

NPC NAME

CLASS & LEVEL

BACKGROUND

LOCATION

RACE

ALIGNMENT

AFFILIATION

STRENGTH

PROFICIENCY BONUS

☐ STR ☐ INT
☐ DEX ☐ WIS
☐ CON ☐ CHA
 SAVING THROWS

ARMOR
CLASS

INITIATIVE

SPEED

Hit Point Maximum

CURRENT HIT POINTS

DEXTERITY

CONSTITUTION

SKILLS & PROFICIENCIES

INTELLIGENCE

NAME ATK BONUS DAMAGE/TYPE

WISDOM

CHARISMA

SPELLS & ABILITIES

PASSIVE WIS (PERCEPTION)

ATTACKS & SPELLCASTING

CHARACTER APPEARANCE

CHARACTER NOTES

EQUIPMENT

FEATURES & TRAITS

CP
 SP
 EP
 GP
 PP