

# Some math. you should remember

Given an integer  $n > 0$  and a real  $a > 1$  and  $a \neq 0$ :

- ▶ Arithmetic summation:  $\sum_{i=0}^n i = \frac{n(n+1)}{2}$ .
- ▶ Geometric summation:  $\sum_{i=0}^n a^i = \frac{1-a^{n+1}}{1-a}$ .

Logarithms and Exponents: For  $a, b, c \in \mathbb{R}^+$ ,

- ▶  $\log_b a = c \Leftrightarrow a = b^c \Rightarrow \log_b 1 = 0$
- ▶  $\log_b ac = \log_b a + \log_b c$ ,  $\log_b a/c = \log_b a - \log_b c$ .
- ▶  $\log_b a^c = c \log_b a \Rightarrow c^{\log_b a} = a^{\log_b c} \Rightarrow 2^{\log_2 n} = n$ .
- ▶  $\log_b a = \log_c a / \log_c b \Rightarrow \log_b a = \Theta(\log_c a)$

Stirling:  $n! = \sqrt{2\pi n}(n/e)^n + O(1/n) + \gamma$ .

$n$ -Harmonic:  $H_n = \sum_{i=1}^n 1/i \sim \ln n$ .

# The divide-and-conquer strategy.

1. Break the problem into smaller subproblems,
2. recursively solve each problem,
3. appropriately combine their answers.



Julius Caesar (I-BC)  
*"Divide et impera"*

## Known Examples:

- ▶ Binary search
- ▶ Merge-sort
- ▶ Quicksort
- ▶ Strassen matrix multiplication

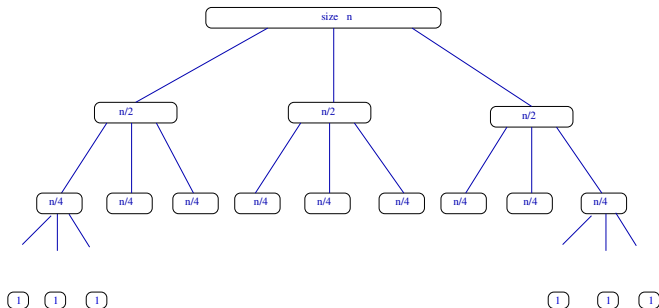


J. von Neumann  
(1903-57)  
Merge sort

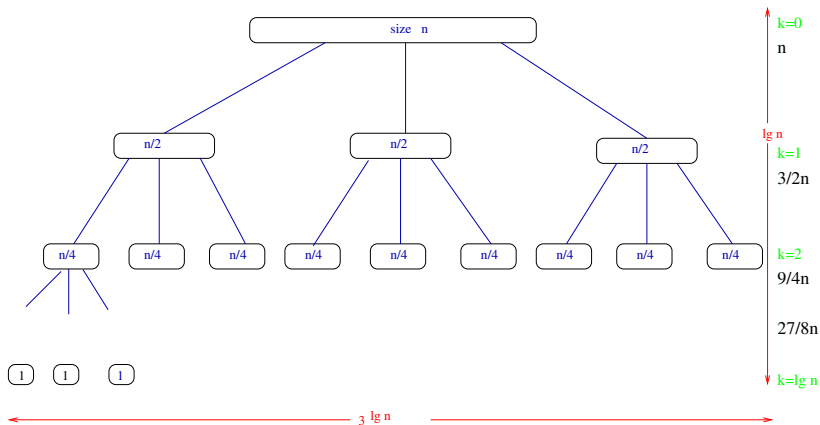
# Recurrences Divide and Conquer

$$T(n) = 3T(n/2) + O(n)$$

The algorithm under analysis divides input of size  $n$  into 3 subproblems, each of size  $n/2$ , at a cost (of dividing and joining the solutions) of  $O(n)$



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At depth  $k$  of the tree there are  $3^k$  subproblems, each of size  $n/2^k$ .

For each of those problems we need  $O(n/2^k)$  (splitting time + combination time).

Therefore the cost at depth  $k$  is:

$$3^k \times \left(\frac{n}{2^k}\right) = \left(\frac{3}{2}\right)^k \times O(n).$$

with max. depth  $k = \lg n$ .

$$\left(1 + \frac{3}{2} + \left(\frac{3}{2}\right)^2 + \left(\frac{3}{2}\right)^3 + \cdots + \left(\frac{3}{2}\right)^{\lg n}\right) \Theta(n)$$

Therefore  $T(n) = \sum_{k=0}^{\lg n} O(n)\left(\frac{3}{2}\right)^k$ .

$$\text{From } T(n) = O(n) \underbrace{\left( \sum_{k=0}^{\lg n} \left(\frac{3}{2}\right)^k \right)}_{(*)},$$

We have a **geometric series** of ratio  $3/2$ , starting at 1 and ending at  $((\frac{3}{2})^{\lg n}) = \frac{n^{\lg 3}}{n^{\lg 2}} = \frac{n^{1.58}}{n} = n^{0.58}$ .

As the series is increasing,  $T(n)$  is dominated by the last term:

$$T(n) = O(n) \times \left( \frac{n^{\lg 3}}{n} \right) = O(n^{1.58}).$$

$$T(n) = 2T(n/2) + n^2$$

Notice the work at all leaves is equal to the number of leaves, which is  $2^h = 2^{\lg n} = n$ .

$$\text{So } T(n) = n + n^2 \left(1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \cdots\right) = n + n^2 \sum_{i=0}^{(\lg n)-1} \left(\frac{1}{2}\right)^i.$$

The sum is computed using the geometric series:

$$\sum_{i=0}^h x^i = \frac{x^{h+1} - 1}{x - 1}.$$

$$\text{To get } T(n) = 2n^2 - 2n + n = 2n^2 - n.$$

Using Mathematica (Mapple):

```
RSolve[{ T[n]==2 T[n/2] + n^2, T[1]==1}, T[n], n]
{ T[n] -> n(-1 + 2n) }
```



# The Master Theorem

There are several versions of the Master Theorem to solve D&C recurrences. The one presented below is taken from DPV's book. A different one can be found in CLRS's book Theorem 4.1

## Theorem (DPV-2.2)

*If  $T(n) = aT(\lceil n/b \rceil) + O(n^d)$  for constants  $a \geq 1, b > 1, d \geq 0$ , then has asymptotic solution:*

$$T(n) = \begin{cases} O(n^d), & \text{if } d > \log_b a, \\ O(n^d \lg n), & \text{if } d = \log_b a, \\ O(n^{\log_b a}), & \text{if } d < \log_b a. \end{cases}$$

The basic M.T. leave many cases outside. For stronger MT:

**Akra-Bazi Theorem:** [https:](https://courses.csail.mit.edu/6.046/spring04/handouts/akrabazzi.pdf)

[//courses.csail.mit.edu/6.046/spring04/handouts/akrabazzi.pdf](https://courses.csail.mit.edu/6.046/spring04/handouts/akrabazzi.pdf)

**Salvador Roura Theorems** <http://www.lsi.upc.edu/~diaz/RouraMT.pdf>

# Selection

From 9.3 in CLRS

**Problem:** Given a list  $A$  of  $n$  of **unordered** distinct keys, and a  $i \in \mathbb{Z}, 1 \leq i \leq n$ , select the  $i$ -smallest element  $x \in A$  that is larger than exactly  $i - 1$  other elements in  $A$ .

Notice if:

1.  $i = 1 \Rightarrow$  MINIMUM element
2.  $i = n \Rightarrow$  MAXIMUM element
3.  $i = \lfloor \frac{n+1}{2} \rfloor \Rightarrow$  the **MEDIAN**
4.  $i = \lfloor 0.25 \cdot n \rfloor \Rightarrow$  *order statistics*

Non smart approach:

Sort  $A$  in  $(O(n \lg n))$  steps and search for  $A[k]$ .

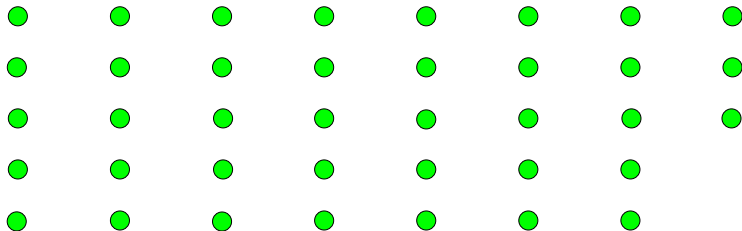
Can we do it in linear time?

Yes, selection is more easy than sorting

# Deterministic linear selection

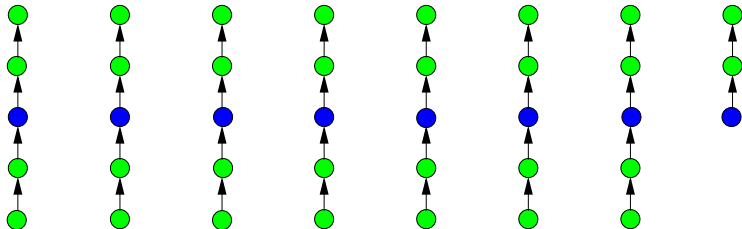
Generate deterministically a good split element  $x$ .

Divide the  $n$  elements in  $\lfloor n/5 \rfloor$  groups, each with 5 elements (+ possible one group with  $< 5$  elements).



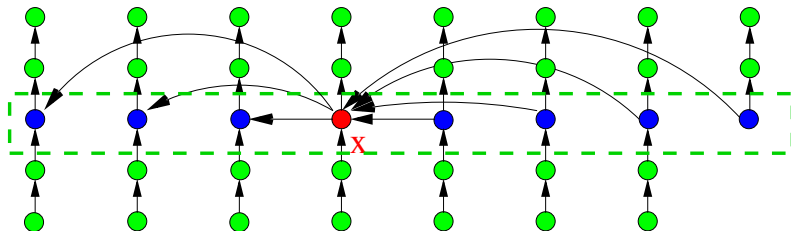
## Deterministic linear selection.

Sort each set to find its median, say  $x_i$ . (Each sorting needs 5 comparisons, i.e.  $\Theta(1)$ ) Total:  $\lceil n/5 \rceil$



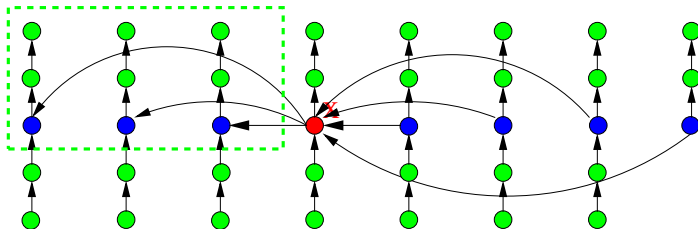
## Deterministic linear selection.

- Use recursively **Select** to find the median  $x$  of the medians  $\{x_i\}, 1 \leq i \leq \lceil n/5 \rceil$ .
- Using **Partition** function taking as pivot the median of the medians  $x_i$ , partition the input array around  $x_i$ . Let  $x_i$  be the  $k$ -th element of the array after partitioning, so that there are  $k - 1$  elements on the low side of the partition and  $n - k$  elements on the high side.



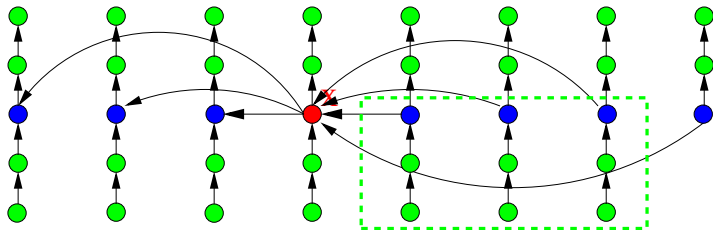
## Deterministic linear selection.

At least  $3(\frac{1}{2}\lfloor n/5 \rfloor) = \lfloor 3n/10 \rfloor$  of the elements are  $\leq x$ .



## Deterministic linear selection.

At least  $3(\frac{1}{2}\lfloor n/5 \rfloor) = \lfloor 3n/10 \rfloor$  of the elements are  $\geq x$ .



# The deterministic algorithm

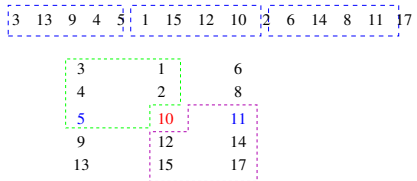
**Select** ( $A, i$ )

- 1.- Divide the  $n$  elements into  $\lfloor n/5 \rfloor$  groups of 5  $O(n)$  plus a possible extra group with  $< 5$  elements
- 2.- Find the **median** by insertion sort, and take the middle element
- 3.- Use **Select** recursively to find the median  $x$  of the  $\lfloor n/5 \rfloor$  medians
- 4.- Use **Partition** the elements under consideration around  $x$ .  
Let  $k = \text{rank of } x$
- 5.- **if**  $i = k$  **then**  
    **return**  $x$   
    **else if**  $i < k$  **then**  
        use **Select** to find the  $i$ -th smallest in the left  
    **else**  
        use **Select** to find the  $i - k$ -th smallest in the right  
    **end if**



## Example: Find the median

Get the median ( $\lfloor (n+1)/2 \rfloor$ ) on the following input:



PARTITION around 10:

3 4 5 9 1 2 6 8 10 13 12 15 11 14 17

To get the 8th element (median)

call SELECT on 3 4 5 9 1 2 6 8 to get 3 1 2 4 5 9 6 8

and iterate until getting the median

# The deterministic algorithm

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plus a possible extra group with  $< 5$  elements
- 2.- Find the **median** by insertion sort, and take  
the middle element  $O(n)$
- 3.- Use **Select** recursively to find the median  $x$  of the  $\lfloor n/5 \rfloor$   
medians  $T(n/5)$
- 4.- Use **Partition** around  $x$ .  $O(n)$   
Let  $k = \text{rank of } x$
- 5.- **if**  $i = k$  **then**  
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        use **Select** to find the  $i - k$ -th smallest in the right  
    **end if**

## Worst case Analysis.

- ▶ As at least  $\geq \frac{3n}{10}$  of the elements are  $\geq x$ .
- ▶ At least  $\frac{3n}{10}$  elements are  $< x$ .
- ▶ In the worst case, step 5 calls **Select** recursively  $\leq n - \frac{3n}{10} = 7n/10$ . So step 5 takes time  $\leq T(7n/10)$ .

Therefore, we have

$$T(n) = \begin{cases} \Theta(1) & \text{if } n \leq 50, \\ T(n/5) + T(7n/10) + \Theta(n) & \text{if } n > 50. \end{cases}$$

Solving we get  $T(n) = \Theta(n)$

## Remarks on the cardinality of the groups

**Notice:** If we make **groups of 7**, the number of elements  $\geq x$  is  $\frac{2n}{7}$ , which yield  $T(n) \leq T(n/7) + T(5n/7) + O(n)$  with solution  $T(n) = O(n)$ .

However, if we make **groups of 3**, then

$T(n) \leq T(n/3) + T(2n/3) + O(n)$ , which has a solution  $T(n) = O(n \ln n)$ .

# Arbitrary $i$ -order statistics

Given  $A[1, \dots, n]$  we can use the median algorithm as a **black-box algorithm** to solve the  $i$ th. order statistics of  $A$ , i.e. finding the  $i$ -smaller element in  $A$ .

1. Find the median  $m$ .
2. Partition the array based on that median:
  - 2.1 If  $i$  is less than half the length of the original array, recurse on the first half,
  - 2.2 if  $i$  is exactly half the length of the array, return the founded median.