



Diversidad en AG

Manuel Lozano

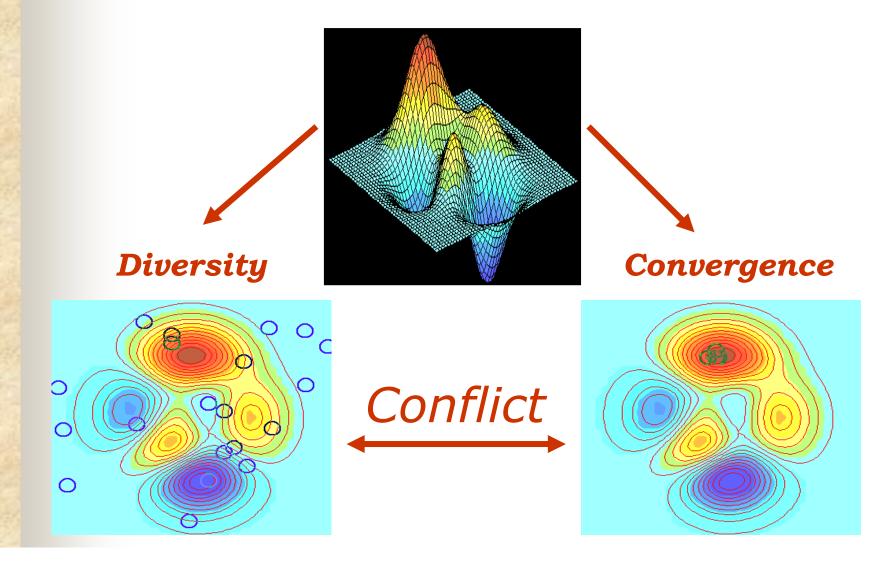
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Técnicas de Soft Computing para Aprendizaje y Optimización



Departamento de Ciencias de la Computación e Inteligencia Artificial

Diversity versus convergence



Diversity versus convergence

Exploration and Exploitation in Evolutionary Algorithms: A Survey

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"Exploration and exploitation are the two cornerstones of problem solving by search." For more than a decade, Eiben and Schippers' advocacy for balancing between these two antagonistic cornerstones still greatly influences the research directions of evolutionary algorithms (EAs) [1998]. This article revisits nearly 100 existing works and surveys how such works have answered the advocacy. The article introduces a fresh treatment that classifies and discusses existing work within three rational aspects: (1) what and how EA components contribute to exploration and exploitation; (2) when and how exploration and exploitation are controlled; and (3) how balance between exploration and exploitation is achieved. With a more comprehensive and systematic understanding of exploration and exploitation, more research in this direction may be motivated and refined.

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Diversity and convergence

- Mechanisms for Convergence
 - > Competition
 - √ Tournament Parent Selection
 - ✓ Replace-Worst Replacement Mechanism
- Mechanisms for Diversity
 - Producing Diversity
 - ✓ Incest Prohibition
 - ✓ HUX Crossover
 - ✓ Restart Operator
 - Maintaining Diversity
 - ✓ Crowding Methods
 - ✓ Distributed GAs
 - ✓ Multiploid Representations

Incest prohibition

MAIN IDEA: The application of the crossover to similar parents generates offspring that do not offer diversity

- Incest prohibition (Eshelman et al., 1991)
 - P_1 and P_2 are mated only if $D_H(P_1, P_2)$ is above a threshold
 - > The threshold *decreases* as evolution proceeds

HUX crossover

MAIN IDEA: Diversity may be introduced by generating offspring very different from their parents

- HUX (Eshelman, 1991)
 - HUX flips exactly half of the different bits between two parents
 - Children have always the maximum Hamming distance from their two parents

Restart operator

- MAIN IDEA: To renew the population of GAs that have converged prematurely
- Restart operator (Goldberg, 1989)
 - It restarts the search with a new population
 - New individuals generated randomly
 - ✓ Best individuals from the previous population

Diversity and convergence

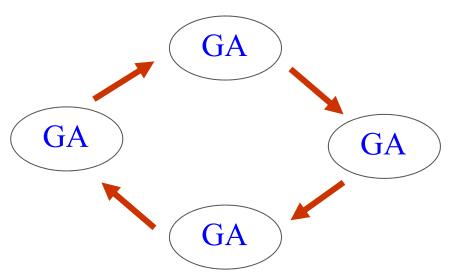
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Crowding methods

- MAIN IDEA: Diversity may be <u>sustained</u> by producing little changes with the introduction of new individuals
- Crowding (De Jong, 1975)
 - New individuals replace individuals that are similar to themselves
 - Restricted tournament selection: To replace the closest individual R to the one being inserted in the population, I, from a set of n_T randomly selected ones, if I is better than R.

Distributed GAs

- MAIN IDEA: Diversity may be <u>preserved</u> by isolating individuals in different subpopulations (spatial separation)
- Distributed GAs (Tanese, 87)
 - Several subpopulations are processed by independent GAs
 - ✓ A *migration operator* produces a chromosome *exchange* between them



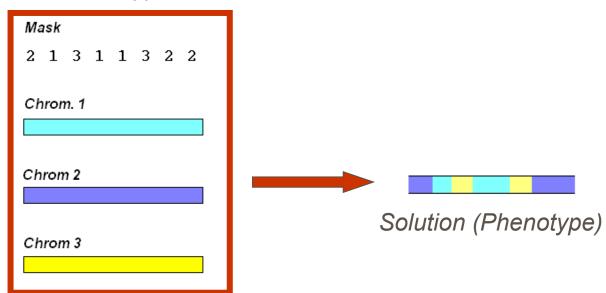
Multiploid chromosomes

- MAIN IDEA: In nature, many organisms have multiploid genotypes
 - Multiple chromosomes (genotype)
 - Mechanism for determining the phenotype
 - ✓ It determines which of the chromosomes has the dominant gene at each locus
- The use of multiploid genotypes enhances diversity
 - Unused genes remain in a multiploid genotype until they may later become useful ("latent diversity")

Multiploid chromosomes

- Multiploid chromosomes (Collingwood et al., 1996)
 - \triangleright A solution is represented by \mathbf{p} chromosomes ($\mathbf{p}>1$)
 - A mask is used for obtaining the corresponding solution

Genotype

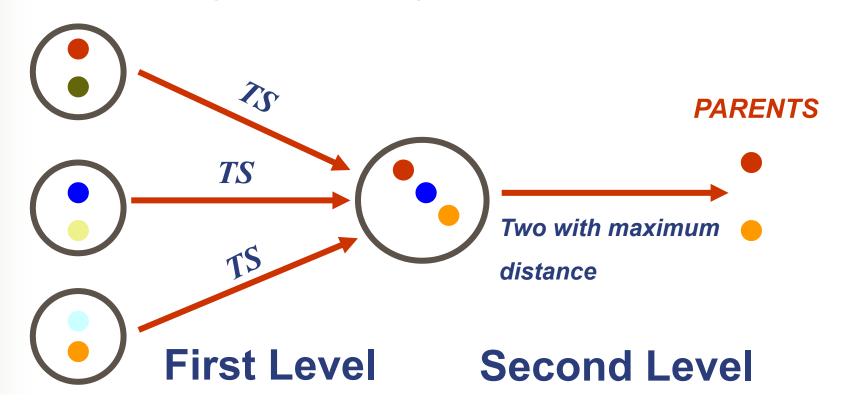


Diversity and convergence

- Mechanisms to Combine Diversity and Convergence
 - Two-level Tournament Parent Selection
 - Evolutionary Algorithms
 - ✓ CHC Algorithm
 - ✓ Micro GAs
 - √ Saw-tooth GA
 - ✓ Gradual distributed GAs

Two-level TS

- **MAIN IDEA:** To select as parents the individuals that are both:
 - ✓ Fit, and
 - ✓ <u>Diverse</u> in relation to others (they provide diversity!)
- Two-level TS (Brameier, 2002)



Favouring fit and diverse chroms.

- Fitness sharing (Goldberg et al., 1987)
- Thermodynamical selection (Mori et al., 1995)
- Disruptive selection (Kuo et al., 1996)
- Diversity control oriented GA (Shimodaira, 1996)
- Multi-objective methods (De Jong et al., 2001)
- Lineage selection (Burke et al., 2003)
- Entropy-boltzmann selection (Lee, 2003)

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Replacement strategies to preserve useful diversity in steady-state genetic algorithms

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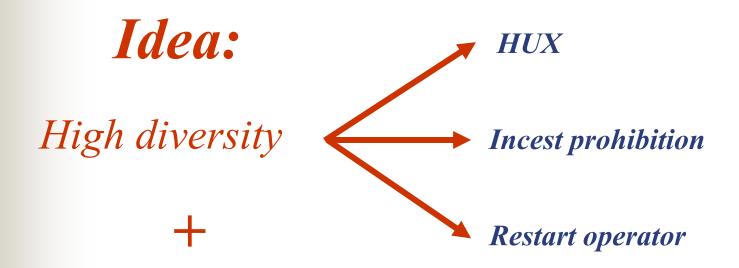
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Diversity and convergence

- Mechanisms to Combine Diversity and Convergence
 - Two-level Tournament Parent Selection
 - Decreasing Mutation Probability
 - > BLX-α Real-Parameter Crossover
 - Evolutionary Algorithms
 - ✓ CHC Algorithm
 - ✓ Saw-tooth GA
 - ✓ Gradual distributed GAs
 - ✓ Memetic algorithms

CHC algorithm



High selection pressure

(Eshelman et al., 1991)

Conservative selection strategy

(It keeps the N best elements appearing so far)

CHC algorithm

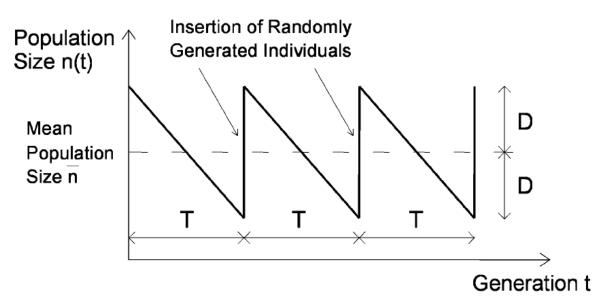
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Saw-Tooth GA

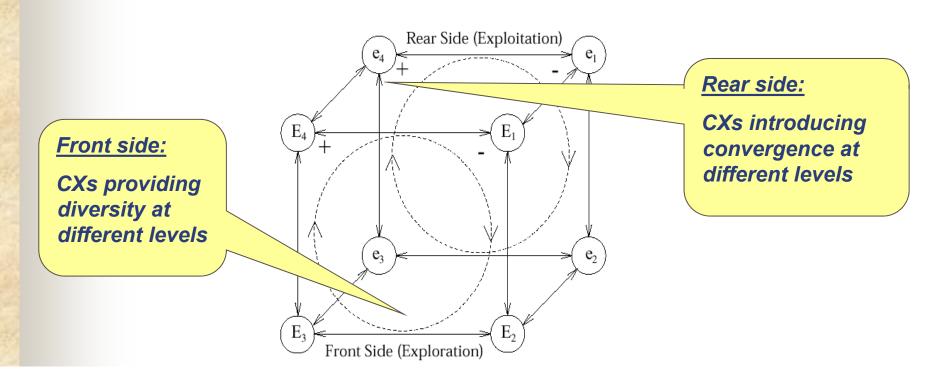
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- It uses variable population size with periodic reinitialization
- In each period, the population size decreases linearly
- At the beginning of the next period randomly generated individuals are appended to the population



Gradual distributed GAs

- MAIN IDEA: To provide different levels of <u>diversity</u> and <u>convergence</u> <u>in a parallel way</u>
- Gradual DGAs (Herrera et al., 2000)
 - ✓ DGAs that apply a *different crossover operator* to each subpopulation



Gradual distributed GAs

References

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