Introduction to Matlab

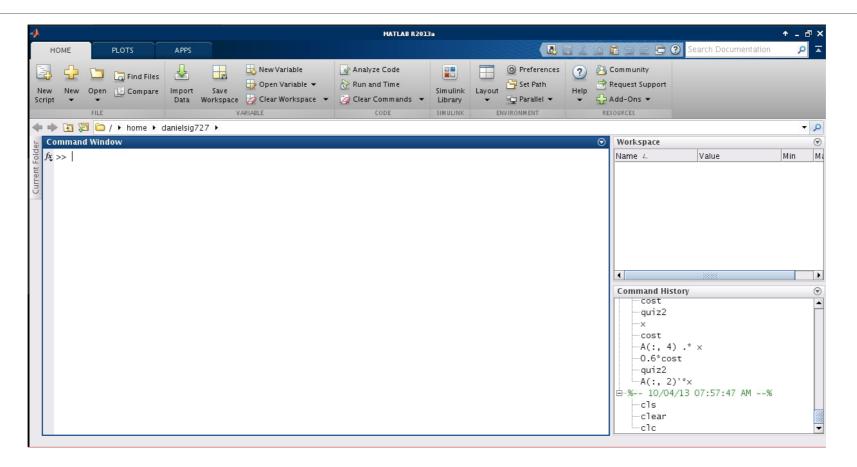
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(Courtesy: Che-Wei Kuo)

What is Matlab?

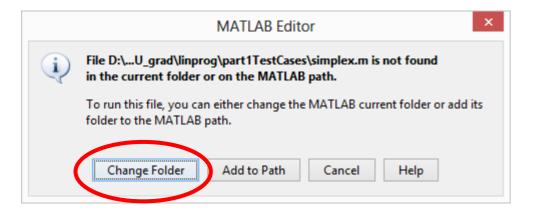
- A strong math calculator (matrix, equation, waveform...)
- A C-like programming language
- Include many set of tools (toolboxes) for many fields:
 communication, computer vision, biology, statistic...etc.

Matlab Interface



Two ways of running scripts

- Directly type the commands in the command window
- Use editor to save commands to a file
- Run (F5) and change folder



```
Editor - D:\0_Daniels\Dropbox\NCTU_grad\linprog\part1TestCases\simplex.m
                  <u>C</u>ell T<u>o</u>ols De<u>b</u>ug <u>D</u>esktop <u>W</u>indow <u>H</u>elp
                                   filename = 'unitTests/dict1':
        %% File Input
        prob = struct;
        % prob.num b
        % prob.idx b (length num b)
       % prob.idx i (length num i)
       % prob.A ( num i by (num b+1)
        % prob.Z ( length (num i+1)
11
        f = fopen(filename);
13
14 -
        1 = fgets(f);
        in = textscan(1, '%d %d');
        [prob.num_i prob.num_b] = in{:};
16 -
17
18 -
        1 = fgets(f);
19 -
        prob.idx i = cell2mat(textscan(1, '%d'));
20
21 -
       1 = fgets(f):
22 -
        prob.idx b = cell2mat(textscan(1, '%d'));
23
        prob.A = zeros(prob.num i, prob.num b + 1);
25
        1 = fqets(f);
        prob.A(:, 1) = cell2mat(textscan(1, '%f'));
 simplex.m × is_final.m
2 usages of "filename" found
                                                                                                                  Col 1
```

Basic Operations

Built-in help function

```
help <function-name>
    >> help conv
    conv Convolution and polynomial multiplication.
        C = conv(A, B) convolves vectors A and B.

>> help plot
    plot Linear plot.
        plot(X,Y) plots vector Y versus vector X.
```

Variables

No declaration needed

Matrix Input

- Use brackets "[]" to input matrices, vectors. ";" to change to next row
- Row vector:

$$\circ >> x = [1 \ 2 \ 3]$$

-

2

3

Column Vector

$$\circ >> y = [1; 2; 3]$$

_

0

•

Matrix

$$\circ >> A = [1 2 3; 4 5 6; 7 8 9]$$

145

7 8 9

Matrix Operations - Element extraction

- \bullet A(i, j) : extract A_{ij}
- •Indexing: (indices in Matlab start at 1, note C start at 0!)
 - \circ : \rightarrow all
 - a:b \rightarrow a-th to b-th element
 - a:k:b \rightarrow element a, a + k, a + 2k, ..., b
 - end → the last element's index
- Examples
 - A(:, j) : extract the j-th column
 - A(i, :) : extract the i-th row
 - A(2:3, :), A(2:end, :)...etc

Matrix Operations - Element extraction

```
• A =
• >> A(1, 2)
• ans =
• >> A(1, 2:3)
• ans =
• >> A(1, :)
• ans =
```

Matrix Operations

- Basic operators
 - +, -, * the same as defined in linear algebra
 - A^N: A multiplied to itself by N times
- Elementwise operators
 - · *, ./, . \
 - Dimensions must agree
- Transposition
 - transpose(A)
 - Shortcut: A' (Hermitian for complex matrices)

- Inversion
 - inv(A)
 - ∘ A∧(-1)
- Backslash/left devide
 - Shorthand of inv(A) * B→ A\B

Some commonly used functions

- Trigonometric functions
 - sin(x), cos(x), tan(x)
- Absolute value
 - abs(x)
- Norms
 - norm(x)
- Statistics
 - o min(x), max(x)
 - var(x), mean(x), sum(x)
- Getting size of matrices
 - size(x), length(x)

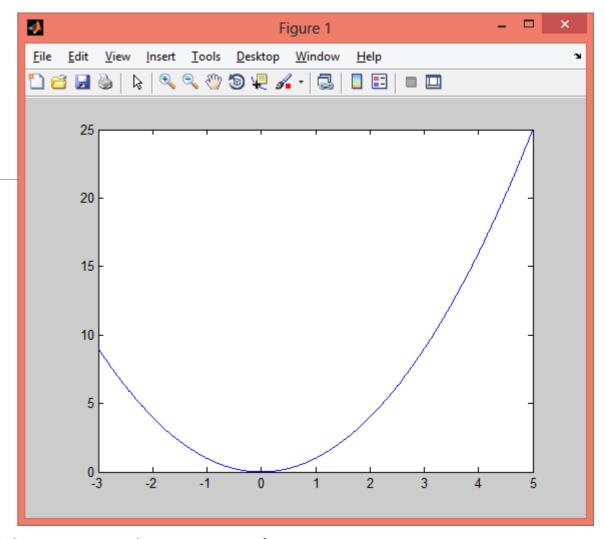
- Generating matrices
 - o zeros(m, n), ones(m, n),
 rand(m, n)
- Exponential
 - exp(i)
- Constants
 - *e*: exp(1)
 - π: pi
 - Imaginary: i
 - inf
 - NaN

Plotting

- Plotting involves 3 steps
 - Generate X axis
 - Generate Y axis
 - Plot the graph
- Example: plot x^2 in [-3, 5]

```
\circ x = -3:0.01:5;
```

- $\circ y = x . \wedge 2;$
- oplot(x, y)



- If you want to apply styles(dashed lines, colors...etc), type:
- >> help plot

For Loops

for <var> = <assignment-list>
 (do something using <var>)
end

Example (imaginary i is overwritten)

```
• for i = 1:10
    disp(i);
end
• for i = [1:2:9] % [1 3 5 7 9]
```

While Loops

```
while <condition>
     <do something>
end
• Condition operators: >, >=, <, <=, ==, \sim= (not equal to)
Example
 \circ x = 0;
  while x \sim 10
      disp('haha');
  end
 • Ctrl+c to stop the infinite loop
```

Define your own function

The function name should be the same as the file name

Editor - D:\MTK_NTUH\so... 🖳 🖳 Use the function in the command window BREAKPOINTS average.m × Command Window function y = average(x)>> x = 1:10;>> y = average(x) tmp = 0; \Box for n=1:length(x) tmp = tmp + x(n);5.5000 y = tmp/length(x); $f_{x} >>$ Col 4

Save commands as .m file

- Type your commands in text editor software
- Save the file as <filename>.m
- Open your .m file with Matlab
- Run the command

Useful Links

- Matlab online manual on Mathworks website
 - http://www.mathworks.com/help/matlab
- Tutorial in Chinese
 - http://libai.math.ncu.edu.tw/bcc16/B/matlab/

Demo: Prob 4.38 (a) $x(v) = \sqrt{v} \times e^{-0.5v^{1.5}} u(v-2)$

$$x(v) = \sqrt{v} \times e^{-0.5v^{1.5}} u(v-2)$$

Prob 4 38a.m

```
clo
          - % clear Command Window
clear all % clear Workspace
close all % close figures
% assign an array
v1=-6; dv=0.01; v2=6;
v=v1:dv:v2;
x = sqrt(v).*exp(-0.5*v.^{1.5}).*heaviside(v-2);
figure(1)
plot(v,x); xlabel('v'); ylabel('x(v)');
```

Figure 1

