# Errors and exceptions

Inteligencia Artificial en los Sistemas de Control Autónomo





#### Objectives

- 1. To be aware of the error handling problem
- 2. Understand exceptions
- 3. Handle, create and raise exceptions in Python

#### References

Guido van Rossum, ``Python Tutorial. Release 3.2.3", chapter 8

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Definition

### Exception definition (I)

- Errors happen
  - We need a mechanism to handle errors
- Some errors happen before execution (syntax errors)
- Others are only detected in execution (runtime errors)

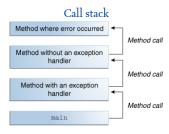
```
>>> while True print('Hello world')
  File "<stdin>", line 1
    while True print('Hello world')
```

#### SyntaxError: invalid syntax

- Exception: An error that disrupts the normal execution flow
  - File not found, division by zero, invalid argument, etc
  - Code cannot be executed
  - Elegant solution to handle errors



### Exception definition (II)



Call stack: Sequence of invoked methods



### Exception definition (III)

#### Exception handling Throws exception - Method where error occurred Looking for appropriate handler Method without an exception Forwards exception handler Looking for appropriate handler Catches some Method with an exception other exception handler main

#### When an error happens ...

- Code execution is stopped
- 2. An exception is thrown
- 3. The interpreter goes back in the call stack
- 4. When the interpreter finds an exception handler, it is executed

The exception handler catches the exception, the program finishes otherwise



### Exception definition (IV)

```
>>> 10 * (1/0)
Traceback (most recent call last):
  File "<stdin >", line r, in <module >
ZeroDivisionError: division by zero
>>> 4 + spam *3
Traceback (most recent call last):
  File "<stdin >", line I, in <module >
NameError: name 'spam' is not defined
>>> '2' + 2
Traceback (most recent call last):
  File "<stdin >", line I, in <module >
TypeError: Can't convert 'int' object to str implicitly
```



### Handling exceptions (I)

Handling an exception requires a try-except statement

- try: Encloses the vulnerable code
- catch: Code that handles the exception

### try-catch statement

```
try:
    # Risky code
except ExceptionTyper:
    # Handle error
except ExceptionType2:
    # Handle error
except:
    # Handle errors
```



### Handling exceptions (II)

```
try-catch example
т
  try:
       x = int(input("Please enter a number: "))
  except ValueError:
3
       print ("Oop!, that was not a number!")
  except KeyboardInterrupt:
       print ("Got Ctrl-C, good bye!")
```

The exception type contains the error



## Handling exceptions (III)

```
try-catch example
   try:
Ι
       f = open('file.txt')
       s = f.readline()
        i = int(s.strip())
   except IOError as err:
        print("I/O error: {o}". format(err))
   except ValueError:
        print (" Could not convert data to integer ")
   except:
        print (" Unexpected exception ")
TO
        raise
II
```

#### New Python element

• Raise



### Exceptions with arguments

Exception arguments: When we need more info

```
try:
Ι
        raise Exception ("spam", "eggs")
2
   except Exception as inst:
3
        print(type(inst))
4
        print(inst.args)
 5
        print (inst)
        x, y = inst.args
        print('x = ', x)
9
        print('y = ', y)
TO
```

```
class 'Exception'>
('spam', 'eggs')
('spam', 'eggs')
```



### Exceptions Clean-up actions

# Sometimes we need to execute code under all circumstances

- Typically clean-up actions: Close files, database connections, sockets, etc
- The **finally** clause solves this problem

```
Example
  try:
       raise KeyboardInterrupt
  finally:
       print("Goodbye, world!")
4
```

