Inteligencia Artificial en los Sistemas de Control Autónomo





### **Objectives**

- 1. Understand the need to store information in data structures.
- 2. Understand the need to use the type of data structure most appropriate according to data processing to be performed in the script.
- 3. Know how to use the different types of existing data structure in Python.

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#### Introduction

Programming is about information representation.

Simple data are easy to represent: Numbers, characters, strings, etc.

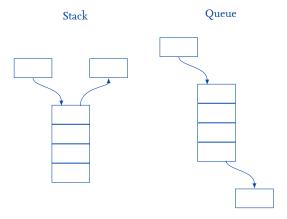
Reality uses to be more complicated.

- A class represent an object.
- How can we store several objects?
- How can we represent complex data?

We need powerful mechanisms to store information: Data structures.

Data structures

# Data structures (I): Stack and queue



#### Operations:

• push(value) and pop(value)

### Data structures (II): Lists and hash tables

Lists



#### Operations:

- insert(pos, value)
- get(pos)

# Hash table (associative array, dictionary)

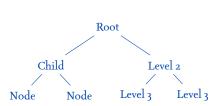
Кеү 1	Value 1
Кеү 2	Value 2
Кеү з	Value 3
Key 4	Value 4

#### Operations:

- put(key, value)
- get(key)

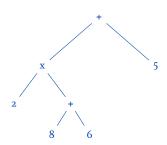
# Data structures (III): Trees

#### Trees



### Operations:

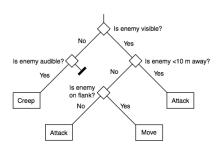
- insert() and remove()
- search()

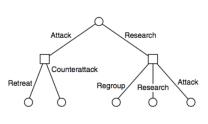


$$2*(8+6)+5$$



# Data structures (IV): Trees





Source: Ian Millington, John Funge. ``Artificial Intelligence for Games". Ed. Morgan-Kaufmann. 2009.

#### Overview

#### High-level, language-defined data structures:

- Lists.
- Tuples and sequences.
- Sets.
- Dictionaries (associative arrays).



Lists (I)

### List initialization

list = [item1, ..., itemN]

Lists are objects

#### Methods:

- list.append(x)
- list.insert(i, x)
- list.remove(x)
- list.pop()
- list.index(x)
- list.count(x)
- list.sort()
- list.reverse()



# Data structures in Python Lists (II)

```
>>> a = [00.25, 333, 333, 1, 1234.5]
>>> print(a.count(333), a.count(66.25), a.count('x'))
2 I O
>>> a.insert(2, -1)
>>> a.append(333)
>>> a
[66.25, 333, -1, 333, 1, 1234.5, 333]
>>> a.index(333)
>>> a.remove(333)
>>> a
[66.25, -1, 333, 1, 1234.5, 333]
>>> a.reverse()
>>> a
[333, 1234.5, 1, 333, -1, 66.25]
>>> a.sort()
>>> a
[-1, 1, 66.25, 333, 333, 1234.5]
```

### Lists (III)

#### Just as strings

```
slices.py
t = [0, 1, 2, 3]
print(t)
print(len(t))
print(t[1])
print(t[1:3])
print(t[2:])
print (t[-1])
print(t[:-1])
print (t[:-3])
```

### Lists (IV)

Sometimes it is useful to split a string to build a list (split) and, conversely, join the elements of a list to build a string

```
join-split.py
```

```
cadena_ejemplo = "Cadena para prueba de join y split"

print (cadena_ejemplo.split())
print ("otra—prueba".split("—"))

con_lista = ["Cadena2", "de", "prueba", "de", "join"]

#print (con_lista.join()) # ERROR!
print("".join(con_lista))
print(",".join(con_lista))
```



#### Lists as stacks

Just use two methods: append() and pop()

```
>>> stack = |3, 4, 5|
>>> stack.append(6)
>>> stack.append(7)
>>> stack
[3, 4, 5, 6, 7]
>>> stack.pop()
>>> stack
[3, 4, 5, 6]
>>> stack.pop()
>>> stack.pop()
>>> stack
[3, 4]
```

### Lists as queues

#### Queues with lists is not very efficient

• Use instead the deque module from the collections library.

```
>>> from collections import deque
>>> queue = deque(["Eric", "John", "Michael"])
>>> queue.append("Terry")
>>> queue.append("Graham")
>>> queue.popleft()
'Eric'
>>> queue.popleft()
'John'
>>> queue
deque(['Michael', 'Terry', 'Graham'])
```

New Python feature: Modules



The del statement

del is used to delete items and variables

```
\Rightarrow \Rightarrow a = [-1, 1, 66.25, 333, 333, 1234.5]
>>> del a[0]
>>> a
[1, 66.25, 333, 333, 1234.5]
>>> del a[2:4]
>>> a
[1, 66.25, 1234.5]
>>> del a[:]
>>> a
sss del a
>>> a
Traceback (most recent call last):
  File "<stdin >", line r, in <module >
 NameError: name 'a' is not defined
```

New Python feature: Error traces

### Tuples (I)

**Tuple**: A sequence of items, very similar to lists.

- However they are not the same.
- Lists are mutable, tuples are inmutable.
- Tuples use to contain, usually, heterogeneus items.
- Lists use to contain, usually, homogeneus items, used to iterate.

#### Creation

```
tupi = i, 2, 3
tup2 = ("Hi", I.I, 2)
tup3 = (0, (1, 3), 2)
```

### Manipulation

```
>>> tupi[0]
>>> tupi
(1, 2, 3)
>>> tupi[i:]
(2, 3)
```

# Tuples (II)

```
Modification
>>> tupler = ('a', 'z', 'c')
>>> tuple1[0] = 1
Traceback (most recent call last):
 File "<stdin >", line 1, in <module >
TypeError: 'tuple' object does not support item assignment
>>> tupler.append('x')
Traceback (most recent call last):
  File "<stdin >", line 1, in <module >
AttributeError: 'tuple 'object has no attribute 'append'
>>> tupler.index('z')
>>> () == True
```



### Sets (I)

**Set**: A collection of items, unordered with no duplicates.

- Membership testing.
- Eliminating duplicate entries.
- Math operations: union(), intersection() and difference().

```
Creation (I)
set1 = { "red ", "blue "}
>>> type(seti)
<class 'set'>
>>> seti = set()
SSS Sett
seti()
>>> what_is = {}
>>> type(what_is)
<class 'dict'>
```

```
Creation (II)
list_mix = ['a', True, 33]
>>> set_mix = set(list_mix)
>>> set mix
{ 'a', True, 33}
>>> len(set_mix)
>>> 33 in set1
True
```

Other data structures in Python

Sequence: All types that behaves like sequences: Strings, lists and tuples.



Sets (II). Modification

```
set_mixr = {'a', 'b'}
>>> set_mix1.add('c')
{ 'a', 'b', 'c'}
>>> set_mix1.add('a')
>>> set mixi
{ 'a', 'b', 'c'}
>>> set_mixr.update({ 'b', 'c', 'd'}, { 'b', 'e', 'a'})
>>> set mixi
{ 'a', 'b', 'c', 'd', 'e'}
>>> set_mix1.update(['b', 'c', True])
>>> set mixi
{ 'a', 'b', 'c', 'd', 'e', True}
>>> set_mix1.discard (False)
>>> set_mixi
{ 'a', 'b', 'c', 'd', 'e', True}
```

Sets (III). Modification

```
>>> set_mix1.remove(False)
Traceback (most recent call last):
 File "<stdin >", line r, in <module >
KeyError: False
>>> set_mix1.remove(True)
>>> set mixi
{ 'a', 'b', 'c', 'd', 'e'}
>>> set_mix1.pop()
>>> set mixi
{ 'a', 'b', 'd', 'e'}
>>> set_mix1.clear()
>>> set mixi
set()
>>> set_mix1 = {2, 5}
>>> set_mix2 = \{1, 2, 3\}
>>> set_mix1.union(set_mix2)
{I, 2, 5, 3}
```

### Dictionaries (I)

#### **Dictionary**: A collection of pairs <key, value>

- Also named as associative array, very similar to hash maps.
- Lists are indexed with a number, dictionaries use keys.
- Key: Numbers, strings, tuples and any inmutable type.

```
Creation
```

```
>>> tel = {'jack' : 4098},
>>> tel['guido'] = 4127
>>> tel
{ 'guido ': 4127, 'jack ': 4098, >>> list (tel.keys())
```

# Manipulation

```
'sa >>> del tel['sape']
   >>> tel
   { 'guido ': 4127, 'jack ': 4098}
   ['guido', 'jack']
   >>> 'guido ' in tel
   True
```

# Dictionaries (II)

Dictionaries can be iterated by key or by value

- Loop syntax is slightly different
- item() method

### Dictionary iteration

```
knights = { 'gallard ' : 'the pure ', 'robin ' : 'the brave '}
for k, v in knights.items():
        print(k, v)
```

Looping techniques (I)

```
A bunch of useful functions for looping
```

enumerate() Retrieve position index and value.

zip() Pair two or more sequences.

sorted() Iterate in order.

reversed() Iterate in reverse order.



# Looping techniques (II)

```
enumerate()
for i, v in enumerate (['tic', 'tac', 'toe']):
         print(i, v)
```

```
zip()
questions = ['name', 'quest', 'favorite color']
answers = ['lancelot', 'the holy grail', 'blue']
for q, a in zip (questions, answers):
        print('What is your {o}? It is {1}.'.format(q, a
```

# Looping techniques (III)

```
sorted()
basket = ['apple', 'orange', 'apple', 'pear']
for f in sorted (set (basket)):
    print(f)
```

# reversed()

```
for i in reversed (range (1, 10, 2)):
    print(i)
```



# More on conditions (I)

#### Comparison operators

- == Equal to
- != Not equal to
- ⇔ Similar to !=
  - > Greater than
  - < Less than
- >= Less or eq. to
- <= Less or eq. to
- Conditional operators
  and AND
  or OR
  not Negation

- Widely used in loops and conditions
- Result: true or false
  - Python supports boolean variables
  - The result is a boolean
- Truth tables represent the conditional operators

#### Truth tables

A	TTFF
В	TFTF
A and B	TFFF

Α	TTFF
В	TFTF
A or B	TTTF



More on conditions (II)

# Example

```
value1 = int(input("Give_me_a_number:"))
value2 = int(input("Give_me_another_number:"))
if value1 == value2:
        print("value1"=="value2")
else:
        print("value1..!=..value2")
if value1 > value2:
        print("value1__>__value2")
elif value1 < value2:
        print("value1_<uvalue2")
```

More on conditions (III)

### Identity operators

is Same objects is not Not same objects

Membership operators

in Contained not in Not contained Identity operators compare objects

Other data structures in Python

- We will study objects later, do not worry right now
- Membership valid on sequences
  - Remember: A sequence is a string, tuple or list

### Example

```
value = int(input("Give_me_a_number_between_1_and_5:"))
while value not in range(1, 6):
        value = int(input("Give_me_a_number_between_11,and_5:"))
```



#### Data structure INITIALIZATION 1i = [1, 2, 3]List Tuple tu = (1, 2, 3)tu = 1, 2, 3 $se = \{1, 2, 3\}$ Set Dictionary dic = {'abc' : 1, 'bca' : 2}