

Daniel Adesanya

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Experience

Kaoshi Network

Product designer
August 2020 - present

- Translating requirements into style guides, design systems, design patterns and attractive user interfaces.
- Redesigned the existing hybrid p2p money transfer web application
- Gather and evaluate user requirements in collaboration with product managers and engineers.
- Competitive analysis for key UI design solution decisions.

Zuri internship

Design intern
January 2020 - May 2020

- Conducted UX research for Zuri board management web application.
- Participated in the design and development and prototyping of the Book_grid app using Figma, HTML & CSS

Migrant Solutions

UI Developer (intern)
September 2019 - December 2019

- Take design briefs to understand requirements.
- Developing and maintaining documentation regarding style guidelines.
- identify and troubleshoot UX problems (e.g. responsiveness)

Education

- Bachelor's of Computer Science Oct 2014 - Jul 2019
McPherson University Nigeria

Freelance

FunkiesDAO

UI Designer

- Created low-fi and hi-fi prototype of the funkiesDAO voting dApp.
- Check project [here](#)

LoomDAO

UI Designer

- Prepared and presented rough drafts to internal teams and key stakeholders
- Designed and prototyped loomDAO decentralized voting web application
- Check project [here](#).

Side projects

- [Yakuza & Kaizen NFT Landing page](#)
- [Skoudles & Crazy cats](#)
- [SodacatsClub](#)

Skills

Tools

- Figma
- Adobe XD
- Illustrator
- Lotties
- Framer
- Webflow
- HTML, CSS and JS

Soft skills

- UX Architecture & Design
- Empathing mapping & User journey mapping
- Design process
- Managing design ambiguity