

# Knowledge - Lecture 1

knowledge-based agents: agents that reason by operating on internal representations of knowledge

sentence: an assertion about the world in a knowledge representation language

propositional logic:

propositional symbols:  $P, Q, R$  - facts

logical connectives:

not	$\neg$	and	or	implication	biconditional
and	$\wedge$	$\wedge$	$\vee$	$\rightarrow$	$\leftrightarrow$
or					implication

$P$	$\neg P$	$P$	$Q$	$P \wedge Q$	$P$	$Q$	$P \vee Q$	$P$	$Q$	$P \rightarrow Q$
false	true	false	false	false	false	false	false	* false	false	true
true	false	false	true	false	false	true	true	* false	true	true
$P$	$Q$	$P \leftrightarrow Q$						true	false	false
false	false	true						true	true	true
false	true	false								
true	false	false								
true	true	true								

\* makes no claim

biconditional

model: assignment of a truth value to every propositional symbol ("a possible world")

knowledge base: a set of sentences known by a knowledge based agent

entailment: in every model in which sentence  $\alpha$  is true,  $\beta$  is also true

$\alpha \models \beta$

inference: the process of deriving new sentences from old ones

## Model Checking

- To determine if  $\text{KB} \models \alpha$ :
- Enumerate all possible models.
- If in every model where  $\text{KB}$  is true,  $\alpha$  is true, then  $\text{KB}$  entails  $\alpha$ .
- Otherwise,  $\text{KB}$  does not entail  $\alpha$ .

$P$ : It is a Tuesday.  $Q$ : It is raining.  $R$ : Harry will go for a run.

KB:  $(P \wedge \neg Q) \rightarrow R$        $P$        $\neg Q$

Query:  $R$

$P$	$Q$	$R$	KB
false	false	false	F
false	false	true	F
false	true	false	F
false	true	true	F
true	false	false	F
true	false	true	T
true	true	false	F
true	true	true	F

Knowledge Engineering: describe real world problems with logical symbols  
 logic puzzles can be solved by models

Model checking isn't very efficient

## Inference Rules

Modus Ponens

$$\alpha \rightarrow \beta ; \alpha \quad \beta$$

And Elimination

$$\alpha \wedge \beta \quad \alpha$$

Double Negation Elimination

$$\neg(\neg\alpha) \quad \alpha$$

Implication Elimination

$$\alpha \rightarrow \beta \quad \neg\alpha \vee \beta$$

Biconditional Elimination

$$\alpha \leftrightarrow \beta \quad (\alpha \rightarrow \beta) \wedge (\beta \rightarrow \alpha)$$

De Morgan's Law

$$\neg(\alpha \wedge \beta) \quad \neg\alpha \vee \neg\beta$$

Distributive Law

$$(\alpha \wedge (\beta \vee \gamma)) \quad (\alpha \wedge \beta) \vee (\alpha \wedge \gamma) \\ (\alpha \vee (\beta \wedge \gamma)) \quad (\alpha \vee \beta) \wedge (\alpha \vee \gamma)$$

$$P \vee Q, \neg P \quad Q$$

$$P \vee Q, \neg P \vee R \quad Q \vee R$$

Clause: a disjunction of literals

↑  
 connected with OR  
 Conjunction = AND

conjunctive normal form: logical sentence that  
 is a conjunction of clauses

### Theorem Proving

- initial state: starting knowledge base
- actions: inference rules
- transition model: new knowledge base after inference
- goal test: check statement we're trying to prove
- path cost function: number of steps in proof

# Conversion to CNF

*conjunctive normal form*

- Eliminate biconditionals
  - turn  $(\alpha \leftrightarrow \beta)$  into  $(\alpha \rightarrow \beta) \wedge (\beta \rightarrow \alpha)$
- Eliminate implications
  - turn  $(\alpha \rightarrow \beta)$  into  $\neg\alpha \vee \beta$
- Move  $\neg$  inwards using De Morgan's Laws
  - e.g. turn  $\neg(\alpha \wedge \beta)$  into  $\neg\alpha \vee \neg\beta$
- Use distributive law to distribute  $\vee$  wherever possible

$P \quad |\neg P| \quad ( ) \quad \text{empty}$

$$(P \vee Q) \rightarrow R$$

$$(\neg P \vee R) \wedge (\neg Q \vee R)$$

$$\begin{array}{l} P \vee Q \vee S \quad \neg P \vee R \vee S \\ (Q \vee R \vee S) \end{array}$$

eliminate duplicate  
eliminate opposite

## Inference by Resolution

- To determine if  $KB \models \alpha$ :
  - Convert  $(KB \wedge \neg\alpha)$  to Conjunctive Normal Form.
  - Keep checking to see if we can use resolution to produce a new clause.
    - If ever we produce the **empty** clause (equivalent to False), we have a contradiction, and  $KB \models \alpha$ .
    - Otherwise, if we can't add new clauses, no entailment.

Does  $(A \vee B) \wedge (\neg B \vee C) \wedge (\neg C) \wedge (\neg A)$  entail  $A$ ?

$$(A \vee B) \wedge (\neg B \vee C) \wedge (\neg C) \wedge (\neg A)$$

$$(A \vee B) \quad (\neg B \vee C) \quad (\neg C) \quad (\neg A) \quad (\neg B) \quad (A) \quad ()$$

:3  
yay

:3  
yay

## First Order Logic

$\text{Person}(\text{Minerva})$

Minerva is a person.

$\text{House}(\text{Gryffindor})$

Gryffindor is a house.

$\neg\text{House}(\text{Minerva})$

Minerva is not a house.

$\text{BelongsTo}(\text{Minerva}, \text{Gryffindor})$

Minerva belongs to Gryffindor.

## Universal Quantification

$$\forall x. \text{BelongsTo}(x, \text{Gryffindor}) \rightarrow \neg\text{BelongsTo}(x, \text{Hufflepuff})$$

For all objects  $x$ , if  $x$  belongs to Gryffindor, then  $x$  does not belong to Hufflepuff.

Anyone in Gryffindor is not in Hufflepuff.

## Existential Quantification

$$\exists x. \text{House}(x) \wedge \text{BelongsTo}(\text{Minerva}, x)$$

There exists an object  $x$  such that  $x$  is a house and Minerva belongs to  $x$ .

Minerva belongs to a house.