# Large System Design Carspot for SE 3A04, Tutorial 2

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### 1 Introduction

### 1.1 Purpose

The purpose of this document is to provide an outline of the entire system of the android application. The diagrams used in this document identify all main elements and components of the system. The intended audiences for this document are software engineers who intended to work on 3A04 android application project and their instructional staff. The document may be edited if any changes took place on the software requirements specification document.

### 1.2 System Description

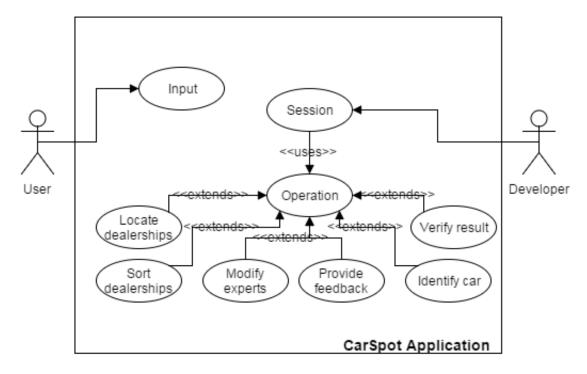
The system will be made available to the general public through the Google Play Store on the Android Operating System. Users will download and use the app to identify cars they spot in their day to day lives.

The user will be prompted by the system to pick from a set of categories they recognize. They will pick 3 of the these: car type, a logo, number of passengers or origin. The system will then search based on the information the user provides. Once the system has successfully run the search algorithm, it will present the user with the name, model, make and a small picture of the car. It will present multiple results ordered by match percentage. The user can then select a result and then search for local dealerships in an area that sell the car, or re-perform the search. The system will also hold a history of the 5 recent searches.

### 1.3 Overview

The document contains information about the architectural design of the application CarSpot. Various diagrams were used to portray this information. These include a use case diagram, an analysis class diagram, the architectural design diagram, and class responsibility collaboration cards. A depiction of the objects, attributes, and relationships is explained as well as an explanation of the interactions of data flow between objects. Furthermore, responsibilities of and collaborators to classes have been stated in the document. The last part of the document is the division of labour that used to declare how the group members collaborated to produce this document.

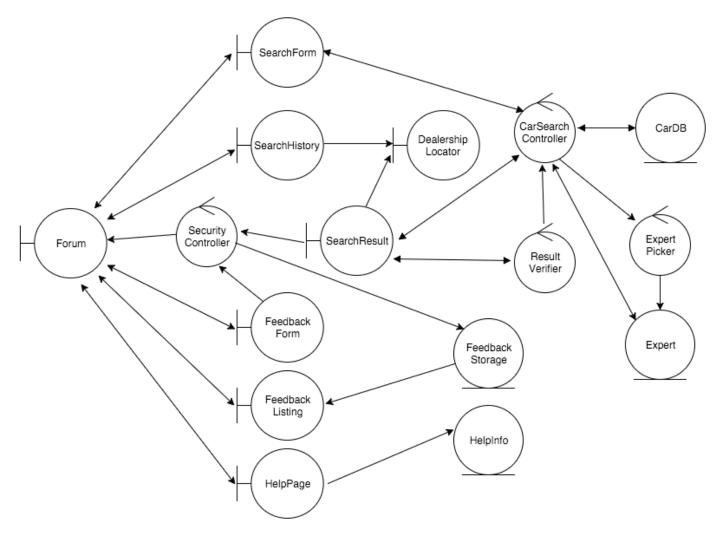
## 2 Use Case Diagram



- i) Input: The user will input information about the car in question. The system will allow the user to navigate through the application using buttons and provide the application with information using text boxes.
- ii) Session: When a user opens the application, a session is started. During a session, the process for identify a car and locating leaderships begins. A list of recent identified cars is saved. The session ends when the application is closed, or if the user wishes to start the process over.
- iii) Operation: This is an abstract use case. It extends and includes different operations that the application will perform for the user. These entail: Swap experts, Verify result, Identify car, Locate dealership, Sort dealerships, Provide feedback
- iv) Modify experts: Will add/remove/swap experts in and out of the identifier questioner.
- v) Verify result: The result that the application came up with will be verified or denied. If denied, application will promt to re-assess the information given and experts used.
- vi) Identify car: User will inform application that they are done inputting information. Using all the information inputted, the application will attempt to identify the correct car.
- vii) Locate dealership: Dealerships that have the identified car in their database will be listed with information about them.
- viii) Sort dealerships: Sort the dealership based on user's request. The dealerships will be sorted by alphabetical order or shortest distance.

ix) Provide feedback: Feedback will be provided by the user and sent to the developer.

# 3 Analysis Class Diagram



## 4 Architectural Design

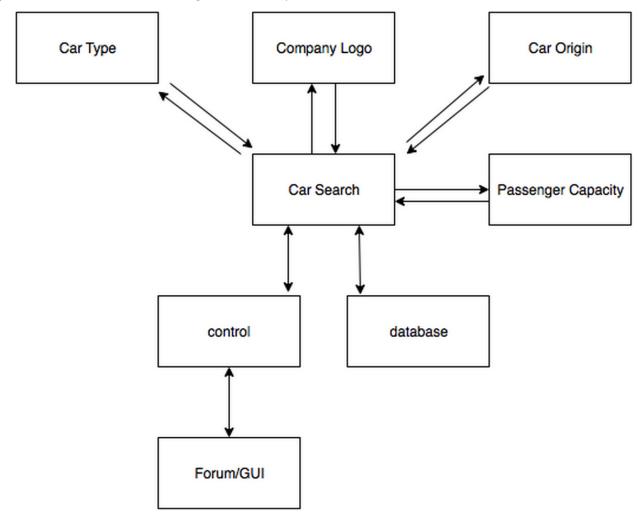
### 4.1 System Architecture

a) The system is based on a blackboard architecture. There are four separate experts who can provide information independently using their expertise. Each expert identifies a different car property. A car search uses the information provided by the experts to search the car database, finding cars which have the identified properties.

This architecture structure works well for this system because it is a knowledge based system. Each expert can provide information which is then used to make a decision. Experts can also be added or removed very easily which gives the system flexibility. The

experts are independent of one another, giving the system low coupling. An individual expert has one property which it will identify, giving high cohesion.

### b) Structural architecture diagram of the system:



## 4.2 Subsystems

### a) Blackboard Subsystems

Car Search:

This subsystem uses car properties provided by the experts to find car models in the database which have the provided properties.

#### b) Knowledge Source Subsystems

Car Type:

An expert which identifies the type of car (Sedan, SUV, Minivan, etc).

Company Logo:

An expert which identifies the company that made the car based on their logo.

#### Car Origin:

An expert which identifies the origin of the car (North American, European, etc).

### Passenger Capacity:

An expert which identifies the number of passengers the car can hold.

#### Database:

A database containing car models and their properties. The database can be searched to find models which fit certain criteria.

### c) Controller Subsystem

#### Control:

This subsystem can initiate a car search and supervise the overall identification process.

# 5 Class Responsibility Collaboration (CRC) Cards

Class Name: CarDB	
Responsibility:	Collaborators:
Contain a listing of all car	-
models and their attributes	
Allow insertion and deletion	-
of entries	
Allow editing of entries	-
Provide information to	CarSearchController
CarSearchController	

Class Name: FeedbackStorage		
Responsibility:	Collaborators:	
Contain a list of all feedback	-	
forms completed by users		
with anonymity, stored in a		
file		
Receive feedback from feed-	FeedbackForm	
back form for storage		

Class Name: FeedbackForm	
Responsibility:	Collaborators:
Allow user to enter feedback	-
about the application	

Class Name: CarSearchController		
Responsibility:	Collaborators:	
Contains algorithm to iden-	-	
tify a car given some at-		
tributes		
Extract information from	SearchForm	
the SearchForm and com-		
pile it into a search query		
Send result of search to	SearchResult	
SearchResult for display		
and verification		
Query car database and ex-	CarDB, Expert	
perts as part of search algo-		
rithm to identify the car		
Control experts to be used	ExpertPicker	
in identification based on		
attributes given		

Class Name: SearchResult		
Responsibility:	Collaborators:	
Receive search result and	Forum, CarSearch Controller	
send it to the forum to be		
displayed		
Once a car identification is	SearchHistory	
confirmed, result sent to		
search history		
Send result for verification	ResultVerifier	
before sending to search his-		
tory		

Class Name: ExpertPicker		
Responsibility:	Collaborators:	
Control which experts will	Expert	
be used to identify the car		
based on attributes that are		
inputted		
Set experts to "passive" or	Expert	
"active" for identification		
process		

Class Name: HelpPage		
Responsibility:	Collaborators:	
Provide information about	-	
the application, and how to		
use it		

Class Name: Forum	
Responsibility:	Collaborators:
Central hub of application	SearchForm, SearchHistory,
to allow navigation to var-	HelpPage, FeedbackForm
ious pages	
Display result of car identi-	SearchResult
fication	

Class Name: SearchForm		
Responsibility:	Collaborators:	
Allow user to input charac-	-	
teristics of the car they want		
to identify		
Send inputted attributes to	CarSearchController	
car identification algorithm		

Class Name: SearchHistory		
Responsibility:	Collaborators:	
Store previous five con-	-	
firmed identification results		
When a new result enters	-	
the history, pushes out fifth		
most recent confirmed iden-		
tification		

Class Name: DealershipLocator		
Responsibility:	Collaborators:	
Interface with Google Maps	SearchHistory	
API to locate dealerships		
that sell a specific car from		
the search history		

Class Name: SecurityController		
Responsibility:	Collaborators:	
Contains encryption and	-	
decryption mechanisms for		
transmitted messages		
Decrypt search result once	Forum	
it arrives at the forum		
Encrypt the search result	SearchResult	
before sending it to the fo-		
rum		

Class Name: ResultVerifier		
Responsibility:	Collaborators:	
Provide the user with the	-	
ability to confirm or deny		
the identified car result		
Restart car identification if	CarSearchController	
identified car is incorrect		
Restart search form if the	CarSearchController,	
identified car is incorrect	SearchForm	
three times		

Class Name: Expert	
Responsibility:	Collaborators:
Know potential car identi-	-
fications given certain at-	
tribute combinations in re-	
spective domain of expertise	
Provide expertise to identify	CarSearchController
a car given some attributes	
of its domain	
Provide functionality to be	ExpertPicker
set as "active" or "passive"	
when trying to identify a car	

# A Division of Labour

Team Member:	Sections Completed:
Abhijit	Section 1, 4
Cole	Section 3, 4, Reviewed and
	Reworked Business Events
David	Section 3, 5, Reviewed and
	Reworked Business Events
Sharon	Section 2, 3, Reviewed and
	Reworked Business Events,
	Revised Section 1
Yash	Section 3, 5, Reviewed and
	Reworked Business Events,
	Revised Section 1
Yuchen	Reviewed Section 4

Table 1: Division of Labour