Ademidun Adesola
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EDUCATION
Lincoln University   May 2024 | Philadelphia, PA
Bachelor of Science, Computer Science and Business Management. GPA: 4.00

Technical Skills
• **Programming Languages/Technicalities:** Java, HTML, CSS, PHP,SQL, JavaScript, C++, Bootstrap, Selenium, Appium, Cucumber
• **Relevant Courses** (*signifies in progress)**:** Computer Programming I & II, Web Programming, Data Structures, Computer Organization and Architecture, Computer Animation, Operating Systems, Visual Programming, Computer Security, Game Programming*, Database Management*, HCI*

PROFESSIONAL EXPERIENCE
Amazon Music- *Quality Assurance Engineer Intern, AMP*   June 2022-September 2022
• Worked with developers and PMs to create and document test cases, and debug the feature once it was ready
• Partook in test execution and general features bug bashing
• Automated test cases and pages; utilized Selenium, Cucumber
• Successfully completed automating two full pages with navigation links and other features
• Used Jira software for organizing and planning tasks

Lincoln University of Pennsylvania- *Mathematics Tutor*   September 2021-Present
• Tutor students in all levels of Math and ensure they understand what is being taught in class
• Organize Mathematical events to encourage students to love Math
• Assigned students got a grade of B and above in the previous school year
• Work remote with individual students to support advanced learners
• Track student attendance

HBCU 20x20 Tech Forward Program- *Participant*   Spring 2021 & Fall 2021 | Virtual
• Attended hourly workshops twice a week for 8 weeks that built my technical and soft skills
• Participated in activities, like sharing elevation pitches that enabled me to network with peers
• Gained insights from different individuals and Tech companies about the tech world that improved my knowledge

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PROJECT
Food Sustainability Project
• Led a group of four where we created and designed a website that deals with food sustainability and food crisis issues
• Worked with Trello board and assigned each member their duties
• First created a document that served as an appeal for growing food locally, outlined the tools we used and our skills
• Used HTML, CSS, Bootstrap, JavaScript, React to create website

Java Based Application
• Created a Java game application that allows multiplayer collaboration, ask questions, and then rewards the players with virtual points
• Designed, wrote and tested the code for the application
• The game displays a question with options after clicking the go button initially, continues asking to question 10 when each question is answered, after which the total score is shown
• Learnt to use new Java features like JFrame, JButton

Honors & Awards –   Lincoln University International Scholars Scholarship August 2020-Present
Best Student in Junior Computer Programming, Lincoln University, 2020 - 2021
Provost List, Dean's List