Control flow

Inteligencia Artificial en los Sistemas de Control Autónomo Máster en Ciencia y Tecnología desde el Espacio

Departamento de Automática





Objectives

- 1. Understand control flow in Python
- 2. Understand functions and its syntax in Python
- 3. Design elemental algorithms
- ${\it 4. \ } Implement \ elemental \ algorithms \ in \ Python$

Table of Contents

- Conditions and loops
 - if Statements
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if Statements (I)

Conditional statements implement decision making

- It is based on a condition
- The result is boolean
- Remember: Identation defines the body code

```
temperature = float(input('What is the
    temperature? '))
if temperature > 70:
    print ('Wear shorts.')
else:
    print ('Wear long pants.')
print ('Get some exercise outside.')
```

Good practice: The usage of else is optional, try to avoid it!



if Statements (II)

Many times decisions are not binary (true/false): elif

- Conditions are evaluated until first true
- If all conditions are false, then it executes else
- else is optional (try not to use it!)

elif Statement

```
if [condition:]:
    # Some code here
elif [condition2]:
    # Some other code
elif [condition3]:
    # Some other code
else:
     More code
```

if Statements (III)

Conditions and loops

Complex if Statement

```
x = int(input("Please enter an integer: "))

if x < o:
    x = o
    print('Negative changes to zero')

elif x == o:
    print('Zero')

elif x == r:
    print('Single')

else:
    print('More')</pre>
```



for Statements (I)

Conditions and loops

- Sometimes we have to repeat a task: Loops
 - Other languages iterate over a condition
 - For instance, in C: for (i=0; i<10; i++)
- Two loop statements in python: while and for
- In Python, for iterates over a sequence (lists or strings)
 - In each iteration, it assigns a sequence value to a variable

for Statement example

```
list = ['cat', 'window', 'dog']
for x in list:
  print(x)
```

for Statement example

```
string = "Hello word"
for x in string:
  print(x)
```



for Statements (II)

Sometimes, we need to iterate over a sequence of numbers

• range(n): It returns a sequence 0, ..., n-1

range() example

```
for i in range(5):
   print(i)
```

Alternative notation

```
a = ['Mary', 'had', 'a']
for i in range(len(a)):
   print(i, a[i])
```

Branching statements (I)

We do not always want to iterate over the loop

- break: Exit the loop
- continue: Jump to next iteration
- break and continue are valids in loops

```
break use
for i in foo:
  # Some code
  if i == 3:
     break
  # More code
```

```
continue use
for i in foo:
  # Some code
  if i == 3:
```

continue

More code

Branching statements (II)

Break example

```
number = int(input('Enter a number: '))
if number > 1:
  is_prime = True
  for divider in range (2, number):
    if number % divider == o:
      is_prime = False
      break
else .
  is_prime = False
if is_prime:
  print ('The number {0} is prime.' . format (number))
else:
  print ('The number {o} not is prime.' . format (number))
```

Branching statements (III)

What this is doing?

```
for i in range (2, 10):
    for x in range(2, i):
        if i % x == o:
          print(i, 'equals', x, '*', i//x)
          break
        else:
          print(i, ' is prime number')
```



pass statements

Conditions and loops

pass: A statement that does nothing ...

- ... yes, nothing
- It is used to avoid compilation errors
- Code bodies that do nothing

Example 1

```
# Infinite loop
# waiting an
# interrupt
```

while True:

Example 2

```
# Empty class

class MyEmptyClass:
pass
```

Example 3

```
def initlog(*args):
    # Ignore function
    pass
```

Defining functions (I)

Function: A piece of code that can be used several times

- Lazy programmers are good programmers
- Code reuse

Functions can be used with parameters

• Define a function before using it

Function 1

```
def printHello():
   print("Hello")
printHello()
```

Function 2

```
def printTwice(string):
    print(string)
    print(string)

printTwice(string)
```

Hint: If you have to use code more than once, place it in a function



Defining functions (II)

A function may be as complex as needed

Fibonacci series function

```
#!/usr/bin/python
a, b = o, 1 # Init variables
while b < 10: # This is a loop
  print("b = ", b)
  print("a = ", a) # Identation is very important
     here!
  a, b = b, a+b
```

How it works? Example: Calculation of fib(4)

New Python elements:

- docstrings, for automatic documentation
- Keywords arguments



Defining functions (III)

Boring (albeit useful) fact: A function is just another variable

```
>>> fib
<function fib at oxioo6771eo >
>>> f = fib
>>> f(100)
o I I 2 3 5 8 I3 2I 34 55 89
>>> f
<function fib at oxioo6771eo >
```

Defining functions (IV)

Python functions can return values

```
Return Fibonacci series

def fib2(n):
    """ Print a Fibonacci series up to n """
    result = [] # Declare a new list
    a, b = o, r
    while a < n:
        result.append(a) # Add to the list
        a, b = b, a+b
    return result
```

New Python features

- The return statement
- Adding elements to a list



Defining functions (V)

Example:

Conversion of degrees

```
def farenheit_centigrados(x):
    """Conversion de grados Farenheit a Centigrados"""
    return (x - 32) * (5 / 9.0)

def centigrados_farenheit(x):
    """ Conversion de grados Centigrados a Farenheit"""
    return (x * 1.8)+32
```

Global and local variables (I)

Variable scope:

- Global variables: Defined outside of the functions.
 - Can be read within and outside the functions.
- Local variables: Defined within of a function, including formal parameters.
 - Invisibles outside the function.

Example

print(a) # 5

```
a = 5
def f():
    a = 2
    print(a) # 2
    return
f()
```

Global and local variables (II)

It is possible to modify the global object within a function?

```
Example 1
a = 5
def f():
    a = 2
    print(a) # 2
    return
f ()
print(a) # 5
```

```
Example 2
a = 5
def f():
    global a
    a = a - I
    return
f ()
print(a)
```

Global and local variables (III)

Example 3 def increase(p): p = p + 1 return p

b = increase(a)
print('a:', a)
print('b:', b)

Global and local variables (IV)

To modify a global object in a function, it must be declared using the statement global.

```
use of global statement
a = 5
def f():
     global a
     a = 0
     print(a)
     return
f ()
print(a)
```

Write-protection:

- The immutable variables (numbers, strings, tuples) \rightarrow **yes**.
- The mutable variables (lists, dictionaries) \rightarrow **no**.



Global and local variables (V)

Examples:

```
Example r
lista = ["Juan", "Pepe"]

def f():
    lista.pop()

print(lista)
f()
print(lista)
```

```
Ejemplo 2

lista = ["Juan", "Pepe"]

def f():
    lista = ["Maria"]
```

What will happen if the list lista is declared as global?

f ()

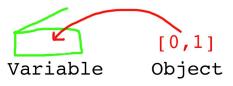
print (lista)

print (lista)

Global and local variables (VI)

Parameter passing in Phyton

- Python is pass-by-object-reference.
 - A variable and an object are different things.
 - A function receives a reference to (and will access) the same object in memory as used by the caller.
 - The function provides its own box and creates a new variable for itself.

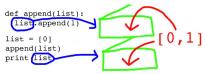


Source

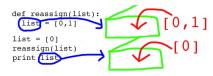


Global and local variables (VII)

Parameter passing in Phyton



Want to know more? Click here!



Pass-by-object-reference

Object references are passed by value

Global and local variables (VIII)

Summary:

- Global objects: Objects defined outside the function.
- Local objects: Objects defined within the function.
- Global objects can always be read within a function.
- Modification of a global object, object, within a function:
 - If object is immutable → Use global object within the function.
 - If object is mutable →
 - If you want to change by an assignment → Use global object within the function.
 - If you want to chanbe using methods → It is not necessary to use global object within the function



Default argument values (I)

Python supports default arguments:

- Poweful and simple feature.
- Simpler (and more flexible) function calls.

```
def ask_ok(prompt, retries=4, complaint="Yes or no"):
    while True:
        ok = input(prompt)
        if ok in ('y', 'ye', 'yes'):
            return True
        if ok in ('n', 'no', 'nop', 'nope'):
            return False
        retries = retries - r
        if retries < o:
            raise IOError('refusenik user')
        print(complaint)</pre>
```

Default argument values (II)

New Python features

- The in keyword
- Exceptions (error handling)

The function can be invoked in several ways:

- ask ok('Do you really want to quit')
- ask ok('OK to overwrite the file?', 2)
- ask ok('OK to overwrite the file?', 2, 'Come on, yes or no!')



Keyword arguments

Function arguments can be named:

- It overrides classic positional arguments.
- Order does not matter.
- Positional arguments must be first.

```
def foo(bar, baz):
    print (bar, baz)
foo(1, 2)
foo(baz = 2, bar = 1)
```

```
def foo(bar = "hello", baz = "bye"):
  print (bar, baz)
foo()
foo ("hi")
foo(baz = "hi")
```

Arbitrary number of arguments:

- Arguments as *arg1 and **arg2
- Do not worry about it ... right now.



Documentation strings (I)

Documentation is important:

- Q: Will you remember why did you wrote that crazy code line?
- A: No, so you must document your code.
- A: Yes, no programmer likes documentating his code.

Python provides automatic documentation features:

• It can be accessed with foo. __doc__ (version 3.X)

```
>>> print(print.__doc__)
print (value, ..., sep=' ', end='\n', file=sys.stdout, flush=
    False)
Prints the values to a stream, or to sys.stdout by default.
Optional keyword arguments:
file: a file-like object (stream); defaults to the current sys.
    stdout
sep: string inserted between values, default a space.
end: string appended after the last value, default a newline.
flush: whether to forcibly flush the stream.
```



Coding conventions

Coding conventions

Documentation strings (II)

Documentation conventions:

- The first line should be a summary.
- The second line should be blank.
- One or more lines with detailed description (arguments, side effects, etc).
- Respect indentation.

```
def my_function():
       Do nothing, but document it.
    No, really, it doesn't do anything
    pass
print(my_function.__doc__)
```



Coding conventions

Coding conventions

Coding style (I)

Make your code easy to read using good coding style.

Python coding style convention:

- 4-space indentation, with no tabs.
- Maximum 79 characters per code line.
- Separate functions and classes with white lines.
- Separate large code blocks with white lines.
- Use docstrings.
- Operators spacing: a = f(1, 2) + g(3, 4).
- Proper use of capitals:
 - Classes: Camel Case
 - Methods and functions: lower_case_with_underscores()

Want to know more? Click here!



Coding conventions

Examples

Example 1: Matrices addition

```
X = [[12,7,3],
 [4 ,5,6],
    [7 ,8,9]]
Y = [[5, 8, 1],
 [6,7,3],
    [4,5,9]]
result = [[o,o,o],
         [0,0,0],
         [0,0,0]]
# iterate through rows
for i in range (len(X)):
   # iterate through columns
   for j in range (len (X[o])):
       result[i][j] = X[i][j] + Y[i][j]
for r in result:
   print(r)
```

Examples

Example 2: Calculator

```
def add(x, y):
   """ This function adds two numbers"
   return x + y
def subtract(x, y):
   """ This function subtracts two numbers """
   return x - y
def multiply (x, y):
   """ This function multiplies two numbers """
   return x * y
# take input from the user
print ("Select operation.")
print("1.Add")
print ("2. Subtract")
print ("3. Multiply")
choice = input ("Enter choice (1/2/3):")
numr = int(input("Enter first number: "))
num2 = int(input("Enter second number: "))
if choice == 'I':
   print (num1, "+", num2, "=", add (num1, num2))
elif choice == '2':
   print (num1, "-", num2, "=", subtract (num1, num2))
elif choice == '3':
   print(numr, "*", num2, "=", multiply(numr, num2))
   print ("Invalid input")
```

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