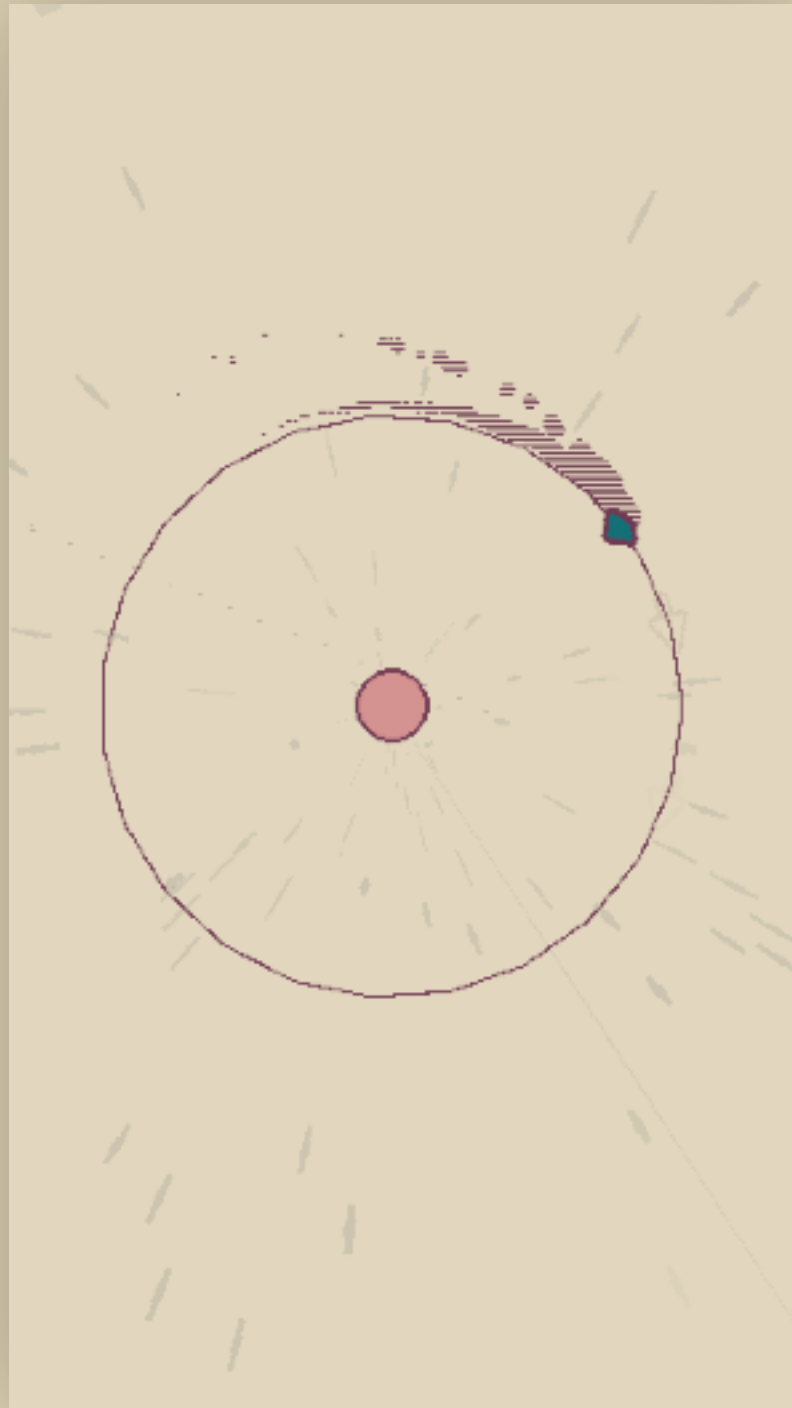


➡ player controls a triangular spaceship



→ it automatically travels in a circle

