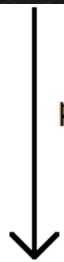


# Steps With Images

imgOriginalScene



preprocess()



imgGrayscaleScene, imgThreshScene



findPossibleCharsInScene()

all contours



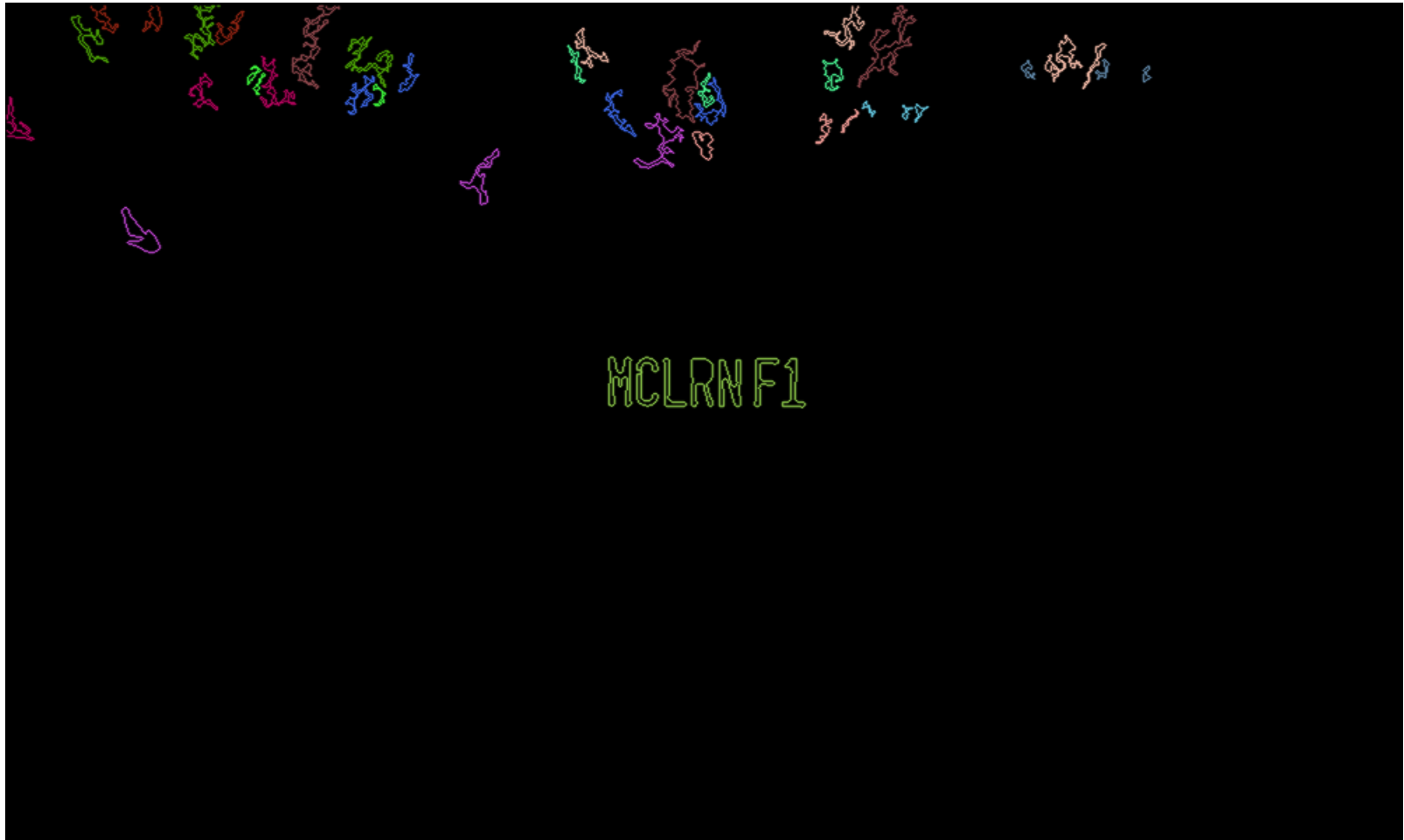


listOfPossibleCharsInScene

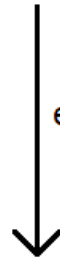


findListOfListsOfMatchingChars()

listOfListsOfMatchingCharsInScene



extractPlate()



listOfPossiblePlates



preprocess()

imgGrayscale, imgThresh



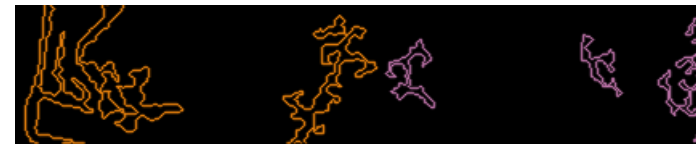
findPossibleCharsInPlate()

listOfPossibleCharsInPlate



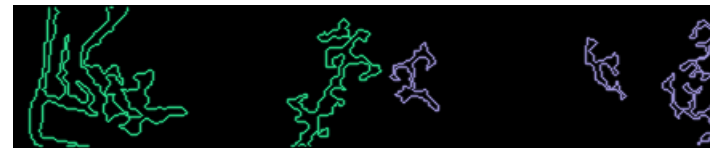
findListOfListsOfMatchingChars()

listOfListsOfMatchingCharsInPlate



removeInnerOverlappingChars()

listOfListsOfMatchingCharsInPlate



within each possible plate, suppose the longest list of potential matching chars is the actual list of chars

longestListOfMatchingCharsInPlate



recognizeCharsInPlate()



chars found in plate number 0 = MCLRN F1

chars found in plate number 4 = XVWT



possiblePlate.strChars

suppose the plate with  
the most recognized  
chars is the actual plate

