

LBRTorqueSineOverlayClient
::command

LBRTorqueSineOverlayClient
::waitForCommand

KUKA::FRI::LBRCCommand
::setTorque

```
graph LR; A[LBRTorqueSineOverlayClient::command] --> C[KUKA::FRI::LBRCCommand::setTorque]; B[LBRTorqueSineOverlayClient::waitForCommand] --> C;
```

The diagram illustrates a mapping between two client methods and a single KUKA command method. On the left, there are two white rectangular boxes. The top box contains the text 'LBRTorqueSineOverlayClient' followed by '::command' on a new line. The bottom box contains 'LBRTorqueSineOverlayClient' followed by '::waitForCommand' on a new line. On the right, there is a gray rectangular box containing 'KUKA::FRI::LBRCCommand' followed by '::setTorque' on a new line. Two blue arrows point from the right side of the top white box to the left side of the gray box, and from the right side of the bottom white box to the left side of the gray box.