

**Linux Fundamentals | Project 3: Network Research**

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# INTRODUCTION

This project involves the creation of an automated script for secure and anonymous network interactions via remote servers to launch an attack on target domain or IP address (with proper authorization). The script checks for necessary application installations, verifies network anonymity, and allows the user to specify an address for remote server scanning. Upon confirming network anonymity, the script proceeds to connect to the remote server via SSH.

After connecting, the script displays the server's details, performs a Whois check, and scans for open ports on the given address. The collected Whois and Nmap data are then saved onto the remote server and are later collected via ftp into the local machines. Finally, a log is created for auditing the data collection process. This automated script is a comprehensive tool for network security and data collection, ensuring secure and anonymous network connections while performing detailed network scans.

This report aims to create a detailed analysis of Operation Remote Infiltration, where it centers around a straightforward goal: Running an automated script from local device which would be executed by the remote server for intelligence gathering.

**Important Note:** Ethical hacking are critical activities for maintaining robust network security. However, they require proper authorization and strict adherence to legal frameworks. This script should only be used in controlled environments with explicit permission from the system owner.

# METHODOLOGIES

## SCOPE 1: NETWORK REMOTE CONTROL

### 1. Check to see if needed applications are installed, and to install them.

```
23 function INSTALL()  
24 {  
25     # check status. how? version?  
26     echo "-----"  
27     echo  
28     echo "Checking to see if required tools are installed:"  
29     sleep 1  
30     INSTALL_NIPE  
31     sleep 1  
32     INSTALL_GIT  
33     sleep 1  
34     INSTALL_GEOIP-BIN  
35     sleep 1  
36     INSTALL_NMAP  
37     sleep 1  
38     INSTALL_SSHPASS  
39     sleep 1  
40     INSTALL_TOR  
41     sleep 1  
42     echo  
43     echo "All required tools good to go!"  
44     echo  
45     echo "-----"  
46     sleep 1  
47 }
```

#### Methods used here:

- **(line 23) function:** In Linux, a function is a way to group commands for later use, making it easier to perform repetitive tasks. For example, INSTALL, INSTALL\_NIPE, INSTALL\_GIT
- **(line 26) echo:** It is used to display lines of text or strings that are passed as arguments. It's a powerful tool for outputting status text to the screen or a file in shell scripts and batch files.
- **(line 29) sleep:** This command delays the execution of subsequent commands for a specified amount of time. The default unit is seconds, but you can also specify minutes (m), hours (h), or days (d).

## 2. Installing Nipe

```
51 function INSTALL_NIPE()
52 {
53     NIPE_DIR=$(sudo find / -type d -name "nipe" 2>/dev/null) # Search for 'nipe' directory
54     if [ -n "$NIPE_DIR" ]; then #check for NIPE, if installed, echo 'NIPE INSTALLED', EXIT.
55         echo "[#] NIPE is already installed."
56         sleep 1
57     else
58         echo "NIPE is not installed. Installing now..."
59
60         git clone https://github.com/htrgouvea/nipe # clone NIPE from git repo
61         cd nipe # cd in NIPE folder
62         cpanm --installdeps . # install dependencies
63         sudo perl nipe.pl install # install NIPE
64         echo "[*] NIPE successfully installed."
65         sleep 1
66         INSTALL
67     fi
68 }
69 }
```

### Methods used here:

- **(line 54) NIPE\_DIR:** This is a variable in which the output of the command enclosed within the parentheses \$(...) will be stored. The variable name can be configured accordingly.
- **(line 54) \$(...):** This is called command substitution. It allows the output of a command to replace the command itself. The shell executes the command inside the \$() and then replaces the entire \$() construct with the output of the command (variable name).
- **(line 54) sudo:** This is a command that allows you to run programs with the security privileges of another user, by default the superuser (root). It's used here to ensure that the find command has the necessary permissions to search all directories in the file system
- **(line 54) find / -type d -name "nipe":** This is the find command that searches for files and directories in the file system.
  - o **/ :** specifies the root directory as the starting point for the search.
  - o **-type d:** restricts the search to directories only.
  - o **-name "":** searches for a directory with the exact name in "".
- **(line 54) 2>/dev/null:** This part is about redirecting standard error.
  - o **2:** represents the file descriptor for standard error.
  - o **>:** redirection operator.
  - o **/dev/null:** a special file that discards all data written to it (it's like a black hole for data).
  - o Therefore, **2>/dev/null** redirects any error messages produced by the find command to /dev/null, effectively silencing any errors.
- **(line 55) if [ -n "\$NIPE\_DIR" ]; then:** This is the start of an if statement.
  - o **if:** Begins the conditional statement.
  - o **[ -n "\$NIPE\_DIR" ]:** The square brackets denote a test is being performed. -n tests if the string inside the variable NIPE\_DIR is non-empty.
  - o **then:** If the test returns true (meaning NIPE\_DIR contains a path), the commands following then are executed.
- **(line 58) else:** This keyword is used to specify the alternative block of commands that should be executed if the test ([ -n "\$NIPE\_DIR" ]) returns false.

- **(line 61) git clone https://github.com/htrgouvea/nipe:** This command clones the NIPE repository from GitHub to the local machine.
  - o **git:** This is the tool being used. Git is a version control system for tracking changes in computer files and coordinating work on those files among multiple people.
  - o **clone:** This is a Git command that creates a copy of an existing repository. It's used to download the repository's content, including all of its history, into a new directory on your local machine.
  - o **https://github.com/htrgouvea/nipe:** This is the URL of the remote repository you want to clone. It points to the location on GitHub where the NIPE repository is hosted. This can be replaced with any other URL.
- **(line 62) cd nipe:** Changes the directory to the newly cloned nipe directory.
- **(line 63) cpanm --installdeps .:** Uses the cpanm (CPAN Minus) tool to install all Perl dependencies listed in the current directory (denoted by “.”).
- **(line 64) sudo perl nipe.pl install:** Runs the NIPE installation script with superuser privileges.
  - o **sudo:** This is a command that allows users to run programs with the security privileges of the superuser or another user, which are often required for installation processes.
  - o **perl:** This is the command-line interpreter for the Perl programming language.
  - o **nipe.pl:** This refers to the Perl script file that is being executed. The .pl extension indicates that it is a Perl script. In this context, nipe.pl is the main script of the NIPE tool, which is a script to make Tor Network our default gateway.
  - o **install:** This is an argument passed to the nipe.pl script. It tells the script to perform its installation routine.
- **(line 68) fi:** Ends the if statement block.

### 3. Nmap installation

```
79 | sudo apt-get update
80 | sudo apt-get install nmap -y
```

Methods used here:

- **(line 79) sudo apt-get update:** This command updates the list of available packages and their versions, but it does not install or upgrade any packages.
  - o **sudo:** Runs the command as the superuser (root), allowing it to access protected system files.
  - o **apt-get:** This is the command-line tool for handling packages.
  - o **update:** This option tells apt-get to synchronize the package index files from their sources specified in /etc/apt/sources.list.
- **(line 80) sudo apt-get install nmap -y:** This command installs the nmap package.
  - o **install:** This option tells apt-get to install a package.
  - o **-y:** This flag automatically answers “yes” to prompts during the installation process, allowing the installation to proceed without manual intervention.

#### 4. Anonymity check function.

```
154 IP_ADD=$(curl -s ifconfig.io)
155 if [ "$(geoipllookup $IP_ADD | grep -i SG)" ]
```

Methods used here:

- **(line 154) IP\_ADD=\$(curl -s ifconfig.io)**
  - o **curl:** a tool for transferring data from or to a server, using one of the supported protocols (HTTP, HTTPS, FTP, and more). In this case, it's used to make a request to a web service.
  - o **-s:** This is an option for curl that tells it to operate in "silent" or "quiet" mode.
  - o **ifconfig.io:** This is the URL of a web service that returns the public IP address of the client that makes the request.
- **(line 155) \$(geoipllookup \$IP\_ADD | grep -i SG)**
- **geoipllookup:** Takes an IP address as input and returns the geographical location information associated with it, such as the country, city, and other details.
- **|:** Pipe, which takes the output of the command on its left and uses it as input for the command on its right.
- **grep:** This is a grep command, which searches for a specific pattern in the input it receives.
- **-i:** This option makes the search case-insensitive.

#### 5. Nipe function status/start/stop

```
181 sudo perl nipe.pl status
182 sleep 1
183 echo "Launch Status False. Starting NIPE."
184 sudo perl nipe.pl start
```

Methods used here:

- **(line 181) status:** This is an argument passed to the nipe.pl script, instructing it to report the current status of the NIPE system.
- **(line 184) start:** This is an argument passed to the nipe.pl script, instructing it to start the NIPE system.

#### 6. Allow the user to specify the address/URL and save into a variable

```
196 read -p "[?] Specify a Domain/IP Address to Attack: " target
```

Methods used here:

- **(line 196) read -p "[?] Specify a Domain/IP Address to Attack: " target**
  - o **read:** This is a shell built-in command that reads a line from the standard input.
  - o **-p:** This option allows you to specify a prompt that is displayed to the user. The prompt in this case is "[?] Specify a Domain/IP Address to Attack: ".

- **target:** This is the name of the variable that will store the input from the user, can be changed accordingly.

## 7. Scanning of remote server

```
208 | nmap 192.168.254.129
```

Methods used here:

- **(line 208) nmap:** This is the command for running Nmap, which is an open-source tool used for network exploration or security auditing.

## 8. Connect remote and display uptime, IP address and country.

```
229 function CONNECT_REMOTE()
230 {
231
232     export SSHPASS='
233     echo
234     echo "[*] Establishing connection to Remote Server..."
235     echo
236     sleep 1
237     RMT_UPTIME          #get the uptime
238     sleep 1
239     RMT_IP              #get the IP Address
240     sleep 1
241     RMT_COUNTRY         #get the Country
242     echo
243     echo "-----"
244     sleep 1
245     echo
246 }
247
248 function RMT_UPTIME()
249 {
250     rmt_up=$(sshpass -e ssh -q tc@192.168.254.129 'uptime')
251     echo "Uptime: $rmt_up"
252 }
253
254 function RMT_IP()
255 {
256     rmt_ip=$(sshpass -e ssh -q tc@192.168.254.129 'curl -s ifconfig.io')
257     echo "IP Address: $rmt_ip"
258 }
259
260 function RMT_COUNTRY()
261 {
262     rmt_country=$(sshpass -e ssh -q tc@192.168.254.129 "geoiplookup $rmt_ip | cut -d ',' -f2 | cut -d ' ' -f2")
263     echo "Country: $rmt_country"
264 }
265 }
```

Methods used here:

- **(line 232) export SSHPASS=''**
  - **export:** This keyword is used to make a variable accessible throughout the current shell session and any child processes it spawns.
  - **SSHPASS:** This is the name of the environment variable being created.
  - **=''**: This assigns an empty string value to the variable. Here we put the SSH server password.



- **(line 250) sshpass -e ssh -q tc@192.168.254.129 'uptime':**
  - **sshpass:** This utility is used to provide a password to the ssh command non-interactively. It allows you to automate SSH connections by passing the password directly as an argument.
  - **-e:** This flag specifies that the password should be read from the environment variable SSHPASS.
  - **ssh:** The SSH command-line tool for securely connecting to remote servers. It establishes an encrypted communication channel between the local and remote machines.
  - **-q:** This flag stands for “quiet” mode, which suppresses warning and diagnostic messages during the SSH session.
  - **tc@192.168.254.129:** This is the username (tc) and the IP address (192.168.254.129) of the remote server you want to connect to.
  - **'uptime':** The single-quoted argument specifies the command you want to execute on the remote server. In this case, it's the uptime command, which displays the system uptime.
- **(line 250) "geoiplookup \$rmt\_ip | cut -d ',' -f2 | cut -d ' ' -f2":** Getting the country code based on the IP address of the remote server. The double-quoted argument specifies the command we want to execute on the remote server.
  - **geoiplookup \$rmt\_ip:** Executes the geoiplookup command on the remote server, which provides information about the geographical location of an IP address.
  - **cut -d ',' -f2:** The first cut command extracts the second field (separated by commas) from the output of geoiplookup. This field typically contains the country information
  - **cut -d ' ' -f2:** The second cut command further extracts the second field (separated by spaces) from the previous result. This field usually represents the country code (e.g., “US”).
    - **cut:** The cut command is used to extract specific sections (fields) from lines of text or files.
    - **-d ',':** This option specifies the delimiter character. In this case, the delimiter is a comma (,).
    - **-f2:** This option specifies the field(s) to extract. Here, it indicates that we want the second field (based on the delimiter) from each line.

## 9. Commencing attack

```
270 | sudo touch /var/log/nr.log
```

Methods used here:

- **(line 270) touch:** Creates new, empty files. If provided a filename as an argument, touch will create an empty file with that name.

## 10. Whois target

```
299      sshpass -e ssh -q tc@192.168.254.129 "whois '$target' > whois_output.txt"
300      sleep 1
301      wget -q ftp://tc:tc@192.168.254.129/whois_output.txt
302      echo "[@] WHOIS data of $target was saved into $(pwd)"
303      sudo echo "$(date)- [*] WHOIS data collected for: $target" >> nr.log
```

### Methods used here:

- **(line 299) "whois '\$target' > whois\_output.txt"**: The double quotes establish this command via SSH connection to the remote server.
  - o **whois '\$target'**: Executes the whois command with the value of the variable \$target. The **whois** command provides information about domain names, IP addresses, and network-related details.
  - o **>**: Redirects the output of the whois command to a file.
  - o **whois\_output.txt**: The filename where the output will be saved. This can be changed.
- **(line 301) wget -q ftp://tc:tc@192.168.254.129/whois\_output.txt**:
  - o **wget**: The wget command is a powerful utility for downloading files from the web. It supports various protocols, including HTTP, HTTPS, and FTP.
  - o **-q**: This option stands for “quiet” mode. When used, wget suppresses output messages, making it suitable for automation or scripting.
  - o **ftp://tc:tc@192.168.254.129/whois\_output.txt**: This part specifies the URL from which to download the file
    - **ftp://**: File Transfer Protocol is commonly used for transferring files between a client (local machine) and a server (the specified IP address).
    - **tc:tc**: Represents the username and password used for authentication. Here both username:password is ‘tc’.
    - **/whois\_output.txt**: Specifies the path to the file on the FTP server that we want to retrieve the file from.
- **(line 303) sudo echo "\$(date)- [\*] NMAP data collected for: \$target" >> nr.log**
  - o **date**: Display and set the system date and time.
  - o **>>**: Operator is used for appending output to an existing file.

# DISCUSSION

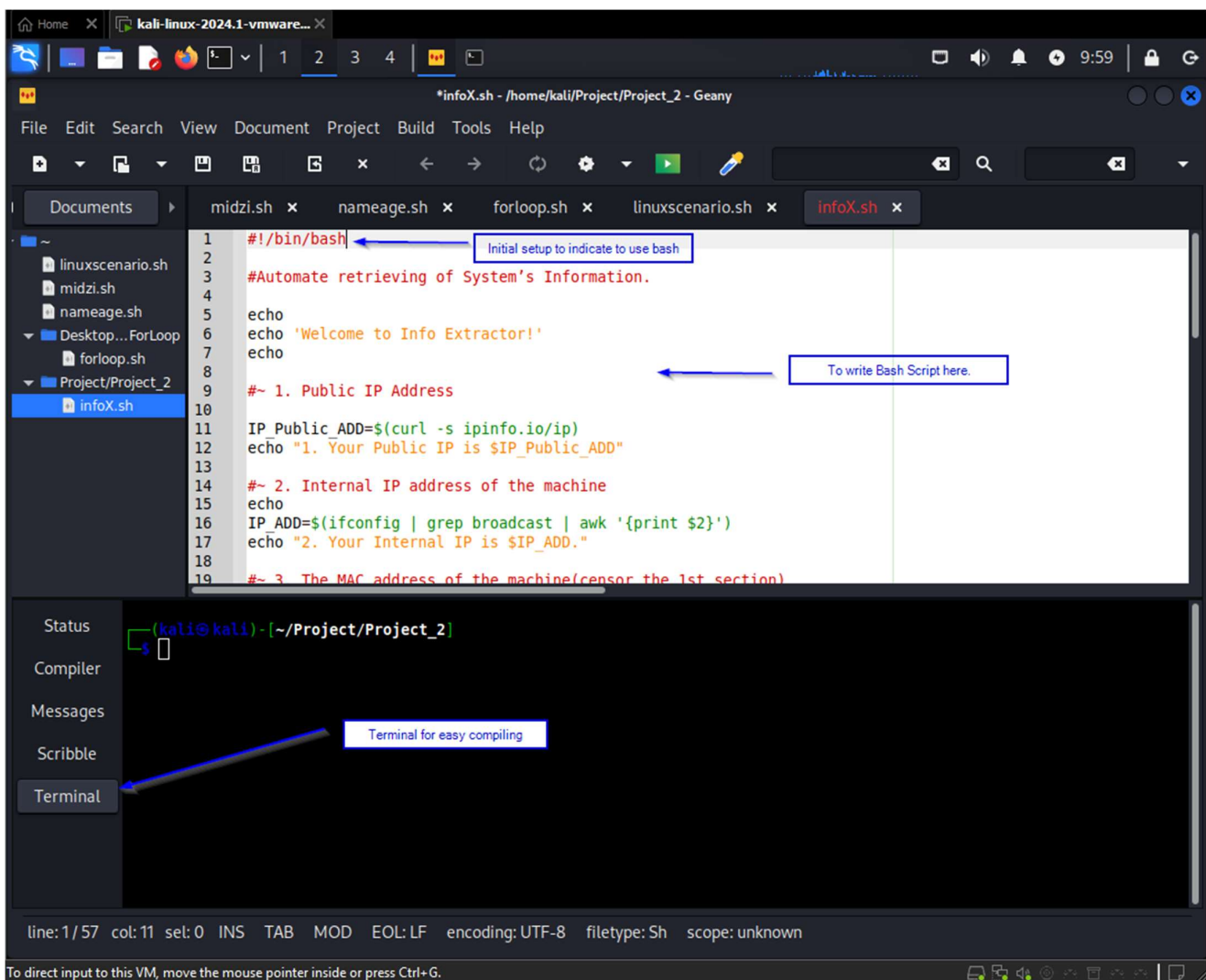
## SCOPE 1: NETWORK REMOTE CONTROL

### 1. Setting up Geany IDE

- Using Geany - A free and open-source lightweight GUI text editor, including basic IDE feature.
- Download geany.
- Go into the intended folder to store the file.
- Type in “geany” into the linux command prompt followed by file name ending with .sh.

```
(kali@kali)-[~/Project/Project_2]
$ geany infoX.sh
```

### 2. Geany IDE navigation



- Run with [ **bash network research.sh** ] on terminal.

### 3. Installations Check

```
23 function INSTALL()
24 {
25     # check status. how? version?
26     echo "-----"
27     echo
28     echo "Checking to see if required tools are installed:"
29     sleep 1
30     INSTALL_NIPE
31     sleep 1
32     INSTALL_GIT
33     sleep 1
34     INSTALL_GEOIP-BIN
35     sleep 1
36     INSTALL_NMAP
37     sleep 1
38     INSTALL_SSHPASS
39     sleep 1
40     INSTALL_TOR
41     sleep 1
42     echo
43     echo "All required tools good to go!"
44     echo
45     echo "-----"
46     sleep 1
47 }
```

- Install the needed applications.
- If the applications are already installed. If installed, don't install them again.
- In this function, installation functions (INSTALL\_NIPE, INSTALL\_GIT, etc.) are being called upon to check if the program is installed.
- Except for NIPE, the rest of the programs are checked with their version. This is an example of the installations check:

```
71 function INSTALL_NMAP()
72 {
73     NMAP_V=$(nmap --version) #check for NMAP version
74     if [ -n "$NMAP_V" ]; then
75         echo "[#] NMAP is already installed."
76         sleep 1
77     else
78         "NMAP is not installed. Installing now..."
79         sudo apt-get update
80         sudo apt-get install nmap -y
81         echo "[*] NMAP successfully installed."
82         INSTALL
83     fi
84 }
```

- Conditional statements are being utilized. We will then update the database and install the required program.
- Here we can see the function for INSTALL\_NIPE, where it searches for whether NIPE directory exists or not:

```

51 function INSTALL_NIPE()
52 {
53
54     NIPE_DIR=$(sudo find / -type d -name "nipe" 2>/dev/null) # Search for 'nipe' directory
55     if [ -n "$NIPE_DIR" ]; then #check for NIPE, if installed, echo 'NIPE INSTALLED', EXIT.
56         echo "[#] NIPE is already installed."
57         sleep 1
58     else
59         echo "NIPE is not installed. Installing now..."
60
61         git clone https://github.com/htrgouvea/nipe # clone NIPE from git repo
62         cd nipe # cd in NIPE folder
63         cpanm --installdeps . # install dependencies
64         sudo perl nipe.pl install # install NIPE
65         echo "[*] NIPE successfully installed."
66         sleep 1
67         INSTALL
68     fi
69 }

```

- If it does not, it will git clone the installation program, install the dependencies, and start the installation with a sudo admin privileges.
- This is the result if all the required tools or programs are installed.

```

Checking to see if required tools are installed:
[#] NIPE is already installed.
[#] GIT is already installed.
[#] GEOIP-BIN is already installed.
[#] NMAP is already installed.
[#] SSHPASS is already installed.
[#] TOR is already installed.

All required tools good to go!

```

#### 4. Anonymity Check

```

148 function ANON() # here we create a function ANON
149 {
150     echo
151     echo "Standby for anonymity check..."
152     echo
153     sleep 1
154     IP_ADD=$(curl -s ifconfig.io) # we curl to get IP address, adding -s to silent the noise
155     if [ "$(geoipllookup $IP_ADD | grep -i SG)" ] # we geoipllookup the IP address, make sure not from SG
156     then
157         echo "[*] You are NOT anonymous!" #if SG, we flag as not anonymous
158         sleep 2
159         NIPE
160     else
161         echo "[*] You are anonymous!" #else, good to go.
162         sleep 1
163         echo "[*] Spoofed Country: $(geoipllookup $IP_ADD | awk -F: '{print $2}')" # display spoofed country
164         sleep 1
165         echo "[*] Spoofed IP: $IP_ADD" # display spoofed IP
166         echo
167         sleep 2
168         figlet "Good to Go!"
169     fi
170 }

```

- Check if the network connection is anonymous; if not, alert the user and exit.
- If the network connection is anonymous, display the spoofed country name.
- Here we use conditional statement to check if the local machine IP address on line 154 has the word 'SG'.
- If the word 'SG' is present, the program will flag that the user is not anonymous.
- It will then continue to run the NIPE function to start the program.

```

172  #~ Create Nipe function here to turn on Nipe.
173  function NIPE()
174  {
175
176      echo "Launching NIPE..."
177      sleep 1
178      echo "Checking Launch Status, Standby..."
179      echo
180      cd nipe                                # cd into the nipe folder
181      sudo perl nipe.pl status                # run this command to check the status of nipe
182      sleep 1
183      echo "Launch Status False. Starting NIPE."
184      sudo perl nipe.pl start                 # start the nipe program
185      sudo perl nipe.pl status                # run this command to check the status of nipe
186      #check if status is false. while status is false, run command to connect.Need function here.
187      sleep 1
188      echo "NIPE is Running.Status True.."
189      sleep 1
190      ANON                                    # run the ANON function back
191  }

```

```

Standby for anonymity check ...

[*] You are NOT anonymous!
Launching NIPE ...
Checking Launch Status, Standby ...

[+] Status: false
[+] Ip: 103.6.150.47

Launch Status False. Starting NIPE.

[+] Status: true
[+] Ip: 185.220.101.27

NIPE is Running.Status True..

```

- Once Nipe is running, the anonymity check will begin again.
- It will then display the spoofed country and IP address. Here is an example:

```

Standby for anonymity check ...

[*] You are anonymous!
[*] Spoofed Country: DE, Germany
[*] Spoofed IP: 185.220.101.27

```



## 5. Allow the user to specify the address/URL

```
193 #~ v) Allow the user to specify the address/URL to whois from remote server; save into a variable
194 function TARGET()
195 {
196     read -p "[?] Specify a Domain/IP Address to Attack: " target
197 }
```

- We will then await user's input for address or URL and save it to the 'target' variable
- Here we can see the user's input is 'scanme.nmap.com'

```
[?] Specify a Domain/IP Address to Attack: scanme.nmap.com
```

## 6. Scanning the remote machine for open ports

```
200 #~ 2. Automatically Scan the Remote Server for open ports.
201 function SCAN_REMOTE()
202 {
203     #how to scan? using nmap -Pn?
204     echo "-----"
205     echo
206     echo "[*] Scanning Remote Server for Open Ports.."
207     sleep 2
208     nmap 192.168.254.129 # scan the remote machine for open ports
209     echo
210     sleep 1
211     echo "[*] Scanning Completed."
212     sleep 1
213 }
214 }
```

- Using Nmap, we scan the remote machine to ensure that the 2 ports we want to use are open: SSH and FTP.

```
[*] Scanning Remote Server for Open Ports..
Starting Nmap 7.94SVN ( https://nmap.org ) at 2024-05-30 05:16 EDT
Nmap scan report for 192.168.254.129
Host is up (0.0019s latency).
Not shown: 998 closed tcp ports (conn-refused)
PORT      STATE SERVICE
21/tcp    open  ftp
22/tcp    open  ssh

Nmap done: 1 IP address (1 host up) scanned in 0.10 seconds
[*] Scanning Completed.
```

## 7. Connect to the Remote Server via SSH

```
228 function CONNECT_REMOTE()
229 {
230
231     export SSHPASS='●●●●●●●●' # password to for automatic connection to remote machine, how to store this better?
232     echo
233     echo "[*] Establishing connection to Remote Server..."
234     echo
235     sleep 1
236     RMT_UPTIME          #get the uptime
237     sleep 1
238     RMT_IP              #get the IP Address
239     sleep 1
240     RMT_COUNTRY         #get the Country
241     echo
242     echo "-----"
243     sleep 1
244     echo
245 }
```

- Using SSHPASS, we store the password for automatic SSH connection later.
- We run the functions RMT\_UPTIME, RMT\_COUNTRY and RMT\_IP to display them.

```
[*] Establishing connection to Remote Server...

Uptime:  09:16:49 up 1 day, 23:58,  1 user,  load average: 0.22, 0.15, 0.16
IP Address: ●●●●●●●●
Country:  ●●●●●●
```

## 8. WHOIS and scanning user input via remote server

```
266 # Commence Attack
267 function ATTACK()
268 {
269     sudo touch /var/log/nr.log      #standby and create nr.log
270     echo "Commencing attack from Remote Server in 3.."
271     sleep 1
272     echo "2.."
273     sleep 1
274     echo "1.."
275     sleep 1
276     echo
277     WHOIS_TARGET                  # WHOIS the given URL by user
278     NMAP_TARGET                  # NMAP the given URL by user
279     sleep 1
280     echo
281     echo "-----"
282     echo "|
283     echo "| Attack Successful. Go to /var/log/nr.log to view log file records of Domain/IP Add scanned
284     echo "|
285     echo "-----"
286     sleep 3
287 }
```

- Function ATTACK is executed automatically after establishing connection to Remote Server
- Firstly, we create a nr.log file in the /var/log directory. This is so we can store data logs of who we WHOIS and scanned.



```

291 function WHOIS_TARGET() # FROM REMOTE SERVER, NOT LOCAL
292 {
293     # how? we whois straight IP_OR DOMAIN
294     echo "[*] Whoising target's address: $target"
295     # save the data somewhere
296     sshpass -e ssh -q tc@192.168.254.129 "whois '$target' > whois_output.txt" #~ i) Save the Whois data into file on the remote computer
297     sleep 1
298     wget -q ftp://tc:tc@192.168.254.129/whois_output.txt # Download the generated whois_output.txt from remote machine
299     echo "[@] WHOIS data of $target was saved into $(pwd)" # We tell Whois data was saved into directory path
300     sudo echo "$(date)- [*] WHOIS data collected for: $target" >> nr.log # Add log report to nr.log to state what is happening.
301     echo
302     sleep 5
303 }

```

- Here we tell the user that we are going to commence WHOIS on the given URL.
- With the SSHPASS stored earlier, and the username and IP address, we remote into the server to run the whois command and save it onto a text file.
- Next, we wget using ftp into the remote machine to extract the recently saved log file of the whois data.
- We append the log data on nr.log in the same project directory.
- Appending directly to /var/log/nr.log is denied due to permissions.
- The same process is done for Nmap.

```

Commencing attack from Remote Server in 3..
2..
1..

[*] Whoising target's address: scanme.nmap.com
[@] WHOIS data of scanme.nmap.com was saved into /home/kali/Desktop/Project/Project_3/nipe

[*] Scanning target's address: scanme.nmap.com
[@] NMAP data of scanme.nmap.com was saved into /home/kali/Desktop/Project/Project_3/nipe

|
| Attack Successful. Go to /var/log/nr.log to view log file records of Domain/IP Add scanned |
|

```

## 9. Results (additional)

```

321 function NR_LOG() # move logs from current file to /var/log/nr.log # so work around, we save the nr.log on project folder, then move it to /var/log
322 {
323     sudo cp nr.log /var/log
324     echo
325     echo "Verifying Accuracy of Data Log in /var/log/nr.log..."
326     echo
327     sleep 1
328     cat /var/log/nr.log
329 }

```

- As mentioned, we were unable to append directly to the /var/log/nr.log.
- Therefore, we copy the nr.log file that is stored in the project folder instead.
- We would then verify the accuracy of the logged data in /var/log/nr.log by using the cat command.

```

Verifying Accuracy of Data Log in /var/log/nr.log ...

Sun May 26 02:54:37 AM EDT 2024- [*] WHOIS data collected for: scanme.nmap.com
Sun May 26 02:55:04 AM EDT 2024- [*] NMAP data collected for: scanme.nmap.com
Sun May 26 10:24:32 AM EDT 2024- [*] WHOIS data collected for: scanme.nmap.com
Sun May 26 10:25:06 AM EDT 2024- [*] NMAP data collected for: scanme.nmap.com
Thu May 30 05:16:58 AM EDT 2024- [*] WHOIS data collected for: scanme.nmap.com
Thu May 30 05:17:26 AM EDT 2024- [*] NMAP data collected for: scanme.nmap.com

```

# METHODOLOGIES

## SCOPE 2: NETWORK RESEARCH AND MONITORING

### 1. Capture Network Traffic

Start wireshark to capture packet data:



```
(kali@kali)~[~/Downloads]  
$ wireshark
```

### 2. Secure Network Protocol

Installation of SFTP on local machine:

SFTP is part of the OpenSSH package, so the first step is to install OpenSSH. Install Open SSH Server:

**sudo apt-get install openssh-server**

SSH is also needed to access SFTP server. If it is not installed, we install it with the following command:

**sudo apt-get install ssh**

Create a Group and User for SFTP: For security reasons, it's a good practice to create a specific group and user for SFTP service:

**sudo groupadd sftpg**

**sudo useradd -g sftpg localMac**

**sudo passwd localMac**

#### Breakdown

**sudo:** This is a command that allows you to run programs with the security privileges

**groupadd:** This is a command that lets you create a new group.

**sftpg:** This is the name of the group you're creating.

**useradd:** This is a command that lets you create a new user.

**-g sftpg:** This option specifies the group that the new user will be added to. In this case, the group is "sftpg".

**localMac:** This is the name of the user you're creating.

**passwd:** This is a command that lets you change the password of a user.

**localMac:** This is the name of the user whose password you're changing.

### Installation of SFTP on remote machine:

Install SSH on remote machine if it is not installed:

**sudo apt-get install ssh**

Create a new user group for SFTP:

**sudo addgroup sftp**

Create and configure a new user:

**sudo useradd -m remoteMac -g sftp**

**sudo passwd remoteMac**

#### **Breakdown**

**sudo:** This is a command that allows you to run programs with the security privileges

**useradd:** This is a command that lets you create a new user.

**sftpg:** This is the name of the group you're creating.

**useradd:** This is a command that lets you create a new user.

**-m:** This option/flag creates a home directory for the new user.

**-g sftp:** This option/flag specifies the group that the new user will be added to. In this case, the group is "sftp".

**remoteMac:** This is the name of the user you're creating in the remote machine.

**passwd:** This is a command that lets you change the password of a user.

**remoteMac:** This is the name of the user whose password you're changing.

# DISCUSSION

## SCOPE 2: NETWORK RESEARCH AND MONITORING

### 1. Capture Network Traffic

3-way handshake of getting curl from ifconfig.io:

99	45.989137309	192.168.254.128	172.67.191.233	TCP	74 34576 → 80 [SYN] Seq=0 Win=32120 Len=0 MSS=1460 SACK_PERM TS
100	46.003837465	172.67.191.233	192.168.254.128	TCP	60 80 → 34576 [SYN, ACK] Seq=0 Ack=1 Win=64240 Len=0 MSS=1460
101	46.003918399	192.168.254.128	172.67.191.233	TCP	54 34576 → 80 [ACK] Seq=1 Ack=1 Win=32120 Len=0
102	46.004056432	192.168.254.128	172.67.191.233	HTTP	128 GET / HTTP/1.1

Establishing connection to Nipe

116	49.491891381	192.168.254.128	116.202.120.181	TCP	74 32880 → 443 [SYN] Seq=0 Win=32120 Len=0 MSS=1460 SACK_PERM
117	49.836357458	116.202.120.181	192.168.254.128	TCP	60 443 → 32880 [SYN, ACK] Seq=0 Ack=1 Win=64240 Len=0 MSS=1460
118	49.836407843	192.168.254.128	116.202.120.181	TCP	54 32880 → 443 [ACK] Seq=1 Ack=1 Win=32120 Len=0
119	49.849984526	192.168.254.128	116.202.120.181	TLSv1.3	571 Client Hello (SNI=check.torproject.org)
120	49.850245793	116.202.120.181	192.168.254.128	TCP	60 443 → 32880 [ACK] Seq=1 Ack=518 Win=64240 Len=0
123	50.185845693	116.202.120.181	192.168.254.128	TLSv1.3	2974 Server Hello, Change Cipher Spec, Application Data

ARP with remote machine:

313	79.383537943	VMware_02:82:a7	Broadcast	ARP	42 Who has 192.168.254.129? Tell 192.168.254.128
314	79.383840097	VMware_e7:28:69	VMware_02:82:a7	ARP	60 192.168.254.129 is at 00:0c:29:e7:28:69

Scanning of open ports for remote machine (Port 21 & 22):

348	79.387270526	192.168.254.128	192.168.254.129	TCP	74 50662 → 21 [SYN] Seq=0 Win=32120 Len=0 MSS=1460 SACK_PERM
354	79.387617220	192.168.254.129	192.168.254.128	TCP	74 21 → 50662 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460
357	79.387673823	192.168.254.128	192.168.254.129	TCP	66 50662 → 21 [ACK] Seq=1 Ack=1 Win=32128 Len=0 TSval=860034
368	79.388092279	192.168.254.128	192.168.254.129	TCP	66 50662 → 21 [RST, ACK] Seq=1 Ack=1 Win=32128 Len=0 TSval=860034

361	79.387744868	192.168.254.128	192.168.254.129	TCP	74 47376 → 22 [SYN] Seq=0 Win=32120 Len=0 MSS=1460 SACK_PERM
371	79.388311390	192.168.254.129	192.168.254.128	TCP	74 22 → 47376 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460
377	79.388328322	192.168.254.128	192.168.254.129	TCP	66 47376 → 22 [ACK] Seq=1 Ack=1 Win=32128 Len=0 TSval=860034
428	79.390479268	192.168.254.128	192.168.254.129	TCP	66 47376 → 22 [RST, ACK] Seq=1 Ack=1 Win=32128 Len=0 TSval=860034

First SSH connection to remote machine via SSHPASS:

2325	82.460267968	192.168.254.128	192.168.254.129	TCP	74 47378 → 22 [SYN] Seq=0 Win=32120 Len=0 MSS=1460 SACK_PERM
2326	82.460623930	192.168.254.129	192.168.254.128	TCP	74 22 → 47378 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460
2327	82.460671571	192.168.254.128	192.168.254.129	TCP	66 47378 → 22 [ACK] Seq=1 Ack=1 Win=32128 Len=0 TSval=860034
2328	82.460972608	192.168.254.128	192.168.254.129	SSHv2	98 Client: Protocol (SSH-2.0-OpenSSH_9.6p1 Debian-4)
2329	82.461252190	192.168.254.129	192.168.254.128	TCP	66 22 → 47378 [ACK] Seq=1 Ack=33 Win=65152 Len=0 TSval=201
2330	82.473678906	192.168.254.129	192.168.254.128	SSHv2	107 Server: Protocol (SSH-2.0-OpenSSH_8.9p1 Ubuntu-3ubuntu0
2331	82.473732568	192.168.254.128	192.168.254.129	TCP	66 47378 → 22 [ACK] Seq=33 Ack=42 Win=32128 Len=0 TSval=86
2332	82.474600744	192.168.254.128	192.168.254.129	SSHv2	1602 Client: Key Exchange Init
2333	82.476800402	192.168.254.129	192.168.254.128	SSHv2	1178 Server: Key Exchange Init
2334	82.517082855	192.168.254.128	192.168.254.129	SSHv2	1274 Client: Diffie-Hellman Key Exchange Init
2335	82.531650112	192.168.254.129	192.168.254.128	SSHv2	1630 Server: Diffie-Hellman Key Exchange Reply, New Keys
2336	82.531702131	192.168.254.128	192.168.254.129	TCP	66 47378 → 22 [ACK] Seq=2777 Ack=2718 Win=31872 Len=0 TSva
2337	82.551982947	192.168.254.128	192.168.254.129	SSHv2	82 Client: New Keys

## Connection to remote machine via ftp:

2527	91.651897816	192.168.254.128	192.168.254.129	FTP	75 Request: USER tc
2528	91.652078650	192.168.254.129	192.168.254.128	TCP	66 21 → 50964 [ACK] Seq=21 Ack=10 Win=65280 Len=0 TSva
2529	91.652205281	192.168.254.129	192.168.254.128	FTP	100 Response: 331 Please specify the password.
2530	91.652278230	192.168.254.128	192.168.254.129	FTP	75 Request: PASS tc
2531	91.676888825	192.168.254.129	192.168.254.128	FTP	89 Response: 230 Login successful.
2532	91.677022114	192.168.254.128	192.168.254.129	FTP	72 Request: SYST
2533	91.677425285	192.168.254.129	192.168.254.128	FTP	85 Response: 215 UNIX Type: L8
2534	91.677511033	192.168.254.128	192.168.254.129	FTP	71 Request: PWD
2535	91.677852477	192.168.254.129	192.168.254.128	FTP	107 Response: 257 "/home/tc" is the current directory
2536	91.677954496	192.168.254.128	192.168.254.129	FTP	74 Request: TYPE I
2537	91.678421620	192.168.254.129	192.168.254.128	FTP	97 Response: 200 Switching to Binary mode.
2538	91.678537906	192.168.254.128	192.168.254.129	FTP	89 Request: SIZE whois_output.txt
2539	91.678919912	192.168.254.129	192.168.254.128	FTP	76 Response: 213 2240
2540	91.679019677	192.168.254.128	192.168.254.129	FTP	72 Request: PASV

## **2. Research on FTP**

### Purpose & Features:

FTP (File Transfer Protocol) is a standard communication protocol used for transferring files between computers on a TCP/IP network. It's designed to promote sharing of files, encourage indirect use of remote computers, and shield users from system variations. FTP supports bi-directional data transfer, allowing files to be uploaded and downloaded between a client and server. It also supports batch file transfer, enabling multiple files to be transferred in one go.

### RFCs (Request for Comments):

The original specification for the File Transfer Protocol was written by Abhay Bhushan and published as RFC 114 on 16 April 1971. The protocol was later replaced by a TCP/IP version, RFC 765 (June 1980) and RFC 959 (October 1985), the current specification. Several proposed standards amend RFC 959, for example RFC 1579 (February 1994) enables Firewall-Friendly FTP (passive mode), RFC 2228 (June 1997) proposes security extensions, RFC 2428 (September 1998) adds support for IPv6 and defines a new type of passive mode.

### Behavior & Message Exchange Process:

FTP runs on top of TCP, like HTTP. To transfer a file, 2 TCP connections are used by FTP in parallel: control connection and data connection. The control connection is used for sending control information like user identification, password, commands to change the remote directory, commands to retrieve and store files, etc. The data connection is used for the actual file transfer.

### Mechanisms:

The header of a TCP segment, which FTP uses, can range from 20-60 bytes. FTP commands comprise the control information flowing from the user-FTP to the server-FTP process. FTP can transfer ASCII, EBCDIC, or image files. The ASCII is the default file share format, in this, each character is encoded by NVT ASCII. The image file format is the default format for transforming binary files.

### Strengths & Weaknesses (CIA Triad):

The strengths of FTP include its simplicity, speed, and robustness, making it an excellent choice for basic file transfer needs. It also shields the user from system variations (operating system, directory structures, file structures, etc.). However, FTP's weaknesses include lack of encryption in its basic form, making it vulnerable to data interception and unauthorized access. In terms of the CIA Triad, FTP can ensure confidentiality and integrity when secured with SSL/TLS (FTPS) or replaced with SSH File Transfer Protocol (SFTP). This will be discussed further later. Availability is ensured as long as the FTP server is running and accessible.

### **3. Secure Network Protocol**

#### SFTP:

As mentioned earlier, we will be taking a look at SSH File Transfer Protocol (SFTP). SFTP offers all the functionality of FTP, but it does it over a secure channel. This means that no passwords or file data are transferred in clear text. All communications are encrypted, ensuring data confidentiality and integrity.

Even though there are more steps that are being taken, it ensures data confidentiality and integrity inline with the CIA triad.

### **4. Execution of SFTP usage**

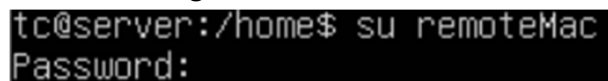
Start wireshark to capture packet data:



```
(kali㉿kali)-[~/Downloads]  
$ wireshark
```

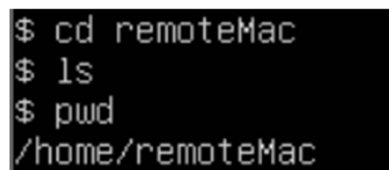
Create text file on remote machine to test the connection:

First, we change the user to remoteMac, insert the password



```
tc@server:/home$ su remoteMac  
Password:
```

Next, we cd to the /home/remoteMac directory.



```
$ cd remoteMac  
$ ls  
$ pwd  
/home/remoteMac
```



We then create a file “downloadthis.txt”.

```
$ touch downloadthis.txt
$ ls
downloadthis.txt
```

Connecting to remote server from local machine and downloading:

Go to the location in the local machine we want to download the items into from the remote server. In this instance, it's the download folder.

```
(kali@kali)-[~]
$ cd Downloads

(kali@kali)-[~/Downloads]
$ ls
23-Monitor.pcap  auth.log  project3.pcapng  'Transcript Let the cash flow.txt'
auth2.log        auth_old.log  robots.txt       'Transkrip Let the Cash Flow.txt'
auth2.log.1      linux_2k.log  text             wordlist.txt
```

Connect to the remote server via SFTP in the following manner:

**sftp <username of remote server>@<IP address of remote server>**

Insert the password of the remote server username.

```
(kali@kali)-[~/Downloads]
$ sftp remoteMac@192.168.254.129
remoteMac@192.168.254.129's password:
Connected to 192.168.254.129.
```

List the items that is available on the /home/remoteMac directory.

Download the ‘downloadthis.txt’ file using:

**get downloadthis.txt**

```
sftp> ls
downloadthis.txt
sftp> get downloadthis.txt
Fetching /home/remoteMac/downloadthis.txt to downloadthis.txt
```

Exit and check if item is downloaded.

```
sftp> exit

(kali@kali)-[~/Downloads]
$ ls
23-Monitor.pcap  auth.log  linux_2k.log  text  wordlist.txt
auth2.log        auth_old.log  project3.pcapng  'Transcript Let the cash flow.txt'
auth2.log.1      downloadthis.txt  robots.txt       'Transkrip Let the Cash Flow.txt'
```

## 5. Analyse pcap file captured by wireshark

Usage of ARP to determine remote server's address:

13	4.707346551	VMware_02:82:a7	Broadcast	ARP	42	Who has 192.168.254.129? Tell 192.168.254.128
14	4.707797651	VMware_e7:28:69	VMware_02:82:a7	ARP	60	192.168.254.129 is at 0:e7:28:69

Establishing connection between remote and local machine using 3-way handshake:

15	4.707809651	192.168.254.128	192.168.254.129	TCP	74	45350 → 22 [SYN] Seq=0 Win=32120 Len=0 MSS=1460 SACK_PERM TSval=921313526 TSecr=0 WS=128
16	4.708374851	192.168.254.129	192.168.254.128	TCP	74	22 → 45350 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=2021549453 TSecr=921313526 WS=128
17	4.708436251	192.168.254.128	192.168.254.129	TCP	66	45350 → 22 [ACK] Seq=1 Ack=1 Win=32120 Len=0 TSval=921313526 TSecr=2021549453

Client-server key exchange initialisation:

22	4.730801453	192.168.254.128	192.168.254.129	SSHv2	1602	Client: Key Exchange Init
23	4.731494153	192.168.254.129	192.168.254.128	SSHv2	1178	Server: Key Exchange Init

The key exchange initiation is a crucial part of establishing a secure SSH connection. It involves both the client and the server generating temporary public-private key pairs and sharing their respective public keys to produce a shared secret key. This shared secret key is then used to encrypt the rest of the communication during the SSH session.

Client-server Diffie-Hellman Key Exchange Init:

25	4.777116657	192.168.254.128	192.168.254.129	SSHv2	1274	Client: Diffie-Hellman Key Exchange Init
26	4.790631658	192.168.254.129	192.168.254.128	SSHv2	1630	Server: Diffie-Hellman Key Exchange Reply, New Keys
28	4.811548459	192.168.254.128	192.168.254.129	SSHv2	82	Client: New Keys

“Client: Diffie-Hellman Key Exchange Init” indicates that the client has initiated the key exchange process by generating a private key and corresponding public key and sending the public key to the server. “Server: Diffie-Hellman Key Exchange Reply, New Keys” indicates that the server has received the client’s public key, used it with its own private key to generate the shared secret key, and is ready to begin secure communication.

When the client sends the “New Keys” message to the server, it is essentially signaling to the server that it has finished computing the shared secret key and is ready to start using it for encrypting further communication. Client is saying: "Hey server! All the following messages from me will use the ciphers we just negotiated."



## 6. Execution of FTP usage

Start wireshark to capture packet data:

```
(kali㉿kali)-[~/Downloads]
$ wireshark
```

Create text file on remote machine to test the connection:

We first create a file "ftp.txt".

```
tc@server:~$ touch ftp.txt
tc@server:~$ ls
auth.log  ftp.txt  Later  LiNuX
```

Connecting to remote server from local machine and downloading the file:

Go to the location in the local machine we want to download the items into from the remote server. In this instance, it's the download folder.

```
(kali㉿kali)-[~]
$ cd Downloads

(kali㉿kali)-[~/Downloads]
$ ls
23-Monitor.pcap  auth.log  project3.pcapng  'Transcript Let the cash flow.txt'
auth2.log        auth_old.log  robots.txt      'Transkrip Let the Cash Flow.txt'
auth2.log.1      linux_2k.log  text            wordlist.txt
```

Connect to the remote server via SFTP in the following manner, followed by the password:

**ftp <username of remote server>@<IP address of remote server>**

```
(kali㉿kali)-[~/Downloads]
$ ftp tc@192.168.254.129
Connected to 192.168.254.129.
220 (vsFTPd 3.0.5)
331 Please specify the password.
Password:
230 Login successful.
Remote system type is UNIX.
Using binary mode to transfer files.
```

Using **get ftp.txt**, we download the ftp.txt file to our local machine and exit.

```
(kali㉿kali)-[~/Downloads]
$ ls
23-Monitor.pcap  project3.pcapng
auth2.log        project3_sftp.pcapng
auth2.log.1      robots.txt
auth.log         text
auth_old.log     'Transcript Let the cash flow.txt'
downloadthis.txt 'Transkrip Let the Cash Flow.txt'
ftp.txt          wordlist.txt
linux_2k.log
```

## 7. Analyse pcap file captured by wireshark

Establishing connection between remote and local machine using 3-way handshake:

10	5.786127932	192.168.254.128	192.168.254.129	TCP	74 39076 → 21 [SYN] Seq=0 Win=65535 Len=0 MSS=1460 SACK_PERM TSval=929274442 TSecr=0 WS=2
11	5.786448629	192.168.254.129	192.168.254.128	TCP	74 21 → 39076 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=2022064434 TSecr=929274442 WS=128
12	5.786482929	192.168.254.128	192.168.254.129	TCP	66 39076 → 21 [ACK] Seq=1 Ack=1 Win=65536 Len=0 TSval=929274442 TSecr=2022064434

As all TCP connection, a 3-way handshake is initially established.

Establishing connection between remote and local machine using 3-way handshake:

13	5.791404494	192.168.254.129	192.168.254.128	FTP	86 Response: 220 (vsFTPD 3.0.5)
14	5.791456493	192.168.254.128	192.168.254.129	TCP	66 39076 → 21 [ACK] Seq=1 Ack=21 Win=65516 Len=0 TSval=929274447 TSecr=2022064439
15	5.791765791	192.168.254.128	192.168.254.129	FTP	75 Request: USER tc
16	5.792053389	192.168.254.129	192.168.254.128	TCP	66 21 → 39076 [ACK] Seq=21 Ack=10 Win=65280 Len=0 TSval=2022064439 TSecr=929274448
17	5.792199788	192.168.254.129	192.168.254.128	FTP	100 Response: 331 Please specify the password.
18	5.838846752	192.168.254.128	192.168.254.129	TCP	66 39076 → 21 [ACK] Seq=10 Ack=55 Win=65482 Len=0 TSval=929274495 TSecr=2022064439
21	7.780972280	192.168.254.128	192.168.254.129	FTP	75 Request: PASS tc
22	7.795941176	192.168.254.129	192.168.254.128	FTP	89 Response: 230 Login successful.

Remote machine response with a successful FTP connection. Here we can see local machine connecting to remote machine with the username and password being displayed, before a successful login.

Establishing connection between remote and local machine:

13	5.791404494	192.168.254.129	192.168.254.128	FTP	86 Response: 220 (vsFTPD 3.0.5)
14	5.791456493	192.168.254.128	192.168.254.129	TCP	66 39076 → 21 [ACK] Seq=1 Ack=21 Win=65516 Len=0 TSval=929274447 TSecr=2022064439
15	5.791765791	192.168.254.128	192.168.254.129	FTP	75 Request: USER tc
16	5.792053389	192.168.254.129	192.168.254.128	TCP	66 21 → 39076 [ACK] Seq=21 Ack=10 Win=65280 Len=0 TSval=2022064439 TSecr=929274448
17	5.792199788	192.168.254.129	192.168.254.128	FTP	100 Response: 331 Please specify the password.
18	5.838846752	192.168.254.128	192.168.254.129	TCP	66 39076 → 21 [ACK] Seq=10 Ack=55 Win=65482 Len=0 TSval=929274495 TSecr=2022064439
21	7.780972280	192.168.254.128	192.168.254.129	FTP	75 Request: PASS tc
22	7.795941176	192.168.254.129	192.168.254.128	FTP	89 Response: 230 Login successful.

Remote machine response with a successful FTP connection. Here we can see local machine connecting to remote machine with the username and password being displayed, before a successful login.

File request:

80 Request: MDTM ftp.txt

The files that were requested and downloaded can also be seen in the analysis.

# CONCLUSION

In this Network Research project, we delved into two main areas: Creating an automation that would allow us to run the script from our local device but have it executed by a remote server anonymously, and capturing the traffic during the automated attack on the server for further analysis.

## 1. Scope 1: Network Remote control

By creating an automation that allows us to run scripts from our local device but have them executed by a remote server anonymously, we aim to understand how this whole process works:

**Control and Customization:** Understanding the workings of the automation allows for better control and customization of the process to suit specific needs and scenarios.

**Troubleshooting and Optimization:** If issues arise or improvements are needed, understanding the underlying process is essential for effective troubleshooting and optimization.

**Security Enhancements:** A deep understanding of the process can reveal potential security vulnerabilities that might be exploited by malicious actors. These can then be addressed to further enhance the security of the system.

**Knowledge Transfer:** Understanding the process enables the practitioner to effectively communicate and explain the system to other team members, stakeholders, or during incident response.

**Simulating Attacker Techniques:** This project helps us stay ahead of the curve by gaining understanding of how attackers operate. This knowledge can help us anticipate the attackers tactics and develop more effective countermeasures.

**Investigating Emerging Threats:** As new attack methods emerge, we can use the automation to test our defenses against them. This allows us to proactively identify areas where our security posture might be inadequate and take steps to address them before attackers can leverage those vulnerabilities.

In conclusion, both the implementation of this project and a thorough understanding of its workings are vital in enhancing network security operations, improving response times to threats, and ultimately safeguarding the integrity of our digital assets. This project underscores the importance of continuous learning, adaptation, and innovation in the ever-evolving landscape of cybersecurity.

## **2. Scope 2: Network Research and Monitoring**

When it comes to choosing between FTP and SFTP for file transfer, security is the paramount concern. FTP transmits data in plain text, leaving usernames, passwords, and the transferred information vulnerable to interception. This makes it unsuitable for any sensitive data exchange.

On the other hand, SFTP leverages SSH encryption, creating a secure tunnel for data transfer. Usernames, passwords, and the transferred files are all encrypted, rendering them unreadable by anyone snooping on the network traffic. This robust security mechanism makes SFTP the clear winner for safeguarding sensitive information during file transfers.

While FTP offers a simpler setup, its glaring security shortcomings outweigh this advantage. For secure file transfers, SFTP is the uncontested choice. It ensures the confidentiality and integrity of your data, protecting both usernames/passwords and the transferred items from unauthorized access. In today's security-conscious environment, SFTP stands as the reliable and secure method for file transfer.

# RECOMMENDATIONS

## **Security Enhancements:**

**SFTP over FTP:** While the script utilizes SSH for the initial connection, it retrieves data via FTP. This is a significant security concern. Strongly recommend switching to SFTP (SSH File Transfer Protocol). SFTP encrypts both data and commands during transfer, offering a more secure alternative to FTP.

**Authorization and Permissions:** The script mentions "proper authorization" for attacks. Ensure the script uses proper user accounts and adheres to access controls on the remote server. Avoid hardcoded credentials and implement secure authentication methods. (I.E here SSHPASS is hardcoded)

**Data Security:** The script saves collected data (Whois & Nmap) on the remote server before retrieval. Consider the security implications of storing this data. Explore options like temporary storage or direct transfer to the local machine.

**Logging and Auditing:** While the script creates a log for auditing, ensure the logs themselves are stored securely and don't contain sensitive information.

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