

NAJIL FUHAD

python fullstack developer

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 [Linkedin](#)

 [GitHub](#)

EDUCATION

Higher Secondary

ghss malappuram ,melangadi
2021-2023

TECHNICAL SKILLS

PROFICIENT

Python

Django

PAYMENT INTEGRATION

MVT architecture

GIT & GITHUB

ABOUT ME

Passionate about creating scalable and efficient web applications. Experienced in both front-end and back-end development, with a focus on delivering high-quality solutions. I enjoy collaborating with cross-functional teams and staying updated on the latest industry trends.

PROJECTS

EDUCATION WEBSITE

- Developed an advanced educational platform using HTML, CSS, Bootstrap, jQuery, JavaScript, Python, Django, and SQLite3.
- Utilized Python backend supported by SQLite3 for efficient data handling and storage.
- Utilized Django for efficient content management and optimized user experience with CSS and Bootstrap in full-stack development.

Git hub repo: [GitHub Link](#)

E_COMMERCE WEBSITE

- it's an Online E-Commerce Website for buying products
- Developed an innovative e-commerce platform using HTML, CSS, Bootstrap, jQuery, JavaScript, Python, Django, and SQLite3.
- Enabled guest users to add items to the shopping cart without registration or login, enhancing user experience.
- Integrated secure payment functionality using Razorpay for seamless and secure transactions.

Git hub repo: [GitHub Link](#)

FEATURES:

- Add to favourite
- User Friendly UI
- Payment gateway integration

FAMILIAR WITH

HTML

CSS

BOOTSTRAP

JAVASCRIPT

JQUERRY

PYTHON

DJANGO

WEB DESIGNING

SOFT SKILLS

COLLABORATION

ADAPTABILITY

QUICK LEARNING

SELF CONFIDENT

FRIENDLINESS

UPDATED

LANGUAGE

ENGLISH

MALAYALAM

■ MINI PROJECTS

NETFLIX CLONE

- It's a clone website of YOUTUBE
- Used HTML CSS Bootstrap(frame work of css)
- Ensured responsiveness across various devices and screen sizes.

Github repo: GitHub Link

BALANCIAGA CLONE

- It's a clone website of BALANCIAGA
- Using HTML and CSS
- Utilized media queries and flexible layouts to adapt the content seamlessly to different environments.

Git hub repo: GitHub Link

PYTHON CAR GAME

- It's a Car game using python
- Used python Tkinter and pygame
- its a small software

FEATURES:

- After covering five cars in the game, the game's speed gradually increases,
- After collision with another car resulting in game over, players are presented with the option to either restart the game or quit,

Git hub repo: GitHub Link

DECLARATION

I hereby declare that all the information furnished above are true and correct to the best of my knowledge

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