

OpenHack Attendee Guide For VCM Deliveries

Welcome Attendees to the OpenHack!

Introduction

- Logging into the VCM
- Navigating the OpenHack Classroom
- Badges



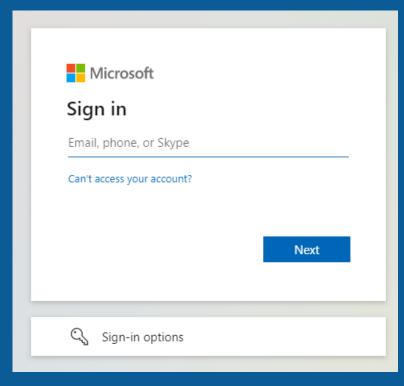
Logging into the VCM

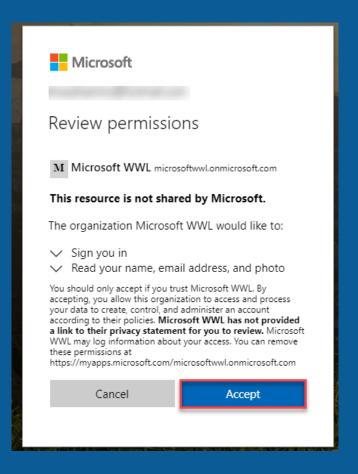
OpenHack VCM

- If you are attending an ESI OpenHack
 - https://esi.skillmeup.com
 - Credentials: your work email address and work password
- If you are attending an TSI OpenHack
 - https://tsi.skillmeup.com
 - Credentials: your work email address and work password

Logging into the VCM (Virtual Conference Manager)

Logging into the ESI or TSI OpenHack attendee VCM will prompt you for your work account. On the first login, ensure you click **Accept** when prompted.

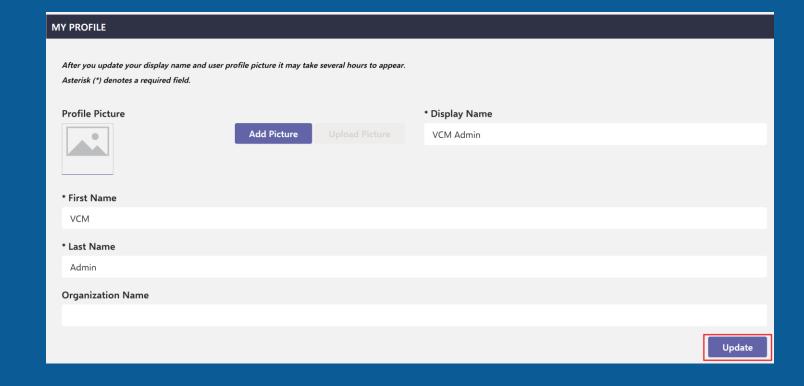




Updating your Profile

- After logging into
 VCM for the first
 time, click the profile
 icon at the top right
 of the screen
- From there, you can update your display name, first and last name.

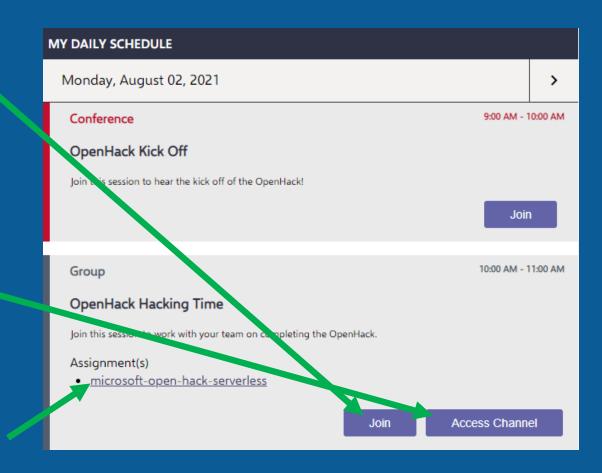




Navigating VCM

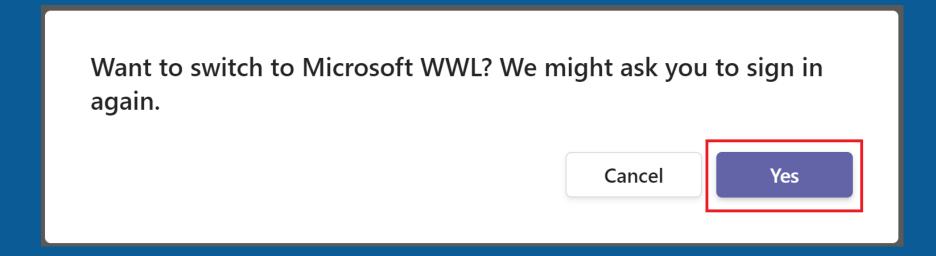
 Clicking Join will put take you to a Team meeting with the other hackers on their team

- Clicking Access Channel will put you into your Team channel
- Clicking the Assignment link will open the lab environment for your team's OpenHack



What happens when you click join

 When you select the Join option you will be redirected to the appropriate Teams Tenant. Select Yes when the following message appears.



NOTE – You should only be using the web client of Microsoft Teams for OpenHack. It is not suggested to use the desktop client for OpenHack. This will enable you to still use Microsoft Teams desktop for normal business work.

What happens when you click join

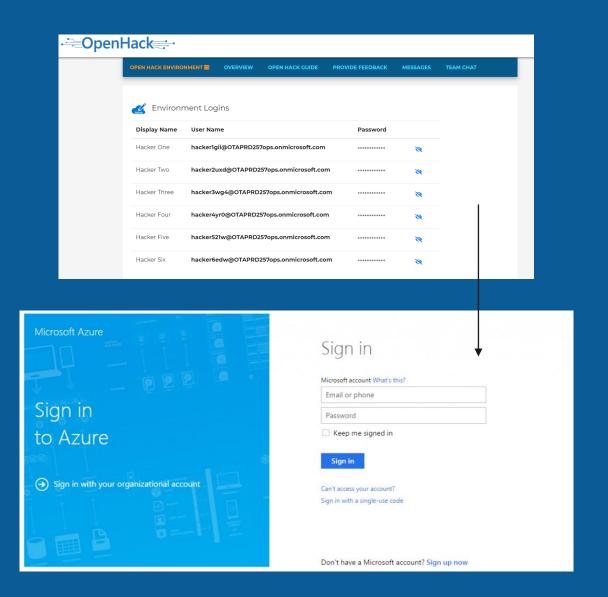
Then select the Join now button to join the session



The Lab Environment

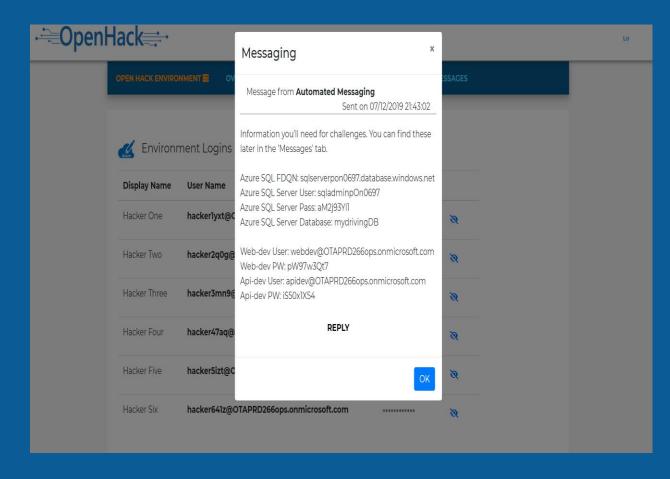
Each OpenHack has 6 logins for your hacker team

To access <u>Azure</u>, you must launch a separate browser using guest mode or incognito and login using the provided credentials



Automated Message May Pop-up

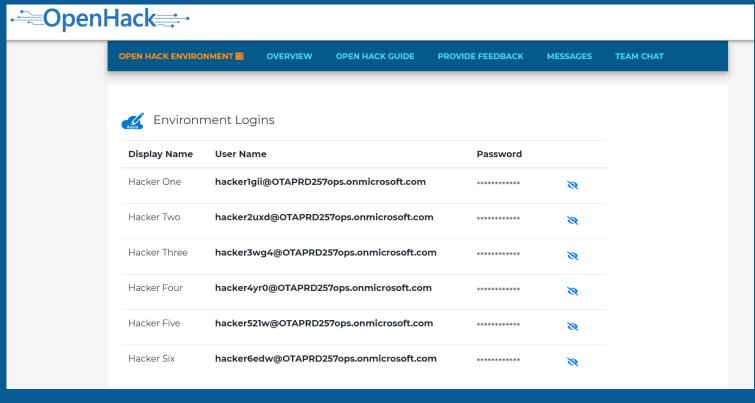
A message may pop-up with important details. If you click OK before taking down this information - don't worry - you can find it in the **Messages** tab later.



Sharing Logins with Your Teammates

Your teammates may start to join in on the challenge - please share all below logins with your team (see below image). The first person who signed in can access all of these logins.

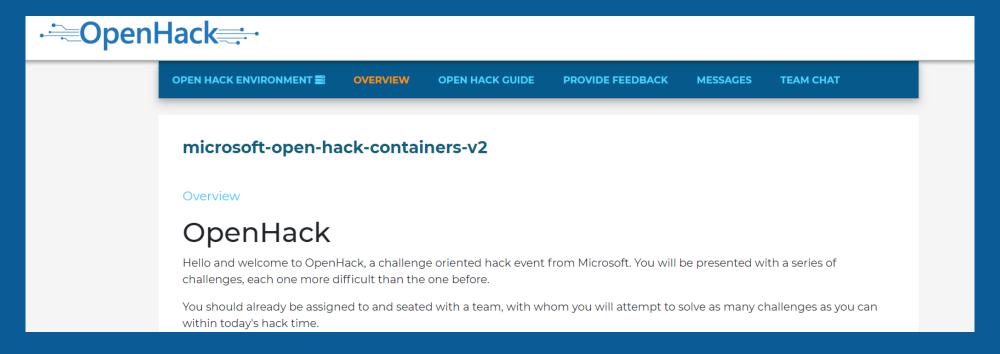
Use Case Scenario – They will then see the below image to hand out their teammate's credentials.



If anyone ever needs to find their username and/or password, they may revert to the OpenHack Environment tab.

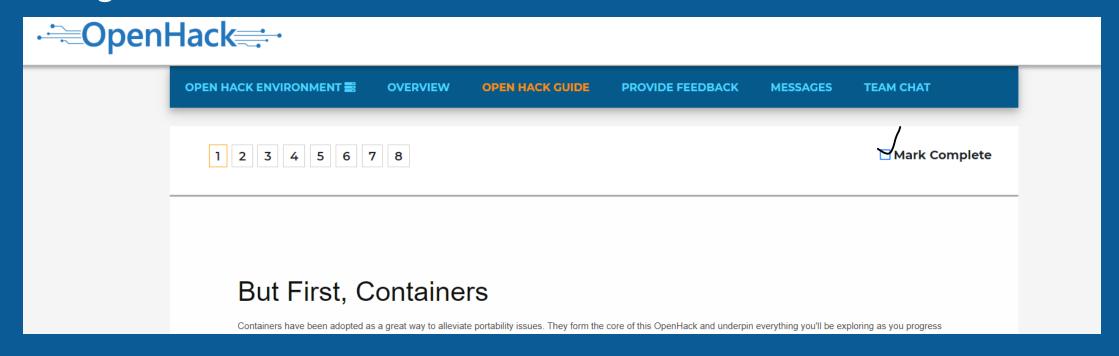
Overview

The **Overview** tab will give you the full overview of what this OpenHack is going to be about. Please read carefully.



OpenHack Guide

The **OpenHack Guide** tab is where you will find each challenge for the OpenHack. As you complete each challenge, check the Mark Complete box and wait for your Coach's approval to move on to the next challenge.



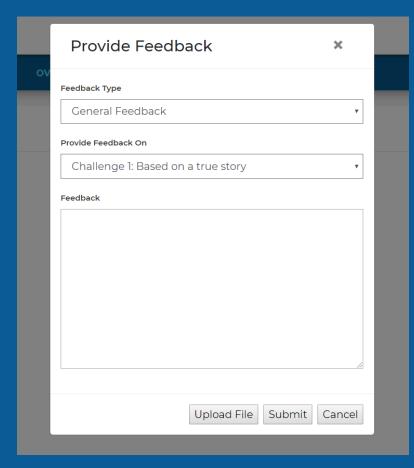
Provide Feedback

The **Provide Feedback** tab will allow you to add feedback as you work through the challenges.

-—OpenHack →



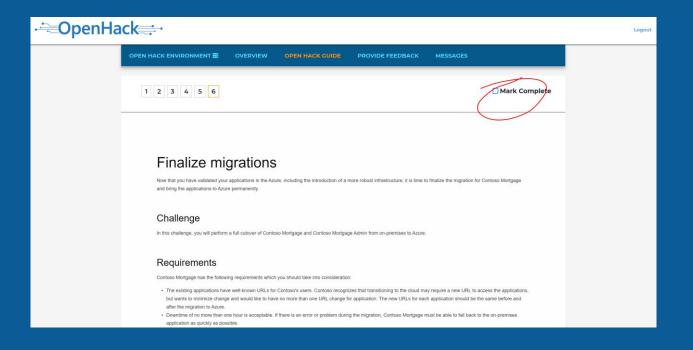
A dialog box will pop-up once you click on Add feedback. Please feel free to share any and all feedback - this is how we continually improve the OpenHacks!

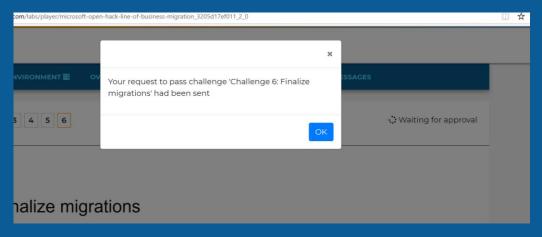


Badges

Receiving a Badge

When you reach a Mark Complete on a sufficient challenge level, you will receive a badge for the OpenHack!



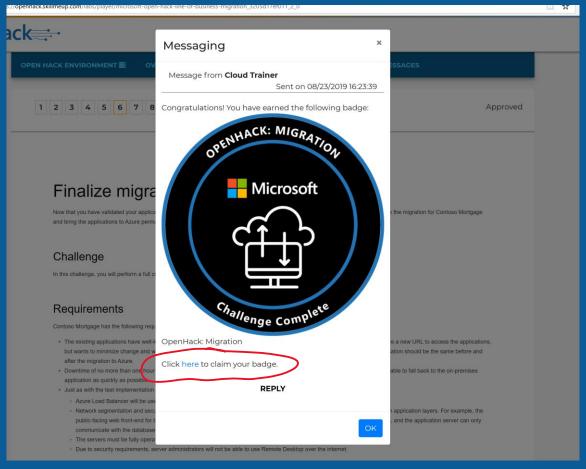


Claiming a Badge

Once your coach approves you, you will receive your badge (in a pop-up box).

Click "here" to claim your badge.

Note: clicking "OK" will not allow you to claim your badge. You must click "here". If you accidently click "OK" or "X-out", don't worry, just ask your coach to re-issue you your badge.



Summary

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- Navigating the OpenHack Classroom
- Badges



Opsgility