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CODE: <!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>BMI Calculator</title>
  <style>
    body {
      font-family: Arial, sans-serif;
      padding: 20px;
      background-color: #f4f4f4;
    }
    .container {
      max-width: 400px;
      margin: auto;
      background: #fff;
      padding: 20px;
      border-radius: 8px;
      box-shadow: 0 0 10px rgba(0, 0, 0, 0.1);
    }
    input, button {
      margin: 10px 0;
      display: block;
      width: 100%;
      padding: 10px;
      font-size: 16px;
    }
    .result {
      font-weight: bold;
      margin-top: 10px;
      text-align: center;
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}

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</style>
</head>
<body>
 <div class="container">
   <h2>BMI Calculator</h2>
   <input type="number" id="weight" placeholder="Weight in kilograms" required>
   <input type="number" id="height" placeholder="Height in meters" step="0.01" required>
   <button onclick="calculateBMI()">Calculate BMI</button>
   </div>
 <script>
   function calculateBMI() {
     var weight = parseFloat(document.getElementById('weight').value);
     var height = parseFloat(document.getElementById('height').value);
     if (isNaN(weight) | | isNaN(height) | | weight <= 0 | | height <= 0) {
       alert('Please enter valid positive numbers for weight and height.');
       return;
     }
     var bmi = weight / (height * height);
     var category = ";
     if (bmi < 18.5) {
       category = 'Underweight';
     } else if (bmi >= 18.5 && bmi < 24.9) {
       category = 'Normal weight';
     } else if (bmi >= 25 && bmi < 29.9) {
       category = 'Overweight';
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} else {
    category = 'Obesity';
}

document.getElementById('weightResult').innerText = 'Weight: ' + weight + ' kg';
document.getElementById('heightResult').innerText = 'Height: ' + height + ' meters';
document.getElementById('bmiResult').innerText = 'BMI: ' + bmi.toFixed(2);
document.getElementById('categoryResult').innerText = 'Category: ' + category;
}
</body>
</html>
```

OUTPUT:

