Matkul: Pemrograman Berorientasi Objek (Sesi 11)

Trycatch1

```
ExceptionHandling.java ×
 public class ExceptionHandling{
  2 =
        public static void main(String[] args) {
  3
  4
     try
  5
  6
     {
  7
  8
     int a = 1 / 0;
  9
 10
     System.out.println("perintah selanjutnya");
 11
 12
      } catch (Exception kesalahan)
 13
 14
      {
 15
     System.err.println(kesalahan);
 16
 17
 18
     }
    L }
 19
 20
     }
 Output - praktikum2 (run) ×
    java.lang.ArithmeticException: / by zero
00
    BUILD SUCCESSFUL (total time: 5 seconds)
88
```

Trycatch2

```
Source History | 🚱 💀 - 🗐 - | 🗖 🐶 🐶 🖶 🗔 | 🔗 😓 | 🖭 🖭 | 🎯 🔲 | 🐠 :
     public class ExceptionHandliing{
 2
         public static void main(String[] args)
 3 E
 4
              try
 5
 6
 7
      int a = 1/0; System.out.println("perintah selanjutnya");
 8
 9
      } catch (NullPointerException e) {
10
11
      }
12
      catch(ArrayIndexOutOfBoundsException e) {
13
14
      catch (Exception e) {
15
16
17
      }
    L }
18
19
ExceptionHandling >
Output - praktikum2 (run) X
    run:
    BUILD SUCCESSFUL (total time: 3 seconds)
```

Finaly

```
🚳 ExceptionHandling.java 🛛 🚳 ExceptionHandling.java 🗡 🚳 ExxceptionHandling.java 🗡
 Source History | 🚱 👨 - 💹 - | 🔩 🐶 🖶 📮 | 谷 😓 | 🖭 💇 | ● 🔲 | 🐠 🚅
     public class ExxceptionHandling {
 2 public static void main (String[] args) {
 3
  4
      try{
  5
      int a = 1/8;
  8
  7
  8
      catch (Exception e)
  9
      System.out.println("ada kesalahan yang muncul");
 10
 11
 12
      finally
 13
      -{
     System.out.println("terima kasih telah menjalankan program");
 14
 15
    L }
 16
 17
      }
 18
 19
Output - praktikum2 (run) ×
    run:
    terima kasih telah menjalankan program
    BUILD SUCCESSFUL (total time: 3 seconds)
23
```

Throw1

```
🚳 ExceptionHandling.java 🗴 🚳 ExceptionHandling.java 🗴 🚳 ExceptionHandling.java 🗴 🚳 ExceptionHandling.java 🗴
Source History | 🚱 📮 → 🔲 → 💆 😓 👺 🖶 📮 👉 😓 🔁 🔁 🔮 🚇 🔮 🕌
      public class ExceptionHaandling{
         public static void main(String[] args) {
 2 🖃
 3
 4
      try{
      throw new Exception("kesalahan terjadi");
 5
 6
 7
 8
      catch (Exception e)
 9
       {
 10
      System.out.println(e);
 11
      1
 12
 13
Output - praktikum2 (run) ×
    run:
    java.lang.Exception: kesalahan terjadi
00
    BUILD SUCCESSFUL (total time: 2 seconds)
88
```

Throw2

```
...avz 🐼 ExceptionHandling.java 🗴 🔯 ExceptionHandling.java 🗴 🛣 ExceptionHandling.java 🗴
Source History | 🚱 💀 - 🐻 - 🔍 🐶 😓 📮 📮 | 🔗 😓 🔁 🖆 🗐 | 🔘 🔲 | 🐠 🚅
 1
     public class ExceptionHandlling {
 2
 3 public static void main(String[] args) {
 4
      try
 5
      -
 6
     throw new B();
 7
 8
     catch(B e) {
 9
     System.out.println(e);
 10
 11
 12
 13
     class B extends Exception{
14 F B() {
 G public String tostring() {
      return "object dengan tipe kelas B";
 18
 19
 20
⊗ B > ♥ B >
Output - praktikum2 (run) ×
run:
00
    BUILD SUCCESSFUL (total time: 3 seconds)
200
```

Throws

```
...ava 🗟 ExceptionHandling.java 🗴 🖹 ExceptionHandling.java 🗴 🐞 ExceptionHandling.java 🗴
Source History | 🔯 🐶 - 🐺 - | 🔩 🐶 🖶 📮 | 🖓 😓 | 🚭 🚭 | 🍏 | 📵 | 🕮 🚅
     public class ExceptionHandlinnng {
3 [ public static void main(String[] args) {
    try{
4
5
     f();
6
    catch(ArrayIndexOutOfBoundsException | NullPointerException e) {
8
    System.out.println(e);
9
10
11 public static void f() throws NullPointerException, ArrayIndexOutOfBoundsException(
12
     throw new NullPointerException();
13
14
   }
15
16
```