

Tugas Kecil 2 IF2211 Strategi Algoritma
Mencari Pasangan Titik Terdekat 3D dengan Algoritma *Divide*
and Conquer



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2022/2023

BAGIAN I

DESKRIPSI MASALAH

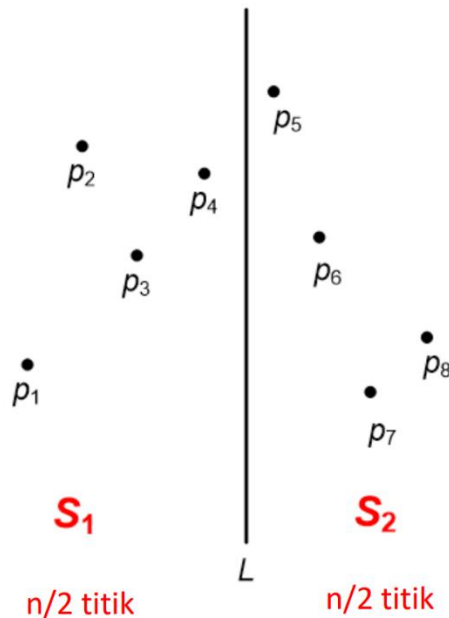
Mencari sepasang titik terdekat dengan Algoritma *Divide and Conquer* sudah dijelaskan di dalam kuliah. Persoalan tersebut dirumuskan untuk titik pada bidang datar (2D). Pada Tugil 2 kali ini Anda diminta mengembangkan algoritma mencari sepasang titik terdekat pada bidang 3D. Misalkan terdapat n buah titik pada ruang 3D. Setiap titik P di dalam ruang dinyatakan dengan koordinat $P = (x, y, z)$. Carilah sepasang titik yang mempunyai jarak terdekat satu sama lain. Jarak dua buah titik $P_1 = (x_1, y_1, z_1)$ dan $P_2 = (x_2, y_2, z_2)$ dihitung dengan rumus Euclidean berikut:

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

BAGIAN II

LANGKAH ALGORITMA

Mencari sepasang titik terdekat pada vektor tiga dimensi dengan menggunakan pendekatan algoritma *divide and conquer* diawali dengan membagi semua titik-titik pada vector menjadi dua bagian.



Setelah di-*divide*, *conquer* pembagian tersebut dengan keadaan 3 kasus: pencarian pasangan titik terdekat pada S_1 , pencarian pasangan titik terdekat pada S_2 , pencarian pasangan titik terdekat pada titik-titik yang terpisah. Pencarian pasangan pada S_1 dan S_2 dilakukan dengan men-*divide* lagi titik-titik pada himpunan sampai tersisa dua titik (kasus genap) atau tiga titik (kasus ganjil), kemudian di-*conquer* dengan menghitung dan mencari (apabila tiga) pasangan terdekat menggunakan rumus *euclidean*. Lakukan hal ini sampai ditemukan pasangan titik terdekat pada S_1 dan S_2 kemudian tentukan nilai mana yang lebih kecil antara kedua pembagian tersebut. Untuk kasus yang ketiga, yaitu pencarian titik terdekat pada titik-titik yang terpisah, dilakukan dengan menentukan titik-titik yang dekat dengan garis pembagi, yaitu titik-titik yang berjarak d dari garis di mana d adalah nilai jarak terkecil dari pencarian dua kasus sebelumnya. Kemudian titik-titik bagian kiri dan bagian kanan masing-masing dihitung jaraknya dengan rumus *euclidean* untuk menentukan apakah terdapat nilai yang lebih kecil dibanding nilai d .

Apabila pencarian titik terdekat dilakukan dengan pendekatan algoritma *brute force*, maka langkahnya cukup menghitung semua kemungkinan jarak sepasang titik kemudian cari nilai yang terkecil di antara nilai-nilai tersebut.

BAGIAN III

PROGRAM SOURCE

ClosestPair.py

```
import math
import random

euclideanCalled = 0

def randomPoint(n, dim):
    arrayPoint = []
    for i in range(0, n):
        point = []
        for j in range(0, dim):
            sumbu = round(random.uniform(-1000, 1000), 2)
            point.append(sumbu)
        arrayPoint.append(point)
    return arrayPoint

def euclideanDistance(point1, point2):
    distance = float(0)
    for i in range(0, len(point1)):
        distance += math.pow((point1[i]-point2[i]), 2)
    global euclideanCalled
    euclideanCalled += 1
    return math.sqrt(distance)

def sortPointbyX(arrayPoint):
    for i in range(0, len(arrayPoint)):
        for j in range(0, len(arrayPoint)-1-i):
            if arrayPoint[j][0] > arrayPoint[j+1][0]:
                arrayPoint[j], arrayPoint[j+1] = arrayPoint[j+1], arrayPoint[j]
    return arrayPoint

def closestPairDivideNConquer(arrayPoint, n, dim):
    if (n == 2):
        distance = euclideanDistance(arrayPoint[0], arrayPoint[1])
        result = [distance, arrayPoint[0], arrayPoint[1]]
        return result
    elif (n == 3):
        d1 = euclideanDistance(arrayPoint[0], arrayPoint[1])
        d2 = euclideanDistance(arrayPoint[0], arrayPoint[2])
        d3 = euclideanDistance(arrayPoint[1], arrayPoint[2])
        if (d1 <= d2) and (d1 <= d3):
            result = [d1, arrayPoint[0], arrayPoint[1]]
        elif (d2 <= d1) and (d2 <= d3):
            result = [d2, arrayPoint[0], arrayPoint[2]]
        else:
            result = [d3, arrayPoint[1], arrayPoint[2]]
        return result
    else:
        mid = n//2
```

```

    left = arrayPoint[:mid]
    right = arrayPoint[mid:]

    dleft = closestPairDivideNConquer(left, mid, dim)
    dright = closestPairDivideNConquer(right, n-mid, dim)

    result = []

    if (dleft[0] < dright[0]):
        result = dleft
    else:
        result = dright

    strip = []

    if (n % 2 == 0):
        midPoint = (arrayPoint[mid][0] + arrayPoint[mid+1][0]) / 2
    else:
        midPoint = arrayPoint[mid][0]

    for i in range(0, n):
        if (arrayPoint[i][0] >= (midPoint - result[0]) and (arrayPoint[i][0]
<= (midPoint + result[0])):
            strip.append(arrayPoint[i])

    if (len(strip) > 1):
        for i in range(0, len(strip)):
            for j in range(i+1, len(strip)):
                found = True
                for k in range(dim):
                    if found:
                        found = found and (
                            abs(strip[i][k] - strip[j][k]) < result[0])
                if (found):
                    distance = euclideanDistance(strip[i], strip[j])
                    if (distance < result[0]):
                        result = [distance, strip[i], strip[j]]

    return result

def closestPairBruteForce(arrayPoint, n):
    distance = euclideanDistance(arrayPoint[0], arrayPoint[1])
    result = [distance, arrayPoint[0], arrayPoint[1]]

    for i in range(0, n):
        for j in range(i+1, n):
            temp = euclideanDistance(arrayPoint[i], arrayPoint[j])
            if (temp < distance):
                distance = temp
                result = [distance, arrayPoint[i], arrayPoint[j]]

    return result

```

main.py

```
import ClosestPair as util
import time
import platform

dim = int(input("Masukkan banyak dimensi : "))

while dim < 2:
    print("Masukan tidak valid. Dibutuhkan minimal 2 dimensi\n")
    dim = int(input("Masukkan banyak dimensi : "))

n = int(input("Masukkan banyak titik : "))

while n < 2:
    print("Masukan tidak valid. Dibutuhkan minimal 2 titik untuk menghitung jarak\n")
    n = int(input("Masukkan banyak titik : "))

arrayPoint = util.randomPoint(n, dim)
arrayPoint = util.sortPointbyX(arrayPoint)

startDnC = time.time()
resultDnC = util.closestPairDivideNConquer(arrayPoint, n, dim)
timeDnC = time.time() - startDnC
euclideanDnC = util.euclideanCalled

startBF = time.time()
resultBF = util.closestPairBruteForce(arrayPoint, n)
timeBF = time.time() - startBF
euclideanBF = util.euclideanCalled - euclideanDnC

print("\n===== DIVIDE AND CONQUER =====")
print("Point 1          :", resultDnC[1])
print("Point 2          :", resultDnC[2])
print("Distance between them :", resultDnC[0])
print("Execution time      :", timeDnC, "s")
print("Euclidean function is called", str(euclideanDnC) + "x\n")

print("===== BRUTE FORCE =====")
print("Point 1          :", resultBF[1])
print("Point 2          :", resultBF[2])
print("Distance between them :", resultBF[0])
print("Execution time      :", timeBF, "s")
print("Euclidean function is called", str(euclideanBF) + "x\n")

print("Run at", platform.platform(), platform.processor(), platform.machine())
```

BAGIAN IV

CONTOH PROGRAM

1. Masukan n = 16

```
Masukkan banyak dimensi : 3
Masukkan banyak titik : 16

===== DIVIDE AND CONQUER =====
Point 1          : [-810.29, -93.96, 957.96]
Point 2          : [-620.97, 45.4, 988.51]
Distance between them : 237.0581669126798
Execution time    : 0.0 s
Euclidean function is called 17x

===== BRUTE FORCE =====
Point 1          : [-810.29, -93.96, 957.96]
Point 2          : [-620.97, 45.4, 988.51]
Distance between them : 237.0581669126798
Execution time    : 0.0 s
Euclidean function is called 121x

Run at Windows-10-10.0.22621-SP0 Intel64 Family 6 Model 140 Stepping 1, GenuineIntel AMD64
```

2. Masukan n = 64

```
Masukkan banyak dimensi : 3
Masukkan banyak titik : 64

===== DIVIDE AND CONQUER =====
Point 1          : [274.17, 241.67, 271.18]
Point 2          : [301.26, 289.23, 282.26]
Distance between them : 55.84432021253371
Execution time    : 0.001051187515258789 s
Euclidean function is called 72x

===== BRUTE FORCE =====
Point 1          : [274.17, 241.67, 271.18]
Point 2          : [301.26, 289.23, 282.26]
Distance between them : 55.84432021253371
Execution time    : 0.0019638538360595703 s
Euclidean function is called 2017x

Run at Windows-10-10.0.22621-SP0 Intel64 Family 6 Model 140 Stepping 1, GenuineIntel AMD64
```

3. Masukan n = 128

```

Masukkan banyak dimensi : 3
Masukkan banyak titik : 128

===== DIVIDE AND CONQUER =====
Point 1          : [-591.66, 989.65, -607.06]
Point 2          : [-548.45, 978.42, -597.86]
Distance between them : 45.58351675770522
Execution time    : 0.0009684562683105469 s
Euclidean function is called 165x

===== BRUTE FORCE =====
Point 1          : [-591.66, 989.65, -607.06]
Point 2          : [-548.45, 978.42, -597.86]
Distance between them : 45.58351675770522
Execution time    : 0.0081024169921875 s
Euclidean function is called 8129x

Run at Windows-10-10.0.22621-SP0 Intel64 Family 6 Model 140 Stepping 1, GenuineIntel AMD64

```

4. Masukan n = 1000

```

Masukkan banyak dimensi : 3
Masukkan banyak titik : 1000

===== DIVIDE AND CONQUER =====
Point 1          : [964.18, 910.63, -279.38]
Point 2          : [971.48, 903.89, -274.56]
Distance between them : 11.043097391583624
Execution time    : 0.020740270614624023 s
Euclidean function is called 1381x

===== BRUTE FORCE =====
Point 1          : [964.18, 910.63, -279.38]
Point 2          : [971.48, 903.89, -274.56]
Distance between them : 11.043097391583624
Execution time    : 0.4183840751647949 s
Euclidean function is called 499501x

Run at Windows-10-10.0.22621-SP0 Intel64 Family 6 Model 140 Stepping 1, GenuineIntel AMD64

```

5. Masukan dimensi 2

```

Masukkan banyak dimensi : 2
Masukkan banyak titik : 2211

===== DIVIDE AND CONQUER =====
Point 1          : [-87.32, 68.74]
Point 2          : [-87.2, 68.99]
Distance between them : 0.27730849247723677
Execution time    : 0.019987106323242188 s
Euclidean function is called 2690x

===== BRUTE FORCE =====
Point 1          : [-87.32, 68.74]
Point 2          : [-87.2, 68.99]
Distance between them : 0.27730849247723677
Execution time    : 1.6625995635986328 s
Euclidean function is called 2443156x

Run at Windows-10-10.0.22621-SP0 Intel64 Family 6 Model 140 Stepping 1, GenuineIntel AMD64

```


6. Masukkan dimensi > 3

```
Masukkan banyak dimensi : 13
Masukkan banyak titik : 521

===== DIVIDE AND CONQUER =====
Point 1      : [-449.33, 335.18, -354.61, 681.92, 397.88, -330.31, 541.5, -868.31, 177.98, 440.69, -561.2, 171.28, -715.04]
Point 2      : [-224.41, -16.03, -630.41, 785.46, 463.22, -492.12, 516.28, -338.33, 254.01, 740.78, -418.61, 33.59, -387.64]
Distance between them : 902.7768582545744
Execution time      : 0.23735356330871582 s
Euclidean function is called 17036x

===== BRUTE FORCE =====
Point 1      : [-449.33, 335.18, -354.61, 681.92, 397.88, -330.31, 541.5, -868.31, 177.98, 440.69, -561.2, 171.28, -715.04]
Point 2      : [-224.41, -16.03, -630.41, 785.46, 463.22, -492.12, 516.28, -338.33, 254.01, 740.78, -418.61, 33.59, -387.64]
Distance between them : 902.7768582545744
Execution time      : 0.31998443603515625 s
Euclidean function is called 135461x

Run at Windows-10-10.0.22621-SP0 Intel64 Family 6 Model 140 Stepping 1, GenuineIntel AMD64
```

BAGIAN V

LINK REPOSITORY

Link repository GitHub : https://github.com/Mifkiyan/Tucil2_13521075

BAGIAN VI

CHECK LIST

Poin	Ya	Tidak
1. Program berhasil dikompilasi tanpa ada kesalahan	✓	
2. Program berhasil running	✓	
3. Program dapat menerima masukan dan dan menuliskan luaran	✓	
4. Luaran program sudah benar (solusi closest pair benar)	✓	
5. Bonus 1 dikerjakan		✓
6. Bonus 2 dikerjakan	✓	