OpenHack Attendee Guide For VCM Deliveries

Welcome Attendees to the OpenHack!

Introduction

- Logging into the VCM
- Navigating the OpenHack Classroom
- Badges

Logging into the VCM

OpenHack VCM

- If you are attending an ESI OpenHack
    - https://esi.skillmeup.com
    - Credentials: your work email address and work password
- If you are attending an TSI OpenHack
    - https://tsi.skillmeup.com
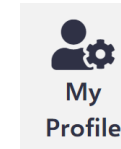   - Credentials: your work email address and work password

Logging into the VCM (Virtual Conference Manager)

Logging into the ESI or TSI OpenHack attendee VCM will prompt you for your work account. On the first login, ensure you click **Accept** when prompted.
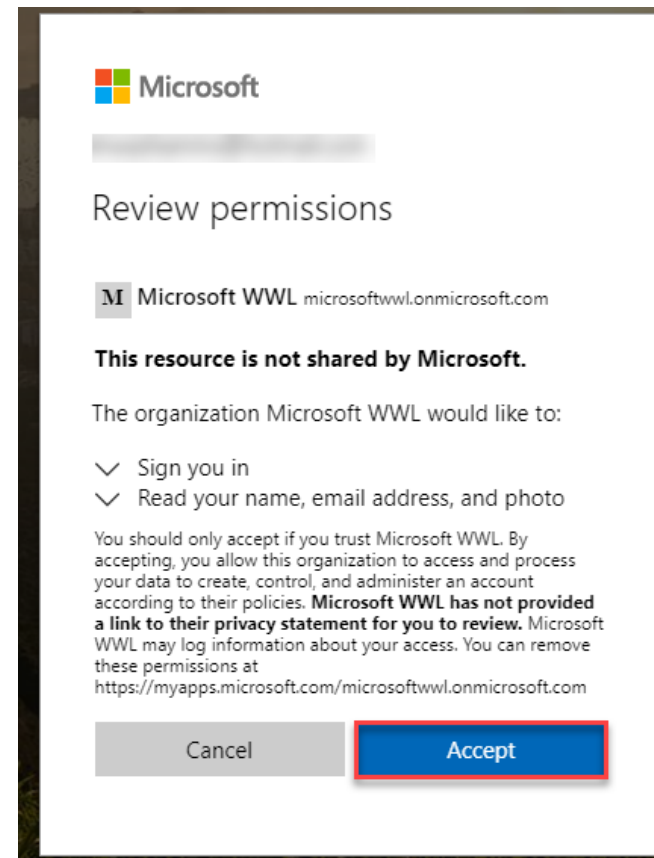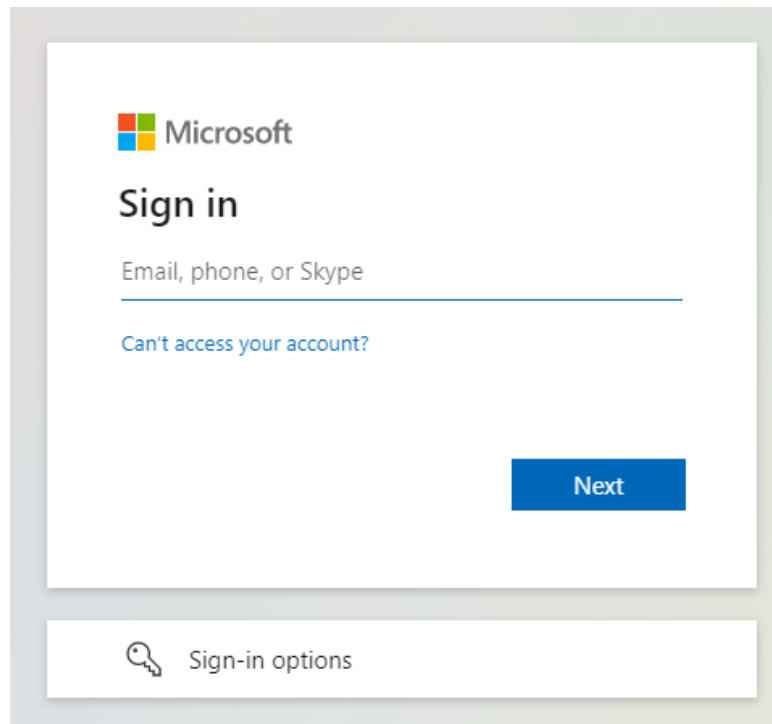
Updating your Profile

- After logging into VCM for the first time, click the profile icon at the top right of the screen

- From there, you can update your display name, first and last name.

Navigating VCM

- Clicking Join will put take you to a Team meeting with the other hackers on their team

- Clicking Access Channel will put you into your Team channel

- Clicking the Assignment link will open the lab environment for your team's OpenHack

What happens when you click join

- When you select the Join option you will be redirected to the appropriate Teams Tenant. Select Yes when the following message appears.
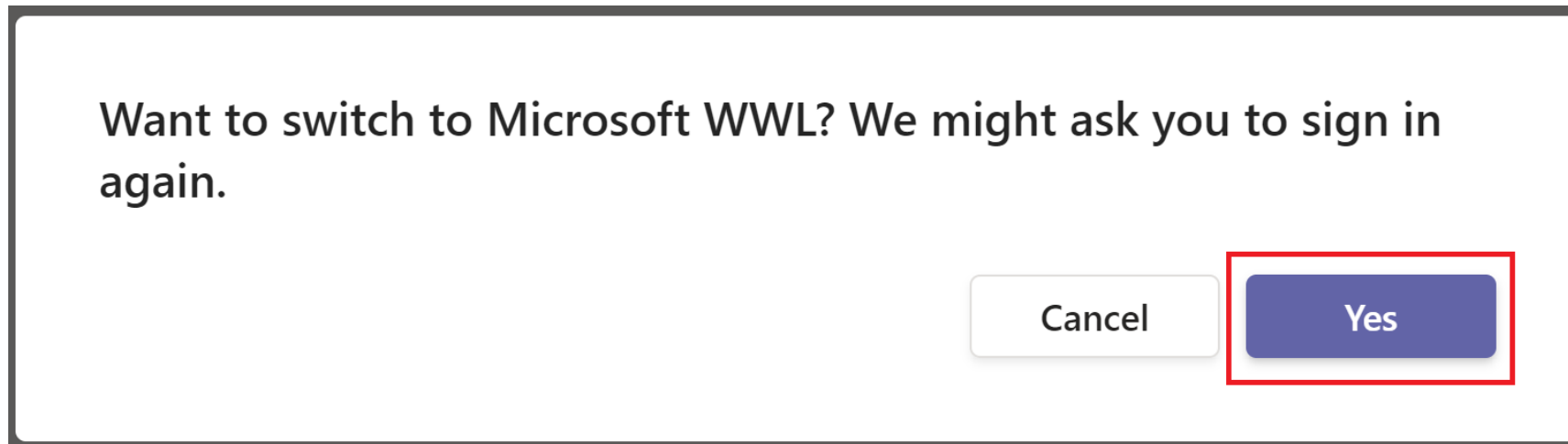
NOTE – You should only be using the web client of Microsoft Teams for OpenHack. It is not suggested to use the desktop client for OpenHack. This will enable you to still use Microsoft Teams desktop for normal business work.

What happens when you click join (cont'd)

- Then select the Join now button to join the session

What happens when you click assignment

- You will be redirected to a page like the one below
- Here you can access the Overview of the OpenHack, the Open Hack Guide containing the challenges, the Environments, Provide Feedback, or send a message to the Coaches
- While in the Open Hack Guide you can go through the Challenges and mark complete when finished
- There is also a helpful Attendee Guide they can access for tips and tricks on using the platform
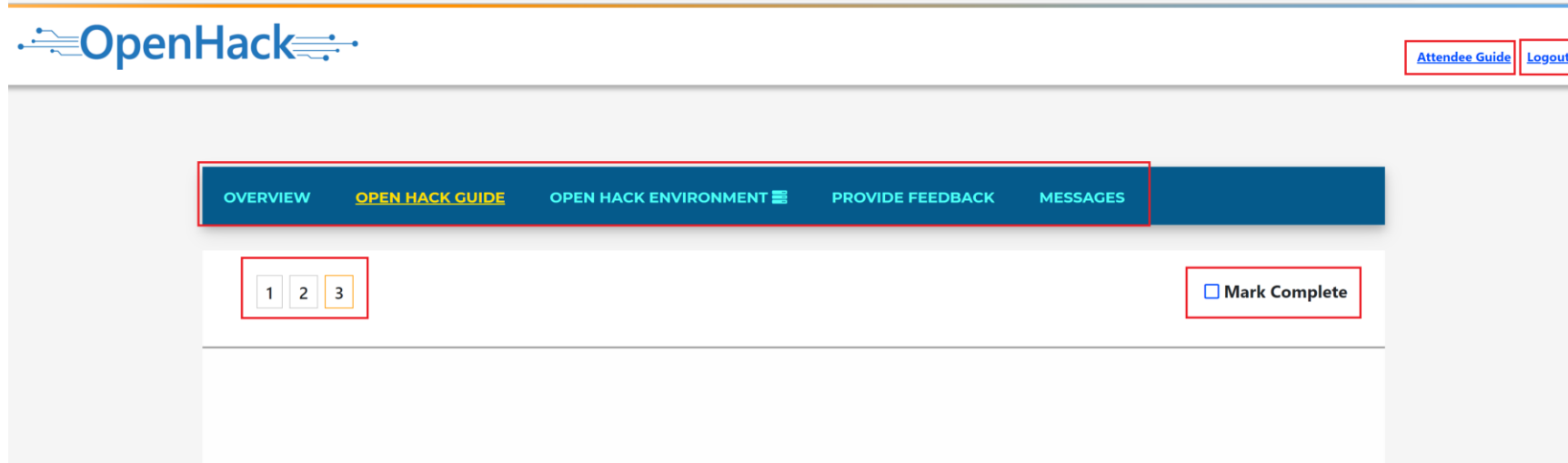
Automated Message May Pop-up

A message may pop-up with important details. If you click OK before taking down this information - don't worry - you can find it in the **Messages** tab later.
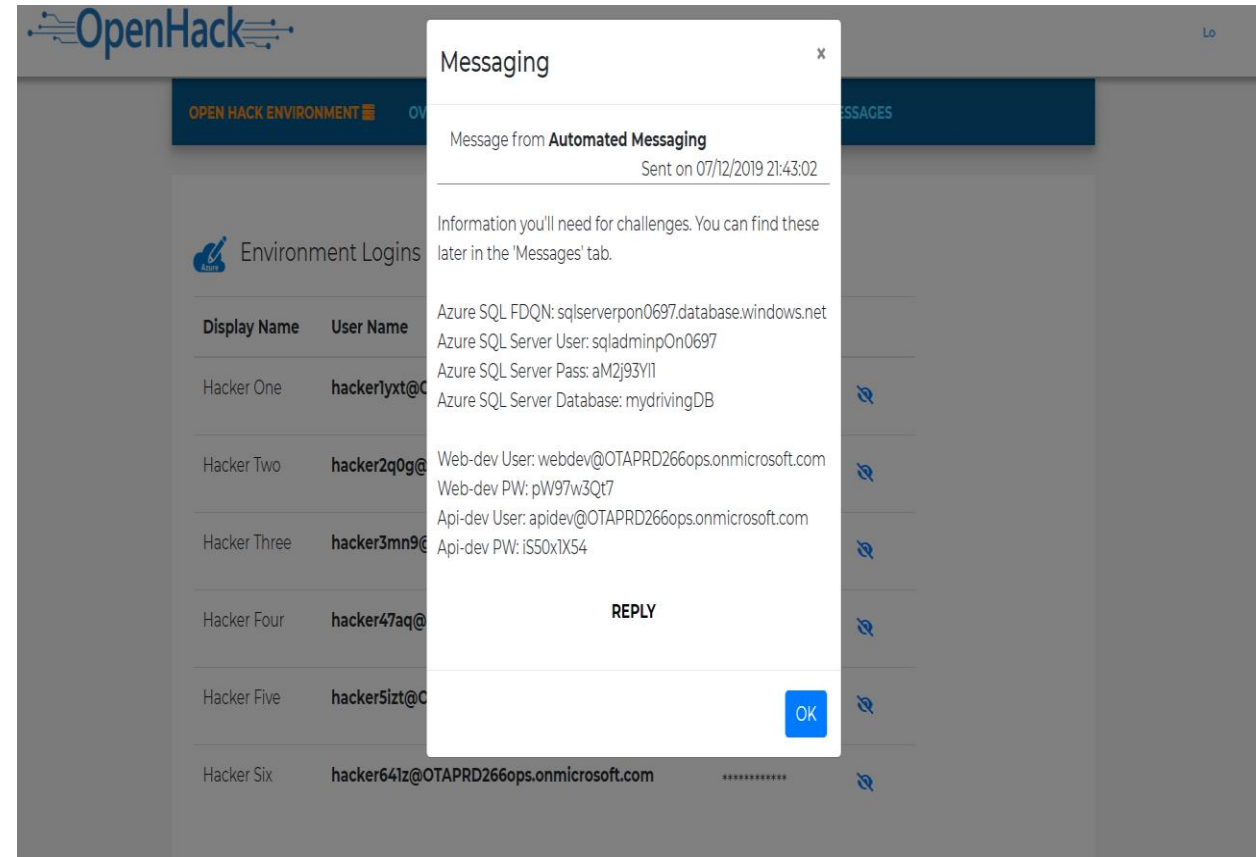
Overview

The **Overview** tab will give you the full overview of what this OpenHack is going to be about. Please read carefully.

OpenHack Guide

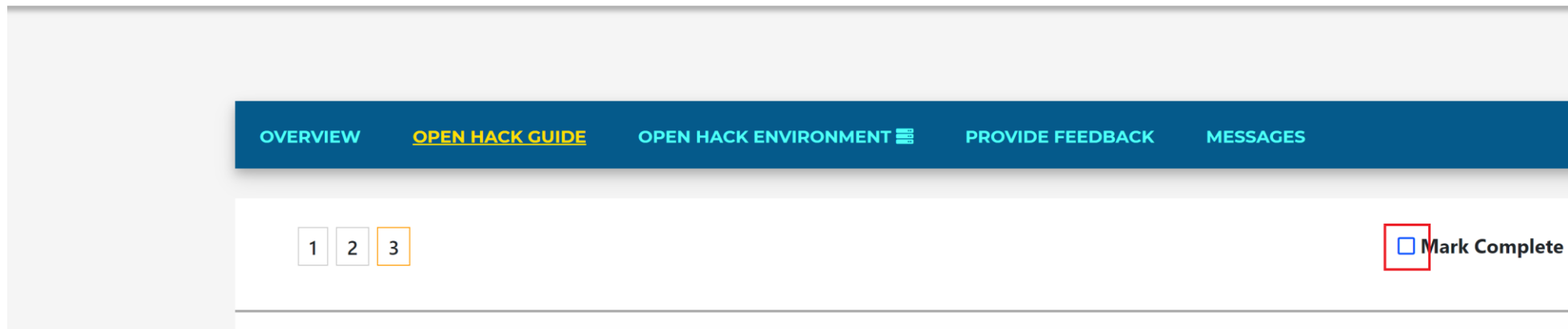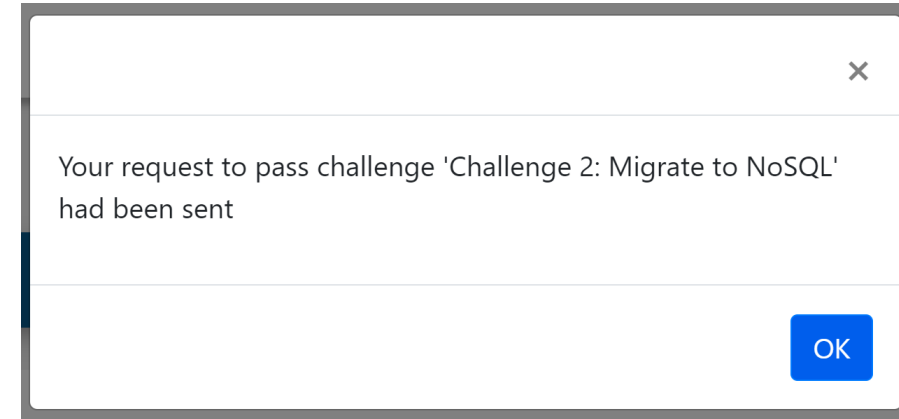The **OpenHack Guide** tab is where you will find each challenge for the OpenHack. As you complete each challenge, check the Mark Complete box and wait for your Coach's approval to move on to the next challenge.

OpenHack Guide (cont'd)

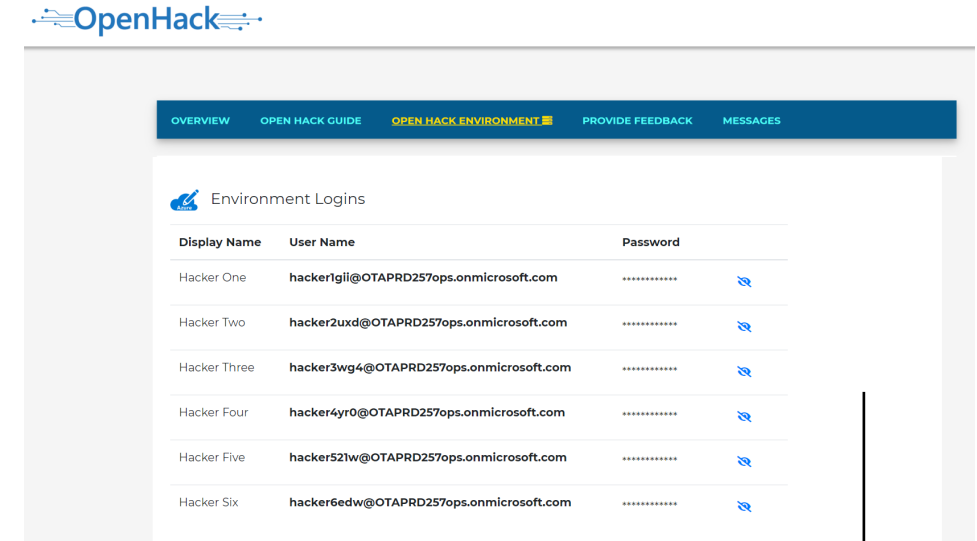When you mark a challenge complete you will receive a popup stating that the request has been sent.

Once your Coach has approved the challenge, you will receive another popup letting you know and are able to move on to the next challenge.

Your request to pass challenge 'Challenge 2: Migrate to NoSQL' had been sent

OK

Your request to pass challenge 'Challenge 2: Migrate to NoSQL' had been approved

OK
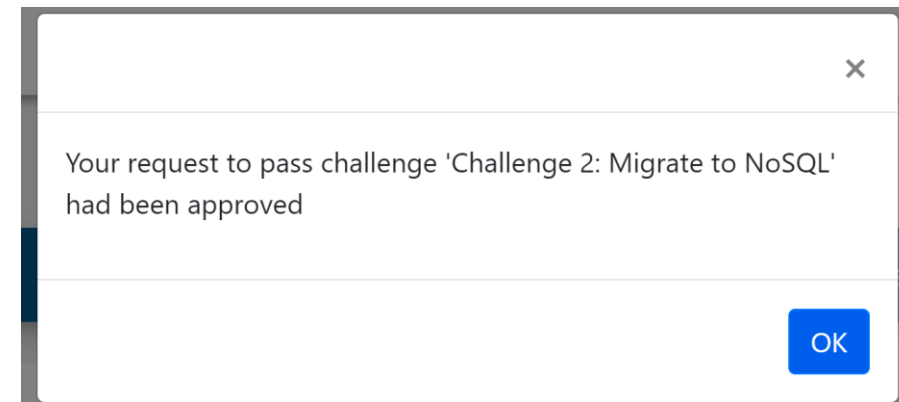
The Lab Environment

Each OpenHack has 6 logins for your hacker team

To access <u>Azure</u>, you must launch a separate browser using guest mode or incognito and login using the provided credentials

Sharing Logins with Your Teammates

Your teammates may start to join in on the challenge - please share all below logins with your team (see below image). The first person who signed in can access all of these logins.

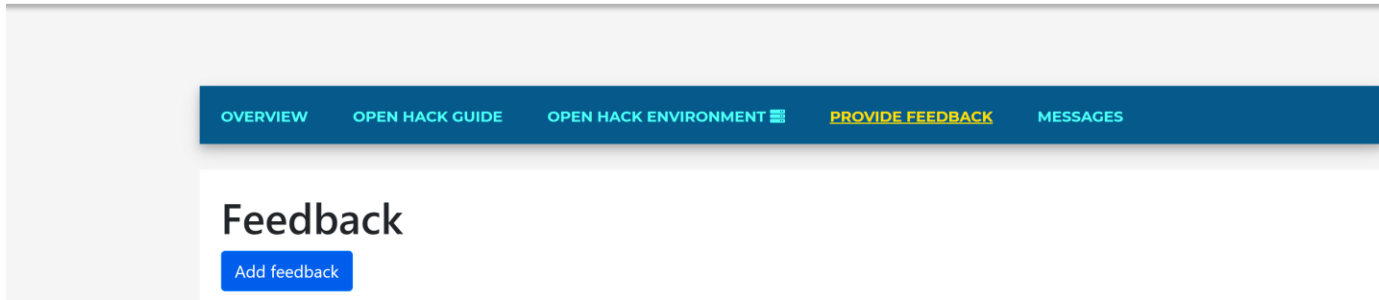Use Case Scenario – They will then see the below image to hand out their teammate's credentials.

If anyone ever needs to find their username and/or password, they may revert to the OpenHack Environment tab.

Provide Feedback

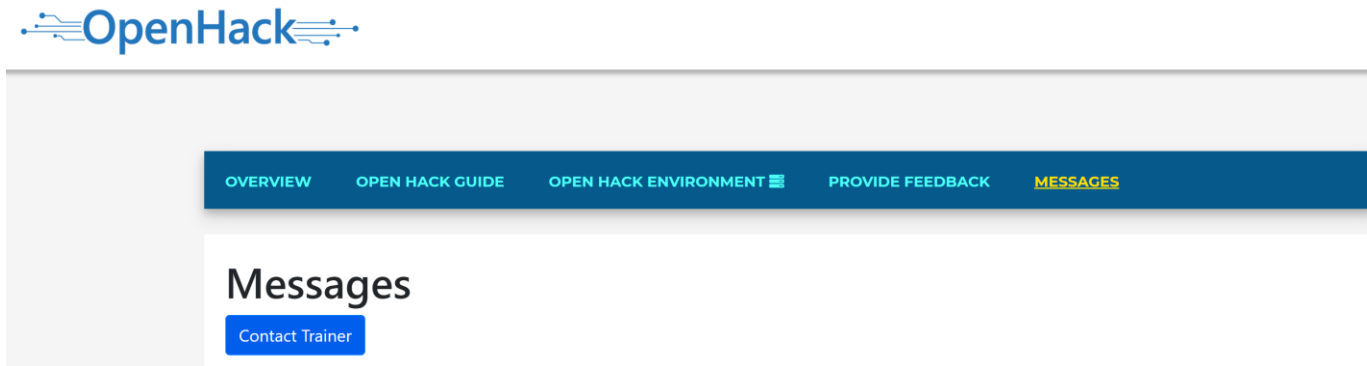The **Provide Feedback** tab will allow you to add feedback as you work through the challenges.

A dialog box will pop-up once you click on Add feedback. Please feel free to share any and all feedback around VCM - this is how we continually improve the OpenHacks!
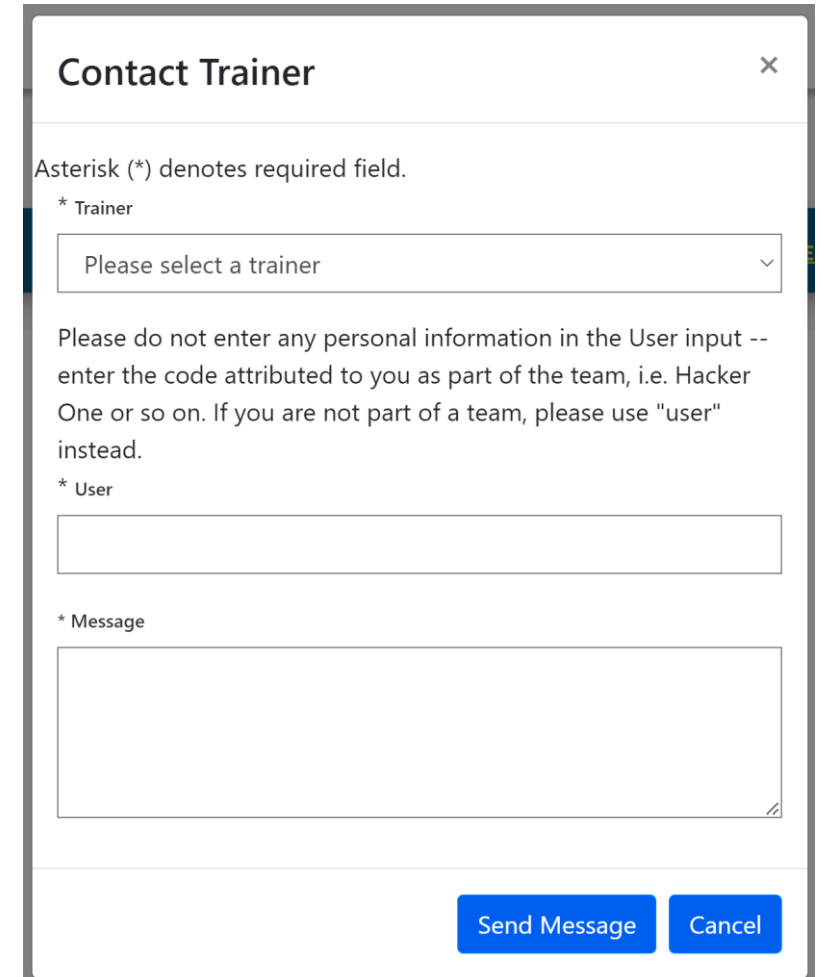
Messages

The **Messages** tab will allow you to contact the trainer/coach.

A dialog box will pop-up once you click on Contact Trainer. This is where you can send a message to the Trainer/Coach.
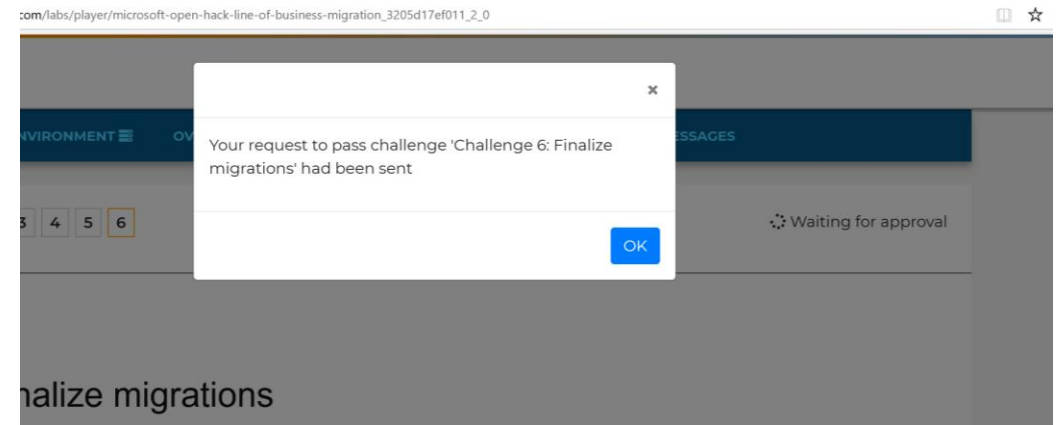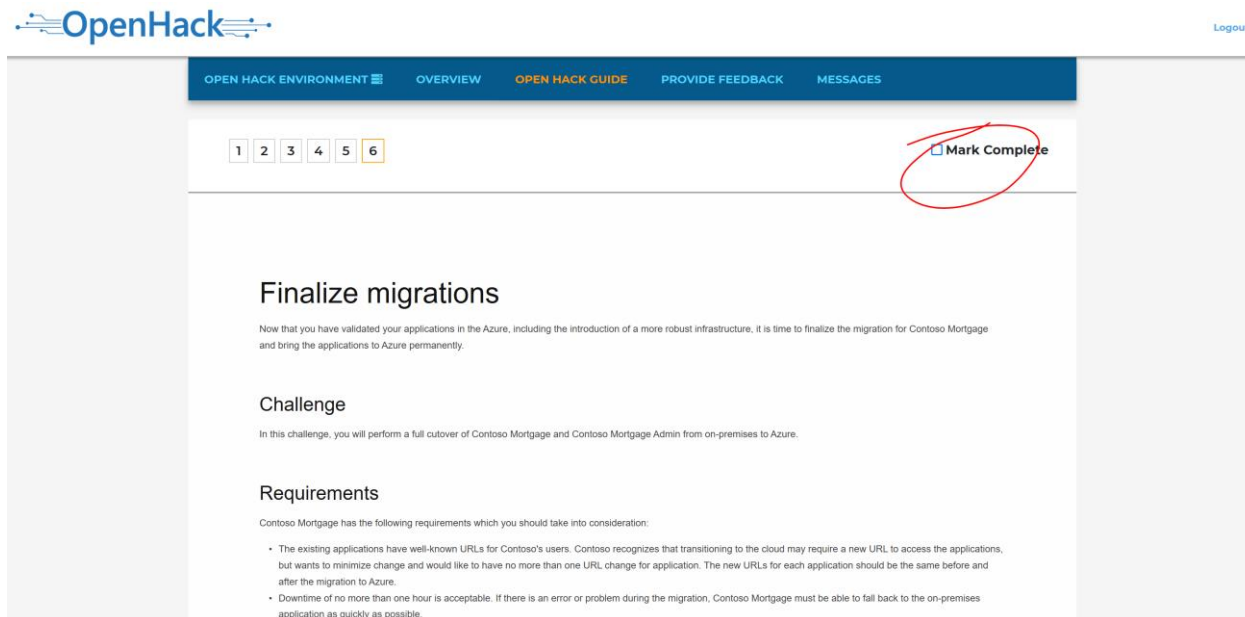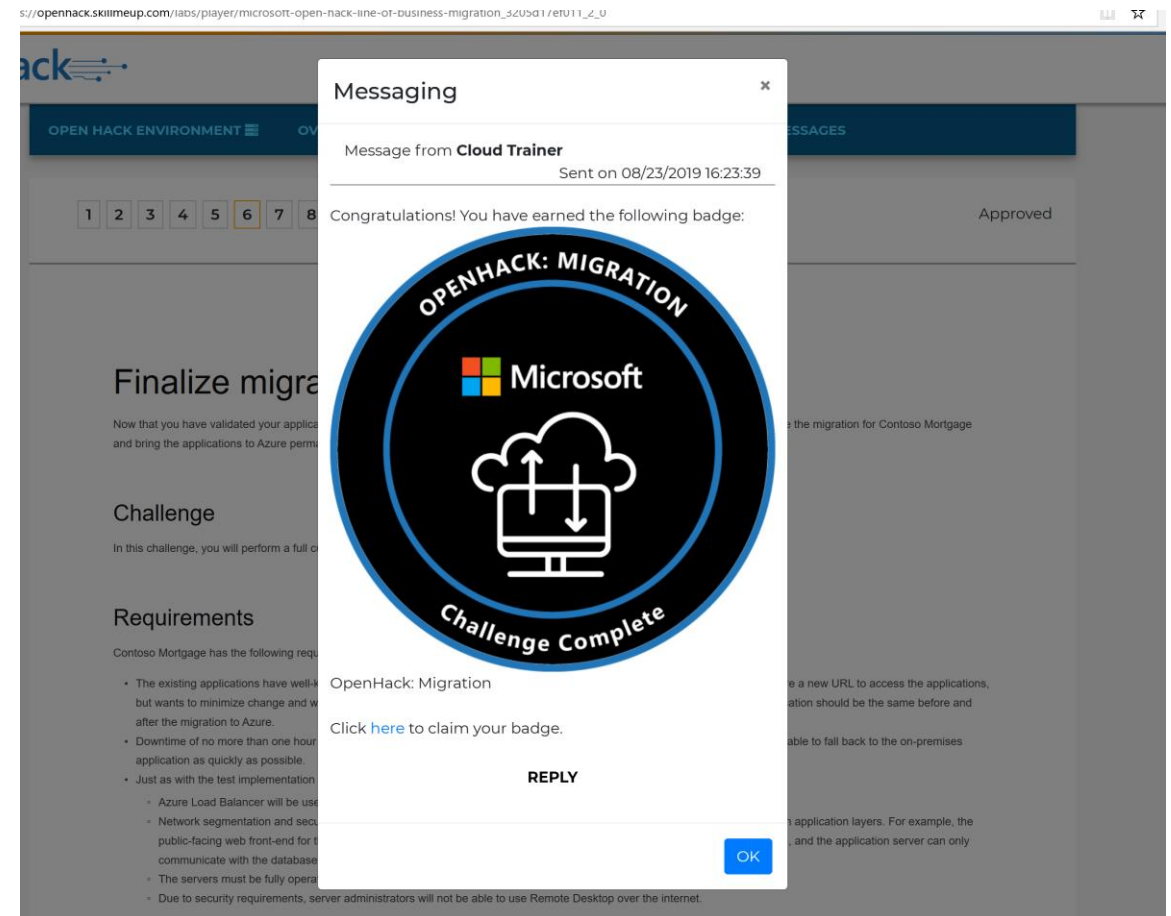
Badges

Receiving a Badge

When you reach a Mark Complete on a sufficient challenge level, you will receive a badge for the OpenHack!

Claiming a Badge

- Once your coach approves you, you will receive your badge (in a pop-up box).

- Click "here" to claim your badge.

Note: clicking "OK" will not allow you to claim your badge. You must click "here".
If you accidently click "OK" or "X-out", don't worry, just ask your coach to re-issue you your badge.

Summary

- Logging into the VCM
- Navigating the OpenHack Classroom
- Badges