOOK_DRIVE_DAC_I() added.	
1.03	21-Apr-20	Added EN_SINK functionality. Updated comments for elements of PortCfgStatus Structure accordingly.	
1.04	19-Jun-20	Added PB, PT and PPS features for source. PIO configurability updated to have only mandatory PIOs configurable as part of stack	

# 2 Introduction

USB Power Delivery Software Framework (PSF) with USB-PD Port Controller <u>UPD350</u> is a full-featured, adaptive USB-PD compliant to the USB-PD 3.0 Specification. PSF is MCU-agnostic; a system designer may choose from a wide catalog Microchip MCU/SoCs to meet specific system requirements while optimizing cost and PCB space. Versatility is achieved through flexible configuration and hardware abstraction. Most major PD functions, like power roles and capabilities, data role and capabilities, product/vendor IDs, and control I/O configuration are achieved through a simple configuration header file..

This documents serves a user guide covering:

- · PSF overview and high level architecture
- · PSF stack directory structure
- Supported/Not supported features & messages
- It provides a high level configurable options
- · Requirements for new platform integration
- · Steps to integrate PSF

# 2.1 Feature Overview

Following are the key features of PSF:

- Compliant to USB Power Delivery 3.0 Specification Revision 1.2 and USB Type-C Specification Revision 1.3
- Multi-port support upto 4 ports.
- USB-PD Source-only or Sink-only port specific configurability
- FW update through CC support compliant to PD FW Update Specification Revision 1.0

Check <u>Supported/Non Supported PD Features</u> for full details on features supported by PSF.

# 2.2 References

- Microchip UPD350 Datasheet
- USB Power Delivery 3.0 Specification Revision 1.2
- USB Type-C Specification Revision 1.3
- PD FW Update Specification Revision 1.0

# 2.3 Terms and Abbreviations

Term	Definition
USB-PD	USB Power Delivery
SPI	Serial Peripheral Interface bus - Full-duplex bus utilizing a single-master/multi-slave architecture. SPI is a 4-wire bus consisting of SPI CLK, SPI MOSI, SPI MISO and SPI SS
<u>UPD350</u>	Microchip USB Type-C™ Power Delivery 3.0 Port Controller
Sink Role	USB Type-C Port which sinks power from its Port Partner
Source Role	USB Type-C Port which sources power to its Port Partner
USER_APPLICATION	The software platform that runs on SoC where the PSF is integrated
SoC	System on Chip
FW	Firmware
DFP	Downstream Facing Port
UFP	Upstream Facing Port
PDFU	Power Delivery Firmware update
PDO	Power Data Object
FRS	Fast Role Swap
PPS	Programmable Power Supply
РВ	Power Balancing
PT	Power Throttling

# 3 Legal Information

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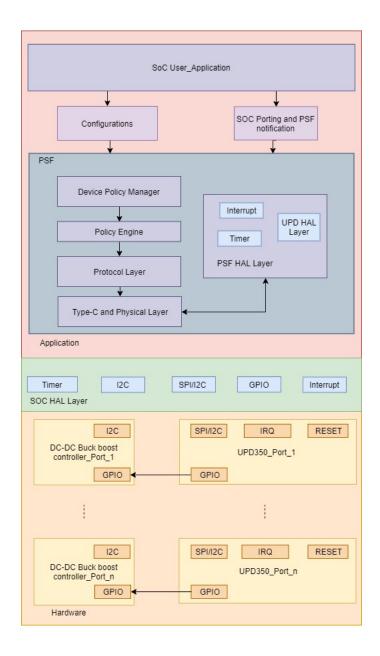
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# **4 PSF Architecture Overview**

PSF is a layered Software framework that enables Power delivery support with any SoC interfaced to <u>UPD350</u>. PSF also provides support for multiple ports, where each port could be configured in a manner independent of other ports. PSF also supports multiple compile time and run time configuration options to tailor the stack to the needs of USER\_APPLICATION



#### **SoC User\_Application:**

• SoC User\_Application interacts with PSF only through "Configuration (PSF\_Config.h)" and "SoC Porting and PSF notification (PSF\_APIHook.h)".

#### **SoC HAL Layer:**

• It has HAL drivers for modules required for PSF functionality like Timer, Interrupt, SPI/I2C Interface and GPIO.

#### **Device Policy Manager:**

The Device Policy Manager is responsible for the following,

- · The DPM role is to maintain the Local Policy of the device.
- · Controls the Source/Sink in the device.
- For a USB-PD Source, it monitors Source's present capabilities & in case of any change in the capability it triggers notification to Policy Engine.
- For a USB-PD Sink, it evaluates & respond to capability related requests from the Policy Engine for a given port.
- Controls the USB-C Port Control module for each Port.
- · It interfaces with Policy Engine Port specifically informs Policy Engine Cable/Device detection as Source/Sink.
- Takes care of any VBUS or VCONN power fault

#### **Policy Engine:**

There is one Policy Engine instance per Port that interacts with the Device Policy Manager to implement present Local Policy for that Port.

- Policy Engine drives message sequences for various operations.
- It is responsible for establishing Explicit Contract by negotiating power based on Local Policy.

#### **Protocol Layer:**

- Protocol Layer handles message construction, transmission, & reception, reset operation, message error handling.
- It sends/receives messages through <u>UPD350</u> using SPI wrapper functions.
- It acts as an interface between Policy Engine & <u>UPD350</u>.

#### **Type-C Connector Management:**

Type-C Management includes following operation as defined in the USB Type-C v1.3 specification,

- · Source-to-Sink attach/detach detection
- · Plug orientation/cable twist detection
- · Initial power (Source-to-Sink) detection and enabling PD communication
- VBUS Detection & Type C Error Recovery Mechanism

#### **Port Power Management:**

Port power management as a Source/Sink for multiple ports supports,

- · Configurable Fixed PDOs per port up to 100W
- · Over current sense on ports

#### **PSF HAL Layer:**

Apart from the layers specified by USB-PD Specification for PSF, PSF has HAL layer to interact and access <u>UPD350</u> HW as well as for software functionality like software timer. Interrupt handles all the external interrupt from <u>UPD350</u> Silicon. Timer involves handling of all the active software timer's timeouts based on the interrupt from periodic hardware timer.

#### **Hardware:**

For driving variable VBUS voltages (i.e.: 5V, 9V, 15V, or 20V), an external DC-DC buck-boost controller is required. It can either be driven by <a href="https://www.upp350"><u>UPD350</u></a> PIOs or SoC's I2C controller. <a href="https://www.upp350"><u>UPD350</u></a> requires the SoC to control its SPI/I2C communication bus for interaction, IRQ and RESET lines.

# 5 Supported/Non Supported PD Features

List of supported and non supported USB-PD features by this release of PSF. Future releases may extend PSF feature set and the supported messages.

Features	Supported/Not Supported
USB-PD Source only	Supported
USB-PD Sink only	Supported
Power negotiation up to 100 watts	Supported
PDFU support through CC	Supported
VCONN Power support	Supported
Extended message support via Chunking	Supported
Fixed PDOs	Supported
Dynamic Power Balancing	Supported
Power Throttling	Supported
PPS	Supported
FRS support	Not Supported
UVDM & USB Type-C Bridging	Not Supported
Dual-Role Power(DRP)	Not Supported
Dual-Role Data(DRD)	Not Supported
Alternate Mode	Not Supported
Unchunked Extended message	Not Supported

# 6 Supported/Non Supported PD Messages

#### **Control Messages**

USB-PD Control messages	Supported/Not Supported
GoodCRC	Supported
Accept	Supported
Reject	Supported
Ping	Supported
PS_RDY	Supported
Get_Source_Cap (For Sink Role only)	Supported
Get_Sink_Cap (For Source Role only)	Supported
VCONN_Swap	Supported
Wait	Supported
Soft_Reset	Supported
GotoMin	Supported
DR_SWAP	Not Supported
PR_SWAP	Not Supported
Get_Source_Cap_Extended	Not Supported
Get_Status	Supported
FR_Swap	Not Supported
Get_PPS_Status	Not Supported
Get_Country_Codes	Not Supported

#### **Data Messages**

USB-PD Data messages	Supported/Not Supported
Source_Capabilities (Source Role only)	Supported
Request	Supported
BIST	Supported
Sink_Capabilities (Sink Role only)	Supported
Battery_Status	Not Supported
Alert	Supported
Get_Country_Info	Not Supported
Vendor_Defined	Not Supported

#### **Extended Messages**

USB-PD Extended Message	Supported/Not Supported
Firmware_Update_Request	Supported
Firmware_Update_Response	Supported
Source_Capabilities_Extended	Not Supported
Status	Supported
Get_Battery_Cap	Not Supported
Get_Battery_Status	Not Supported
Battery_Capabilities	Not Supported
Manufacturer_Info	Not Supported
Security_Request	Not Supported
Security_Response	Not Supported
PPS_Status	Supported
Country_Info	Not Supported
Country_Codes	Not Supported

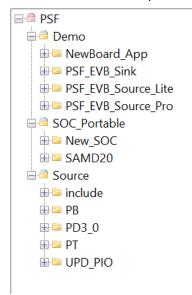
# 7 Directory Structure

PSF directory is organized as

- ../Demo Contains all the power delivery application, PSF configuration files of Source Lite, Source Pro and Sink sample applications.
  - · Source Lite PSF Source only sample application with no add-on features
  - Source Pro PSF Source sample application with value-add features such as Power Balancing, PPS, etc.
  - Sink PSF Sink sample application
- ../SOC\_Portable Contains SoC specific integration, PSF APIs porting and drivers files
- · ../Source Contains PSF source and header file

PSF has two user configurable files to enable user various level of configurability and porting:

- PSF\_Config.h -> To configure PSF to different PD features and functionality in a PSF integrated SOC platform
- PSF\_APIHook.h -> To port and integrate to any new SoC platform



# 7.1 Source folder

Source folder contains USB-PD 3.0 functionality source files.

It is organized further as

- ...\PSF\Source\include contains all the header files
- ..\PSF\Source\PD3\_0 contains all the source file for PD3.0 functionality
- ..\PSF\Source\PB contains all the source and header files for Power Balancing funtionality
- ..\PSF\Source\PT contains all the source and header files for Power Throttling funtionality
- ..\PSF\Source\UPD\_PIO contains all the source and header files for UPD PIO funtionality

File descriptions of all the files present under include and PD3\_0

File Name	Application	File description
policy_manager.c policy_manager.h	Device Policy Manager (DPM)	Maintains DPM functionality
policy_engine.h policy_engine.c policy_engine_src.c policy_engine_snk.c	Policy Engine	<ul> <li>policy_engine.c maintains PE functionality common to both Source &amp; Sink whereas policy_engine_src.c and policy_engine_snk.c maintains functionality specific to Source and Sink respectively.</li> <li>policy_engine.h is single header file for all the PE related source files.</li> </ul>
protocol_layer.c protocol_layer.h	Protocol Layer	APIs for Protocol layer functionality
typeC_control.c typeC_control.h	Type-C Connector Management	Type-C control functionality & connector management
pd_timer.c pd_timer.h	Timer management	Contains APIs to manage multiple Software Timers
upd_interrupts.c upd_interrupts.h	Interrupts Management	UPD350 Alert Interrupt management (port specific)
debug.h	Debug support	Debug interface support APIs file
upd_hw.c upd_hw.h	UPD350 Hardware	APIs to access for <u>UPD350</u> Hardware GPIO, Registers, PIO override
int_globals.c int_globals.h	Internal globals	Maintains globals internal to PSF.
generic_defs.h	Generic Defines	contains generic defines for data types
timer_defs.h	Timer Defines	contains Type C and Policy Engine Timeout configurations
psf_stdinc.h	Standard include file	Standard include file for PSF
pd_main.c	PSF main source file	contains APIs to be called by User_Application
policy_engine_fwup.c policy_engine_fwup.h	Power Deliver Firmware update	Maintains PDFU functionality
portpower_control.c portpower_control.h	Port Power control	Maintains PSF default port power control support
pb_helper.c pb_mngr.c pb_mngr.h	Power Balancing	Maintains Power Balancing related APIs that are used to handle PPM events and helper functions needed for the same.
pt_mngr.c pt_mngr.h	Power Throttling	Maintains PT Functionality
upd350_pio_drivers.c upd350_pio_drivers.h	<u>UPD350</u> PIO driver	Maintains <u>UPD350</u> PIO Driver Functionality
ProjectVersion.h	PSF version	Maintains PSF release version

# 7.2 SOC\_Portable folder

SOC\_Portable contains all the drivers porting files required for PSF functionality from SoC layer. It varies depending on the

SoC and user application. The list of APIs required for PSF integration and porting is available as defines in PSF\_APIHook.h at ..\PSF\SOC\_Portable\New\_SOC\PSF\_APIHook.h.

# 7.3 Demo folder

Demo folder contains PSF sample applications specific to the boards. It contains:

- · project files
- · Application and board specific files and documents
- · PSF\_Config header file.
- Boot time configuration file specific to sample application.
- I2C DC DC Controller specific files

With these files the user can build and exercise an application on the PSF evaluation platform or other custom-designed hardware platform. PD functionality can be configured with the "PSF\_Config.h" header file located at "..\Demo\NewBoard\_App\PSF\_Config.h". This file is used to configure the PD application to meet specific system requirements and feature-set. In Boot time configuration file, user must write a function to initialize all the needed configuration parameters.

# 8 PSF Configuration Options

PSF provides configuration flexibility based on required USB-PD features.

This release of PSF allows configuration of the following:

- · Number of ports
- · Power Role Source only or Sink only
- Data Role DFP or UFP
- · Port Power control management
- · Source & Sink PDOs
- · Power Balancing parameters
- · Configuration of PT Banks and Power values
- UPD350 PIO Configuration
- Compile time Code & Data RAM inclusion/exclusion based on USB-PD Specification Revision & Power Role.

All this configurable options are present in PSF\_Config.h. header file by PSF. PSF\_Config.h shall be defined as per PD application and included as part of User Application Directory. It is recommended to include this file path as one of preprocessor include path. The template of PSF\_Config.h for new demo application is available at ..\PSF\Demo\NewBoard\_App\

# 8.1 Include/Exclude Features

#### **Macros**

	Name	Description
<b>~</b> ○	INCLUDE PD 3 0	USB-PD V3.0 support code inclusion.
⊶0	INCLUDE_PD_SOURCE	Source support code inclusion.
⊶0	INCLUDE_PD_SINK	Sink support code inclusion.
<b>~</b> ○	INCLUDE_VCONN_SWAP_SUPPORT	VCONN Support code inclusion.
<b>~</b> ○	INCLUDE_POWER_FAULT_HANDLING	Power Fault Handling code inclusion.
⊶0	INCLUDE_UPD_PIO_OVERRIDE_SUPPORT	PIO Override Feature code inclusion.
<b>~</b> ○	INCLUDE POWER MANAGEMENT CTRL	Power Management Control Support code inclusion.
⊶0	INCLUDE_PDFU	PD Firmware update code inclusion.
<b>~</b> ○	INCLUDE_POWER_BALANCING	Power Balancing support code inclusion.
<b>~</b> ○	INCLUDE_POWER_THROTTLING	Power Throttling support code inclusion.
<b>~</b> ○	INCLUDE_PD_SOURCE_PPS	PPS support code inclusion.

#### Description

This parameter is used to configure USB-PD features that is to be included or excluded in stack. User can choose to include/exclude any of the listed features based on the functional requirements. Based on this definition, part of code will be included/excluded for compilation process. This can be used effectively to reduce PSF code size if specific features aren't required.

# 8.1.1 INCLUDE\_PD\_3\_0

C

```
#define INCLUDE_PD_3_0 1
```

#### Description

Setting the INCLUDE\_PD\_3\_0 as 1, enables PSF to include USB Power delivery 3.0 specification features(collision avoidance and extended message support via chunking) along with PD 2.0 features at the compile. User can set this define to 0 to reduce code size, if none of the PD enabled ports require PD 3.0 specific features.

#### Remarks

Recommended default value is '1'.

#### Example

```
#define INCLUDE_PD_3_0 1(Include USB PD 3.0 specific features to PSF)
#define INCLUDE_PD_3_0 0(Exclude USB PD 3.0 specific features from PSF)
```

# 8.1.2 INCLUDE\_PD\_SOURCE

C

```
#define INCLUDE_PD_SOURCE 1
```

#### Description

Setting the INCLUDE\_PD\_SOURCE as 1 enables PSF to include the USB PD Source functionality at compile time. User can set this define to 0 to reduce code size if none of the PD enabled ports in the system are configured for Source operation.

#### Remarks

Recommended default value is '1' for Source Application.

#### Example

```
#define INCLUDE_PD_SOURCE 1(Include USB PD Source functionality in PSF)
#define INCLUDE_PD_SOURCE 0(Exclude USB PD Source functionality from PSF)
```

# 8.1.3 INCLUDE\_PD\_SINK

C

```
#define INCLUDE_PD_SINK 1
```

#### Description

Setting the INCLUDE\_PD\_SINK as 1 enables PSF to include USB PD Sink functionality at the compile time. User can set this define to 0 to reduce code size if none of the PD enabled ports are configured for Sink operation.

#### Remarks

Recommended default value is '1' for Sink Application.

#### Example

```
#define INCLUDE_PD_SINK 1(Include USB PD Sink functionality in PSF)
#define INCLUDE_PD_SINK 0(Exclude USB PD Sink functionality from PSF)
```

# 8.1.4 INCLUDE\_VCONN\_SWAP\_SUPPORT

C

```
#define INCLUDE_VCONN_SWAP_SUPPORT 1
```

#### Description

Setting the INCLUDE\_VCONN\_SWAP\_SUPPORT as 1 enables PSF to include the VCONN Swap functionality at the compile time. User can set this define to 0 to reduce code size if none of the PD enabled ports requires VCONN Swap functionality.

#### Remarks

Recommended default value is 1. For Source Operation, it is mandatory to define this macro as '1'. When <a href="INCLUDE\_PD\_SOURCE">INCLUDE\_PD\_SOURCE</a> is defined as '1', define this macro as '1'.

#### Example

```
#define INCLUDE_VCONN_SWAP_SUPPORT 1(Include VCONN Swap functionality in PSF)
#define INCLUDE_VCONN_SWAP_SUPPORT 0(Exclude VCONN Swap functionality from PSF)
```

### 8.1.5 INCLUDE\_POWER\_FAULT\_HANDLING

C

```
#define INCLUDE_POWER_FAULT_HANDLING 1
```

#### Description

Setting the INCLUDE\_POWER\_FAULT\_HANDLING as 1 enables PSF to handle power faults (Source and Sink over voltage, Source OCS, Sink under voltage) as per Power Delivery specification Rev3.0 as applicable. User can set this define to 0 to reduce code size if PSF based power fault handling is not required.

#### Remarks

Recommended default value is 1.

#### Example

# 8.1.6 INCLUDE UPD PIO OVERRIDE SUPPORT

C

```
#define INCLUDE_UPD_PIO_OVERRIDE_SUPPORT 1
```

#### Description

PIO override is <u>UPD350</u> specific feature which changes the state of a PIO without software intervention. PSF uses this feature to disable EN\_VBUS(in case of source operation) or EN\_SINK(in case of sink operation) instantly on detection of a Power Fault Condition. Setting the INCLUDE\_UPD\_PIO\_OVERRIDE\_SUPPORT as 1 enables this feature. User can set this define to 0 to reduce code size of PSF if PIO override based power faulting is not required.

#### Remarks

To use this feature, EN\_VBUS or EN\_SINK and FAULT\_IN Pin of the system should be <u>UPD350</u> PIOs. It is also confined to <u>INCLUDE\_POWER\_FAULT\_HANDLING</u> define, thus <u>INCLUDE\_POWER\_FAULT\_HANDLING</u> should be declared as 1 for INCLUDE\_UPD\_PIO\_OVERRIDE\_SUPPORT define to be effective. Recommended default value is 1 if <u>UPD350</u> PIOs are

used for EN\_VBUS, EN\_SINK and FAULT\_IN.

#### Example

# 8.1.7 INCLUDE\_POWER\_MANAGEMENT\_CTRL

С

```
#define INCLUDE_POWER_MANAGEMENT_CTRL 1
```

#### Description

Setting the INCLUDE\_POWER\_MANAGEMENT\_CTRL as 1 enables PSF to include the functionality that puts the <u>UPD350</u> into low power mode if <u>UPD350</u> is inactive for <u>CONFIG\_PORT\_UPD\_IDLE\_TIMEOUT\_MS</u> time and PSF notifies the same via the call back <u>MCHP\_PSF\_NOTIFY\_CALL\_BACK</u>. User can set this define to 0 to reduce code size of the PSF if low power mode operation of <u>UPD350</u> is not required for the application.

#### Remarks

Recommended default value is 1.

#### Example

### 8.1.8 INCLUDE\_PDFU

C

```
#define INCLUDE_PDFU 0
```

#### **Description**

Setting the INCLUDE\_PDFU as 1 includes the state machine code for PD Firmware Update feature as per USB Power Delivery FW Update Specification v1.0. User can set this define to 0 to reduce code size if the PSF application doesnot use Firmware update feature.

#### Remarks

Recommended default value is 0 unless Firmware update feature is used. It is mandatory to have <a href="INCLUDE\_PD 3 0">INCLUDE\_PD 3 0</a> is defined as '1' when INCLUDE\_PDFU is '1'.

#### Example

# 8.1.9 INCLUDE\_POWER\_BALANCING

С

```
#define INCLUDE_POWER_BALANCING 1
```

#### Description

Setting the INCLUDE\_POWER\_BALANCING as 1 enables PSF to include the PD Power Balancing functionality at compile time. User can set this define to 0 to reduce code size if none of the PD enabled Source ports in the system require Power

Balancing functionality.

#### Remarks

Recommended default value is 1. For INCLUDE\_POWER\_BALANCING to be 1, INCLUDE\_PD\_SOURCE shall be set to 1.

#### Example

```
#define INCLUDE_POWER_BALANCING 1(Include Power Balancing functionality in PSF)
#define INCLUDE_POWER_BALANCING 0(Exclude Power Balancing functionality from PSF)
```

# 8.1.10 INCLUDE\_POWER\_THROTTLING

C

```
#define INCLUDE_POWER_THROTTLING 1
```

#### Description

Setting the INCLUDE\_POWER\_THROTTLING as 1 enables PSF to include the Power Throttling(PT) feature at compile time. User can set this define to 0 to reduce code size if none of the Source ports in the system require PT functionality.

#### Remarks

Recommended default value is 1. For INCLUDE\_POWER\_THROTTLING to be 1, INCLUDE\_PD\_SOURCE shall be set to 1.

#### **Example**

# 8.1.11 INCLUDE\_PD\_SOURCE\_PPS

C

```
\verb|#define INCLUDE_PD_SOURCE_PPS 1|\\
```

#### Description

Setting the INCLUDE\_PD\_SOURCE\_PPS as 1 enables PSF to include the Source Programmable Power Supply(PPS) feature at compile time. User can set this define to 0 to reduce code size if none of the Source ports in the system require PPS functionality.

#### Remarks

Recommended default value is 1. For INCLUDE\_PD\_SOURCE\_PPS to be 1, <u>INCLUDE\_PD\_SOURCE\_</u> and <u>INCLUDE\_PD\_3\_0</u> shall be set to 1.

#### Example

# 8.2 System Level Configuration

#### Macros

	Name	Description
<b>~</b> ○	CONFIG_PD_PORT_COUNT	Power Delivery Enabled ports count.
·-O	CONFIG_DEFINE_UPD350_HW_INTF_SEL	HW Communication interface between SOC and <u>UPD350</u> .

#### Description

This section explain PSF configurability available at overall system level.

# 8.2.1 CONFIG\_PD\_PORT\_COUNT

C

```
#define CONFIG_PD_PORT_COUNT 2
```

#### Description

CONFIG\_PD\_PORT\_COUNT defines the number of Power delivery enabled ports. The maximum number of ports PSF can support is '4'.

#### Remarks

The max and min value for CONFIG\_PD\_PORT\_COUNT is '4' and '1' respectively. PSF refers the Port number in the call backs as 0 to (CONFIG\_PD\_PORT\_COUNT - 1). The default value is 2 and it can be defined based on the user application. For each port defined by this macro approximately 500Bytes of Data RAM is consumed.

#### **Example**

```
#define CONFIG_PD_PORT_COUNT
```

2 (Number of PD ports enabled in PSF Stack is 2)

# 8.2.2 CONFIG\_DEFINE\_UPD350\_HW\_INTF\_SEL

C

```
#define CONFIG_DEFINE_UPD350_HW_INTF_SEL CONFIG_UPD350_SPI
```

#### Description

CONFIG\_DEFINE\_UPD350\_HW\_INTF\_SEL defines the Hardware interface for communication between the SOC and UPD350. It can take either CONFIG\_UPD350\_SPI or CONFIG\_UPD350\_I2C as input value.

**CONFIG\_UPD350\_SPI** - SPI is the communication interface between SOC and <u>UPD350</u>. SPI interface is supported by <u>UPD350</u> B and D parts alone.

**CONFIG\_UPD350\_I2C** - I2C is the communication interface between SOC and <u>UPD350</u>. I2C interface is supported by <u>UPD350</u> A and C parts alone.

#### Remarks

CONFIG\_DEFINE\_UPD350\_HW\_INTF\_SEL should be defined based on <u>UPD350</u> silicon part used for the application. All the ports in a system should use either I2C supported or SPI supported <u>UPD350</u> part. Using mixed interfaces for individual ports is not supported (i.e.: SPI for Port 1 and I2C for Port 2).

If the target for PSF is a UPD301C device, SPI must always be selected. I2C is not an option for UPD301C due to the physical bonding of the UPD301C.

#### Example

# 8.3 Configuration and Status Registers

#### **Macros**

	Name	Description
·-O	INCLUDE CFG_STRUCT_MEMORY_PAD_REGION	INCLUDE_CFG_STRUCT_MEMORY_PAD_REGION.

#### **Structures**

	Name	Description
<b>*</b>	_GlobalCfgStatusData	This structure contains the system level, Port specific configurations and Status parameters of PSF for Type C, PD, PB, PT and PPS parameters.  gasCfgStatusData is the defined variable of this structure.
<b>%</b>	_PortCfgStatus	This structure contains port specific Type C and PD configuration and status parameters. sPerPortData is referred from <u>GlobalCfgStatusData</u> .
<b>%</b>	_PBPortCfgStatus	This structure contains port specific Power Balancing Configuration parameters. sPBPerPortData is referred from <u>GlobalCfgStatusData</u> .
<b>*</b>	_PPSPortCfgStatus	This structure contains port specific status parameters. sPPSPerPortData is referred from <u>GlobalCfgStatusData</u> .

#### **Variables**

Name		Description		
•	gasCfgStatusData	This is an instance of <u>GlobalCfgStatusData</u> .		

#### Description

Configuration and Status registers help users to control the operation of the PSF ports and to know the run time status information of the ports defined in <u>CONFIG\_PD\_PORT\_COUNT</u>.

# 8.3.1 \_GlobalCfgStatusData Structure

С

```
struct _GlobalCfgStatusData {
  UINT8 u8MinorVersion;
  UINT8 u8MajorVersion;
  UINT8 u8HWVersion;
  UINT8 u8SiVersion;
  UINT8 u8aManfString[8];
  UINT8 u8PSFMajorVersion;
  UINT8 u8PSFMinorVersion;
  UINT8 u8PwrThrottleCfg;
  UINT8 u8aReserved3;
  UINT16 ul6ProducdID;
  UINT16 ul6VendorID;
  UINT16 u16ProductTypeVDO;
  UINT16 u16ProductVDO;
  UINT16 u16CertStatVDO;
  UINT16 u16IDHeaderVDO;
  PORT_CFG_STATUS sPerPortData[CONFIG_PD_PORT_COUNT];
  UINT16 u16SharedPwrCapacityIn250mW;
  UINT8 u8PBEnableSelect;
  UINT8 u8aReserved6;
  UINT16 u16SystemPowerBankAIn250mW;
  UINT16 u16MinPowerBankAIn250mW;
  UINT16 u16SystemPowerBankBIn250mW;
  UINT16 u16MinPowerBankBIn250mW;
  UINT16 u16SystemPowerBankCIn250mW;
```

```
UINT16 u16MinPowerBankCIn250mW;
PB_PORT_CFG_STATUS sPBPerPortData[CONFIG_PD_PORT_COUNT];
PPS_PORT_CFG_STATUS sPPSPerPortData[CONFIG_PD_PORT_COUNT];
UINT8 u8ReservedPadBytes[16];
;;
```

#### Description

This structure contains global configuration and status parameters that are either Integer Datatypes, Bit-Mapped bytes or another structure.

#### 1. Members that are Integer data types:

Name	Size in Bytes	R/W Config time	R/W Run time	Description
u8MinorVersion	1	R/W	R	Defines Structure Minor Version
u8MajorVersion	1	R/W	R	Defines Structure Major Version
u8HWVersion	1	R/W	R	Defines Hardware Version
u8SiVersion	1	R/W	R	Defines Silicon Version
u8aManfString[8]	1	R/W	R	Defines Manufacturer String
u8PSFMajorVersion	1	R/W	R	Defines PSF Stack Major Version
u8PSFMinorVersion	1	R/W	R	Defines PSF Stack Minor Version
u16ProducdID	2	R/W	R	<ul> <li>Defines the Product Identifier Value.</li> <li>It is used by the PD Firmware Update state machine during Enumeration phase. This information is shared with the PDFU initiator as part of GET_FW_ID command's response.</li> <li>User definition of this macro is mandatory when INCLUDE_PDFU is defined as 1. It should always be two byte wide.</li> </ul>
u16VendorID	2	R/W	R	<ul> <li>Defines the Vendor Identifier Value.</li> <li>It is used by the PD Firmware Update state machine during Enumeration phase. This information is shared with the PDFU initiator as part of GET_FW_ID command's response.</li> <li>User definition of this macro is mandatory when INCLUDE_PDFU is defined as 1. It should always be two byte wide.</li> </ul>
u16ProductTypeVDO	2	R/W	R	Defines Product Type VDO
u16ProductVDO	2	R/W	R	Defines Product VDO
u16CertStatVDO	2	R/W	R	Defines Cert Stat VDO
u16IDHeaderVDO	2	R/W	R	Defines ID Header VDO

u16SystemPowerBankAIn250mW	2	R/W	R	Defines the Total System Power of Bank A. Each unit is
				0.25W
				Sample values are,
				1. 0x0001 = 0.25W
				2. 0x01E0 = 120W
				3. 0x0320 = 200W
				A setting of 0x0000 and 0x0321-0xFFFF is invalid.
				<ul> <li>This variable is used only when either of INCLUDE POWER BALANCING or INCLUDE POWER THROTTLING is set to '1'.</li> </ul>
u16MinPowerBankAIn250mW	2	R/W	R	Defines the Guaranteed minimum Power of Bank A. Each unit is 0.25W
				Sample values are,
				1. 0x0001 = 0.25W
				2. $0x003C = 15W$
				3. 0x0190 = 100W
				A setting of 0x0000 and 0x0191-0xFFFF is invalid.
				This variable is used only when either of INCLUDE POWER BALANCING or INCLUDE POWER THROTTLING is set to '1'.
u16SystemPowerBankBIn250mW	2	R/W	R	Defines the Total System Power of Bank B. Each unit is 0.25W
				Sample values are,
				1. 0x0001 = 0.25W
				2. 0x01E0 = 120W
				3. 0x0320 = 200W
				A setting of 0x0000 and 0x0321-0xFFFF is invalid.
				This variable is used only when either of
				INCLUDE POWER BALANCING or INCLUDE POWER THROTTLING is set to '1'.
u16MinPowerBankBIn250mW	2	R/W	R	Defines the Guaranteed minimum Power of Bank B. Each unit is 0.25W
				Sample values are,
				1. 0x0001 = 0.25W
				2. 0x003C = 15W
				3. 0x0190 = 100W
				A setting of 0x0000 and 0x0191-0xFFFF is invalid.
				This variable is used only when either of
				INCLUDE POWER BALANCING or INCLUDE POWER THROTTLING is set to '1'.

u16SystemPowerBankCIn250mW	2	R/W	R	<ul> <li>Defines the Total System Power of Bank C. Each unit is 0.25W</li> <li>Sample values are, <ol> <li>0x0001 = 0.25W</li> <li>0x01E0 = 120W</li> <li>0x0320 = 200W</li> </ol> </li> <li>A setting of 0x0000 and 0x0321-0xFFFF is invalid.</li> <li>This variable is used only when either of INCLUDE POWER BALANCING or INCLUDE POWER THROTTLING is set to '1'.</li> </ul>
u16MinPowerBankCIn250mW	2	R/W	R	<ul> <li>Defines the Guaranteed minimum Power of Bank C. Each unit is 0.25W</li> <li>Sample values are, <ol> <li>0x0001 = 0.25W</li> <li>0x003C = 15W</li> <li>0x0190 = 100W</li> </ol> </li> <li>A setting of 0x0000 and 0x0191-0xFFFF is invalid.</li> <li>This variable is used only when either of INCLUDE_POWER_BALANCING or INCLUDE_POWER_THROTTLING is set to '1'.</li> </ul>
u16SharedPwrCapacityIn250mW	2	R	R	<ul> <li>Defines the currently available shared power capacity from which power is allocated to ports that are not yet in a valid negotiated contract.</li> <li>The shared power capacity is dynamically adjusted as ports are connected and disconnected. Each unit is 0.25W</li> <li>Sample values are,  1. 0x0001 = 0.25W  2. 0x003C = 15W  3. 0x0190 = 100W</li> <li>This variable is used only when either of INCLUDE_POWER_BALANCING or INCLUDE_POWER_THROTTLING is set to '1'.</li> </ul>
u8aReserved3	1			Reserved
u8aReserved6	1			Reserved
u8aReserved7[3]	3			Reserved
u8aReserved8[3]	3			Reserved
u16Reserved2	2			Reserved
u8ReservedPadBytes[16]	16			Reserved bytes included based on configuration macro INCLUDE_CFG_STRUCT_MEMORY_PAD_REGION

#### 2. Members that are Bit-Mapped bytes:

#### a. u8PBEnableSelect:

u8PBEnableSelect defines PB Enable/Disable for the system and also the Power Balancing algorithm. It's size is 1 byte.

Bit	R/W Config time	R/W Run time	Description							
3:0	R/W	R	Selection of Power Balancing Algorithm							
			0000 = First Come First Serve							
			0001 = Last Plugged Gets Priority							
			• 0010-1111 = Reserved							
4	R/W	R	ower balancing Enable/Disable for the system							
			• 0 = PD Balancing is disabled							
			1 = PD Balancing is enabled							
7:5			Reserved							

#### b. u8PwrThrottleCfg:

u8PwrThrottleCfg defines the Power Throttle Enable/Disable configuration and currently selected Power Bank. It's size is 1 byte.

Bit	R/W Config time	R/W Run time	Description						
0	R/W	R	ower Throttle Enable/Disable for the system						
			0 = Disable Power Throttling						
			1 = Enable Power Throttling						
2:1	R/W	R/W	Selection of Power Throttling Bank						
			• 00 = Bank A						
			• 01 = Bank B						
			• 10 = Bank C						
			11 = Shutdown mode						
7:3			Reserved						

#### 3. Members that are another structures:

Structure	Description			
sPerPortData	Includes Type C and PD parameters of a port, say default Source PDOs, default Sink PDOs, currently negotiated voltage and current values, under voltage and over voltage threshold values, etc., Tag for this structure is <a href="PortCfgStatus">PortCfgStatus</a> .			
sPPSPerPortData Includes PPS parameters of a port, say PPS Enable/Disable option and list of Augmer supported. Tag for this structure is <a href="PPSPortCfgStatus">PPSPortCfgStatus</a> .				
sPBPerPortData	Includes Power Balancing parameters of a port, say maximum power and maximum current. Tag for this structure is <a href="PBPortCfgStatus">PBPortCfgStatus</a> .			

#### Remarks

None

# 8.3.2 PortCfgStatus Structure

C

```
struct _PortCfgStatus {
 UINT32 u32CfgData;
  UINT32 u32aSourcePDO[7];
  UINT32 u32aSinkPDO[7];
  UINT32 u32aNewPDO[7];
  UINT32 u32aAdvertisedPDO[7];
  UINT32 u32aPartnerPDO[7];
  UINT32 u32RDO;
  UINT32 u32PortConnectStatus;
  UINT32 u32PortStatusChange;
  UINT32 u32PortIOStatus;
 UINT32 u32ClientRequest;
  UINT16 u16AllocatedPowerIn250mW;
  UINT16 u16NegoVoltageInmV;
  UINT16 u16NegoCurrentInmA;
  UINT16 u16MaxSrcPrtCurrentIn10mA;
  UINT16 u16PortIntrMask;
  UINT16 ul6PowerGoodTimerInms;
  UINT16 u16FeatureSelect;
  UINT16 ul6Reserved1;
  UINT16 u16aMinPDOPreferredCurInmA[7];
  UINT16 u16SnkMaxOperatingCurInmA;
  UINT16 u16SnkMinOperatingCurInmA;
  UINT16 u16DAC_I_MaxOutVoltInmV;
 UINT16 u16DAC_I_MinOutVoltInmV;
  UINT16 u16DAC_I_CurrentInd_MaxInA;
  UINT8 u8SourcePDOCnt;
  UINT8 u8SinkPDOCnt;
  UINT8 u8NewPDOCnt;
  UINT8 u8AdvertisedPDOCnt;
  UINT8 u8PartnerPDOCnt;
  UINT8 u8SinkConfigSel;
  UINT8 u8FaultInDebounceInms;
  UINT8 u8OCSThresholdPercentage;
  UINT8 u80VThresholdPercentage;
  UINT8 u8UVThresholdPercentage;
  UINT8 u8VCONNOCSDebounceInms;
  UINT8 u8VBUSMaxFaultCnt;
  UINT8 u8VCONNMaxFaultCnt;
  UINT8 u8Pio FAULT IN;
 UINT8 u8Mode_FAULT_IN;
  UINT8 u8aReserved1;
 UINT8 u8Pio_EN_VBUS;
  UINT8 u8Mode_EN_VBUS;
  UINT8 u8aReserved2[2];
  UINT8 u8Pio_EN_SINK;
  UINT8 u8Mode_EN_SINK;
  UINT8 u8DAC I Direction;
  UINT8 u8Reserved3;
  UINT8 u8ReservedPortPadBytes[32];
};
```

#### Description

This structure contains global configuration and status parameters that are either Integer Datatypes, Bit-Mapped bytes or another structure.

#### 1. Members that are Integer data types:

Name	Size in Bytes	R/W Config time	R/W Run time	Description
u32aSourcePDO[7]	28	R/W	R	<ul> <li>Source Capabilities array holding maximum of 7 Data Objects including Fixed PDOs and PPS APDOs.</li> <li>This array should be used only for Source Operation.</li> </ul>
u32aSinkPDO[7]	28	R/W	R	<ul> <li>Upto 7 fixed Sink PDOs where Voltage is specified in mV and Current is specified in mA.</li> <li>This array should be used only when the port is configured as Sink.</li> </ul>
u32aNewPDO[7]	28	R/W	R/W	<ul> <li>New Source Capabilities array holding maximum of 7 Data Objects including Fixed PDOs and PPS APDOs.</li> <li>This array is common for Source and Sink. It is valid only when Bit 0 of u32ClientRequest is set to 1.</li> </ul>
u32aAdvertisedPDO[7]	28	R	R	<ul> <li>Upto 7 PDOs that are advertised to Port Partner.</li> <li>During run time, this array holds the value of current u32aNewPDO[7] if Bit 0 of u32ClientRequest is enabled else holds the value of current u32aSourcePDO[7]</li> </ul>
u32aPartnerPDO[7]	28	R	R	<ul> <li>Upto 7 fixed Partner PDOs where Voltage is specified in mV and Current is specified in mA</li> <li>This array is common for Source and Sink.</li> </ul>
u32RDO	4	R	R	<ul> <li>Complete raw RDO Data as sent to the port partner when acting as Sink and Complete raw RDO Data as requested by connected port partner when acting as Source.</li> <li>Will be blank of no RDO has been issued/received.</li> <li>This variable is common for Source and Sink.</li> </ul>
u16AllocatedPowerIn250mW	2	R	R	Allocated Power for the Port PD contract in 0.25W steps
u16NegoVoltageInmV	2	R	R	<ul> <li>Negotiated Voltage in mV steps.</li> <li>When acting as Source and in Fixed power supply contract, it holds the value of bits 19:10 of PDO in mV.</li> <li>When acting as Source and in Programmable Power Supply contract, it holds the value of bits 19:9 of RDO in mV.</li> <li>When acting as Sink, it holds the value of bits 19:10 of PDO in mV.</li> <li>This variable is common for both Source and Sink.</li> </ul>
u16NegoCurrentInmA	2	R	R	<ul> <li>Negotiated Current in mA steps.</li> <li>When acting as Source and in Fixed power supply contract, it holds the value of bits 9:0 of PDO in mV.</li> <li>When acting as Source and in Programmable Power Supply contract, it holds the value of bits 6:0 of RDO in mV.</li> <li>When acting as Sink, it holds the value of bits 9:0 of PDO in mV.</li> <li>This variable is common for both Source and Sink.</li> </ul>

u16MaxSrcPrtCurrentIn10mA	2	R/W	R	<ul> <li>Maximum allowable current for ports in 10mA steps</li> <li>Sample values this variable can take are,</li> <li>1. 0x0032 = 0.5A</li> <li>2. 0x012C = 3A</li> <li>3. 0x01F4 = 5A</li> <li>Note: Values above 5A (0x01F5 - 0x0FFF) are not supported</li> </ul>
u16SnkMaxOperatingCurInmA	2	R/W	R	<ul> <li>Maximum allowable current or system's maximum operating current in terms of mA.</li> <li>This variable is applicable only when acting as Sink.</li> </ul>
u16aMinPDOPreferredCurInmA[7]	14	R/W	R	<ul> <li>Preferred minimum current range for the PDO by which the Sink may select without setting Capability Mismatch Bit with highest current preferred.</li> <li>This array is applicable only for Sink Operation.</li> </ul>
u16SnkMinOperatingCurInmA	2	R/W	R	<ul> <li>Minimum current required by the sink hardware to be operational.</li> <li>This variable is applicable only for Sink Operation.</li> <li>When a Gotomin message is issued by source, sink reduces its operating current to the value provided in this variable.</li> </ul>
u16DAC_I_MaxOutVoltInmV	2	R/W	R	<ul> <li>Defines the maximum voltage on DAC_I with a maximum of 2.5V in terms of mV</li> <li>This is applicable only for Sink operation.</li> </ul>
u16DAC_I_MinOutVoltInmV	2	R/W	R	<ul> <li>Defines the minimum voltage on DAC_I with a minimum of 0V in terms of mV</li> <li>This is applicable only for Sink operation.</li> </ul>

u16DAC_I_CurrentInd_MaxInA	2	R/W	R	Defines which current in terms of mA corresponding to
				maximum output voltage
				It can take either 3A or 5A value.
				<ul> <li>If it is 5A and maximum output voltage is 2.5V and if direction mentioned in u8DAC_I_Direction is High Amperage - Max Voltage, then</li> </ul>
				1. 0.5A > DAC_I = 0.25V
				2. 1.5A > DAC_I = 0.75V
				3. 2.0A > DAC_I = 1V
				3. 2.0A > DAC_I = 1V
				4. 3.0A > DAC_I = 1.5V
				5. 4.0A > DAC_I = 2.0V
				6. 5.0A > DAC_I = 2.5V
				<ul> <li>If it is 3A and maximum output voltage is 2.5V, then</li> </ul>
				1. 0.5A > DAC_I = 0.42V
				2. 1.5A > DAC_I = 1.25V
				3. 2.0A > DAC_I = 1.67V
				4. 3.0A > DAC_I = 2.5V
				5. 4.0A > DAC_I = 2.5V
				6. 5.0A > DAC_I = 2.5V
				This is applicable only for Sink operation.
u16PowerGoodTimerInms	2	R/W	R	<ul> <li>After an automatic fault recovery, u16PowerGoodTimerInms is run to determine whether power remains in a good state for the duration of the timer, then the Fault Counter is reset. If another fault occurs before the Power Good Timer expires, then the Fault Counter is incremented.</li> <li>For power Source, it is the time a power source must</li> </ul>
				consistently provide power without a fault to determine the power is good and a fault condition does not exist. For power Sink, it is the time after the sink established a contract and its consistently drawing power from VBUS without a power fault to determine that power is good and a fault condition does not exist.
u8SourcePDOCnt	1	R/W	R	Number of Default Source PDOs supported.
				<ul> <li>This variable is applicable only when the port is configured as Source.</li> </ul>
u8SinkPDOCnt	1	R/W	R	Number of Default Sink PDOs supported.
				<ul> <li>This variable is applicable only when the port is configured as Sink.</li> </ul>
u8NewPDOCnt	1	R/W	R/W	Number of New PDOs Supported.
				<ul> <li>This variable is common for both Source and Sink. It is valid only when Bit 0 of u32ClientRequest is set to 1.</li> </ul>

u8PartnerPDOCnt	1	R	R	<ul> <li>Number of PDOs received from port partner.</li> <li>This variable is common for Source and Sink.</li> </ul>
u8SinkConfigSel	1	R/W	R	<ul> <li>This variable is common for Source and Sink.</li> <li>BIT[1:0] - Sink Selection mode for operation.  1. '0x00' Mode A: Prefer Higher Voltage and Wattage  2. '0x01' Mode B: Prefer Lower Voltage and Wattage  • BIT2 - No USB Suspend Flag  1. '1':Set the flag to '1' in RDO request  2. '0':Set the flag to '0' in RDO request  • BIT3 - GiveBackFlag  1. '1':Set the flag to '1' in RDO request enabling GotoMin feature  2. Set the flag to '0' in</li> </ul>
u8FaultInDebounceInms	1	R/W	R	<ul> <li>RDO request disabling GotoMin Feature</li> <li>Debounce timer value in terms of milliseconds for VBUS overcurrent fault conditions before reacting and entering fault recovery routine.</li> <li>It is applicable only for OCS detection via FAULT_IN configured UPD350 pin.</li> </ul>
u8OCSThresholdPercentage	1	R/W	R	OCS Threshold. Reserved for future use. This variable is not currently used by PSF.
u8OVThresholdPercentage	1	R/W	R	<ul> <li>Percentage of PDO voltage to be considered as Over Voltage for that PDO. As per PD specification, desired range for fixed PDO voltage is (0.95 * PDO Voltage) to (1.05 * PDO Voltage), So u8OVThresholdPercentage should be greater than the desired range.</li> <li>If 115% of the PDO voltage has to be considered as overvoltage for that PDO voltage, then define u8OVThresholdPercentage as 115.</li> <li>It is mandatory to define u8OVThresholdPercentage when INCLUDE POWER FAULT HANDLING is defined as '1'.</li> </ul>
u8UVThresholdPercentage	1	R/W	R	<ul> <li>Percentage of PDO voltage to be considered as under Voltage for that PDO. As per PD specification, desired range for fixed PDO voltage is (0.95 * PDO Voltage) to (1.05 * PDO Volatge), So u8UVThresholdPercentage should be less than the desired range.</li> <li>If 85% of the PDO voltage has to be considered as under voltage for that PDO voltage, then define u8UVThresholdPercentage as 85.</li> <li>u8UVThresholdPercentage must be defined when INCLUDE POWER FAULT HANDLING is defined as '1'. As an exceptional case this factor is not considered for VSafe5V.</li> </ul>

u8VCONNOCSDebounceInms	1	R/W	R	Debounce timer value in terms of milliseconds for VCONN overcurrent fault conditions before reacting and entering fault recovery routine.
u8VBUSMaxFaultCnt	1	R/W	R	The maximum number of back-to-back VBUS faults allowed before permanent shut down of the port. A back-to-back fault is a second fault which occurs within the u16PowerGoodTimerInms after a port is automatically reenabled from a previous fault condition.
				<ul> <li>During port shutdown due to over current fault, the device removes its CC termination and wait for port partner to get detached physically from the port to resume its normal operation.</li> </ul>
u8VCONNMaxFaultCnt	1	R/W	R	<ul> <li>The maximum number of back-to-back VCONN faults allowed before it permanently disables the VCONN. A back-to-back fault is a second fault which occurs within the u16PowerGoodTimerInms after a port is automatically reenabled from a previous fault condition.</li> </ul>
				<ul> <li>If VCONN is disabled due to over current VCONN power fault, VCONN will be enabled only after a physical detach and reattach.</li> </ul>
u8Pio_EN_VBUS	1	R/W	R	<ul> <li>Defines the <u>UPD350</u> PIO number used for EN_VBUS pin functionality for the Port.</li> </ul>
				This variable is applicable only for source operation.
				EN_VBUS is to enable VBUS drive out of DC/DC controller.     EN_VBUS pin connects to a load switch device such as a power FET or load switch IC. It is driven as per u8Mode_EN_VBUS configuration mode whenever stack requires VBUS to driven high as well as low.
				<ul> <li>The range of valid values is 0 to 15 which correspond to <u>UPD350</u> PIO0 to PIO15.</li> </ul>
				To disable the pin functionality from the stack, the user can define a value of 0xFF. It is applicable only for Source operation only.
				By defining INCLUDE UPD PIO OVERRIDE SUPPORT as '1', The PIO Override feature of the UPD350 shall be utilized in this pin to ensure that fast and autonomous action is taken by the UPD350 in a fault condition.
u8Mode_EN_VBUS	1	R/W	R	Defines the PIO mode of the <u>UPD350</u> PIO EN_VBUS defined in u8Pio_EN_VBUS.
				This variable is applicable only for source operation.
				It takes values only from enum <u>eUPD_OUTPUT_PIN_MODES_TYPE</u> .
u8Pio_FAULT_IN	1	R/W	R	Defines the UPD PIO used as FAULT_IN pin.
				<ul> <li>FAULT_IN pin detects over current fault or under/over voltage fault from external sensing device based on its configuration u8Mode_FAULT_IN.</li> </ul>
				It can take values only from 0 to 15 and to disable the pin functionality from stack, user can define it as 0xFF.
				It is applicable only when INCLUDE_POWER_FAULT_HANDLING defined as '1'.

u8Mode_FAULT_IN	1	R/W	R	<ul> <li>Defines the PIO mode of the <u>UPD350</u> PIO FAULT_IN defined in u8Pio_FAULT_IN.</li> <li>It takes only values from enum <u>eFAULT_IN_MODE_TYPE</u>.</li> </ul>
u8Pio_EN_SINK	1	R/W	R	<ul> <li>Defines the UPD350 PIO number used for EN_SINK pin.</li> <li>This is applicable only for Sink operation.</li> <li>This pin is asserted in the following conditions: <ol> <li>If the source supports Power delivery, the PD negotiated current should be greater than or equal to the current mentioned under u16SnkMinOperatingCurlnmA variable.</li> <li>If the source does not support Power delivery and is Type-C only, the Rp value in source partner should be greater than or equal to the current mentioned under u16SnkMinOperatingCurlnmA variable.</li> <li>This pin is de-asserted during a hard reset, a power fault recovery or a detach.</li> <li>The range of valid values is 0 to 15 which correspond to UPD350 PIO0 to PIO15.</li> <li>By defining INCLUDE UPD PIO OVERRIDE SUPPORT as '1', The PIO Override feature of the UPD350 shall be utilized in this pin to ensure that fast and autonomous action is taken by the UPD350 in a fault condition.</li> </ol> </li> </ul>
u8Mode_EN_SINK	1	R/W	R	<ul> <li>Defines the PIO mode for EN_SINK pin</li> <li>This is applicable only for Sink operation.</li> <li>It takes values only from enum eUPD_OUTPUT_PIN_MODES_TYPE.</li> </ul>
u8DAC_I_Direction	1	R/W	R	<ul> <li>Specifies the direction of DAC_I to allow user invert direction of DAC_I if required</li> <li>1. 0 - High Amperage - Max Voltage</li> <li>2. 1- High Amperage - Min Voltage</li> <li>This is applicable only for Sink operation.</li> </ul>
u16Reserved1	2			Reserved
u8aReserved1	1			Reserved
u8aReserved2[2]	2			Reserved
u8Reserved3	1			Reserved
u8ReservedPortPadBytes[32]	32			Reserved bytes included based on configuration macro INCLUDE_CFG_STRUCT_MEMORY_PAD_REGION

#### 2. Members that are Bit-Mapped bytes:

#### a. u32CfgData:

u32CfgData variable holds the Port Configuration Data. It's size is 4 bytes.

Bit	R/W Config time	R/W Run time	Description
2:0	RW	R	Port Power Role
			• '000' Sink
			• '001' Source
4:3	RW	R	Rp Selection
			'00' Disabled
			• '01' USB Power
			• '10' 1.5A
			• '11' 3.0A
5	RW	R	Port Enable/Disable
			• '0' Disabled
			• '1' Enabled
8:6	RW	R	USB Data
			• '000' No Data
			• '001' USB2
			• '010' USB3.1 Gen1
			• '011' USB3.1 Gen2
9	RW	R	VCONN OCS Enable
			'0' Disable
			• '1' Enable
32:10			Reserved

b. u32PortConnectStatus: u32PortConnectStatus variable holds the connection status of the port. It's size is 4 bytes.

Bit	R/W Config time	R/W Run time	Description
0	R	R	Attached  • '0' Detached  • '1' Attached
1	R	R	Orientation  • '0' Unflipped - Port Partner attached in CC1 pin  • '1' Flipped - Port Partner attached in CC2 pin
2	R	R	Data Role  • '0' UFP  • '1' DFP
3	R	R	Power Role  • '0' Sink  • '1' Source

4	R	R	VCONN Status  • '0' Disabled  • '1' Enabled						
5	R	R	Cable Reduced Source Capabilities  • '0' Attached USB-C cable supports the locally-defined Source PDOs  • '1' Attached USB-C cable does not support the locally defined Source PDOs						
6	R	R	Reduced Source Capabilities  • '0' The advertised PDOs are equivalent to the default configured values  • '1' The advertised PDOs have been reduced from default configured values						
7	R	R	Source Capability Mismatch  • '0' De-asserted by Source port when there is capability mismatch with sink partner  • '1' Asserted by Source port when sink port indicates capability mismatch in RDO						
8	R	R	As Source PD Contract Good  • '0' As Source: USB-C Connection Only (No Request Made Yet)  • '1' As Source; USB PD connection established, Power request has been made, accepted and PS_RDY message sent.  • This bit will always remain 0 when acting as sink.						
9	R	R	As Source RDO Accepted     '0' As Source: No RDO Accept message has been sent to last Request made by attached Sink or no Request has yet been made during connection.     '1' As Source: RDO Accept message has been sent to last Request made by attached Sink     This bit will always remain 0 when acting as sink						
10	R	R	As Source RDO Rejected     '0' As source; No RDO reject message has been sent to last request made by attached Sink or no Request has yet been made during connection     '1' As Source: RDO Reject message has been sent to last Request made by attached Sink     This bit will always remain 0 when acting as Sink						
11	R	R	As Sink Last Request Accept  • '0' As Sink: Last RDO Request was not Accepted or no request has yet been made.  • '1' As Sink: Last RDO Request was Accepted  • This bit will always remain 0 when acting as a source.						
12	R	R	As Sink Last Request Reject  • '0' As Sink: Last RDO Request was not Rejected or no request has yet been made.  • '1' As Sink: Last RDO Request was Rejected  • This bit will always remain 0 when acting as a source.						
13	R	R	As Sink Last Request PS_RDY  • '0' As Sink: PS_RDY not yet received for last RDO request  • '1' As Sink: PS_RDY received for last RDO request  • This bit will always remain 0 when acting as a source.						

14	R	R	Sink Capability Mismatch  • '0' De-asserted by the Sink Port when there is no capability mismatch  • '1' Asserted by Sink Port when no Source capability was found				
16:15	R	R	Rp Value detected by Sink  • '00' Disabled  • '01' USB Power  • '10' 1.5A  • '11' 3.0A				
31:17			Reserved				

c. u32PortIOStatus: u32PortIOStatus variable holds the IO status of the port. It's size is 4 bytes.

Bit	R/W Config time	R/W Run time	Description
0	R	R	EN_DC_DC Status
			• '1' Asserted
			'0' De-asserted
1	R	R	VSEL0 Status
			• '1' Asserted
			'0' De-asserted
2	R	R	VSEL1 Status
			• '1' Asserted
			'0' De-asserted
3	R	R	VSEL2 Status
			• '1' Asserted
			'0' De-asserted
4	R	R	EN_VBUS Status
			• '1' Asserted
			'0' De-asserted
5	R	R	VBUS_DIS Status
			• '1' Asserted
			'0' De-asserted
6	R	R	EN_SINK Status
			• '1' Asserted
			'0' De-asserted
7	R	R	1.5_IND Status
			• '1' Asserted
			'0' De-asserted
8	R	R	3.0_IND Status
			• '1' Asserted
			'0' De-asserted

9	R	R	PS_RDY Received			
			• '1' Asserted			
			• '0' De-asserted			
10	R	R	Capability Mismatch			
			• '1' Asserted			
			'0' De-asserted			
31:11			Reserved			

 $\textbf{d. u32PortStatusChange}: u32PortStatusChange \ variable \ defines \ the \ port \ connection \ status \ change \ bits. \ It's \ size \ is \ 4 \ bytes.$ 

Bit	R/W Config time	R/W Run time	Description
0	R	R	Attach Event
			'0' Since the last read of this register, PSF has not experienced a USB-C attach
			'1' Since the last read of this register, PSF has experienced a USB-C attach
1	R R Detach Event		Detach Event
			'0' Since the last read of this register, PSF has not experienced a USB-C detach
			'1' Since the last read of this register, PSF has experienced a USB-C detach
2	R	R	As Source New Request
			'0' As Source, since the last read of this register, PSF has not received any new PDO request from attached port partner
			'1' As Source: Received a new PDO request the attached Sink port partner, As Sink: Received an updated set of Source capabilities form the attached Source port partner
3	R	R	As Sink New PDOs Received
			'0' As Sink: Since the last read of this register, PSF has not received any changed source capabilities
			'1' As Sink: Received an updated set of Source capabilities form the attached Source port partner
4	R	R	As Sink New Request Sent
			'0' As Sink: Since the last read of this register, PSF has not sent any additional Sink RDOs
			<ul> <li>'1' As Sink: Since the last read of this register, PSF has issued a new Sink RDO to the attached Source,</li> </ul>
			This bit will always remain 0 when acting as a source
5	R	R	As Sink Last Request Accept
			'0' As Sink: Since the last read of this register, PSF has not received any new Request Accept messages from the attached Source
			'1' As Sink: Since the last read of this register, PSF has received a new Request Accept from the attached Source
6	R	R	As Sink Last Request Reject
			'0' As Sink: Since the last read of this register, PSF has not received any new Request Reject messages from the attached Source
			'1' As Sink: Since the last read of this register, PSF has received a new Request Reject message from the attached Source

7	R	R	As Sink Last Sink PS Rdy     '0' As Sink: Since the last read of this register, PSF has not received any PS_RDY messages from the attached Source     '1' As Sink: Since the last read of this register, PSF has received a PS_RDY message from the attached Source
8	R	R	Hard Reset Event  • '0' Since the last read of this register, PSF has not experienced a USB PD Hard Reset  • '1' Since the last read of this register, PSF has experienced a USB PD Hard Reset
9	R	R	Pin Reset Event  • '0' Since the last read of this register, PSF has not been reset via POR or pin  • '1' Since the last read of this register, PSF has been reset via POR or pin
10	R	R	VBUS Fault  • '0' Since the last read of this register, no VBUS faults have been detected  • '1' Since the last read of this register, 1 or more VBUS faults have been detected
11	R	R	VCONN Fault  • '0' Since the last read of this register, no VCONN faults have been detected  • '1' Since the last read of this register, 1 or more VCONN faults have been detected
31:12			Reserved

**e. u32ClientRequest**: u32ClientRequest variable defines the client request mask bits. It's size is 1 byte. Application can make use of this variable to request PSF to handle the mentioned client requests. Except VBUS Power Fault Request, all the other requests cannot coexist i.e Only one client request could be handled by PSF at a given time. So, it is recommended that the application could raise a single request at a time i.e set only one of the bits in this variable.

In case PSF is busy, it cannot handle any of the client requests. In this case, the u32ClientRequest variable would be cleared and eMCHP\_PSF\_BUSY notification would be posted by PSF, so that the application initiate the request again by setting the respective bit in this variable. If the request is accepted and processed, a response notification would be posted by PSF as mentioned in the below table.

Bit	R/W Config time	R/W Run time	Description					
0	R/W	R/W	Renegotiation Request					
			'0' PSF has not received any renegotiation request.					
			'1' PSF has received a renegotiation request.					
			Before initiating the request, user has to fill the Source capabilities in u32aNewPDO array and the PDO count in u8NewPDOCnt. Once the request is processed by PSF, u32aNewPDO array are u8NewPDOCnt would be cleared and eMCHP_PSF_PD_CONTRACT_NEGOTIATED notification would be posted.					
1	R/W	R/W	Get Sink capabilities Request  • '0' PSF has not received any request for getting the sink capabilities.  • '1' PSF has received a request for getting the sink capabilities.  Once the request is processed by PSF, eMCHP_PSF_SINK_CAPS_RCVD or					
			eMCHP_PSF_SINK_CAPS_NOT_RCVD notification would be posted depending on the Sink partner's response to Get_Sink_Caps message. User can read the received sink capabilities from u32aPartnerPDO array.					

2	R/W	R/W	Get Sink capabilities Extended Request  • '0' PSF has not received any request for getting the extended sink capabilities.
			'1' PSF has received a request for getting the extended sink capabilities.
3	R/W	R/W	Handle VBUS Power Fault Over voltage Request  • Set this bit to request PSF to process externally detected over voltage VBUS fault.
4	R/W	R/W	Handle VBUS Power Fault Over current Request     Set this bit to request PSF to process externally detected over current VBUS power fault or to inform PSF that Current Limit mode is entered by external DC-DC controller.
5	R/W	R/W	Handle VBUS Power Fault Over current exit Request     Set this bit to inform PSF that externally detected over current VBUS power fault condition is exited or Constant Voltage mode is entered by external DC-DC controller.
31:6			Reserved

#### f. u16PortIntrMask: u16PortIntrMask variable defines the port interrupt mask bits. It's size is 2 bytes.

Bit	R/W Config time	R/W Run time	Description
0	RC RC Attach Event Mask		Attach Event Mask
			'0' Do not mask interrupt pin toggle on changes to this event.
			'1' Mask this event from generating interrupt pin toggle.
1	RC	RC	Detach Event Mask
			'0' Do not mask interrupt pin toggle on changes to this event.
			'1' Mask this event from generating interrupt pin toggle.
2	RC	RC	As Source New Request Mask
			'0' Do not mask interrupt pin toggle on changes to this event.
			'1' Mask this event from generating interrupt pin toggle.
3	RC	RC	As Sink New PDOs Received Mask
			'0' Do not mask interrupt pin toggle on changes to this event.
			'1' Mask this event from generating interrupt pin toggle.
4	RC	RC	As Sink New Request Sent Mask
			'0' Do not mask interrupt pin toggle on changes to this event.
			'1' Mask this event from generating interrupt pin toggle.
5	RC	RC	As Sink Last Request Accept Mask
			'0' Do not mask interrupt pin toggle on changes to this event.
			'1' Mask this event from generating interrupt pin toggle.
6	RC	RC	As Sink Last Request Reject Mask
			'0' Do not mask interrupt pin toggle on changes to this event.
			'1' Mask this event from generating interrupt pin toggle.
7	RC	RC	As Sink Last Sink PS RDY Mask
			'0' Do not mask interrupt pin toggle on changes to this event.
			'1' Mask this event from generating interrupt pin toggle.

8	RC	RC	Hard Reset Event Mask  '0' Do not mask interrupt pin toggle on changes to this event.  '1' Mask this event from generating interrupt pin toggle.				
9	RC	RC	Pin Reset Mask  '0' Do not mask interrupt pin toggle on changes to this event.  '1' Mask this event from generating interrupt pin toggle.				
10	RC	RC	<ul> <li>VBUS Fault Mask</li> <li>'0' Do not mask interrupt pin toggle on changes to this event.</li> <li>'1' Mask this event from generating interrupt pin toggle.</li> </ul>				
11	RC	RC	VCONN Fault Mask  • '0' Do not mask interrupt pin toggle on changes to this event.  • '1' Mask this event from generating interrupt pin toggle.				
15:12			Reserved				

g. u16FeatureSelect: u16FeatureSelect variable defines the enable/disable of various PSF features. It's size is 2 bytes.

Bit	R/W Config time	R/W Run time	Description			
0	R/W	R	Power Balancing Enable/Disable			
			• '0' Disable.			
			• '1' Enable.			
			This bit is applicable only for source operation.			
15:1			Reserved			

#### Remarks

None

# 8.3.3 \_PBPortCfgStatus Structure

С

```
struct _PBPortCfgStatus {
   UINT16  u16MaxPrtPwrBankAIn250mW;
   UINT16  u16MaxPrtPwrBankBIn250mW;
   UINT16  u16MaxPrtPwrBankCIn250mW;
   UINT8  u8PortPriority;
   UINT8  u8aReserved4;
};
```

#### Description

This structure contains global configuration and status parameters that are either Integer Datatypes, Bit-Mapped bytes or another structure. This structure is used only when either of the macros <a href="INCLUDE\_POWER\_BALANCING">INCLUDE\_POWER\_BALANCING</a> or <a href="INCLUDE\_POWER\_THROTTLING">INCLUDE\_POWER\_THROTTLING</a> is set to '1'.

#### 1. Members that are Integer data types:

Name	Size in Bytes	R/W Config time	R/W Run time	Description
u16MaxPrtPwrBankAIn250mW	2	R/W	R	<ul> <li>Maximum Port Power Bank A in 0.25W steps.</li> <li>Unit/LSB = 0.25W</li> <li>Sample values this variable can take are,</li> <li>1. 0x0001 = 0.25W</li> <li>2. 0x00F0 = 60W</li> <li>3. 0x0190 = 100W</li> <li>Note: A setting of 0x0000 and 0x191-0xFFF is invalid.</li> </ul>
u16MaxPrtPwrBankBIn250mW	2	R/W	R	<ul> <li>Maximum Port Power Bank B in 0.25W steps.</li> <li>Unit/LSB = 0.25W</li> <li>Sample values this variable can take are,</li> <li>1. 0x0001 = 0.25W</li> <li>2. 0x00F0 = 60W</li> <li>3. 0x0190 = 100W</li> <li>Note: A setting of 0x0000 and 0x191-0xFFF is invalid.</li> </ul>
u16MaxPrtPwrBankCIn250mW	2	R/W	R	<ul> <li>Maximum Port Power Bank A in 0.25W steps.</li> <li>Unit/LSB = 0.25W</li> <li>Sample values this variable can take are,</li> <li>1. 0x0001 = 0.25W</li> <li>2. 0x00F0 = 60W</li> <li>3. 0x0190 = 100W</li> <li>Note: A setting of 0x0000 and 0x191-0xFFF is invalid.</li> </ul>
u8PortPriority	1	R/W	R	<ul><li>Selects the port priority</li><li>000b is the highest priority</li></ul>
u8aReserved4	1			Reserved

#### Remarks

None

# 8.3.4 \_PPSPortCfgStatus Structure

С

```
struct _PPSPortCfgStatus {
   UINT32 u32PartnerAlert;
   UINT8 u8aPartnerStatus[6];
   UINT8 u8aReserved5[2];
};
```

#### Description

This structure contains the following status parameters that are either Integer Datatypes or Bit-Mapped bytes. This structure is used only when <a href="INCLUDE\_PD\_SOURCE\_PPS">INCLUDE\_PD\_SOURCE\_PPS</a> is set to '1'.

#### 1. Members that are Integer Datatypes:

Name	Size in Bytes	R/W Config time	R/W Run time	Description
u32PartnerAlert	4	R	R	<ul> <li>Complete Alert information received from Partner, Will be blank of no Alert has been received.</li> <li>This variable is common for Source and Sink.</li> </ul>
u8aPartnerStatus[6]	6	R	R	<ul> <li>Store the Status information received from Port Partner.</li> <li>This array would hold a valid value if eMCHP_PSF_SINK_STATUS_RCVD notification is posted. It would be 0 when eMCHP_PSF_SINK_STATUS_NOT_RCVD notification is posted.</li> </ul>
u8aReserved5[2]	2			Reserved

#### Remarks

None

# 8.3.5 gasCfgStatusData Variable

C

GLOBAL\_CFG\_STATUS\_DATA gasCfgStatusData;

#### Description

gasCfgStatusData is the global structure which defines the overall system level configuration and status parameters of PSF. This structure contains the system level and port specific Configuration and Status parameters of PSF including Type C, PD, PB, PT and PPS parameters.

It is mandatory that the user has to initialize the configuration parameters for the PSF stack to funtion properly. This can be done through MCHP\_PSF\_HOOK\_BOOT\_TIME\_CONFIG which initializes the parameters defined in gasCfgStatusData during compile time. For accessing the configuration registers and reading the status registers at run time, an I2C slave interface shall be used by the user application.

#### Remarks

None

# 8.3.6 INCLUDE\_CFG\_STRUCT\_MEMORY\_PAD\_REGION

C

#define INCLUDE\_CFG\_STRUCT\_MEMORY\_PAD\_REGION 0

#### Description

INCLUDE\_CFG\_STRUCT\_MEMORY\_PAD\_REGION will define the reserved bytes in the config and status register structure, so that expansion of structure members in future can be handled without change in the address of the existing member elements.

#### Remarks

The default value is 0 and it can be defined to 1 based on the user application needs.

#### Example

#define INCLUDE\_CFG\_STRUCT\_MEMORY\_PAD\_REGION

# 8.4 DC-DC Buck Boost Controller Configuration

The section explains the option to configure DC-DC control. here except EN\_VBUS, EN\_SINK and FAULT\_IN pins that has to be mandatorily controlled by UPD360, all other PIO pins are left configurable to the user

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# 8.4.1 Power Control GPIO Enumeration constants

#### **Enumerations**

	Name	Description
<b>%</b>	eFAULT_IN_MODE_TYPE	UPD350 Fault_IN GPIO mode enum.
<b>%</b>	<b>eUPD_OUTPUT_PIN_MODES_TYPE</b>	<u>UPD350</u> GPIO Output mode enum.

#### Description

This section describes the enumeration constants provided by PSF for configuring the various Port Power Control parameters such as Mode and PIO number of EN\_VBUS, DC\_DC\_EN pins.

## 8.4.1.1 eFAULT IN MODE TYPE Enumeration

C

```
typedef enum {
  eFAULT_IN_ACTIVE_LOW = 0x20U,
  eFAULT_IN_ACTIVE_HIGH = 0x10U,
  eFAULT_IN_ACTIVE_LOW_PU = 0xA0U,
  eFAULT_IN_ACTIVE_HIGH_PD = 0x50U
} eFAULT_IN_MODE_TYPE;
```

#### Description

eFAULT\_IN\_MODE\_TYPE enum defines the various combination modes applicable for UPD350 GPIO in input mode.

#### **Members**

Members	Description
eFAULT_IN_ACTIVE_LOW = 0x20U	Active low input signal
eFAULT_IN_ACTIVE_HIGH = 0x10U	Active high input signal
eFAULT_IN_ACTIVE_LOW_PU = 0xA0U	Active low signal with internal pull up
eFAULT_IN_ACTIVE_HIGH_PD = 0x50U	Active high signal with internal pull down

#### Remarks

None

# 8.4.1.2 eUPD\_OUTPUT\_PIN\_MODES\_TYPE Enumeration

С

```
typedef enum {
  ePUSH_PULL_ACTIVE_HIGH = 0x0CU,
  ePUSH_PULL_ACTIVE_LOW = 0x04U,
```

```
eOPEN_DRAIN_ACTIVE_HIGH = 0x08U,
eOPEN_DRAIN_ACTIVE_LOW = 0x00U,
eOPEN_DRAIN_ACTIVE_HIGH_PU = 0x88U,
eOPEN_DRAIN_ACTIVE_LOW_PU = 0x80U
} eUPD_OUTPUT_PIN_MODES_TYPE;
```

#### Description

eUPD\_OUTPUT\_PIN\_MODES\_TYPE enum defines the various combination modes applicable for <u>UPD350</u> GPIO in output mode. This is applicable only for EN\_SINK and EN\_VBUS unctionality.

#### **Members**

Members	Description
ePUSH_PULL_ACTIVE_HIGH = 0x0CU	Active High output signal
ePUSH_PULL_ACTIVE_LOW = 0x04U	Active low output signal
eOPEN_DRAIN_ACTIVE_HIGH = 0x08U	Active High Open Drain output signal
eOPEN_DRAIN_ACTIVE_LOW = 0x00U	Active Low Open Drain output signal
eOPEN_DRAIN_ACTIVE_HIGH_PU = 0x88U	Active High Open Drain output signal with internal pull up
eOPEN_DRAIN_ACTIVE_LOW_PU = 0x80U	Active Low Open Drain output signal with internal pull up

#### Remarks

None

# **8.5 MCU Idle Timeout Configuration**

#### **Macros**

	Name	Description
⊶0	CONFIG_PORT_UPD_IDLE_TIMEOUT_MS	UPD350 Idle Timeout value in milliseconds.

# 8.5.1 CONFIG\_PORT\_UPD\_IDLE\_TIMEOUT\_MS

C

#define CONFIG\_PORT\_UPD\_IDLE\_TIMEOUT\_MS MILLISECONDS\_TO\_TICKS(15000)

#### Description

CONFIG\_PORT\_UPD\_IDLE\_TIMEOUT\_MS is the idle time after which <u>UPD350</u> is put to low power mode by the power management control if there is no activity or interrupt in <u>UPD350</u>.

#### Remarks

It shall be expressed in MILLISECONDS\_TO\_TICKS define. CONFIG\_PORT\_UPD\_IDLE\_TIMEOUT\_MS is valid only if <a href="INCLUDE\_POWER\_MANAGEMENT\_CTRL">INCLUDE\_POWER\_MANAGEMENT\_CTRL</a> set as 1. By default, this define is set to to 15seconds.

# 8.6 Debug Hook Configuration

#### **Macros**

	Name	Description
<b>-0</b>	CONFIG_HOOK_DEBUG_MSG	Print status messages from PSF stack through UART interface

# 8.6.1 CONFIG\_HOOK\_DEBUG\_MSG

С

```
#define CONFIG_HOOK_DEBUG_MSG 0
```

#### Description

Setting CONFIG\_HOOK\_DEBUG\_MSG to 1, prints status messages from PSF stack through UART interface.

#### Remarks

The following hook APIs should be defined with appropriate UART functions to view status messages from PSF stack.

- 1. MCHP PSF HOOK DEBUG INIT()
- 2. MCHP\_PSF\_HOOK\_PRINT\_CHAR(byData)
- 3. MCHP\_PSF\_HOOK\_PRINT\_INTEGER(dwWriteInt, byWidth)
- 4. MCHP\_PSF\_HOOK\_PRINT\_TRACE(pbyMessage)

None.

#### Example

```
#define CONFIG_HOOK_DEBUG_MSG
#define CONFIG_HOOK_DEBUG_MSG
1
```

# 8.7 PDFU Configuration

#### Macros

	Name	Description
<b>~</b> ○	CONFIG_PDFU_SUPPORTED	Power Delivery Firmware Update Supported field.
<b>~</b> 0	CONFIG_PDFU_VIA_USBPD_SUPPORTED	Power Delivery Firmware Update Supported via USB config.
<b>~</b> ○	CONFIG_MAX_FIRMWARE_IMAGESIZE	Maximum Firmware image size.
<b>~</b> ○	CONFIG_RECONFIG_PHASE_WAITTIME	Reconfig phase wait time value.
⊶0	CONFIG_TRANSFER_PHASE_WAITTIME	Transfer phase wait time value.
<b>~</b> ○	CONFIG_UPDATABLE_IMAGEBANK_INDEX	Index of Updatable image.
<b>⊶</b> 0	CONFIG_VALIDATION_PHASE_WAITTIME	Validation phase wait time value.
<b>~</b> 0	CONFIG_HWMAJOR_VERSION	Hardware Major Version.
⊶0	CONFIG_HWMINOR_VERSION	Hardware Minor Version.

#### **Description**

This section explains the configurable options available for PDFU.

# 8.7.1 CONFIG\_PDFU\_SUPPORTED

C

#define CONFIG PDFU SUPPORTED 1

#### Description

CONFIG\_PDFU\_SUPPORTED is set to '0' if firmware is not updatable during Run time. Otherwise shall be set to 1. It is used by the PD Firmware Update state-machine during Enumeration phase. This information is shared with the PDFU Initiator as part of GET\_FW\_ID command's response.

#### Remarks

The user definition of this macro is mandatory when INCLUDE\_PDFU is '1'. By default, it is defined as '1'.

#### Example

#define CONFIG\_PDFU\_SUPPORTED

# 8.7.2 CONFIG\_PDFU\_VIA\_USBPD\_SUPPORTED

С

#define CONFIG\_PDFU\_VIA\_USBPD\_SUPPORTED 1

#### Description

CONFIG\_PDFU\_VIA\_USBPD\_SUPPORTED Set to '1' to indicate support for PDFU via USB PD Firmware Update flow. Otherwise shall be set to '0'. It is used by the PD Firmware Update state-machine during Enumeration phase. This information is shared with the PDFU Initiator as part of GET\_FW\_ID command's response.

#### Remarks

The user definition of this macro is mandatory when INCLUDE\_PDFU is '1'. The default value is '1'.

#### Example

#define CONFIG\_PDFU\_VIA\_USBPD\_SUPPORTED 1

# 8.7.3 CONFIG\_MAX\_FIRMWARE\_IMAGESIZE

С

#define CONFIG\_MAX\_FIRMWARE\_IMAGESIZE 0x8800UL

#### Description

CONFIG\_MAX\_FIRMWARE\_IMAGESIZE defines the ROM size allocated for the Updatable application. PDFU Initiator shall flash entire size during every re-flash operation. Flashing lesser or more than this Size results in error response.

#### Remarks

Choose Firmware Image size in such a way that integral multiple of 256. The definition of this function is mandatory when <a href="INCLUDE\_PDFU">INCLUDE\_PDFU</a> is '1' and shall expressed in terms of bytes. By default, the value is 0x8800UL(34KB).

#### Example

#define CONFIG\_MAX\_FIRMWARE\_IMAGESIZE 0x9800UL (38\*1024 bytes for 38KB Updatable
application).

# 8.7.4 CONFIG RECONFIG PHASE WAITTIME

C

#define CONFIG\_RECONFIG\_PHASE\_WAITTIME 0x00u

#### Description

CONFIG\_RECONFIG\_PHASE\_WAITTIME specifies the Wait time required for the Reconfigure state, i.e. the PDFU\_Initiate request processing takes "Wait time" millisecond, and next request can be issued by the PDFU\_Initiator after the specified wait time. This information is shared with the PDFU Initiator as part of PDFU\_INITIATE command's response.

#### Remarks

The user definition of this macro is mandatory when <a href="INCLUDE\_PDFU">INCLUDE\_PDFU</a> is '1'. It can have values from 0x00 to 0xFF. By default, it is defined as '0x00'.

#### **Example**

#define CONFIG\_RECONFIG\_PHASE\_WAITTIME 0x03u //3ms wait time required

# 8.7.5 CONFIG\_TRANSFER\_PHASE\_WAITTIME

C

#define CONFIG\_TRANSFER\_PHASE\_WAITTIME 0x64u

#### Description

CONFIG\_TRANSFER\_PHASE\_WAITTIME Species the Wait time required during the Transfer state, i.e. the PDFU Data request processing takes "Wait time" millisecond, and next PDFU\_DATA request to be issued by the initiator after the specified wait time. This information is shared with the PDFU Initiator as part of PDFU\_DATA command's response.

#### Remarks

The user definition of this macro is mandatory when <u>INCLUDE\_PDFU</u> is '1'. It can have values from 0x00 to 0xFF. By default, it is defined as '0x03'.

#### Example

#define CONFIG\_TRANSFER\_PHASE\_WAITTIME 0x03u //3ms required for processing PDFU\_DATA
request

# 8.7.6 CONFIG UPDATABLE IMAGEBANK INDEX

C

#define CONFIG\_UPDATABLE\_IMAGEBANK\_INDEX 0x03u

#### Description

CONFIG\_UPDATABLE\_IMAGEBANK\_INDEX specifies the Image bank index for which firmware upgrade is requested (or) in other words it corresponds to the image bank index of the Updatable application as mentioned by Architecture 2 of PD FW Update Specification.

This information is used during the Reconfiguration phase to determine what application is currently executing and whether application switching to Fixed Application is required or not.

#### Remarks

The user definition of this macro is mandatory when INCLUDE\_PDFU is '1'. By default, this macro is defined as 0x03.

#### Example

#define CONFIG\_UPDATABLE\_IMAGEBANK\_INDEX 0x03u (3 image banks are available)

# 8.7.7 CONFIG VALIDATION PHASE WAITTIME

C

#define CONFIG\_VALIDATION\_PHASE\_WAITTIME 0x03u

#### Description

CONFIG\_VALIDATION\_PHASE\_WAITTIME specifies the wait time macro for the validation state,i.e. the PDFU\_Validate command's processing takes "Wait time" millisecond, and next request can be issued by the Initiator after the specified wait time.

#### Remarks

The user definition of this macro is mandatory when <a href="INCLUDE\_PDFU">INCLUDE\_PDFU</a> is '1'. It can have values from 0x00 to 0xFF. By default, it is defined as '0x03'.

#### Example

#define CONFIG\_VALIDATION\_PHASE\_WAITTIME 0x03u

# 8.7.8 CONFIG\_HWMAJOR\_VERSION

C

#define CONFIG\_HWMAJOR\_VERSION

#### Description

CONFIG\_HWMAJOR\_VERSION defines Hardware Major Version details of the product. It is used by the PD Firmware Update state-machine during Enumeration phase. This information is shared with the PDFU Initiator as part of GET\_FW\_ID command's response.

#### Remarks

This is a 4-bit entity. (Valid values are 0x0 to 0xF). The user definition of this macro is mandatory when <a href="INCLUDE\_PDFU">INCLUDE\_PDFU</a> is defined as '1'.

#### **Example**

#define CONFIG\_HWMAJOR\_VERSION 0x1

# 8.7.9 CONFIG\_HWMINOR\_VERSION

C

#define CONFIG\_HWMINOR\_VERSION

#### Description

<u>CONFIG HWMAJOR VERSION</u> defines Hardware Minor Version details of the product. It is used by the PD Firmware Update state-machine during Enumeration phase. This information is shared with the PDFU Initiator as part of GET\_FW\_ID command's response.

#### Remarks

This is a 4-bit entity. (Valid values are 0x0 to 0xF). The user definition of this macro is mandatory when <a href="INCLUDE\_PDFU">INCLUDE\_PDFU</a> is defined as '1'.

#### **Example**

#define CONFIG\_HWMINOR\_VERSION 0x0

# 9 System level integration of PSF

As PSF is hardware agnostic, it can be integrated to many Microchip SoC platforms. This topic provides details on

- Hardware and Software requirements for system level integration of PSF
- · Steps to integrate
- · APIs implementation required for integration
- · Notification callback from PSF

All this APIs required for PSF porting and integration are available in PSF\_APIHooks.h header file. It is recommended to include this PSF\_APIHooks.h file path as one of preprocessor include path. The template of PSF\_APIHooks.h for new SoC integration is available at ...\PSF\SOC\_Portable\New\_SOC.

# 9.1 Hardware Requirements

This section elaborates the hardware requirements needed from SoC for PSF integration.

# 9.1.1 UPD350

The UPD350 is a companion Power Delivery Port Controller that provides cable plug orientation and detection for a USB Type-C receptacle. It implements baseband communication with a partner Type-C device on the opposite side of the cable.

The UPD350 communicates to an external SoC using the integrated I2C/SPI interface. One UPD350 per port is required to achieve USB-PD functionality in each port.

PSF supports the following versions of UPD350 Rev A Silicon.

Device	Hardware communication Interface
UPD350-A	12C
UPD350-B	SPI
UPD350-C	12C
UPD350-D	SPI

PSF requires the following hardware support from SoC to control UPD350:

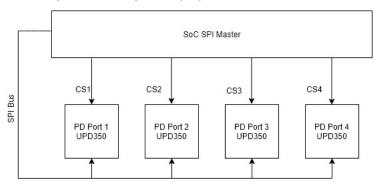
- Hardware communication interface either I2C or SPI to interact with UPD350
- · PIOs per UPD350 to detect the UPD350 IRQ alert
- PIO to reset the UPD350s

## **9.1.1.1 Hardware Communication Interface**

SoC shall use either SPI or I2C interface of <u>UPD350</u> to access all the on-chip Control and Status Registers.

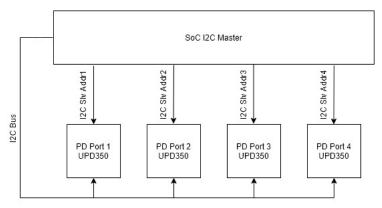
#### **SPI Master:**

External SoC shall have SPI master support for the PSF to interact with <u>UPD350</u> through SPI interface. <u>UPD350</u> SPI slave supports read and write instructions at a maximum SPI Clock Frequency of 25MHz. Each PD port having a <u>UPD350</u> shall have a separate SPI Chip Select(CS) line for the SoC's SPI master to uniquely identify the SPI slave.



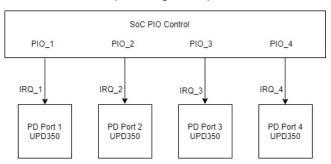
#### **I2C Master:**

External SoC shall have I2C master support for the PSF to interact with <u>UPD350</u> through I2C interface. <u>UPD350</u> I2C slave supports Standard mode(100 kbps), Fast Mode(400 kbps) and Fast Mode Plus(1 Mbps) speeds. Each PD port having a <u>UPD350</u> is identified by unique I2C slave address.



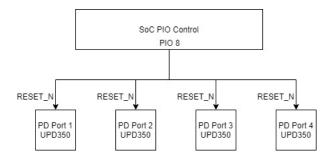
## 9.1.1.2 PIOs for UPD350 IRQs

A PIO specific to each port's <u>UPD350</u> is required for <u>UPD350</u> IRQ interrupt detection. IRQ\_N of <u>UPD350</u> is active low signal. Thus, SoC 's User\_Application shall the configure the PIO to active low interrupt detection. And it shall inform PSF about the occurrence of interrupts through APIs provided; for PSF to service the interrupt.



## 9.1.1.3 PIO for UPD350 Reset

PSF needs dedicated PIO from SoC to reset the UPD350s. It is recommended to use single PIO for all the UPD350s in the system. It is connected to RESET\_N of <u>UPD350</u>, an active low signal.



# 9.1.2 Hardware Timer

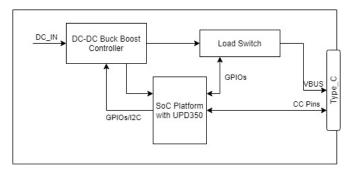
A Hardware timer with minimum resolution of 1ms is required for PSF functionality. PSF creates multiple software instance of this hardware timer. SoC User\_Application shall inform the PSF the occurrence of every Timer interrupt through APIs provided.

PSF is tested with hardware timer resolution of 1ms for two port source configuration.

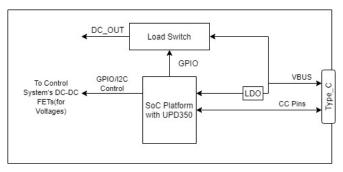
# 9.1.3 DC-DC Buck Boost Controller

<u>UPD350</u> cannot drive higher PD voltages directly. A DC-DC buck boost controller is required to drive higher PD voltages.

For Source-only port, the setup would be as follows,



For Sink-Only port, the set up would be as follows,



Note: The PSF evaluation and development platform includes a Microchip MCP19119 Buck converter. This Buck converter is digitally enhanced and capable of supporting a number of control schemes through firmware modification. By default, it is configured for a basic GPIO based control scheme.

# 9.2 Software Requirements

This section lists the software requirements for PSF integration. This guide helps to determine whether PSF integration is possible with the available memory constraints in SoC.

# 9.2.1 Memory Requirement

#### • 32-bit

In a 32-bit SoC environment, the code size for the sample applications is below

Sample	Functionality	Code Size	Data Size
Source Lite	Basic Source - 2 Port	31897 Byte	1540 Bytes
Source Pro	2 Port Source + PB +PT	35135 Bytes	1648 Bytes
Source Pro	2 Port Source +PPS	33717 Bytes	1588 Bytes
Sink	1 Port Sink	30269 Bytes	928 Bytes

Any additional port will increase total Data RAM size requirement by approximately 500 Bytes.

• 16-bit

**TBD** 

8-bit

**TBD** 

# 9.2.2 Multi-Port Support

PSF supports maximum of 4 ports.

Note: The tested PSF configuration is 2 port source configuration with SPI interface.

# 9.2.3 Endianness

Only Little-Endian supported SoC is tested with PSF. Big-Endian SoC is yet to be tested.

# 9.3 Steps to integrate PSF

Steps to integrate to new SoC platform:

- 1. Select a compatible SoC based on Hardware Requirements and Software Requirements
- Generate required SoC drivers. Port the mandatory APIs specified in <u>APIs to be implemented by the User application</u> for PSF functionality in PSF\_APIHooks header file.

- 3. Integrate PSF APIs listed in APIs to be callled by the User Application to SoC User application for PSF complete porting and integration. This APIs will also be available in PSF\_APIHooks header file.
- 4. Choose a PD functionality for the application (for example, Source only operation, Sink only operation) and configure the PSF\_Config.h file with the help of section PSF Configuration Options.

# 10 APIs Implementation required for SW integration

List of APIs required for PSF software integration is explained in this section.

#### It covers:

- · APIs to be implemented by the SoC User\_Application
- APIs to be called by the SoC User\_Application

# 10.1 Data types

Pre-processor definitions	Data types
TRUE	1
FALSE	0
BOOL	unsigned char
UINT8	unsigned char
UINT16	unsigned short
UINT32	unsigned long
INT8	char
INT16	short
INT32	long
CHAR	char
UCHAR	unsigned char

# 10.2 APIs to be implemented by the User Application

This section lists out APIs that to be implemented by User for PSF functionality. Implement all the APIs mentioned as mandatory in the remarks.

# 10.2.1 UPD350 Hardware Interface Configurations

#### **Macros**

	Name	Description
<b>~</b> ○	MCHP_PSF_HOOK_UPDHW_INTF_INIT	Initialize the hardware interface(SPI/I2C) used for communicating with

# 10.2.1.1 MCHP\_PSF\_HOOK\_UPDHW\_INTF\_INIT

C

```
#define MCHP_PSF_HOOK_UPDHW_INTF_INIT 0
```

#### Description

PSF requires a Hardware interface from SOC(either SPI or I2C) to communicate with <u>UPD350</u>. <u>UPD350</u> supports either I2C or SPI interface depending on <u>UPD350</u> part used. <u>UPD350</u> A and C supports I2C interface and <u>UPD350</u> B and D part supports SPI interface. This Hook is to initialize the SOC's Hardware interface for communication. It is called during initialization of PSF. Define relevant function that has no arguments but a return type UINT8 that indicates whether initialization is successful.

#### **Preconditions**

Use SPI interface for part <u>UPD350</u> B and D. Use I2C interface for part <u>UPD350</u> A and C.

#### Returns

UINT8 - Return TRUE if initialization was successful or else return FALSE. If hardware interface initialization(SPI/I2C) fails and the API returns FALSE, all the PD ports are disabled by PSF by default.

#### Remarks

User definition of this Hook function is mandatory.

#### Example

```
#define MCHP_PSF_HOOK_UPDHW_INTF_INIT() hw_spi_init()
UINT8 hw_spi_init(void);
UINT8 hw_spi_init(void)
{
    //Intialise SOC's SPI master
    //Return TRUE if initialsation is successful else FALSE
}
#define MCHP_PSF_HOOK_UPDHW_INTF_INIT() hw_i2c_init()
UINT8 hw_i2c_init(void);
UINT8 hw_i2c_init(void)
{
    //Initialise SOC's I2C master
    //Return TRUE if initialsation is successful else FALSE
}
```

# 10.2.1.2 MCHP\_PSF\_HOOK\_UPD\_READ

C

## Description

This hook is called to read to <a href="UPD350">UPD350</a> registers with respect to the port. Its definition is confined

<u>CONFIG DEFINE UPD350 HW\_INTF\_SEL</u> definition for SPI/I2C selection. Define relevant function that has UINT8, UINT8\*, UINT8\*, UINT8 arguments with UINT8 return type.

#### **Preconditions**

None.

#### **Parameters**

Parameters	Description
u8PortNum	Port number of the device. It takes value between 0 to (CONFIG_PD_PORT_COUNT-1).
pu8WriteBuf	PSF shall pass the pointer to the buffer which has the data to be written on the SPI/I2C Hardware bus before read. It contains the Register address to be read. Data type of the pointer buffer must be UINT8*.
u8WriteLen	PSF shall pass the Number of bytes to be written on the SPI/I2C Hardware bus. Data type of this parameter must be UINT8.
pu8ReadBuf  PSF will pass the pointer to the buffer where data read from the be stored. Data type of the pointer buffer must be UINT8*.	
u8ReadLen	PSF will pass the number of bytes to be read on the SPI/I2C bus. Data type of this parameter must be UINT8.

#### Returns

UINT8 - Return TRUE if read was successful or else return FALSE.

#### Remarks

User definition of this Hook function is mandatory.

```
#define MCHP_PSF_HOOK_UPD_READ(u8PortNum,pu8WriteBuf,u8WriteLen,pu8ReadBuf,u8ReadLen)
        SPI_Read (u8PortNum,pu8WriteBuf,u8WriteLen,pu8ReadBuf,u8ReadLen)
void SPI_Read (UINT8 u8PortNum, UINT8 *pu8WriteBuffer, UINT8 u8Writelength,
                        UINT8 *pu8ReadBuffer, UINT8 u8Readlength);
void SPI_Read (UINT8 u8PortNum, UINT8 *pu8WriteBuffer, UINT8 u8Writelength,
                        UINT8 *pu8ReadBuffer, UINT16 u8Readlength)
    for(UINT8 u8Txcount = 0; u8Txcount < u16Writelength; u8Txcount++)</pre>
        //Write data bytes to SPI bus
    for(UINT8 u8Rxcount = 0; u8Rxcount< u8Readlength; u8Rxcount++)</pre>
        //Read data from SPI bus
    // Return TRUE if the read is successful; else FALSE
#define MCHP_PSF_HOOK_UPD_READ(u8PortNum,pu8WriteBuf,u8WriteLen,pu8ReadBuf,u8ReadLen)
                I2C_Read(u8PortNum,pu8WriteBuf,u8WriteLen,pu8ReadBuf,u8ReadLen)
void I2C_Read (UINT8 u8PortNum, UINT8 *pu8WriteBuffer, UINT8 u8Writelength,
                        UINT8 *pu8ReadBuffer, UINT16 u8Readlength);
void I2C_Read (UINT8 u8PortNum, UINT8 *pu8WriteBuffer, UINT8 u8Writelength,
                        UINT8 *pu8ReadBuffer, UINT16 u8Readlength)
    //Select I2C address for the UPD350 I2C slave using u8PortNum
    for(UINT8 u8Txcount = 0; u8Txcount < u16Writelength; u8Txcount++)</pre>
        //Write data bytes to I2C bus
    for(UINT8 u8Rxcount = 0; u8Rxcount< u8Readlength; u8Rxcount++)</pre>
        //Read data from I2C bus
    .
// Return TRUE if the read is successful else \, return FALSE \,
}
```

# 10.2.1.3 MCHP\_PSF\_HOOK\_UPD\_WRITE

C

#define MCHP\_PSF\_HOOK\_UPD\_WRITE(u8PortNum,pu8WriteBuf,u8WriteLen) 0

#### Description

This hook is called to write to <u>UPD350</u> registers specific to the port. Its definition is confined to <u>CONFIG\_DEFINE\_UPD350\_HW\_INTF\_SEL</u> definition for SPI or I2C selection. Define relevant function that has UINT8, UINT8\*, UINT8 arguments with a return type UINT8.

#### **Preconditions**

None.

#### **Parameters**

Parameters	Description
u8PortNum	Port number of the device. It takes value between 0 to (CONFIG_PD_PORT_COUNT-1).
pu8WriteBuf	PSF shall pass the pointer to the buffer which has the data to be written on the SPI/I2C Hardware bus. Data type of the pointer buffer must be UINT8*.
u8WriteLen	PSF shall pass the Number of bytes to be written on the SPI/I2C Hardware bus. Data type of this parameter must be UINT8.

#### Returns

UINT8 - Return TRUE if write was successful or else return FALSE.

#### Remarks

User definition of this Hook function is mandatory

# **10.2.2 PD Timer Configuration**

#### **Macros**

	Name	Description
<b>~</b> ○	MCHP_PSF_PDTIMER_INTERRUPT_RATE	PD Timer Interrupt Rate
⊶0	MCHP_PSF_HOOK_HW_PDTIMER_INIT	Hook to Initialize and start the hardware timer module.
⊶0	MCHP_PSF_CONFIG_16BIT_PDTIMER_COUNTER	Config 16-bit PD Timer Counter

## 10.2.2.1 MCHP\_PSF\_PDTIMER\_INTERRUPT\_RATE

C

#define MCHP\_PSF\_PDTIMER\_INTERRUPT\_RATE 1000

#### Description

MCHP\_PSF\_PDTIMER\_INTERRUPT\_RATE defines the frequency of interrupt set in the hardware timer dedicated for PSF. In other words, it is the resolution of the hardware timer. It can be configured depending on the resolution of the hardware timer available.

#### Remarks

Resolution of the hardware timer has to be at least 1ms. Tested resolution values of hardware timer is 1ms.(Corresponding MCHP\_PSF\_PDTIMER\_INTERRUPT\_RATE value is 1000).

#### Example

```
#define MCHP_PSF_PDTIMER_INTERRUPT_RATE 1000
(1000 interrupts per second, with interrupt interval or resolution of 1ms)
```

## 10.2.2.2 MCHP PSF HOOK HW PDTIMER INIT

C

```
#define MCHP_PSF_HOOK_HW_PDTIMER_INIT 0
```

#### Description

PSF requires a single dedicated hardware timer module for its functionality. This Hook initializes and starts the hardware timer module for MCHP\_PSF\_PDTIMER\_INTERRUPT\_RATE interrupt frequency. To inform PSF about the occurrence of hardware timer interrupt API MchpPSF\_PDTimerHandler should be called by the SOC layer on every timer interrupt. Define relevant function that has no argument with UINT8 return type.

#### **Preconditions**

None.

#### Returns

UINT8 - Returns TRUE if initialization is successful else FALSE. If Timer initialization fails and the API returns FALSE, all the PD ports are disabled by PSF by default.

#### Remarks

User definition of this Hook function is mandatory

```
//interrupt frequency & register MchpPSF_PDTimerHandler as callback
//Return TRUE if Timer initialisation is successful else return FALSE
}
```

# 10.2.2.3 MCHP\_PSF\_CONFIG\_16BIT\_PDTIMER\_COUNTER

C

```
#define MCHP_PSF_CONFIG_16BIT_PDTIMER_COUNTER 0
```

#### Description

MCHP\_PSF\_CONFIG\_16BIT\_PDTIMER\_COUNTER can be defined as either 1 or 0 to set the timeout counter in PSF to unsigned 16bit or unsigned 32bit correspondingly. When set as 1, maximum timeout that can be set will be 65535 ticks.(Ticks = Resolution of the Hardware timer used). When set as 0, maximum timeout that can be set will be 4294967296 ticks. Default value of MCHP\_PSF\_CONFIG\_16BIT\_PDTIMER\_COUNTER is set as 1. With Hardware timer resolution set as 1ms, PSF will be capable of handling timeouts upto 65.535 Seconds.

#### Remarks

None

#### **Example**

```
#define MCHP_PSF_CONFIG_16BIT_PDTIMER_COUNTER 1 (Sets timeout variable inside the PSF as
unsigned 16bit)
#define MCHP_PSF_CONFIG_16BIT_PDTIMER_COUNTER 0 (Sets timeout variable inside the PSF as
unsigned 32bit)
```

# 10.2.3 SoC Interrupt Enable/Disable

#### **Macros**

	Name	Description
<b>~</b> ○	MCHP_PSF_HOOK_ENABLE_GLOBAL_INTERRUP	Enables the global interrupt.
0	MCHP_PSF_HOOK_DISABLE_GLOBAL_INTERRUP	T Disables the global interrupt.

# 10.2.3.1 MCHP PSF HOOK ENABLE GLOBAL INTERRUPT

C

```
#define MCHP_PSF_HOOK_ENABLE_GLOBAL_INTERRUPT
```

#### Description

This hook is called when PSF exits from critical section. It must provide an implementation to enable the interrupts globally. This function must be very short, otherwise response time to the interrupt may be delayed and cause timing issues/conflicts. Define relevant function that has no arguments without return type.

#### Preconditions

None.

#### Returns

None.

#### Remarks

User definition of this Hook function is mandatory

```
void CRITICAL_SECTION_EXIT()
{
    //Enable global interrupts
}
```

# 10.2.3.2 MCHP\_PSF\_HOOK\_DISABLE\_GLOBAL\_INTERRUPT

C

```
#define MCHP_PSF_HOOK_DISABLE_GLOBAL_INTERRUPT
```

#### Description

This hook is called when PSF enters into a critical section. It must provide an implementation to disable the interrupts globally. This hook implementation must be very short, otherwise response time may be delayed and cause timing issues/conflicts. Define relevant function that has no arguments without return type.

#### **Preconditions**

None.

#### Returns

None.

#### Remarks

User definition of this Hook function is mandatory

#### Example

# 10.2.4 Memory Compare and Copy

#### **Macros**

	Name	Description
·-O	MCHP_PSF_HOOK_MEMCMP	Compare two memory regions
·-O	MCHP_PSF_HOOK_MEMCPY	Copies one memory area to another memory area

#### Description

Memory compare and copy functionalities are given as hooks for user implementation because some compilers have inbuilt library functions that does this operation in minimum machine cycle. This hooks provide options to use those functions for better performance.

# 10.2.4.1 MCHP\_PSF\_HOOK\_MEMCMP

C

```
#define MCHP_PSF_HOOK_MEMCMP(pObj1, pObj2, iLength) 0
```

#### Description

This function is called to compare two memory regions pau8Obj1, pau8Obj2 with specified length u8Length. User must define this hook based on compiler of SOC.

#### **Preconditions**

None.

#### **Parameters**

Parameters	Description
pObj1	This is the pointer to block of Memory region 1
pObj2	This is the pointer to block of Memory region 2
iLength	This is the number of bytes to be compared.

#### Returns

Return 0 if two memory regions are same else return number of bytes did not match.

#### Remarks

User definition of this Hook function is mandatory

#### **Example**

#define MCHP\_PSF\_HOOK\_MEMCMP(pObj1, pObj2, iLength) memcmp(pObj1, pObj2, iLength)
//This hook definition can be compiler defined or user defined.

# 10.2.4.2 MCHP PSF HOOK MEMCPY

C

```
#define MCHP_PSF_HOOK_MEMCPY(pDest, pSrc, iLen) 0
```

#### Description

This function is called to copy iLen bytes from pSrc memory area to pDest memory area. User must define this function based on compiler of SOC. The memory areas must not overlap.

#### **Preconditions**

None.

#### **Parameters**

Parameters	Description
pDest	This is the pointer to block of destination memory region
pSrc	This is the pointer to block of source memory region
iLen	This is the number of bytes to be copied.

#### **Returns**

Returns a pointer to pDest.

#### Remarks

User definition of this Hook function is mandatory

#### Example

#define MCHP\_PSF\_HOOK\_MEMCPY(pDest, pSrc, iLen) memcpy(pDest, pSrc, iLen)
//This hook definition can be compiler defined or user defined.

# 10.2.5 Structure Packing

#### **Macros**

	Name	Description
<b>~</b> ○	MCHP PSF STRUCT PACKED START	Structure packing to align the bytes in data memory based on the
		compiler.

# 10.2.5.1 MCHP\_PSF\_STRUCT\_PACKED\_START

C

#define MCHP\_PSF\_STRUCT\_PACKED\_START

#### Description

Generally packed structures will be used to save space & align the bytes in data memory based on the compiler. If this pre-processor is defined, then all the PSF's "C" structures will be replaced with this keyword for compilation. If this pre-processor is not defined, then it will be default compilation rules based on the compiler.

#### Remarks

Need to be packed always based on type of SOC.

#### **Example**

#define MCHP\_PSF\_STRUCT\_PACKED\_START \_\_attribute\_\_((\_\_packed\_\_))

## 10.2.5.2 MCHP PSF STRUCT PACKED END

С

#define MCHP\_PSF\_STRUCT\_PACKED\_END

#### Description

Generally packed structures will be used to save space & align the bytes in data memory based on the compiler. If this pre-processor is defined, then all the PSF's "C" structures will be replaced with this keyword for compilation. If this pre-processor is not defined, then it will be default compilation rules based on the compiler.

#### Remarks

Need to be packed always based on type of SOC.

#### Example

# **10.2.6 Port Power Control**

#### Macros

	Name	Description
<b>⊶</b> 0	MCHP PSF_HOOK HW_PORTPWR_INIT	Initializes all the hardware modules related to port power functionality especially DC-DC buck boost controller and load switch. Additionally, in case of sink functionality, this hook may be defined with APIs to initialize a DAC.
⊶0	MCHP_PSF_HOOK_PORTPWR_DRIVE_VBUS	Drives the VBUS for given voltage, current
<b>~</b> ○	MCHP_PSF_HOOK_PORTPWR_CONFIG_SINK_HW	Enables or disables sink hardware circuitry and configures it to sinks the VBUS voltage for a given port based on the sink requested voltage and current.
⊶0	MCHP_PSF_HOOK_DRIVE_DAC_I	Indicates the implicit/explicit current capability of attached source partner.

## 10.2.6.1 MCHP PSF HOOK HW PORTPWR INIT

C

#define MCHP\_PSF\_HOOK\_HW\_PORTPWR\_INIT(u8PortNum)

#### Description

This hook is to initialize the hardware modules related to port power functionality. Implementation of this function depends on the type of DC-DC buck boost controller, load switch or DAC used. Define relevant function with return type as UINT8.

#### Preconditions

API implementation must make sure the Port Power(VBUS) of all ports must be set to 0V.

#### **Parameters**

Parameters	Description	
u8PortNum	Port number of the device. It takes value between 0 to	
	( <u>CONFIG_PD_PORT_COUNT</u> -1).	

#### Returns

None.

#### Remarks

User definition of this Hook function is mandatory. A DAC may initialized under this hook if PSF is configured as SINK.

#### Example

```
#define MCHP_PSF_HOOK_HW_PORTPWR_INIT(u8PortNum) hw_portpower_init(u8PortNum)
void hw_portpower_init(void);
void hw_portpower_init(void)
{
    //Initializes the hardware modules related to port power functionality
}
```

# 10.2.6.2 MCHP\_PSF\_HOOK\_PORTPWR\_DRIVE\_VBUS

C

#define MCHP\_PSF\_HOOK\_PORTPWR\_DRIVE\_VBUS(u8PortNum,u8PDOIndex,u16VBUSVolatge,u16Current)

#### Description

If the user chose to implement their own DC-DC buck booster control, this hook must be implemented to drive VBUS as per the parameter passed based on voltage and current. It can also be used to modify the default option. Implementation of this function depends on the type of DC-DC buck boost controller and load switch used. Define relevant function that has UINT8,UINT16, UINT16 arguments without return type.

#### **Preconditions**

It is applicable only for Source operation.

#### **Parameters**

Parameters	Description
u8PortNum	Port number of the device. It takes value between 0 to (CONFIG_PD_PORT_COUNT-1).
u16VBUSVolatge	VBUS Voltage level to be driven in VBUS expressed in terms of milliVolts.
u16Current	VBUS current level in terms of mA.

#### Returns

None.

#### Remarks

User definition of this Hook function is mandatory.

#### Example

# 10.2.6.3 MCHP\_PSF\_HOOK\_PORTPWR\_CONFIG\_SINK\_HW

C

#define MCHP\_PSF\_HOOK\_PORTPWR\_CONFIG\_SINK\_HW(u8PortNum,u16Voltage,u16Current)

#### Description

This hook is to enable or disable sink hardware circuitry and configure it for Sink requested current and voltage. Implementation of this function depends on the type of Sink circuitry used. Define relevant function that has UINT8, UINT16, UINT16 arguments without return type.

#### **Preconditions**

It is applicable only for Sink operation.

#### **Parameters**

Parameters	Description
u8PortNum	Port number of the device. It takes value between 0 to (CONFIG_PD_PORT_COUNT-1).
u16voltage	Enable Sink HW Circuitry if the u16voltage is not Vsafe0V to drain power. Disable sink HW circuitry if the u16voltage is VSafe0V. Configure the HW to requested u16voltage in mV.
u16Current	Configure the HW for the requested current passed in terms of mA.

#### Returns

None.

#### Remarks

User definition of this Hook function is mandatory if PSF is configured for Sink functionality.

# 10.2.6.4 MCHP\_PSF\_HOOK\_DRIVE\_DAC\_I

C

```
#define MCHP_PSF_HOOK_DRIVE_DAC_I(u16DACData)
```

#### Description

This hook is called to indicate the sink hardware of the implicit/explicit current capability of attached source partner. The current capability is indicated thorough a voltage level on Digital to Analog Converter(DAC)'s output pin. The voltage level on DAC's output pin is calculated based on per port Configuration parameters, which were configured using MCHP\_PSF\_HOOK\_BOOT\_TIME\_CONFIG(pasCfgStatusData) hook.

In gasCfgStatusData structure, if u16DAC\_I\_CurrentInd\_MaxInA is 5000mA, u16DAC\_I\_MaxOutVoltInmV is 2500mV, u16DAC\_I\_MinOutVoltInmV is 0V and direction mentioned in u8DAC\_I\_Direction is High Amperage - Max Voltage, then

```
    0.5A > DAC_I = 0.25V
    1.5A > DAC_I = 0.75V
    2.0A > DAC_I = 1V
```

4. 3.0A > DAC\_I = 1.5V

5.  $4.0A > DAC_I = 2.0V$ 

6.  $5.0A > DAC_I = 2.5V$ 

In gasCfgStatusData structure, if u16DAC\_I\_CurrentInd\_MaxInA is 3000mA, u16DAC\_I\_MaxOutVoltInmV is 2500mV, u16DAC\_I\_MinOutVoltInmV is 0V and direction mentioned in u8DAC\_I\_Direction is High Amperage - Max Voltage, then \* If it is 3A and maximum

```
1. 0.5A > DAC_I = 0.42V

2. 1.5A > DAC_I = 1.25V

3. 2.0A > DAC_I = 1.67V

4. 3.0A > DAC_I = 2.5V

5. 4.0A > DAC_I = 2.5V

6. 5.0A > DAC_I = 2.5V
```

This is applicable only for Sink operation.

A suitable function that initializes DAC from SoC may be implemented in this hook.

#### **Preconditions**

SoC should support a DAC. And the DAC should be initialized under MCHP\_PSF\_HOOK\_HW\_PORTPWR\_INIT() hook.

#### Returns

None.

#### Remarks

This hook is applicable only if INCLUDE PD SINK macro is 1. Definition of this hook is not mandatory.

# 10.2.7 Boot time Configuration

#### **Macros**

	Name	Description
~	MCHP_PSF_HOOK_BOOT_TIME_CONFIG	Updates the global and per port Configuration parameters.

## 10.2.7.1 MCHP PSF HOOK BOOT TIME CONFIG

C

```
#define MCHP_PSF_HOOK_BOOT_TIME_CONFIG(pasCfgStatusData)
```

#### Description

This function is called to update the configuration parameters of Type-C, PD, Power Balancing, Power throttling and PPS contained in <a href="mailto:gasCfgStatusData">gasCfgStatusData</a> structure. This API must have an input parameter of <a href="mailto:gasCfgStatusData">gasCfgStatusData</a>.

#### **Preconditions**

None.

#### **Parameters**

Parameters	Description
pasCfgStatusData	Holds the structure pointer of the structure <u>GlobalCfgStatusData</u>

#### Returns

None.

#### Remarks

User definition of this Hook function is mandatory

#### Example

```
#define MCHP_PSF_HOOK_BOOT_TIME_CONFIG(pasCfgStatusData)
PSF_LoadConfig(pasCfgStatusData)
    void PSF_LoadConfig(pasCfgStatusData)
{
        // Configure the global parameters
        // Enable Power Throttling and Select Bank B
        pasCfgStatusData->u8PwrThrottleCfg = 0x03;
        // Set 120W as Total system Power of Bank A
        pasCfgStatusData->u16SystemPowerBankAIn250mW = 0x01E0U;
        // Configure per port parameters
        // Set Port 1's VBUS Maximum Fault Count as 3
        pasCfgStatusData->sPerPortData[0].u8VBUSMaxFaultCnt = 0x03; // 0 is the port number
        // Configure per port PB parameters
        // Set Port 2's maximum port power for Bank C as 60W
        pasCfgStatusData.sPBPerPortData[1]->u16MaxPrtPwrBankCIn250mW = 0x00F0U; // 1 is the
port number
    }
}
```

# 10.2.8 GPIO COnfiguration

This section gives the details of PIO configuration and its enum.

## 10.2.8.1 GPIO Init Function

#### **Macros**

	Nar	me	Description
<b>~</b> ○	MC	CHP_PSF_HOOK_GPIO_FUNC_INIT	Hook to initialize all the GPIO functionality pins in application layer.

## 10.2.8.1.1 MCHP\_PSF\_HOOK\_GPIO\_FUNC\_INIT

C

```
#define MCHP_PSF_HOOK_GPIO_FUNC_INIT(u8PortNum, eGPIOFunc)
```

#### Description

PSF calls this API to initialize the ePSF\_GPIO\_Functionality pins in application layer.User has to define an appropriate function with UINT8 and eMCHP\_PSF\_GPIO\_FUNCTIONALITY as argument.User can assign any PIO either from UDP350 or MCU for any GPIO functionality defined. Drive of this API will be controlled by API MCHP\_PSF\_HOOK\_GPIO\_FUNC\_DRIVE.

#### **Preconditions**

None.

#### **Parameters**

Parameters	Description
u8PortNum	Port number of the device. It takes value between 0 to (CONFIG_PD_PORT_COUNT-1).
eGPIOFunc	Passes the GPIO functionality type that has to be initialized by the application.

#### Returns

None.

#### Remarks

User definition of this Hook function is mandatory as well as it is mandatory to define functionality for ePSF\_GPIO\_Functionality.

## 10.2.8.2 GPIO Drive Function

#### **Macros**

	Name	Description
⊶0	MCHP_PSF_HOOK_GPIO_FUNC_DRIVE	Hook to drive GPIOs assigned to GPIO functionality pins in
		application layer.

## 10.2.8.2.1 MCHP PSF HOOK GPIO FUNC DRIVE

С

#define MCHP\_PSF\_HOOK\_GPIO\_FUNC\_DRIVE(u8PortNum, eGPIOFunc, eDriveVal)

#### Description

PSF calls this API to drive the ePSF\_GPIO\_Functionality pins in application layer as per drive value ePSF\_GPIO\_DriveVal. User has to define an appropriate function with UINT8, eMCHP\_PSF\_GPIO\_FUNCTIONALITY, eMCHP\_PSF\_GPIO\_DRIVE\_VAL as argument. User can assign any PIO either from UDP350 or MCU for any GPIO functionality defined.

#### **Preconditions**

None.

#### **Parameters**

Parameters	Description
u8PortNum	Port number of the device. It takes value between 0 to (CONFIG_PD_PORT_COUNT-1).
eGPIOFunc	Passes the GPIO functionality type that has to be initialized by the application.
eDriveVal	Drive value for the pin

#### Returns

None.

#### Remarks

User definition of this Hook function is mandatory as well as it is mandatory to define functionality for ePSF\_GPIO\_Functionality.

## 10.2.8.3 GPIO Control enum Constants

#### **Enumerations**

	Name	Description
	eMCHP_PSF_GPIO_DriveValue	GPIO Drive enum.
e <sup>2</sup>	eMCHP_PSF_GPIO_Functionality	GPIO Functionality enum.

## 10.2.8.3.1 eMCHP\_PSF\_GPIO\_DriveValue Enumeration

```
С
```

```
enum eMCHP_PSF_GPIO_DriveValue {
  eGPIO_DEASSERT,
  eGPIO_ASSERT
};
```

#### Description

eMCHP\_PSF\_GPIO\_DRIVE\_VAL enum defines Assert and Deassert drives of the various GPIO functionality Pins that are used in PSF.

#### **Members**

Members	Description
eGPIO_DEASSERT	Drive to De-Assert the GPIO
eGPIO_ASSERT	Drive to Assert the GPIO

#### Remarks

None

# 10.2.8.3.2 eMCHP\_PSF\_GPIO\_Functionality Enumeration

С

```
enum eMCHP_PSF_GPIO_Functionality {
  eUPD350_ALERT_FUNC,
  eI2C_DC_DC_ALERT_FUNC,
  eUPD350_RESET_FUNC,
  eSPI_CHIP_SELECT_FUNC,
  eVBUS_DIS_FUNC,
  eDC_DC_EN_FUNC,
  eORIENTATION_FUNC,
  eSNK_CAPS_MISMATCH_FUNC,
  eSNK_1_5A_IND_FUNC)
};
```

#### Description

eMCHP\_PSF\_GPIO\_FUNCTIONALITY enum defines the various GPIO functionality Pins that are used in PSF.

Funtionality	Input/Output	Description
eUPD350_ALERT_FUNC	Input	<ul> <li>PSF requires a GPIO specific to each port of <u>UPD350</u> for interrupt detection via <u>UPD350</u>'s IRQ_N lines.</li> </ul>
		<ul> <li>IRQ_N is an active low signal. This GPIO functionality shall initialize the SOC GPIOs connected to the IRQ_N lines of UPD350s in the system for interrupt notification. It is recommended to configure SOC GPIOs interrupt in edge level detection with internal pull up since the UPD350 keeps the IRQ_N line in low state until the interrupt is cleared.</li> </ul>
		<ul> <li>To notify PSF the occurrence of <u>UPD350</u> interrupt, the API <u>MchpPSF_UPDIrqHandler</u> shall be called by SOC on interrupt detection of the specific port.</li> </ul>
		<ul> <li>GPIO connected to IRQ_N should be wakeup capable if INCLUDE_POWER_MANAGEMENT_CTRL defined as 1. This is a mandatory functionality and configured only during initialization.</li> </ul>
el2C_DC_DC_ALERT_FUNC	Input	Configures the GPIO of SOC for DC DC Alert functionality. This is a mandatory functionality and configured only during initialization.
eUPD350_RESET_FUNC	Input	<ul> <li>This GPIO functionality is to control SOC GPIOs connected to the RESET_N lines of Port's <u>UPD350</u>. It is recommended to connect a single GPIO to the reset line of all UPD350s. User can also define a separate GPIO for each port.</li> </ul>
		<ul> <li>As the <u>UPD350</u> RESET_N is active low signal, SOC should initialize the GPIO to be high by default. PSF resets the <u>UPD350</u> connected to the port by driving the SOC GPIO connected to the RESET_N pin of that <u>UPD350</u>. Since, RESET_N is active low signal, SOC GPIO should be driven low for a while and then back to default high state. In such case user must drive the GPIO for <u>UPD350</u> reset only when u8PortNum passed is '0' via the hook <u>MCHP_PSF_HOOK_GPIO_FUNC_DRIVE</u>.</li> </ul>
		<ul> <li>This is a mandatory functionality to reset <u>UPD350</u> and done only during initialization.</li> </ul>
eSPI_CHIP_SELECT_FUNC	Output	<ul> <li>This functionality is used by PSF to enable or disable the communication to port's UPD350.It is applicable only when <u>CONFIG_DEFINE_UPD350_HW_INTF_SEL</u> is defined as CONFIG_UPD350_SPI.</li> </ul>
		<ul> <li>PSF asserts and de-asserts this functionality during following condition: Assertion - To enable SPI communication to the port's <u>UPD350</u> De-assertion - To disable SPI communication to the port's <u>UPD350</u></li> </ul>
		<ul> <li>It is mandatory to assign a MCU pin to this functionality port specifically and it is should be an active low signal.</li> </ul>
eVBUS_DIS_FUNC	Output	<ul> <li>VBUS Discharge mechanism is required to enable quick discharge of VBUS when VBUS transitions from higher to lower voltage.PSF requires the application layer to assert this pin whenever it requires a quick discharge of VBUS. PSF request for de-assertion once the quick discharge is complete.</li> </ul>
		<ul> <li>It mandatory to assign a pin to this functionality to do a quick discharge whenever it is asserted.</li> </ul>

eDC_DC_EN_FUNC	Output	<ul> <li>DC_DC_EN functionality is required to enable DC-DC Controller.     PSF request the application layer to assert and de-assert during     followincondition It is asserted when PSF is initialized, ready to     operate and CC pins are functional. It will be toggled during error     condition say, on occurrence of fault to reset the DC-DC.</li> <li>This is applicable only for Source functionality</li> </ul>
eORIENTATION_FUNC	Output	<ul> <li>Orientation functionality is used to indicate the detected orientation. It can be used to control an external USB data multiplexer. PSF request application layer during following cases: Tri-state: no device attached Assertion: Device is attached to CC1 De-assertion? Device is attached to CC2</li> <li>This is not mandatory, depends on user application.</li> </ul>
eSNK_CAPS_MISMATCH_FUNC	Output	<ul> <li>Sink Caps mismatch functionality is to indicate any mismatch of capability during a PD negotiation. It is applicable only for Sink functionality. PSF request application to assert /de-assert the pin under following condition: Assertion- PD Sink negotiation is complete and there was a capability mismatch with the selection De-assertion? During port partner detach or during a new negotiation.</li> <li>This is not mandatory, depends on user application.</li> </ul>
eSNK_1_5A_IND_FUNC	Output	<ul> <li>This functionality is indicate the current capability is more than 1.5A. PSF request the application do to following: Assertion - Current capability or negotiated current is 1.5A or more and less than 3A. De-assertion- On detach event or during renegotiation.</li> <li>This is applicable only for sink functionality and it is not mandatory, depends on user application.</li> </ul>
eSNK_3A_IND_FUNC	Output	<ul> <li>3A indicator functionality is to indicate the current capability is more than 3A. PSF request the application do to following: Assertion - Current capability or negotiated current is 3A or more. De-assertion-On detach event or during renegotiation.</li> <li>This is applicable only for sink functionality and it is not mandatory, depends on user application.</li> </ul>

## Remarks

None

# 10.2.9 Hooks for Policy Manager

## **Macros**

	Name	Description
⊶0	MCHP_PSF_HOOK_DPM_PRE_PROCESS	This hook is called before entering into the DPM state machine.

# 10.2.9.1 MCHP\_PSF\_HOOK\_DPM\_PRE\_PROCESS

С

#define MCHP\_PSF\_HOOK\_DPM\_PRE\_PROCESS(u8PortNum)

# Description

This hook is called at the entry of DPM\_RunStateMachine() API before executing the Type C state machine and policy

engine state machine. USER\_APPLICATION can define this function if a change is required in default device policy manager functionality or add a user defined state machine. Define relevant function that has one UINT8 argument without return type.

#### **Preconditions**

None.

#### **Parameters**

Parameters	Description
u8PortNum	Port number of the device. It takes value between 0 to
	(CONFIG_PD_PORT_COUNT-1).

## **Returns**

None.

#### Remarks

User definition of this Hook function is optional

#### Example

```
#define MCHP_PSF_HOOK_DPM_PRE_PROCESS(u8PortNum)
HookDevicePolicyManagerPreProcess(u8PortNum)
void HookDevicePolicyManagerPreProcess(UINT8 u8PortNum);
void HookDevicePolicyManagerPreProcess(UINT8 u8PortNum)
{
    //any application related change or enhancement or user defined state machine }
```

# 10.2.10 Debug Hook Functions

# **Macros**

	Name	Description
<b>~</b> ○	MCHP_PSF_HOOK_DEBUG_INIT	Initialization of debug module interface
·-O	MCHP_PSF_HOOK_PRINT_CHAR	Outputs a character via UART interface
<b>~</b> ○	MCHP PSF HOOK PRINT INTEGER	Outputs an integer via UART interface
<b>~</b> ○	MCHP_PSF_HOOK_PRINT_TRACE	Outputs a string via UART interface

# 10.2.10.1 MCHP\_PSF\_HOOK\_DEBUG\_INIT

C

#define MCHP\_PSF\_HOOK\_DEBUG\_INIT

# Description

This hook is called during initialization of PSF if <u>CONFIG\_HOOK\_DEBUG\_MSG</u> is set to 1. Define relevant function to initialize the Debug interface used with no arguments without return type.

## **Preconditions**

None.

# Returns

None.

# Remarks

User definition of this Hook function is mandatory when CONFIG\_HOOK\_DEBUG\_MSG is declared as '1'.

## Example

# 10.2.10.2 MCHP\_PSF\_HOOK\_PRINT\_CHAR

C

```
#define MCHP_PSF_HOOK_PRINT_CHAR(byData)
```

#### Description

This hook is can be called to output a character via UART interface to help the user in debugging. byData is of type char. Define relevant function to print a character via UART terminal with argument of type char and no return type.

## **Preconditions**

MCHP\_PSF\_HOOK\_DEBUG\_INIT() should have been called before using this API.

#### Returns

None.

#### Remarks

This hook API can be used only if <a href="Mook\_DEBUG\_MSG">CONFIG\_HOOK\_DEBUG\_MSG</a> is 1.

## Example

# 10.2.10.3 MCHP\_PSF\_HOOK\_PRINT\_INTEGER

С

```
#define MCHP_PSF_HOOK_PRINT_INTEGER(dwData, byWidth)
```

# Description

This hook is can be called to output an integer via UART interface to help the user in debugging. The size of integer is specified in byWidth. dwWriteInt is of type unsigned long. byWidth is of type unsigned char. Define relevant function to print an integer via UART terminal with arguments of type unsigned long and unsigned char and no return type.

#### **Preconditions**

MCHP\_PSF\_HOOK\_DEBUG\_INIT() should have been called before using this API.

# Returns

None.

# Remarks

This hook API can be used only if **CONFIG\_HOOK\_DEBUG\_MSG** is 1.

```
#define MCHP_PSF_HOOK_PRINT_INTEGER(dwWriteInt, byWidth)
uart_print_char(dwWriteInt, byWidth)

void uart_print_int(UINT32 dwWriteInt, UINT8 byWidth);
void uart_print_int(UINT32 dwWriteInt, UINT8 byWidth)
{
```

```
//Print byWidth no of bytes from dwWriteInt through UART terminal.
}
```

# 10.2.10.4 MCHP PSF HOOK PRINT TRACE

С

```
#define MCHP_PSF_HOOK_PRINT_TRACE(pbyMessage)
```

#### Description

This hook is can be called to output a string via UART interface to help the user in debugging. pbyMessage is of type char \*. Define relevant function to print a string via UART terminal with argument of type char\* and no return type.

## **Preconditions**

MCHP\_PSF\_HOOK\_DEBUG\_INIT() should have been called before using this API.

#### Returns

None.

#### Remarks

This hook API can be used only if **CONFIG\_HOOK\_DEBUG\_MSG** is 1.

# Example

```
#define MCHP_PSF_HOOK_PRINT_TRACE(pbyMessage)
void uart_print_string(char *);
void uart_print_string(char * pbyMessage)
{
    //Print a string in pbyMessage through UART terminal
}
```

# 10.2.11 PD Firmware Upgrade

#### Macros

	Name	Description
<b>~</b> ○	MCHP_PSF_HOOK_BOOT_FIXED_APP	MCHP_PSF_HOOK_BOOT_FIXED_APP shall perform necessary operation to switch from Updatable application to Fixed application.
<b>~</b> ○	MCHP_PSF_HOOK_BOOT_UPDATABLE_APP	MCHP_PSF_HOOK_BOOT_UPDATABLE_APP shall perform necessary operation to boot from the updatable application after a PDFU is successfully completed.
⊶0	MCHP_PSF_HOOK_GETCURRENT_IMAGEBANK	To Return the Index of the Image Bank which is currently executing.
0	MCHP_PSF_HOOK_IS_PDFU_ALLOWED_NOW	
<b>~</b> ○	MCHP_PSF_HOOK_PROGRAM_FWBLOCK	Validate the Data block and program the data to the Memory, and return the status of the Programming Operation.
<b>~</b> O	MCHP_PSF_HOOK_VALIDATE_FIRMWARE	To validate the Flashed Binary using a user defined validation method and return the status of the Firmware Validation Operation.

# 10.2.11.1 MCHP\_PSF\_HOOK\_BOOT\_FIXED\_APP

3

#define MCHP\_PSF\_HOOK\_BOOT\_FIXED\_APP

# Description

Re-flash of the Updatable\_Application image bank while currently executing in the Updatable Application image bank, requires switch to Fixed application for performing the upgrade. The application switching may include invalidating the Updatable\_Application signatures (and/or) jump/reset for fresh boot from Fixed application.

#### **Preconditions**

This hook is invoked by the PD Firmware Update State-machine during the Reconfiguration phase(On reception PDFU\_INITIATE Command), when the Updatable application is currently running.

#### Returns

No Return Value. During execution of this function the control shall be switched to the Fixed application.

#### Remarks

User definition of this Hook function is mandatory in the Updatable application when INCLUDE PDFU is TRUE

#### **Example**

```
#define MCHP_PSF_HOOK_BOOT_FIXED_APP() Boot_Fixed_Application()
void Boot_Fixed_Application(void)
{
    EraseUpdatableAppSignature(); //Invalidate the Updatable app sign
    Reset(); //Reset to boot from Fixed app
}
```

# 10.2.11.2 MCHP PSF HOOK BOOT UPDATABLE APP

C

```
#define MCHP_PSF_HOOK_BOOT_UPDATABLE_APP
```

# Description

As the flashing operation is executed from the Fixed application, once the PDFU process is complete it is necessary to switch to the newly upgraded updatable application. This hook definition shall implement necessary operations to safely exit the fixed application and boot from the updatable application. The application switching may include setting the valid Updatable\_Application signatures (and) jump/reset for fresh boot from Updatable application.

#### **Preconditions**

This function is invoked by the PD Firmware Update State-machine during the Manifestation phase (On reception PDFU\_INITIATE Command), when the Fixed application is currently running.

# Returns

No Return Value. During execution of this function the control shall be switched to the Updatable application.

#### Remarks

User definition of this Hook function is mandatory in the Fixed application when INCLUDE\_PDFU is TRUE.

# **Example**

```
#define MCHP_PSF_HOOK_BOOT_UPDATABLE_APP() Boot_Updatable_Application()
void Boot_Updatable_Application(void)
{
    Reset(); //Reset to boot from Updatable app
}
```

# 10.2.11.3 MCHP\_PSF\_HOOK\_GETCURRENT\_IMAGEBANK

С

#define MCHP\_PSF\_HOOK\_GETCURRENT\_IMAGEBANK 0x0

## Description

This hook is called by PSF to get the Index of the image bank which is currently executing in the application. PSF follows "Architecture 2 - Fixed base application with updatable application image". In which the Fixed Application is Image Bank 1 and updatable Application is Image Bank 2.

#### **Preconditions**

This function is invoked by the PD Firmware Update State-machine during the Enumeration Phase (On reception PDFU\_GET\_FW\_ID Command).

#### Returns

Returns UINT8 - the index of the Image Bank. It can take following values: 0x01 - IMAGE\_BANK\_BOOTLOADER 0x02 - IMAGE\_BANK\_FIXED\_APP 0x03 - IMAGE\_BANK\_UPDATABLE\_APP

#### Remarks

The User definition of the function is mandatory in both Fixed and Updatable application when INCLUDE\_PDFU is TRUE.

#### Example 1

- 1. 0x01 Corresponds to Bootloader Application
- 2. 0x02 Corresponds to Fixed Application
- 3. 0x03 Corresponds to Updatable Application

#### Example 2

```
#define MCHP_PSF_HOOK_GETCURRENT_IMAGEBANK() getCurrentImageBank()
UINT8 getCurrentImageBank(void)
{
    return u8ImageBankIndex;
}
```

# 10.2.11.4 MCHP\_PSF\_HOOK\_IS\_PDFU\_ALLOWED\_NOW

C

```
#define MCHP_PSF_HOOK_IS_PDFU_ALLOWED_NOW 0
```

## Description

MCHP\_PSF\_HOOK\_IS\_PDFU\_ALLOWED\_NOW specifies if PD Firmware Update can be currently allowed, based on the priority of the application tasks currently executing.

- 1. When the PD Firmware Update is allowed, the PDFU Initiator can perform firmware upgrade by the PDFU Sequence
- When the PD Firmware Update is not allowed, the PDFU Initiator is responded with the error code during the Reconfiguration phase.

Example scenario of When PDFU cannot be allowed: Assuming a product with firmware update capability through CC and I2C as well. In an example, if the firmware upgrade through I2C is already in progress, then PDFU through CC interface shall not be allowed. To handle such situations, this macro shall return the current status of allow-ability of firmware upgrade.

### **Preconditions**

This function is invoked by the PD Firmware Update State-machine during the Reconfiguration Phase (On reception PDFU\_INITIATE Command).

# Returns

UINT8 value - Shall return the run time status whether PDFU via CC is allowed now or not. 0x00 - PDFU Not Allowed. 0x01 - PDFU Allowed.

#### Remarks

User definition of this Hook function is mandatory in fixed as well as updatable when INCLUDE\_PDFU is TRUE.

## Example

```
#define MCHP_PSF_HOOK_IS_PDFU_ALLOWED_NOW isPdfuAllowedNow()
UINT8 isPdfuAllowedNow(void)
{
    return u8PdfuAllow;
}
```

# 10.2.11.5 MCHP\_PSF\_HOOK\_PROGRAM\_FWBLOCK

C

```
#define MCHP_PSF_HOOK_PROGRAM_FWBLOCK(u8p0bj,u16Len) 0
```

#### Description

This hook is invoked during the Transfer Phase on the successful reception event of every PDFU\_DATA packet. It is responsible for updating the Firmware data to the memory and identifying any errors during the Firmware flash.

#### **Preconditions**

Only during the Policy Engine State-Reconfigure Phase or Transfer phase this function hook will be invoked.

#### **Parameters**

Parameters	Description		
u8pObj	UINT8 Pointer to PDFU_DATA packet payload Buffer.		
u8pObj[0]	Reserved field Contains PD FW Version.		
u8pObj[1]	Reserved field Contains Msg Type which is PDFU_DATA 0x83.		
u8pObj[2]	LSB of Data Block Index.		
u8pObj[3]	MSB of Data Block		
Index u8pObj[4260]	Firmware Image data upto 256 bytes where the Data block index is used to calculate the Physical memory address to which the current data block corresponds to 16 bit parameter.		
u16Len	Indicates the length of the Firmware data contained in the packet.		

# Returns

Returns ePE\_PDFU\_RESPONSE\_CODE Type Return Value - The Status of the Program Operation.

- 1. ePE\_FWUP\_OK Upon successful flash operation.
- 2. ePE\_FWUP\_errVERIFY When verification of the flash operation failed.
- 3. ePE\_FWUP\_errADDRESS When data block index is out of range.

#### Remarks

User definition of this Hook function is mandatory when <a href="INCLUDE\_PDFU">INCLUDE\_PDFU</a> is TRUE.

```
else
{
    //Verification Stage failure
    u8Status = ePE_FWUP_errVERIFY;
}
}
else
{
    u8Status = ePE_FWUP_errADDRESS;
}
return u8Status;
```

# 10.2.11.6 MCHP\_PSF\_HOOK\_VALIDATE\_FIRMWARE

C

#define MCHP\_PSF\_HOOK\_VALIDATE\_FIRMWARE 0

#### Description

This hook is invoked during the validation phase on reception of every PDFU Validation Request. It is responsible for validating the Firmware data in the memory. It shall return the progress status of the Validation on every invocation. If the Status indicates "On going" then the Validation command will be responded with the configured Wait time CONFIG\_VALIDATION\_PHASE\_WAITTIME. Validation Method can be any custom method as required by the User.

#### **Preconditions**

Multiple invocations of the function hook is possible from PDFU Validation phase. Until the Validation process is complete, for every request of PDFU\_VALIDATION command this function will be invoked. The definition of this function shall include 1) Starting the Validation process on the First call, 2) Returning the Status of the Validation process during subsequent invocation of the function.

#### **Returns**

Returns the UINT8 Status of the Validation Operation. It take following values

```
0x00u - PE_FWUP_VALIDATION_SUCCESSFUL
0x01u - PE_FWUP_VALIDATION_INPROGRESS
0x02u - PE_FWUP_VALIDATION_FAILURE
```

#### Remarks

User definition of this Hook function is mandatory when INCLUDE PDFU is TRUE

## Example

# 10.2.12 Hooks to Read Output Voltage and Current

# Macros

	Name	Description
⊶0	MCHP_PSF_HOOK_GET_OUTPUT_CURRENT_IN_m	Gets the output current.

MCHP\_PSF\_HOOK\_GET\_OUTPUT\_VOLTAGE\_IN\_mV Gets the current output voltage driven in the VBUS.

#### Description

This section contains the hooks that are needed to read the Voltage and Current parameters from DC DC Controller.

# 10.2.12.1 MCHP\_PSF\_HOOK\_GET\_OUTPUT\_CURRENT\_IN\_mA

C

```
#define MCHP_PSF_HOOK_GET_OUTPUT_CURRENT_IN_mA 0xfffffffff
```

## Description

This hook is called when PSF needs to know about the current drawn from external DC\_DC controller. The function should be defined with return type UINT32 and UINT8 type as input parameter. If the DC\_DC controller doesnot have feature to get output current, return 0xFFFFFFFF to denote the feature is not supported.

#### **Preconditions**

Output Current shall be returned in terms of mA.

#### Returns

None.

#### Remarks

User definition of this Hook function is mandatory when INCLUDE\_PD\_SOURCE\_PPS is defined as '1'.

#### Example

```
#define MCHP_PSF_HOOK_GET_OUTPUT_CURRENT_IN_mV(u8PortNum)
DCDC_GetOutCurrent(u8PortNum)
   UINT32 DCDC_GetOutCurrent(UINT8 u8PortNum)
{
        // return Output current driven by the external DC_DC controller
        // in terms of mA.
}
```

# 10.2.12.2 MCHP\_PSF\_HOOK\_GET\_OUTPUT\_VOLTAGE\_IN\_mV

С

```
#define MCHP_PSF_HOOK_GET_OUTPUT_VOLTAGE_IN_mV 0xffffffff
```

#### Description

This hook is called when PSF needs to know about the present voltage driven by external DC\_DC controller. The function should be defined with return type UINT32 and UINT8 type as input parameter. If the DC\_DC controller does not have feature to get output voltage, return 0xFFFFFFFF to denote the feature is not supported.

#### **Preconditions**

Output voltage shall be returned in terms of milliVolts.

# Returns

None.

#### Remarks

User definition of this Hook function is mandatory when INCLUDE PD SOURCE PPS is defined as '1'.

```
#define MCHP_PSF_HOOK_GET_OUTPUT_VOLTAGE_IN_mV(u8PortNum)
DCDC_GetOutVoltage(u8PortNum)
    UINT32 DCDC_GetOutVoltage(UINT8 u8PortNum)
{
        // return Output voltage driven by the external DC_DC controller
```

```
// in terms of milliVolts
```

# 10.3 APIs to be called by the User application

#### **Functions**

	Name	Description
<b>=♦</b>	MchpPSF_Init	PSF initialization API
<b>=♦</b>	MchpPSF_PDTimerHandler	PD Timer Interrupt Handler
<b>=♦</b>	MchpPSF_UPDIrqHandler	UPD350 IRQ Interrupt Handler
<b>≡</b>	MchpPSF_RUN	PSF state machine run API

# Description

PSF APIs have to be called by the SoC User\_Application for PSF to run as well as to get to know about the Timer and IRQ\_N interrupt from the <u>UPD350</u>. This section explains them in detail

# 10.3.1 MchpPSF\_Init

С

UINT8 MchpPSF\_Init();

#### Description

This API should be called by the SOC layer to initialize the PSF stack and UPD350 Hardware.

#### **Preconditions**

API should be called before MchpPSF\_RUN().

#### Returns

TRUE - Stack and UPD350 HW successfully initialized. FALSE - Stack and UPD350 HW initialization failed.

#### Remarks

For the current PSF implementation, return value is not used. API called with void. With SAMD20 environment configured for CPU frequency 48MHZ, this API took maximum of 3.488ms and 6.182ms execution time for 1 and 2 port solution respectively.

# 10.3.2 MchpPSF\_PDTimerHandler

C

void MchpPSF\_PDTimerHandler();

# Description

This API is used to handle the PD Timer (Software timer) Interrupt, User should call this API whenever the hardware timer interrupt triggered.

## **Preconditions**

This API should be called inside the Hardware timer ISR.

## Returns

None

#### Remarks

With SAMD20 environment configured for CPU frequency 48MHZ, this API took maximum of 262us execution time for both 1 and 2 port solution.

# 10.3.3 MchpPSF\_UPDIrqHandler

C

#### Description

This API handles the <u>UPD350</u> IRQ\_N Interrupt, User should call this API when the IRQ line interrupt triggered to the SOC. This API will services and then clear the Alert interrupt for corresponding port.

## **Preconditions**

This API should be called inside the GPIO ISR for IRQ interrupt

#### **Parameters**

Parameters	Description
u8PortNum	Port number of the device. It takes value between 0 to
	(CONFIG_PD_PORT_COUNT-1).

#### Returns

None

## Remarks

With SAMD20 environment configured for CPU frequency 48MHZ, this API took maximum of 3.98us and 5.8us execution time for 1 and 2 port solution respectively.

# 10.3.4 MchpPSF\_RUN

С

```
void MchpPSF_RUN();
```

# Description

This API is to run the PSF state machine. For single threaded environment, it should be called repeatedly within a while(1).

#### **Preconditions**

API should be called only after MchpPSF\_Init().

# Returns

None

#### Remarks

In SAMD20 environment where CPU frequency is configured for 48MHZ and single threaded environment where MchpPSF\_RUN is called in a while(1) loop, it took maximum of 74.57us and 0.1439 ms execution time for 1 port and 2 source port solution respectively. In Multi threaded SAMD20 configured for 48MHz environment, MchpPSF\_RUN can be called for every 1ms to 5ms for Successful 2-Port Source only operation.

# 11 Notification callback from PSF

#### **Enumerations**

	Name	Description	
a P	MCHP_PSF_NOTIFICATION	PSF notification enum	

#### **Macros**

	Name			Description		
~O	MCHP_I	PSF_	NOTIFY_	CALL_I	BACK	Notifies the USER_APPLICATION about various PD events from PSF.

#### Description

This sections gives details on the all the notifications given by PSF through its callback.

# 11.1 MCHP\_PSF\_NOTIFICATION Enumeration

C

```
enum MCHP_PSF_NOTIFICATION {
  {\tt eMCHP\_PSF\_TYPEC\_DETACH\_EVENT} \ = \ 1 \, ,
  eMCHP_PSF_TYPEC_CC1_ATTACH,
  eMCHP PSF TYPEC CC2 ATTACH,
  eMCHP_PSF_TYPEC_ERROR_RECOVERY,
  eMCHP_PSF_UPDS_IN_IDLE,
  eMCHP PSF VCONN PWR FAULT
  eMCHP_PSF_VBUS_PWR_FAULT,
  {\tt eMCHP\_PSF\_PD\_CONTRACT\_NEGOTIATED}\,,
  eMCHP_PSF_SINK_CAPS_RCVD
  eMCHP_PSF_SINK_CAPS_NOT_RCVD,
  eMCHP_PSF_CAPS_MISMATCH,
  eMCHP_PSF_NEW_SRC_CAPS_RCVD,
  eMCHP_PSF_SINK_ALERT_RCVD,
  eMCHP_PSF_SINK_STATUS_RCVD
  eMCHP_PSF_SINK_STATUS_NOT_RCVD,
  eMCHP_PSF_BUSY
```

#### Description

eMCHP\_PSF\_NOTIFICATION enum defines the all the notifications PSF can notify via MCHP\_PSF\_NOTIFY\_CALL\_BACK.

**eMCHP\_PSF\_TYPEC\_DETACH\_EVENT:** This event is posted by PSF Type C state machine when port partner Detach event is detected.

**eMCHP\_PSF\_TYPEC\_CC1\_ATTACH:** This event is posted by PSF Type C state machine when port partner Type C attach is detected in CC1 pin.

**eMCHP\_PSF\_TYPEC\_CC2\_ATTACH:** This event is posted by PSF Type C state machine when port partner Type C attach is detected in CC2 pin.

**eMCHP\_PSF\_TYPEC\_ERROR\_RECOVERY:** This event is posted by PSF Type C state machine when the port has entered Type C Error Recovery state.

**eMCHP\_PSF\_UPDS\_IN\_IDLE:** This event is posted by Power management control. PSF runs an algorithm backend for Power management control. If there is no activity in <u>UPD350</u> for <u>CONFIG\_PORT\_UPD\_IDLE\_TIMEOUT\_MS</u> corresponding <u>UPD350</u> is put to low power mode. When all the <u>UPD350</u> present in the system enters low mode, eMCHP\_PSF\_UPDS\_IN\_IDLE is posted. User can put SOC in low power mode as required on this notification. This notification occurs only when <u>INCLUDE\_POWER\_MANAGEMENT\_CTRL</u> defined as 1.

eMCHP\_PSF\_VCONN\_PWR\_FAULT: UPD350 has VCONN comparators to detect VCONN OCS faults. This event is notified when VCONN OCS fault is detected by UPD350. For this notification, PSF expects a return value to decide whether to handle the fault occurred. When user returns TRUE for VCONN power fault, Incase of explicit contract, if VCONN power fault count is less than CONFIG\_MAX\_VCONN\_POWER\_FAULT\_COUNT, PSF DPM power fault manager handles it by sending Hard Reset. If the count exceeds max fault count, VCONN is powered off until physical detach of port partner. Incase of implicit contract, PSF handles by entering TypeC Error Recovery. This notification occurs only when INCLUDE\_POWER\_FAULT\_HANDLING is defined as 1.

**eMCHP\_PSF\_VBUS\_PWR\_FAULT**: PSF notifies all VBUS power fault VBUS Over voltage, VBUS under voltage, VBUS OCS via this notification. For this notification, PSF expects a return value to decide whether to handle the fault occurred. When user returns TRUE for power fault, Incase of explicit contract, if power fault count is less than CONFIG\_MAX\_VBUS\_POWER\_FAULT\_COUNT, PSF DPM power fault manager handles it by sending Hard Reset. When the power fault count exceeds the max fault count, CC termination on the port is removed until the physical detach of the port partner. Incase of implicit contract, PSF handles by entering TypeC Error Recovery. This notification occurs only when INCLUDE\_POWER\_FAULT\_HANDLING is defined as 1.

**eMCHP\_PSF\_PD\_CONTRACT\_NEGOTIATED**: PSF notifies when PD contract is established with the Port partner.

**eMCHP\_PSF\_SINK\_CAPS\_RCVD**: This event is used by PSF to notify application when Sink capabilities has been received from Port Partner in response to the Get\_Sink\_Caps message initiated by PSF on request from the application through u32ClientRequest variable in sPerPortDatastructure. Application can read the sink capabilities by accessing gasCfgStatusData.sPerPortData[u8PortNum].u32aPartnerPDO[7].

**eMCHP\_PSF\_SINK\_CAPS\_NOT\_RCVD**: This event is used by PSF to notify application when Sink capabilities has not been received from Port Partner within tSenderResponseTimer as a response to the Get\_Sink\_Caps message initiated by PSF on request from application through u32ClientRequest variable in sPerPortDatastructure.

**eMCHP\_PSF\_CAPS\_MISMATCH**: It is notified by PSF when there is a capability mismatch with Source partner PDOs in a PD negotiation.

**eMCHP\_PSF\_NEW\_SRC\_CAPS\_RCVD**: It is notified by PSF when new source capability message is received from the Source Partner.

**eMCHP\_PSF\_SINK\_ALERT\_RCVD**: This event is used by PSF to notify application when PD Alert message has been received from Sink Partner. Application can read the alert information by accessing gasCfgStatusData.sPerPortData[u8PortNum].u32PartnerAlert.

**eMCHP\_PSF\_SINK\_STATUS\_RCVD**: This event is used by PSF to notify application when Sink Status has been received from Port Partner in response to the Get\_Status message initiated by PSF on request from the application. Application can read the Sink Status by accessing gasCfgStatusData.sPerPortData[u8PortNum].u8aPartnerStatus[6]

**eMCHP\_PSF\_SINK\_STATUS\_NOT\_RCVD**: This event is used by PSF to notify application when Sink Status has not been received from Port Partner within tSenderResponseTimer as a response to the Get\_Status message initiated by PSF on request from application. gasCfgStatusData.sPerPortData[u8PortNum].u8aPartnerStatus[6] would have 0 when this notification is posted.

**eMCHP\_PSF\_BUSY**: This event is used by PSF to indicate that it is Busy due to which it cannot process any of the client requests, say Renegotiation, Get Sink Caps, Get Status, etc., which were raised by the application through u32ClientRequest variable in sPerPortDatastructure. On receiving this notification, the application can re-initiate the request.

### **Members**

Members	Description
eMCHP_PSF_TYPEC_DETACH_EVENT = 1	Detach event has occurred
eMCHP_PSF_TYPEC_CC1_ATTACH	Port partner attached at CC1 orientation
eMCHP_PSF_TYPEC_CC2_ATTACH	Port partner attached at CC2 orientation
eMCHP_PSF_TYPEC_ERROR_RECOVERY	Entered Error recovery State
eMCHP_PSF_UPDS_IN_IDLE	All the UPD350s are in Idle
eMCHP_PSF_VCONN_PWR_FAULT	VCONN Power Fault has occurred

eMCHP_PSF_VBUS_PWR_FAULT	VBUS Power Fault has occurred
eMCHP_PSF_PD_CONTRACT_NEGOTIATED	PD Contract established with port partner
eMCHP_PSF_SINK_CAPS_RCVD	Sink Caps received from Port Partner
eMCHP_PSF_SINK_CAPS_NOT_RCVD	Sink Caps not received from Port Partner
eMCHP_PSF_CAPS_MISMATCH	Capability mismatch with Source Port Partner
eMCHP_PSF_NEW_SRC_CAPS_RCVD	New source capability message is received from Source Partner
eMCHP_PSF_SINK_ALERT_RCVD	Alert message received from Sink Partner
eMCHP_PSF_SINK_STATUS_RCVD	Sink Status received from Sink Partner
eMCHP_PSF_SINK_STATUS_NOT_RCVD	Sink Status not received from Sink Partner
eMCHP_PSF_BUSY	PSF is busy, cannot handle client request

#### Remarks

None

# 11.2 MCHP\_PSF\_NOTIFY\_CALL\_BACK

C

```
#define MCHP_PSF_NOTIFY_CALL_BACK(u8PortNum, ePSFNotification)
```

### Description

This hook is called by the various modules of PSF to notify the USER\_APPLICATION about different PD events such as Type-C Attach and Detach , Type-C Orientation. USER\_APPLICATION can define this hook function if it wants external handling of the PD events. Define relevant function that has UINT8, eMCHP\_PSF\_NOTIFICATION argument without return type.

#### **Preconditions**

None.

# **Parameters**

Parameters	Description
u8PortNum	Port number of the device. It takes value between 0 to (CONFIG_PD_PORT_COUNT-1).
ePSFNotification	Type of Notification occurred inside the stack. This argument can take one of the values from enum eMCHP_PSF_NOTIFICATION.

#### Returns

UINT8 - Except for eMCHP\_PSF\_VCONN\_PWR\_FAULT and eMCHP\_PSF\_VBUS\_PWR\_FAULT the return value is ignored by PSF. For eMCHP\_PSF\_VCONN\_PWR\_FAULT and eMCHP\_PSF\_VBUS\_PWR\_FAULT event, user can return TRUE - if the Power fault shall be handled by PSF FALSE - if the Power fault occurrence is ignored.

## Remarks

User definition of this Hook function is mandatory