

# DJANGO

while running  
python [manage.py](#) makemigrations  
python [manage.py](#) migrate  
python [manage.py](#) runserver  
to create a superuser - python [manage.py](#) createsuperuser  
to create project - django-admin startproject project\_name  
to run local server- python [manage.py](#) runserver  
to create app - python [manage.py](#) startapp app\_name  
to migrate - python [manage.py](#) migrate  
to load static - python [manage.py](#) collectstatic

## FIRST - views,templates

### step one

after u create the first app u have to add the app to [setting.py](#) to let the programme know that u have create an app

in [setting.py](#)

```
INSTALLED_APPS = [
```

```
    'app_name'
```

```
]
```

add it here

in app [views.py](#) add

```
from django.http import HttpResponse
```

```
def index(request):
```

```
    return HttpResponse('hello world')
```

then in [url.py](#) in project add

```
from django.conf.urls import url
```

```
urlpatterns = [
```

```
    url(r'^$', views.index, name = 'index'),
```

this going to print hello world on the web page

### step two

earlier step is lengthy so there is shorter step by using include() function by creating

in project [urls.py](#) file

```
from django.conf.urls import include
```

```
url(r'^app_name/', include('app_name.urls'))
```

then create [urls.py](#) file in app\_name then repeate step one in [urls.py](#) of app

### step three

adding a template directory

create a dir template in project folder

to pass the file path use

```
import os
```

in [setting.py](#)

there is BASE\_DIR which is the location of base dir we have use this path as refernce for all location as

while transferring project from one comp to another the actual path may change but this is python

generated path so it adjust automatically

now to set temp location we use

```
TEMPLATE_DIR = os.path.join(BASE_DIR , "template_folder_name")
```

now add this location to template so django can access it by add to

under TEMPLATES in [Setting.py](#) there is

```
templates = [
```

```
    'DIRS': []
```

```
]
```

add temp loc to this

```
'DIRS' : [TEMPLATE_DIR]
```

#### step four

now u can create html file in template dir

and to use it

from django.shortcuts import render

```
def index(request):
```

```
    var = {'insert_me':"im from veiws.py"}
```

```
    return render(request,'index.html',context = var)
```

insert\_me can be define in html file and it use as a variable to pass info

#### step five

adding static image file from a folder and insert it in html code

first create a folder name static

then add its directory address just like we did for template folder

```
STATIC_DIR = os.path.join(BASE_DIR,"static_folder_name")
```

now add this loc to static

```
STATICFILES_DIR = [
```

```
    STATIC_DIR,
```

```
]
```

now u can create images folder in static folder and put ur images there

in Html code add at the top after the doctypehtml line

```
{% load staticfiles %}
```

then in html code where u want to add the image add the follwing -

```
<img src = {% static "images/pic_name.jpg" %} >
```

## SECOND -models, admin

### Step one

in [model.py](#) file of app\_name

u can create classes

syntax as follows

```
class model_name(models.Model) :
```

```
    model_item_name = models.CharField()
```

now after that run migration command

first

```
python manage.py makemigrations app_name
```

```
python manage.py migrate
```

then in [admin.py](#) of app register your model

```
from app_name.models import model1,model2,blabla
```

```
admin .site.register(model1)
```

after that create the first user by using command

python [manage.py](#) createsuperuser

### Step two

---

pip install Faker  
Check later  
just for demo not useful

---

### Step Three

import models to [views.py](#) of app  
from app\_name.models import model1,model2,blabla  
then u can pass the model item  
like define a variable a  
a = model\_item\_name.object.order\_by(blabla)  
note - .order\_by is used to  
now pass it into dictionary  
var = {key : a}  
in render request context=var  
in html code eg  
<div class="collegelist">  
  {% if a %}  
    <table>  
      <thead>  
        <th>Rank</th>  
        <th>Name</th>  
        <th>Location</th>  
      </thead>  
      {% for item in a %}  
        <tr>  
          <td> {{item.rank}} </td>  
          <td> {{item.name}} </td>  
          <td> {{item.location}} </td>  
        </tr>  
      {% endfor %}  
    </table>  
  {% else %}  
    <p>NO ACCESS RECORD FOUND</p>  
  {% endif %}  
</div>

## THIRD - User Input

### Step one

creating Form  
first create [form.py](#) file in app  
then edit the file  
from django import forms eg -  
class FormName(forms.Form):  
  name = forms.CharField()  
  email = forms.EmailField()

```

text = forms.CharField(widget=forms.Textarea)
then edit views.py file add a similar function
def form(request):
    form1 = forms.FormName()
    v = {'form' : form1}
    return render(request, 'form.html', context= v)
now in urls.py add a new url entry for function form
eg - url(r'^form/', views.form_name, name = 'form')
now in form.html
<div class = "container">
    <form method="POST">
        {{form.as_p}}
        {% csrf_token %}
        <input type="submit" class="btn btn-primary" value="submit">
    </form>
</div>
now u can use form but to use the data input this will print it in console
edit the view.py files form_name function to
def form_name(request):
    form1 = forms.FormName()
    if request.method == 'POST':
        form1 = forms.FormName(request.POST)
        if form1.is_valid():
            print("NAME : " + form1.cleaned_data['name'])
            print("EMAIL : " + form1.cleaned_data['email'])
            print("TEXT : " + form1.cleaned_data['text'])
        return render(request, 'form.html', context = {'form' : form1})

```

## Step two

validation

to detect bot we add a hidden field human cant see them but will fill it so we can detect the bot

from django.core import validators

in [form.py](#) file in class formname add a new line

```
botcatcher = forms.CharField(required=False, widget=forms.HiddenInput, validators = [validators.MaxLengthValidator(0)])
```

if we want user enter there email twice and want to make sure that they are both same them use this funtion

```
verify_email = form.EmailField(label='Enter your email again')
text = forms.Chafield(widget = form.Textarea)
def clean(self):
    all_clean_data = super().clean()
    email = all_clean_data['email']
    vmail = all_clean_data['verify_email']
    if email != vmail:
        raise forms.ValidationError("Make Sure Emails Match")
```

## Step three

saving input data to model

first create a new model in [models.py](#)

```
class User(models.Model) :
    first_name = models.CharField(max_length=20)
```

```
last_name = models.CharField(max_length=20)
email = models.EmailField(max_length=50,unique=True)
then register the model in admin.py
```

## FORTH - URL Mapping

### Step one - relative url

it means we can call other webpage from one webpage  
first we have to include template tagging in [url.py](#) file of app  
app\_name = 'basic\_app'  
then we have to add url link in the html as  
<a href="{% url 'basic\_app:other' %}">To go to other page click here </a>  
eg for index {% url 'index'%}. — for index page we only have type index  
eg for admin {% url 'admin:index'%}

### Step two - template inheritance

we create a basic template which contain all the things we want other pages to show also like navigation bar

it all HTML code by the way but with django power to do so we use two tags

```
{%block body_block%
```

```
{%endblock%
```

in template html file all the code outside these tags are inherited to the other page and we leave these tags empty

in inherited html we first inherit the template using the tag

```
{%extend "location of template html in template dir"%}
```

then include body block and end block tag and add all things in side these tags

eg if we include code of nav bar outside these code in template then some text in inherited html then inherited html will have both nav bar code from template and text from its own code

#### ● base.html

```
<links to JS, CSS, Bootstrap>
<bunch of html like navbars>
  <body>
    {% block body_block %}
    {% endblock %}
  </body>
</More footer html>
```

#### other.html

```
<!DOCTYPE html>
{% extends "basic_app/base.html" %}
{% block body_block%}
<HTML specific for other.html>
<HTML specific for other.html>
{% endblock %}
```

### Step three - template filters

general form - {{value | filter:"parameter"}}

to include a dictionary from data base in to the html we first include the dict in html by including it in render functions parameter in django then in html just use {{key}} to include the dict and it will show the value. Now we can apply filters on it too eg to convert the text to upper we {{text | upper}} or to add {{number | add:24}} this will add number there are many filter on django doc u have explore how they work but i have shown two of them and we create custom too.

## FIVE - FORMS

### step one - password

we just going to encrypt the saved password instead of saving them as plain text

pip install bcrypt

pip install django[argon2]

these libraries are need for password encryption

now in [setting.py](#) at the end add the following -

```
PASSWORD_HASHERS = [  
    'django.contrib.auth.hashers.Argon2PasswordHasher',  
    'django.contrib.auth.hashers.BCryptSHA256PasswordHasher',  
    'django.contrib.auth.hashers.BCryptPasswordHasher',  
    'django.contrib.auth.hashers.PBKDF2PasswordHasher',  
    'django.contrib.auth.hashers.PBKDF2SHA1PasswordHasher'  
]
```

then in password validators we can set value for like minimum length of password and all

now we can segregate the user media and root media by creating media folder in which all the media uploaded by user will be saved

then create `MEDIA_DIR = os.path.join(BASE_DIR, 'media')`

then at the bottom add — `MEDIA_ROOT = MEDIA_DIR`  
`MEDIA_URL = "/media/"`