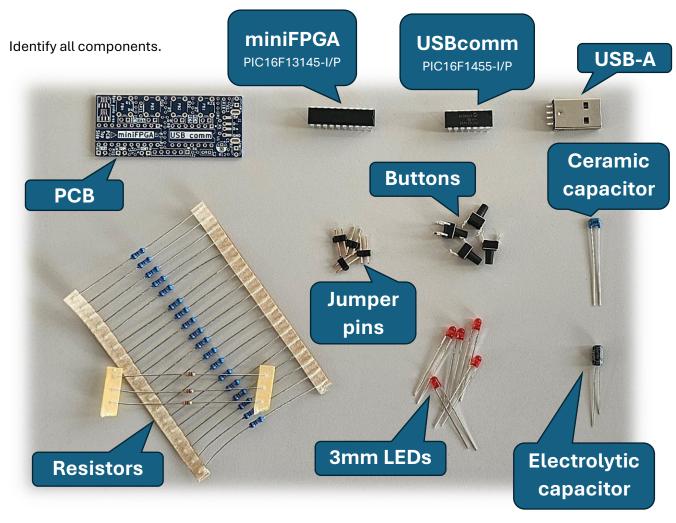
# Building the v3.0 PCB for miniFPGA

# Preparations for the build



Find the top side of the PCB, that is clearly marked as "PCB Top Side".

In this design all of our components will be placed only on the top side of the PCB. We will solder the components from the bottom side. Exception is the USB-A connector, that require soldering both from bottom and top side.

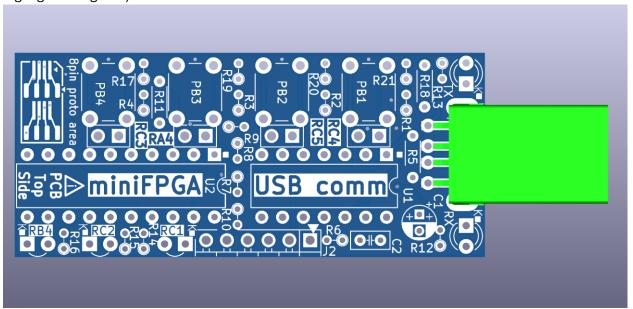


# PCB building steps

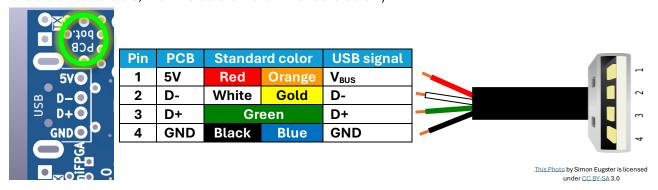
#### The USB connection

Place and solder the USB-A connector (J1). The connector has 4 Surface Mount Pins (SMT pins) and 2 through hole pins. Insert the connector, flip the PCB and start the soldering with the through hole pins on the bottom side. Flip the PCB and solder the SMT pins. Make sure all pins are soldered properly to avoid USB communication issues.

After completing this step, your PCB should have following components soldered (current step highlighted in green)



**Alternately** you can use a USB data cable instead of the USB-A (J1) connector. Strip 20mm of the USB cable outer mantel and 3mm from the internal wires. The bottom side of the PCB clearly shows the USB connections: GND, D+, D-, 5V. We will use these holes to solder our wires. Using a beeper measure carefully the individual wire connections in the USB cable. (if you have a standard table, the wire colors match the table below)



According to your preference, you can choose top or bottom side for soldering the wires. We recommend connecting the cable from top and soldering from bottom, same as for the other components.



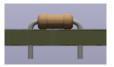
Never populate a cable and the connector on the same PCB!

### 4k7 resistors

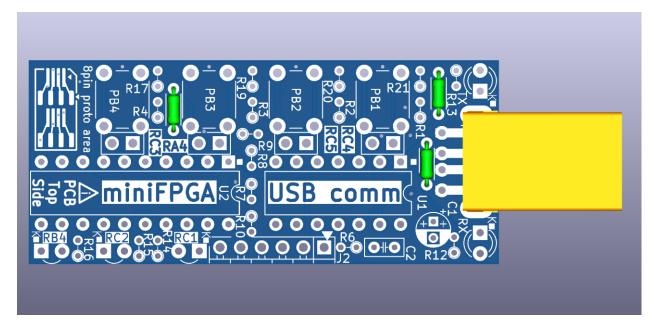
The 4700  $\Omega$  resistors are often referred to 4k7. The color-coding is yellow – blue – red



You must bend tightly both legs of the resistors and populate R5, R11, R18. Make sure all resistors lay flat on the PCB.



Resistors are non-polarized; therefore, you can freely choose the orientation of the component. When all 3 resistors are in place, carefully turn the PCB and solder the pins. Cut off the excess pins.



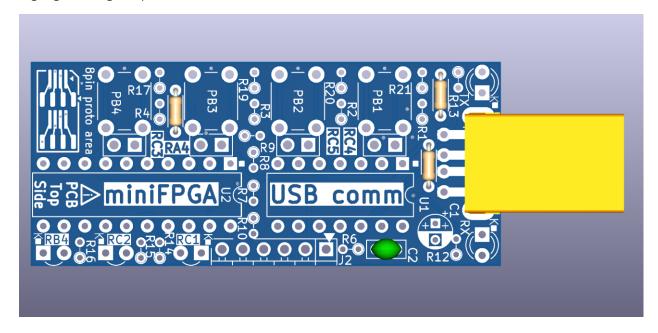
### Ceramic capacitor

The ceramic capacitor C2 is 470nF, usually labeled on the components as  $474 (47 \times 10^4 \, \text{pF} = 470 \, 000 \, \text{pF} = 470 \, \text{nF})$  The capacitor is non-polarized; therefore, you can freely choose the orientation of the component.

Make sure C2 is as close to the PCB as comfortably possible. (see the rendered picture for reference)



When C2 is in place, carefully turn the PCB and solder the pins. Cut off the excess pins.



#### 3mm LEDs

LEDs have two pins, and you must take care of installing them in the right orientation! LEDs are components that are non-symmetric otherwise called polarized. The pins are named Anode (A) and Cathode (K). Cathode (K) is the short pin on the component.

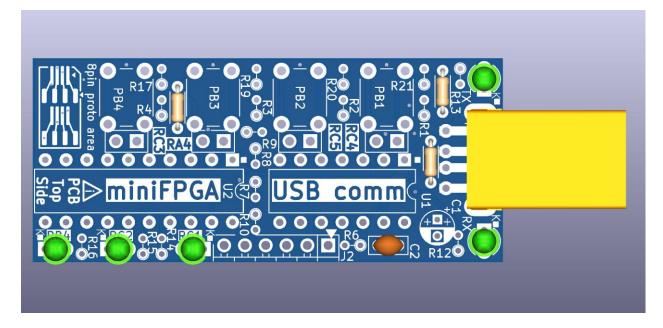




On the back of the PCB you can find a reminder icon about K pin being shorter than A, as well as K goes to square pin...

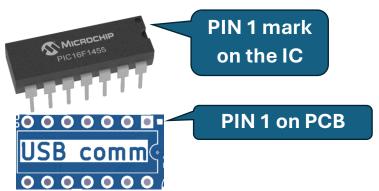
On the current PCB, LED Cathode (K) must be inserted in the square pad, Anode (A) to the circular pad. As a reminder, all LED components on the PCB has an icon  $K \blacksquare$ , meaning the Cathode (K) must go to the square pad.

Now you are ready to populate LED1, LED2, LED3, LED4, LED5 - observing right polarity. (A● K■) Make sure all LEDs are as close to the PCB as comfortably possible. (see the rendered picture above for reference) When LEDs are in place, carefully turn the PCB and solder the pins. Cut off the excess pins.



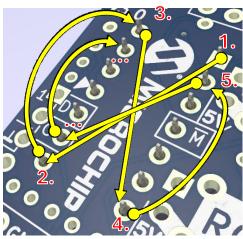
#### **DIP ICs**

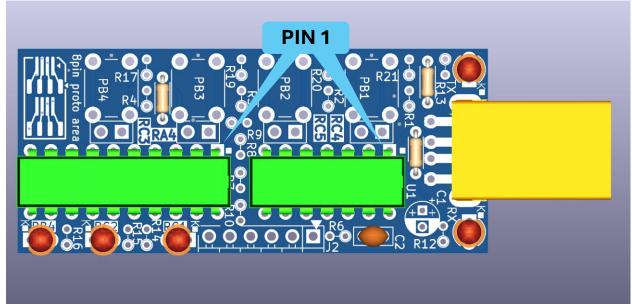
We will use two DIP (Dual Inline Package) ICs in this project. All ICs have a mark defining PIN1. Care must be taken to populate ICs in the right orientation. On this PCB PIN1 is marked with a ■ and the pad also is square shaped. PIN1 is marked with a small notch on the IC.



The **USB** communications bridge is **PIC16F1455-I/P** and has 14 pins, referenced as U1. The **miniFPGA** is **PIC16F13145-I/P** and has 20 pins, referenced as U2.

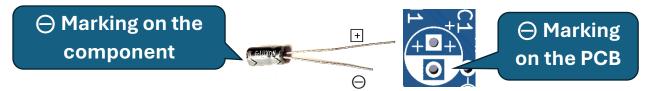
Now you are ready to populate U1, U2 - observing right orientation. Make sure both ICs are firmly seated on the PCB. Carefully turn the PCB and solder the pins in a crisscross pattern to minimize heat stress on the component. (pin1, pin8, pin14, pin2, pin9 etc.)





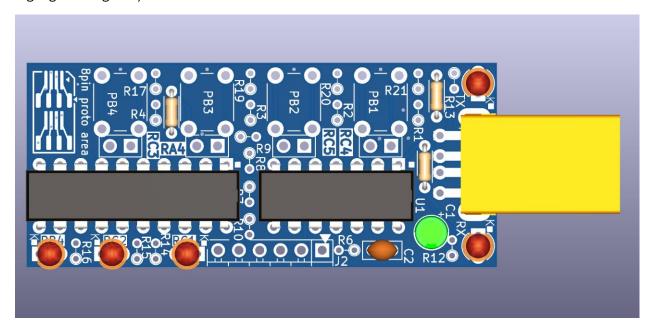
### Electrolytic capacitor

The Electrolytic capacitor or Elko has two pins, and you must take care of installing them in the right orientation! Elkos are polarized and have + and  $\ominus$  pin. Reversing polarity might cause harm to health and property. The body of the Elko is clearly marking the right polarity. Default is a white line marking the negative pin.  $\ominus$  pin is also shorter than +.



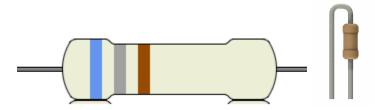
Now you are ready to populate C1 - observing right polarity. (+ and  $\ominus$  pin) Make sure C1 is as close to the PCB as comfortably possible. (see the rendered picture below for reference) When C1 is in place, carefully turn the PCB and solder the pins. Cut off the excess pins.





#### 680R resistors

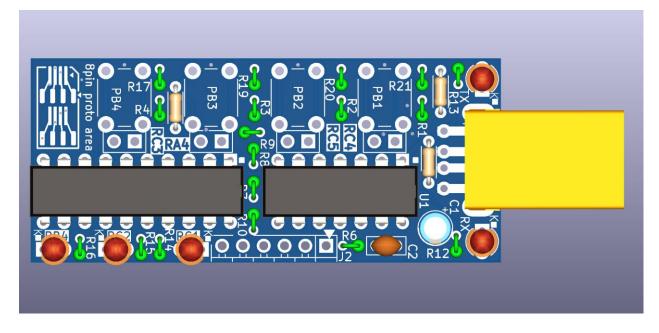
The 680  $\Omega$  resistors are often referred to as 680R. The color-coding is blue – grey - brown



You must bend one leg of the resistor and populate R1, R2, R3, R4, R6, R7, R8, R9, R10, R12, R13, R14, R15, R16, R17, R19, R20, R21. Resistors are non-polarized; therefore, you can freely choose which pin to bend. Make sure all resistors are as close to the PCB as comfortably possible. (see the rendered picture below for reference)

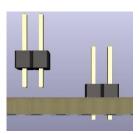


The suggested orientation of the resistors is visible on the picture below. When all 18 resistors are in place carefully turn the PCB and solder the pins. Cut the excess pins.

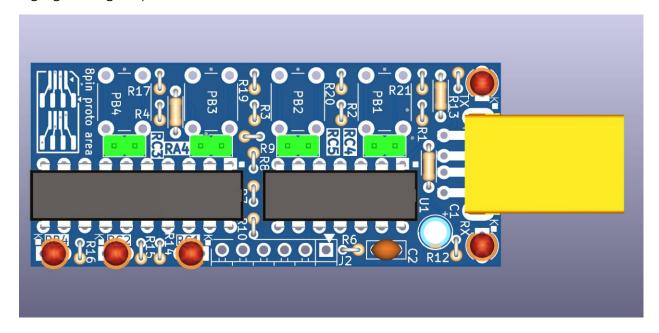


### Jumper headers

Sometimes we need static inputs. For this we can use jumpers. JP1, JP2, JP3, JP4 are pins to install jumper caps (not included) to simulate constant press of a button. Pin headers have a shorter and a longer side. The shorter pin goes through the PCB. (please see the rendered picture below)



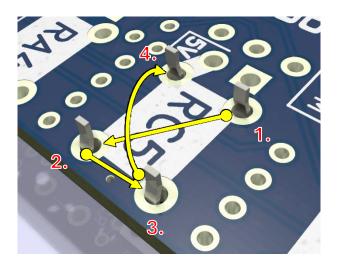
Populate JP1, JP2, JP3, JP4. When all 4 jumper headers are in place, carefully turn the PCB and solder the pins. When soldering, make sure the component is still sitting flush with the PCB top. (please see the rendered picture above).



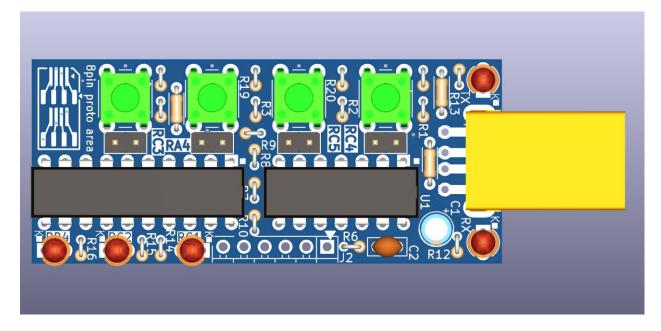
#### **Pushbuttons**

The pushbuttons in this design are rectangular. They will fit easily to the footprint in one direction and have mismatching dimensions in the other.

Populate PB1, PB2, PB3, PB4. Make sure all pushbuttons are as close to the PCB as comfortably possible.



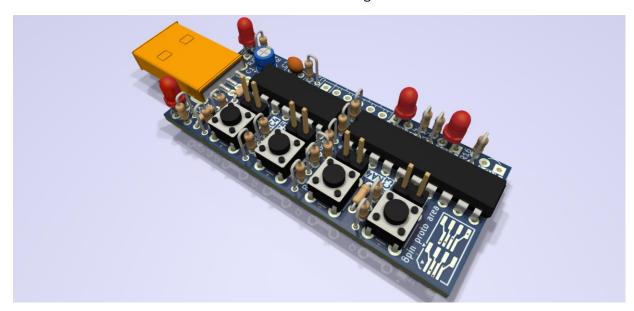
When all buttons are in place, carefully turn the PCB and solder the pins in a crisscross pattern to minimize thermal stress.

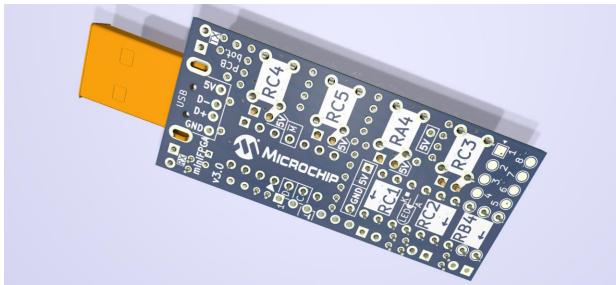


### Clean, rinse and dry

The final step is thoroughly cleaning the PCB. You can remove any flux or other chemical residue with isopropyl alcohol. You can use a light brush (e.g. toothbrush) to remove though stains from the PCB surface. Let the PCB dry on air. Using hot air might leave white stain on the surface.

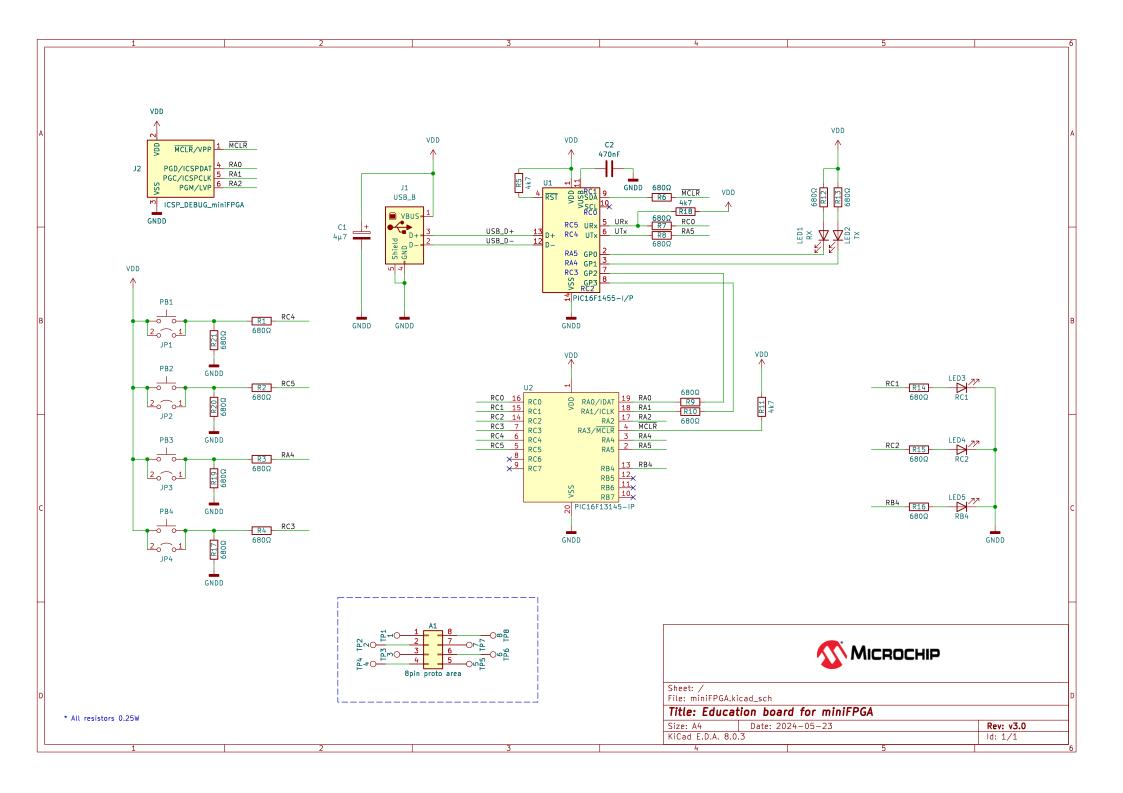
Your finished PCB should look similar to the 3D renderings below:



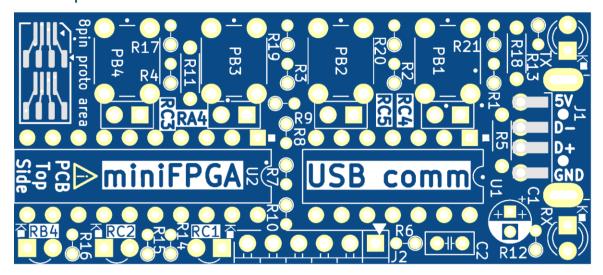


Hope you had great fun with this build!

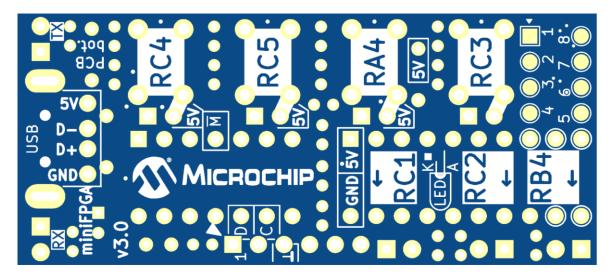
Now you can connect your PCB to the USB of a PC and go for the Verilog lectures!



# PCB top view



## PCB bottom view



# Bill of materials (BOM)

Reference	Value	Qty
C1	4μ7 ≤ C1 ≤ 47μF ≥16V	1
C2	470nF ≥16V	1
J1	USB_A	1
JP1,JP2,JP3,JP4	1×2pin 100mil	4
PB1,PB2,PB3,PB4	Pushbutton 6×5mm	4
LED1,LED2,LED3,LED4,LED5	red φ3mm	5
R1,R2,R3,R4,R6,R7,R8,R9,R10,R12, R13,R14,R15,R16,R17,R19,R20,R21	680Ω 0.25W	18
R5,R11,R18	4k7 0.25W	3
U1	PIC16F1455-I/P	1
U2	PIC16F13145-IP	1