

# CHAIN REACTION

TEAM ID 458

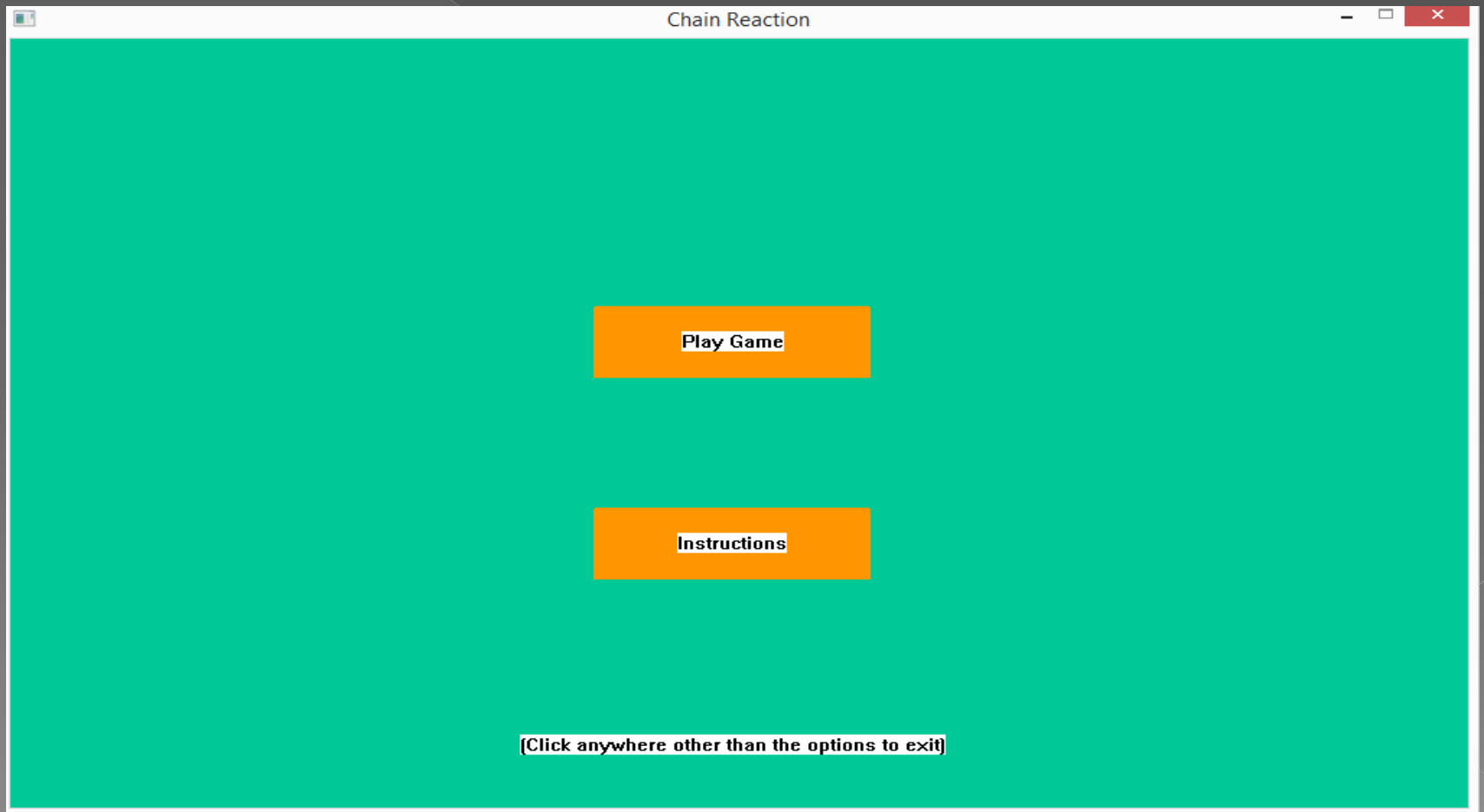
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# GOAL OF THE GAME

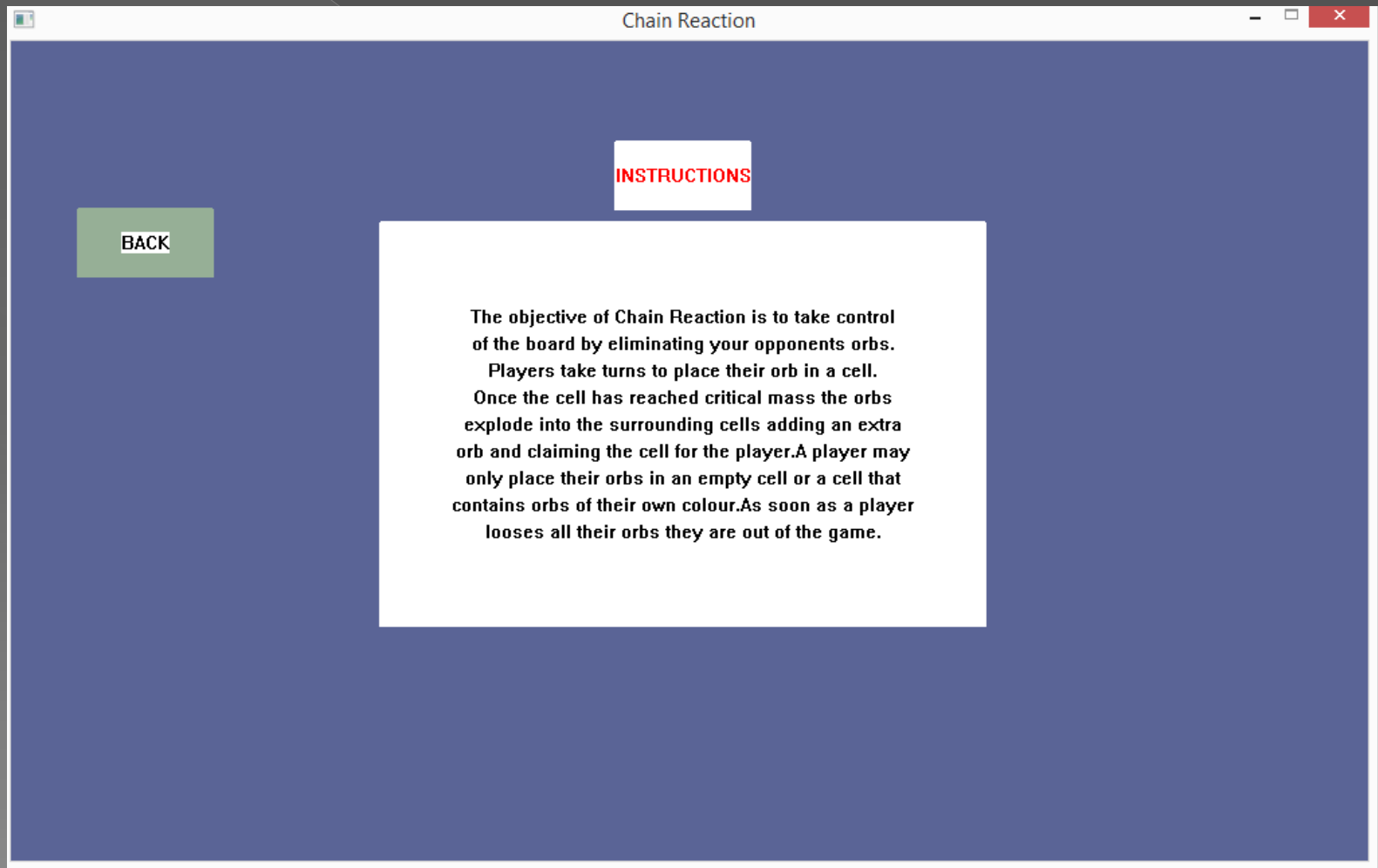
- The goal of this project is to construct a user-friendly program/game “CHAIN REACTION”.
- It's a multiplayer game which allows group strength to vary from 2 players to 6 players

# GAME OVERVIEW

- THE USER INTERFACES AND GRID



# INSTRUCTIONS



## Chain Reaction

select no of players

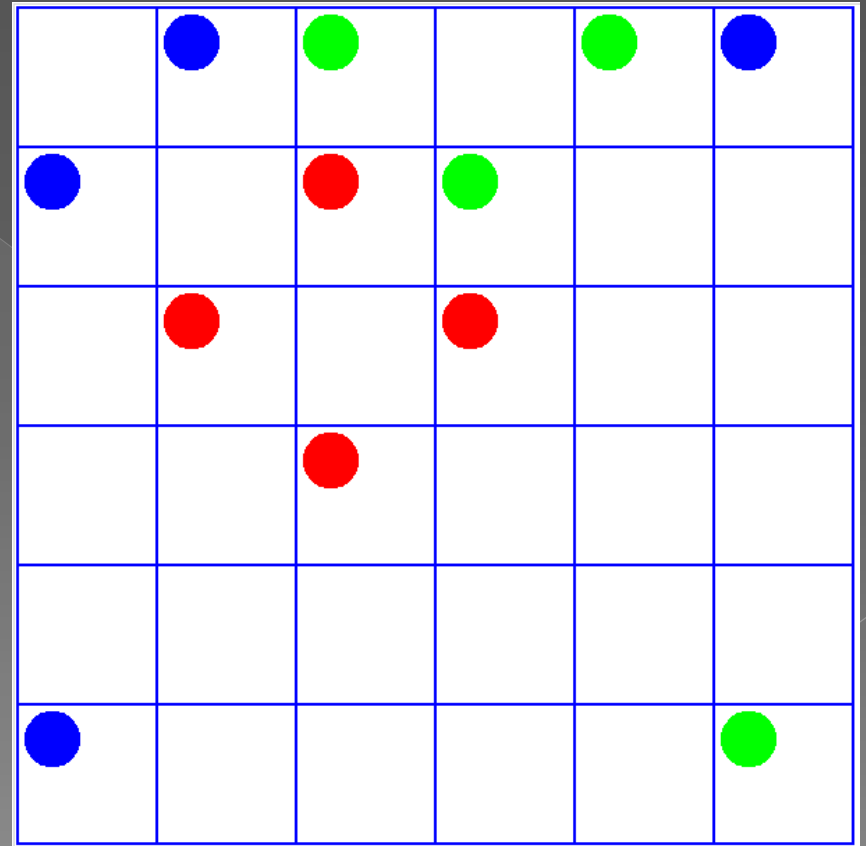
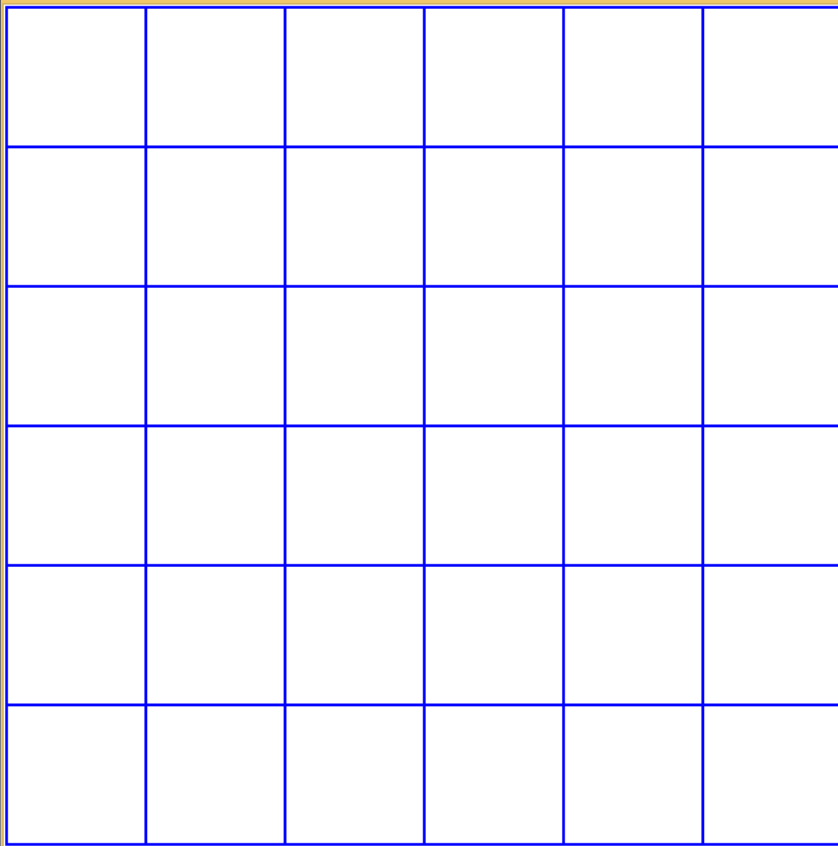
TWO

THREE

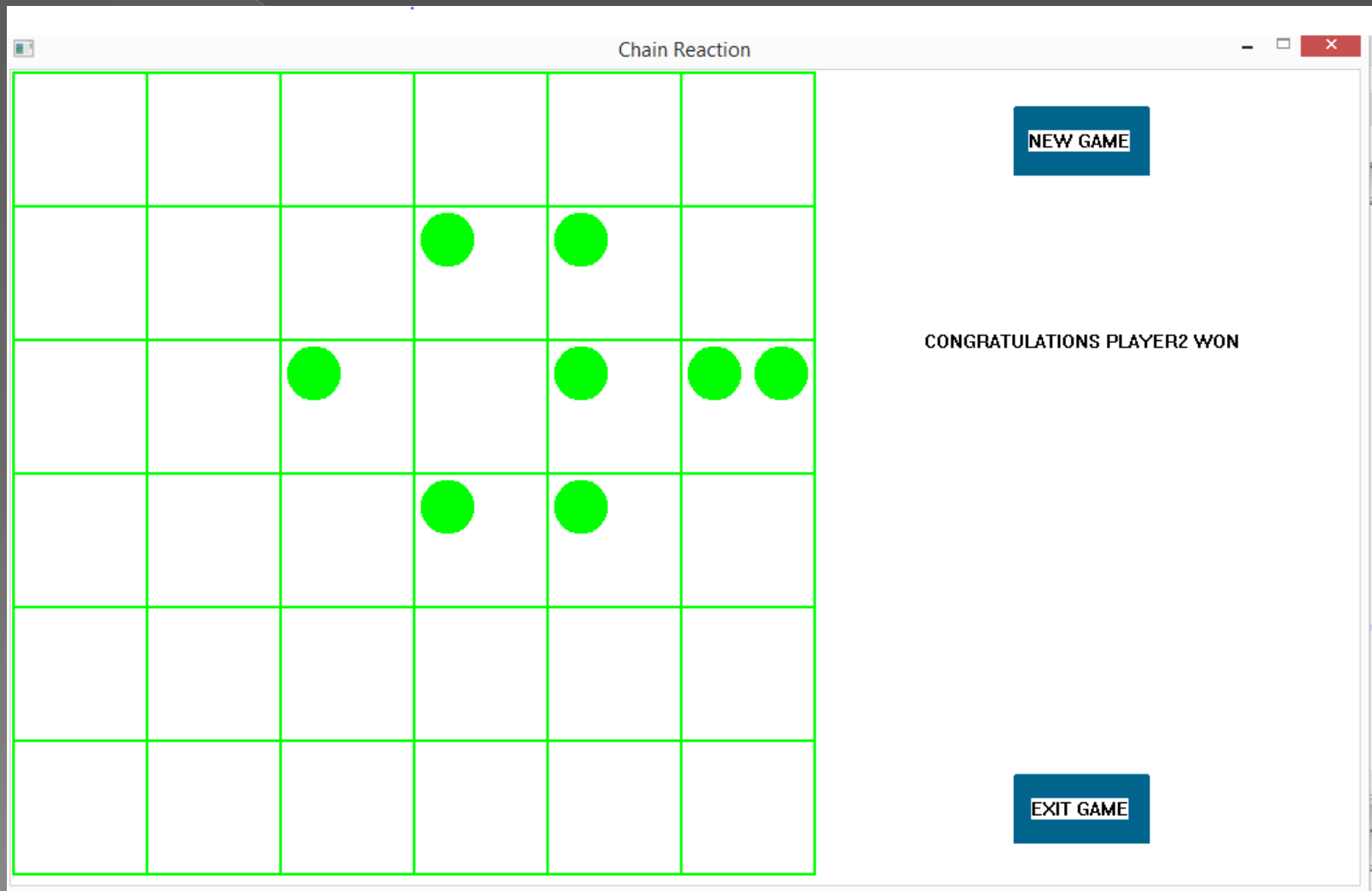
FOUR

FIVE

# GRID



# FINAL VIEW



# CHALLENGE

- CONVERTING THE FUNCTIONS OF THE ORB INTO GRAPHICS
- WE NEEDED TO CALL THE FUNCTIONS APPROPRIATELY AND DEFINE ALL THE POSSIBLE INVALID MOVES AND SOLVE THEM ACCORDINGLY BY CALLING THE RESPECTING FUNCTION.



# FUTURE WORK

- THE GRID CAN BE MODIFIED BY INCREASING NO:OF SQUARES AND REMOVING 1X1 AND 2X2 SQUARES IN BETWEEN THE MAIN GRID.
- THE GRAPHICS OF THE BALLS CAN BE IMPROVED FURTHER.